

MDDT

```

< NLS, NDDT.NLS;7, >, 1-NOV-76 13:25 JDH ;;;;< NLS, NDDT.NLS;55, >,
26-JUN-74 11:09 KEV ;
FILE nddt % L10 <rel-NLS>nddt.rel; %% (L10,) (rel-nls,nddt.rel;,) % 02
UND-OK 03
% pattern for getting table of contents - $NP '( $LD ') ; % 04
%* TABLE OF CONTENTS OF CONTAINED ROUTINES % 05
%Defines and declaractions% 06
%Defines...alphabetically listed (not compiled) 07
  DEFINE addop = 1#; 08
  DEFINE addressmode = rd.adrmod#; 09
  DEFINE areg1 =db[12]#; 010
  DEFINE areg2 =db[13]#; 011
  DEFINE areg3 =db[14]#; 012
  DEFINE areg4 =db[15]#; 013
  DEFINE backupchar = bkjfnjsys()#; 014
  DEFINE bptblentsz = 4#; 015
  DEFINE bptblsz =40#; 016
  DEFINE calldefineproc = &calprc_defineproc; calprc#; 017
  DEFINE callmother=&calprc_mother; calprc#; 018
  DEFINE callreplaceproc = &calprc_rd.replact;calprc#; 019
  DEFINE calltyperoutine = &calprc_typeroutine; calprc#; 020
  DEFINE came =312B9#; 021
  DEFINE camg =317B9#; 022
  DEFINE camge=315B9#; 023
  DEFINE caml =311B9#; 024
  DEFINE camle=313B9#; 025
  DEFINE camn =316B9#; 026
  DEFINE continsig = 2#; 027
  DEFINE currentfld=&rd+rdsz+(IF fieldnumber >= numberfields THEN
err("$"Field Out of bounds") ELSE fieldnumber)*fielddescsz#; 028
  DEFINE currenttypemode =db[21]#; 029
  DEFINE daughter = rd.kidrec#; 030
  DEFINE ddtlimit = 500B#; 031
  DEFINE ddtsymbol = sytype.ddtism#; 032
  DEFINE ddttablesz = 38#; 033
  DEFINE defaultmode = 0#; 034
  DEFINE defaultreplace = 1#; 035
  DEFINE defineproc=rd.rdef#; 036
  DEFINE divop = 4#; 037
  DEFINE dynamicrecord = rd.rdproc#; 038
  DEFINE enterddt =!JSP 0,770002B#; 039
  DEFINE entity = rd.enttyp#; 040
  DEFINE escchar = db[17]#; 041
  DEFINE fielddescsz=2#; 042
  DEFINE fieldentity = entity=fieldtype#; 043
  DEFINE fieldnumber = rd.rindex#; 044
  DEFINE fieldptr=fld.fpoint#; 045
  DEFINE fieldstart = &rd+rdsz#; 046
  DEFINE fieldsymbol = sytype.fldsig#; 047
  DEFINE fieldtype=2#; 048
  DEFINE fixoverflow =fixoutofbounds(&rd, overflowaction,
overflow)#; 049
  DEFINE fixunderflow =fixoutofbounds(&rd, underflowaction,
underflow)#; 050
  DEFINE framebase=db[24]#; 051
  DEFINE framebasetype =2#; 052

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DEFINE framemark =[framep].marklocfield#; 053
DEFINE framep = db[19]#; 054
DEFINE framesize=db[23]#; 055
DEFINE frametop =[stacktop].marklocfield#; 056
DEFINE frametoptype =1#; 057
DEFINE global = 1#; 058
DEFINE gosig = 1#; 059
DEFINE indirectmode=1B6#; 060
DEFINE indirectsym = indddtsym#; 061
DEFINE initialised =rd.rdinit#; 062
DEFINE internalfield = internalsym + 1B9#; 063
DEFINE internalstacksym = internalsym+1B6#; 064
DEFINE internalsym = 2B6#; 065
DEFINE jrst =254B9#; 066
DEFINE jsp = 265B9#; 067
DEFINE lbptbl=db[26]#; 068
DEFINE lbptblentsz = 1#; 069
DEFINE lbptblsz=nbkpts#; 070
DEFINE lc =db[36]#; 071
DEFINE leftbyteptrrj = 4307B8#; 072
DEFINE lv = db[16]#; 073
DEFINE macro = 0#; 074
DEFINE macromode = addressmode=macro#; 075
DEFINE maxnumfields = 50#; 076
DEFINE maxprms = 20#; 077
DEFINE maxwordsinstring = 402#; 078
DEFINE micro = 1#; 079
DEFINE micromode =addressmode=micro#; 080
DEFINE mother = rd.momrec#; 081
DEFINE movei =201B#; 082
DEFINE mulop = 3#; 083
DEFINE nbkpts=10#; 084
DEFINE nextchar = binjsys()#; 085
DEFINE noindexmask = 777760777777B#; 086
DEFINE nparms=db[22]#; 087
DEFINE number = syctype.numsym#; 088
DEFINE numberfields = rd.nfield#; 089
DEFINE numericmode = 1#; 090
DEFINE opcall0=1#; 091
DEFINE opcall1=2#; 092
DEFINE opcallm=3#; 093
DEFINE opcodmask =9M9#; 094
DEFINE optabl = 24B#; 095
DEFINE overflow=1#; 096
DEFINE overflowaction = rd.topact#; 097
DEFINE proceedaction = 1#; 098
DEFINE proctblentsz =2#; 099
DEFINE proctblsz = 10#; 0100
DEFINE prog =db[9]#; 0101
DEFINE progr =db[7]#; 0102
DEFINE programsymbol = syctype.progsym#; 0103
DEFINE progrp =db[10]#; 0104
DEFINE progs =db[8]#; 0105
DEFINE quitsig = 3#; 0106
DEFINE radix=8#; 0107
DEFINE rdsiz = 6#; %%Number of PDP10 words in record%% 0108

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DEFINE recordentity = entity=recordtype#; 0109
DEFINE recordname = rd.rdef#; 0110
DEFINE recordsize = rd.rsize#; 0111
DEFINE recordstart = rd.raddr#; 0112
DEFINE recordtype=3#; 0113
DEFINE recp =db[37]#; 0114
DEFINE recprecordaddr =22B8#; 0115
DEFINE recprecsz =2222B8#; 0116
DEFINE reg1 =db#; 0117
DEFINE reg2=db[1]#; 0118
DEFINE reg3 =db[2]#; 0119
DEFINE reg4 =db[3]#; 0120
DEFINE reg5 =db[4]#; 0121
DEFINE reg6 =db[5]#; 0122
DEFINE reg7 =db[6]#; 0123
DEFINE replaceaction = rd.replact#; 0124
DEFINE returnloc =[framep].retlocfield#; 0125
DEFINE rfnmfg = db[20]#; 0126
DEFINE ribsiz = 106#; %rdsiz + maxnumfields*fielddescsz% 0127
DEFINE rpreg =db[11]#; 0128
DEFINE seqsymbol = 4B6#; 0129
DEFINE sequencename = symtype.seqsym#; 0130
DEFINE setfieldptr =&fld _ currentfld#; 0131
DEFINE specialsymb = stacksymbol .V sequencename#; 0132
DEFINE stackref=sequence#; 0133
DEFINE stacksymbol = symtype.stksym#; 0134
DEFINE stacksymv =1B6#; 0135
DEFINE stacktop=db[25]#; 0136
DEFINE strbyteptr =440700000001B#; 0137
DEFINE stringentity = entity=stringtype#; 0138
DEFINE stringlength =22B8#; 0139
DEFINE stringmax = 2222B8#; 0140
DEFINE stringtype=4#; 0141
DEFINE subop = 2#; 0142
DEFINE suppressloc = rd.suploc#; 0143
DEFINE symbolicmode = 2#; 0144
DEFINE symbolproc = symtype.spaddr#; 0145
DEFINE symflg = db[18]#; 0146
DEFINE textmode = 3#; 0147
DEFINE typedefault=typemode=defaultmode#; 0148
DEFINE typemode = fld.ftypmod#; 0149
DEFINE typenumeric = typemode=1#; 0150
DEFINE typeroutine=typemode#; 0151
DEFINE typespecial =typemode>1000#; 0152
DEFINE typesymbolic = typemode=2#; 0153
DEFINE typetext = typemode=3#; 0154
DEFINE undefaction = 0#; 0155
DEFINE underflow=2#; 0156
DEFINE underflowaction = rd.botact#; 0157
DEFINE wordbyteptr =44B8#; 0158
DEFINE wordentity = entity=wordtype#; 0159
DEFINE wordtype = 1#; 0160
DEFINE xpointer = fieldptr.xptr=77B#; 0161
DEFINE xptraddr = fieldptr.xptadd/xptrbytesperword#; 0162
DEFINE xptrbitpos =36-((fieldptr.xptadd MOD
xptrbytesperword)*fieldptr.xbytsz)#; 0163

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DEFINE xptrbytesperword=(36/fieldptr.xbytsz)#;      0164
DEFINE xptrbytesz = fieldptr.xbytsz#;              0165
DEFINE xptrsize = fieldptr.xnbyte#;                0166
%                                                    0167
%Defines%                                           0168
  %Miscellaneous%                                   0169
    %Miscellaneous masks, I/O, values, instructions% 0170
      DEFINE radix=8#;                              0171
      DEFINE global = 1#;                           0172
      DEFINE gosig = 1#, continsig = 2#, quitsig = 3#; 0173
      DEFINE noindexmask = 777760777777B#;         0174
      DEFINE enterddt =!JSP 0,770002B#;            0175
      DEFINE nextchar = binjsys()#;                 0176
      DEFINE backupchar = bkjfnjsys()#;            0177
      DEFINE addop = 1#, subop = 2#, mulop = 3#, divop = 4#; 0178
    %Hash table defines%                             0179
      DEFINE hashbase=19#, hashtblsz =300#;        0180
      DEFINE hashtable=hsymbt#, hashstack=hstkhd#, hashptr
      =hsymptr#;                                     0181
    %Byte pointers and fields%                       0182
      DEFINE strbyteptr =440700000001B#;           0183
      DEFINE recprecaddr =22B8#, recprecsz =2222B8#; 0184
      DEFINE wordbyteptr =44B8#;                   0185
      DEFINE stringmax = 2222B8#, stringlength =22B8#; 0186
      DEFINE leftbyteptrrj = 4307B8#;              0187
    %Opcodes%                                        0188
      DEFINE movei =201B#;                          0189
      DEFINE jrst =254B9#;                          0190
      DEFINE caml =311B9#, came =312B9#, camle=313B9#,
      camge=315B9#, camn =316B9#, camg =317B9#;    0191
      DEFINE jsp = 265B9#;                          0192
      DEFINE opcodmask =9M9#;                       0193
      DEFINE opcall0=1#, opcall1=2#, opcallm=3#;    0194
    %Sizes%                                          0195
      DEFINE proctblsz = 10#, proctblentsz =2#;     0196
      DEFINE maxwordsinstring = 402#;               0197
      DEFINE maxprms = 20#;                          0198
      DEFINE bptblentsz = 4#, nbkpts=10#, bptblsz =40#; 0199
      DEFINE ddtlimit = 500B#;                      0200
      DEFINE optabl = 24B#;                          0201
    %Record Information Block Defines (RIB)%         0202
      %Recdesc defines%                             0203
        DEFINE recordstart = rd.raddr#;             0204
        DEFINE fieldnumber = rd.rindex#;            0205
        DEFINE numberfields = rd.nfield#;          0206
        DEFINE recordsize = rd.rsize#;             0207
        DEFINE mother = rd.momrec#;                0208
        DEFINE callmother=&calprc_mother; calprc#; 0209
        DEFINE daughter = rd.kidrec#;              0210
        DEFINE recordname = rd.rdef#;              0211
        DEFINE replaceaction = rd.replact#;        0212
        DEFINE defaultreplace = 1#;                0213
        DEFINE callreplaceproc = &calprc_rd.replact;calprc#; 0214
        DEFINE overflow=1#;                        0215
        DEFINE undefaction = 0#, proceedaction = 1#; 0216
        DEFINE overflowaction = rd.topact#;        0217

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DEFINE fixoverflow =fixoutofbounds(&rd, overflowaction,      0218
overflow)#;                                                0219
DEFINE underflow=2#;                                        0220
DEFINE underflowaction = rd.botact#;
DEFINE fixunderflow =fixoutofbounds(&rd, underflowaction,    0221
underflow)#;
DEFINE dynamicrecord = rd.rdproc#;                          0222
DEFINE defineproc=rd.rdef#;                                  0223
DEFINE calldefineproc = &calprc_defineproc; calprc#;        0224
DEFINE entity = rd.enttyp#;                                  0225
DEFINE wordtype = 1#, fieldtype=2#, recordtype=3#,
stringtype=4#;                                             0226
DEFINE wordentity = entity=wordtype#;                       0227
DEFINE fieldentity = entity=fieldtype#;                     0228
DEFINE recordentity = entity=recordtype#;                   0229
DEFINE stringentity = entity=stringtype#;                   0230
DEFINE addressmode = rd.adrmod#;                             0231
DEFINE macro = 0#, micro = 1#;                              0232
DEFINE macromode = addressmode=macro#;                      0233
DEFINE micromode =addressmode=micro#;                       0234
DEFINE suppressloc = rd.suploc#;                             0235
DEFINE initialised =rd.rdinit#;                              0236
DEFINE rdsiz = 6#; %Number of PDP10 words in record%       0237
%Record Field Pointers%                                     0238
DEFINE fieldstart = &rd+rdsiz#;                              0239
DEFINE fielddescsz=2#;                                       0240
DEFINE currentfld=&rd+rdsiz+(IF fieldnumber >= numberfields
THEN err($"Field Out of bounds") ELSE
fieldnumber)*fielddescsz#;                                  0241
DEFINE setfieldptr =&fld _ currentfld#;                       0242
DEFINE fieldptr=fld.fpoint#;                                   0243
DEFINE typemode = fld.ftypmod#;                               0244
DEFINE defaultmode = 0#;                                       0245
DEFINE numericmode = 1#, symbolicmode = 2#, textmode = 3#; 0246
DEFINE typedefault=typemode=defaultmode#;                   0247
DEFINE typenumeric = typemode=1#;                              0248
DEFINE typesymbolic = typemode=2#;                            0249
DEFINE typetext = typemode=3#;                                 0250
DEFINE typespecial =typemode>1000#;                          0251
DEFINE typeroutine=typemode#;                                  0252
DEFINE calltyperoutine = &calprc_typeroutine; calprc#;      0253
%X-pointers%                                               0254
DEFINE xptrbytesperword=(36/fieldptr.xbytsz)#;              0255
DEFINE xptraddr = fieldptr.xptadd/xptrbytesperword#;        0256
DEFINE xptrbitpos =36-((fieldptr.xptadd MOD
xptrbytesperword)*fieldptr.xbytsz)#;                        0257
DEFINE xptrsize = fieldptr.xnbyte#;                            0258
DEFINE xptrbytesz = fieldptr.xbytsz#;                         0259
DEFINE xpointer = fieldptr.xptr=77B#;                         0260
%Misz sizes, etc%                                          0261
DEFINE maxnumfields = 50#;                                     0262
DEFINE ribsiz = 106#; %rdsiz + maxnumfields*fielddescsz%   0263
%DDT Symbol value and type defines%                          0264
DEFINE symbolproc = symtype.spaddr#;                         0265

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DEFINE stacksymbol = symtype.stksym#;          0266
DEFINE ddt symbol = symtype.ddtsm#;           0267
DEFINE sequencename = symtype.segsym#;       0268
DEFINE fieldsymbol = symtype.fldsig#;        0269
DEFINE number = symtype.numsym#;             0270
DEFINE programsymbol = symtype.progsym#;     0271
DEFINE specialsymbol = stacksymbol .V sequencename#; 0272
DEFINE indirectsym = indddt sym#, indirectmode=1B6#; 0273
DEFINE internalsym = 2B6#, internalfield = internalsym + 1B9#,
internalstacksym = internalsym+1B6#;         0274
DEFINE seqsymbol = 4B6#, stacksymbv =1B6#;   0275
DEFINE stackref=sequence#;                   0276
%Data Block Defines (DB)%                    0277
  DEFINE reg1 = db#;                          0278
  DEFINE reg2 = db[1]#;                       0279
  DEFINE reg3 = db[2]#;                       0280
  DEFINE reg4 = db[3]#;                       0281
  DEFINE reg5 = db[4]#;                       0282
  DEFINE reg6 = db[5]#;                       0283
  DEFINE reg7 = db[6]#;                       0284
  DEFINE progp = db[7]#;                      0285
  DEFINE progs = db[8]#;                      0286
  DEFINE progm = db[9]#;                      0287
  DEFINE progrp = db[10]#;                    0288
  DEFINE rpreg = db[11]#;                     0289
  DEFINE areg1 = db[12]#;                     0290
  DEFINE areg2 = db[13]#;                     0291
  DEFINE areg3 = db[14]#;                     0292
  DEFINE areg4 = db[15]#;                     0293
  DEFINE lv = db[16]#;                        0294
  DEFINE escchar = db[17]#;                   0295
  DEFINE symflg = db[18]#;                    0296
  DEFINE framep = db[19]#;                    0297
  DEFINE rfnmfg = db[20]#;                    0298
  DEFINE currenttypemode = db[21]#;           0299
  DEFINE nparms = db[22]#;                    0300
  DEFINE framesize = db[23]#;                 0301
  DEFINE framebase = db[24]#;                 0302
  DEFINE framebasetype = 2#;                  0303
  DEFINE stacktop = db[25]#;                  0304
  DEFINE lbptbl = db[26]#;                    0305
  DEFINE lbptblsz = nbkpts#;                  0306
  DEFINE lbptblentsz = 1#;                    0307
  DEFINE lc = db[36]#;                         0308
  DEFINE recp = db[37]#;                       0309
  DEFINE ddttablesz = 38#;                    0310
  DEFINE frametop = [stacktop].marklocfield#; 0311
    DEFINE frametoptype = 1#;                  0312
  DEFINE returnloc = [framep].retlocfield#;   0313
  DEFINE framemark = [framep].marklocfield#;  0314
%Temporary stuff-- remove when integrating -- COMMENTED OUT==CHI 0315
SET sin = 52B, bkjfn = 42B,atljb = 437B,jobtm = 424B, pbout = 74B,
sout = 53B, pbin = 73B, kfork = 153B, nout = 224B, haltf = 170B,
psout = 76B, gtjfn = 20B, openf = 21B, rljfn = 23B, closf = 22B,
bin = 50B, bout = 51B, nin = 225B, rout = 55B, sizef = 36B, dtach
= 115B, gjinf = 13B, stdir = 40B, login = 1, rpcap = 150B, epcap =

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151B, sir = 125B, ati = 137B, eir = 126B, aic = 131B, reset =
147B, sfbsz = 46B, sevec = 204B;% 0316
REGISTER r0=0,r1 = 1, r2 = 2, r3 = 3, r4 = 4, r6 = 6, s = 11B, m =
12B, rp = 13B, a1 = 14B, a2 = 15B, a3 = 16B, a4 = 17B; 0317
%Declarations% 0318
  %Data Formats and meanings% 0319
    %Record Information Block (RIB) 0320
      There are two parts to a record information block: 0321
        (1) Record Descriptor 0322
          Identifies an entity generically 0323
          Record Pointers...Point to th entity% 0324
        (recdesc) RECORD %Record Descriptor...used for identifying all
        entities used within DDT% 0325
          raddr[18], %Address of start of data area% 0326
          rindex[18], %Index into record (by field)% 0327
          nfield[18], %Number of fields in record% 0328
          rsize[18], %Record size in PDP10 Words% 0329
          momrec[18], %Address of rd of mother record% 0330
            %0 if none% 0331
          kidrec[18], %address of inferior record% 0332
            %0 if none% 0333
          rdef[36], %Address of record definition% 0334
          replact[18], %Action to take when replacing value% 0335
          topact[18], %Action for running off top of record% 0336
          botact[18], %Action for running off bottom (end)% 0337
          rdproc[1], %True if record defined by a procedure% 0338
          enttyp[6], %Type of entity at last display% 0339
          adrmod[1], %Address Mode% 0340
          suploc[1], %Su[ress loc type flag% 0341
          rdinit[1]; %True if record has been initialised% 0342
        (ribent)RECORD %Format of entry in RIB% 0343
          fpointr[36], %byte or x-pointer to field% 0344
          itypmod[18]; %Type out mode indicator...% 0345
        (xpnter)RECORD %A Special Format Byte Pnter used in RIB's% 0346
          xptadd[13], %Relative address in bytes from start of
          record% 0347
          xnbyte[11], %Numbr of bytes in field% 0348
          xbytsz[6], %Byte Size% 0349
          xp[6]; %Must be 77 for Byte Pointer to be xpointer% 0350
      %Symbol types, etc% 0351
        %Assumes symtype contains type as returned from getsym% 0352
        (symboltype)RECORD 0353
          spaddr[18], %Address of routine for parsing special
          symbols% 0354
          stksym[1], %stack symbol% 0355
          ddt[1], %DDT Symbol% 0356
          seqsym[1], %Sequence name% 0357
          fldsig[1], %Field designator% 0358
          numsym[1], %Number% 0359
          progsym[1]; %Program symbol name% 0360
      %Getsym options% 0361
        (symopt)RECORD 0362
          ddtadr[1], %Return address of ddt symbol% 0363
          escape[1]; %Escape flag% 0364
      DECLARE FIELD 0365
        indddtsym=[0(rp), 1:18]; 02766

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(bptblent)RECORD %Break Pont Table Entry%           0366
  bpaddr[16], %Address of breakpoint%                0367
  bpinst[36], %Instructio replaced by break%        0368
  bptest[36], %Breakpoint test instruction          0369
    =0: Unconditional break                          0370
    1 = trace                                       0371
    1-777777B = test procedure address              0372
    >777777B = Compare instruction                  0373
  %                                                  0374
  bpval[36]; %Value used with compare%              0375
DECLARE FIELD                                        0383
  retlocfield= [0(rp), 18:0],                        02762
  siglocfield= [0(rp), 18:18],                       0384
  marklocfield= [-1(rp), 18:0];                      0385
% comment out -- move writeable data to DATA == CFD 0386
DECLARE STRING ddtlit[150];                          0387
DECLARE bptbl[bpblsz]; %%nbkpts * bpentsz%%         0388
DECLARE EXTERNAL db;                                 0389
DECLARE ddtloc, ddttrp, ddtinst, ddtjunk, ddttrg1, ddttrg2,
ddttrg3; %%Globals used by ddt during processing of
breakpoints%%                                       0390
DECLARE hsymtb[hashtblsz], hstkhed[hashbase], hsymptr; 0391
DECLARE levtbl, displayflag;                        0392
DECLARE proctbl[proctblsz];                         0393
=== %                                               0394
DECLARE                                             02761
  symloc= 116B,                                     02763
  smanipumask= 77774B7,                             02765
  smanipulator= 27044B7;                             02764
REF db;                                             0396
%Control Procedures%                               0397
  (ddtcalls)PROC;                                   0398
  %Various calling routines for ddt%                 0399
  %General register saving routine...saves 2-17B, assumes that 1(s)
  may be clobbered.  assumes r1 contains dest on call% 0400
  (ddtsvr1):                                        0401
    !MOVEM 0, ddttrg3;                               0402
    !MOVEI 0,16B(1); %Destination end%               0403
    !HRLI 1,2;                                       0404
    !BLT 1,@0; %Do the move%                         0405
    !JRST @ddttrg3; %RETURN%                         0406
  (usvreg): %Save off the user registers, r1-r6 and a1-a4% 0407
    !MOVEM 0, ddttrg1;                               0408
    !PUSH s,1;                                       0409
    !MOVEI 1,1(s);                                   0410
    !JSP ddtsvr1; %Registers on stack now%           0411
    !POP s,0(s);                                    0412
    !HRRZ 1,db; %Destination%                        0413
    !MOVEI 0,5(1); %Dest%                            0414
    !HRLI 1,1(s); %Source%                           0415
    !BLT 1,@0; %r1 - r6%                             0416
    areg1 _ [s+$a1];                                 0417
    areg2 _ [s+$a2];                                 0418
    areg3 _ [s+$a3];                                 0419
    areg4 _ [s+$a4];                                 0420
    !JRST @ddttrg1;                                 0421

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```

(urstrg):
!MOVEM 0,ddtrg3;
r1.LH _ $areg1;
r1.RH _ $a1;
r0 _ $a4;
!BLT 1,@0; %a1 - a4%
!MOVE 1,db;
!HRLI 1,1(1);
!HRRI 1,2;
!MOVEI 0,6;
!BLT 1,@0;
!MOVE 1,@db;
!JRST @ddtrg3;
(callddt): %Garden variety call%
!SETZM 3(s); %Not called by breakpoint%
(ddtcallcom):
%Common call code...r0 contains return loc, 3(s) break parm%
!HRRZM 0,2(s); %Save off return loc%
!MOVEM 1,4(s); %Save off r1%
!MOVEI 1,5(s); %Destination for BLT%
!JSP ddtsvr1; %Save 2-17%
!PUSH s,m;
!PUSH s,1(s);
m _ s;
!PUSH s,1(s);
GOTO runddt;
(breakddt):
%Breakpoint call...top of stack contains break loc%
!POP s,2(s); %Move break loc to parm position%
GOTO ddtcallcom;
END.
(runddt)PROC(breakadr);
LOCAL dblock[ddttables]; %Must be first thing on stack%
LOCAL xdb;
LOCAL c;
LOCAL dspmode, dspsave;
LOCAL xnlmode, xbuffs, xbuffn;
LOCAL rd[ribsize];
LOCAL i, tbuff[40];
LOCAL xrawchr; % saved getchar dispatch %
%Save off global values%
% save input buffer (buff) into temporary buffer (tbuff) %
FOR i _ 0 UP UNTIL > buffsz DO
    tbuff[i] _ buff[i];
    xbuffs _ buff;
    xbuffn _ buffn;
    xdb _ &db;
% save rawchar dispatch and supply normal one%
%done so record/playback and auxinput stuff can use nddt%
xrawchr _ rawchr; %save current away%
rawchr _ $getchar; %and use system standard%
%Initialise%
% save away display area if in DNLS and no tty simulation area
has been allocated %
%Save away nlmode; set it to typewriter for proper input%

```

```

IF (xnlmode _ nlmode) = fulldisplay THEN 0484
BEGIN 0485
IF (tenex > 13300) AND (nldevice = devlproc) THEN 02746
BEGIN 02747
!bout( dspjfn, lpesc ); 02748
!bout( dspjfn, lpnocoor); 02749
END; 02750
IF defttysim THEN 0486
BEGIN % dnls and no tty simulation area % 0487
IF tenex < 13200 THEN !JSYS 451B; % tsnda % 0488
displayflag _ FALSE; 0489
dspsave _ 2; 0490
END 0491
ELSE 0492
BEGIN % dnls and tty simulation area % 0493
displayflag _ TRUE; 0494
dspsave _ 1; 0495
END; 0496
% set control character output codes % 0497
r1 _ 18M; 0498
r2 _ ttycoc; 0499
r3 _ 1B3; 0500
!JSYS sfcoc; 0501
END 0502
ELSE 0503
BEGIN % tty device % 0504
displayflag _ FALSE; 0505
dspsave _ FALSE; 0506
END; 0507
nlmode _ typewriter; 0508
&db _ $dblock; 0509
%When called, dblock [0-14] contains registers 1-17% 0510
BUMP rubabt; %For stopping loops n debugging mode% 0511
%Set up frame pointer% 0512
stacktop _ m.RH; 0513
framebase _ $gstack+2; 0514
framep _ frametop; 0515
initframe(); 0516
%Set up other stuff% 0517
recp _ rpreg; 0518
escchar _ ^; ; 0519
symflg _ TRUE; 0520
rfnmfg _ TRUE; % turn on printing of names of records % 0521
lv _ 0; 0522
lc _ 0; 0523
c _ -1; 0524
WHILE (c_c+1) <= lbptblsz DO [!$lbptbl+c] _ 0; 0525
%Restore all breakpoints, and type message if called from
breakpoint. Notice that in order to use breakpoints in nddt,
you must call nddt from nddt (^H), set the breakpoint, and then
return with a continue% 0526
restbp(); 0527
IF breakadr THEN 0528
BEGIN 0529
typbrk(breakadr-1); 0530
END; 0531

```

```

%Initialise Symbol Table%                                0532
  initht();                                              0533
%Now start parsing%                                       0534
  clrbuf(0);                                             0535
  typeas("$NLS DDT");                                     0536
LOOP                                                       0537
  BEGIN                                                  0538
  ON SIGNAL                                              0539
    =quitsig:                                           0540
      IF breakadr THEN callsig(continsig)                0541
      ELSE                                              0542
        BEGIN                                           0543
          % set sysmsg to 0 so that it won't fake out the 0544
          parser %                                       0545
            sysmsg _ 0;                                   0546
          %Restore globals%                               0547
          rawchr _ xrawchr;                               0548
          &db _ xdb;
          FOR i _ 0 UP UNTIL > buffsz DO buff[i] _ tbuff[i]; 0549
          buffn _ xbuffn;                                  0550
          buffs _ xbuffs;                                  0551
          nlmode _ xnlmode;                               0552
          IF dspsave THEN                                0553
            BEGIN                                         0554
              % set control character output codes %    0555
              r1 _ 18M;                                    0556
              r2 _ dpycoc;                                 0557
              r3 _ 1B3;                                    0558
              !JSYS sfcoc;                                 0559
              % restore DNLS display area if it was saved % 0560
              IF (tenex < 13200) THEN                      0561
                BEGIN                                     02752
                  IF dspsave = 2 THEN !JSYS 452B; %tsfda% 02751
                  END                                     02753
                ELSE IF nldevice = devlproc THEN ipcmode(); 02754
              END;                                         0563
            RETURN;                                       0564
          END;                                             0565
        =continsig:                                       0566
        BEGIN                                             0567
          %Restore globals%                               0568
          % reset sysmsg so system won't think it has to put out 0569
          an error message %                               0570
            sysmsg _ 0;                                   0571
          rawchr _ xrawchr;                               0572
          &db _ xdb;
          FOR i _ 0 UP UNTIL > buffsz DO buff[i] _ tbuff[i]; 0573
          buffn _ xbuffn;                                  0574
          buffs _ xbuffs;                                  0575
          nlmode _ xnlmode;                               0576
          IF dspsave THEN                                0577

```

```

BEGIN                                                    0578
% set control character output codes %                0579
  r1 _ 18M;                                           0580
  r2 _ dpycoc;                                       0581
  r3 _ 1B3;                                          0582
  !JSYS sfcoc;                                       0583
% restore DNLS display area if it was saved %        02755
  IF (tenex < 13200) THEN                             02756
    BEGIN                                             02757
      IF dspsave = 2 THEN !JSYS 452B; %tsfda%      02758
      END                                             02759
    ELSE IF nldevice = devlproc THEN lpcmode();     02760
  END;                                               0587
!MOVEI 17B; %Last word to move into%                0588
!HRLZI 1,3(m); %From%                                0589
!HRRI 1,2; %to%                                       0590
!BLT 1,@0; %xfer regs 2-17%                          0591
%Note that s now points to the proper m-2 for the
frame we are actually in, and m has been restored to
previous frame%                                       0592
!MOVE 1,4(s); %Restore register 1%                   0593
!HRRZ 0,2(s); %Return loc%                           0594
!JRST @0; %RETURN%                                    0595
END;                                                  0596
=gosig:                                               0597
BEGIN                                                 0598
%Sysmsg contains stat location%                      0599
%fix up breakadr and fake a return from a breakpoint% 0600
breakadr _ sysmsg+1; %One past first instruction is
proper return loc%                                   0601
[m].retlocfield _ $breakret;                         0602
callsig(continsig);                                  0603
END;                                                  0604
=statesig: REPEAT LOOP;                              0605
ELSE                                                  0606
BEGIN                                                 0607
  IF sysmsg > 1000 THEN                              0608
    BEGIN                                             0609
      crlf();                                         0610
      typeas(sysmsg);                                 0611
    END;                                              0612
  REPEAT LOOP;                                       0613
END;                                                  0614
crlf();                                               0615
typech(">");                                          0616
echoff();                                             0617
CASE nextchar OF                                     0618
  =^B: %Breakpoint set, clear, print%                0619
    xbrkpt();                                         0620
  =^C: %Continue program -- return from ^H%          0621
    xcontin();                                       0622
  =^D: % Define symbol %                             0623
    xdddef();                                        0624

```



```

=BC:                                0690
  IF tempsr.L > 0 THEN                0691
  BEGIN                                0692
    typech( '\ ');                    0693
    typech( *tempstr*[tempstr.L] ); % echo last
    character %                        0694
    tempsr.L _ tempsr.L-1;            0695
  END;                                  0696
=BW, =21B: RETURN( rdnum(base) );    0697
IN ['0, '9]: *tempstr* _ *tempstr*, char; 0698
ENDCASE                                0699
  BEGIN                                0700
  backupchar;                          0701
  bp _ strbyteptr + $tempstr;          0702
  *tempstr* _ *tempstr*, 0;           0703
  IF NOT ninjsys($bp, base: v) THEN err($"Illegal
  Number");                             0704
  RETURN(TRUE, v);                     0705
  END;                                  0706
END;                                    0707
END;                                    0708
backupchar;                             0709
RETURN(FALSE);                          0710
END.                                     0711
(rdsym)PROC(astr);                       0712
LOCAL char;                             0713
REF astr;                               0714
*Read a symbol into astr, returning false if none% 0715
*astr* _ NULL;                          0716
IF (char _ nextchar) IN ['A, 'Z] THEN 0717
  LOOP                                  0718
  BEGIN                                  0719
  CASE char OF                          0720
  =BC:                                  0721
    IF astr.L > 0 THEN                  0722
    BEGIN                                0723
      typech( '\ ');                    0724
      typech( *astr*[astr.L] ); % echo last character %
                                          0725
      astr.L _ astr.L-1;                0726
    END;                                  0727
  =BW, =21B: astr.L _ 0;                 0728
  IN ['A, 'Z], IN ['0, '9]: *astr* _ *astr*, char; 0729
  ENDCASE                                0730
  BEGIN                                  0731
  backupchar;                          0732
  RETURN(astr.L);                       0733
  END;                                  0734
  char _ nextchar;                      0735
  END;                                    0736
  backupchar;                             0737
  RETURN(FALSE);                         0738
  END.                                    0739
** Typeout routines %                   0740
(trfname)PROC(bp, rd);                  0741
  %Types out a field of a record with the appropriate name% 0742

