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```
-----
;
;file: q14.asm
;
;
;   This is a temporary interface between the interrupt-driven q14_ calls
;   made by the Queen and the PC L4 calls as of SR4, 3/14/85.
;
;   The entry comments on the procedures, though, are valid documentation
;   of the assumptions made by the Queen.
;
;   External routine names have been truncation to 8 characters because
;   that's what the Lattice compiler does.
;
;       ALL CODE AND STRUCTURES HERE REFLECT THE SMALL C MODEL!!!
;       DATA AND CODE SEGMENTS ARE DIFFERENT!!!
;
-----
;
;       How it works
;
;   We are passed the address of a "Queen Request Block" (qrb) which contains
;   parameters for the transport level operations. In order to establish a
;   connection, we get a transport level RB ("real L4 rb") and point the qrb
;   to it. The qrbs which we are responsible for are linked together with
;   the "qrb.l4link" field, unused by the Queen.
;
;   When the "wait for interrupt" routine is called by the queen, we make
;   repeated calls to the L4 churn routine and scan our chain of qrbs looking
;   for a L4 rb which has completed its operation. (We maintain an internal
;   state flag in the qrb to indicate which operation is in progress for that
;   rb.) When the operation is complete, we post the mailbox whose address
;   is in the qrb with the address of the qrb and return to the dispatcher.
;
;   We also return to the dispatcher if the ready queue has been added to by
;   any other interrupt routine, such as the timer.
;
;   When the connection is broken by an error, a call to l4_disconn, or a
;   call to l4_abort, the L4 rb is freed.
;
-----
;
;       Change log
;
;   4/xx/85 L. Shustek Initial versions.
;
;   7/03/85 L. Shustek Add q14_conn to initiate connections or send
;   broadcast messages. (For pc network netbios/smb.)
;
;   7/11/85 L. Shustek Allow broadcast reception.
;   Add speaker click for network activity.
;   Add support for two well-known sockets for jdws smbs.
```

```

;-----
;
;          .sall                ;supress macro expansions
;;        include o:sm8086.mac    ;Lattice C small model macros
;          .list
;;        include m:struct.mac    ;structure macros (not listed)
;          .list

= 0000    on_nic                equ    0
= 0000    14_in_our_seg          equ    0

;;        include e:l4asm.itf    ;level 4 interface
;          .list

;
;   The simplified "Queen L4 Request Block" - qrb
;
;   This must match the C declaration of the same structure.
;
qrb       struc
0000     qrb_id                 dw     ?           ;'RB'
0002     qrb_mlink              dw     ?           ;link field
0004     qrb_mail               dw     ?           ;ptr to mailbox to post
0006     qrb_rb                 dd     ?           ;long ptr to real L4 rb (private to us)
000A     qrb_state              db     ?,?        ;internal state: st_xxx (private to us)
000C     qrb_l4link             dw     ?           ;for us to link qrbs (private to us)
000E     qrb_status             dw     ?           ;ending status: l4st_xxx
0010     qrb_churncnt           dw     ?           ;churn counter (for debugging)
0012     qrb_rcvptr             dw     ?
0014     qrb_rcvlength          dw     ?
0016     qrb_rcvlimit           dw     ?
0018     qrb_sndptr            dw     ?
001A     qrb_sndlength          dw     ?
001C     qrb_sndtype            db     ?
001D     qrb_rcvtype            db     ?
001E     qrb_wks                dw     ?           ;well-known socket
0020     qrb_pkthdr             db     ?           ; struc ether_header starts here
0021     qrb                    ends

;
;   The qrb_status return values
;
= 0000    14st_uncon             equ    0           ;no connection established (anymore)
= 0001    14st_busy              equ    1           ;command still in progress; still connected
= 0002    14st_done              equ    2           ;command terminated ok; still connected

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= 0003      14st_partial    equ    3      ;command needs more buffer (NOT IMPLEMENTED)
= 0004      14st_failed    equ    4      ;command failed; still connected

;
;           Our internal qrb_state values (must be even for jump table index)
;

= 0000      st_idle        equ    0      ;connected but idle
= 0002      st_openrcv    equ    2      ;openreceiving (awaiting connection)
= 0004      st_rcv        equ    4      ;receiving
= 0006      st_snd        equ    6      ;sending or connecting
= 0008      st_discon     equ    8      ;disconnected
= 000A      st_sendack    equ    10     ;sending an ack after openreceive

;
;           DS-based variables
;

                                dseg
                                extrn  ready_tc:word      ;ready_tcb: head of ready list
0000 0000      qrb_list     dw        0      ;head of qrb chain
                                public qrb_list          ; (for debug monitor)

                                endds

;
;           Miscellanea
;

= 0000      cr             equ    13
= 000A      lf             equ    10
= 001B      esc            equ    27

= 0021      dos_int        equ    21h
= 0009      dosint_prints  equ    09h      ;print string at ds:dx until '$'

= 0016      keyboard       equ    16h      ;keyboard read/status (ah=0/1)
= 0010      video          equ    10h      ;screen write tty (ah=14)

= 0061      spkr_port      equ    61h      ;speaker I/O port

                                pseg          ;start the code segment

;;                               include e:14loc.asm
                                .list

                                assume ds:dgroup      ;(cancelled by 14loc.asm)
```

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extrn exit:near

;  
; CS-based variables  
;

```
00B5 00          interrupt      db      0          ;did we see an "interrupt"?
00B6 01          key_count      db      1          ;keyboard check countdown
00B7 0000        ourwks1       dw      0          ;our two well-known sockets
00B9 0000        ourwks2       dw      0

00BB 51 4C 34 3A 20 4C      msg_nwinit   db      'QL4: L4_locate error',cr,lf,'$'
      34 5F 6C 6F 63 61
      74 65 20 65 72 72
      6F 72 0D 0A 24

00D2 51 4C 34 3A 20 4E      msg_rb       db      'QL4: No rbs available.',cr,lf,'$'
      6F 20 72 62 73 20
      61 76 61 69 6C 61
      62 6C 65 2E 0D 0A
      24

00EB 51 4C 34 3A 20 42      msg_socket   db      'QL4: Bad l4_listen',cr,lf,'$'
      61 64 20 6C 34 5F
      6C 69 73 74 65 6E
      0D 0A 24

