

Fernbach	Adams	Loeb
Norton	Lavine	Kolodny
McNaughton	Amidall	Cocher
Russell	Rochester	Robinson
Tiede	Scheneck	

20 Oct 60

9:30 am

Meeting with Livermore at Res. center.

(E. Adams) SuperStretch

100X stretch
machine

~ \$100M Total cost -- straight forward approach

1965 -- less cost later.

(1) circuit speed problem:

- fastest stretch

- circuit elements 10X stretch (± 2 factor) are best one can do,
(20 to 25 ns in stretch)

- peripheral storage - disks tapes etc (These are big in space)
can't be minimized as much,

→ machine will be built of small fast units - with long delays between
need local storage at units (one more hierarchical).

- This gives machine & program organization problem.

100X machine must require high degree of parallelism.

? several units - all using central store? A: not necessarily local
stores ~100 words to get sped -- a shuffling of data.

indeed, or semi-autonomous devices -- organized into network of larger
store stores. -- hierarchy of

(Fernbach) - more willing to back down from 100X than to go to a large
amt of parallelism -

(Rochester) - hierarchy of memory (fast) (slow)

(Fernbach) - when one gets to \$10M -- it takes practically an act of congress.

cryogenics - thin films -

(Ferranti) what is story of on turnel disks?

cost -- present price $10-100$ £s but will get cheaper
will pay ~ £1 per bit eventually, $\{ 2 \text{ to } 10 \text{ £/bit}$
is ~ £100 per word, $\} \text{per bit}$

i) large volumes of fast mem will have to be magnetic.

(Shenoi) Mag. memories

- bigger-faster problems.

1. transmission delays

(100 nsec now in core) \rightarrow cut by factor of 3 or 5

2. circuit delays (within mem - decode - amplif.)

3. fast capability for elements,

4. device current capability

One soln: make cores small, simple

cores 10^{-9} volt sec signal - must be amplified - takes time

Thin films 10^{-12} volt sec signal

10 - 100 ns per level in Stretch (can be reduced ~ 10x maybe)

cores: 10 ns writing ~ 10 ns destructive read
non-destructive -- ~~has~~ (don't know limit)

(13 - 18 O.D. coils
ID mils)

drives: 5 ns response time now

[present core size]
30 - 50 mils
ID O.D.]

7302 mem.

- a problem with cores which thin films don't have
 - must wait after writing before reading again for finite -
for partial switching techniques.

Telenetor Mag., Phillips etc. - need wait times, for finite cores.
we have seen 2 - 0.1 μ s delays.

75% of cost of mem are in access circuitry (not tested cores)
(skew program reducing cost of core arrays by factor of two not circuitry)

10ms response ~ \$2 each from Bob Lab.
5ms \$10 ea.

2.5 Mycle rate - on index core of stretch

7302 memory: 0.43 μ s core switching time
{ 0.86 μ s read/write time
{ 0.20 array delay
for 2.0 μ s mem cycle.

→ showed small core array
(1800 per sq inch)

5.0 Mc non-destruct read out has been
observed, 200ns

50 ns write time

Q: If 7302 were read-only: (sense line ringing - puts in delay)
0.5 μ s decode + 0.43 \approx 1 μ s.

(Fernbach) what about thy films?

(Shewell) - same array problems -- can't get much closer than core densities. - power dissipation is \approx 10% in films.
1 mm spot \approx worse than cores
 $\frac{1}{2}$ mm spot \approx equiv. to cores.
 $\frac{1}{4}$ mm spot -- don't know how to do

decode delay - same as cores
envelope delay -- longer - need more ampl.

Thin films: Read + Write to 10ms .01
other delays become largest items

- to design: do sense ampl first - then take film spot largest to be constant.

e.g. 100 words thin films are probably best
10000 words cores are best. - power dissipation,

1 amp 100 ohm lines cores
 \approx 10 ohm lines films.

50 ms read plus write cores -- can do now

(Adams) Other semi conductor devices:

- Esaki diode circuits
- Esaki diode + transistor circuits - seem best

5 $\frac{1}{2}$ ms delay -- considered standard now

Some E. diode + transistor average times for chains of stages have been seen -- probably can't do better than this.

Cryogenic circuits

- low duty cycle - power, dissip. but at 4°K

Epitaxial transistors -- vapor growth -- very fast, small "split p" junctions etc.

Cryogenic 2.6×10^{12} gates - switching.

~1 ms seems about limit

0.1 ms superconductivity begins to fail.

packing density?

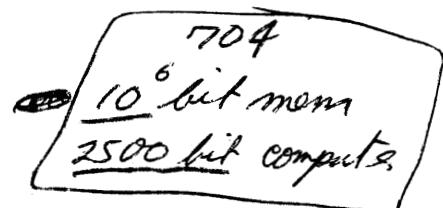
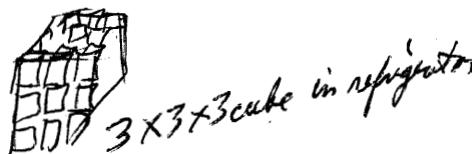
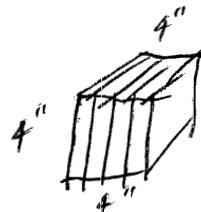
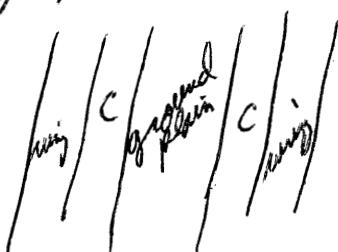
Theoretical 1.07×10^{12}

3000 cryotrons per side

actually get 1500 cryt
on 4" x 4" substrate

$$\frac{1500}{16 \text{ mm}} = 94 \text{ per mm}$$

$$d = \frac{1}{16 \text{ mm}} = .0625 \text{ " apart}$$



- signals must go clear around circuit - (can't just send a pulse down the line)
 - automated design absolutely design.
-

(Lemke) Input / Output

- organization must be diff
- more concurrency \Rightarrow more communication within machine
- more communication prob. with outside -

1. Operator liaison

- displays : page printers
numerical displays

- input terminals : " " "

2. External storage

- magnetic recording

printers: "composition" (Eckert)

16 kc character rate
64 character font.