```





```

ELSE 0798
  BEGIN %An ordinary pointer% 0799
    bp _ (fieldptr + recordstart) .A noindexmask; 0800
    typval(.bp, mode); 0801
    END; 0802
  END; 0803
RETURN; 0804
END. 0805
(typloc)PROC(rd); 0806
LOCAL fld, mode; 0807
LOCAL STRING tempsr[75]; 0808
REF rd, fld; 0809
IF suppressloc THEN RETURN; 0810
setfieldptr; 0811
mode _ IF typedefault THEN currenttypemode ELSE typemode; 0812
IF mode = numericmode THEN *tempsr* _ *loctnum(recordstart)]* 0813
ELSE ddgtsymbol($tempsr, recordstart); 0814
typeas($tempsr); 0815
IF NOT typespecial THEN 0816
  BEGIN 0817
    IF mode = numericmode THEN typech("[) 0818
    ELSE IF mode = textmode THEN typech("(") 0819
    ELSE typech("/"); 0820
  END; 0821
RETURN; 0822
END. 0823
** Character I/O Routines % 0845
(binjsys)PROC; 0846
LOCAL char; 0847
RETURN(CASE (char _ inpcuc()) OF 0848
  =CD: callsig(statesig); 0849
  ENDCASE char); 0850
END. 0851
(bkjsys)PROC; 0852
IF (buffs _ buffs - 1) < 0 THEN buffs _ buffsz; 0853
RETURN (buff[ buffs ]); 0854
END. 0855
(ninjsys)PROC(inpbbp, base); 0856
LOCAL rflag, char, v; 0857
REF inpbbp; 0858
rflag _ 0; 0859
r1 _ inpbbp; 0860
r3 _ base; 0861
IF NOT SKIP !JSYS nin THEN rflag _ TRUE; 0862
inpbbp _ r1; 0863
RETURN(NOT rflag, r2); 0864
END. 0865
** Parsing Routines - in Alphabetical order by command name % 0866
** Addresses and values% 0867
(chngadr)PROC(rd,value); 0868
REF rd; 0869
IF NOT initialised THEN err($"Relative addressing attempted on
  unitialised entity"); 0870
IF value = 0 THEN RETURN; 0871
IF macromode THEN 0872
  BEGIN 0873

```

```

        WHILE value DO                                0874
            IF value < 0 THEN                          0875
                BEGIN                                  0876
                    fixunderflow;                     0877
                    value _ value + 1;                0878
                END                                    0879
            ELSE                                        0880
                BEGIN                                  0881
                    fixoverflow;                      0882
                    value _ value - 1;                0883
                END;                                   0884
            addressmode _ macro;                       0885
        END                                           0886
    ELSE                                             0887
        BEGIN                                         0888
            IF (fieldnumber _ fieldnumber + value) NOT IN [0,
            numberfields] THEN                        0889
                BEGIN                                  0890
                    IF fieldnumber < 0 THEN fixunderflow 0891
                    ELSE fixoverflow;                 0892
                    addressmode _ micro;              0893
                END;                                   0894
            END;                                       0895
        RETURN;                                       0896
    END.                                             0897
(fielddesig)PROC(rd);                               0898
    LOCAL value, fld, symtype, symval;               0899
    REF rd, fld;                                     0900
    IF NOT wordentity AND NOT fieldentity THEN RETURN; %Strings AND
    records may not be followed by fields%          0901
    deblnk();                                       0902
    IF nextchar # ". THEN                            0903
        BEGIN                                         0904
            backupchar;                               0905
            RETURN;                                    0906
        END;                                         0907
    deblnk();                                       0908
    IF NOT getsym( :symtype, symval)                 0909
    AND NOT programsymbol                            0910
    AND NOT fieldsymbol THEN                          0911
        err($"Illegal Symbol in Address");           0912
    IF NOT ckbptr(value _ [symval]) THEN err($"Illegal Field
    Designator");                                    0913
    setfieldptr;                                     0914
    IF wordentity THEN fieldptr.bpadr _ value.bpadr 0915
    ELSE                                             0916
        IF value.bpadr # 0 THEN err($"Illogical Concatenation of
        fields");                                    0917
        ELSE value.bpadr _ fieldptr.bpadr;           0918
    IF fieldptr.bpsize <= value.bpbitpos            0919
    OR (value.bpbitpos _ value.bpbitpos + fieldptr.bpbitpos) > 35
    OR (value.bpsize _ MIN(fieldptr.bpsize, value.bpsize,
    (fieldptr.bpbitpos _ fieldptr.bpsize) - value.bpbitpos)) <= 0
    THEN err($"Illogical concatenation of fields");  0921
    value.bpindx _ 0;                                0922

```

```

entity _ fieldtype;                                0923
fieldptr _ value;                                  0924
fielddesig(&rd);                                   0925
RETURN;                                             0926
END.                                                 0927
(fixoutofbounds)PROC(rd, action, direction);        0928
LOCAL calprc;                                       0929
REF rd, calprc;                                     0930
IF action = undefaction THEN err($"Address Out Of Bounds"); 0931
IF action = proceedaction THEN                     0932
  recordstart _ recordstart + (IF direction = overflow THEN
  recordsize ELSE -recordsize)                     0933
ELSE                                                 0934
  BEGIN                                             0935
    &calprc _ action;                               0936
    calprc(&rd);                                    0937
  END;                                              0938
initialised _ FALSE;                               0939
initrd(&rd);                                        0940
RETURN;                                             0941
END.                                                 0942
(getop)PROC;                                        0943
RETURN( CASE nextchar OF                            0944
  =SP, ='+: addop;                                  0945
  ='-: subop;                                       0946
  ='*: mulop;                                       0947
  ='/: divop;                                       0948
  ENDCASE IF backupchar THEN 0 ELSE 0);             0949
END.                                                 0950
(getsym)PROC;                                       0951
LOCAL option, symtype, symval, char, v1, v2, modesave, bp; 0952
LOCAL STRING tempsr[30];                            0953
%Check for escape, etc%                             0954
  deblnk();                                         0955
  option _ 0;                                       0956
  CASE char _ nextchar OF                           0957
    = '=':                                          0958
      BEGIN                                        0959
        option.ddtadr _ 1; %DDT symbol return rela address not
        contents%                                  0960
        REPEAT CASE;                               0961
      END;                                          0962
    = escchar:                                     0963
      BEGIN                                        0964
        option.escape _ 1; %escape character%      0965
        REPEAT CASE;                               0966
      END;                                          0967
    ENDCASE;                                       0968
  symtype _ symval _ 0;                             0969
  backupchar;                                       0970
  IF (char = CA) AND displayflag THEN % got a bug % 0971
    BEGIN                                          0972
      *tempsr* _ NULL;                              0973
      modesave _ nmode; % fake out display mode % 0974
      nmode _ 1; % full display %                 0975
    END

```

```

LOOP                                                    0976
  BEGIN                                                    0977
  INPUT NAME tempsr;                                       0978
  CASE char _ nextchar OF                                  0979
    =BC:                                                  0980
      BEGIN                                                0981
        bmoﬀ(); dn("$ "); % reset stuff %                0982
        REPEAT LOOP;                                       0983
      END;                                                  0984
    ENDCASE                                                0985
      BEGIN                                                0986
        backupchar;                                       0987
        EXIT LOOP;                                         0988
      END;                                                  0989
    END;                                                    0990
  bmoﬀ(); dn("$ "); % reset stuff %                       0991
  nlmode _ modesave;                                     0992
  echon();                                                0993
  echo( $tempsr ); % echo it %                             0994
  IF char # CA THEN typech(char);                         0995
  IF tempsr.L > 0 THEN                                     0996
    IF *tempsr*[1] IN [ '0', '9' ] THEN                   0997
      BEGIN % got a number%                                0998
        bp _ strbyteptr + $tempsr;                         0999
        *tempsr* _ *tempsr*, 0;                            01000
        IF NOT ninjsys($bp, radix: symval) THEN err("$Illegal
        Number");                                         01001
        GOTO gotnum;                                       01002
      END                                                    01003
    ELSE GOTO getsym;                                       01004
  END;                                                    01005
  IF rdnum( radix: symval) THEN                             01006
    BEGIN %Number%                                         01007
      (gotnum);                                           01008
      number _ TRUE;                                       01009
      IF nextchar = ', THEN %Possible Half word Format%   01010
        IF nextchar = ', THEN                               01011
          BEGIN                                             01012
            symval.LH _ symval;                             01013
            IF NOT rdnum( radix: v1) THEN err("$Illegal Number");
            01014
            symval.RH _ v1;                                  01015
          END                                               01016
        ELSE BEGIN                                          01017
          backupchar; % back over non-comma %              01018
          backupchar; % back over comma %                  01019
        END                                                 01020
      ELSE backupchar; % back over non-comma %             01021
    END                                                    01022
  ELSE                                                    01023
    BEGIN                                                  01024
      IF NOT rdsym($tempsr) THEN RETURN(FALSE);           01025
      (getsym);                                           01026
      IF symflg .X option.escape # 0 THEN %Check as a DDT symbol%
      01027
      IF ddtsym($tempsr: symtype, v2) THEN                 01028

```

```

BEGIN 01029
IF ddt symbol THEN %Simple ddt internal symbol% 01030
  BEGIN 01031
    v2 _ [v2]+$reg1; %Actual address for this version% 01032
    symval _ IF v2.indirectsym THEN 01033
      IF option.ddtadr THEN v2.RH 01034
      ELSE [v2.RH] 01035
    ELSE v2.RH; 01036
  END 01037
ELSE symval _ v2; 01038
GOTO comsym; 01039
END; 01040
IF option.ddtadr THEN err($"Not DDT Symbol after "="); 01041
%Now do a ddt lookup% 01042
  IF NOT ddtlookup($tempstr, option.escape: symval) THEN 01043
    BEGIN 01044
      *ddtlit* _ "No Such Symbol ", *tempstr*; 01045
      err($ddtlit); 01046
    END; 01047
    programsymbol _ TRUE; 01048
  END; 01049
%Common symbol lookup stuff% 01050
  (comsym): 01051
  RETURN(TRUE, symtype, symval); 01052
END. 01053
(oper)PROC(value, value1, op); 01054
  value _ CASE op OF 01055
    =addop: value+value1; 01056
    =subop: value-value1; 01057
    =mulop: value*value1; 01058
    =divop: value/value1; 01059
  ENDCASE err($"Illegal Operator"); 01060
  RETURN(value); 01061
  RETURN; 01062
  END. 01063
(parsender) PROCEDURE; 01064
  % this routine parses the current input stream looking for a 01065
  value being typed in - 01066
  It returns: FALSE if no value is typed in 01066
               TRUE and the value if given % 01067
  LOCAL value, field, i, char; 01068
  LOCAL STRING tempstr[10]; 01069
  % look at the next source char but do not read it yet % 01070
  char _ nextchar; 01071
  backupchar; 01072
  % process according to what was typed in % 01073
  CASE char OF 01074
    =CA, =C., =CR: % nothing given % 01075
      RETURN (FALSE); 01076
    IN [^A, ^Z]: % start of a symbol % 01077
      BEGIN 01078
        rdsym( $tempstr ); % gather symbol % 01079
        % find out if it is a PDP10 instruction mnemonic % 01080
        IF NOT( value_ insym($tempstr)) THEN 01081

```

```

% not mnemonic -- return symbol to input buffer %
FOR i _ 1 UP UNTIL > tempstr.L DO backupchar
ELSE LOOP
BEGIN % parse the PDP10 instruction %
% get next field - perform range check to trap out
values for the symbolic register names %
IF (field _ parsevalue(0,0,0)) IN [$reg1, $areg4] THEN
field _ field - $reg1 + 1;
CASE char _ nextchar OF
=CA, =C., =CR: % all done %
BEGIN
value.addr10 _ field;
backupchar;
RETURN (TRUE, value);
END;
=',: % an accumulator field was given %
value.accum10 _ field;
='@: % indirect address %
value.indir10 _ TRUE;
='(: % index coming up -- last field must be addr
%
value.addr10 _ field;
='): % got index %
BEGIN
value.index10 _ field;
field _ value.addr10;
REPEAT CASE;
END;
ENDCASE err($"Illegal Instruction Format");
END; % of parse loop %
END; % of symbol case %
='": %start of a string %
BEGIN
*ddtlit* _ NULL; % use ddtlit to collect string %
nextchar; % read over the initial " %
LOOP
CASE char _ nextchar OF
=BC: ddtlit.L _ MAX(ddtlit.L-1,0);
='": EXIT LOOP; % read terminating " %
ENDCASE *ddtlit* _ *ddtlit*, char;
RETURN (TRUE, $ddtlit);
END;
ENDCASE;
IF (value _ parsevalue(0,0,0)) IN [$reg1, $areg4] THEN value _
value - $reg1 + 1;
RETURN (TRUE, value);
END.
(insym) PROCEDURE( symbol );
% this routine identifies the given symbol as a PDP10
instruction and returns the skeleton for the instruction if
found, FALSE otherwise %
LOCAL sixbit, i, value;
REF symbol;
% range check on length of symbol %
IF NOT (symbol.L IN [1, 6]) THEN RETURN (FALSE);

```

```

sixbit _ 0;                                01131
value _ 0;                                  01132
% convert symbol to sixbit form - left adjusted % 01133
FOR i _ 1 UP UNTIL > 6 DO                   01134
    sixbit _ shl(sixbit,6) +                01135
    (IF i <= symbol.L THEN*symbol*[i] - 32 ELSE 0); 01136
% try to match sixbit value with optab entries % 01137
FOR i _ 1 UP UNTIL >= 700B DO % range of opcodes % 01138
    IF optab[i] = sixbit THEN               01139
        BEGIN                                01140
            value.opcod10 _ i;                01141
            RETURN (value);                  01142
        END;                                  01143
    % try aux table for long opcodes %      01144
    FOR i _ 0 UP UNTIL >= optab1 DO          01145
        IF optab3[i] = sixbit THEN          01146
            BEGIN                              01147
                value.longopcode _ optab2[i]; 01148
                RETURN (value);              01149
            END;                                01150
        % no can find-- give up %           01151
        RETURN (FALSE);                       01152
    END.                                       01153
(parsevalue)PROC(rd, symtype, symval);      01154
    LOCAL op, value, defvalue;              01155
    REF rd;                                    01156
    IF symtype = 0 THEN %Get the first symbol% 01157
        IF defvalue _ NOT getsym(: symtype, symval) THEN 01158
            BEGIN                              01159
                value _ IF &rd THEN recordstart ELSE 0; 01160
                GOTO parsewrapup;              01161
            END;                                01162
    IF specialsymbol THEN err($"Illegal Address"); 01163
    value _ symval;                            01164
    LOOP                                       01165
        BEGIN                                    01166
            IF (op _ getop()) = 0 THEN EXIT LOOP; 01167
            IF (NOT getsym( :symtype, symval)) OR specialsymbol THEN
            err($"Illegal Address");           01168
            value _ oper(value, symval, op);   01169
        END;                                    01170
    (parsewrapup):                             01171
    IF &rd THEN                                 01172
        BEGIN                                    01173
            recordstart _ value;                01174
            initrd(&rd); %Initialise record%  01175
            fielddesig(&rd);                    01176
        END;                                    01177
    RETURN(value, defvalue);                   01178
    END.                                       01179
%Replace%                                     01180
(replfield)PROC(rd);                          01181
    %This procedure accepts an expression, and replaces the
    contents of the field indicated by rd with its value. It
    expects the expression to be terminated with a CA.% 01182
    LOCAL value, char;                          01183

```







```

ELSE IF stacksymbol THEN stackref(&rd, symtype, symval) 01285
  ELSE IF sequencename THEN sequence(&rd, symtype, symval) 01286
      ELSE parsevalue(&rd, symtype, symval); 01287
IF NOT initialised THEN initrd(&rd); 01288
RETURN; 01289
END. 01290
** BREAKPOINT Routines% 01291
(bpciall)PROC; 01292
%Clear all breakpoints% 01293
LOCAL bpn, bpa; 01294
bpn _ -1; 01295
WHILE (bpn _ bpn+1) < nbkpts DO 01296
  IF (bpa _ findbp(bpn)) THEN 01297
    BEGIN 01298
      bpcir(bpa); 01299
    END; 01300
RETURN; 01301
END. 01302
(bpcir)PROC(bpa); 01303
LOCAL c; 01304
%Arg is address of bp% 01305
IF tblsearch($lbptbl, lbptblsz, lbptblentsz, bpa: c) THEN [c] _ 01306
0; %Clear local table entry% 01307
[bpa] _ 0; 01308
RETURN; 01309
END. 01310
(bppntall)PROC; 01311
%Print all breakpoints% 01312
LOCAL bpn; 01313
bpn _ -1; 01314
WHILE (bpn _ bpn+1) < nbkpts DO 01315
  IF findbp(bpn: bpn) THEN typbrk(bpn); 01316
RETURN; 01317
END. 01318
(breakpoint)PROC;
%Get hee to check whether or not o execute a break...call d
with a !JSP brkchk% 01319
(brkchk): 01320
!HRRZM 0,ddtrloc; %Save off return address% 01321
!JSP ddtsvrg; %Save off registers% 01322
IF (ddtrp _ findbp(ddtrloc-1)) = 0 THEN 01323
  BEGIN 01324
    crlf(); 01325
    typeas($"Unrecognised Break Point"); 01326
    !JSP ddtresreg; 01327
    !JRST @ddtrloc; 01328
  END; 01329
CASE [ddtrp].bptest OF 01330
  =0: NULL; 01331
  =1: %Trace% 01332
    BEGIN 01333
      typtrace(ddtrloc-1); 01334
      GOTO bkpret; 01335
    END; 01336
< 1B7: %Procedure Call..T/F% 01337

```

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BEGIN                                                    01338
ddtinst _ [ddtrp].bptest; %Address of proc to be
called%                                                    01339
!JSP ddtrreg; %restore registers except 0 and s%          01340
!CALLO @ddtinst; %ll Routine%                            01341
IF NOT a1 THEN GOTO bkpret;                               01342
END; %Fall Through to break%                             01343
ENDCASE %Fall through to break%                          01344
BEGIN                                                    01345
ddtjunk _ [ddtrp].bpval;                                  01346
ddtinst _ [ddtrp].bptest; %Instruction%                 01347
!JSP ddtrreg; %Restore registers except s and 0%         01348
r0 _ ddtjunk;                                            01349
!XCT ddtinst;                                            01350
GOTO bkpret; %Test Failed%                               01351
END; %Fall through to break%                             01352
%By here, we will execute the break point%              01353
%Resyore registers%                                     01354
!JSP ddtresreg;                                         01355
%Now call ddt, with breakpoint address on top of stack% 01356
!PUSH s,ddtrloc; %Return address in case breakpoint
cleared%                                                 01357
!JSP breakddt; %Assumes top of stack contains break
address...returns with break address in 3Z(s)%          01358
%Returning from ddt....proceed%                          01359
(breakret): %Returning from breakpon execution%         01360
%Restore return address at 3(s)%                         01361
!MOVE 3(s);                                             01362
!MOVEM ddtrloc;                                         01363
%Save registers%                                        01364
!JSP ddtsvrg;                                           01365
%See if breakpoint is still valid%                      01366
IF (ddtrp _ findbp(ddtrloc-1)) = 0 THEN %No More Brek
Point%                                                  01367
%No break any more...restore registers and return%     01368
BEGIN                                                    01369
ddtrloc _ ddtrloc-1;                                    01370
!JSP ddtresreg;                                         01371
!JRST @ddtrloc;                                         01372
END;                                                     01373
%Global breakpoint return code%                          01374
(bkpret):                                               01375
%Breakpoint is still there...execute instruction and
proceed%                                                01376
ddtinst _ [ddtrp].bpinst;                               01377
!JSP ddtresreg;                                         01378
!XCT ddtinst;                                           01379
!JRST @ddtrloc;                                         01380
%Miscellaneous breakpoint routines%                    01381
(ddtsvrg): %Save registers on stack%                   01382
ddtrg1 _ r0;                                            01383
ddtrg2 _ r1;                                            01384

```

```

!MOVEI 1,2(s); %Location to save registers%      01385
!JSP ddtsvr1; %Save registers 2-17%              01386
!PUSH s,ddtrg2; %Place original r1 into proper place% 01387
!HRRI 1,16B;                                     01388
!HRL 1,1;                                         01389
!ADD s,1; %Fix up s%                              01390
!JRST @ddtrg1; %RETURN%                           01391
(ddtresreg): %Restore the registers%              01392
ddtrg1 _ r0;                                       01393
r1.LH _ s.RH-15B; %Location of registers%         01394
r1.RH _ 2; %Where they are to go%                 01395
r0 _ 17B; %Last loc%                              01396
!BLT 1,@0;                                        01397
!MOVE 1,1(s); %Restore 1%                          01398
!JRST @ddtrg1; %RETURN%                           01399
(ddtr1reg): %Restore the registers except for s%   01400
ddtrg1 _ r0;                                       01401
r1.LH _ s.RH-15B; %Location of registers%         01402
r1.RH _ 2; %Where they are to go%                 01403
r0 _ 17B; %Last loc%                              01404
!MOVEM s,ddtrg2; %Save off s%                     01405
!BLT 1,@0;                                        01406
!MOVE 1,1(s); %Restore 1%                          01407
!MOVE s,ddtrg2;                                    01408
!JRST @ddtrg1;                                    01409
END.                                               01410
(chkbp)PROC(loc);                                 01411
%This procedure checks the bkpt num/ addr passed for first a
stack manipulation instruction, and secondly an already
defined breakpoint.                               01412
Returns addr updated for stack manip and breakpoints as first
result,                                           01413
If previously defined breakpoint, returns breakpoint address +
number%                                          01414
LOCAL bpa, bpn;                                  01415
bpa _ bpn _ 0;                                   01416
IF (loc > nbkpts) AND [loc] .A smanipumask = smanipulator THEN
                                                    01417
    BEGIN                                         01418
    BUMP loc;                                     01419
    END;                                          01420
IF (bpa _ findbp(loc: bpn)) THEN                01421
    BEGIN %Brekpoint already there%             01422
    loc _ [bpa];                                 01423
    END;                                          01424
RETURN(loc, bpa, bpn);                           01425
END.                                             01426
(restbp)PROC;                                     01439
%Restore the original instructions%             01440
LOCAL c, bptinst;                                01441
bptinst _ jsp + $brkchk;                          01442
c _ -bptblentsz;                                  01443
WHILE (c _ c+bptblentsz) < bptblsz DO          01444
    IF bptbl[c] # 0 AND [bptbl[c]] = bptinst THEN 01445
        [bptbl[c]] _ bptbl[c].bptinst;         01446

```

```

RETURN;                                01447
END.                                    01448
(setbkpt)PROC(addr, test, testval, bpa, bpn); 01449
  %Create a breakpoint%                 01450
  %Return brekpoint number%            01451
  LOCAL lbpa; %Prealpoint address, number% 01452
  IF NOT bpa THEN %Get slot in table%    01453
    BEGIN                                01454
      IF NOT tblsearch($lbptbl, lbptblsz, 1, 0: lbpa) THEN 01455
        err($"Breakpoint Table Full");
      IF NOT tblsearch($bptbl, bptblsz, bptblentsz, 0: bpa, bpn)
        THEN err($"Breakpoint Table Full"); 01456
      [lbpa] _ bpa;                       01457
      END;                                 01458
    IF [addr] .A smanipumask = smanipulator THEN 01459
      BUMP addr;                          01460
    [bpa].bpaddr _ addr;                  01461
    [bpa].bptest _ test;                 01462
    [bpa].bpval _ testval;               01463
    RETURN(bpn);                         01464
  END.                                    01465
(storbp)PROC;                            01466
  %Store the breakpoints in the table%   01467
  LOCAL c, bptinst;                     01468
  bptinst _ jsp + $brkchk;               01469
  c _ -bptblentsz;                      01470
  WHILE (c _ c+bptblentsz) < bptblsz DO 01471
    IF bptbl[c] # 0 AND [bptbl[c]] # bptinst THEN 01472
      BEGIN                                01473
        bptbl[c].bpinst _ [bptbl[c]]; %Save off instruction%
                                                01474
        [bptbl[c]] _ bptinst;             01475
      END;                                 01476
    RETURN;                               01477
  END.                                    01478
(typbrk)PROC(bp);                        01479
  LOCAL bpa, bpn;                       01480
  LOCAL STRING tempsr[50];              01481
  IF NOT (bpa _ findbp(bp: bpn)) THEN err($"No Such Breakpoint"); 01482
  *tempsr* _ "BP #", STRING(bpn), ", At "; 01483
  crlf();                                02768
  typeas($tempsr);                      01484
  typval([bpa].bpaddr, symbolicmode);   01485
  IF [bpa].bptest # 0 THEN              01486
    BEGIN                                01487
      CASE [bpa].bptest OF               01488
        =1:                              01489
          *tempsr* _ "(Trace)";          01490
        <1B7:                             01491
          BEGIN                          01492
            ddgtsymbol($tempsr, [bpa].bptest); 01493
            *tempsr* _ "Test Procedure is ", *tempsr*; 01494
          END;                            01495
      ENDCASE                            01496
    BEGIN                                01497

```

```

ddgtsymbol($tempSr, [bpa].bptest.RH);          01498
*tempSr* _ *tempSr*, SP;                       01499
CASE [bpa].bptest .A opcodeMask OF            01500
  =came: *tempSr* _ *tempSr*, "=";           01501
  =camn: *tempSr* _ *tempSr*, "#";           01502
  =caml: *tempSr* _ *tempSr*, ">";           01503
  =camg: *tempSr* _ *tempSr*, "<";           01504
  =camle: *tempSr* _ *tempSr*, ">=";         01505
  =cange: *tempSr* _ *tempSr*, "<=";         01506
ENDCASE err($"Illegal Breakpoint Relation");  01507
*tempSr* _ "Test: ", *tempSr*, SP,           01508
*[octnum([bpa].bpval)]*;                       01509
END;                                             01510
  crlf();                                       01511
  typeas($tempSr);                             01512
  END;                                          01513
crlf();                                         01514
RETURN;                                        01515
END.                                           01516
(typtrace)PROC(addr);                          01517
%Types out a trace message for address%
LOCAL STRING tempSr[50];                       01518
ddgtsymbol($tempSr, addr); %Get a symbol for it% 01519
%Use TENEX output stuff because crlf or typeas may be traced%
!pbout(CR); !pbout(LF);                       01520
!sout (101B, chbmtY + $tempSr, -tempSr.L);    01521
RETURN;                                        01522
END.                                           01523
(xbpclear)PROC;                                01524
%Clear a breakpoint%                          01525
LOCAL bpa, bpn;                                01526
echo($"Clear ");                               01527
echon();                                       01528
CASE nextchar OF                              01529
  =A:                                          01530
    BEGIN                                     01531
      echo($"ll");                            01532
      chkcacr();                             01533
      bpclall();                             01534
    END;                                      01535
  END;                                       01536
  BEGIN                                     01537
    backupchar;                              01538
    bpa _ parsevalue(0, 0, 0);               01539
    chkcacr();                               01540
    IF [bpa].A smanipumask = smanipulator THEN 01541
      BUMP bpa;                              01542
    IF NOT (bpa _ findbp(bpa: bpn)) THEN err($"No Such 01543
      Breakpoint");
    bpclr(bpa);                              01544
    bpclr(bpn);                              01545
  END;                                       01546
RETURN;                                        01547
END.                                           01548
(xbpprint)PROC;                               01549

```



```

CASE nextchar OF
    =": test _ test .V came;
    =#: test _ test .V camn;
    =<:
        IF nextchar = '=' THEN test _ test .V camge
        ELSE
            BEGIN
                backupchar;
                test _ test .V camg;
            END;
    =>:
        IF nextchar = '=' THEN test _ test .V camle
        ELSE
            BEGIN
                backupchar;
                test _ test .V caml;
            END;
    =CA, =CR: EXIT LOOP;
ENDCASE err($"Illegal Test");
deblnk();
testval _ parsevalue(0, 0, 0);
END;
ENDCASE err($"??");
END;
bpn _ setbkpt(loc, test, testval, bpa, bpn);
RETURN;
END.
(xbrkpt)PROC;
%This the breakpoint control routine%
echo($"Breakpoint ");
CASE nextchar OF
    =C: xbpclear();
    =P: xbpprint();
    =S: xbpset();
ENDCASE
BEGIN
    echo($"? (Clear/Print/Set) ");
    REPEAT CASE;
    END;
RETURN;
END.
** CONTINUE command %
(xcontin)PROC;
echo($"Continue");
chkcacr();
crlf();
storbp();
SIGNAL(continsig);
END.
** DEFINE Command %
(xdddef)PROC;
% this routine parses and processes the DEFINE symbol command %
% a symbol is entered into the ddtsymbol table with the
specified value only if it does not already exist there (NEW)
or only if it already exists there (OLD) %

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```

LOCAL value, addrv, char;                                01658
LOCAL STRING tempstr[20];                                01659
echo($"DEFINE ");                                        01660
CASE char _ nextchar OF                                  01661
  =`N: % NEW symbol %                                    01662
    BEGIN                                                01663
      echo($"New Symbol: ");                                01664
      IF ddmrkx = 0                                        01665
        THEN err($"No Block in Mark Stack for Definition"); 01666
      echon();                                           01667
      IF NOT rdsym($tempstr) THEN err($"Illegal Symbol"); 01668
      chkcacr();                                          01669
      IF ddtlookup($tempstr, 0 : value,addrv)           01670
        THEN err($"Symbol Already Exists");             01671
      echo($" New value = ");                             01672
      IF NOT parsenter( :value) THEN err($"Illegal Value"); 01673
      chkcacr();                                          01674
      ddtenter( $tempstr, value, global );              01675
      END;                                                01676
    =`O: % OLD symbol %                                    01677
      BEGIN                                                01678
        echo($"OLD Symbol: ");                            01679
        echon();                                          01680
        IF NOT rdsym($tempstr) THEN err($"Illegal Symbol"); 01681
        chkcacr();                                          01682
        IF NOT ddtlookup($tempstr, 0 : value,addrv)     01683
          THEN err($"Symbol Does Not Exist");           01684
        echo($" New value = ");                           01685
        IF NOT parsenter( :value) THEN err($"Illegal Value"); 01686
        chkcacr();                                          01687
        [addrv] _ value; % stick in new value %         01688
        END;                                              01689
      ENDCASE                                             01690
      BEGIN                                                01691
        echo($"? (New/Old) ");                            01692
        REPEAT CASE;                                       01693
        END;                                              01694
      RETURN;                                             01695
    END.                                                  01696
  /* FIND %                                              01697
  (xddfnd) PROCEDURE;                                     01698
  % this routine parses and processes the FIND command % 01699
  % this command finds all occurrences of a particular value
  between two specified address limits and prints out the
  addresses of the hits %                                01700
  LOCAL lower,upper, default;                            01701
  LOCAL value,mask;                                      01702
  LOCAL STRING tempstr[75];                              01703
  LOCAL STRING tempstr1[50];                            01704
  echon();                                               01705
  echo($"Find Content ");                                 01706
  IF NOT parsenter( :value) THEN err($"Invalid Content
  Expression");                                         01707

```

```

chkcacr();                                01708
echo($" Masked by ");                       01709
IF NOT parser( :mask) THEN mask _ 777777B; % defalut mask %;
                                            01710
chkcacr();                                01711
echo($" From: ");                           01712
  lower _ parsevalue(0,0,0 : default);     01713
  chkcacr();                                01714
  IF default THEN lower _ $sysrtn;         01715
echo($" To: ");                             01716
  upper _ parsevalue(0,0,0 : default);     01717
  chkcacr();                                01718
  IF default THEN lower _ 554000B;        01719
crlf();                                    01720
FOR lower UP UNTIL > upper DO              01721
  BEGIN                                    01722
    IF value = [lower] .A mask THEN        01723
      BEGIN % found a match -- now print it out % 01724
        ddgtsymbol( $tempstr, lower); % get representation for
        address %                               01725
        ddgtsymbol( $tempstr1, [lower]); % get representation for
        value %                                 01726
        % edit them together %                 01727
        *tempstr* _ *tempstr*, "/ ", *tempstr1*; 01728
        typeas($tempstr);                     01729
        crlf();                               02767
      END;                                    01730
    IF inpstp THEN                           01731
      BEGIN                                   01732
        inpstp _ FALSE;                     01733
        EXIT LOOP;                          01734
      END;                                    01735
    END;                                     01736
  RETURN;                                    01737
  END.                                       01738
** GO TO Command %                          01739
(xgo)PROC;                                  01740
  LOCAL v;                                  01741
  echo($"Go to Location: ");                 01742
  echon();                                   01743
  IF (v _ parsevalue(0, 0, 0)) < 1000 THEN err($"Illegal
  Address");                                01744
  chkcacr();                                01745
  storbp();                                  01746
  SIGNAL(gosig, v); %To be trapped by runddt% 01747
  END.                                       01748
** MARK command %                           01749
(xnmark)PROC;                               01750
  %This the mark symbol table control routine% 01751
  echo($"Mark Symbol Table: ");             01752
  CASE nextchar OF                           01753
    =^C: xddpop();                            01754
    =^P: xmkprint();                          01755
    =^S: xddmark();                           01756
  ENDCASE                                    01757
  BEGIN                                     01758

```

```

        echo("$"? (Clear/Print/Set) ");          01759
        REPEAT CASE;                             01760
        END;                                     01761
RETURN;                                         01762
END.                                             01763
(xmkprint) PROCEDURE;                          01764
% this routine parses and processes the MARK SYMBOL TABLE PRINT
command %                                     01765
LOCAL i,j,k;                                  01766
LOCAL STRING tempstr[50];                    01767
echo("$Print");                                01768
chkcacr();                                    01769
crlf();                                       01770
IF ddmrkx THEN *tempstr* _ "Contents of Mark Stack:" 01771
ELSE *tempstr* _ "Mark Stack Empty";         01772
typeas( $tempstr );                          01773
FOR i _ ddmrkx - 1 DOWN UNTIL < 0 DO         01774
    BEGIN                                     01775
        j _ [ddmrk[i]-1]; % RADIX50 name representation % 01776
        *tempstr* _ NULL;                   01777
        crlf();                             01778
        LOOP % convert from radix 50 to ascii % 01779
            BEGIN                             01780
                DIV j/50B, j, k;             01781
                IF NOT k THEN EXIT LOOP;     01782
                k _ IF (k _ k + 47) > 57 THEN k+7 ELSE k; 01783
                *tempstr* _ k , *tempstr*;   01784
            END;                             01785
        typeas($tempstr);                   01786
    END;                                     01787
RETURN;                                       01788
END.                                           01789
(xddmark) PROCEDURE;                          01790
% this routine parses and processes the MARK SYMBOL TABLE
command %                                     01791
LOCAL i,j,k;                                  01792
LOCAL STRING tempstr[50];                    01793
echo("$Set At: ");                            01794
echon();                                       01795
IF NOT rdsym($tempstr) THEN err("$Illegal Block Name"); 01796
chkcacr();                                    01797
ddtmark($tempstr);                          01798
RETURN;                                       01799
END.                                           01800
(xddpop) PROCEDURE;                          01801
% this routine parses and processes the POP SYMBOL TABLE
command %                                     01802
LOCAL i,j,blockptr,namevalue;               01803
LOCAL STRING tempstr[50];                    01804
echo("$Clear Block ");                       01805
echon();                                       01806
IF NOT rdsym($tempstr) THEN err("$Illegal Block Name"); 01807
chkcacr();                                    01808
namevalue _ ddtname( $tempstr, 1) .A 32M;   01809
% try to find the names symbol in the mark stack % 01810
FOR i _ ddmrkx - 1 DOWN UNTIL < 0 DO         01811

```