0100 51 4C 34 3A 20 73      msg_notidle  db      'QL4: send/rcv/disconn when not idle',cr,lf,'$'
      65 6E 64 2F 72 63
      76 2F 64 69 73 63
      6F 6E 6E 20 77 68
      65 6E 20 6E 6F 74
      20 69 64 6C 65 0D
      0A 24
```

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```
;
;       q14_init();
;
; Initialize the transport level.
; Returns immediately and doesn't post the mailbox.
;
```

```
0126          public  q14_init
0126 1E      q14_init  proc  near
0127 06          push  ds
          push  es
          l4_call l4locate          ;find transport-level routines
012B 07          pop   es
012C 1F          pop   ds
012D 3C 00      cmp   al,14_ok
          $ifnot e
0131 E9 04EA R  jmp   error_nwinit
          $endif
0134 C3          ret
0135          q14_init  endp
```

```
;
;       q14_listen (wks)
;
; Allow incoming connections on the specified well-known socket.
; We support two sockets.
; Returns immediately and doesn't post the mailbox.
;
```

```
0135          public  q14_list;en
0135 55      q14_list  proc  near
0136 8B EC      push  bp
          mov   bp,sp
0138 2E: A1 00B7 R  mov   ax,ourwks1          ;save last 2 wks's listened on
013C 2E: A3 00B9 R  mov   ourwks2,ax
0140 8B 46 04      mov   ax,[bp+4]          ;get argument: wks
0143 2E: A3 00B7 R  mov   ourwks1,ax        ;save it for later
          l4_call ignore          ; (clear any old listens first)
014C 2E: A1 00B7 R  mov   ax,ourwks1
0150 B3 01      mov   b1,1          ;broadcast is ok
          l4_call listen
0157 3C 00      cmp   al,sock_ok
          $ifnot e
015B E9 04F6 R  jmp   error_socket
          $endif
015E 5D      pop   bp
015F C3      ret
0160          q14_list  endp
```

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```

;
;       q14_abort (&qrb)
;
; Abort the current connection.
; Returns immediately and doesn't post the mailbox.
;

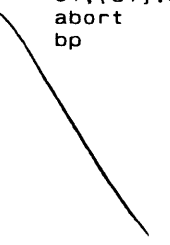
```

```

0160                                     public q14_abor;t
0160 55                                     proc near
0161 8B EC                                 push bp
0163 8B 7E 04                               mov bp,sp
0166 C4 75 06                               mov di,[bp+4]
0169 E8 0476 R                             call si,[di].qrb_rb
016C 5D                                     ;get &qrb
016D C3                                     ;es:si is the real 14 rb
016E                                     ;abort, and free_rb
                                     abort
                                     pop bp
q14_abor                                 ret
                                     endp

```

les



!

Save es!

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```

;
;   q14_openrcv ( &qrb )
;
; Setup to accept an incoming connection for the specified qrb.
; After getting a L4 rb and linking the qrb, this returns immediately.
; When a connection is later discovered to be incoming, the qrb is mailed
; to the mailbox whose address is contained therein.
;
;   qrb fields set after post:   wks
;                               pkthdr.dest_host
;

```

```

016E          public  q14_open;rcv
016E 55          proc   near
016F 8B EC       push  bp
0171 06          mov   bp,sp
                push  es

0172 1E          push  ds
                l4_call activate_rb           ;get an l4 rb
0178 8C D8       mov   ax,ds
017A 8E C0       mov   es,ax           ;l4 rb address in es:si
017C 1F          pop   ds
017D 0B C0       or   ax,ax           ;got one?
                $if  z
0181 07          pop   es
0182 E9 04F0 R  jmp  error_rb           ;no: fatal error
                $endif

0185 8B 7E 04    mov   di,[bp+4]         ;get &qbb
0188 C7 45 10 0000 mov  word ptr [di].qrb_churncnt,0 ; zero churn counter
018D 89 75 06    mov  word ptr [di].qrb_rb,si ;point our qrb to the real rb
0190 8C 45 08    mov  word ptr [di].qrb_rb+2,es

0193 C6 45 0A 02  mov  [di].qrb_state,st_openrcv ;state is "do open_rcv"
0197 C7 45 0E 0001 mov  [di].qrb_status,l4st_busy ;status is "busy"

019C A1 0000 R     mov  ax,qrb_list       ;link us onto the chain of qrbs
019F 89 45 0C    mov  [di].qrb_l4link,ax
01A2 89 3E 0000 R mov  qrb_list,di

01A6 07          pop   es
01A7 5D          pop   bp               ;return
01A8 C3          ret
01A9          q14_open  endp

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```

;
;       q14_conn (&qrb)
;
; Establish a connection and send an initial message
;
;       qrb.dest_host is the destination XNS address, or all ones for broadcast.
;       qrb.sndptr    is the buffer address
;       qrb.sndlength is the message size
;       qrb.sndtype   is the message type
;       qrb.wks       is the socket to send on
;
; When the message is sent, the qrb is mailed to the mailbox whose
; address is in qrb.mail.
;
;       qrb.status    will indicate if it was successful or not.
;                     Broadcast or failure will set it to l4_uncon
;                     Successful non-broadcast will set it to l4_done.
;

```

```

01A9          public  q14_conn
01A9 55       q14_conn  proc  near
01AA 8B EC    push  bp
01AC 06       mov   bp,sp
              push  es
01AD 1E       push  ds
              l4_call activate_rb          ;get an l4 rb
01B3 8C D8    mov   ax,ds
01B5 8E C0    mov   es,ax          ;l4 rb address in es:si
01B7 1F       pop   ds
01B8 0B C0    or   ax,ax          ;got one?
              $if  z
01BC 07       pop  es
01BD E9 04F0 R jmp  error_rb          ;no: fatal error
              $endif

01C0 8B 7E 04 mov   di,[bp+4]          ;get &qbb
01C3 C7 45 10 0000 mov word ptr [di].qrb_churncnt,0 ; zero churn counter
01C8 89 75 06 mov word ptr [di].qrb_rb,si ;point our qrb to the real rb
01CB 8C 45 08 mov word ptr [di].qrb_rb+2,es

01CE A1 0000 R mov   ax,qrb_list          ;link us onto the chain of qrbs
01D1 89 45 0C mov   [di].qrb_l4link,ax
01D4 89 3E 0000 R mov   qrb_list,di

01D8 8D 5D 20 lea  bx,[di].qrb_pkthdr          ;move XNS address to real rb
01DB 8B 47 0E mov   ax,[bx].dest_host
01DE 26: 89 44 1E mov   es:[si].hdr_dest_host,ax
01E2 8B 47 10 mov   ax,[bx].dest_host+2
01E5 26: 89 44 20 mov   es:[si].hdr_dest_host+2,ax
01E9 8B 47 12 mov   ax,[bx].dest_host+4
01EC 26: 89 44 22 mov   es:[si].hdr_dest_host+4,ax

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```
01F0 8B 45 1E          mov     ax,[di].qrb_wks          ;copy wks
01F3 26: 89 44 24       mov     es:[si].hdr_dest_socket,ax
01F7 8B 45 18          mov     ax,[di].qrb_sndptr      ;copy send ptr
01FA 26: 89 44 0A       mov     word ptr es:[si].send_ptr,ax
01FE 26: 8C 5C 0C       mov     word ptr es:[si].send_ptr+2,ds
0202 8B 45 1A          mov     ax,[di].qrb_sndlength   ;copy buffer size
0205 26: 89 44 0E       mov     es:[si].send_length,ax
0209 8A 45 1C          mov     al,[di].qrb_sndtype     ;copy type
020C 26: 88 44 33       mov     es:[si].hdr_data_type,al

0210 C6 45 0A 06       mov     [di].qrb_state,st_snd   ;state is "sending"
0214 C7 45 0E 0001     mov     [di].qrb_status,14st_busy ;status is "busy"

0219 1E              push    ds
021A 8C C0          mov     ax,es
021C 8E D8          mov     ds,ax
                14_call connect          ;start it, rb in ds:si
                call click
                pop     ds

0227 07              pop     es
0228 5D              pop     bp          ;return
0229 C3              ret
022A                ret
q14_conn        endp
```