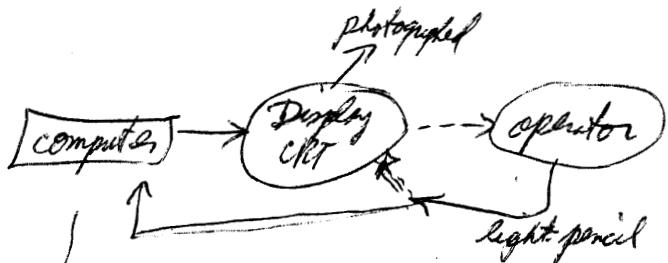
photo anode cathode.

high speed character device: (MARP Omega)

10 μ sec (100 k/c)

Stromberg-Carlson

GEM { visual
display "Graphic Expression Machine"



photograph

-- high speed developer 35mm (15 sec delay)

film type projector

→ CRT scanner (can be multi controlled)

(20" x 20" projection)

[Hughes camera
~70-80 sec]

[Sand promises
~1 sec]

50 μ sec to get to spot & draw short line

3000 lines/sec

spot diameter 1-2 mils,

(Ferranti) expect to buy next year from

Digital Engg. Corp. (offshoot of Lenvalin)

a device which is essentially this device & speed



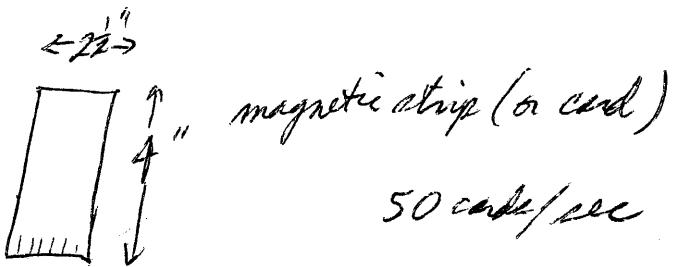
at San Jose:

10,000 bits/inch linear density.



Optical magnetic roller - transfer bits to tape.

use standard Ampex 3M tape



50 cards/sec

$$64 \text{ tracks} \quad 4" \times 50 = 200 \text{ "per sec} \times 10,000 \overset{\text{parallel}}{=} 2 \text{ Mc bit rate}$$

possibility has been established.

→ { does have good transmission
rate.

What are reqs. for capacity? - which should one take,
(Frenbach) capacity: 100,000 1,000,000 words

rate depends on ~~whether~~ how often one needs to transfer

- reasonable sized memory will be too expensive but some such as above
→ flow of traffic most important

⇒ (Frenbach) → trend is toward more serial type problems

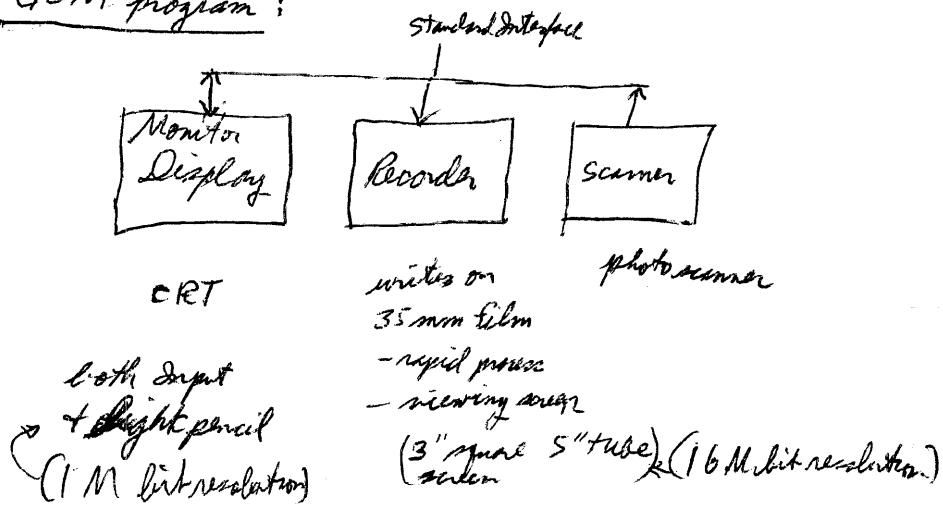
100x is not never, 10x is. - but not more money,
don't want to rush, - want to be realistic

→ are not now doing these problems - don't know what problems
- should put money on ^{key} problems,

for engg. in '63

Elmer Shoy - Poughkeepsie, Oct 20

GEM program:



Computer specifies line segments - vector generator

no printing of film -- must be done on another machine

- high resolution & quality
- 5000 lines/min rate.

~~etc~~

Computer program does most of control --

- Some thought concerning a character former separate box

Present status ? In product level

In product Test: 1st quarter '62

\$70,000 for copy-film machine to print film

(Farbach): The bottleneck is in printing film -- VCR gets 5 hrs worth of printing with 1 hr of machine time.