```

BEGIN                                                    01812
blockptr _ ddmrk[i];                                    01813
IF [blockptr-1] = namevalue THEN                        01814
  BEGIN % found block, now collapse mark stack %      01815
  FOR j _ i UP UNTIL >= ddmrkx - 1 DO                  01816
    ddmrk[j] _ ddmrk[j+1];                             01817
    ddmrkx _ ddmrkx - 1;                               01818
    % check to see if block being deleted is at the bottom of
    the DDT symbol table %                             01819
    ddtchkp( blockptr );                               01820
    RETURN;                                           01821
  END;                                               01822
END;                                                 01823
err($"Block Not In Mark Stack");                       01824
END.                                                  01825
%* PROCEDURE call, replace, backup%                   01826
(gprcname)PROC;                                       01827
LOCAL symval, symtype, c;                             01828
IF NOT getsym(: symtype, symval) THEN RETURN(0);      01829
IF ([symval].accum10 # $s AND [symval].addr10 # $sysovr) THEN
  IF [symval].opcod10 # 254B %JRST% THEN RETURN(0)    01830
  ELSE                                                01832
    IF tblsearch($proctbl, proctblsz, proctblentsz, symval:
    c) THEN RETURN(symval, c)                         01833
    ELSE RETURN(FALSE);                               01834
  RETURN(symval, 0);                                  01835
END.                                                  01836
(xbackp)PROC;                                         01837
LOCAL prl, c;                                         01838
echo($"Back up to ");                                  01839
echon();                                              01840
IF NOT (prl _ gprcname( :c)) THEN err($"Illegal Procedure
Name");                                               01841
chkcacr();                                           01842
IF c = 0 THEN err($"Not in Replace List");            01843
[prl] _ [c+1]; %Original inst%                       01844
[cl] _ 0; %Clear it%                                  01845
RETURN;                                              01846
END.                                                  01847
(xcallp)PROC(prcad, frm, fp);                          01848
%Fake a call to prcad%                                01849
storbp(); %Set up breakpoints%                       01850
ddtjunk _ prcad;                                      01851
s _ m;                                                01852
IF fp > 0 THEN                                        01853
  BEGIN                                              01854
    r2.LH _ frm;                                     01855
    r2.RH _ m+1;                                     01856
    r3 _ m.RH + fp;                                  01857
    !BLT 2,@3;                                       01858
  END;                                               01859
  !JSP urstrg;                                       01860
  GOTO [ddtjunk];                                    01861
END.                                                  01862
(xcalprc)PROC;                                       01863

```

```

LOCAL pccadr, frm[maxprms], fp, char, rd, c, symtype, symval;
REF rd;
echo($"Call ");
echon();
IF NOT pccadr _ gprcname() THEN err($"Not a Procedure");
fp _ 0;
IF (char _ nextchar) = '(' THEN
  LOOP
    BEGIN
      parserter(:frm[fp]);
      IF (fp _ fp+1) > maxprms THEN err($"Too Many
Parameters");
      IF (char _ nextchar) # ',', AND char # '/' THEN
        IF char # ')' THEN err($"Illegal Parameter")
        ELSE EXIT;
      END
    ELSE
      IF char # 'C' THEN
        BEGIN
          IF NOT getsym(: symtype, symval)
          OR NOT stacksymbol THEN err($"Illegal Frame Designator");
          &rd _ symval+1;
          frametop _ CASE recordstart OF
            =frametype: frametop;
          ENDCASE frametop;
          initframe();
          IF nparms > maxprms THEN err($"Too Many Parameters");
          c _ 0;
          WHILE (c_c+1) <= nparms DO
            frm[fp := fp+1] _ [frametop + c];
          END
          ELSE backupchar;
        chkcacr();
        %Clear input buffer so we can read characters%
        clrbuf(0);
        crlf();
        xcallp(pccadr, $frm, fp);
        c _ a; %save off result%
        !JSP usvreg; %Save off user registers%
        restbp(); %Restore break points%
        clrbuf(0); %Get rid of any junk left over%
        crlf();
        typeas( $"Return Value = ");
        typval(c, numericmode); %Type out result%
        RETURN;
      END.
(xprocc)PROC;
echo($"Procedure ");
CASE nextchar OF
  = 'C':
    xcalprc();
  = 'R':
    xreplp();

```

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="B:
  xbackp();
ENDCASE
  BEGIN
  echo($"? (Backup/Call/Replace) ");
  REPEAT CASE;
  END;
RETURN;
END.
(xreplp)PROC;
LOCAL pr1, pr2, c;
echo($"Replace Procedure ");
echon();
IF NOT (pr1 _ gprcname()) THEN err($"Illegal Procedure Name");
chkcacr();
echo($" By ");
IF NOT (pr2 _ gprcname()) THEN err($"Illegal Procedure Name");
chkcacr();
IF NOT tblsearch($proctbl, proctblsz, proctblentsz, 0: c) THEN
  BEGIN
  crlf();
  typeas($"Backup Table Full...Replaced Instruction is:");
  typval([pr1], symbolicmode);
  END
ELSE
  BEGIN
  [c] _ pr1;
  [ c +1] _ [ pr1];
  END;
[pr1] _ jrst + pr2;
RETURN;
END.
%* RECORD Pointer Set%
(xrpset)PROC;
%Set up the record pointer RECP%
LOCAL symval, symtype;
echo($"Record Pointer Set to: ");
echon();
recprepl(0);
RETURN;
END.
%* SHOW%
(chkmode)PROC( caflag);
LOCAL char, mode;
mode _ currenttypemode;
echoff();
IF NOT caflag THEN RETURN(mode);
IF (char _ nextchar) = C. THEN
  BEGIN
  CASE nextchar OF
    ="S:
      BEGIN

```

```

        echo($" Symbolic "); 01968
        mode _ symbolicmode; 01969
        END; 01970
    ="N: 01971
        BEGIN 01972
        echo($" Numeric "); 01973
        mode _ numericmode; 01974
        END; 01975
    ="T: 01976
        BEGIN 01977
        echo($" Text "); 01978
        mode _ textmode; 01979
        END; 01980
    ENDCASE err($"Illegal Mode Spec"); 01981
END 01982
ELSE backupchar; 01983
IF char = "I THEN mode _ numericmode; 01984
IF char = "/" THEN mode _ symbolicmode; 01985
currenttypemode _ mode; 01986
RETURN(mode); 01987
END. 01988
(xnshow)PROC(olddr, echflg); 01989
LOCAL rd[ribsize], mode, caflag, char; 01990
REF olddr; 01991
IF echflg THEN echo($"Show "); 01992
copyrd(&olddr, $rd); 01993
caflag _ TRUE; 01994
CASE (char _ nextchar) OF 01995
    ="R: %Record% 01996
        BEGIN 01997
        echo($"Record "); 01998
        IF recp = 0 THEN err($"Record Pointer Undefined"); 01999
        IF NOT recordentity OR recordname # recp THEN 02000
            BEGIN 02001
            entity _ recordtype; 02002
            dynamicrecord _ FALSE; 02003
            recordname _ recp; 02004
            initialised _ FALSE; 02005
            END; 02006
            addressmode _ macro; 02007
            END; 02008
    ="S: %String% 02009
        BEGIN 02010
        echo($"String "); 02011
        entity _ stringtype; 02012
        dynamicrecord _ TRUE; 02013
        defineproc _ $stringrec; 02014
        addressmode _ macro; 02015
        initialised _ FALSE; 02016
        END; 02017
    ="L: 02018
        BEGIN 02019
        echo($"Location "); 02020
        REPEAT(char _ SP); 02021
        END; 02022
    ="^: 02023

```

```

%Predecessor%                                02024
BEGIN                                           02025
IF echflg THEN echo($"Preceeding ");          02026
chngadr($rd, -1);                             02027
(reltype): %Come here to type relative%      02028
  typloc($rd); %Type out address%            02029
  caflag _ 0;                                02030
  GOTO comtype;                               02031
END;                                           02032
=LF, =`N:                                       02033
%Next%                                         02034
BEGIN                                           02035
IF echflg THEN echo($"Next ");               02036
chngadr($rd, 1);                             02037
GOTO reltype;                                 02038
END;                                           02039
=CA: % command accept -- may be a bug %      02040
BEGIN                                           02041
backupchar;                                  02042
IF displayflag THEN REPEAT CASE (SP) ELSE GOTO comtype;
                                                02043
END;                                           02044
=`, % assign a value %                         02045
=CR, =C.: %Same thing over%                  02046
BEGIN                                           02047
backupchar;                                  02048
GOTO comtype;                                 02049
END;                                           02050
=TAB: %Move address to last value%           02051
BEGIN                                           02052
recordstart _ lv;                            02053
caflag _ 0;                                  02054
GOTO comtype;                                 02055
END;                                           02056
ENDCASE                                        02057
BEGIN                                           02058
%Set to location / word%                    02059
IF char # SP THEN                            02060
  BEGIN                                        02061
    typech(char);                             02062
    backupchar;                               02063
  END;                                        02064
  entity _ wordtype;                          02065
  dynamicrecord _ TRUE;                       02066
  defineproc _ $wordrec;                     02067
  mother _ 0;                                 02068
  addressmode _ macro;                       02069
  initialised _ FALSE;                       02070
END;                                           02071
%Now read and parse the address%             02072
showaddr($rd);                               02073
%Now type it out%                             02074
(comtype):                                   02075
%Check for mode%                             02076
  mode _ chkmode(caflag);                    02077
  typentity($rd, mode);                       02078

```



```

%Now update old address%                                02079
  copyrd($rd, &oldrd);                                  02080
%Replace if appropriate%                                02081
  IF caflag THEN repval(&oldrd);                         02082
RETURN;                                                 02083
END.                                                    02084
%* TRACE%                                              02085
(xtrace)PROC;                                          02086
LOCAL taddr, bpn, bpa;                                  02087
%Set up trace%                                         02088
echo($"Trace Location ");                               02089
echon();                                               02090
IF (taddr _ chkbp(parsevalue(0, 0, 0): bpa, bpn)) < 1000 THEN
err($"??");                                            02091
chkcacr();                                             02092
setbkpt(taddr, 1, 0, bpa, bpn);                       02093
RETURN;                                                02094
END.                                                    02095
%* VALUE Command%                                     02096
(xtval)PROC;                                           02097
LOCAL v;                                               02098
echo($"Value of ");                                    02099
echon();                                               02100
v _ parsevalue(0, 0, 0);                               02101
typeas($" is ");                                       02102
typval(v, chkmode(TRUE));                             02103
chkcacr();                                             02104
RETURN;                                                02105
END.                                                    02106
%* Record Information Block Routines%                 02107
%* RIB Utilities%                                     02108
  (initrd)PROC(rd);                                    02109
  %Initialises an RD...Assumes that the following fields are
  valid when called:
    recordstart                                        02110
    mother                                             02111
    recordname                                         02112
    dynamicrecord (and defineproc if applicable)      02113
    entity                                             02115
    addressmode                                        02116
  Initialises the following fields to 0 in all cases: 02117
    fieldnumber                                       02118
    daughter                                           02119
    suppressloc                                       02120
  Calls the defineproc if dynamicrecord, or otherwise setup
    numberfields                                       02121
    recordsize                                         02122
    overflowaction                                     02123
    underflowaction                                    02124
%                                                       02125
LOCAL calprc, value, fld, mode;                       02126
LOCAL STRING tempsr[50];                              02127
REF rd, calprc, fld;                                  02128
IF initialised THEN RETURN;                           02129
fieldnumber _ daughter _ suppressloc _ 0;            02130

```



```

replaceaction _ defaultreplace; 02183
overflowaction _ $bumpframe; 02184
underflowaction _ $preframe; 02185
dynamicrecord _ TRUE; 02186
recordstart _ framep + nparms; 02187
entity _ recordtype; 02188
addressmode _ macro; 02189
&fld _ fieldstart; 02190
c _ 0; 02191
WHILE (c _ c+1) <= numberfields DO 02192
  BEGIN 02193
    fieldptr _ wordbyteptr+nparms+c; 02194
    typemode _ $typical; 02195
    &fld _ &fld + fielddescsz; 02196
  END; 02197
RETURN; 02198
END. 02199
(typical)PROC(bp, rd); 02200
LOCAL STRING tempsr[4]; 02201
REF rd; 02202
crlf(); 02203
typech(*L); 02204
*tempsr* _ STRING(fieldnumber); 02205
typeas($tempsr); 02206
typval(.bp, currenttypemode); 02207
RETURN; 02208
END. 02209
%Parms% 02210
(parmdef)PROC(rd); 02211
LOCAL fld, c; 02212
REF rd, fld; 02213
fieldnumber _ 0; 02214
recordsize _ numberfields _ nparms; 02215
replaceaction _ defaultreplace; 02216
overflowaction _ $bumpframe; 02217
underflowaction _ $preframe; 02218
dynamicrecord _ TRUE; 02219
recordstart _ framep; 02220
entity _ recordtype; 02221
addressmode _ macro; 02222
&fld _ fieldstart; 02223
c _ 0; 02224
WHILE (c _ c+1) <= numberfields DO 02225
  BEGIN 02226
    fieldptr _ wordbyteptr + c; 02227
    typemode _ $typparm; 02228
    &fld _ &fld + fielddescsz; 02229
  END; 02230
RETURN; 02231
END. 02232
(typparm)PROC(bp, rd); 02233
LOCAL STRING tempsr[4]; 02234
REF rd; 02235
crlf(); 02236
typech(*P); 02237
*tempsr* _ STRING(fieldnumber); 02238

```

```

typeas($tempstr);
typval(.bp, currenttypemode);
RETURN;
END.
%Recp [Record Pointer]
(recpdef)PROC(rd);
LOCAL fld;
REF rd, fld;
recordstart _ $recp;
numberfields _ 2;
recordsize _ 1;
overflowaction _ underflowaction _ 0;
addressmode _ macro;
replaceaction _ $recprepl;
&fld _ fieldstart;
fieldptr _ recprecdaddr;
typemode _ $recpt1;
&fld _ &fld + fielddescsz;
fieldptr _ recprecsz;
typemode _ $recpt2;
RETURN;
END.
(recprepl)PROC(rd);
LOCAL symtype, symval;
REF rd;
IF NOT getsym( :symtype, symval)
OR NOT programsymbol
OR NOT ckbptr([symval.RH])
OR symval.LH = 0 THEN
err($"Illegal Record Designator");
chkcacr();
recp _ symval;
RETURN;
END.
(recpt1)PROC(bp, rd);
LOCAL STRING tempstr[40];
crlf();
typeas($"First Field in Record is ");
ddgtsymbol($tempstr, .bp);
typeas($tempstr);
RETURN;
END.
(recpt2)PROC(bp, rd);
typech(",");
typval(.bp, numericmode);
typeas($" Fields in Record");
RETURN;
END.
%Stack Frame%
(bumpframe)PROC(rd);
REF rd;
IF framep = frametop THEN err($"Top Of Stack reached");
framep _ framep + framesize + 2;
initframe();
RETURN;

```

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```

END. 02294
(framedef)PROC(rd); 02295
  LOCAL fld; 02296
  REF rd, fld; 02297
  %When called, recordstart contains: 02298
    1 for frametop 02299
    2 for framebase 02300
    address for current frame 02301
  % 02302
  CASE recordstart OF 02303
    =frametype: 02304
      BEGIN 02305
        framep _ frametop; 02306
        initframe(); 02307
      END; 02308
    =framebasetype: 02309
      BEGIN 02310
        framep _ framebase; 02311
        initframe(); 02312
      END; 02313
  ENDCASE NULL; 02314
  recordstart _ framep; 02315
  overflowaction _ $bumpframe; 02316
  underflowaction _ $preframe; 02317
  numberfields _ 1; 02318
  suppressloc _ TRUE; 02319
  fieldnumber _ 0; 02320
  recordsize _ framesize; 02321
  addressmode _ macro; 02322
  setfieldptr; 02323
  fieldptr _ 0; 02324
  typemode _ $typframe; 02325
  RETURN; 02326
END. 02327
(framfielddef)PROC(rd); 02328
  LOCAL fld; 02329
  REF rd, fld; 02330
  %When called, recordstart contains: 02331
    1 for mark 02332
    2 fo return 02333
    3 for SIGNAL value 02334
  % 02335
  overflowaction _ $bumpframe; 02336
  underflowaction _ $preframe; 02337
  numberfields _ 1; 02338
  suppressloc _ TRUE; 02339
  fieldnumber _ 0; 02340
  recordsize _ framesize; 02341
  addressmode _ macro; 02342
  setfieldptr; 02343
  fieldptr _ CASE recordstart OF 02344
    =1: marklocfield; 02345
    =2: retlocfield; 02346
    =3: siglocfield; 02347
  ENDCASE fieldptr; %Change addr call% 02348
  typemode _ defaultmode; 02349

```

```

recordstart _ framep;                                02350
RETURN;                                               02351
END.                                                  02352
(initframe)PROC;                                     02353
%This procedure sets up the relevant globals for the stack
frame stuff.                                         02354
  It gets called at initialisation, and whenever the frame
  pointer (framep) gets chnged%                     02355
LOCAL t, t1;                                         02356
%Find out how many parms%                             02357
  t _ [returnloc-1];                                  02358
  IF t.opcod10 = opcall0 THEN nparms _ 0              02359
  ELSE IF t.opcod10 = opcall1 THEN nparms _ 1         02360
  ELSE IF t.opcod10 = opcallm THEN                   02361
    nparms _ t.accum10 - 2                             02362
  ELSE nparms _ [returnloc-2].addr10-2;               02363
%Get the framesize%                                   02364
  t _ stacktop;                                       02365
  WHILE [t].marklocfield # framep DO t _ [t].marklocfield;
                                                         02366
  framesize _ t-framep-2;                              02367
RETURN;                                               02368
END.                                                  02369
(preframe)PROC(rd);                                   02370
REF rd;                                               02371
IF framep = framebase THEN err($"Bottom of Stack reached");
                                                         02372
framep _ framemark;                                   02373
initframe();                                         02374
RETURN;                                               02375
END.                                                  02376
(typframe)PROC(bp, rd);                               02377
LOCAL STRING tempsr[50];                             02378
REF rd;                                               02379
%First get current procedure name%                   02380
  ddgtsymbol($tempsr, [returnloc-1].addr10);         02381
  crlf();                                             02382
  typeas($"Procedure ");                              02383
  typeas($tempsr);                                   02384
  crlf();                                             02385
  ddgtsymbol($tempsr, returnloc-1);                  02386
  typeas($"Called From ");                            02387
  typeas($tempsr);                                   02388
  *tempsr* _ STRING(nparms), " Parameters", CR, LF,
  STRING(framesize-nparms), " Locals";
                                                         02389
  crlf();                                             02390
  typeas($tempsr);                                   02391
RETURN;                                               02392
END.                                                  02393
*Strings%                                           02394
(replstring)PROC(rd);                                02395
LOCAL string;                                        02744
REF rd, fld, string;                                 02397
%First Read the string%                              02398
  &string _ getstring(2000, $dspblk);                 02399
  txtlit(&string);                                    02400

```

```

%Now replace it%                                02401
  *[[recordstart]]* _ *string*;                  02402
  freestring(&string, $dspblk);                  02745
RETURN;                                          02403
END.                                             02404
(strngrec)PROC(rd);                              02405
LOCAL fld;                                      02406
REF rd, fld;                                    02407
%Check validity%                                02408
  IF [[recordstart]] = 0                        02409
  OR [[recordstart]].M > 3000                   02410
  OR [[recordstart]].L > [[recordstart]].M THEN err($"Illegal
  Format String");                              02411
numberfields _ 3;                               02412
recordsize _ ([[recordstart]].M + 9) / 5;       02413
overflowaction _ proceedaction;                02414
underflowaction _ $strngunderflow;            02415
addressmode _ macro;                           02416
replaceaction _ $replstring;                  02417
&fld _ fieldstart;                             02418
fieldptr _ stringmax;                          02419
typemode _ $typstmx;                           02420
&fld _ &fld + fielddescsz;                    02421
fieldptr _ stringlength;                      02422
typemode _ $typstsz;                          02423
&fld _ &fld + fielddescsz;                    02424
fieldptr.xptr _ 77B; %Make it an X-pointer%    02425
xptrsize _ [[recordstart]].L;                 02426
xptrbytesz _ 7; %Standard A-string alpha%     02427
fieldptr.xptadd _ 5; %First character we wish to print%
                                                    02428
typemode _ textmode;                          02429
RETURN;                                          02430
END.                                             02431
(strngunderflow)PROC(rd);                      02432
LOCAL t, count;                                02433
REF rd;                                          02434
t _ recordstart;                              02435
count _ 0;                                      02436
WHILE (count _ count + 1) <= maxwordsinstring DO 02437
  BEGIN                                         02438
    BUMP DOWN t;                               02439
    IF [t] # 0 THEN                            02440
      IF ((([t].M + 9)/5) = count) AND ([t].L <= [t].M) THEN
                                                    02441
        BEGIN                                   02442
          recordstart _ t;                     02443
          RETURN;                              02444
        END;                                   02445
      END;                                     02446
    err($"No Preceeding String");              02447
  END.                                         02448
(typstmx)PROC(bp, rd);                          02449
LOCAL STRING tempsr[19];                      02450
REF rd;                                          02451
*tempsr* _ " < ", STRING(.bp), " ";          02452

```

```

typeas($temp$);
RETURN;
END.
(typstsz)PROC(bp, rd);
LOCAL STRING temp$[19];
REF rd;
*temp$* _ STRING(.bp), '>', CR, LF;
typeas($temp$);
RETURN;
END.
%Words%
(wordrec)PROC(rd);
LOCAL fld;
REF rd, fld;
numberfields _ 1;
recordsize _ 1;
overflowaction _ underflowaction _ proceedaction;
addressmode _ macro; %Just to make sure%
replaceaction _ $replfield;
dynamicrecord _ TRUE; %For next, previous%
setfieldptr;
fieldptr _ wordbyteptr;
typemode _ defaultmode;
RETURN;
END.
** Internal Hash Table%
% Calls %
(ddtsym) PROC( string );
LOCAL v1,v2,v3;
LOCAL STRING temp$[40];
REF string;
*temp$* _ *string*;
astruc($temp$);
v1 _ hashlookup( $temp$ : v2,v3);
RETURN( v1,v2,v3 );
END.
%Utilities%
(ddthash)PROC(string);
LOCAL STRING temp$[5];
REF string;
temp$[1] _ 0;
IF string.L >= 5 THEN
temp$[1] _ string[1]
ELSE
WHILE temp$.L < string.L DO
*temp$* _ *temp$*, *string*[temp$.L + 1];
RETURN((((temp$[1] .A 35M) / 2) +string.L) MOD hashbase);
END.
(hashdump)PROC;
%Type out the contents of the hash table%
LOCAL nent, stkusd, maxdepth, hash, t, t1, t2;
LOCAL STRING temp$[100];
hash _ nent _ stkusd _ maxdepth _ 0;
LOOP
BEGIN
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```



```

IF hashstack[hash] # 0 THEN                                02508
BEGIN                                                       02509
  BUMP stkusd;                                           02510
  *tempstr* _ CR, LF, STRING(hash);                       02511
  %typeas($tempstr);%                                     02512
  t _ hashstack[hash];                                    02513
  t2 _ 0;                                                 02514
  DO                                                       02515
    BEGIN                                                 02516
      BUMP nent, t2;                                       02517
      t1 _ t + [t].LH;                                       02518
      *tempstr* _ CR, LF, " ", "[t.RH+1]", "( ",          02519
      *["octnum([t1])"]*, " ", *["octnum([t1+1])"]*, ")"; 02520
      %typeas($tempstr);%                                   02521
      END                                                 02522
    UNTIL (t _ [t].RH) = 0;                                 02523
    maxdepth _ MAX(maxdepth, t2);                          02524
    END;                                                  02525
  IF (hash _ hash + 1) >= hashbase THEN EXIT;             02526
  END;                                                  02527
%Now type out end stuff - commented out - CFD
*xlit* _ CR, LF, CR, LF, "Number Entries = ", *["octnum(nent)"]*, 02528
CR, LF, "Maximum Depth = ", *["octnum(maxdepth)"]*,      02529
CR, LF, "Stack Use = ", *["octnum(stkusd)"]*, "/",        02530
*["octnum(hashbase)"]*,
CR, LF, "Hash Table Storage = ",
*["octnum(hashptr-$hashtable)"]*, "/", *["octnum(hashtblsz)"]*, 02531
typeas($xlit); --->>> %                                   02532
RETURN;                                                  02533
END.                                                     02534
(hashenter)PROC(string, value, record, rcdlength);      02535
%enter string if not already entered%                   02536
LOCAL hash, index;                                       02537
REF string;                                               02538
hash _ ddthash(&string);                                   02539
IF hashstack[hash] # 0 THEN                               02540
  IF hashlookup(&string) THEN RETURN(FALSE); %Duplicate% 02541
  [hashptr].RH _ hashstack[hash]; %Link to next entry in stack%
  hashstack[hash] _ hashptr;                               02542
  [hashptr+1].M _ (hashtblsz - 1 - (hashptr-$hashtable))*5; 02543
  *["hashptr+1"]* _ *string*;                               02544
  hashptr _ hashptr + ([hashptr].LH _ (string.L + 14)/5); 02545
  [hashptr] _ value;                                       02546
  BUMP hashptr;                                           02547
  IF rcdlength = 1 THEN [hashptr] _ record;               02548
  ELSE mvbfbf(record, hashptr, rcdlength);                02549
  hashptr _ hashptr + rcdlength;                           02550
  [hashptr] _ 0;                                           02551
  RETURN;                                                  02552
END.                                                     02553
(hashlookup)PROC(string);                                 02554
LOCAL hash, t, t1;                                       02555
REF string;                                               02557

```

```

t _ $shashstack +ddthash(&string);
WHILE (t1 _ [t].RH) # 0 DO
  BEGIN
    IF *string* = *[t1+1]* THEN
      BEGIN
        t _ t1 + [t1].LH;
        RETURN(TRUE, [t], t+1);
      END;
    t _ t1;
  END;
RETURN(FALSE);
END.
(hashtbinit)PROC;
LOCAL t;
IF hashptr # 0 THEN RETURN; %Already Initialised%
hashptr _ $shashtable;
hashtable _ 0;
t _ -1;
WHILE (t_t+1) < hashbase DO hashstack[t] _ 0;
RETURN;
END.
(iniht)PROC;
%Initialise DDT internal Hash Table%
LOCAL rdx, rd[ribsize];
IF hashptr # 0 THEN RETURN; %Already Done%
hashtbinit();
%Do the internal words%
  %Do the Registers%
    hashenter("$R1", internalsym, 0, 1);
    hashenter("$R2", internalsym, 1, 1);
    hashenter("$R3", internalsym, 2, 1);
    hashenter("$R4", internalsym, 3, 1);
    hashenter("$R5", internalsym, 4, 1);
    hashenter("$R6", internalsym, 5, 1);
    hashenter("$R7", internalsym, 6, 1);
    hashenter("$PP", internalsym, 7E, 1);
    hashenter("$S", internalsym, 10B, 1);
    hashenter("$M", internalsym, 11B, 1);
    hashenter("$RP", internalsym, 12E, 1);
    hashenter("$A1", internalsym, 13B, 1);
    hashenter("$A2", internalsym, 14E, 1);
    hashenter("$A3", internalsym, 15B, 1);
    hashenter("$A4", internalsym, 16E, 1);
  %Now do rest of internal symbols%
    hashenter("$LV", internalsym, $lv + indirectmode-$reg1,
1);
    hashenter("$EC", internalsym, $escchar-$reg1, 1);
    hashenter("$SF", internalsym, $symflg-$reg1, 1);
    hashenter("$RNames", internalsym, $rfnmfg-$reg1, 1);
    hashenter("$LC", internalsym, $lc + indirectmode-$reg1,
1);
  %Now do te internal records%
    rdx _ 0;
    %RECP%
      setrd($rd);

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```

recordname _ $recpdef; 02611
dynamicrecord _ TRUE; 02612
entity _ recordtype; 02613
hashenter("$RECP", seqsymbol, $rdx, rdsiz+1); 02614
hashenter("$R", seqsymbol, $rdx, rdsiz+1); 02615
%Stack Frame Pointer% 02616
setrd($rd); 02617
recordstart _ $framep; 02618
recordname _ $framedef; 02619
mother _ daughter _ 0; 02620
dynamicrecord _ TRUE; 02621
entity _ recordtype; 02622
hashenter("$FRAME", seqsymbol + stacksymbv, $rdx, 02623
rdsiz+1);
hashenter("$F", seqsymbol + stacksymbv, $rdx, rdsiz+1); 02624
%PARAMETERS% 02625
setrd($rd); 02626
recordstart _ $framep; 02627
recordname _ $parmdef; 02628
dynamicrecord _ TRUE; 02629
entity _ recordtype; 02630
hashenter("$PARMS", seqsymbol, $rdx, rdsiz+1); 02631
hashenter("$P", seqsymbol, $rdx, rdsiz+1); 02632
%LOCALS% 02633
setrd($rd); 02634
recordstart _ $framep; 02635
recordname _ $localdef; 02636
dynamicrecord _ TRUE; 02637
entity _ recordtype; 02638
hashenter("$LOCALS", seqsymbol, $rdx, rdsiz+1); 02639
hashenter("$L", seqsymbol, $rdx, rdsiz+1); 02640
%Stack top% 02641
setrd($rd); 02642
recordstart _ frametoptype; 02643
recordname _ $framedef; 02644
mother _ daughter _ 0; 02645
dynamicrecord _ TRUE; 02646
entity _ recordtype; 02647
hashenter("$TOP", seqsymbol + stacksymbv, $rdx, rdsiz+1); 02648
%Frame Base% 02649
setrd($rd); 02650
recordstart _ framebasetype; 02651
recordname _ $framedef; 02652
mother _ daughter _ 0; 02653
dynamicrecord _ TRUE; 02654
entity _ recordtype; 02655
hashenter("$BASE", seqsymbol + stacksymbv, $rdx, 02656
rdsiz+1);
%Mark% 02657
setrd($rd); 02658
recordstart _ 1; 02659
recordname _ $framfielddef; 02660
mother _ daughter _ 0; 02661
dynamicrecord _ TRUE; 02662

```

```

        entity _ recordtype;
        hashenter($"MARK", seqsymbol, $rdx, rdsz+1);
%Returnloc%
        setrd($rd);
        recordstart _ 2;
        recordname _ $framfielddef;
        mother _ daughter _ 0;
        dynamicrecord _ TRUE;
        entity _ recordtype;
        hashenter($"RET", seqsymbol, $rdx, rdsz+1);
%Signal Loc%
        setrd($rd);
        recordstart _ 3;
        recordname _ $framfielddef;
        mother _ daughter _ 0;
        dynamicrecord _ TRUE;
        entity _ recordtype;
        hashenter($"SIG", seqsymbol, $rdx, rdsz+1);
        hashdump();
        RETURN;
        END.
** Utilities%
        (ckbptr)PROC(bp);
        %Checks the validity of a byte pointer...returns False if no good%
        IF bp.bpsize > 36
        OR bp.bpbitpos > 36 THEN RETURN(FALSE);
        RETURN(TRUE);
        END.
        (copyrd)PROC(rd1, rd2);
        mvdbf(rd1, rd2, ribsiz);
        RETURN;
        END.
FINISH