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```

;
;       q14_rcvmsg (&qrb)
;
; Start receiving a message.
;
; Input: qrb.rcvptr   is the buffer address
;        qrb.rcvlimit is the buffer size
;
; If a complete message is already received, the qrb.status will indicate
; whether is was successful and values will be returned as shown below.
;
; If the message is not yet received, the qrb.status will be set to 14st_busy.
; When the message is received, the qrb is mailed to the mailbox whose
; address is in qrb.mail.
;
; Output: qrb.status   will indicate if it was successful
;         qrb.rcvlength will be the actual message length
;         qrb.type     will be the message type
;
; Note: This routine duplicates the essence of some code from state_rcv.
;

```

```

022A          public q14_rcvm;sg
022A 55      q14_rcvm  proc  near
022B 8B EC   push  bp
022D 06      mov   bp,sp
022E 8B 7E 04 push  es
0231 80 7D 0A 00 cmp   [di].qrb_state,st_idle ;better be idle
0237 E9 04FC R $ifnot e
023A C7 45 10 0000 jmp  err_not_idle
023F C4 75 06   $endif
0242 8B 45 12   mov   word ptr [di].qrb_churncnt,0 ; zero churn counter
0245 26: 89 44 40 les  si,[di].qrb_rb ;get real rb in es:si
0249 26: 8C 5C 42 mov  ax,[di].qrb_rcvptr ;copy receive ptr
024D 8B 45 16   mov  word ptr es:[si].rcv_ptr,ax
0250 26: 89 44 44 mov  word ptr es:[si].rcv_ptr+2,ds
0254 C6 45 0A 04 mov  ax,[di].qrb_rcvlimit ;copy buffer size
0258 C7 45 0E 0001 mov  es:[si].rcv_limit,ax
025D 1E      mov  [di].qrb_state,st_rcv ;state is "receiving"
025E 8C C0   mov  [di].qrb_status,14st_busy ;status is "busy"
0260 8E D8   push ds
0267 E8 04DF R   mov  ax,es
026A 1F      mov  ds,ax
0267 E8 04DF R   14_call rcv_msg ;start it, rb in ds:si
026A 1F      call click
026A 1F      pop  ds
;
; This is the check to see if the message is already received.
; This enhances performance in the case of alternating sends and

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; receives where the ACK for the send is piggybacked.  
;

```

026B 26: 8A 44 3E      mov     al,es:[si].recv_status ;get the receive status
026F 3C 05              cmp     al,tf_in_prog
                                $ifnot e
0273 3C 00              cmp     al,tf_idle
                                $if e
0277 C7 45 0E 0002      mov [di].qrb_status,14st_done ;ended ok; set status
027C C6 45 0A 00      mov [di].qrb_state,st_idle ;state is idle
0280 26: 8B 44 46      mov ax,es:[si].recv_length ;move length to our rb
0284 89 45 14          mov [di].qrb_rcvlength,ax
0287 26: 8A 44 3F      mov al,es:[si].recv_type ;move type to our rb
028B 88 45 1D          mov [di].qrb_rcvtype,al
                                $else
0291 E8 0476 R          call abort ;ended badly, abort
0294 C6 45 0A 00      mov [di].qrb_state,st_idle ;state is idle
0298 E9 034D R          jmp search_qrbs
                                $endif
                                $endif
029B 07              pop     es ;return
029C 5D              pop     bp
029D C3              ret
029E q14_rcvm      endp

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```

;
;      ql4_sndmsg (&qrb)
;
; Start sending a message.
;
;      qrb.sndptr    is the buffer address
;      qrb.sndlength is the message size
;      qrb.sndtype   is the message type
;
; When the message is sent, the qrb is mailed to the mailbox whose
; address is in qrb.mail.
;
;      qrb.status    will indicate if it was successful or not
;

```

```

029E          ql4_sndm      public ql4_sndm;sg
029E 55          proc      near
029F 8B EC      push     bp
02A1 06          mov      bp,sp
              push     es

02A2 8B 7E 04   mov      di,[bp+4]          ;get &qrb
02A5 80 7D 0A 00  cmp     [di].qrb_state,st_idle ;better be idle
              $ifnot
02AB E9 04FC R   jmp     err_not_idle
              $endif

02AE C7 45 10 0000  mov     word ptr [di].qrb_churncnt,0 ; zero churn counter
02B3 C4 75 06   les     si,[di].qrb_rb      ;get real rb in es:si
02B6 8B 45 18   mov     ax,[di].qrb_sndptr  ;copy send ptr
02B9 26: 89 44 0A  mov     word ptr es:[si].send_ptr,ax
02BD 26: 8C 5C 0C  mov     word ptr es:[si].send_ptr+2,ds
02C1 8B 45 1A   mov     ax,[di].qrb_sndlength ;copy buffer size
02C4 26: 89 44 0E  mov     es:[si].send_length,ax
02C8 8A 45 1C   mov     al,[di].qrb_sndtype ;copy type
02CB 26: 88 44 33  mov     es:[si].hdr_data_type,al
02CF C6 45 0A 06  mov     [di].qrb_state,st_snd ;state is "sending"
02D3 C7 45 0E 0001  mov     [di].qrb_status,l4st_busy ;status is "busy"

02D8 1E          push    ds
02D9 8C C0      mov     ax,es
02DB 8E D8      mov     ds,ax
              14_call send_msg          ;start it, rb in ds:si
02E2 E8 04DF R   call   click
02E5 1F          pop     ds

02E6 07          pop     es          ;and return
02E7 5D          pop     bp
02E8 C3          ret
02E9          ql4_sndm      endp

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```

;
;       q14_disconn (&qrb)
;
; Start a disconnect.
;
; When the disconnect is complete, the qrb is mailed to the mailbox whose
; address is in qrb.mail.
;
;       qrb.status       will indicate if it was successful or not
;

