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THE MATH - MASTER® ECP-18 CLASSROOM COMPUTER





EDUCATIONAL COMPUTER PRODUCTS

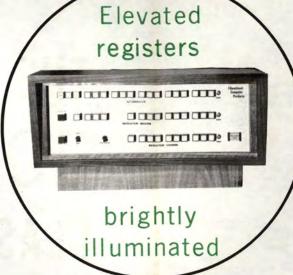
DIVISION OF GAMCO INDUSTRIES, INC.

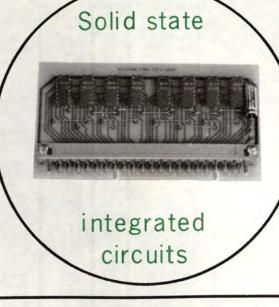
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Developed under National Science Foundation Grant by Prof.
Allen Fulmer











THE MATH-MASTER® ECP-18 COMPUTER





Easy to Program and Operate

Learning is enriched at every level

- Jr. Hi
- Hi School
- •Jr. College



Sophisticated enough to Challenge

The Math-Master®ECP-18

The Math-Master ECP-18 is a full scale, stored program, digital computer designed specifically for educational use. This computer is representative of digital computers used in industry, but its logic circuitry and operating speed prohibits its use for administrative functions. Construction is of highest quality, featuring integrated circuits-the utmost in reliability.

- Easy to Operate
- Easy to Program
 (16 basic instructions, includes full set of logical instructions)
- Portable
 Any 115 volt socket
- Memory Sizes

 word memory (18 bit word)
- All Words Addressable
- Variety of Input/Output
 (Octal, decimal, alphameric)
- Console Input/Output Single instruction stepping, direct entry of data, direct display of data, direct instruction entry, direct instruction or data modification.
- Teletype Input/Output
 Perforated paper tape or manual keyboard
 entry. Perforated paper tape and/or
 printed output.

Economical

Complete systems priced from \$14,000 to \$18,000 including teletype, software, and teacher training program Attractive lease-purchase plan available.

TEACHER TRAINING PROGRAM

When a school leases or purchases a Math-Master ECP-18 computer, we send a factory representative to the school for one week and give up to 20 lecture hours of training to the department or group that will be using the computer. Also we supply the school with 20 copies of our Teacher and Student Manual containing complete programs, partial programs, and suggested problems.

Summer training is available to selected applicants through the Conference on Computer Mathematics, supported by the Nation—al Science Foundation. Write for information.

These are some of the types of problems that can be studied with the ECP-18:

Quadratic equations Systems of equations Determinants and matrices Study of functions Solution of triangles **Evaluation of limits** Studying rates of change Approximating pi Approximating e Fibonacci numbers Mathematical games Sums of series Modular arithmetic Linear programming Inequalities Sets Numeration systems Algorithms

Probability

Methods of multiplication and division Finding prime factors of integers Greatest common divisor of integers Verifying trigonometric identities Finding areas by numerical calculations Applied problems in physics Applied problems in biology (e.g., genetics) Generating interest tables Social Security, income tax Conversion of number bases Problems in logic and Boolean algebra Computing square roots by approximation Sorting and ordering numbers Generating pseudo-random numbers Approximation of irregular areas Permutations and combinations Sums of arithmetic and geometric progressions Solutions of nth degree equations by Newton's Method of Approximation

Units of study may be incorporated in other courses as well. For instance, a class in business could well profit by a short unit on the computer in the business world and an introduction to the capabilities of the computer. Physics, chemistry, biology, and the earth sciences have many applications well suited to computer methods. Even the social sciences may benefit from having a computer in the school—certainly the implications of automatic data processing on society can best be reinforced with a genuine computer in the classroom.

Instruction Repertoire

	Insi	cructio	n kepertoire
	ATION		MONIC
GROUP Arithmetic Operations	16 17	ADD SUB	INSTRUCTION Add Subtract
Logical Operations	04 05 06	XOR LPR IOR	Exclusive Or. Logical Product Inclusive Or.
Shift Operations	01	SFR 1 SRF 3 RLF 1 RLF 3	Shift Right One Binary Digit Shift Right Three Binary Digits Rotate Left One Binary Digit Rotate Left Three Binary Digits
Data Transfer	07 15	BRG STO	Bring Store
Control Instructions	00 01 10 11 12 13	HLT JOP JMP JOX JOS	Halt No Operation Jump—Unconditional Jump On Negative Jump On Overflow Jump On Switch
Input/Output	02	OAR A OAR D OAR O	Print/Punch Alphanumeric Print/Punch Decimal Print/Punch Octal
	03	RKN RKP RTPA TBD NAK P TAK P TAK P TAT P TOK P TOK P TOK P TOK P TOK P	Read Keyboard Non-Print Read Keyboard and Print Read Tape Non-Print Read Tape Print Transfer Buffer Alphanumeric Transfer Buffer Octal Transfer Buffer Alpha, Read KBD Transfer Buffer Alpha, Read KBD Transfer Buffer Decimal, Read KBD Transfer Buffer Decimal, Read KBD Transfer Buffer Octal, Read Tape Transfer Buffer Octal, Read KBD
	14	OIR	Output Instr. Reg.

OUR SERVICE INCLUDES:

COMPLETE SOFTWARE PACKAGE

Course material including: Operation and Programming Manuals, Maintenance Manual, course outlines, lessons, demonstration programs, utility programs, and a Symbolic Assembly Language.

ONE YEAR WARRANTY * BY GAMCO

Service contract available at nominal cost after warranty period. * Does not include teletype.



PERSONAL ORIENTATION AND GUIDANCE

Personal assistance is provided in your school when the computer is delivered. Twenty hours of free instruction by factory representative.

• TEACHER TRAINING PROGRAMS

Teacher training programs and computer conferences featuring the ECP-18 are available at various institutions throughout the country. For information regarding courses available in your area, write Educational Computer Division, Attention Teacher Training.

• TRIAL PLAN

Try the ECP-18 in your school for 6 weeks for a fee of \$500.00 (Refundable if purchased.)

■ IN-SCHOOL DEMONSTRATIONS

Demonstrations are available in your area. For arrangements for an interesting classroom computer demonstration contact factory or your Local Representative.

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