```

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NDOT 2

```

< NLS, NDDT2.NLS;10, >, 9-MAR-77 16:43 JDH ;;;;( NLS, NDDT2.NLS;10, ),
22-MAR-74 05:34 KEV ;
FILE nddt2 % L10 <rel-NLS>nddt2 %% (L10,) (rel-nls,nddt2.rel,) % 02
UND-OK 04
%Defines% 05
  DEFINE strbyteptr =440700000001B#; 0824
  DEFINE leftbyteptrj = 4307B8#; 0864
  DEFINE bptblentsz = 4#; 0867
  DEFINE bptblsz =40#; 0868
  DEFINE textmode = 3#; 0869
  DEFINE nbkpts=10#; 0870
  DEFINE ddtlimit = 3000B#; 08
  DEFINE numericmode = 1#; 0866
  DEFINE nextchar = binjsys()#; 09
  DEFINE backupchar = bkjfnjsys()#; 010
  DEFINE areg4 =db[15]#; 011
  DEFINE lv = db[16]#; 0865
  DEFINE reg1 =db#; 012
  DEFINE optabl = 24B#; 013
  DEFINE loadh = [loadlimit].LH#; 015
  DEFINE global = 1#; 016
% Declarations % 017
  DECLARE regnames =("R0 ", "R1 ", "R2 ", "R3 ", "R4 ", "R5 ",
  "R6 ", " P ", "WA ", " S ", " M ", "RP ", "A1 ", "A2 ",
  "A3 ", "A4 "); 018
  DECLARE symloc = 116B, smanipumask = 77774B7, smanipulator
  =27044B7; 019
  DECLARE EXTERNAL calddt; % location of entry point of NDDT % 0871
  DECLARE ddtsptr=770001B; % ptr to ddt's alt i -1 % 0602
  DECLARE loadlimit = 120B; 0298
  REGISTER r1=1, r2=2, r3=3, r4=4; 0435
  REF ddtsptr; 0603
% Record definitions % 0755
  (inst10)RECORD %PDP10 instruction parts% 0756
    addr10[18], 0757
    index10[4], 0758
    indir10[1], 0759
    accum10[4], 0760
    opcod10[9]; 0761
  (instformat) RECORD pdummy[21], longopcode[15]; 0762
% Miscellaneous routines used by other NLS procedures % 0763
  (nddtarm)PROC; % called from NLS % 0764
  LOCAL proc; 0902
  LOCAL STRING nddtname[30]; 0900
  % Roll in NDDT "user" program. % 0872
  % Increase buffer size to 6000 free wds. % 0876
  IF NOT gpawdsleft(6000, FALSE) THEN 0877
    BEGIN 0878
      err($"Cannot set program buffer for NDDT system!"); 0879
    END; 0881
  % Load the user program with NDDT code. % 0884
  *nddtname* _ "netsys, nddt"; 0885
  ON SIGNAL ELSE 0886
  BEGIN 0887
  ON SIGNAL ELSE; 0899

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```

        err($"Cannot load NDDT program");          0888
        END;                                       0890
        getuprog($nddtname);                       0891
        ON SIGNAL ELSE;                           0892
        % Get address of "entry point" calleddt; put it in acalddt. %
        % Get address of "entry point" calleddt; put it in acalddt. % 0893
        IF NOT ddtlookup($"CALLDDT", FALSE, % get procedure in
        user program. %: proc) THEN              0894
            BEGIN                                  0895
                err($"Cannot find NDDT entry procedure"); 0896
            END;                                    0898
            acalddt _ proc;                        0901
        sethint();                                 0765
        RETURN;                                    0766
        END.                                       0767
(nddt disarm)PROC; % called from NLS %          0768
        unsethint();                              0769
        % reset acalddt %                          0874
        acalddt _ 0;                               0875
        RETURN;                                    0770
        END.                                       0771
(sethint)PROC;                                   0825
        %Set up control H as interrupt%          0826
        levtb1 _ levtab.RH;                        0827
        chntab[5] _ $ddtint .V 1B6;              0828
        r1 _ 4B5;                                  0829
        r2 _ $chntab;                              0830
        !HRLI 2,levtab;                            0831
        !JSYS sir;                                  0832
        r1 _ 10000005B;                             0833
        !JSYS ati;                                  0834
        r1 _ 4B5;                                  0835
        r2 _ 1B10;                                  0836
        !JSYS aic;                                  0837
        RETURN;                                    0838
        %DDT Interrupt handling stuff%          0839
        (ddtint):                                  0840
            !SOS @levtb1; %Point to actual instruction interrupted% 0841
            %Check for stack manipulation instruction% 0842
            !HRR 0,@levtb1;                        0843
            !MOVE 0,@0;                             0844
            !MOVEM 0,ddtinst; %Save off inst in case we want to
            execute it later%                      0845
            !AND 0,smanipumask;                    0846
            !CAME 0,smanipulator;                 0847
            !JRST ddtnt1;                          0848
            %By here, interrupted at stack manipulation
            instruction...execute it%             0849
            !XCT ddtinst;                          0850
            !AOS @levtb1;                          0851
        (ddtnt1): %Call ddt %                    0852
            !HRL 0,acalddt;                        0853
            !HRR 0,@levtb1;                       0854
            !HLRM 0,@levtb1;                      0855
            !JSYS debrk;                            0856
        END.                                       0857

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(unsethint)PROC;                                0858
  %remove control H as interrupt%                0859
  r1 _ 10B;                                       0860
  !JSYS dti;                                      0861
  RETURN;                                         0862
  END.                                            0863
(octnum)PROC(value);                             0772
  LOCAL bp;                                       0773
  %Uses ddtlit%                                    0774
  bp _ r1 _ strbyteptr + $ddtlit;                0775
  r2 _ value;                                     0776
  r3 _ 8;                                         0777
  IF NOT SKIP !JSYS nout THEN err($"Error in Nout"); 0778
  ddtlit.L _ slngth(bp, r1);                     0779
  RETURN($ddtlit);                               0780
  END.                                            0781
(tblsearch)PROC(tbl, tblsize, entsize, value);   0782
  %Generalised table searcher...return TRUE, address of entrym
  and entry number if ok, FALSE otherwise%      0783
  LOCAL c;                                        0784
  REF tbl;                                        0785
  c _ -entsize;                                   0786
  WHILE (c _ c+entsize) < tblsize DO            0787
    IF tbl[c] = value THEN RETURN(TRUE, $tbl[c], c/entsize); 0788
  RETURN(FALSE);                                  0789
  END.                                            0790
(findbp)PROC(value);                             0791
  %IF value < nbkpts then assume it is a break point number,
  otherwise an address of an instruction%        0792
  LOCAL bpa, bpn;                                0793
  IF value < nbkpts THEN                         0794
    BEGIN                                         0795
      bpa _ $bptbl + value*bptblentsz;          0796
      IF [bpa] = 0 THEN RETURN(0);               0797
      RETURN(bpa, value);                        0798
    END;                                          0799
  IF NOT tblsearch($bptbl, bptblsz, bptblentsz, value: bpa, bpn)
  THEN RETURN(0);                                0800
  RETURN(bpa, bpn);                              0801
  END.                                            0802
(typval)PROC(value, mode);                       0803
  LOCAL bp;                                       0804
  LOCAL STRING tempsr[75];                       0805
  REF db;                                         0903
  iv _ value;                                     0806
  IF mode = numericmode THEN                    0807
    IF value.LH # 0 THEN                         0808
      *tempsr* _ *[octnum(value.LH)]*, ",, ",
      *[octnum(value.RH)]*                       0809
    ELSE                                          0810
      *tempsr* _ *[octnum(value)]*              0811
    ELSE IF mode = textmode THEN                0812
      BEGIN                                       0813
        bp _ leftbyteptrrj + $value;            0814
        WHILE bp.bpadr = $value DO IF ^bp # 0 THEN typech(.bp); 0815

```



```

RETURN;                                0816
END                                     0817
ELSE                                    0818
    ddgtsymbol($tempstr, value);       0819
typeas("$" " ");                       0820
typeas($tempstr);                     0821
RETURN;                                0822
END.                                    0823
%* DDT Symbol Table Utility Routines%
                                         020
(ddgtsymbol) % generates a symbolic representation for a value %
                                         021
PROCEDURE(                              0579
% FORMAL PARAMETERS %                  0582
    astr, % ptr to target character string % 0580
    value); % fullword value to be converted to symbolic form %
                                         0581
% DETAILED DESCRIPTION OF PROCEDURE %   0604
% ALGORITHM %                          0606
    % if the value word is a pdp10 instruction, then
    instructionmode is set to TRUE and the corresponding
    PDP10 assembly instruction is dis-assembled. If not,
    then the word is decoded into halfword format if the left
    half is non zero, else it decodes the right half of the
    word %                                0620
% NORMAL RETURNS %                      0607
    % symbol string is built in the parameter string passed %
                                         0616
% ABNORMAL RETURNS %                    0608
    % NONE %                             0617
% GLOBALS USED %                        0610
LOCAL                                   022
    instructionmode; % set by getins to TRUE if word is a PDP10
    instruction, FALSE otherwise. %      0618
REF                                     023
    astr;                                0619
%-----%                               0583
% set the result string to NULL %       0584
    *astr* _ NULL;                       024
% process left half of value word, checking for inst. % 0585
    IF value.LH # 0 THEN % may be instruction % 025
        BEGIN                             026
            IF NOT (instructionmode _ getins(&astr,value) ) THEN 027
                BEGIN                       028
                    IF NOT ddsymget(&astr, value.LH) THEN 029
                        *astr* _ *astr*, *loctnum(value.LH)]*; 030
                        *astr* _ *astr*, ",,"; 031
                    END;                   032
                END;                       033
            % now do the right half word % 034
            IF NOT ddsymget(&astr, value.RH) THEN 035
                *astr* _ *astr*, *loctnum(value.RH)]*; 036
        % edit index field if PDP10 instruction % 0586
        IF instructionmode THEN           037
            IF value.index10 THEN         038
                BEGIN                     039

```

```

    *astr* _ *astr*, "(";          040
    ddsymget(&astr, value.index10); 041
    *astr* _ *astr*, ")";          042
    END;                             043
RETURN;                             044
END.                                 045
(ddsymget) % find a DDT symbol associated with a value % 0455
PROCEDURE(                          0587
% FORMAL PARAMETERS %                0589
    astr, % ptr to target char string - result appended to
    string %                          0588
    value ); % address value for which symbol is sought % 0590
% DETAILED DESCRIPTION OF PROCEDURE % 0621
% FUNCTION %                          0629
    % this routine searches the ddt symbol table for a match
    with the given value %            0456
% ALGORITHM %                         0622
    % Seccessive blocks of the DDT symbol table are checked
    to see if the target value is represented by some symbol
    in the block.  If so, then the address values of the
    symbol table entries are compared with the target value
    and the symbol having a value closest to the target value
    is selected.  If no symbol is close enough to the target
    symbol (determined by the global value "ddtlimit") then
    FALSE is retruned.  If the closest symbol is a local
    symbol, then the file name is edited into the symbol
    string %                           0623
    % the search loop has been recoded using inline
    instructions and should be faster than the normal L10
    stuff, but it a bit unreadable %    0457
    % registers are used by this routine as follows:      0458
        r1    current pointer to symbol value. LH contains -
        length                               0459
            remaining in the block           0460
        r2    sought after symbol table value             0461
        r3    -length of the current symbol table block  0462
        r4    current symbol table test value %          0463
% NORMAL RETURNS %                    0624
    % TRUE -- a symbolic representation (symbol + offset) was
    generated in the parameter string %              0628
    % FALSE -- no appropriate symbol was "close enough" to
    the value to be decoded %                        0625
% ABNORMAL RETURNS %                  0626
    % NONE %                                       0627
LOCAL temp, lowptr, difference, closest; 0464
LOCAL blockptr;                             0465
LOCAL closestblkptr;                        0466
LOCAL STRING tempstr[6];                   0467
REF astr, symloc;                           0468
%-----%                                    0591
% move the compare value to r2 for faster access % 0592
    r2 _ value;                               0469
% if value represents a register, no search needed % 0593
    IF r2 IN [$reg1, $areg4] THEN r2 _ r2 - $reg1 + 1; 0470
    IF r2 IN [0, 17B] THEN                   0471

```



```

% convert symbol name %                                0518
r50toa( temp .A 32M, $tempstr);                        0519
*astr* _ *astr*, *tempstr*; % append instruction mnemonic %
                                                         0520
IF difference > 0 THEN                                  0521
    *astr* _ *astr*, '+, *[octnum(difference)]*;        0522
RETURN( TRUE );                                        0523
END.                                                    0524

(getins) PROCEDURE( astr, instruction);                 0630
LOCAL opcode, i , j, k;                                0631
REF astr;                                              0632
LOCAL STRING temp[6];                                  0633
opcode _ instruction.opcod10;                           0634
IF NOT( opcode IN [1, 700B]) OR                        0635
    ((i_optab[opcode]) = 0) THEN RETURN( FALSE );      0636
IF i = 1 THEN % indeterminate -look some more %       0637
    LOOP                                               0638
        BEGIN                                          0639
            j _ instruction.longopcode;                0640
            FOR k _ 0 UP UNTIL >= optab1 DO            0641
                IF optab2[k] = j THEN                  0642
                    BEGIN                               0643
                        i _ optab3[k];                  0644
                        EXIT LOOP 2;                    0645
                    END;                                0646
                RETURN (FALSE);                        0647
            END;                                        0648
        % i contains opcode mnemonic in sixbit form % 0649
        *temp* _ NULL;                                  0650
        FOR j _ 1 UP UNTIL > 6 DO                       0651
            BEGIN % convert to ascii by shifting out each digit %
                                                         0652
                k _ i .A 6M; % pick off right hand 6 bit character %
                                                         0653
                *temp* _ k + 32, *temp*;                 0654
                i _ shr(i, 6); % shift in next digit %  0655
            END;                                        0656
        % append to astr %                               0657
        *astr* _ *astr*, *temp*, " ";                  0658
        % edit accumulaor field %                       0659
        IF instruction.accum10 THEN                     0660
            BEGIN                                       0661
                *temp* _ NULL;                          0662
                ddsymget( $temp, instruction.accum10);  0663
                *astr* _ *astr*, *temp*, ",";          0664
            END;                                        0665
        % indirect flag %                               0666
        IF instruction.indir10 THEN *astr* _ *astr*, "@"; 0667
    RETURN ( TRUE );                                    0668
END.                                                    0669

(shl) PROCEDURE( value, shiftcount );                  0670
    % this routine performs the logical left shift of the
    specified number %                                  0671
    r1 _ value;                                        0672
    r2 _ 242040B6 + (shiftcount .A 18M); %construct a LSH
    instruction in r2 %                                  0673

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    !XCT r2; % execute the shift - result left in r1 %      0674
    RETURN (r1);                                           0675
    END.                                                    0676
    (shr) PROCEDURE( value, shiftcount );                 0677
    % this routine performs the logical right shift of the
    specified number %                                     0678
    r1 _ value;                                           0679
    r2 _ 242040B6 + ((0-shiftcount) .A 18M); %construct a LSH
    instruction in r2 %                                    0680
    !XCT r2; % execute the shift - result left in r1 %      0681
    RETURN (r1);                                           0682
    END.                                                    0683
(r50toa) PROCEDURE( value, astr);                         0312
% this procedure converts a RADIX50 symbol representation into
a NLS string %                                           0313
LOCAL j;                                                 0314
REF astr;                                               0315
*astr* _ NULL;                                         0316
LOOP % convert from radix 50 to ascii %                  0317
    BEGIN                                               0318
        DIV value/50B, value, j;                       0319
        IF NOT j OR astr.L = astr.M THEN EXIT LOOP;    0320
        j _ IF (j - j + 47) > 57 THEN j+7 ELSE j;      0321
        *astr* _ j , *astr*;                             0322
    END;                                                 0323
RETURN;                                                 0324
END.                                                    0325
(ddtenter) PROCEDURE (astr, value, type);                046
% this routine enters a symbol and value into the ddt symbol
table
the current range of the symbol table is contained in "symloc"
the highest load address is contained in "loadh". %      047
LOCAL ptr, i, blockptr;                                  048
REF symloc ,astr, blockptr;                              049
% find end of current block -- look for a word of all zeroes %
                                                         050
&blockptr _ symloc.RH + 2;                                051
UNTIL blockptr = 0 DO                                     052
    &blockptr _ &blockptr + 2; % try next entry %        053
&blockptr _ &blockptr - 1;                                054
% LH of [blockptr] contains -1 where 1 is the length of the
block%                                                    055
ptr _ (&blockptr + blockptr.LH -1) .A 18M;              056
% check for table overflow %                              057
IF ptr < loadh THEN                                      058
    err( $"Symbol Table Overflow" ); % out of space %    0434
% update symloc to reflect new extent of table %         059
symloc _ symloc - 2000002B;                               060
% increase length by -2 in header word %                 061
blockptr _ blockptr - 2B6;                               062
% make new header for block
    first word is zeroes
    second word contains the highest address in the block % 063
[ptr] _ 0;                                               064
BUMP ptr;                                               065
[ptr] _ MAX([ptr+2],value);                              066

```

```

% add new entry to block %                                067
BUMP ptr;                                                068
[ptr] _ ddtname( &astr, type);                            069
BUMP ptr;                                                070
[ptr] _ value;                                           071
RETURN( TRUE );                                          072
END.                                                       073
(ddtlookup) PROCEDURE(astr, skiplocals);                  074
% IF the second argument is TRUE then the mark stack is ignored
and the entire DDT symbol table is searched bottom up % 075
LOCAL i,j,v,blockptr,address,value;                     076
REF astr, symloc;                                        077
% convert symbol to a radix 50 value %                   078
v _ ddtname(&astr, global);                              079
% now search down through the symbol table %             080
                                                                081
IF NOT skiplocals THEN                                    082
  FOR i _ ddmrkx-1 DOWN UNTIL < 0 DO                      083
    % search through marked table for local symbols first % 084
                                                                085
    IF ddtsearchblk( ddmrk[i], v .X 14B10: value,address) 085
      % search for global symbols in any marked blocks next
      %                                                    086
      OR ddtsearchblk( ddmrk[i], v: value,address)         087
      THEN RETURN(TRUE, value, address);                   088
                                                                089
% now search the whole damn table %                       090
j _ symloc.RH; % lowest symbol table address %           091
blockptr _ (j - symloc.LH) .A 18M - 1; % highest sym table
address %                                                 092
WHILE blockptr > j DO                                     093
  BEGIN                                                  094
    IF ddtsearchblk( blockptr, v : value, address) THEN 095
      RETURN( TRUE, value, address);                       096
    blockptr _ (blockptr + [blockptr].LH) .A 18M;        097
  END;                                                    098
RETURN(FALSE);                                           099
END.                                                       100
(mrklookup) PROCEDURE(astr);                              0739
% Looks for the symbol specified by astr as a global in the
mark stack%                                              0740
%used by gpgget to get the subsystem dispatch record given the
subsystem name%                                         0741
LOCAL i,j,v,blockptr,address,value;                     0742
REF astr, symloc;                                        0743
% convert symbol to a radix 50 value %                   0744
v _ ddtname(&astr, 1);                                    0745
% now search down through the symbol table %             0746
                                                                0747
FOR i _ ddmrkx-1 DOWN UNTIL < 0 DO                      0748
  % search for global symbols in any marked blocks first % 0749
                                                                0750
  IF ddtsearchblk( ddmrk[i], v: value,address)           0750
    THEN RETURN(TRUE, value, address);                    0751
                                                                0752
RETURN(FALSE);                                           0753

```

```

END. 0754
(ddtmark) PROCEDURE( astr ); 0699
% this routine marks the current position in the ddt symbol
table and creates a new block with the name given the value
saved in the mark stack is the block pointer for the marked
block% 0700
LOCAL namevalue, ptr1, blockptr; 0702
REF symloc, astr; 0703
% search through the ddt symbol table looking for the named
block % 0704
namevalue _ ddtname( &astr, 0) .A 32M; 0705
blockptr _ (symloc.RH - symloc.LH - 1) .A 18M; 0706
LOOP BEGIN 0707
  IF [blockptr-1] = namevalue THEN EXIT LOOP % found block % 0708
  ELSE BEGIN 0709
    blockptr _ (blockptr + [blockptr].LH ) .A 18M; 0710
    IF blockptr <= symloc.RH THEN 0711
      BEGIN % not found -- must allocate a new one % 0712
        % allocate 4 words for new header is there is room % 0713
        symloc _ symloc - 4000004B; 0714
        ptr1 _ symloc.RH; 0715
        IF ptr1 < [loadlimit].LH THEN err($"No More Room For
Symbol Table"); 0716
        % initialize the 4 word header % 0717
        [ptr1] _ 0; 0718
        BUMP ptr1; 0719
        [ptr1] _ 0; 0720
        BUMP ptr1; 0721
        [ptr1] _ namevalue; % radix50 name % 0722
        BUMP ptr1; 0723
        [ptr1].LH _ -4; 0724
        [ptr1].RH _ [ptr1+2]; 0725
        EXIT LOOP; 0726
        END; 0727
      END; 0728
    END; 0729
    ddmrk[ddmrkx] _ blockptr; % save away current blockptr % 0730
    IF (ddmrkx _ ddmrkx + 1) > ddmrkm THEN 0731
      BEGIN 0732
        ddmrkx _ ddmrkm; 0733
        err($"Symbol Table Mark Stack Overflowed"); 0734
      END; 0735
    RETURN; 0736
  END. 0737
  0738
(ddtname) PROCEDURE( astr, type); 0141
% this routine returns a radix 50 interpretation of the string
and incorporates the type information with it to produce a
ddt symbol. Only Upper or Lower case alphabetic and numeric
characters are allowed. % 0142
LOCAL value, i, j; 0144
REF astr; 0145
% make radix 50 value from symbol % 0146
value _ 0; 0147

```





```
% this procedure checks to see if the symbol table block
defined by blockptr is at the bottom of the DDT symbol table,
and if so, it recovers the space by modifying symloc
appropriately %                                0183
IF (blockptr + [blockptr].LH + 1).A 18M = symloc.RH 0184
  THEN BEGIN                                     0185
    symloc.LH _ symloc.LH - [blockptr].LH;      0186
    symloc.RH _ blockptr + 1;                   0187
    % reset ddt's alt i -1 pointer also %      0598
    ddtloc _ ddtsptr;                           0599
    [ddtloc] _ symloc;                           0600
  END;                                           0188
RETURN;                                         0189
END.                                           0190
FINISH                                         03
```

NDDT DATA.

```

< NLS, NDDTDATA.NLS;5, >, 7-APR-76 14:57 DSM ;;;
FILE nddtdata % L10 <REL-NLS>NDDTDATA %% (L10,)
(rel-nls,NDDTDATA.rel,) %
02
REGISTER %here so DDT will use these on printout%
03
    r1=1, r2=2, r3=3, r4=4, r5=5, p=7, wa=8, s=9, m=10, rp=11,
04
    a1=12, a2=13, a3=14, a4=15;
05
% NDDT support %
06
DECLARE EXTERNAL
07
    ddmrk[21], % mark stack %
08
    ddmrkm=20, % max stack depth %
09
    ddmrkx=0, % current stack depth %
10
    db, % ptr to current data block %
11
% Breakpoint support %
12
    bptbl[40], %breakpoint table nbkpts * bpentsz%
13
    ddtrloc, % breakpoint address %
14
    ddtrp, % trap address %
15
    ddtinst, % interrupted instruction %
16
    ddtjunk, % temporaries for processing breakpoints %
17
    ddtrg1,
18
    ddtrg2,
19
    ddtrg3,
20
% NDDT hash symbol table %
21
    hsyntb[300], % symbol table space %
22
    hstkhed[19], % hash table %
23
    hsymptr, % pointer to symbol table entry %
24
% table of replaced procedures %
25
    proctbl[30],
26
% misc. data %
27
    acalddt=0, % contains address of NDDT entry point or 0 %
28
    levtbl, % control-h interrupt table %
29
    displayflag; % flag for saving and restoring of display areas
30
    *
31
DECLARE EXTERNAL STRING
32
    ddtlit[150]; % general temp char string %
33
DECLARE EXTERNAL STRING
34
    dnstr[50]; %used by dn%
35
FINISH of nddtdata
36

```

NLS RT.

```
< NLS, NLSSRT.NLS;2, >, 2-OCT-74 12:37 HGL ;;;
;Output assembler file to (nls, nlssrt.mac,)
search stenex
title nlssrt

; defined possible entry points
nls==0      ;main entry point
tnls==2     ;tnls entry point
dex==3     ;dex entry point
jback==4   ;journal background entry point
nic==5     ;query entry point

; make sure entloc is defined
ifndef entloc,<entloc==0>

start:
  hrroi 2,[asciz /<netsys>nls.sav/]
  hrzi 1,100001
  gtjfn
  haltf
  move 2,[XWD geter,3]
  blt 2,6
  hrl1 1,400000
  jrst 3
geter:
  get
  movei 1,400000
  gevec
  jrst entloc(2)

end start
```

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OPTAB

```

< NLS, OPTAB.NLS;1, >, 9-SEP-76 10:46 SKO ;;;
;this file was made by a copy sequential from nls,optab.mac
;<DORNBUSH>SAVE.NLS;6, 30-NOV-72 9:32 CFD ;
  INTERN      OPTAB,OPTAB2,OPTAB3
OPTAB: REPEAT 40,<EXP 0>           ; 0 - 37
  SIXBIT      "CALL  "           ; 40
  SIXBIT      "INIT  "           ; 41
  REPEAT      5,<EXP 0>           ; 42 - 46
  SIXBIT      "CALLI "           ; 47
  SIXBIT      "OPEN  "           ; 50
  SIXBIT      "TTCALL"          ; 51
  REPEAT      3,<EXP 0>           ; 52 - 54
  SIXBIT      "RENAME"          ; 55
  SIXBIT      "IN    "           ; 56
  SIXBIT      "OUT   "           ; 57
  SIXBIT      "SETSTS"          ; 60
  SIXBIT      "STATO "           ; 61
  SIXBIT      "STATUS"          ; 62
  SIXBIT      "STATZ "           ; 63
  SIXBIT      "INBUF "           ; 64
  SIXBIT      "OUTBUF"          ; 65
  SIXBIT      "INPUT "           ; 66
  SIXBIT      "OUTPUT"          ; 67
  SIXBIT      "CLOSE "           ; 70
  SIXBIT      "RELEAS"          ; 71
  SIXBIT      "MTAPE "           ; 72
  SIXBIT      "UGETF "           ; 73
  SIXBIT      "USETI "           ; 74
  SIXBIT      "USETO "           ; 75
  SIXBIT      "LOOKUP"          ; 76
  SIXBIT      "ENTER "           ; 77
  REPEAT      30,<EXP 0>         ; 100 - 127
  SIXBIT      "UFA  "           ; 130
  SIXBIT      "DFN  "           ; 131
  SIXBIT      "FSC  "           ; 132
  SIXBIT      "IBP  "           ; 133
  SIXBIT      "ILDB "           ; 134
  SIXBIT      "LDB  "           ; 135
  SIXBIT      "IDPB "           ; 136
  SIXBIT      "DPB  "           ; 137
  SIXBIT      "FAD  "           ; 140
  SIXBIT      "FADL "           ; 141
  SIXBIT      "FADM "           ; 142
  SIXBIT      "FADB "           ; 143
  SIXBIT      "FADR "           ; 144
  SIXBIT      "FADRI"          ; 145
  SIXBIT      "FADRM"          ; 146
  SIXBIT      "FADRB"          ; 147
  SIXBIT      "FSB  "           ; 150
  SIXBIT      "FSBL "           ; 151
  SIXBIT      "FSBM "           ; 152
  SIXBIT      "FSBB "           ; 153
  SIXBIT      "FSBR "           ; 154
  SIXBIT      "FSBRI"          ; 155
  SIXBIT      "FSBRM"          ; 156
  SIXBIT      "FSBRB"          ; 157

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SIXBIT	"FMP	"	; 160	056
SIXBIT	"FMPL	"	; 161	057
SIXBIT	"FMPM	"	; 162	058
SIXBIT	"FMPB	"	; 163	059
SIXBIT	"FMPR	"	; 164	060
SIXBIT	"FMPRI	"	; 165	061
SIXBIT	"FMPRM	"	; 166	062
SIXBIT	"FMPRB	"	; 167	063
SIXBIT	"FDV	"	; 170	064
SIXBIT	"FDVL	"	; 171	065
SIXBIT	"FDVM	"	; 172	066
SIXBIT	"FDVB	"	; 173	067
SIXBIT	"FDVR	"	; 174	068
SIXBIT	"FDVRI	"	; 175	069
SIXBIT	"FDVRM	"	; 176	070
SIXBIT	"FDVRB	"	; 177	071
SIXBIT	"MOVE	"	; 200	072
SIXBIT	"MOVEI	"	; 201	073
SIXBIT	"MOVEM	"	; 202	074
SIXBIT	"MOVES	"	; 203	075
SIXBIT	"MOVS	"	; 204	076
SIXBIT	"MOVSI	"	; 205	077
SIXBIT	"MOVSM	"	; 206	078
SIXBIT	"MOVSS	"	; 207	079
SIXBIT	"MOVN	"	; 210	080
SIXBIT	"MOVNI	"	; 211	081
SIXBIT	"MOVNM	"	; 212	082
SIXBIT	"MOVNS	"	; 213	083
SIXBIT	"MOVN	"	; 214	084
SIXBIT	"MOVMI	"	; 215	085
SIXBIT	"MOVMM	"	; 216	086
SIXBIT	"MOVMS	"	; 217	087
SIXBIT	"IMUL	"	; 220	088
SIXBIT	"IMULI	"	; 221	089
SIXBIT	"IMULM	"	; 222	090
SIXBIT	"IMULB	"	; 223	091
SIXBIT	"MUL	"	; 224	092
SIXBIT	"MULT	"	; 225	093
SIXBIT	"MULM	"	; 226	094
SIXBIT	"MULB	"	; 227	095
SIXBIT	"IDIV	"	; 230	096
SIXBIT	"IDIVI	"	; 231	097
SIXBIT	"IDIVM	"	; 232	098
SIXBIT	"IDIVB	"	; 233	099
SIXBIT	"DIV	"	; 234	0100
SIXBIT	"DIVI	"	; 235	0101
SIXBIT	"DIVM	"	; 236	0102
SIXBIT	"DIVB	"	; 237	0103
SIXBIT	"ASH	"	; 240	0104
SIXBIT	"ROT	"	; 241	0105
SIXBIT	"LSH	"	; 242	0106
SIXBIT	"JFFD	"	; 243	0107
SIXBIT	"ASHC	"	; 244	0108
SIXBIT	"ROTC	"	; 245	0109
SIXBIT	"LSHC	"	; 246	0110
Z			; 247	0111



SIXBIT	"EXCH "	; 250	0112
SIXBIT	"BLT "	; 251	0113
SIXBIT	"AOBJP "	; 252	0114
SIXBIT	"AOBJN "	; 253	0115
EXP 1		; 254	0116
EXP 1		; 255	0117
SIXBIT	"XCT "	; 256	0118
Z		; 257	0119
SIXBIT	"PUSHJ "	; 260	0120
SIXBIT	"PUSH "	; 261	0121
SIXBIT	"POP "	; 262	0122
SIXBIT	"POPJ "	; 263	0123
SIXBIT	"JSR "	; 264	0124
SIXBIT	"JSP "	; 265	0125
SIXBIT	"JSA "	; 266	0126
SIXBIT	"JRA "	; 267	0127
SIXBIT	"ADD "	; 270	0128
SIXBIT	"ADDI "	; 271	0129
SIXBIT	"ADDM "	; 272	0130
SIXBIT	"ADDB "	; 273	0131
SIXBIT	"SUB "	; 274	0132
SIXBIT	"SOBI "	; 275	0133
SIXBIT	"SUBM "	; 276	0134
SIXBIT	"SUBB "	; 277	0135
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SIXBIT	"CAIL "	; 301	0137
SIXBIT	"CAIE "	; 302	0138
SIXBIT	"CAILE "	; 303	0139
SIXBIT	"CAIA "	; 304	0140
SIXBIT	"CAIGE "	; 305	0141
SIXBIT	"CAIN "	; 306	0142
SIXBIT	"CAIG "	; 307	0143
SIXBIT	"CAM "	; 310	0144
SIXBIT	"CAML "	; 311	0145
SIXBIT	"CAME "	; 312	0146
SIXBIT	"CAMLE "	; 313	0147
SIXBIT	"CAMA "	; 314	0148
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SIXBIT	"CAMN "	; 316	0150
SIXBIT	"CAMG "	; 317	0151
SIXBIT	"JUMP "	; 320	0152
SIXBIT	"JUMPL "	; 321	0153
SIXBIT	"JUMPE "	; 322	0154
SIXBIT	"JUMPLE "	; 323	0155
SIXBIT	"JUMPA "	; 324	0156
SIXBIT	"JUMPGE "	; 325	0157
SIXBIT	"JUMPN "	; 326	0158
SIXBIT	"JUMPG "	; 327	0159
SIXBIT	"SKIP "	; 330	0160
SIXBIT	"SKIPL "	; 331	0161
SIXBIT	"SKIPE "	; 332	0162
SIXBIT	"SKIPLE "	; 333	0163
SIXBIT	"SKIPA "	; 334	0164
SIXBIT	"SKIPGE "	; 335	0165
SIXBIT	"SKIPN "	; 336	0166
SIXBIT	"SKIPG "	; 337	0167

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SIXBIT	"AOJLE "	; 343	0171
SIXBIT	"AOJA "	; 344	0172
SIXBIT	"AOJGE "	; 345	0173
SIXBIT	"AOJN "	; 346	0174
SIXBIT	"AOJG "	; 347	0175
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SIXBIT	"AOSL "	; 351	0177
SIXBIT	"AOSE "	; 352	0178
SIXBIT	"AOSLE "	; 353	0179
SIXBIT	"AOSA "	; 354	0180
SIXBIT	"AOSGE "	; 355	0181
SIXBIT	"AOSN "	; 356	0182
SIXBIT	"AOSG "	; 357	0183
SIXBIT	"SOJ "	; 360	0184
SIXBIT	"SOJL "	; 361	0185
SIXBIT	"SOJE "	; 362	0186
SIXBIT	"SOJLE "	; 363	0187
SIXBIT	"SOJA "	; 364	0188
SIXBIT	"SOJGE "	; 365	0189
SIXBIT	"SOJN "	; 366	0190
SIXBIT	"SOJG "	; 367	0191
SIXBIT	"SOS "	; 370	0192
SIXBIT	"SOSL "	; 371	0193
SIXBIT	"SOSE "	; 372	0194
SIXBIT	"SOSLE "	; 373	0195
SIXBIT	"SOSA "	; 374	0196
SIXBIT	"SOSGE "	; 375	0197
SIXBIT	"SOSN "	; 376	0198
SIXBIT	"SOSG "	; 377	0199
SIXBIT	"SETZ "	; 400	0200
SIXBIT	"SETZI "	; 401	0201
SIXBIT	"SETZM "	; 402	0202
SIXBIT	"SETZB "	; 403	0203
SIXBIT	"AND "	; 404	0204
SIXBIT	"ANDI "	; 405	0205
SIXBIT	"ANDM "	; 406	0206
SIXBIT	"ANDE "	; 407	0207
SIXBIT	"ANDCA "	; 410	0208
SIXBIT	"ANDCAI "	; 411	0209
SIXBIT	"ANDCAM "	; 412	0210
SIXBIT	"ANDCAB "	; 413	0211
SIXBIT	"SETM "	; 414	0212
SIXBIT	"SETMI "	; 415	0213
SIXBIT	"SETMM "	; 416	0214
SIXBIT	"SETMB "	; 417	0215
SIXBIT	"ANDCM "	; 420	0216
SIXBIT	"ANDCMI "	; 421	0217
SIXBIT	"ANDCMM "	; 422	0218
SIXBIT	"ANDCMB "	; 423	0219
SIXBIT	"SETA "	; 424	0220
SIXBIT	"SETAI "	; 425	0221
SIXBIT	"SETAM "	; 426	0222
SIXBIT	"SETAB "	; 427	0223

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SIXBIT	"XORI "	; 431	0225
SIXBIT	"XORM "	; 432	0226
SIXBIT	"XORB "	; 433	0227
SIXBIT	"IOR "	; 434	0228
SIXBIT	"IORI "	; 435	0229
SIXBIT	"IORM "	; 436	0230
SIXBIT	"IORB "	; 437	0231
SIXBIT	"ANDCB "	; 440	0232
SIXBIT	"ANDCBI "	; 441	0233
SIXBIT	"ANDCBM "	; 442	0234
SIXBIT	"ANDCBB "	; 443	0235
SIXBIT	"EQV "	; 444	0236
SIXBIT	"EQVI "	; 445	0237
SIXBIT	"EQVM "	; 446	0238
SIXBIT	"EQVB "	; 447	0239
SIXBIT	"SETCA "	; 450	0240
SIXBIT	"SETCAI "	; 451	0241
SIXBIT	"SETCAM "	; 452	0242
SIXBIT	"SETCAB "	; 453	0243
SIXBIT	"ORCA "	; 454	0244
SIXBIT	"ORCAI "	; 455	0245
SIXBIT	"ORCAM "	; 456	0246
SIXBIT	"ORCAB "	; 457	0247
SIXBIT	"SETCM "	; 460	0248
SIXBIT	"SETCMI "	; 461	0249
SIXBIT	"SETCMM "	; 462	0250
SIXBIT	"SETCMB "	; 463	0251
SIXBIT	"ORCM "	; 464	0252
SIXBIT	"ORCMI "	; 465	0253
SIXBIT	"ORCMM "	; 466	0254
SIXBIT	"ORCMB "	; 467	0255
SIXBIT	"ORCB "	; 470	0256
SIXBIT	"ORCBI "	; 471	0257
SIXBIT	"ORCBM "	; 472	0258
SIXBIT	"ORCBB "	; 473	0259
SIXBIT	"SETO "	; 474	0260
SIXBIT	"SETOI "	; 475	0261
SIXBIT	"SETOM "	; 476	0262
SIXBIT	"SETOB "	; 477	0263
SIXBIT	"HLL "	; 500	0264
SIXBIT	"HLLI "	; 501	0265
SIXBIT	"HLLM "	; 502	0266
SIXBIT	"HLLS "	; 503	0267
SIXBIT	"HRL "	; 504	0268
SIXBIT	"HRLI "	; 505	0269
SIXBIT	"HRLM "	; 506	0270
SIXBIT	"HRLS "	; 507	0271
SIXBIT	"HLLZ "	; 510	0272
SIXBIT	"HLLZI "	; 511	0273
SIXBIT	"HLLZM "	; 512	0274
SIXBIT	"HLLZS "	; 513	0275
SIXBIT	"HRLZ "	; 514	0276
SIXBIT	"HRLZI "	; 515	0277
SIXBIT	"HRLZM "	; 516	0278
SIXBIT	"HRLZS "	; 517	0279

SIXBIT	"HLLD "	; 520	0280
SIXBIT	"HLLDI "	; 521	0281
SIXBIT	"HLLDM "	; 522	0282
SIXBIT	"HLLDS "	; 523	0283
SIXBIT	"HRLD "	; 524	0284
SIXBIT	"HRLDI "	; 525	0285
SIXBIT	"HRLDM "	; 526	0286
SIXBIT	"HRLDS "	; 527	0287
SIXBIT	"HLLI "	; 530	0288
SIXBIT	"HLLDI "	; 531	0289
SIXBIT	"HLLDM "	; 532	0290
SIXBIT	"HLLDS "	; 533	0291
SIXBIT	"HRLI "	; 534	0292
SIXBIT	"HRLDI "	; 535	0293
SIXBIT	"HRLDM "	; 536	0294
SIXBIT	"HRLDS "	; 537	0295
SIXBIT	"HRR "	; 540	0296
SIXBIT	"HRRDI "	; 541	0297
SIXBIT	"HRRDM "	; 542	0298
SIXBIT	"HRRDS "	; 543	0299
SIXBIT	"HLR "	; 544	0300
SIXBIT	"HLRDI "	; 545	0301
SIXBIT	"HLRDM "	; 546	0302
SIXBIT	"HLRDS "	; 547	0303
SIXBIT	"HRRZ "	; 550	0304
SIXBIT	"HRRZI "	; 551	0305
SIXBIT	"HRRZM "	; 552	0306
SIXBIT	"HRRZS "	; 553	0307
SIXBIT	"HLRZ "	; 554	0308
SIXBIT	"HLRZI "	; 555	0309
SIXBIT	"HLRZM "	; 556	0310
SIXBIT	"HLRZS "	; 557	0311
SIXBIT	"HRRO "	; 560	0312
SIXBIT	"HRROI "	; 561	0313
SIXBIT	"HRROM "	; 562	0314
SIXBIT	"HRROS "	; 563	0315
SIXBIT	"HLRO "	; 564	0316
SIXBIT	"HLROI "	; 565	0317
SIXBIT	"HLROM "	; 566	0318
SIXBIT	"HLROS "	; 567	0319
SIXBIT	"HRRE "	; 570	0320
SIXBIT	"HRREI "	; 571	0321
SIXBIT	"HRREM "	; 572	0322
SIXBIT	"HRRES "	; 573	0323
SIXBIT	"HLRE "	; 574	0324
SIXBIT	"HLREI "	; 575	0325
SIXBIT	"HLREM "	; 576	0326
SIXBIT	"HLRES "	; 577	0327
SIXBIT	"TRN "	; 600	0328
SIXBIT	"TLN "	; 601	0329
SIXBIT	"TRNE "	; 602	0330
SIXBIT	"TLNE "	; 603	0331
SIXBIT	"TRNA "	; 604	0332
SIXBIT	"TLNA "	; 605	0333
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SIXBIT	"TLNN "	; 607	0335

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SIXBIT	"TSN	"	; 611	0337
SIXBIT	"TDNE	"	; 612	0338
SIXBIT	"TSNE	"	; 613	0339
SIXBIT	"TDNA	"	; 614	0340
SIXBIT	"TSNA	"	; 615	0341
SIXBIT	"TDNN	"	; 616	0342
SIXBIT	"TSNN	"	; 617	0343
SIXBIT	"TRZ	"	; 620	0344
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SIXBIT	"TLZE	"	; 623	0347
SIXBIT	"TRZA	"	; 624	0348
SIXBIT	"TLZA	"	; 625	0349
SIXBIT	"TRZN	"	; 626	0350
SIXBIT	"TLZN	"	; 627	0351
SIXBIT	"TDZ	"	; 630	0352
SIXBIT	"TSZ	"	; 631	0353
SIXBIT	"TDZE	"	; 632	0354
SIXBIT	"TSZE	"	; 633	0355
SIXBIT	"TDZA	"	; 634	0356
SIXBIT	"TSZA	"	; 635	0357
SIXBIT	"TDZN	"	; 636	0358
SIXBIT	"TSZN	"	; 637	0359
SIXBIT	"TRC	"	; 640	0360
SIXBIT	"TLC	"	; 641	0361
SIXBIT	"TRCE	"	; 642	0362
SIXBIT	"TLCE	"	; 643	0363
SIXBIT	"TRCA	"	; 644	0364
SIXBIT	"TLCA	"	; 645	0365
SIXBIT	"TRCN	"	; 646	0366
SIXBIT	"TLCN	"	; 647	0367
SIXBIT	"TDC	"	; 650	0368
SIXBIT	"TSC	"	; 651	0369
SIXBIT	"TDCE	"	; 652	0370
SIXBIT	"TSCE	"	; 653	0371
SIXBIT	"TDCA	"	; 654	0372
SIXBIT	"TSCA	"	; 655	0373
SIXBIT	"TDCN	"	; 656	0374
SIXBIT	"TSCN	"	; 657	0375
SIXBIT	"TRO	"	; 660	0376
SIXBIT	"TLO	"	; 661	0377
SIXBIT	"TROE	"	; 662	0378
SIXBIT	"TLOE	"	; 663	0379
SIXBIT	"TROA	"	; 664	0380
SIXBIT	"TLOA	"	; 665	0381
SIXBIT	"TRON	"	; 666	0382
SIXBIT	"TLON	"	; 667	0383
SIXBIT	"TDO	"	; 670	0384
SIXBIT	"TSO	"	; 671	0385
SIXBIT	"TDOE	"	; 672	0386
SIXBIT	"TSOE	"	; 673	0387
SIXBIT	"TDOA	"	; 674	0388
SIXBIT	"TSOA	"	; 675	0389
SIXBIT	"TDON	"	; 676	0390
SIXBIT	"TSON	"	; 677	0391

EXP	1		; 700	0392
OPTAB2: EXP	25400			0393
EXP	25410			0394
EXP	25420			0395
EXP	25450			0396
EXP	25500			0397
EXP	25504			0398
EXP	25510			0399
EXP	25520			0400
EXP	25530			0401
EXP	25540			0402
EXP	70000			0403
EXP	70004			0404
EXP	70010			0405
EXP	70014			0406
EXP	70020			0407
EXP	70024			0408
EXP	70030			0409
EXP	70034			0410
OPTAB3: SIXBIT	"JRST	"	; 25400	0411
SIXBIT	"JRSTF	"	; 25410	0412
SIXBIT	"HALT	"	; 25420	0413
SIXBIT	"JEN	"	; 25450	0414
SIXBIT	"JFCL	"	; 25500	0415
SIXBIT	"JFOV	"	; 25504	0416
SIXBIT	"JCRY1	"	; 25510	0417
SIXBIT	"JCRY0	"	; 25520	0418
SIXBIT	"JCRY	"	; 25530	0419
SIXBIT	"JOV	"	; 25540	0420
SIXBIT	"BLKI	"	; 70000	0421
SIXBIT	"DATAI	"	; 70004	0422
SIXBIT	"BLKO	"	; 70010	0423
SIXBIT	"DATAO	"	; 70014	0424
SIXBIT	"CONO	"	; 70020	0425
SIXBIT	"CONI	"	; 70024	0426
SIXBIT	"CONSZ	"	; 70030	0427
SIXBIT	"CONSO	"	; 70034	0428
END				0429

PARSER