```

```

02E9          public  q14_disc;onn
02E9 55       proc    near
02EA 8B EC    push   bp
                                mov    bp,sp

02EC 8B 7E 04   mov    di,[bp+4]                ;get &qrb
02EF 80 7D 0A 00  cmp    [di].qrb_state,st_idle ;better be idle
                                $ifnot e
02F5 E9 04FC R   jmp    err_not_idle
                                $endif
02F8 C7 45 10 0000  mov    word ptr [di].qrb_churncnt,0 ; zero churn counter
02FD C6 45 0A 08   mov    [di].qrb_state,st_discon ;state is "disconnecting"
0301 C7 45 0E 0001  mov    [di].qrb_status,l4st_busy ;status is "busy"
0306 1E         push   ds
0307 C5 75 06     lds   si,[di].qrb_rb          ;get real rb in ds:si
                                l4_call disconn          ;start the disconnect
030F E8 04DF R   call  click
0312 1F         pop    ds

0313 5D         pop    bp
0314 C3         ret
0315          q14_disc  endp

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```

;
;   wait_intr()
;
; Wait for an interrupt.
;
; We really just sit churning L4 until one of our rbs is done,
; then post the mailbox which belongs to it and return to the dispatcher.
;
; Each qrb contains an internal state variable which indicates what it is
; waiting for. The state action routine is entered with registers as follows:
;
;   ds:di points to the qrb
;   es:si points to the real L4 rb
;
; The state action routines normally return to "state_done". If, however,
; the qrb is taken off the list, then it return to "search_qrbs" to start
; back at the beginning of the list.
;
;
; The state variable is an index into the following table
; of state action routines:
;

```

```

0315          jump_table      label  word
0315          org             jump_table+st_idle
0315 0361 R      dw             state_done
0317          org             jump_table+st_openrcv
0317 0379 R      dw             state_openrcv
0319          org             jump_table+st_rcv
0319 03F4 R      dw             state_rcv
031B          org             jump_table+st_snd
031B 0425 R      dw             state_snd
031D          org             jump_table+st_discon
031D 045D R      dw             state_disconn
031F          org             jump_table+st_sendack
031F 03D1 R      dw             state_sendack

0321          public         wait_int;r
0321          proc           near

0321          churn:         14_call 14churn          ;Get 14 to do something

= 0023          tr_14churn    equ     35             ;TEMP: trace(tr_14churn,(lword)junk);
;::            push        ds                     ;junk
;::            push        cs                     ;junk
;::            mov         ax,tr_14churn
;::            push        ax
;::            extrn     do_trace:near
;::            call       do_trace
;::            add         sp,6

```



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;  
; openrcv state  
;

```

0379 1E      state_openrcv: push    ds          ;dseg unavailable!!!
037A 8C C0      mov     ax,es
037C 8E D8      mov     ds,ax          ;14 rb in ds:si 1889: 54

037E 2E: A1 00B7 R   mov     ax,ourwks1     ;check first socket
0382 26: 89 44 30   mov     es:[si].hdr_src_socket,ax ;put into real rb
                                14_call open_rcv      ;check for incoming connection
038B 72 16      jc     got_incoming

038D 2E: A1 00B9 R   mov     ax,ourwks2     ;check second socket, if any
0391 0B C0      or     ax,ax
                                $ifnot z
0395 26: 89 44 30   mov     es:[si].hdr_src_socket,ax ;put into real rb
                                14_call open_rcv      ;check for incoming connection
039E 72 03      jc     got_incoming
                                $endif

03A0 1F      pop     ds
03A1 EB BE      jmp    state_done     ;nothing either way

```

03A3

got\_incoming:

```

03A8 E8 04DF R   14_call ack_now      ;we got one: start the ack going
03AB 1F      call   click
03AC C6 45 0A 0A   pop     ds
03B0 26: 8B 44 30   mov     [di].qrb_state,st_sendack ;state is "sending ack"
03B4 89 45 1E      mov     ax,es:[si].hdr_src_socket ;move wks to qrb
03B7 8D 5D 20      mov     [di].qrb_wks,ax
03BA 26: 8B 44 1E   lea    bx,[di].qrb_pkthdr ;move XNS address to qrb
03BE 89 47 0E      mov     ax,es:[si].hdr_dest_host
03C1 26: 8B 44 20   mov     [bx].dest_host,ax
03C5 89 47 10      mov     ax,es:[si].hdr_dest_host+2
03C8 26: 8B 44 22   mov     [bx].dest_host+2,ax
03CC 89 47 12      mov     ax,es:[si].hdr_dest_host+4
03CF EB 90      mov     [bx].dest_host+4,ax
                                jmp    state_done     ;exit without posting to await ack send
; When we are truly interrupt-driven, we can post directly from here so that
; processing the request starts before the ack is sent, since the interrupt
; routines will see to it that the ack goes out even if the Queen is kept busy.

```

;  
; sendack state  
;

03D1 26: 8A 44 3E state\_sendack: mov al,es:[si].rcv\_status



## level\_four\_interface

```
03D5 3C 05          cmp     a1,tf_in_prog
$ifnot e           ;done
03D9 3C 00          cmp     a1,tf_idle
$if e
03DD C7 45 0E 0002  mov     [di].qrb_status,14st_done ;ended ok, set status
03E2 E8 04C3 R      call   post ;post the task
$else
03E8 E8 0476 R      call   abort ;ended badly, abort
03EB E8 04C3 R      call   post
03EE E9 034D R      jmp    search_qrbs
$endif
03F1 E9 0361 R      jmp    state_done
```

level\_four\_interface

page

```

;
;   rcv state
;
; Note: This routine duplicates the essence of some code from ql4_rcvmsg.
;