```

< NLS, PARSER.NLS;35, >, 14-MAR-77 14:22 KJM ;;;
FILE parser % L10 <rel-nls>parser.rel %% (L10,) (rel-nls,parser.rel,) %
02
% DOCUMENTATION % 03
% control environment for the interpreter % 04
% the interpreter is controlled by two processing stacks: the
"path stack" and the "eval stack". The path stack records the
path through the grammar and contains values retruned from
processing funtions. The eval stack holds pointers to path stack
records corresponding to the dynamic evaluation of the parser.
The interpreter is a stack machine, and values for function actual
parameters and pointers to the return value records are contained
in the eval stack % 05
% the functions recognized by the interpreter cause pointers to
path stack records to be popped and pushed onto the eval stack %
06
% the use of interpreter variables % 07
% interpreter variables are data cells which contain pointers to
path stack records. A check is made whenever a variable is
referenced that the pointer is still valid % 08
% DECLARATIONS % 09
% REGISTERS % 010
REGISTER r1 = 1, r2 = 2, r3 = 3, r4 = 4, p = 7, m = 10, s = 9; 011
% REF VARIABLES % 0185
REF fbstr, inpt; 0186
REF tda, sysmsg, hlpcmdstk; 0187
% EXECUTION CONTROL ROUTINES % 0188
(initsubsystems) PROC; %* defines the "normal" subsystems available
from NLS % 05869
% RETURNS % 05870
% none % 05871
LOCAL % VARIABLES % 05872
numwsubsys, %number or word for each subsystem/program name% 05873
subptr, %ptr to string containing subsystem/program
name% 05874
sdptr, %ptr to subsystem dispatch record% 05875
notlevell, % ctrl bits for not level 1 name % 05876
ctrlbits; % interpreter contol bits for keyword
recognition % 05877
REF subptr; 05878
% ----- % 05879
% NOTE *** the first subsystem defined here becomes the "base
level" or default subsystem for NLS % 05880
ctrlbits _ 7B; % Level 1 + DNLS + TNLS % 05881
notlevell _ 3B; % DNLS + TNLS % 05882
% define all subsystems % 05883
dfnsubsys( $nlseditor, ctrlbits , $allsubs); %
nlseditor % 05884
%dfnsubsys( $subcalculator, ctrlbits , $allsubs);% %
subcalculator % 05885
%dfnsubsys( $subident, ctrlbits , $allsubs);% %
subident % 05887
% 05888
dfnsubsys( $subreadmail, ctrlbits , $allsubs); %% read
mail %% 05889

```



```

% 05890
dfnsubsys( $subsendmail, ctrlbits , $allsubs); % send
mail % 05891
dfnsubsys( $subsyntax, notlevel1 , $allsubs); % syntax
generator % 06557
dfnsubsys( $subprograms, ctrlbits , $allsubs); % user
subprograms % 05892
dfnsubsys( $subuser, ctrlbits , $allsubs); %
user-options % 05893
dfnsubsys( $subxxx, ctrlbits , $allsubs); %
systems personnel subsystem % 05922
dfnsubsys( $subsupervisor, notlevel1 , $allsubs);
% user-options % 05894
%define the subsystems specified in user option page% 05895
%check to see if this user's options are set up% 05896
numwsubsys _ ((usys1.M + 4) / 5) + 1; 05898
FOR &subptr _ $usys2 UP numwsubsys UNTIL > $usys15 DO 05899
  IF subptr.L THEN 05900
    IF sdptr _ getsdptr(&subptr, $allsubs) THEN 05901
      dfnsubsys(sdptr, gtctrlbits(sdptr, $nlssubs), $nlssubs) 05919
    ELSE 05902
      BEGIN 05906
      ON SIGNAL 05907
      ELSE 05908
        BEGIN 05910
        ON SIGNAL ELSE; 05921
        dismes(2, &sysmsg); 05909
        REPEAT LOOP; 05911
        END; 05912
      getuprog( &subptr); 05905
      ON SIGNAL ELSE; 05920
      END; 05913
RETURN; 05903
END. 05904

(getsdptr) %gets a ptr to s subsystem dispatch record% 09753
PROCEDURE ( 09754
% FORMAL ARGUMENTS% 09755
  stptr, %ptr to a string containing subsystem name% 09756
  subrule); %ptr to a subsystem rule nlssubs or allsubs% 09757
% RETURNS % 09758
  % ptr to the appropriate subsystem dispatch record or FALSE % 09759
LOCAL %Variables% 09760
  sdptr, %ptr to the appropriate subsystem dispatch record% 09761
  frameptr; %ptr to current alternative of the rule subrule% 09762
LOCAL TEXT POINTER txa, txb, txc; 09763
LOCAL STRING sname[25]; 09764
REF %Variables% 09765
  stptr, %ptr to a string containing subsystem name% 09766
  subrule, 09767
  frameptr; 09768
%extract subsystem name from link% 09769

```

```

IF NOT FIND SF(*stpnr*) > [',,] ^txa THEN FIND SF(*stpnr*) ^txa;
                                                                09770
IF NOT FIND SE(*stpnr*) < [ '. / '; ] ^txb THEN FIND
SE(*stpnr*) ^txb;                                                                09771
*ssname* _ + txa txb;                                                            09772
% set up frameptr and check to see we have really been passed a
valid rule%                                                                      09773
&frameptr _ &subrule;                                                            09774
IF frameptr.opcode NOT= $xecute THEN RETURN(FALSE);                            09775
&frameptr _ frameptr.addr;                                                       09776
WHILE &frameptr DO                                                                09777
  IF *[frameptr.addr]* = *ssname* THEN                                          09778
    BEGIN                                                                          09779
      % the ptr to the subsystem dispatch record is the address
      field of the successor of this frame%                                     09780
      &frameptr _ frameptr.nsuccessor;                                           09781
      sdptr _ frameptr.addr;                                                       09782
      RETURN(sdptr)                                                                09783
    END                                                                              09784
  ELSE &frameptr _ frameptr.alternative;                                         09785
  RETURN(FALSE);                                                                    09786
END.                                                                                09787
(gotohelp) PROCEDURE;                                                            06436
% save the accumulators %                                                         06437
svacl _ r1; r1 _ $svacs; !BLT r1, svacse;                                       06438
s _ s + 40000040B;                                                                06439
enthelp( FALSE);                                                                  06440
!HRLZI r1, svacs;                                                                  06441
!BLT r1, 17B;                                                                      06442
r1 _ svacl;                                                                        06443
!JSYS debrk;                                                                       06444
END.                                                                                06445
(enthelp) PROCEDURE ( mode % If TRUE we are in help already % ); %
set up to $enter the subhelp system after a ^Q %                                06558
LOCAL % VARIABLES %                                                                06559
  subsysptrloc, % dummy params for $call to xgoto %                             06560
  dispatchptrloc, % ditto %                                                       06561
  exflagptrloc, % ditto %                                                         06562
  entryptr, % ptr to current subsystem stack entry %                             06563
  nextptr, % ptr to bottom of subsystem stack %                                  06564
  curptr; % ptr to path stack entry %                                             06565
REF entryptr, nextptr, curptr;                                                    06566
% hlpcmdstk REF'd at start of file %                                             06567
% this routine sets up the global string pointers hlpcmdstk to
point to the place into the place in the data base to which the
user is taken. It then fakes an EXECUTE HELP so that the user
will end up in the subhelp system. Note that we do not go
directly there, but end up there when the next input character was
read %                                                                            06568
%-----%                                                                           06569
% set up ptr to subsystem name %                                                  06570
&entryptr _ $sbstack + sbstkx - $sbentsize;                                     06571
IF NOT mode THEN                                                                    06572
  BEGIN                                                                              06573
    % Get storage for name stack %                                               06574

```

```

IF NOT &hlpcmdstk THEN &hlpcmdstk _ getarray(hpcmdmax + 1,
$dspblk);
% set ptr to current command (if there is one) %
&curptr _ $pathstk;
hlpcmdstk _ 1;
hlpcmdstk[1] _ entryptr.sbnptr;
IF pathx > 0 % not at command reset state % THEN
BEGIN
&nextptr _ $pathstk + pathx;
% get the rest of the path %
DO
BEGIN
CASE curptr.pfunction OF
= $keywrec:
BEGIN
BUMP hlpcmdstk;
hlpcmdstk[hlpcmdstk] _ [curptr.curnodeptr].addr;
END;
= $xselect: NULL;
% BEGIN
hlpcmdstk _ 2;
hlpcmdstk[1] _ $"operands";
hlpcmdstk[2] _
CASE [curptr.curnodeptr].opcode OF
= $ssel: $"source";
= $dsel: $"destination";
= $lsel: $"content";
ENDCASE $"source";
END; %
= $xviewspecs:
BEGIN
hlpcmdstk _ 2;
hlpcmdstk[2] _ $"viewspecs";
END;
= $xlevadj:
BEGIN
hlpcmdstk _ 2;
hlpcmdstk[2] _ $"level-adjust";
END;
= $xconfirm:
BEGIN
hlpcmdstk _ 2;
hlpcmdstk[2] _ $"ok";
END;
ENDCASE;
&curptr _ &curptr + $totalrecsize;
END
UNTIL (&curptr >= &nextptr) OR (hlpcmdstk = hpcmdmax);
END;
% set up to execute the help rule (with the current subsystem name
visible) %

```

```

% Fake dispatch record: current subsystem name, appropriate help
rule. % 06629
  subsysptrloc _ helploc.dptname _ entryptr.sbnptr; %
  subsystem name % 06630
  helploc.dpstrun _ IF nlmode = fulldisplay THEN $qdhelp 06631
  ELSE $qthelp; % rule to be executed % 06632
  helploc.dptvalid _ $dptvldationcode; 06633
  helploc.dptinit _ helploc.dptfinish _ helploc.dptnotused _
  helploc.dptreentry _ 0; 06634
dispatchptrloc _ $helploc; 06635
exflagptrloc _ 1; % Flag for execution rather than goto. %
06636

  xgoto(0, parsing, $subsysptrloc, $dispatchptrloc,
  $exflagptrloc); 06637
% stuff a cdelete character into the input buffer % 06638
!sti(18M, CD); 06639
% resume execution % 06640
RETURN; 06641
END. 06642

(dfnsubsys) PROCEDURE( % defines a subsystem by adding/replacing a
subsystem to/from the passed subsystem dispatch stack % 05550
% FORMAL ARGUMENTS % 05551
  dptptr, % ptr to subsystem dispatch record (this is the
  symbolic name which appears on the SUBSYSTEM statement of the
  CML definition of the subsystem % 05552
  controlbits, % TNLS, DNLS, level 1 options % 05553
  subrule); %ptr to subsystem rule (either nlssubs or
  allsubs)% 05554
% RETURNS % 05555
% none % 05556
% ABNORMAL RETURNS % 05557
% SIGNALS interperr if stack overflows % 05558
LOCAL % VARIABLES % 05559
  frameptr, % ptr to current frame in the allsubs % 05560
  instptr, % ptr to CML instruction record % 05561
  pdptx, %ptr to size of subrule % 05562
  i; % index counter % 05563
REF % VARIABLES % 05564
  dptptr, frameptr, instptr, pdptx, subrule; 05565
% ----- % 05566
% check to make sure that we've been given a valid pointer % 05567
IF dptptr.dptvalid # $dptvldationcode THEN 05568
  err( $"Invalid Subsystem Identifier"); 05569
%check to be sure we are passed a valid subrule and set up pdptx%
05570
CASE &subrule OF 05571
  = $nlssubs: &pdptx _ $sdptx; 05572
  = $allsubs: &pdptx _ $sdptxa; 05573
ENDCASE err($"Invalid subsystem rule passed to dfnsubsys");
05574

% initialize the subsystem dispatch stack if it has not already
been done % 05575
IF pdptx < 4 THEN 05576
  BEGIN 05577
  &instptr _ &subrule; % build $execute instruction % 05578

```

```

FOR &frameptr _ &instptr UP UNTIL > &instptr+3 DO 05579
  % initialize the first 4 words to zeroes % 05580
  frameptr _ 0; 05581
% build an execute instruction in the first position % 05582
  instptr.opcode _ $execute; 05583
% build a STORE instruction in the next position % 05584
  &instptr _ &instptr + 2; 05585
  instptr.opcode _ $store; 05586
  instptr.addr _ $grammar; 05587
% set pdptx to point to next loc in dispatch stack % 05588
  pdptx _ 4; 05589
END; 05590
% search through the dispatch stack and set frameptr to point to
the frame to be replaced. If none is found, look for a null frame
(from a previous deleted subsystem) % 05591
FOR &frameptr _ &subrule+4 UP $framesize UNTIL >=
&subrule+pdptx DO 05592
  CASE frameptr.opcode OF 05593
    = $keyop: % try to replace existing subsystem % 05594
      IF *[frameptr.addr]* = *[dptptr.dptname]* THEN 05595
        BEGIN 05596
          &instptr _ &frameptr; 05597
          instptr.addr _ dptptr.dptname; 05598
          instptr.ctrl _ controlbits; 05599
          &instptr _ &instptr + 2; 05600
          instptr.addr _ &dptptr; 05601
          RETURN; 05602
        END; 05603
      ENDCASE; 05604
% search through the dispatch stack and set frameptr to point to
a null frame (from a previous deleted subsystem) % 05605
FOR &frameptr _ &subrule+4 UP $framesize UNTIL >=
&subrule+pdptx DO 05606
  CASE frameptr.opcode OF 05607
    = 0: % try to replace null frame % 05608
      GOTO buildit; 05609
  ENDCASE; 05610
% allocate a new frame at the end of the stack % 05611
&frameptr _ &subrule+pdptx; 05612
IF pdptx >= $sdptsize THEN 05613
  SIGNAL(interperr, $"Subsystem dispatch stack overflowed"); 05614
  pdptx _ pdptx + $framesize; 05615
(buildit): 05616
% initialize the frame to 0 % 05617
FOR &instptr _ &frameptr UP UNTIL >= &frameptr+$framesize DO 05618
  instptr _ 0; 05619
% build a keyword recognition instruction - set the successor to
point to the next instruction (to be subsequently built) and set
the alternative path to zero % 05620
  &instptr _ &frameptr; 05621
  instptr.nsuccessor _ &frameptr+2; 05622
  instptr.opcode _ $keyop; 05623
  instptr.addr _ dptptr.dptname; 05624

```

```

    instptr.ctrl _ controlbits;                                05625
% build an $enter value instruction - the alternative path is null
as this is the last inst. in the stack. The successor points to
the STORE instruction in the top of the stack %                05626
    &instptr _ &frameptr+2;                                    05627
    instptr.nsuccessor _ &subrule + 2;                          05628
    instptr.opcode _ $enter;                                     05629
    instptr.addr _ &dptptr;                                      05630
% link the new entry into the existing stack. If this is the
first entry on the stack, then the EXECUTE instruction at the top
of the stack must point to here, otherwise this frame is linked as
an alternative to the previous frame %                          05631
    IF &frameptr = &subrule + $framesize                       05632
    THEN % first entry %                                       05633
        BEGIN                                                  05634
            frameptr.alternative _ subrule.addr;                05635
            subrule.addr _ &frameptr                            05636
        END                                                      05637
    ELSE                                                         05638
        BEGIN % subsequent entry %                              05639
            &instptr _ &frameptr - $framesize;                  05640
            frameptr.alternative _ instptr.alternative;        05641
            instptr.alternative _ &frameptr;                    05642
        END;                                                      05643
RETURN;                                                         05644
END.                                                            05645

(deisubsys) PROCEDURE( % deletes a subsystem by nulling its entry in
the subsystem rule subrule %                                   04980
% FORMAL ARGUMENTS %                                         04981
    dptptr, % ptr to subsystem dispatch record (this is the
symbolic name which appears on the SUBSYSTEM statement of the
CML definition of the subsystem %                             04982
    subrule); %ptr to a subsystem rule (nlssubs or allsubs)% 04983
% RETURNS %                                                  04984
    % TRUE if successful, FALSE subsystem not found in the nlssubs
stack %                                                       04985
% ABNORMAL RETURNS %                                         04986
    % calls err if actual argument is not valid %             04987
LOCAL % VARIABLES %                                          04988
    frameptr, % ptr to current frame in the nlssubs %         04989
    instptr, % ptr to CML instruction record %                 04990
    savalt, %used to save alternative of deleted entry%       04991
    i; % index counter %                                       04992
REF % VARIABLES %                                             04993
    dptptr, frameptr, subrule, instptr;                        04994
% ----- %                                                  04995
% check to make sure that we've been given a valid pointer % 04996
    IF dptptr.dptvalid # $dptvldationcode THEN                04997
        err( $"Invalid Subsystem Identifier");                 04998
% search through the dispatch stack and set frameptr to point to
the frame to be deleted. %                                    04999
    &frameptr _ &subrule;                                       05000
    IF frameptr.opcode NOT= $execute THEN RETURN( FALSE );    05001

```



```

sdispptr; 08373
LOCAL STRING errstr[70]; 08374
%-----% 08375
% initialize the NLS subsystems if they have not already been
initialized . If we get an error here, just abort by returning %
08376
ON SIGNAL 08377
ELSE RETURN; 08378
IF sdptx <= 0 THEN initsubsystems(); 08379
% initialize the system message pointer to null % 08380
&sysmsg _ 0; 08381
% initialize some interpreter control stuff % 08382
sbstkx _ 0; 08383
% construct an initial sbstack entry: Use the first entry in the
NLSSUB stack of subsystems as the default subsystem % 08384
&instptr _ $nlssub+6; % ptr to first ENTER instruction % 08385
% check to make sure we've really got an $enter instruction %
08386
IF instptr.opcode # $enter THEN RETURN; % abort % 08387
&sdispptr _ instptr.addr; 08388
&entry _ $sbstack; 08389
entry.sbptr _ &sdispptr; 08390
entry.sbcount _ -1; 08391
entry.sbmode _ sbstart; 08392
entry.sbnptr _ sdispptr.dptname; 08393
sbstkx _ $sbentsize; 08394
% initialize the insts to connect a subsystem grammar with the
supervisor's grammar % 08395
CASE &sdispptr _ getsdptr($usys1,$allsubs) OF 08396
= 0: %not an nls subsystem must be a user subsystem% 08397
BEGIN 08398
ON SIGNAL 08399
ELSE 08400
BEGIN 08401
ON SIGNAL ELSE; 08402
*errstr* _ *usys1* , " not available: using nls
default supervisor"; 08403
dismes(2,$errstr); 08404
&sdispptr _ $subsupervisor; 08405
EXIT CASE; 08406
END; 08407
getuprog($usys1); 08408
IF &sdispptr _ getsdptr($usys1,$nlssubs) THEN 08409
delsubsys(&sdispptr,$nlssubs)%gpget has defined
supervisor as a subsystem , we can't allow user to
go to his supervisor subsystem% 08410
ELSE err($errstr); %the specified user program was not
a subsystem% 08411
END; 08412
ENDCASE; 08413
FOR &instptr _ $insts UP UNTIL = $insts+4 DO instptr _ 0; 08414
&instptr _ $insts; 08415
instptr.opcode _ $execute; 08416
&instptr _ instptr.alternative _ $insts + 2; 08417
instptr.opcode _ $execute; 08418
instptr.addr _ sdispptr.dptrun; 08419

```



```

&instptr _ $insts;                                08420
% trap all signals and put out error diagnostics % 08421
ON SIGNAL                                          08422
  = gaderr: % address expression error %          08423
  BEGIN                                           08424
    *errstr* _ *[MESSAGE]*, " ??";              08425
    dismes(2, $errstr);                          08426
    GOTO errline;                                08427
  END;                                           08428
ELSE                                              08429
  BEGIN                                           08430
    IF &sysmsg AND sysmsg.L THEN                 08431
      IF sysmsg.LH < sysmsg.RH                  08432
        THEN dismes(2, $"system screwup, invalid value for
          sysmsg")                              08433
        ELSE dismes(2, &sysmsg);                08434
      (errline);                                08435
      &sysmsg _ 0;                              08436
      IF auxinflag THEN auxinterminate();       08437
      GOTO mainline;                            08438
    END;                                         08439
  dpset(dspno, endfil, endfil, endfil);        08440
  cmdmode _ 0;                                  08441
  IF nlmode                                      08442
    THEN cmdmode.dnlscmd _ TRUE                 08443
    ELSE cmdmode.tnlscmd _ TRUE;                08444
  IF recogmode = mexpert                        08445
    THEN cmdmode.llicmd _ TRUE;                 08446
  (mainline): % main process control loop %     08447
  LOOP                                           08448
  BEGIN                                           08449
    % process the top entry in the subsystem stack; If the stack is
    empty then we exit the process loop %       08450
    IF sbstkx <= 0 THEN EXIT LOOP;              08451
    &entry _ $sbstack + sbstkx - $sbentsize;    08452
    &sdispptr _ entry.sbptra;                    08453
    % process by the mode of the entry %         08454
    CASE entry.sbmode OF                        08455
      = sbstart: % initialization %             08456
      BEGIN                                     08457
        ptr _ sdispptr.dptinit; % ptr to initialization rule %
                                                08458
        entry.sbmode _ sbrun;                   08459
        % set up some subsystem prompting stuff % 08460
        sethrlid( entry.sbptra );               08461
        % reset command repeat string %         08462
        *keyrptstr* _ NULL;                    08463
      END;                                       08464
    = sbrun: % executing is a subsystem %       08465
    BEGIN                                       08466
      IF (entry.sbcount _ entry.sbcount-1 ) = 0 08467
        THEN entry.sbmode _ sbfinish;          08468
      instptr.addr _ sdispptr.dptrun; % ptr to subsystem
      rule %                                     08469
      ptr _ $insts;                             08470
      cueflg _ FALSE;                          08471
    END;
  END;

```

```

fbctl( clearcfl );                                08472
% setup for typewriter %                          08473
  IF nmode = typewriter THEN                      08474
  BEGIN                                           08475
    FOR count _ 1 UP UNTIL > fedind DO typech(SP); 08476
    typeas( $hrldstr ); % type out the herald %   08477
  END;                                           08478
END;                                           08479
= sbfinish: % termination of the subsystem %     08480
BEGIN                                           08481
  ptr _ sdispptr.dptfinish; % ptr to termination rule % 08482
  entry.sbmode _ sbpop;                          08483
END;                                           08484
= sbpop: % pop subsystem %                       08485
BEGIN                                           08486
  sbstkx _ sbstkx - $sbentsize;                  08487
  % set up some subsystem prompting stuff %      08488
  IF sbstkx > 0 THEN                             08489
  BEGIN                                           08490
    &entry _ $sbstack + sbstkx - $sbentsize;    08491
    sethld( entry.sbnptr );                      08492
  END;                                           08493
  % reset command repeat string %                08494
  *keyrptstr* _ NULL;                           08495
  REPEAT LOOP;                                  08496
END;                                           08497
= sbrentry: % reset after leaving subsystem %    08498
BEGIN                                           08499
  ptr _ sdispptr.dptrentry;                      08500
  % reset previous mode %                        08501
  entry.sbmode _ entry.sbpmode;                  08502
END;                                           08503
ENDCASE                                         08504
BEGIN                                           08505
  dismes( 2,$"interpreter mode screwup, aborted"); 08506
  RETURN;                                        08507
END;                                           08508
% invoke the interpreter to evaluate the rule if there is one % 08509
IF ptr THEN                                     08510
BEGIN                                           08511
  % set up for new command %                     08512
  pathx _ evalx _ ptrx _ 0;                      08513
  keyinptr.L _ 0;                                08514
  keysaveflag _ basestateflag _ TRUE;           08515
  IF NOT &tda THEN &tda _ lda();                 08516
  IF nmode = typewriter THEN                     08517
  BEGIN                                           08518
    cspupdate _ &tda;                            08519
    curmkr _ tda.dacsp;                          08520
    curmkr[1] _ tda.dacnt;                       08521
  END                                             08522
ELSE cspupdate _ 0;                             08523

```

```

    cspvs _ tda.davspec; cspvs[1] _ tda.davspc2;      08524
    cspusqcod _ tda.dausqcod;                        08525
    cspcacode _ tda.dacacode;                        08526
% invoke the interpreter %                          08527
    cmdinterp( $pathstk+3, $ptr );                   08528
% reset after successful command completion %       08529
    (cmdend);                                       08530
    cmdfinish();                                    08531
    IF analyzing THEN                               08532
        BEGIN                                       08533
            !time();                                08534
            notetime(103B %command end%, r1);       08535
            analtme _ TRUE;                          08536
            END;                                     08537
    IF msjfn THEN %monitoring commands%             08538
        BEGIN %note end of command and check last time load
            average entered%                        08539
            msrecord(mdone, 0, 0);                  08540
            IF mnaproz AND SKIP !getab(mnaproz) THEN 09790
                BEGIN                               09791
                    r3 _ fone;                       09792
                    !FADRM r3,msumrcnt;             09793
                    !FDVR r3,r1;                    09794
                    !FADRM r3,msumrap;              09795
                    END;                             09796
            gtadcall();                              08541
            IF r1 - ldavgtime >= ldavgsec THEN      08542
                BEGIN %enter a new one%             08543
                    ldavgtime _ r1;                 08544
                    *loadstr* _ " ";                08545
                    IF SKIP !getab(lavtabad) THEN    08546
                        BEGIN                       08547
                            loadavg _ r1;           08548
                            IF SKIP !flout($loadstr+chbmtly, loadavg, 0) THEN 08549
                                loadstr.L _ slngth($loadstr+chbmtly, r1);
                                                                08550
                                IF mnaproz AND SKIP !getab(mdshare) THEN 09797
                                    BEGIN           09798
                                        !FMPR r1,msumrap; 09799
                                        !FDVR r1,msumrcnt; 09800
                                        %do something with r1% 09801
                                        !LSH r1,-21; %get xnnnnx,,xxxxxx% 09802
                                        !ANDI r1,7777B; 09803
                                        msumrap _ msumrcnt _ 0; 09804
                                        END;           09805
                                    ELSE r1 _ 0; 09806
                                    msrecord(mloadavg, $loadstr, r1); 08551
                                    END;             08552
                                END;                 08553
                            END;                     08554
                        END;                           08555
                    END;                               08556
                % if we fall out of the main loop, then the subsystem stack must
                be empty and we are exiting the system % 08557
                RETURN;                               08558
            
```

END.

```

(cmdfinish) PROCEDURE;                                08559
  REF tda;                                           0535
  LOCAL srr, frr, stid, cc; REF frr, srr;           03407
  LOCAL STRING locstr[200];                          0536
  IF cspupdate THEN                                  0537
  BEGIN                                              0538
    &tda _ cspupdate;                                0539
    stid _ tda.dacsp;                                0540
    cc _ tda.daccnt;                                 0541
    % set so ^O will clear output buffer %          09808
    rubnocob _ FALSE;                                09809
    %update statement return ring%                   0543
    &frr _ tda.dalink; %get address of file return ring% 0544
    IF NOT frr.frhexis THEN                          0545
      err($"Illegal file return ring detected in cmdfinish");
                                                    0546
    %get frr entry address%                           0547
    &frr _ &frr + frrhlen + (frrelen*frr.frhtop);    0548
    IF frr.frhexis AND NOT tda.daempty AND tda.dacsp NOT= endfil
    THEN %update srr%                                 0549
    BEGIN                                             0550
      %get address of statement return ring%          0551
      &srr _ frr.frsrring;                             0552
      %update old position and viewspecs on ring%     0553
      storesrring(&srr, 0, tda.dacsp, tda.daccnt,
        tda.davspec, tda.davspc2);                    0554
      %user may have changed viewspecs%               0555
    END;                                              0556
  IF curmkr.stfile NOT= tda.dacsp.stfile THEN %changing files,
  push file return ring%                             0557
  BEGIN                                              0558
    %get name of new file%                            0559
    *locstr* _ NULL;                                  0560
    filnam(curmkr.stfile, $locstr);                   0561
    %push new file name on ring%                       0562
    pushfrring(tda.dalink, $locstr, curmkr.stfile);   0563
    readfrring(tda.dalink, 0 : &srr);                 0564
    IF usesrr THEN %jump file return -- copy usesrr to new
    srr%                                               0565
    BEGIN                                             0566
      copysrring(usesrr, &srr);                       0567
    END;                                              0569
    %put out "modified" message if necessary%         0570
    IF [flntadr(curmkr.stfile)].fllock THEN           0571
      lockmes(curmkr.stfile)                          0572
    ELSE dismes(2, $locstr); %show user new file name% 0573
    %close files no longer used in display areas%     0574
    tda.dacsp _ curmkr;                                0575
    tda.daccnt _                                       0576
      IF nlmode = fulldisplay THEN 1 ELSE curmkr[1]; 06334
    tda.daempty _ FALSE;                              0577
    freflnt(); %close files no longer needed%         0578
  END;                                              0579
  tda.dacsp _ curmkr;                                0580

```

```

tda.dacnt _ 06335
  IF nlmode = fulldisplay THEN 1 ELSE curmkr[1]; 06336
tda.daempty _ FALSE; 0582
%update viewspecs% 0583
  IF nlmode # fulldisplay THEN 08326
    BEGIN %pvs fields will be checked and set by recred in
      DNLS% 08327
      tda.dapvs _ tda.davspec; 08330
      tda.dapvs2 _ tda.davspec2; 08331
    END; 08328
    tda.davspec _ cspvs; 0584
    tda.davspec2 _ cspvs[1]; 0585
    tda.dacacode _ cspcacode; 0586
    tda.dausqcod _ cspusqcod; 0587
  %push new position and viewspecs onto statement return ring% 0588
  IF (NOT (usesrr := 0)) AND (stid NOT= curmkr OR cc NOT=
  curmkr[1]) THEN 0589
    pushsrring(&srr, tda.dacsp, tda.dacnt, tda.davspec,
    tda.davspec2); 0590
  END; 0591
IF nlmode = fulldisplay THEN 0592
  BEGIN 0593
    % recreate the display % 0594
    recred(); 0595
    cdtype _ dspno; % shut off recred until dpset is called
    again % 0597
  IF lplitreset THEN 07136
    BEGIN 07137
      litline _ lplitline; 07138
      litreset _ FALSE; 07139
      litapflag _ TRUE; 07140
      rstlit(); 07141
      lplitreset _ FALSE; 07142
    END; 07143
  END; 0598
  nocirall _ FALSE; %set TRUE by xsubstitute to keep message in tty
  window; checked by clearada% 09807
  bugtrap(); %to help find whatever troublesome bugs are around at
  the time -- normally just a return% 06530
  RETURN; 0599
  END. 0600
(bugtrap) PROC; %set traps for elusive bugs% 0601
  * 06531
  --formerly named ckrrings--
  Commented out by KJM 28-JAN-77 because the original return ring
  errors never seem to happen. The call to this procedure left in
  to facilitate short-term bug trapping checks.
  09827
  LOCAL da, end, frr, srr, frrend; 06535
  REF da, frr, srr; 06536
  end _ (&da _ $dpyarea) + dal*dacnt; 06537
  DO IF da.daaxis AND NOT da.daempty THEN 06538
    BEGIN 06540
      IF NOT (&frr _ da.dalink) THEN 06542

```

```

werr($"return ring error: dalink empty");          06543
IF NOT frr.frhaxis THEN                          06544
  werr($"return ring error: FRR empty");          06551
frrrend _ &frr + frr.frhlast*frrlen + frrhlen;   06556
FOR &frr _ &frr + frrhlen UP frrlen UNTIL >=frrrend DO 06545
  IF frr.frexis THEN                              06546
    BEGIN                                         06553
      IF NOT (&srr _ frr.frsrring) THEN          06547
        werr($"return ring error: FRSRING field empty"); 06554
      IF NOT srr.srhaxis THEN                    06548
        werr($"return ring error: SRR empty");    06555
      END;                                        06552
    END                                           06541
UNTIL (&da _ &da + dal) >= end;                 06539
%                                               09828
RETURN;                                          06532
END.                                             06533

```

```

(sethrid) PROC( % sets up command hearald based upon subsystem name % 0602
% FORMAL ARGUMENTS % 0603
  strptr); % ptr to hearald name string % 0604
REF strptr; 0605
%-----% 0606
% save subsystem name away in global string ssysname % 0607
*ssysname* _ *strptr*; 0608
CASE hrlmode OF 0611
  = onechar: % single char hearald % 0612
    *hrlstr* _ "*" "; 0613
  = multchar: % multiple char hearald % 0614
    *hrlstr* _ *strptr* [1 TO MIN(hrldsize, strptr.L,
    hrldstr.M-1)], SP; 0615
ENDCASE; 0616
IF nlmode = fulldisplay 0609
  THEN 0617
    BEGIN % display subsystem name % 0618
      dsubsys( &strptr ); 0619
    END; 0620
RETURN; 0621
END.

```

```

% COMMAND INTERPRETER % 0622
% MAIN CONTROL ROUTINES % 0623
(cmdinterp) PROCEDURE( 0624
% FORMAL ARGUMENTS % 08560
  resultptr, % pointer to the result record % 08561
  argptr ); %pointer to a function state record containing a 08562
  pointer to a node in the grammar % 08563
% NORMAL RETURNS % 08564
  % 1) pointer to a function state record of the result, This 08565
  pointer is set to 0 if the parse fails. % 08566
% ABNORMAL RETURNS % 08567
  % abnormal returns are accomplished via SIGNALS, generated 08568
  for the following conditions %
  % 1) interper -- an interpreter failure is detected %

```

```

% 2) cmddelete -- the command is aborted due to a command
delete char. % 08569
LOCAL % VARIABLES % 08570
temptr, % temporary pointer, working value % 08571
instptr, % ptr to interpretive text instruction % 08572
curptr, % ptr to current path stack entry % 08573
nextptr, % ptr to next path stack entry % 08574
firstptr, % ptr to first path stack entry % 08575
stateptr, % ptr to function state record % 08576
pathptr, % ptr to start of selection path % 08577
% = 0 if selection just completed % 08578
function; % address of processing function % 08579
LOCAL STRING locstr[100]; 08580
REF % VARIABLES % 08581
pathptr, 08582
temptr, 08583
instptr, 08584
function, 08585
curptr, 08586
nextptr, 08587
firstptr, 08588
stateptr, 08589
resultptr, 08590
argptr; 08591
%-----% 08592
% trap any state changing signals % 08593
ON SIGNAL 08594
= popstate: 08595
BEGIN 08596
% curptr points to a selection function frame. We
want to back out of this frame, to the beginning of
the previous frame if there is one % 08597
WHILE &curptr >= &pathptr DO 08598
% back out of current frame % 08599
BEGIN 08600
% check for backup in/into a selection function
% 08601
IF testselect( &curptr ) THEN 08602
BEGIN 08603
&nextptr _ &curptr + $totalrecsize; 08604
&instptr _ curptr.begnodeptr; 08605
&pathptr _ curptr.markptr; 08606
pathx _ &nextptr - $pathstk; 08607
GOTO parseit; 08608
END; 08609
% $call processing function in "cleanup" mode % 08610
IF (&function _ curptr.pfunction) # 0 THEN 08611
function( &curptr+$pathrecsize, cleanup ); 08612
% back curptr down to previous frame % 08613
&curptr _ &curptr - $totalrecsize; 08614
END; 08615
% curptr now points to the frame preceeding the top
one (if one exists). set up local interpreter

```

```

variables and the global state variables and resume
the parse at the top position of the current path in
the grammar %                                08616
LOOP                                          08617
  BEGIN                                      08618
  % reset the prompting flag %                08619
    cueflg _ FALSE;                          08620
  % collapse the path stack down to the last
  selection function %                          08621
    &nextptr _ &curptr _ &curptr + $totalrecsize;
                                                08622
    pathx _ &nextptr - $pathstk;              08623
    ptrx _ curptr.ptrxsav;                    08624
    evalx _ curptr.evalxsav;                  08625
  % let the signal propagate if we have reached the
  bottom of the path stack %                  08626
    IF &curptr <= &firstptr THEN EXIT LOOP;  08627
  % back the path stack up to the beginning of the
  previous selection %                        08628
    &curptr _ &curptr - $totalrecsize;       08629
    &pathptr _ curptr.markptr;                08630
  IF msjfn THEN %monitoring commands%        08631
    msrecord(mpopstate, 0, 0);                08632
  % curptr points to a selection function frame. We
  want to back out of this frame, to the beginning of
  the previous frame if there is one %        08633
    WHILE &curptr >= &pathptr DO             08634
      % back out of current frame %           08635
      BEGIN                                    08636
      % check for backup in/into a selection
      function %                               08637
        IF testselect( &curptr ) THEN        08638
          BEGIN                                  08639
            &nextptr _ &curptr + $totalrecsize;
                                                08640
            &instptr _ curptr.begnodeptr;     08641
            &pathptr _ curptr.markptr;        08642
            pathx _ &nextptr - $pathstk;      08643
            GOTO parseit;                      08644
          END;                                  08645
        % $call processing function in "cleanup" mode
        %                                       08646
        IF (&function _ curptr.pfunction) # 0
        THEN                                     08647
          BEGIN                                  08648
            IF msjfn AND &function = $keywrec THEN
                                                    08649
              msrecord(mcompopstate,
                [&curptr+$pathrecsize+1], 0); 08650
              function( &curptr+$pathrecsize, cleanup
                );                               08651
            END;                                  08652
          % back curptr down to previous frame % 08653
            &curptr _ &curptr - $totalrecsize; 08654
          END;                                    08655
        %check if ignoring level adjust or viewspecs %

```



```

                                08656
IF nolevadj AND [pathptr.curnodeptr].opcode =
$levadj                                08657
    THEN REPEAT LOOP;                                08658
IF novspec AND [pathptr.curnodeptr].opcode =
$vwspecs                                08659
    THEN REPEAT LOOP;                                08660
% set up to resume execution %                                08661
% collapse the path stack %                                08662
    &nextptr _ &curptr _ &curptr + $totalrecsize;                                08663
    pathx _ &nextptr - $pathstk;                                08664
    &instptr _ curptr.begnodeptr;                                08665
    &pathptr _ 0;                                08666
    ptrx _ curptr.ptrxsav;                                08667
    evalx _ curptr.evalxsav;                                08668
    curptr.pmode _ parsing;                                08669
    fbctl( fbpop );                                08670
    GOTO parseit;                                08671
    END;                                08672
    END;                                08673
= cutpathstk:                                08674
    BEGIN % cut stack back to frame indicated by cutstop %                                08675
    IF cutstop > 0 THEN                                08676
        WHILE &curptr > cutstop DO                                08677
            % back out of current frame %                                08678
            BEGIN                                08679
                % $call processing function in "cleanup" mode %                                08680
                IF (&function _ curptr.pfunction) # 0 THEN                                08681
                    function( &curptr+$pathrecsize, cleanup );                                08682
                % back curptr down to previous frame %                                08683
                &curptr _ &curptr - $totalrecsize;                                08684
            END;                                08685
        % curptr now points to the frame specified by cutstop.
        set up local interpreter variables and the global
        state variables and resume the parse at the top
        position of the current path in the grammar %                                08686
    LOOP                                08687
        BEGIN                                08688
            % reset the prompting flag %                                08689
            cueflg _ FALSE;                                08690
            % collapse the path stack down to the last
            selection function %                                08691
            &nextptr _ &curptr _ &curptr + $totalrecsize;                                08692
            pathx _ &nextptr - $pathstk;                                08693
            ptrx _ curptr.ptrxsav;                                08694
            evalx _ curptr.evalxsav;                                08695
            % let the signal propagate if we have reached the
            bottom of the path stack %                                08696
            IF &curptr <= &firstptr THEN EXIT LOOP;                                08697
            % back the path stack up to the beginning of the

```



```

&pathptr _ 0; 08744
% initialize local variables % 08745
  curptr.pmode _ parsing; 08746
(parseit): 08747
% continue parsing as long as we are doingit % 08748
  WHILE &curptr DO 08749
    BEGIN 08750
      CASE curptr.pmode OF % process according to type of parse
      % 08751
        = parsing: % normal parsing mode % 08752
          BEGIN 08753
            % set up a new path stack entry % 08754
            &curptr _ &nextptr; 08755
            curptr.begnodeptr _ &instptr; 08756
            CASE &nextptr _ &nextptr + $totalrecsize OF
              08757
                >= $pathstk + $pssize: 08758
                  SIGNAL (interperr, $"Path Stack
                  Overflowed"); 08759
                > $pathstk + pathx: 08760
                  BEGIN 08761
                    % no keyword recognition yet % 08762
                    kwrstate _ 0; 08763
                    pathx _ &nextptr - $pathstk; 08764
                  END; 08765
            ENDCASE; 08766
            % initialize frame values which are not altered
            after backup % 08767
            curptr.ptrxsav _ ptrx; 08768
            curptr.evalxsav _ evalx; 08769
            (resume): % resume here after backup % 08770
            % set pathptr to curptr if not already set
            do not update pathptr if next inst is a STORE %
            08771
            IF NOT &pathptr AND instptr.opcode # $store
            08772
              THEN &pathptr _ &curptr; 08773
            % bump frame counter (10 bits resolution) %
            08774
            framecounter _ (framecounter+1) .A 1777B;
            08775
            % initialize the path record % 08776
            curptr.curnodeptr _ &instptr; 08777
            curptr.pmode _ parsing; 08778
            curptr.evalmod _ $unknown; 08779
            curptr.fcounter _ framecounter; 08780
            curptr.pfunction _ 0; 08781
            curptr.markptr _
            08782
            IF &pathptr THEN &pathptr 08783
            ELSE [&curptr - $totalrecsize].markptr;
            08784
            % set function state ptr % 08785
            &stateptr _ &curptr + $pathrecsize; 08786
            % evaluate the upcoming node % 08787
            evaler( &curptr ); 08788
          END; 08789

```

```

= cleanup:                                % termination of a command %
                                           08790
BEGIN                                     08791
% save current keyword save string for possible
upcoming repeat command function %      08792
  *keyrptstr* _ *keyinpstr*;            08793
% backup in the command as far as necessary
(depending on the type of termination %  08794
  &temptr _ IF complcode = 1            08795
  THEN &firstptr                        08796
  ELSE setbackup(&firstptr, &curptr);   08797
  WHILE &curptr >= &temptr DO          08798
  BEGIN                                  08799
  % $call the execution function in cleanup
  mode if one exists %                  08800
  IF (&function _ curptr.pfunction ) # 0
                                           08801
      THEN function ( &curptr+$pathrecsize,
      cleanup);                          08802
  &curptr _ &curptr - $totalrecsize;    08803
  END;                                   08804
% terminate processing, prepare for rpt or insert
if required %                            08805
  CASE complcode OF                      08806
  = 1: % normal CA %                     08807
    RETURN;                              08808
  = 2: % insert statement mode %         08809
    BEGIN                                  08810
    &curptr _ &temptr;                    08811
    &instptr _ $zinsstatement;           08812
    curptr.begnodeptr _ &instptr;       08813
    IF msjfn THEN %monitoring commands% 08814
      msrecord(minsert, 0, 0); %note cntl-E%
                                           08815
    END;                                  08816
  = 3: % repeat command mode %          08817
    BEGIN                                  08818
    &curptr _ &temptr;                    08819
    &instptr _ curptr.begnodeptr;        08820
    IF nlmode = fulldisplay THEN cfldsp();
                                           08821
    IF msjfn THEN %monitoring commands% 08822
      msrecord(mrepeat, 0, 0); %note cntl-B%
                                           08823
    END;                                  08824
  ENDCASE err(notyet);                   08825
% prepare to resume execution %          08826
  ptrx _ curptr.ptrxsav;                 08827
  evalx _ curptr.evalxsav;               08828
  &nextptr _ &curptr + $totalrecsize;    08829
  &pathptr _ 0;                          08830
  cueflg _ FALSE;                        08831
cmdfinish();                             08832
IF NOT &tda THEN &tda _ lda();           08833
cspupdate _ IF nlmode = typewriter THEN &tda ELSE
0;                                       08834

```

```

% following two instructions nopped by kev 6/4/74 %
% curmkr _ tda.dacsp; % 08835
% curmkr[1] _ tda.dacnt; % 08836
cspvs _ tda.davspec; cspvs[1] _ tda.davspc2; 08837
cspusqcod _ tda.dausqcod; 08838
cspcacode _ tda.dacacode; 08839
GOTO resume; 08840
END; 08841
= pnext: 08842
BEGIN 08843
basestateflag _ FALSE; % no longer in base command
state % 08844
&instptr _ curptr.curnodeptr; 08845
% reset pathptr if last instruction was a selection
function % 08846
IF instptr.opcode IN [ $keyop, $levadj ] 08847
THEN 08848
BEGIN 08849
&pathptr _ 0; 08850
lastsel _ instptr.opcode; 08851
END; 08852
% stop collecting keyword input strings (for
possible command repeat) if we just finished a
non-keyword recognizer % 08853
IF instptr.opcode IN [ $confirm, $call ] 08854
THEN keysaveflag _ FALSE; 08855
CASE &instptr _ instptr.nsuccessor OF 08856
= 0: % null nsuccessor % 08857
IF ptrx > 0 08858
THEN 08859
BEGIN 08860
&instptr _ ptrstk[ ptrx - ptrx-1 ]; 08861
REPEAT CASE; 08862
END 08863
ELSE 08864
REPEAT CASE 2 (cleanup); 08865
ENDCASE; 08866
curptr.pmode _ parsing; 08867
END; 08868
= backup: % backup for repeat % 08869
BEGIN 08870
&nextrptr _ &curptr; 08871
LOOP 08872
BEGIN 08873
&instptr _ curptr.curnodeptr; 08874
% $call the execution function in backup mode if
one exists % 08875
IF ( &function _ curptr.pfunction ) # 0 08876
THEN function ( &curptr+$pathrecsize,
backup ); 08877
% try to find an alternative to the current inst
% 08878
IF curptr.evalmod # $parallel 08879
THEN 08880
08881

```

```

BEGIN 08882
CASE &instptr _ instptr.alternative OF 08883
= 0: 08884
IF ptrx > curptr.ptrxsav THEN 08885
BEGIN 08886
&instptr _ ptrstk[ ptrx _ 08887
ptrx-1];
REPEAT CASE; 08888
END; 08889
ENDCASE 08890
EXIT LOOP; 08891
END 08892
ELSE 08893
BEGIN 08894
% check to see if we are in a perform
loop % 08895
&instptr _ curptr.begnodeptr; 08896
IF &instptr = instptr.alternative
THEN EXIT LOOP; 08897
END; 08898
% reset state counters % 08899
ptrx _ curptr.ptrxsav; 08900
evalx _ curptr.evalxsav; 08901
% current inst. has no alternative, so back up
path stack until we find a alternative. If none
is found, then the command is terminated % 08902
IF (&curptr _ &curptr - $totalrecsize) <
&firstptr 08903
THEN 08904
RETURN (FALSE); % parse failed % 08905
END; 08906
% setup to resume execution with current path
stack entry % 08907
cueflg _ FALSE; 08908
&pathptr _ 0; 08909
&nextptr _ &curptr + $totalrecsize; 08910
% reset path stack index % 08911
pathx _ &nextptr - $pathstk; 08912
% reset eval stack index % 08913
evalx _ curptr.evalxsav; 08914
% reset feedback % 08915
IF nlmode = fulldisplay THEN cfldsp(); 08916
% resume execution % 08917
GOTO resume; 08918
08919
END; 08920
= popselect: % backup to inside of selection fuction
% 08921
BEGIN 08922
% invoke the selection processor in pop mode. We
pass only the resultptr and parsemode. The rest of
the work will be done in the selection processor %
08923

```

```

        xselect( &curptr+$pathrecsize, popselect); 08924
        % push the address of the result record onto the
        eval stack %                                08925
        xpush( &curptr+$pathrecsize );             08926
        curptr.pmode _ pnext;                       08927
        END;                                         08928
    ENDCASE SIGNAL (interperr, $"Unrecognized Parse Mode");
                                                    08929
    END;                                             08930
% we've screwed up if we get to here. %           08931
    SIGNAL (interperr, $"Parser screwed up");      08932
END.
                                                    08933
(setbackup) PROC( % defines backup point after command completion
for repeat or insert mode command termination %   0921
% FORMAL ARGUMENTS %                               0922
    firstptr, % ptr to first path stack entry %    0923
    curptr); % ptr to current path stack entry %    0924
% RETURNS %                                        0925
    % ptr to path stack to which backup is to proceed % 0926
LOCAL % VARIABLES %                               0927
    pathptr, % ptr to head of path stack frame %   0928
    ptr; % ptr to path stack entry %               0929
REF ptr, firstptr, curptr, pathptr;              0930
%-----%                                         0931
CASE complcode OF                                0932
    = 2: % insert stmt %                            0933
        BEGIN                                     0934
            % check to make sure that the current system is the
            nlseditor, if not SIGNAL cmdelete which will cleanup as
            per CA character %                      0935
            IF [$$systack + sbstkx - $$bentsize].sbptr # $nlseditor
                                                    0936
                THEN SIGNAL( cmdelete );           0937
            &ptr _ &firstptr;                       0938
            END;                                     0939
        = 3: % rpt char %                            0940
            BEGIN                                   0941
                % rumble down path stack frames looking for one not
                beginning with a keyword recognition function % 0942
                &pathptr _ 0;                       0943
                FOR &ptr _ &firstptr UP $totalrecsize UNTIL > &curptr
                DO                                  0944
                    BEGIN                           0945
                        IF ptr.markptr # &pathptr THEN 0946
                            &pathptr _ &ptr;       0947
                        CASE [ptr.curnodeptr].opcode OF 0948
                            IN [$confirm, $call]:    0949
                                RETURN( &pathptr ); 0950
                        ENDCASE;                     0951
                    END;                             0952
                % if we fall through to here, then the command can't be
                repeated, so signal the cmdelete % 0953
                SIGNAL (cmdelete);                 0954
            END;                                     0955
        ENDCASE err(notyet);                       0956

```

```

RETURN( &ptr );                                0957
END.
                                                    0958
(sleuth) PROCEDURE(                             02626
% sleuth examines the current alternatives for the interpreter
and sets up the action records to record what happens when one
of the trigger characters is recognized %      02627
% FORMAL ARGUMENTS %                            02628
  psptr, % ptr to the current path stack record % 02629
  optptr, % ptr to opt action record %          02630
  captr, % ptr to ca action record %           02631
  defaultptr); % ptr to default action record % 02632
% NORMAL RETURNS %                              02633
% The action records for the opt action, ca action, and
default action are set up and completely filled in. % 02634
% 1): the interpretation mode is returned %    02635
  % = $parallel: $parallel recognition mode: % 02636
  % = $serial: $serial function execution mode % 02637
% 2): a count of the number of alternative execution paths %
                                                    02638
% ABNORMAL RETURNS %                            02639
% a signal is generated whenever an ambiguous construction
in the grammar is detected. %                  02640
LOCAL % VARIABLES %                             02641
  op, % opcode of instruction %                 02642
  i, % loop index variable %                   02643
  brcount, % number of branches in recognition sequece %
                                                    02644
  returnval, % function return value %         02645
  headptr, % ptr to head of alternative branch % 02646
  resetheader, % flag for resetting headptr % 02647
  instptr, % ptr to instruction %              02648
  lptrx, % index of next location in lptrstk % 02649
  trivial, % flag to prevent "trivial alternative"% 03304
% lptrstk SHOULD BE ptrssize (in PDATA) WORDS LONG % 03760
  lptrstk[40]; % work stack for tree chasing % 02650
REF % VARIABLES %                               02651
  headptr, % ptr to head of nsuccessor list % 02652
  instptr, % ptr to instruction %              02653
  psptr, % ptr to the current path stack record % 02654
  optptr, % ptr to opt action record %         02655
  captr, % ptr to $pca action record %        02656
  defaultptr; % ptr to default action ptr %    02657
%-----%                                       02658
% initialize all fields of action records to default values %
                                                    02659
  optptr.propcode _ optptr.fbstrptr _ optptr.insptr _ 0; 02660
  captr.propcode _ captr.fbstrptr _ captr.insptr _ 0; 02661
  defaultptr.propcode _ defaultptr.fbstrptr _
  defaultptr.insptr _ 0;                        02662
trivial _ TRUE;                                03305
% initialize local variables %                  02663
  &headptr _ &instptr _ psptr.curnodeptr;      02664
  resetheader _ FALSE;                        02665
  lptrx _ 0;                                  02666
  returnval _ $parallel;                       02667

```



```

    brcount _ 0;                                02668
% We now set up actions to be accomplished whenever a trigger
character is encountered. The characters currently recognized
as trigger characters are :                    02669
    1) CA character-- may be a bug selection.  02670
    2) option char-- indicated what to do when an $option is
typed.                                         02671
    3) any other char: --this is the default action for the type
of recognition. %                             02672
% the action function is set to 0 if it is not permitted %
                                                02673

% in order to set up all actions, we must check all
alternatives to the current instruction, as they will be
recognized in $parallel %                    02674
    WHILE &instptr # 0 DO                    02675
        BEGIN                                02676
            CASE op _ instptr.opcode OF      02677
                = $keyop: % keyword recognition % 02678
                    BEGIN                    02679
                        (keywdlabel):        07152
                        BUMP brcount;        02680
                        CASE defaultptr.propcode OF 02681
                            = 0: % not yet defined % 02682
                                BEGIN        02683
                                    defaultptr.propcode _ op; 02684
                                    defaultptr.insptr _ &headptr; 02685
                                    defaultptr.fbstrptr _ (IF psptr.curnodeptr =
psptr.begnodeptr THEN $"C:" ELSE 0); 07151
                                    END;      02687
                                # op:        02688
                                    SIGNAL (interperr, $"Ambiguous Grammar --
multiple default actions "); 02689
                                ENDCASE;     02690
                            END;            02691
                = $option,                   02692
                = $anyof: % optional constructs % 02693
                    BEGIN                    02694
                        (optlabel):          07153
                        CASE optptr.propcode OF 02695
                            = 0: % not yet defined % 02696
                                BEGIN        02697
                                    BUMP brcount; 02698
                                    optptr.propcode _ op; 02699
                                    optptr.insptr _ &headptr; 02700
                                    optptr.fbstrptr _ (IF psptr.curnodeptr =
psptr.begnodeptr THEN $"[*]:" ELSE 0); 02701
                                    END;      02702
                                # op:        02703
                                    SIGNAL (interperr, $"Ambiguous Grammar --
multiple optional actions "); 02704
                                ENDCASE;     02705
                            resetheader _ TRUE; 02706
                            REPEAT CASE (-1); 02707
                            END;            02708
                = $levadj: % level adjust %  02709
                    BEGIN                    02710

```

```

(levlabel):                                07154
CASE defaultptr.propcode OF                 02711
  = 0:   % not yet defined %                02712
  BEGIN                                     02713
  BUMP brcount;                             02714
  defaultptr.propcode _ op;                 02715
  defaultptr.insptr _ &headptr;            02716
  defaultptr.fbstrptr _ (IF psptr.curnodeptr =
  psptr.begnodeptr THEN $"L:" ELSE 0);    02717
  END;                                       02718
# op:                                       02719
  SIGNAL (interperr, $"Ambiguous Grammar --
  multiple default actions ");             02720
ENDCASE;                                    02721
CASE captr.propcode OF                      02722
  = 0:   % not yet defined %                02723
  BEGIN                                     02724
  captr.propcode _ op;                     02725
  captr.insptr _ &headptr;                 02726
  captr.fbstrptr _ (IF psptr.curnodeptr =
  psptr.begnodeptr THEN $"L:" ELSE 0);    02727
  END;                                       02728
# op:                                       02729
  SIGNAL (interperr, $"Ambiguous Grammar --
  multiple $pca actions ");                02730
ENDCASE;                                    02731
END;                                        02732
= $wspecs:  % viewspecs %                  02733
BEGIN                                       02734
(vslabel):                                07155
CASE defaultptr.propcode OF                 02735
  = 0:   % not yet defined %                02736
  BEGIN                                     02737
  BUMP brcount;                             02738
  defaultptr.propcode _ op;                 02739
  defaultptr.insptr _ &headptr;            02740
  defaultptr.fbstrptr _ (IF psptr.curnodeptr =
  psptr.begnodeptr THEN $"V:" ELSE 0);    02741
  END;                                       02742
# op:                                       02743
  SIGNAL (interperr, $"Ambiguous Grammar --
  multiple default actions ");             02744
ENDCASE;                                    02745
CASE captr.propcode OF                      02746
  = 0:   % not yet defined %                02747
  BEGIN                                     02748
  captr.propcode _ op;                     02749
  captr.insptr _ &headptr;                 02750
  captr.fbstrptr _ (IF psptr.curnodeptr =
  psptr.begnodeptr THEN $"V:" ELSE 0);    02751
  END;                                       02752
# op:                                       02753
  SIGNAL (interperr, $"Ambiguous Grammar --
  multiple $pca actions ");                02754
ENDCASE;                                    02755
END;                                        02756

```

```

= $confirm: % command confirmations % 02757
  (conlabel): 07156
  CASE captr.propcode OF 02758
    = 0: % not yet defined % 02759
      BEGIN 02760
        BUMP brcount; 02761
        captr.propcode _ op; 02762
        captr.insptr _ &headptr; 02763
        captr.fbstrptr _ (IF psptr.curnodeptr =
        psptr.begnodeptr THEN $"OK:" ELSE 0); 02764
      END; 02765
    # op: 02766
      SIGNAL (interperr, $"Ambiguous Grammar --
      multiple $pca actions "); 02767
  ENDCASE; 02768
= $dsel: 02769
  BEGIN 02770
  (dsellabel): 07157
  BUMP brcount; 02771
  CASE defaultptr.propcode OF 02796
    = 0: % not yet defined % 02797
      BEGIN 02798
        defaultptr.propcode _ $getdae; 02799
        defaultptr.insptr _ &headptr; 02800
        defaultptr.fbstrptr _ (IF psptr.curnodeptr =
        psptr.begnodeptr THEN $"A:" ELSE 0); 02801
      END; 02802
  ENDCASE 02803
    SIGNAL (interperr, $"Ambiguous Grammar --
    multiple default actions "); 02804
  IF nlmode = fulldisplay THEN 02772
    BEGIN 02774
    CASE captr.propcode OF 02775
      = 0: % not yet defined % 02776
        BEGIN 02777
          captr.propcode _ $getbug; 02778
          captr.insptr _ &headptr; 02779
          captr.fbstrptr _ (IF psptr.curnodeptr =
          psptr.begnodeptr THEN $"B:" ELSE 0); 02780
        END; 02781
      ENDCASE 02782
        SIGNAL (interperr, $"Ambiguous Grammar --
        multiple $pca actions "); 02783
    END 02793
  ELSE 02794
    BEGIN 02795
    CASE captr.propcode OF 02805
      = 0: % not yet defined % 02806
        BEGIN 02807
          captr.propcode _ $getdae; 02808
          captr.insptr _ &headptr; 02809
          captr.fbstrptr _ (IF psptr.curnodeptr =
          psptr.begnodeptr THEN $"A:" ELSE 0); 02810
        END; 02811
      ENDCASE 02812
        SIGNAL (interperr, $"Ambiguous Grammar --

```

```

        multiple ca actions ");                                02813
    END;                                                       02814
END;                                                           02815
= $ssel:                                                       02816
BEGIN                                                         02817
(ssellabel):                                                 07158
BUMP brcount;                                               02818
CASE defaultptr.propcode OF                                  02852
  = 0: % not yet defined %                                   02853
  BEGIN                                                       02854
    defaultptr.propcode _ $getdae;                           02855
    defaultptr.insptr _ &headptr;                             02856
    defaultptr.fbstrptr _ (IF psptr.curnodeptr =             02857
    psptr.begnodeptr THEN $"A:" ELSE 0);
  END;                                                       02858
ENDCASE                                                       02859
  SIGNAL (interperr, $"Ambiguous Grammar --
  multiple default actions ");                                02860
CASE optptr.propcode OF                                      02870
  = 0: % not yet defined %                                   02871
  BEGIN                                                       02872
    optptr.propcode _ $getlit;                                 02873
    optptr.insptr _ &headptr;                                 02874
    optptr.fbstrptr _ (IF psptr.curnodeptr =
    psptr.begnodeptr THEN $"[T]:" ELSE 0);
  END;                                                       02876
ENDCASE                                                       02877
  SIGNAL (interperr, $"Ambiguous Grammar --
  multiple optional actions ");                                02878
IF nlmode = fulldisplay THEN                                  02819
BEGIN                                                         02821
CASE captr.propcode OF                                       02831
  = 0: % not yet defined %                                   02832
  BEGIN                                                       02833
    captr.propcode _ $getbug;                                 02834
    captr.insptr _ &headptr;                                 02835
    captr.fbstrptr _ (IF psptr.curnodeptr =
    psptr.begnodeptr THEN $"B:" ELSE 0);
  END;                                                       02837
ENDCASE                                                       02838
  SIGNAL (interperr, $"Ambiguous Grammar --
  multiple $pca actions ");                                02839
END                                                           02849
ELSE                                                           02850
BEGIN                                                         02851
CASE captr.propcode OF                                       02861
  = 0: % not yet defined %                                   02862
  BEGIN                                                       02863
    captr.propcode _ $getdae;                                 02864
    captr.insptr _ &headptr;                                 02865
    captr.fbstrptr _ (IF psptr.curnodeptr =
    psptr.begnodeptr THEN $"A:" ELSE 0);
  END;                                                       02867
ENDCASE                                                       02868
  SIGNAL (interperr, $"Ambiguous Grammar --
  multiple $pca actions ");                                02869

```