```

```

03F4 26: 8A 44 3E      state_rcv:  mov     al,es:[si].rcv_status
03F8 3C 05              cmp     al,tf_in_prog
                                $ifnot e
03FC 3C 00              cmp     al,tf_idle
                                $if e
0400 C7 45 0E 0002      mov     [di].qrb_status,14st_done ;ended ok; set status
0405 26: 8B 44 46      mov     ax,es:[si].rcv_length ;move length to our rb
0409 89 45 14              mov     [di].qrb_rcvlength,ax
040C 26: 8A 44 3F      mov     al,es:[si].rcv_type ;move type to our rb
0410 88 45 1D              mov     [di].qrb_rcvtype,al
0413 E8 04C3 R          call    post ;post the task
                                $else
0419 E8 0476 R          call    abort ;ended badly, abort
041C E8 04C3 R          call    post
041F E9 034D R          jmp     search_qrbs
                                $endif
                                $endif
0422 E9 0361 R          jmp     state_done

;
;   snd state
;
0425 26: 8A 44 09      state_snd:  mov     al,es:[si].send_status
0429 3C 05              cmp     al,tf_in_prog ;check for not in_prog
                                $ifnot e
042D 26: 8B 5C 1E      mov     bx,es:[si].hdr_dest_host;was this broadcast?
0431 26: 23 5C 20      and     bx,es:[si].hdr_dest_host+2
0435 26: 23 5C 22      and     bx,es:[si].hdr_dest_host+4
0439 83 FB FF          cmp     bx,0ffffh
043C 74 13              je     state_snd_abort ;yes: abort now
043E 3C 06              cmp     al,tf_ack_wait ;if non-broadcast, check for not ack wait
                                $ifnot e
0442 3C 00              cmp     al,tf_idle
                                $if e
0446 C7 45 0E 0002      mov     [di].qrb_status,14st_done ;ended ok; set status
044B E8 04C3 R          call    post ;post the task
                                $else
0451 E8 0476 R          state_snd_abort: call    abort ;ended badly (or broadcast), abort
0454 E8 04C3 R          call    post
0457 E9 034D R          jmp     search_qrbs
                                $endif
                                $endif
045A E9 0361 R          jmp     state_done

```

level\_four\_interface

level\_four\_interface

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;  
;       disconn state  
;

```
045D 26: 8A 44 08       state_disconn: mov     al,es:[si].conn_status
0461 3C 00                cmp     al,cn_established
                       $ifnot    e
0465 C7 45 0E 0000       mov     [di].qrb_status,14st_uncon       ;ended; set status
046A E8 04C3 R           call    post                               ;post the task
046D E8 048D R           call    free_rb                         ;and return the 14rb
0470 E9 034D R           jmp     search_qrbs
                       $endif
0473 E9 0361 R           jmp     state_done
0476                     wait_int       endp
```

level\_four\_interface

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```
;
;       Abort the connection
;
; Call the L4 abort routine, then free the L4 rb.
;
; The real rb is in es:si
; The Queen rb is in ds:di
;
```

```
0476          abort          proc      near
0476 1E          push        ds
0477 8C C0          mov       ax,es
0479 8E D8          mov       ds,ax
;
;         l4_call abort_conn      ;abort it, rb in ds:si
0480 E8 04DF R      call    click
0483 1F          pop       ds
0484 C7 45 0E 0000  mov     [di].qrb_status,14st_uncon      ;disconnected
0489 E8 048D R      call    free_rb                          ;free the rb
048C C3          ret
048D          abort          endp
```

level\_four\_interface

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```

;
; Release the L4 rb and remove the qrb from the chain
; of rbs to look for activity on.
;
; es:si points to the L4 rb
; ds:di points to the qrb
;
; (Be careful to not call this as a subroutine which returns to
; the wait_intr routine, which would try to step to the next qrb.
; This is a standard problem with routines that delete their own
; node from a linked list when called from another routine which
; is traversing the list.)
;
;

```

```

048D free_rb proc near
048D 1E push ds
048E 8C C0 mov ax,es
0490 8E D8 mov ds,ax
0497 1F 14_call release_rb ;easy part: release the 14 rb
; pop ds
0498 8B 1E 0000 R mov bx,qrb_list ;singly-linked qrb list deletion
049C 3B DF cmp bx,di ;are we the head?
04A0 8B 5F 0C $if e
04A3 89 1E 0000 R mov bx,[bx].qrb_14link ;yes: special case
; mov qrb_list,bx
$else ;no: search
$do
04AA 3B 7F 0C cmp di,[bx].qrb_14link ;are we next?
$if e
04AF 8B 45 0C mov ax,[di].qrb_14link ;yes: delink us
04B2 89 47 0C mov [bx].qrb_14link,ax
04B5 EB 06 90 jmp free_rb_exit ;and exit
$endif
04B8 8B 5F 0C mov bx,[bx].qrb_14link ;next qrb
$repeat
$endif
04BD C7 45 0C 0000 free_rb_exit: mov [di].qrb_14link,0 ;for neatness
04C2 C3 ret
04C3 free_rb endp

```

*mov [di].qrb\_rb*  
*for neatness*  
*mov [di].qrb\_rb+2*

level\_four\_interface

page

```
;
;   post
;
; Set the internal qrb state to "idle".
; Set "interrupt" true to indicate something significant has happened and
; wait_intr() is supposed to return to it's caller.
; Post the waiting task by mailing the address of the qrb to the
; mailbox whose address is in the qrb.
;
; Enter and exit with  &qrb in ds:di
;                      &rb in es:si
;
```

```
04C3          extrn mail_sen:near;d
04C3          post   proc   near
04C3          C6 45 0A 00      mov   [di].qrb_state,st_idle      ;state is idle
04C7          2E: C6 06 00B5 R 01      mov   interrupt,1                ;"interrupt" has occurred.

04CD          56              push  si                          ;save si
04CE          06              push  es                          ;save es
04CF          8C D8           mov   ax,ds
04D1          8E C0           mov   es,ax                       ;make es=ds for lattice
04D3          57              push  di                          ;&qrb is 2nd arg
04D4          FF 75 04         push  [di].qrb_mail               ;qrb.mail is 1st arg
04D7          E8 0000 E       call  mail_sen;d                  ;call mail_send(qrb.mail,&qrb)
04DA          5F              pop   di                          ;throw away first arg
04DB          5F              pop   di                          ;restore di from 2nd arg
04DC          07              pop   es                          ;restore es
04DD          5E              pop   si                          ;restore si

04DE          C3              ret
04DF          post   endp
```





Macros:

Name	Length
\$DO.	.000E
\$DOJCXZ.	.0001
\$DOJMP.	.0001
\$DOLOOP.	.0001
\$DOUNTIL.	.0002
\$DOWHILE.	.0002
\$ELSE.	.0006
\$ELSEIF.	.0008
\$ELSEIFNOT.	.0008
\$ENDIF.	.0009
\$EXITIF.	.0004
\$GETN.	.0001
\$GETT.	.0001
\$IF.	.0006
\$IFNOT.	.0006
\$JMP.	.0001
\$LAB.	.0001
\$PUTN.	.0001
\$PUTT.	.0001
\$REPEAT.	.0007
\$REPEATLOOP.	.0007
\$REPEATUNTIL.	.0007
\$REPEATWHILE.	.0007
DSEG.	.0003
ENDDS.	.0001
ENDPS.	.0001
L4_CALL.	.0003
PSEG.	.0003

Structures and records:

Name	Width	# fields		Initial
		Shift	Width Mask	
ETHER_HEADER	.002E	0015		
ARC_CODE		0000		
GARBAGE.		0001		
PACKET_NUM		0002		
FRAGMENT		0003		
CHECKSUM		0004		
E_LENGTH		0006		
TRANS_CTRL		0008		
PACKET_TYPE.		0009		
DEST_NETWORK		000A		
DEST_HOST.		000E		
DEST_SOCKET.		0014		
SRC_NETWORK.		0016		
SRC_HOST		001A		
SRC_SOCKET		0020		
CONN_CTRL.		0022		
DATA_TYPE.		0023		

SOURCE_ID.	0024
DEST_ID.	0026
SEQ_NUM.	0028
ACK_NUM.	002A
ALLOC_NUM.	002C
HOST_ID.	0006
LEVEL_4_PUBS	004B
L4_VERSION	0000
L4_FEATURES.	0002
L4_STATUS.	0004
OUR_ARC.	0005
L4_DEBUG.	0006
L4_IN_USE.	0008
LONG_PKT_MODE.	0009
OUR_ETHER.	000A
FREE_HEAD.	0010
ACTIVE_HEAD.	0014
D_TO_ACCEPT_WAIT	0018
D_CONN_TRIES	001A
D_TO_ACK_WAIT.	001C
D_MESSAGE_TRIES.	001E
D_TO_PKT_WAIT.	0020
TO_PKT_KEEP.	0022
TO_TA_WAIT	0024
OLD_DISKIO_VECTOR.	0026
ABORT_VECTOR	002A
USER_EXIT_VECTOR	002E
NIC_SEG.	0032
PUB_SPARE1	0034
PUB_SPARE2	0036
PUB_SPARE3	0038
PUB_SPARE4	003A
OLD_BOOT_VECTOR.	003C
BOOT_HOST.	0040
BOOT_RB.	0046
BOOTED_FROM_NET.	004A
QRB.	0021
QRB_ID	0000
QRB_MLINK.	0002
QRB_MAIL	0004
QRB_RB	0006
QRB_STATE.	000A
QRB_L4LINK	000C
QRB_STATUS	000E
QRB_CHURNCNT	0010
QRB_RCVPTR	0012
QRB_RCVLENGTH.	0014
QRB_RCVLIMIT	0016
QRB_SNDPTR	0018
QRB_SNDLENGTH.	001A
QRB_SNDTYPE.	001C
QRB_RCVTYPE.	001D
QRB_WKS.	001E
QRB_PKTHDR	0020

REQ_BLOCK . . . . .	.0086	0043
NEXT . . . . .		0000
RB_SIG . . . . .		0004
PROTOCOL_MODE . . . . .		0006
RB_IN_USE . . . . .		0007
CONN_STATUS . . . . .		0008
SEND_STATUS . . . . .		0009
SEND_PTR . . . . .		000A
SEND_LENGTH . . . . .		000E
HDR_ARC_CODE . . . . .		0010
HDR_GARBAGE . . . . .		0011
HDR_PACKET_NUM . . . . .		0012
HDR_FRAGMENT . . . . .		0013
HDR_CHECKSUM . . . . .		0014
HDR_E_LENGTH . . . . .		0016
HDR_TRANS_CTRL . . . . .		0018
HDR_PACKET_TYPE . . . . .		0019
HDR_DEST_NETWORK . . . . .		001A
HDR_DEST_HOST . . . . .		001E
HDR_DEST_SOCKET . . . . .		0024
HDR_SRC_NETWORK . . . . .		0026
HDR_SRC_HOST . . . . .		002A
HDR_SRC_SOCKET . . . . .		0030
HDR_CONN_CTRL . . . . .		0032
HDR_DATA_TYPE . . . . .		0033
HDR_SOURCE_ID . . . . .		0034
HDR_DEST_ID . . . . .		0036
HDR_SEQ_NUM . . . . .		0038
HDR_ACK_NUM . . . . .		003A
HDR_ALLOC_NUM . . . . .		003C
RCV_STATUS . . . . .		003E
RCV_TYPE . . . . .		003F
RCV_PTR . . . . .		0040
RCV_LIMIT . . . . .		0044
RCV_LENGTH . . . . .		0046
RB_TO_ACCEPT_WAIT . . . . .		0048
RB_CONN_TRIES . . . . .		004A
RB_TO_ACK_WAIT . . . . .		004C
RB_MESSAGE_TRIES . . . . .		004E
RB_TO_PKT_WAIT . . . . .		0050
PEND_VALID . . . . .		0052
PEND_TYPE . . . . .		0053
HIS_ARC . . . . .		0054
HIS_BCST . . . . .		0055
RB_SPARE1 . . . . .		0056
RB_SPARE2 . . . . .		0058
RB_SPARE3 . . . . .		005A
RB_SPARE4 . . . . .		005C
CONN_STATE . . . . .		005E
SEND_STATE . . . . .		005F
SEND_CHANGED . . . . .		0060
SEND_CURSOR . . . . .		0062
SEND_REMAINING . . . . .		0066
OUR_ACK_REQ . . . . .		0068

OUR_REQ_VALID. . . . .	006A
RECV_STATE . . . . .	006B
RECV_CHANGED . . . . .	006C
RECV_CURSOR. . . . .	006E
HIS_SEQ. . . . .	0072
HIS_ACK. . . . .	0074
HIS_ALLOC. . . . .	0076
PEND_BUF . . . . .	0078
PEND_HDR . . . . .	007A
PEND_START . . . . .	007E
SEND_RETRIES . . . . .	0080
MESS_START_SEQ . . . . .	0082
ACK_FLAGS. . . . .	0084
L2_SEQ . . . . .	0085
TIME_OUT_REC . . . . .000A	0005
TO_ACCEPT_WAIT . . . . .	0000
CONN_TRIES . . . . .	0002
TO_ACK_WAIT. . . . .	0004
MESSAGE_TRIES. . . . .	0006
TO_PKT_WAIT. . . . .	0008

Segments and Groups:

Name	Size	Align	Combine	Class
DGROUP . . . . .GROUP				
DATA . . . . .	0002	WORD	PUBLIC	'DATA'
NIC_SEGMENT. . . . .100E	PARA	NONE		
PGROUP . . . . .GROUP				
PROG . . . . .	0509	BYTE	PUBLIC	'PROG'

Symbols:

Name	Type	Value	Attr
ABORT. . . . .N PROC	0476	PROG	Length =0017
ADDR_ALL . . . . .Number	FFFF		
AL4LOCATE. . . . .N PROC	0038	PROG	Length =0027
BAD_NIC. . . . .Number	0002		
BAD_RAM. . . . .Number	0004		
BAD_RIM. . . . .Number	0003		
BAD_SOCK . . . . .Number	0004		
BINGO. . . . .L NEAR	008C	PROG	
BUILD_LOOP . . . . .L NEAR	009C	PROG	
BUILD_TABLE. . . . .N PROC	0091	PROG	Length =0024
CHURN. . . . .L NEAR	0321	PROG	
CLICK. . . . .N PROC	04DF	PROG	Length =0008
CN_ACCEPT_WAIT . . . . .Number	0005		
CN_ESTABLISHED . . . . .Number	0000		
CN_FAIL. . . . .Number	0002		
CN_NOT_CONN. . . . .Number	0001		
CN_OPEN_RCVD . . . . .Number	0006		
CN_PARM_ERROR. . . . .Number	0004		
CN_STATE_ERROR . . . . .Number	0003		

COM.	. . . . .	.Number	0000		
CR	. . . . .	.Number	000D		
D8086.	. . . . .	.Number	0000		
DEBUG.	. . . . .	.L NEAR	0000	PROG	External
DISKIO	. . . . .	.Number	0013		
DOSINT PRINTS.	. . . . .	.Number	0009		
DOS_INT.	. . . . .	.Number	0021		
ERROR_MSG.	. . . . .	.L NEAR	0502	PROG	
ERROR_NWINIT	. . . . .	.L NEAR	04EA	PROG	
ERROR_RB	. . . . .	.L NEAR	04F0	PROG	
ERROR_SOCKET	. . . . .	.L NEAR	04F6	PROG	
ERR_NOT_IDLE	. . . . .	.L NEAR	04FC	PROG	
ESC.	. . . . .	.Number	001B		
EXIT	. . . . .	.L NEAR	0000	PROG	External
FALSE.	. . . . .	.Number	0000		
FIND_LOOP.	. . . . .	.L NEAR	0062	PROG	
FIND_NIC	. . . . .	.N PROC	005F	PROG	Length =0032
FIND_NIC_EXIT.	. . . . .	.L NEAR	0090	PROG	
FREE_RB.	. . . . .	.N PROC	048D	PROG	Length =0036
FREE_RB_EXIT	. . . . .	.L NEAR	048D	PROG	
GOOD_RB_SIG.	. . . . .	.Number	6272		
GOT_INCOMING	. . . . .	.L NEAR	03A3	PROG	
IBM_SIG.	. . . . .	.L WORD	1000	NIC	SEGMENT
IF\$1002.	. . . . .	.L NEAR	045A	PROG	
IF\$102	. . . . .	.L NEAR	015E	PROG	
IF\$1052.	. . . . .	.L NEAR	045A	PROG	
IF\$1100.	. . . . .	.L NEAR	045A	PROG	
IF\$1102.	. . . . .	.L NEAR	0451	PROG	
IF\$1152.	. . . . .	.L NEAR	0473	PROG	
IF\$1200.	. . . . .	.L NEAR	048D	PROG	
IF\$1202.	. . . . .	.L NEAR	04AA	PROG	
IF\$1250.	. . . . .	.L NEAR	04AA	PROG	
IF\$1302.	. . . . .	.L NEAR	0488	PROG	
IF\$152	. . . . .	.L NEAR	0185	PROG	
IF\$202	. . . . .	.L NEAR	01C0	PROG	
IF\$252	. . . . .	.L NEAR	023A	PROG	
IF\$302	. . . . .	.L NEAR	029B	PROG	
IF\$350	. . . . .	.L NEAR	029B	PROG	
IF\$352	. . . . .	.L NEAR	0291	PROG	
IF\$402	. . . . .	.L NEAR	02AE	PROG	
IF\$452	. . . . .	.L NEAR	02F8	PROG	
IF\$502	. . . . .	.L NEAR	0346	PROG	
IF\$52.	. . . . .	.L NEAR	0134	PROG	
IF\$552	. . . . .	.L NEAR	0346	PROG	
IF\$602	. . . . .	.L NEAR	0346	PROG	
IF\$650	. . . . .	.L NEAR	0351	PROG	
IF\$702	. . . . .	.L NEAR	0378	PROG	
IF\$752	. . . . .	.L NEAR	03A0	PROG	
IF\$802	. . . . .	.L NEAR	03F1	PROG	
IF\$850	. . . . .	.L NEAR	03F1	PROG	
IF\$852	. . . . .	.L NEAR	03E8	PROG	
IF\$902	. . . . .	.L NEAR	0422	PROG	
IF\$950	. . . . .	.L NEAR	0422	PROG	
IF\$952	. . . . .	.L NEAR	0419	PROG	

IF\$L . . . . .	.Number	0000		
IF\$N . . . . .	.Number	0514		
IF\$NS . . . . .	.Number	0480		
IF\$NS1 . . . . .	.Number	0480		
IF\$NS2 . . . . .	.Number	04E2		
IF\$NS3 . . . . .	.Number	0514		
IF\$T . . . . .	.Number	0003		
IF\$T1 . . . . .	.Number	0003		
IF\$T2 . . . . .	.Number	0000		
IF\$T3 . . . . .	.Number	0002		
INFINITY . . . . .	.Number	FFFF		
INTERRUPT . . . . .	.L BYTE	00B5	PROG	
JMP_INS . . . . .	.L BYTE	1003	NIC_SEGMENT	Length =0003
JUMP_TABLE . . . . .	.L WORD	0315	PROG	
KEYBOARD . . . . .	.Number	0016		
KEY_COUNT . . . . .	.L BYTE	00B6	PROG	
L4ST_BUSY . . . . .	.Number	0001		
L4ST_DONE . . . . .	.Number	0002		
L4ST_FAILED . . . . .	.Number	0004		
L4ST_PARTIAL . . . . .	.Number	0003		
L4ST_UNCON . . . . .	.Number	0000		
L4_ENTRIES . . . . .	.L DWORD	0000	PROG	Length =000E
L4_INSTALLED . . . . .	.L NEAR	005B	PROG	
L4_IN_OUR_SEG . . . . .	.Number	0000		
L4_IN_ROM . . . . .	.L NEAR	0049	PROG	
L4_LOC_EXIT . . . . .	.L NEAR	005E	PROG	
L4_OK . . . . .	.Number	0000		
L8086 . . . . .	.Number	0000		
LDATA . . . . .	.Number	0000		
LF . . . . .	.Number	000A		
LPROG . . . . .	.Number	0000		
MAIL_SEN . . . . .	.L NEAR	0000	PROG	External
MAX_ENTRY . . . . .	.Alias	OFF_L4GET_PTRS		
MSDOS . . . . .	.Number	0002		
MSG_NOTIDLE . . . . .	.L BYTE	0100	PROG	
MSG_NWINIT . . . . .	.L BYTE	00BB	PROG	
MSG_RB . . . . .	.L BYTE	00D2	PROG	
MSG_SOCKET . . . . .	.L BYTE	00EB	PROG	
NEXT_2K . . . . .	.L NEAR	0081	PROG	
NIC_RAM . . . . .	.L BYTE	0000	NIC_SEGMENT	Length =1000
NIL . . . . .	.Number	0000		
NO_L4 . . . . .	.Number	0005		
NO_NIC . . . . .	.Number	0001		
OFF_ABORT_CONN . . . . .	.Number	0009		
OFF_ACK_NOW . . . . .	.Number	0006		
OFF_ACTIVATE_RB . . . . .	.Number	0001		
OFF_CONNECT . . . . .	.Number	0007		
OFF_DISCONN . . . . .	.Number	0008		
OFF_IGNORE . . . . .	.Number	0004		
OFF_L4CHURN . . . . .	.Number	000C		
OFF_L4GET_PTRS . . . . .	.Number	0000		
OFF_L4INIT . . . . .	.Number	0000		
OFF_LISTEN . . . . .	.Number	0003		
OFF_OPEN_RECV . . . . .	.Number	0005		