```

        END;                                02879
    END;                                    02880
= $lsel:                                   02881
    BEGIN                                  02882
    (lsellabel):                            07159
    BUMP brcount;                            02884
    CASE defaultptr.propcode OF              02885
    = 0: % not yet defined %                02886
        BEGIN                                02887
        defaultptr.propcode _ $getlit;      02888
        defaultptr.insptr _ &headptr;      02889
        defaultptr.fbstrptr _ (IF psptr.curnodeptr =
        psptr.begnodeptr THEN $"T:" ELSE 0); 02890
        END;                                  02891
    ENDCASE                                  02892
        SIGNAL (interperr, $"Ambiguous Grammar --
        multiple default actions ");        02893
    CASE optptr.propcode OF                  02903
    = 0: % not yet defined %                02904
        BEGIN                                02905
        optptr.propcode _ $getdae;          02906
        optptr.insptr _ &headptr;          02907
        optptr.fbstrptr _ (IF psptr.curnodeptr =
        psptr.begnodeptr THEN $"[A]:" ELSE 0); 02908
        END;                                  02909
    ENDCASE                                  02910
        SIGNAL (interperr, $"Ambiguous Grammar --
        multiple optional actions ");      02911
    IF nlmode = fulldisplay THEN            04950
        BEGIN                                  04951
        CASE captr.propcode OF                04952
        = 0: % not yet defined %            04953
            BEGIN                                04954
            captr.propcode _ $getbug;        04955
            captr.insptr _ &headptr;        04956
            captr.fbstrptr _ (IF psptr.curnodeptr =
            psptr.begnodeptr THEN $"B:" ELSE 0); 04957
            END;                                  04958
        ENDCASE                                  04959
            SIGNAL (interperr, $"Ambiguous Grammar --
            multiple $pca actions ");      04960
        END                                    04961
    ELSE                                    04962
        BEGIN                                  04963
        CASE captr.propcode OF                04964
        = 0: % not yet defined %            04974
            BEGIN                                04975
            captr.propcode _ $getlit;        04976
            captr.insptr _ &headptr;        04977
            captr.fbstrptr _ (IF psptr.curnodeptr =
            psptr.begnodeptr THEN $"T:" ELSE 0); 04978
            END;                                  04979
        ENDCASE                                  04971
            SIGNAL (interperr, $"Ambiguous Grammar --
            multiple $pca actions ");      04972
        END;                                    04973
    END;

```

```

END; 02912
= $execute: 02913
  BEGIN 02914
  (xlabel): 07160
  % stack the instptr into the lptrstk % 02915
  lptrstk[lptrx] _ &instptr; 02916
  IF (lptrx _ lptrx+1) > $ptrssize 02917
  THEN SIGNAL (interperr, $"lptrstk
  overflowed"); 02918
  % set up new instptr and headptr values % 02919
  &headptr _ &instptr _ instptr.addr; 02920
  REPEAT CASE; 02921
  END; 02922
= $call: % arbitrary execution function % 02923
  BEGIN 03311
  (calllabel): 07161
  % assume that this is the first alternative and has
  already "failed" as there is no way to predict what
  this one does % 02924
  trivial _ FALSE; 03306
  IF returnval = $parallel THEN returnval _ $serial;
  02925
  END; 03310
= $pfcall: % parsing function % 02926
  BEGIN 03309
  (pflabel): 07162
  IF returnval = $parallel THEN returnval _
  $parsefunction; 02927
  trivial _ FALSE; 03307
  END; 03308
ENDCASE 02928
  BEGIN 02929
  IF instptr.opcode = $option OR instptr.opcode =
  $enter THEN 02930
  CASE &instptr _ instptr.nsuccessor OF 02931
  = 0: 02932
  IF lptrx > 0 THEN 02933
  BEGIN 02934
  &instptr _ lptrstk[lptrx _ lptrx-1];
  02935
  REPEAT CASE; 02936
  END 02937
  ELSE SIGNAL (interperr, $"Meaningless
  grammar"); 02938
  ENDCASE 02939
  BEGIN 02940
  IF resetheader := FALSE THEN 02941
  &headptr _ &instptr; 02942
  REPEAT CASE 2; 02943
  END; 02944
  % ***** have a "trivial alternative" *** (often a
  mistake in the grammar) ***** lets execute it and
  hope the writer of the cml program will fix up his
  code when he can't reach more meaningful
  alternatives % 02945
  IF trivial THEN 02951

```

```

BEGIN                                                    02952
psptr.curnodeptr _ &instptr;                            02953
FOR i _ 0 UP UNTIL >= lptrx DO                          02954
  BEGIN                                                  02955
    ptrstk[lptrx] _ lptrstk[i];                          02956
    BUMP ptrx;                                           02957
  END;                                                   02958
RETURN( $serial, 1 );                                   02959
END;                                                     02960
END;                                                     02961
% get the next alternative (of the instptr) %           02962
CASE &headptr _ instptr.alternative OF                 02963
= 0:                                                     02964
  IF lptrx > 0 THEN                                     02965
    BEGIN                                                02966
      &instptr _ lptrstk[lptrx _ lptrx-1];             02967
      REPEAT CASE;                                       02968
    END;                                                 02969
  = &instptr: % check for loop condition %              02970
  BEGIN                                                02971
    &headptr _ 0;                                       02972
    REPEAT CASE (0);                                     02973
  END;                                                  02974
ENDCASE;                                               02975
% set headptr to point to the head of the alternative  02976
chain %
  &instptr _ &headptr;                                  02977
END;                                                   02978
RETURN (returnval, brcount);                            02979
END.                                                    02980
(evaler) PROCEDURE( % sets up for and interprets an instruction %
                                                    08934
% FORMAL ARGUMENTS %                                   08935
  curptr); % ptr to path stack entry %                 08936
% NORMAL RETURNS %                                     08937
  % none %                                             08938
% ABNORMAL RETURNS %                                   08939
LOCAL % VARIABLES %                                    08940
  count, % count of arguments processed %              08941
  function, % ptr to execution function %              08942
  instptr, % ptr to the current instruction %          08943
  op, % opcode of current inst %                       08944
  options, % count of alternatives %                   08945
  proc, % ptr to $pfcall parsing function %            08946
  stateptr, % ptr to the function state record %      08947
  lptrx, % index of next location in lptrstk %         08948
% lptrstk SHOULD BE ptrssize (in PDATA) WORDS LONG % 08949
  lptrstk[40], % work stack for tree chasing %        08950
  tempptr, % misc temp. ptr %                          08951
  arg[8]; % argument collection vector %               08952
LOCAL TEXT POINTER tp1, tp2;                            08953
% REF VARIABLES %                                       08954
  REF fbstr, inpt, notetime;                            08955

```

```

REF tda, sysmsg, hlpcmdstk;      08956
REF                                08957
  curptr,                        08958
  function,                      08959
  instptr,                       % ptr to the current instruction % 08960
  proc,                          08961
  stateptr,                      % ptr to the function state
  record %                        08962
  temptr;                        08963
LOCAL STRING                      08964
  helpstr[25], work[10];        % prompts string for $pfcall
  functions %                    08965
%-----%                        08966
(again): % come here after optional construct is taken % 08967
% initialize local variables %   08968
  &instptr _ curptr.curnodeptr;  08969
  op _ instptr.opcode;          08970
% interrogate the alternatives to find out how to interpret the
next instruction if the next instruction has alternatives %
                                                                08971
IF NOT cueflg AND ( instptr.alternative OR op IN
[ $keyop, $execute ] ) THEN      08972
  CASE curptr.evalmod _ sleuth( &curptr, $optaction,
  $caaction, $defaction :options ) OF
    = $parallel: % recognizer may be invoked % 08974
      BEGIN                                08975
        % prompt the user if appropriate % 08976
        % put together a feedback string for prompting %
                                                                08977
          edistr( $promptstr );            08978
        % set up for parameter recognition % 08979
          fbctl( startparams );           08980
        % look to see what is coming next if required % 08981
          IF options > 1 THEN             08982
            BEGIN                          08983
              % output the feedback string % 08984
              IF inprompts # noprompts AND NOT cueflg THEN
                                                                08985
                fbctl( incues, $promptstr ); 08986
              cueflg _ TRUE;               08987
              CASE lookc() OF              08988
                = rptchar:                 08989
                  BEGIN                    08990
                    IF msjfn THEN %monitoring commands% 08991
                      msrecord(mrepeat, 0, 0); 08992
                    IF pathx > $totalrecsize 08993
                      THEN GOTO cacharcas;    08994
                    inpt(); % read the char % 08995
                    % return last cmd chars to input buffer %
                                                                08996
                      resetb( $keyrptstr ); 08997
                    REPEAT CASE;           08998
                  END;                     08999
                = inschar:                  09000
                  BEGIN                    09001
                    IF msjfn THEN %monitoring commands% 09002

```



```

msrecord(minsert, 0, 0);                                09003
IF pathx > $totalrecsize                                09004
  THEN GOTO cacharcase;                                  09005
% check to make sure that the current
system is the nlseitor, %                                09006
  IF [$$systack + sbstkx -
    $$sbentsize].sbptr # $nlseitor                      09007
    THEN GOTO cacharcase;                                09008
inpt(); % read the char %                                09009
&instptr _ $zinsstatement;                              09010
cueflg _ FALSE;                                         09011
END;                                                      09012
= cachar:                                                09013
(cacharcase):                                           09014
  IF (&instptr _ caaction.insptr) = 0                   09015
    THEN                                                09016
      BEGIN                                             09017
        inpt();                                         09018
        fbctl( "? ");                                   09019
        REPEAT CASE;                                   09020
      END;                                               09021
= optchar:                                               09022
  IF (&instptr _ optaction.insptr) = 0                 09023
    THEN                                                09024
      BEGIN                                             09025
        inpt();                                         09026
        fbctl( "? ");                                   09027
        REPEAT CASE;                                   09028
      END;                                               09029
    ELSE                                                09030
      BEGIN                                             09031
        cueflg _ FALSE;                                 09032
        IF optaction.propcode IN                       09033
          [ $option, $anyof ]                          09034
        THEN                                            09035
          BEGIN                                         09036
            inpt();                                     09036
            % romp down the current path
            stacking ptrs to execute
            instructions if any %                        09037
            &tempptr _ curptr.curnodeptr;              09038
            WHILE tempptr.opcode = $xecute             09039
            DO                                          09040
              BEGIN                                     09040
                % stack ptr to execute inst
                into ptrstk %                          09041
                ptrstk[ ptrx ] _ &tempptr;             09042
                IF (ptrx _ ptrx + 1) >                09043
                  $ptrssize                            09043
                THEN SIGNAL (interperr,
                  $"ptrstk overflowed");               09044
                &tempptr _ tempptr.addr;              09045
              END;                                       09046
          END;
        END;
      END;

```

```

% stack ptr to optional inst
into ptrstk % 09047
ptrstk[ ptrx ] _ &instptr;
09048

IF (ptrx _ ptrx + 1) >
$ptrssize 09049
THEN SIGNAL (interperr,
$"ptrstk overflowed");
09050

% evaluate the optional inst.
% 09051
curptr.curnodeptr _
instptr.addr; 09052
GOTO again; 09053
END; 09054

END; 09055
= BC, =BW: 09056
BEGIN 09057
% Catch BC and BW here ?????????? % 09058
inpt(); 09059
IF cutstop THEN 09060
BEGIN 09061
fbctl("?); 09062
REPEAT CASE; 09063
END; 09064
SIGNAL (popstate); 09065
END; 09066
= CD: 09067
BEGIN 09068
inpt(); 09069
SIGNAL (cmdelete); 09070
END; 09071
= '?: 09072
BEGIN 09073
inpt(); 09074
&fbstr _ $""; 09075
fbhelp( &curptr, cmdmode ); 09076
REPEAT CASE; 09077
END; 09078
= 'S-100B: % <^S> % 09079
BEGIN 09080
inpt(); 09081
&fbstr _ $""; 09082
cshelp( &curptr, cmdmode, TRUE ); 09083
REPEAT CASE; 09084
END; 09085
ENDCASE 09086
IF (&instptr _ defaction.insptr) = 0 09087
THEN 09088
BEGIN 09089
inpt(); 09090
fbctl( "? ); 09091
REPEAT CASE; 09092
END; 09093
END; 09094
% update the curnodeptr field in the path stack record

```

```

% 09095
    curptr.curnodeptr _ &instptr; 09096
    op _ instptr.opcode; 09097
END; 09098
= $serial: % execution function % 09099
NULL; 09100
= $parsefunction: % parsing function % 09101
BEGIN 09102
% romp down the current path stacking ptrs to execute
instructions if any % 09103
    &instptr _ curptr.curnodeptr; 09104
    WHILE instptr.opcode = $execute DO 09105
        BEGIN 09106
            % stack ptr to execute inst into ptrstk % 09107
            ptrstk[ ptrx ] _ &instptr; 09108
            IF (ptrx _ ptrx + 1) > $ptrssize 09109
                THEN SIGNAL (interperr, $"ptrstk
                overflowed"); 09110
            &instptr _ instptr.addr; 09111
        END; 09112
        curptr.curnodeptr _ &instptr; 09113
% build prompt string for builtin functions % 09114
% put together a feedback string for prompting %
% 09115
    edistr( $promptstr ); 09116
% call parse functions in "parsehelp" mode to solicit
a subhelp string % 09117
    lptrx _ 0; 09118
    *helpstr* _ NULL; 09119
    WHILE &instptr DO 09120
        BEGIN 09121
            CASE op _ instptr.opcode OF 09122
                = $execute: 09123
                    BEGIN 09124
                        % stack the instptr into the lptrstk %
                        % 09125
                        lptrstk[ lptrx ] _ &instptr; 09126
                        IF (lptrx _ lptrx+1) > $ptrssize 09127
                            THEN SIGNAL (interperr, $"lptrstk
                            overflowed"); 09128
                        % set up new instptr values % 09129
                        &instptr _ instptr.addr; 09130
                    REPEAT CASE; 09131
                    END; 09132
                = $pfcall: % parsing function % 09133
                    BEGIN 09134
                        &proc _ instptr.addr; 09135
                        *work* _ NULL; 09136
                        proc( &curptr, parsehelp, $work ); 09137
                        IF work.L THEN 09138
                            IF helpstr.L THEN 09139
                                *helpstr* _ *helpstr*, "/", *work*
                                % 09140
                            ELSE 09141
                                *helpstr* _ *work*; 09142
                            END; 09143
                    END;
            END;
        END;
    END;

```

```

= $option : 09144
  CASE &instptr _ instptr.nsuccessor OF 09145
    = 0: 09146
      IF lptrx > 0 THEN 09147
        BEGIN 09148
          &instptr _ lptrstk[lptrx _ 09149
            lptrx-1];
          REPEAT CASE; 09150
          END 09151
        ELSE SIGNAL (interperr, 09152
          $"Meaningless grammar");
        ENDCASE 09153
        BEGIN 09154
          REPEAT CASE 2; 09155
          END; 09156
        ENDCASE; 09157
      % get the next alternative (of the instptr) % 09158
      CASE instptr.alternative OF 09159
        = 0: 09160
          IF lptrx > 0 THEN 09161
            BEGIN 09162
              &instptr _ lptrstk[lptrx _ lptrx-1]; 09163
              REPEAT CASE; 09164
              END 09165
            ELSE &instptr _ 0; 09166
            = &instptr: % check for loop condition % 09167
            BEGIN 09168
              REPEAT CASE (0); 09169
              END; 09170
            ENDCASE &instptr _ instptr.alternative; 09171
          END; 09172
          &instptr _ curptr.curnodeptr; 09173
        % append helpstr in front of the prompts string % 09174
        IF helpstr.L > 0 THEN 09175
          BEGIN 09176
            LOOP 09177
              BEGIN 09178
                IF NOT 09179
                  FIND SF(*helpstr*) [':'] ^tp1 ^tp2 _tp1
                  THEN EXIT LOOP; 09180
                *helpstr* _ 09181
                  SF(*helpstr*) tp1, tp2 SE(*helpstr*); 09182
              END; 09183
            IF promptstr.L > 0 THEN 09184
              *promptstr* _ *helpstr*, '/', *promptstr* 09185
            ELSE *promptstr* _ *helpstr*, ':; 09186
            END; 09187
          % output the prompt (after checking for "OK/B") % 09188

```

```

IF FIND SF(*promptstr) ["CK/B"] ^tp2 < 4CH > ^tp1
THEN
    ST tp1 tp2 _ "OK";
    fbctl( incues, $promptstr );
    cueflg _ TRUE;
% check next inpt char for trigger action %
CASE lookc() OF
    = '?':
        BEGIN
            inpt();
            &fbstr _ $"";
            fbhelp( &curptr, cmdmode );
            REPEAT CASE;
        END;
    = 'S-100B: % <^S> %':
        BEGIN
            inpt();
            &fbstr _ $"";
            cshelp( &curptr, cmdmode, TRUE );
            REPEAT CASE;
        END;
    = BC, = BW:
        BEGIN
            inpt();
            IF cutstop THEN
                BEGIN
                    fbctl('?');
                    REPEAT CASE;
                END;
            SIGNAL( popstate );
        END;
    = CD:
        BEGIN
            inpt();
            SIGNAL( cmdelete );
        END;
    ENDCASE;
END;
ENDCASE SIGNAL (interperr, $"Unexpected evalmode value");
% decode the current node in the grammar %
% the decoding process sets up the path stack record
(curptr) for evaluation by the functional execution process.
Some of the "builtin" processes are transformed into
function execution processes for calls on external routines
%
decode(&curptr);
% process the current node %
% if the pfunction field of the path stack record is not
NULL, then the arguments are collected and the function is
invoked %
IF (&function _ curptr.pfunction) # 0
THEN
    BEGIN
        % collect ptrs to arguments to arg vector %
        FOR count _ curptr.argcount DOWN UNTIL < 1 DO

```

```

        arg[count] _ xpop();                                09235
% set the stateptr to point to the function state
record %                                                09236
    &stateptr _ &curptr + $pathrecsize;                09237
% $call processing routine, pushing ptr to current
node onto eval stack if the routine returns TRUE %
                                                    09238
IF analyzing AND (op = $call) AND (curptr.pmode =
parsing) THEN                                          09239
    BEGIN                                              09240
        !time();                                        09241
        notetime(102B %command execute%, r1);        09242
        END;                                          09243
    (xrcall):                                          09244
IF function(&stateptr, curptr.pmode, arg[1], arg[2],
arg[3], arg[4], arg[5], arg[6], arg[7], arg[8])
THEN                                                  09245
    BEGIN                                              09246
        curptr.pmode _ pnext;                        09247
        IF op NOT IN [$fbclear, $store] THEN        09248
            xpush( &stateptr );                    09249
            % clear cueflg if the instruction just executed
            was a recognizer %                      09250
            IF op IN [$keyop, $call]                09251
                THEN cueflg _ FALSE;                09252
            THEN cueflg _ FALSE;                    09253
        END                                          09254
    ELSE                                              09255
        curptr.pmode _ backup;                      09256
    END                                              09257
ELSE curptr.pmode _ pnext;                            09258
RETURN;                                              09259
END.
                                                    09260
(testselect) PROCEDURE(                                01522
% FUNCTION %                                          01523
    % this routine checks to see if the path stack entry
    indicated by curptr points to a selection function which can
    be backed up. %                                  01524
% FORMAL ARGUMENTS %                                  01525
    curptr); % ptr to path stack entry %            01526
% RETURNS %                                          01527
    % 1) TRUE/FALSE boolean condition %            01528
LOCAL % VARIABLES %                                  01529
    statesavptr; % ptr to selection state info %    01530
REF % VARIABLES %                                    01531
    statesavptr, % ptr to selection state info %    01532
    curptr; % ptr to path stack entry %            01533
%-----%                                           01534
IF [curptr.curnodeptr].opcode IN [$ssel, $lsel] THEN 01535
    BEGIN                                            01536
        &statesavptr _ &curptr + $pathrecsize + psellen; 01537
        IF statesavptr.nselects > 0 THEN          01538
            BEGIN                                    01539
                curptr.pmode _ popselect;          01540
                ptrx _ curptr.ptrxsav;             01541
                evalx _ curptr.evalxsav - 1;        01542
            END
        END
    END

```

```

        RETURN (TRUE);                                01543
        END;                                          01544
    END;                                             01545
RETURN (FALSE);                                    01546
END.
                                                    01547
(decode) PROCEDURE(                                01548
% FUNCTION %                                       01549
% decode decodes the interpretive instruction indicated by
% the curnodeptr field of the path stack entry indicated by
% psptr and either executes the instruction if it is simple
% enough or sets up the path stack entry for subsequent
% function invocation %                               01550
% the opcodes processed locally require no saving of state
% information and no processing during backup operations and
% include the following list: ENTER, LOAD, STORE, VALUEOF%
                                                    01551
% FORMAL ARGUMENTS %                               01552
    psptr); % ptr to path stack entry %            01553
% NORMAL RETURNS %                                 01554
    % none %                                        01555
% ABNORMAL RETURNS %                               01556
    % SIGNALS ARE GENERATED AS FOLLOWS: %          01557
        % 1) interperr -- interpreter error %      01558
LOCAL % VARIABLES %                                01559
    args, % number of arguments %                  01560
    functaddr, % address of the processing function % 01561
    funstateptr, % ptr to function state record % 01562
    instptr, % pointer to current instruction %     01563
    lastptr, % ptr to previous path stack entry % 01564
    op, % interpreter function code %              01565
    temp, % temporary value %                      01566
    tempptr, % scratch pointer %                   01567
    val; % value/address field of interpreter word %
                                                    01568
REF % VARIABLES %                                  01569
    funstateptr,                                    01570
    instptr,                                        01571
    lastptr,                                       01572
    psptr,                                         01573
    tempptr;                                       01574
%-----%                                         01575
% initialize local variables %                       01576
    args _ functaddr _ 0;                          01577
    &funstateptr _ &psptr + $pathrecsize;          01578
(over):                                           01579
% strip apart the instruction %                     01580
    &instptr _ psptr.curnodeptr;                   01581
    op _ instptr.opcode;                           01582
    val _ instptr.addr;                             01583
% process by function code %                        01584
    CASE op OF                                     01585
        % RECOGNIZERS %                            01586
            = $keyop: % keyword recognition operator % 01587
                BEGIN                               01588
                    % construct a single argument whose value is the

```

```

    pointer to the path stack entry %          01589
        xpush( &psptr );                      01590
        args _ 1;                              01591
        functaddr _ $keywrec;                  01592
    END;                                       01593
= $dsel,      % destination selection %      01594
= $lsel,      % literal selection %          01595
= $ssel:      % source selection %           01596
    BEGIN                                       01597
        args _ 2;                              01598
        functaddr _ $xselect;                  01599
        xpush( &psptr );                      01600
        % set up maxselects and nselects:%    01601
        &temptr _ &funstateptr + 4;          01602
        temptr.maxselects _ temptr.nselects _ 0; 01603
    END;                                       01604
= $vwspecs:   % gets viewspecs %            01605
    BEGIN                                       01606
        needconfirm _ FALSE;                  01607
        functaddr _ $xviewspecs;             01608
    END;                                       01609
= $levadj:    % get level adjust string %    01610
    BEGIN                                       01611
        needconfirm _ FALSE;                  01612
        functaddr _ $xlevadj;                01613
    END;                                       01614
= $confirm:   % get command confirmation %    01615
    BEGIN                                       01616
        functaddr _ $xconfirm;                01617
        % argument is opcode of previous instruction %
                                                01618
        xpush( lastsel );                    01619
        args _ 1;                              01620
    END;                                       01621
= $anyof:     %                               01622
    BEGIN                                       01623
        % look to see if $anyof node is at the top of the
        eval stack, if not, then we must initialize an
        entry at the top of the stack %      01624
        &lastptr _ xread() - $pathrecsize;   01625
        IF [lastptr.curnodeptr].opcode # $anyof THEN
                                                01626
            BEGIN                               01627
                xpush( &funstateptr );        01628
                funstateptr _ 0;              01629
            END;                               01630
        END;                                   01631
= $option:    %                               01632
    NULL;                                         01633
% CONTROL ELEMENTS %                             01634
= $pfcall:    % parse function $call %         01635
    BEGIN                                       01636
        functaddr _ val;                      01637
        args _ instptr.val2;                 01638
    END;                                       01639
= $execute:   % transfer to another point in tree %

```



```

                                01640
BEGIN                                01641
IF defaction.propcode = $keyop      01642
  THEN REPEAT CASE ($keyop);        01643
% stack ptr to $execute inst in ptrstk and evaluate
the descendent path %              01644
  ptrstk[ ptrx ] _ &instptr;        01645
  IF (ptrx _ ptrx + 1) > $ptrssize  01646
    THEN SIGNAL (interperr, $"ptrstk
    overflowed");                    01647
  psptr.curnodeptr _ instptr.addr;  01648
  GOTO over;                          01649
END;                                  01650
= $call:      % subroutine $call %   01651
BEGIN                                                01652
% provide running feedback if in DNLS and user
wants feedback %                                  01653
  IF nlmode = fulldisplay                        01654
    AND inprompts # noprompts THEN              01655
    fbctl( incues, $"...");                    01656
  functaddr _ val;                               01657
  args _ instptr.val2;                          01658
END;                                              01659
% FEEDBACK ELEMENTS %                            01660
= $fbclear:  % clear feedback buffer %          01661
BEGIN                                                01662
% set address to point to interface routine %    01663
  functaddr _ $xfeedback;                      01664
% push arguments onto eval stack %              01665
  xpush( $fbclear );                          01666
  args _ 1;                                    01667
END;                                              01668
= $necho:    % echo noise word string %         01669
BEGIN                                                01670
% set address to point to interface routine %    01671
  functaddr _ $xfeedback;                      01672
% push arguments onto eval stack %              01673
  xpush( $necho );                            01674
  xpush( val );                               01675
  args _ 2;                                    01676
END;                                              01677
= $recho:    % replace last thing echoed %      01678
BEGIN                                                01679
% set address to point to interface routine %    01680
  functaddr _ $xfeedback;                      01681
% push arguments onto eval stack %              01682
  xpush( $recho );                            01683
  xpush( val );                               01684
  args _ 2;                                    01685
END;                                              01686
% VALUE MANIPULATIONS %                        01687
= $pload:    % $pload variable to ptr stack %   01688
BEGIN                                                01689
temp _ [val]; % fetch contents of variable %    01690
% check to make sure that the frame pointed to by
the rh of temp still has a fcounter value which =

```

```

the left half of temp %                                01691
  IF temp.LH # [temp.RH - $pathrecsize].fcounter      01692
  THEN SIGNAL ( interperr, $"reference to
    undefined interpreter variable");                01693
% push the ptr to the value record onto the eval
stack %                                               01694
  xpush( temp.RH );                                  01695
END;                                                  01696
= $store:      % $store value into variable %      01697
  BEGIN                                              01698
  functaddr _ $xstor;                                01699
  args _ 1;                                          01700
  xpush( val );                                     01701
  END;                                              01702
= $enter:      % $enter constant into stack %      01703
  BEGIN                                              01704
  xpush( &funstateptr );                             01705
  funstateptr.alword _ (IF instptr.val2 THEN
  instptr.val2 ELSE val);                            01706
  funstateptr.a2word _ val;                          07746
  END;                                              01707
ENDCASE SIGNAL(interperr, $"unrecognizable interpreter op
code");                                              01708
% terminate processing, return to caller %          01709
  psptr.pfunction _ functaddr;                       01710
  psptr.argcount _ args;                             01711
  RETURN;                                           01712
END.
                                                    01713
% EVAL STACK MANIPULATION ROUTINES %                01714
(xpush) PROCEDURE(                                  01715
% pushes the address of an argument record onto eval stack %
                                                    01716
% FORMAL ARGUMENTS %                                01717
  addrofvalue ); % address of value %                01718
% NORMAL RETURNS %                                  01719
  % none %                                           01720
% ABNORMAL RETURNS %                                01721
  % SIGNAL interperr generated for eval stack overflow % 01722
%-----%                                           01723
IF evalx NOT IN [0,$evalsize)                       01724
  THEN SIGNAL (interperr, $"Eval stack out of range"); 01725
evalstk[ evalx ] _ addrofvalue;                      01726
BUMP evalx;                                          01727
RETURN;                                             01728
END.
                                                    01729
(xpop) PROCEDURE;                                    01730
% pops the address of an argument record from the eval stack %
                                                    01731
% FORMAL ARGUMENTS %                                01732
  % none %                                           01733
% NORMAL RETURNS %                                  01734
  % address of argument record contained in the top of the
  eval stack %                                       01735

```

```

% ABNORMAL RETURNS %                                01736
  % SIGNAL interperr generated for eval stack underflow % 01737
%-----%                                           01738
IF evalx NOT IN (0,$evalsize]                        01739
  THEN SIGNAL (interperr, $"Eval stack out of range"); 01740
evalx _ evalx - 1;                                   01741
RETURN (evalstk[evalx]);                             01742
END.                                                  01743
(xstore) PROCEDURE(                                  01744
  % stores the address of an argument record onto eval stack % 01745
% FORMAL ARGUMENTS %                                01746
  addrofvalue ); % address of value %                01747
% NORMAL RETURNS %                                  01748
  % none %                                           01749
% ABNORMAL RETURNS %                                01750
  % SIGNAL interperr generated for eval stack out of range % 01751
%-----%                                           01752
IF evalx NOT IN (0,$evalsize]                        01753
  THEN SIGNAL (interperr, $"Eval stack out of range"); 01754
evalstk[evalx-1] _ addrofvalue;                     01755
RETURN;                                              01756
END.                                                  01757
(xread) PROCEDURE;                                   01758
  % reads the address of an argument record from the eval stack % 01759
% FORMAL ARGUMENTS %                                01760
  % none %                                           01761
% NORMAL RETURNS %                                  01762
  % address of argument record contained in the top of the 01763
  eval stack %                                       01764
% ABNORMAL RETURNS %                                01765
  % SIGNAL interperr generated for eval stack out of range % 01766
%-----%                                           01767
IF evalx NOT IN (0,$evalsize]                        01768
  THEN SIGNAL (interperr, $"Eval stack out of range"); 01769
RETURN (evalstk[evalx-1]);                           01770
END.                                                  01771
% I/O SUPPORT ROUTINES %                            01772
(edistr) PROCEDURE( % edits terminal prompt string % 01773
  % FORMAL ARGUMENTS %                                01774
  targetptr); % ptr to result string %                01775
% RETURNS %                                          01776
  % none %                                           01777
% ABNORMAL RETURNS %                                01778
  % none %                                           01779
LOCAL % VARIABLES %                                  01780
  i, % loop counter %                                01781
  sourceptr; % ptr to source string %                04926
LOCAL TEXT POINTER tp1, tp2;

```

```

REF % VARIABLES %                                01782
  sourceptr, % ptr to argument string %          01783
  targetptr; % ptr to result string %            01784
%-----%                                         01785
*targetptr* _ NULL;                               01786
% set sourceptr to alternatively point to each of the three
possible prompt strings, and add these strings to the target
string if appropriate %                            01787
  FOR i _ 1 UP UNTIL > 3 DO                          01788
    BEGIN                                             01789
      &sourceptr _ CASE i OF                          01790
        = 1: caaction.fbstrptr;                       01792
        = 2: defaction.fbstrptr;                       01791
        = 3: optaction.fbstrptr;                       01793
      ENDCASE 0;                                       01794
      IF &sourceptr # 0 THEN                            01795
        BEGIN                                           01796
          % exit if we are ignoring optional prompts and the
          prompt string contains a $option character (*) % 01797
          IF inprompts = partprompts                    01798
            AND (FIND SF(*sourceptr*) ['[]])           01799
              THEN REPEAT LOOP;                          01800
          CASE targetptr.L OF                             01801
            > 0:                                          01802
              IF NOT FIND SF(*targetptr*) [*sourceptr*] 01803
                THEN *targetptr* _ *targetptr*, "/",
                *sourceptr*                               01804
            = 0:                                          01805
              *targetptr* _ *sourceptr*;                 01806
          ENDCASE;                                       01807
        LOOP                                           04927
          BEGIN                                           04928
            IF NOT                                       04929
              FIND SF(*targetptr*) [':] ^tp1 ^tp2 _tp1 04930
                THEN EXIT LOOP;                          04931
            *targetptr* _ SF(*targetptr*) tp1, tp2
            SE(*targetptr*);                               04932
          END;                                           04933
          *targetptr* _ *targetptr*, ':;                04934
        END;                                           01808
      END;                                           01809
    RETURN;                                           01810
  END.
% BUILTIN INTERPRETER FUNCTIONS %                    01811
(xfeedback) PROCEDURE(                                01812
  % provide feedback elements for CML %              01813
  % FORMAL ARGUMENTS %                               01814
  resultptr, % ptr to the result record %            01815
  parsemode, % command parsing mode %                01816
  fbmode, % feedback mode %                          01817
  fbstring ); % pointer to feedback string %         01818
% NORMAL RETURNS %                                   01819
% 1) returns the result ptr %                         01820
% ABNORMAL RETURNS %                                 01821
% generates a SIGNAL if the feedback mode is not recognized 01822

```

```

% 01823
REF % VARIABLES % 01824
  resultptr, 01825
  fbstring; 01826
%-----% 01827
CASE parsemode OF 01828
  = parsing: 01829
    BEGIN 01830
      % save the current length of the feedback buffer in the
      function state record (pointed to by resultptr) % 01831
      resultptr[1] _ cflstr.L; 01832
    CASE fbmode OF 01833
      = $necho: 01834
        BEGIN 01835
          fbctl( echostr, &fbstring ); 01836
        END; 01837
      = $recho: 01838
        BEGIN 01839
          fbctl( rechostr, &fbstring ); 01840
        END; 01841
      = $fbclear: 01842
        BEGIN 01843
          fbctl( clearcfl ); 01844
        END; 01845
    ENDCASE SIGNAL (interperr, $"unrecognized feedback
    code in xfeedback"); 01846
  cueflg _ FALSE; 07749
  END; 01847
= cleanup, 01848
= backup: 01849
  BEGIN 01850
    % restore the command feedback line length %
    cflstr.L _ resultptr[1]; 01851
  END; 01852
  END; 01853
  ENDCASE; 01854
RETURN (&resultptr); 01855
END.