OFF_RECV_MSG	. . . . .	.Number	000B		
OFF_RELEASE_RB	. . . . .	.Number	0002		
OFF_SEND_MSG	. . . . .	.Number	000A		
ONE_SECOND	. . . . .	.Number	0012		
ON_NIC	. . . . .	.Number	0000		
OURWKS1	. . . . .	.L WORD	00B7	PROG	
OURWKS2	. . . . .	.L WORD	00B9	PROG	
P8086	. . . . .	.Number	0000		
POST	. . . . .	.N PROC	04C3	PROG	Length =001C
QL4_ABOR	. . . . .	.N PROC	0160	PROG	Global Length =000E
QL4_CONN	. . . . .	.N PROC	01A9	PROG	Global Length =0081
QL4_DISC	. . . . .	.N PROC	02E9	PROG	Global Length =002C
QL4_INIT	. . . . .	.N PROC	0126	PROG	Global Length =000F
QL4_LIST	. . . . .	.N PROC	0135	PROG	Global Length =002B
QL4_OPEN	. . . . .	.N PROC	016E	PROG	Global Length =003B
QL4_RCV	. . . . .	.N PROC	022A	PROG	Global Length =0074
QL4_SNDM	. . . . .	.N PROC	029E	PROG	Global Length =004B
QRB_LIST	. . . . .	.L WORD	0000	DATA	Global
READY_TC	. . . . .	.V WORD	0000	DATA	External
ROM_EADDR	. . . . .	.L WORD	1006	NIC_SEGMENT	Length =0003
ROM_ENTRIES	. . . . .	.L WORD	100C	NIC_SEGMENT	
ROM_LENGTH	. . . . .	.L BYTE	1002	NIC_SEGMENT	
S8086	. . . . .	.Number	0001		
SEARCH_QRBS	. . . . .	.L NEAR	034D	PROG	
SOCK_IN_USE	. . . . .	.Number	0003		
SOCK_NOT_FOUND	. . . . .	.Number	0001		
SOCK_OK	. . . . .	.Number	0000		
SPKR_PORT	. . . . .	.Number	0061		
STATE_DISCONN	. . . . .	.L NEAR	045D	PROG	
STATE_DONE	. . . . .	.L NEAR	0361	PROG	
STATE_OPENRCV	. . . . .	.L NEAR	0379	PROG	
STATE_RCV	. . . . .	.L NEAR	03F4	PROG	
STATE_SENDAK	. . . . .	.L NEAR	03D1	PROG	
STATE_SND	. . . . .	.L NEAR	0425	PROG	
STATE_SND_ABORT	. . . . .	.L NEAR	0451	PROG	
ST_DISCON	. . . . .	.Number	0008		
ST_IDLE	. . . . .	.Number	0000		
ST_OPENRCV	. . . . .	.Number	0002		
ST_RCV	. . . . .	.Number	0004		
ST_SENDAK	. . . . .	.Number	000A		
ST_SND	. . . . .	.Number	0006		
TF_ACK_WAIT	. . . . .	.Number	0006		
TF_FAIL	. . . . .	.Number	0002		
TF_IDLE	. . . . .	.Number	0000		
TF_IN_PROG	. . . . .	.Number	0005		
TF_NOT_CONN	. . . . .	.Number	0001		
TF_NOT_IMPL	. . . . .	.Number	0008		
TF_PARM_ERROR	. . . . .	.Number	0004		
TF_RECV_OVFL	. . . . .	.Number	0007		
TF_STATE_ERROR	. . . . .	.Number	0003		
TOO_MANY_SOCKS	. . . . .	.Number	0002		
TRUE	. . . . .	.Number	0001		
TR_L4CHURN	. . . . .	.Number	0023		
VIDEO	. . . . .	.Number	0010		

WAIT\_INT . . . . .N PROC 0321    PROG    Global    Length =0155  
XNS\_ECHO . . . . .Number 0003  
XNS\_ERROR . . . . .Number 0002  
XNS\_NONE . . . . .Number 0000  
XNS\_PEP . . . . .Number 0005  
XNS\_RIP . . . . .Number 0001  
XNS\_SPP . . . . .Number 0004

24740 Bytes free

Warning Severe  
Errors    Errors  
0        0



```

ERR  LINE  ADDR
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24 00000000 7000
25 00000002 40C0
26 00000004 2200
27 00000006 0041 0700
28 0000000A 46C1
29 0000000C 4E75
30
31
32
33
34 0000000E 46EF 0006
35 00000012 4E75
36
37 00000014

                ttl      enable() and disable() routines
;
; This is a small part of what is usually in execasm.src.
; It is for small test programs which need disable/enable and
; not the rest of the executive.
;
;
;
;
; flags = enable()
; disable(flags)
;
; Enable and disable hardware interrupts.
; See the commentary in the task dispatcher for the use of these routines.
; this must be in the supervisor mode for enable and disable interrupts to
; work.
; for now, we assume it will be in the supervisor mode.
;
                xdef      .disable
.disable
                moveq     #0,d0          ;clear a reg
                move      sr,d0          ;get current int setting ready for retur
                move.l    d0,d1          ;get a copy
                ori.w     #$0700,d1     ;turn off all interrupts in copy
                move      d1,sr          ;put copy in sr
                rts                ;return flags
                xdef      .enable
.enable
                move      6(sp),sr      ;restore flags with data provided
                rts
                end

```

0 Errors, 0 Warnings

enable() and disable() routines

SYMBOL TABLE

NARG            00000000 .DISABLE R ?????00:00000000 .ENABLE R ?????00:0000000E