(xstor) PROCEDURE( 01856
% perform the $store operation % 01857
% FORMAL ARGUMENTS % 01858
  resultptr, % ptr to the result record % 01859
  parsemode, % command parsing mode % 01860
  location); % ptr to $store location % 01861
% NORMAL RETURNS % 01862
  % 1) returns the result ptr % 01863
LOCAL % VARIABLES % 01864
  frameptr; % ptr to current frame % 01865
REF % VARIABLES % 01866
  frameptr, 01867
  resultptr, 01868
  location; 01869
%-----% 01870
CASE parsemode OF 01871
  = parsing: 01872
    BEGIN 01873
      01874

```

```

% fetch the record pointer contained in the top of the
eval stack, save this away in the function state record
(for backup purposes) %                                01875
    resultptr _ xpop();                                01876
% set frameptr to point to the path stack record
associated with that frame %                            01877
    &frameptr _ resultptr - $pathrecsize;             01878
% pack the frame counter for the frame with the address
of the result record %                                  01879
    resultptr.LH _ frameptr.fcounter;                 01880
% save the augmented ptr away in the variable %        01881
    location _ resultptr;                             01882
END;                                                    01883
= cleanup,                                             01884
= backup:                                             01885
    BEGIN                                             01886
% push the ptr to the saved frame back onto the eval
stack %                                               01887
    % set ptr to frame %                               01888
        &frameptr _ &resultptr - $pathrecsize;       01889
    % set evalx so eval stack will look like it did before
the $store operation was executed %                   01890
        evalx _ frameptr.evalxsav - 1;               01891
    % push ptr to result record back onto eval stack % 01892
        xpush( resultptr.RH );                       01893
    END;                                               01894
ENDCASE;                                             01895
RETURN (&resultptr);                                01896
END.
01897
% KEYWORD RECOGNITION AND FEEDBACK SUPPORT %          01898
% KEYWORD RECOGNITION ROUTINE %                      01899
    (keywrec) PROC(                                  09261
        % FORMAL ARGUMENTS %                         09262
        resultptr, % ptr to result record %          09263
        parsemode, % parsing mode %                 09264
        curptr ); % ptr to path stack entry %        09265
    % FUNCTION %                                       09266
        % this routine performs all recognition and feedback
        functions for identifying a command keyword. Four
        recognition methods are presently supported:
            1) recognition of some subset of the keyword list by an
            initial character
            2) recognition of all elements of the keyword list by a
            minimim unique initial substring.          09267
            3) mdemand recognition requiring a right delimiter.
                                                         09268
            4) recognition based upon a fixed number of characters.
                                                         09269
        The second recognition mode is entered if either an initial
        left delimiter (SP) is encountered. A question mark may be
        typed at any point, and the keywords still available for
        recognition are printed out for the user. %    09270
    % NORMAL RETURNS %                                  09271
        % this routine returns the vocabulary index of the

```

```

recognized keyword.  If recognition fails, a value of 0 is
returned.  If the nofail $option is selected (nofail =
TRUE), then control remains in this routine until some valid
keyword is recognized %                                09272
% ABNORMAL RETURNS %                                  09273
% recognition of CD causes a GOTO STATE %            09274
% typing BC or BW when the feedback buffer is empty is
interpreted as a request to back up the parse, and a signal
named "popstate" is generated %                      09275
LOCAL                                                09276
list, % ptr to head of keyword list %                09277
recogflag, % TRUE if have recognized keyword %       09278
fullflag, % TRUE if alternate recognition is employed % 09279
echotype, % type of echoing after recognition %      09280
cmode, % local copy of cmdmode %                    09281
recmode, % working recog. mode (recogmode/recog2mode) % 09282
nextchar, % next inpt character %                   09283
hits, % number of compares %                        09284
hindex, % hit index into vocab of string %           09285
hitx, % temp hit index %                            09286
oldptrx, % starting value for ptrx %                09287
% work SHOULD BE wasize (in PDATA) WORDS LONG %    09288
work[30]; % state buffer for keyinit and nextkey % 09289
REF                                                  09290
list, % ptr to head of keyword list %                09291
curptr, % current ptr to keyword list %              09292
resultptr; % ptr to result of recognition %          09293
REF fbstr, inpt; % ptr to feedback buffer %         09294
REF tda, sysmsg, hlpcmdstk; % ptr to table of data % 09295
%-----%                                           09296
kwrstate _ FALSE; % keyword state %                09297
CASE parsemode OF % parse mode %                   09298
= parsing: % parsing %                             09299
BEGIN % BEGIN %                                    09300
% set up some state info (change later) %          09301
&list _ curptr.curnodeptr; % list ptr %            09302
oldptrx _ ptrx; % old ptrx %                      09303
recogflag _ fullflag _ FALSE; % recog flag %       09304
recmode _ recogmode; % recog mode %               09305
echotype _ 1; % full echoing of keyword %          09306
cmdmode _ 0; % cmd mode %                          09307
IF nlmode % nl mode %                              09308
THEN cmdmode.dnlscmd _ TRUE % dnlscmd %            09309
ELSE cmdmode.tnlscmd _ TRUE; % tnlscmd %           09310
IF recmode = mexpert % mexpert %                  09311
THEN cmdmode.llcmd _ TRUE; % llcmd %               09312
cmode _ cmdmode; % cmd mode %                     09313
% set up fbstr in 5th and subsequent words of work
area % %                                           09314
&fbstr _ $work + 4; % fbstr %                     09315
fbstr.M _ $fbstrmax; fbstr.L _ 0; % fbstr.M %      09316
% save away current state values %                 09317
resultptr.keyinlength _ keyinptr.L; % save current

```

```

length of keyword save string % 09318
resultptr.ksaveflag _ keysaveflag; 09319
resultptr.fblen _ cflstr.L; 09320
% perform any global functions associated with keyword
recognition % 09321
fbctl( startrec ); 09322
% prompt the user if not already done so % 09323
IF NOT cueflg THEN fbctl( incues, $"C:" ); 09324
% read next character and look for control characters %
09325
CASE nextchar _ inpcuc() OF 09326
=SP: % left/right delimiter character % 09327
BEGIN 09328
kwrstate _ 1; 09329
CASE recmode OF 09330
= mexpert: 09331
% check for use as a left delimiter %
09332
IF fbstr.L = 0 AND NOT fullflag 09333
THEN 09334
BEGIN % start of alternate
recognition % 09335
IF nmode NOT= fulldisplay THEN
typech(SP); 09336
fullflag _ TRUE; 09337
cmode.llcmd _ FALSE; 09338
recmode _ recog2mode; 09339
REPEAT CASE 2; 09340
END; 09341
= mdemand: 09342
% check for a right delimiter % 09343
IF recogflag 09344
THEN 09345
BEGIN 09346
echotype _ 2; % conditional echo
% 09347
REPEAT CASE 2 (-1); % EXIT
routine % 09348
END; 09349
ENDCASE; 09350
% fall through if not a delimiter character %
09351
REPEAT CASE (0); 09352
END; 09353
=CD: 09354
SIGNAL (cmdelete); 09355
=BC: 09356
BEGIN 09357
IF fullflag AND (recogflag = 0) THEN 09358
BEGIN 09359
fullflag _ FALSE; 09360
cmode.llcmd _ TRUE; 09361
recmode _ recogmode; 09362
recogflag _ 0; 09363
END 09364
ELSE 09365

```



```

        BEGIN                                09366
        recogflag _ MAX(0,recogflag-1);      09367
        fbctl( nextchar );                   09368
        END;                                  09369
    REPEAT CASE;                              09370
    END;                                       09371
=BW:                                         09372
    BEGIN                                    09373
    recogflag _ FALSE;                       09374
    fullflag _ FALSE;                       09375
    cmode.llcmd _ TRUE;                     09376
    recmode _ recogmode;                   09377
    fbctl( nextchar );                     09378
    REPEAT CASE;                            09379
    END;                                     09380
='?:          % request for subhelp %      09381
    BEGIN                                    09382
    fbhelp( &curptr, cmode);                09383
    REPEAT CASE;                            09384
    END;                                     09385
='S-100B:    % <^S> request for syntax subhelp %
                                                09386
    BEGIN                                    09387
    cshelp( &curptr, cmode, TRUE);          09388
    REPEAT CASE;                            09389
    END;                                     09390
= ALT,                                           09391
= $eschar: % possible right delimiter %      09392
    BEGIN                                    09393
    kwrstate _ 1;                           09394
    % check for a right delimiter %          09395
    IF recmode = mdemand AND recogflag AND
    fbstr.L # 0
    THEN
        BEGIN                                09396
        % EXIT the routine %                09397
        REPEAT CASE (-1);                   09398
        END;                                 09399
    % fall through to ENDCASE %             09400
    REPEAT CASE (0);                        09401
    END;                                     09402
= -1:          % common routine exit point % 09403
    BEGIN                                    09404
    kwrstate _ 1;                           09405
    % set ptrx to value set up by nextkey % 09406
    ptrx _ work.savex;                       09407
    ptrstk[ptrx-1] _ work.savstk;           09408
    resultptr _ hindex;                     09409
    IF hindex.LH # 0                        09410
    THEN resultptr _ hindex.LH;             09411
    resultptr[1] _ hindex.RH;               09412
    % save input chars for possible repeat cmd %
                                                09413
    IF keysaveflag THEN                     09414
    BEGIN                                    09415
    IF fbstr.L > 0 THEN                     09416

```

```

BEGIN 09419
IF fullflag % escape from expert % 09420
    THEN *keyinpstr* _ *keyinpstr*, SP; 09421
    *keyinpstr* _ *keyinpstr*, *fbstr*; 09422
END; 09423
IF (recmode = mexpert AND NOT fullflag) 09424
    OR recmode = mdemand THEN 09425
    *keyinpstr* _ *keyinpstr*, nextchar; 09426
END; 09427
% echo the keyword string % 09428
CASE echotype OF 09429
    = 1: % full feedback % 09430
    fbctl( keyword, hindex.RH ); 09431
    = 2: % conditional feedback % 09432
    IF nlmode = fulldisplay 09433
        OR fbackmode = verbsmode 09434
        THEN REPEAT CASE(1) 09435
        ELSE fbctl( addchar, SP); 09436
    ENDCASE; 09437
IF msjfn THEN %monitoring commands% 09438
    msrecord (mcomword, resultptr[1], 0); 09439
kwrstate _ -1; 09440
RETURN( &resultptr ); 09441
END; 09442
ENDCASE 09443
BEGIN 09444
kwrstate _ 1; 09445
% initialize the keyword search % 09446
ptrx _ oldptrx; 09447
keyinit( &curptr, $work, cmode, FALSE ); 09448
IF cmode.llcmd 09449
    THEN 09450
    BEGIN % single character recognition mode 09451
    % 09452
    IF hindex _ nextkey( $work, nextchar ) 09453
    THEN 09454
    BEGIN 09455
    REPEAT CASE (-1); % EXIT % 09456
    END 09457
    ELSE 09458
    % didn't find anything appropriate % 09459
    IF nofail THEN 09460
    % put up ? and try again % 09461
    BEGIN 09462
    IF msjfn THEN %monitoring 09463
    commands% 09464
    msrecord(mbell, 0, 0); 09465
    fbctl( '?' ); 09466
    END
    END
    END

```

```

REPEAT CASE;                                09465
END;                                          09466
END                                           09467
ELSE                                         09468
BEGIN % multiple character recognition
mode %                                       09469
*fbstr* _ *fbstr*, nextchar;                09470
hits _ 0;                                    09471
WHILE (hitx _ nextkey( $work, nextchar ))
# 0 DO                                       09472
  IF (hits _ hits + 1) = 1 THEN              09473
  BEGIN                                      09474
    hindex _ hitx;                           09475
    fbctl( addchar, nextchar);                09476
  END                                         09477
  ELSE REPEAT CASE;                           09478
% hits is the count of partial matches %    09479
CASE hits OF                                09480
=1: % have found the keyword %               09481
  BEGIN                                       09482
  BUMP recogflag;                             09483
  CASE recmode OF                             09484
    = mexpert,                               09485
    = manticipatory:                          09486
    BEGIN                                      09487
      REPEAT CASE 3 (-1); % exit              09488
      %                                       09489
    END;                                       09490
    = mfixed:
      IF fbstr.L = fixl OR
      fbstr.L = [hindex.RH].L
      THEN                                     09491
      REPEAT CASE
      (manticipatory);                         09492
    ENDCASE;                                  09493
  REPEAT CASE 2;                               09494
  END;                                         09495
=0: % no matches %                           09496
  BEGIN                                       09497
  fbstr.L _ fbstr.L-1; % get rid of
  the bum char from the feedback
  buffer %                                    09498
  IF msjfn THEN %monitoring
  commands%                                    09499
    msrecord(mbell, 0, 0);                    09500
  fbctl( '?' );                               09501
  END;                                         09502
  ENDCASE;                                    09503
  IF nofail THEN REPEAT CASE;                 09504
  END;                                         09505
  END;                                         09506
ptrx _ oldptrx;                              09507
kwrstate _ FALSE;                            09508
RETURN (0); % FAILURE EXIT %                 09509
END;                                          09510

```

```

= backup:                                09511
  BEGIN                                  09512
    IF msjfn THEN %monitoring commands%  09513
      msrecord(mcombackup, resultptr[1], 0); 09514
    REPEAT CASE (cleanup);                09515
    END;                                   09516
= cleanup:                                09517
  BEGIN                                  09518
    % reset feedback state information %   09519
    cflstr.L _ resultptr.fbllen;          09520
    % reset keyword input save info (for possible repeat cmd)
    %                                       09521
    keyinpstr.L _ resultptr.keyinlength;  09522
    keysaveflag _ resultptr.ksaveflag;    09523
  END;                                     09524
ENDCASE;                                  09525
RETURN;                                   09526
END.

% RECOGNITION SUPPORT ROUTINES %          09527
(vocab) PROC( index, astr ); %returns vocabulary string, given
index and address of astring %            02126
  LOCAL                                    02128
    fflag,                                  05171
    bp, % byte pointer %                    02129
    count, % character count in vocab string % 02130
    char; % next char in vocabulary string % 02131
  REF astr;                                 02132
  %-----%                                02133
  *astr* _ NULL;                            02134
  count _ 0;                                02135
  bp _ chbmt + index;                       02136
  UNTIL (char _ ^bp) = 0 DO                 02137
    BEGIN                                    02138
      IF (count _ count + 1) # 1 THEN      02139
        BEGIN                                05172
          IF fflag THEN                      05175
            CASE char OF                    02140
              IN ['A', 'Z]:                02141
                char _ char + 40B; % force to lower case % 02142
            ENDCASE;                        02143
          END                                05173
        ELSE fflag _ IF char = '<' THEN FALSE ELSE TRUE; 05174
        *astr* _ *astr*, char;             02144
      END;                                   02145
    RETURN;                                  02146
  END.

(nextkey) PROCEDURE( work, nextchar );     02147
  LOCAL                                     02149
    bp, % byte pointer %                    02150
    bp2, % byte pointer %                  02151
    cmode, % local copy of work.currcom %  02152
    curptr, % ptr to current path stack %  02153
    i, % index variable for compare loop %  02154
    instptr, % ptr to current instruction word % 02155

```

```

l,          % current length of recognition string %      02156
proc,      % $pfcall function address %                  02157
result,    % return result %                            02158
tempPtr,   % temp inst. ptr %                           02159
value;     % compare value for multi char search %      02160
REF
  curPtr,   02161
  instPtr,  02162
  proc,     02163
  tempPtr,  02164
  work;     02165
REF fbstr, inpt; 05169
REF tda, sysmsg, hlpCmdstk; 05170
%-----% 02167
% set up some state info (change later) % 02168
  cmode _ work.currCm; 02169
  result _ 0; 02170
  l _ fbstr.L; 02171
% chase down the data structures looking for a match % 02172
  WHILE (&instPtr _ work.currInst) # 0 AND result = 0 DO 02173
    BEGIN 02174
      % decrement work.optcount if endopt was set on the last
      time through here % 02175
      IF work.endopt 02176
        THEN 02177
          BEGIN 02178
            work.optcount _ work.optcount - 1; 02179
            work.endopt _ FALSE; 02180
          END; 02181
      CASE instPtr.opcode OF 02182
        = $keyop: 02183
          BEGIN 02184
            IF work.optflag AND work.optcount = 0 02185
              THEN EXIT CASE; 02186
            IF instPtr.ctrl .A cmode = cmode 02187
              THEN 02188
                IF cmode.llcmd THEN 02189
                  BEGIN 02190
                    bp _ chbmtY + instPtr.addr; 02191
                    IF nextchar < 0 OR ^bp = nextchar 02192
                      THEN REPEAT CASE (-1); 02193
                  END 02194
                ELSE 02195
                  BEGIN 02196
                    % if in secondary expert mode dont check
                    L1 cmds% 02197
                    IF instPtr.ctrl.llcmd AND work.usrmode
                      = mexpert 02198
                      THEN EXIT CASE;
                    % exit if string is empty % 02199
                    IF l = 0 THEN REPEAT CASE (-1); 02200
                    bp2 _ chbmtY + &fbstr; 02201
                    bp _ chbmtY + instPtr.addr; 02202
                    IF l <= 5 THEN % do fast compare % 02203
                      BEGIN 02204
                        bp.bpsize _ bp2.bpsize _ 7 * l; 02205

```

```

value _ ^bp2;                                02206
IF ^bp = value THEN REPEAT CASE (-1);        02207
END                                           02208
ELSE                                         02209
BEGIN % compare each character %           02210
FOR i _ 1 UP UNTIL > 1 DO                   02211
    IF ^bp # ^bp2 THEN EXIT CASE; % no
    hit %                                    02212
    REPEAT CASE (-1); % hit %              02213
END;                                         02214
END;                                         02215
END;                                         02216
= $execute:                                  02217
BEGIN                                        02218
% stack ptr to the instruction and repeat the case
with the invoked tree as our next alternative %
ptrstk[ ptrx ] _ &instptr;                  02219
BUMP ptrx;                                  02220
IF (work.nextx _ ptrx) > $ptrssize          02221
    THEN SIGNAL (interperr, $"ptrstk
    overflowed");                           02222
&instptr _ work.currinst _ instptr.addr;    02223
REPEAT CASE;                                02224
END;                                         02225
= $option,                                   02226
= $anyof:                                    02227
IF nextchar < 0 % for subhelp purposes only % 02228
OR work.optflag % recognition of optional keywords
%                                             02229
THEN                                         02230
BEGIN                                       02231
    work.optcount _ work.optcount + 1;     02232
    work.firstinst _ &instptr;             02233
    REPEAT CASE ($execute);               02234
END;                                       02235
= -1: % come here when we've found a partial match % 02236
BEGIN                                       02237
&curptr _ work.currpath;                   02238
curptr.curnodeptr _                         02239
    IF work.optcount > 0                   02240
    THEN work.firstinst                    02241
    ELSE &instptr;                         02242
result _ instptr.addr;                     02243
result.LH _ instptr.val?;                  02244
work.savex _ ptrx;                         02245
work.savstk _ ptrstk[ptrx-1];              02246
END;                                       02247
= $confirm:                                  02248
IF nextchar < 0                             02249
    THEN result _ $"<OK>";                 02250
= $ssel,                                     02251
= $lsel,                                     02252
= $dsel:                                     02253

```

```

        IF nextchar < 0                                02255
          THEN result _ $"<CONTENT>";                 02256
= $vwspecs:                                           02257
        IF nextchar < 0                                02258
          THEN result _ $"<VIEWSPECS>";              02259
= $levadj:                                           02260
        IF nextchar < 0                                02261
          THEN result _ $"<LEVEL-ADJUST>";           02262
= $pfcall:                                           02263
        IF nextchar < 0 THEN                          02264
          BEGIN                                        02265
            &curptr _ work.currpath;                  02266
            &proc _ instptr.addr;                    02267
            *savhelpstr* _ NULL;                     02268
            % $call the proc in "parsehelp" mode to find out
            what it is doing %                        02269
            proc( &curptr, parsehelp, $savhelpstr ); 02270

            result _ $savhelpstr;                    02271
          END;                                        02272
ENDCASE                                             02273
        IF nextchar < 0 THEN                          02274
          BEGIN % look for some printable "subhelp"
          information %                                02275
            &tempptr _ instptr.nsuccessor;           02276
            WHILE &tempptr # 0 DO                    02277
              CASE tempptr.opcode OF                  02278
                = $keyop,                             02279
                = $execute,                           02280
                = $option,                             02281
                = $anyof:                              02282
              BEGIN                                  02283
                &instptr _ &tempptr;                 02284
                REPEAT CASE 2;                        02285
              END;                                    02286
              IN [$confirm, $levadj]:                 02287
                REPEAT CASE 2 (tempptr.opcode);       02288
              ENDCASE                                 02289
              &tempptr _ tempptr.nsuccessor;         02290
            END;                                      02291
          % chase down alternatives to current instruction, if
          there are no more alternatives, then the ptrstk is popped
          to get a next instruction %                  02292
          CASE &tempptr _ instptr.alternative OF      02293
            = 0: % null alternative chain %           02294
            IF work.nextx > work.firstx THEN         02295
              BEGIN                                  02296
                BUMP DOWN ptrx;                      02297
                &instptr _ ptrstk[ work.nextx _ ptrx]; 02298
                % if leaving an optional construct, then set
                the $option flag %                   02299
                CASE instptr.opcode OF                02300
                  = $option,                          02301
                  = $anyof:                           02302
                work.endopt _ TRUE;                  02303
              ENDCASE;                                02304

```

```

                REPEAT CASE;                                02305
                END;                                       02306
                = &instptr:          % check for a looping construct
                %                                                    02307
                REPEAT CASE (&tempptr _ 0);                02308
                ENDCASE;                                     02309
                work.currinst _ &instptr _ &tempptr;       02310
                END;                                        02311
RETURN (result);                                         02312
END.

                                                                02313
(keyinit) PROCEDURE( curptr, work, lcmdmode, mode);      05251
% keyinit sets up a static work record for use by nextkey to
sequence through the alternative keyword lists %          05252
LOCAL instptr;                                          05253
REF instptr, curptr, work;                              05254
REF fbstr, inpt;                                        05255
REF tda, sysmsg, hlpcmdstk;                             05256
%-----%                                              05257
% set up some state info (change later) %              05258
  &instptr _ curptr.begnodeptr;                          05259
  IF NOT mode AND instptr.opcode IN [$option, $anyof]    05260
    THEN &instptr _ instptr.addr;                       05261
  work.firstinst _ work.currinst _ &instptr;            05262
  work.currcm _ lcmdmode;                                05263
  work.optflag _ FALSE;                                  05264
  work.endopt _ FALSE;                                   05265
  work.optcount _ 0;                                    05266
  work.firstx _ work.nextx _ ptrx;                      05267
  work.currpath _ &curptr;                              05268
  work.usrmode _
    (IF lcmdmode.llcmd THEN recogmode ELSE recog2mode); 05270
RETURN;                                                  05271
END.

                                                                05272
% FEEDBACK CONTROL ROUTINES %                            02334
(fbctl) PROCEDURE( function, pl ); % feedback control routine %
                                                                07486
% user feedback operations are performed here, above this
level there should not be much need for knowing whether the
user is in TNLS or DNLS %                               07487
LOCAL                                                    07488
  ls, % ptr to link stack entry %                       07489
  ls1, % ptr to link stack entry %                     07490
  char, % character value %                             07491
  l, % length count %                                  07492
  norstsw; %prevent extra screen refresh in addcalit% 08318
LOCAL STRING tempstr[100];                               07493
% REF VARIABLES %                                       07494
REF fbstr, inpt;                                        07495
REF tda, sysmsg, hlpcmdstk;                             07496
REF                                                    07497
  ls1, % ptr to link stack entry %                     07498
  ls; % ptr to link stack entry %                       07499
%-----%                                              07500
l _ fbstr.L;                                            07501

```



```

IF nlmode = fulldisplay THEN                                07502
  BEGIN % DNLS %                                           07503
    norstsw _ FALSE; %set to TRUE only in norstcalit case%
                                                                08319
  CASE function OF                                         07504
    =clearcfl: % clear feedback buffer %                   07505
      BEGIN                                               07506
        *fbstr* _ NULL;                                   07507
        cflstr.L _ cflpos _ 0;                           07508
        cfldsp();                                        07509
        disarm();                                       07510
      END;                                               07511
    =addchar: % add character to feedback buffer %
                                                                07512
      BEGIN                                               07513
        IF l > 1                                          07514
          THEN DSP(...*fbstr* )                          07515
          ELSE DSP( *fbstr* );                            07516
        END;                                              07517
    =keyword: % feedback keyword %                         07518
      BEGIN                                               07519
        vocab( p1, &fbstr );                               07520
        IF l > 0                                          07521
          THEN DSP(...*fbstr* )                          07522
          ELSE DSP( *fbstr* );                            07523
        *fbstr* _ NULL;                                   07524
        IF fbackmode = tersemode THEN                    07525
          DSP(^);                                         07526
        END;                                              07527
    =startrec: % begin keyword recognition %                07528
      BEGIN                                               07529
        DSP(^);                                           07530
      END;                                               07531
    =BC: % backspace character %                           07532
      IF l <= 0 THEN                                      07533
        REPEAT CASE (BW)                                  07534
      ELSE                                               07535
        BEGIN % delete last character ffrom string %
          fbstr.L _ l - 1;                                07536
          DSP(...*fbstr* );                              07537
        END;                                              07538
    =BW: % backspace word %                                07539
      IF l > 0 THEN                                       07540
        BEGIN                                             07541
          *fbstr* _ NULL;                                  07542
          cflstr.L _ MAX( 0, cflpos-1 );                 07543
          cfldsp();                                       07544
        END                                               07545
      ELSE                                               07546
        IF inhlp THEN                                     07547
          % Do NOT permit backspacing out in this case. %
                                                                07548
          REPEAT CASE(*?)                                07549
        ELSE SIGNAL (popstate); % back up to previous point
          in parse %                                     07550
        ELSE SIGNAL (popstate); % back up to previous point
          in parse %                                     07551
    =*?: % unrecognizable command %                       07552

```

```

BEGIN 07553
IF auxinflag % reading from aux. input source % 07554
  THEN auxinterminate(); 07555
qm(); % put out question mark % 07556
lookc(); % wait for next character % 07557
END; 07558
=echostr: % echo supplied string in cfl % 07559
  IF fbackmode = verbsmode THEN 07560
    BEGIN 07561
      *tempstr* _ "(, *[p1]*, ") ; 07562
      DSP( *tempstr* ); 07563
    END; 07564
=rechostr: % replace previously supplied string in
cfl % 07565
  BEGIN 07566
    *tempstr* _ "(, *[p1]*, ") ; 07567
    DSP( ...*tempstr* ); 07568
  END; 07569
=fbendlit: % append to lit str and wait for input %
07570
  BEGIN 07571
    aplit( p1 ); 07572
    lookc(); % wait for user to type in next char % 07573
    rstlit(); 07574
  END; 07575
=typelit: % put up literal string (not in cfl) %
07576
  BEGIN 07577
    litdpy( p1 ); 07578
    lookc(); % wait for user to type in next char % 07579
    rstlit(); 07580
  END; 07581
=typenulllit: % put up null lit string (not in cfl) %
07582
  BEGIN 07583
    litdpy( $"" ); 07584
  END; 07585
=typecalit: % put up literal string (not in cfl) %
07586
  BEGIN 07587
    litdpy( p1 ); 07588
    REPEAT CASE(addcalit); 07589
  END; 07590
=norstcalit: % put up literal string (not in cfl) %
08320
  BEGIN 08321
    litdpy( p1 ); 08322
    norstsw _ TRUE; 08323
    REPEAT CASE(addcalit); 08324
  END; 08325
=addcalit: % put up literal string (not in cfl) %
07591
  BEGIN 07592
    aplit("$"
Type <OK> to continue."); 07593

```



```

=keyword:          % feedback keyword %          07646
  BEGIN                                                  07647
  IF l < feedbk THEN                                    07648
    BEGIN                                              07649
    vocab( p1, &fbstr );                               07650
    *fbstr* _                                          07651
      *fbstr*[l+1 TO MIN( fbstr.L, feedbk)];          07652
    echo( &fbstr );                                   07653
    END;                                              07654
  todco( SP );                                        07655
  *fbstr* _ NULL;                                    07656
  END;                                              07657
=startrec:         % begin keyword recognition %    07658
  NULL;                                              07659
=BC:               % backspace character %         07660
  IF l <= 0 THEN                                       07661
    REPEAT CASE (BW)                                   07662
  ELSE                                                 07663
    BEGIN % delete last character ffrom string %     07664
    todco( '\ ');                                     07665
    todco( *fbstr*[ l ] );                           07666
    fbstr.L _ l - 1;                                 07667
    END;                                              07668
=BW:               % backspace word %              07669
  IF l > 0 THEN                                       07670
    BEGIN                                              07671
    *fbstr* _ NULL;                                   07672
    todco( ' ' );                                     07673
    END                                              07674
  ELSE                                               07675
    IF cutstop THEN                                   07676
      % Do NOT permit backspacing out in this case. % 07677
      REPEAT CASE( '?' )                             07678
    ELSE SIGNAL (popstate); % back up to previous point 07679
    in parse %
=?:               % unrecognizable command %       07680
  BEGIN                                              07681
  IF auxinflag % reading from aux. input source %   07682
    THEN auxinterminate();                           07683
  typech( 7B ); % ? %                                07684
  END;                                              07685
=echostr:         % echo supplied string in cfl %   07686
  IF fbackmode = verbsmode THEN                     07687
    BEGIN                                              07688
    *tempstr* _ '(,                                   07689
      *[p1]*[l TO MIN([p1].L, feedbk)], ');          07690
    feedbk _ feedbk+2;                                07691
    ON SIGNAL ELSE feedbk _ feedbk-2;                07692
    echo( $tempstr );                                 07693
    feedbk _ feedbk-2;                                07694
    ON SIGNAL ELSE;                                   07695
    todco( SP );                                     07696
    END;                                              07697
=rechostr:        % replace previously supplied string in 07698
cfl %

```

```

BEGIN                                                    07699
*tempstr* _ "(, *cp1]*c1 TO MIN(cp1].L, feedbk)), ");    07700
echo( $"_ " );                                          07701
feedbk _ feedbk+2;                                       07702
ON SIGNAL ELSE feedbk _ feedbk-2;                       07703
echo( $tempstr );                                        07704
feedbk _ feedbk-2;                                       07705
ON SIGNAL ELSE;                                          07706
END;                                                      07707
=typelit, =typecalit, =norstcalit:      % put up literal
string (not in cfl) %                                07708
BEGIN                                                    07709
crlf();                                                  07710
typeas( p1 );                                           07711
END;                                                      07712
=typenulllit:      % put up null lit string (not in cfl) %
                                                    07713
BEGIN                                                    07714
crlf();                                                  07715
END;                                                      07716
=addcalit:      % put up literal string (not in cfl) %
                                                    07717
NULL;                                                    07718
%---- don't need to do anything if device is
typewriter -----%                                    07719
=startparams:      % begin parameter collection %
                                                    07720
BEGIN                                                    07721
echoff();                                                07722
END;                                                      07723
=incues: % provide inpt prompts %
                                                    07724
IF inprompt # noprompts THEN
                                                    07725
    IF NOT cueflg THEN
                                                    07726
        BEGIN
                                                    07727
            cueflg _ TRUE;
                                                    07728
            typeas( p1 );
                                                    07729
            typech( SP );
                                                    07730
        END;
                                                    07731
=fbpop:      % cleanup after popping states %
                                                    07732
BEGIN
                                                    07733
    cueflg _ FALSE;
                                                    07734
    echo( $"_ " );
                                                    07735
END;
                                                    07736
=fbaddlit, =fbendlit:      % add p1 to literal area %
                                                    07737
BEGIN
                                                    07738
    typeas( p1 );
                                                    07739
END;
                                                    07740
ENDCASE err($"Illegal call to fbctl");
                                                    07741
END;
                                                    07742
RETURN;
                                                    07743
END.
                                                    07744
% HELP ROUTINES %
                                                    02566
(fbhelp) PROCEDURE( list, cmode ); % lists alternatives %
                                                    09528
LOCAL
                                                    09529
    svllcmd, svrecl, svrec2, ncols, hlpblk, achn, cinstptr,

```

```

savecptr,                                09530
nextchar,    % next inpt character %     09531
hindex,      % hit index into vocab for keyword % 09532
helpcnt,     % number of keywords in helpstr % 09533
% work SHOULD BE wasize (in PDATA) WORDS LONG % 09534
  work[30];    % state buffer for keyinit and nextkey % 09535
LOCAL TEXT POINTER ptr, t1;              09536
LOCAL STRING                                09537
  lev2str[10],    % level 2 command promtp % 09538
  keywordstr[25], % contains keywordstr % 09539
  helpstr[2000]; % contains subhelp info % 09540
% REF VARIABLES %                          09541
  REF fbstr, inpt, cinstptr;              09542
  REF tda, litda, sysmsg, hlpcmdstk;      09543
  REF list;                               09544
%-----%                                  09545
IF msjfn THEN %monitoring commands%      09546
  msrecord(mquestion, 0, 0);              09547
% Do special things in or at Help command. % 09548
  IF inhel OR athelp THEN                 09549
    BEGIN                                  09550
      *helpstr* _ "Current alternatives are:"; 09551
      ap2clstr($helpstr, IF nmode=fulldisplay THEN $"your OK
      button (OK is <CTRL-D>)" ELSE $"your OK button (OK is
      <CTRL-D> and usually a Carriage Return)"); 09817
      ap2clstr($helpstr, $"a word or number (to see its
      description) followed by your OK");    09818
      IF inhel THEN                        09824
        BEGIN                              09825
          ap2clstr($helpstr, $"Type < to see previous
          views.");                          09819
          ap2clstr($helpstr, $"Type ^ to see your
          surroundings.");                   09820
        END;                                09826
      ap2clstr($helpstr, $"Command Delete <CTRL-X> returns you
      to where you were before you entered Help."); 09821
      ap2clstr($helpstr, $"Hit <CTRL-Q> for help with Help."); 09822
      IF nmode#fulldisplay THEN ap2clstr($helpstr, $"(Help)
      </T: ");                              09823
      fbctl( typelit, $helpstr);           09563
      RETURN;                              09564
    END;                                    09565
% initialize %                             09581
  *lev2str* _ "<>";                       09582
  ncols _ (litda.daright - litda.daleft) / litda.dahinc; 09583
  ncols _ IF nmode = fulldisplay THEN ncols/3 ELSE
  tda.damcol/3;                            09584
  svrec1 _ recogmode;                      09585
  svrec2 _ recog2mode;                    09586
  svllcmd _ FALSE;                        09587
  hlpblk _ achn _ 0;                      09588
% save current node pointer in path stack % 09589
  savecptr _ list.curnodeptr;             09590

```

```

% cleanup on any errors %                                09591
  ON SIGNAL ELSE                                          09592
  BEGIN                                                  09593
  ON SIGNAL ELSE;                                        09594
  IF hlpblk THEN dlfmb( hlpblk := 0);                    09595
  IF svllcmd AND svrec1 = mexpert THEN                  09596
  BEGIN                                                  09597
    recogmode _ svrec1;                                09598
    recog2mode _ svrec2;                               09599
  END;                                                  09600
  savecptr _ list.curnodeptr;                           09601
  END;                                                  09602
% diddle around to get all possibilites %                09603
  svllcmd _ cmode.llcmd := FALSE;                       09604
  IF svllcmd AND recogmode = mexpert THEN              09605
  recogmode _ recog2mode _ manticipatory;              09606
% get storage for building strings %                     09607
  IF NOT hlpblk _ dlgb( 400 ) THEN GOTO fbrhelp;        09608
% set up some state info (change later) %               09609
  % *** note: we are using a new work area to control the
  sequencing through the keyword list, but we still use the
  fbstr from the work area presently in effect %        09610
  *helpstr* _ "Current Alternatives are:", CR, LF;      09611
  helpcnt _ 0; %number of words in helpstr %            09612
  nextchar _ -1; % so nextkey will give back next thing %
                                                         09613
  keyinit( &list, $work, cmode, TRUE);                 09614
  &cinstptr _ work.currinst;                            09615
% use nextkey to get all keywords on current list and add them
to the helpstring %                                    09616
  WHILE (hindex _ nextkey( $work, nextchar )) # 0 DO    09617
  BEGIN                                                  09618
  IF inptrf THEN EXIT LOOP;                             09619
  IF NOT                                                09620
    addhelp( hindex.RH, hlpblk, $work, ncols, $lev2str,
    svllcmd, $achn, $helpcnt, svrec1, &cinstptr) THEN EXIT
    LOOP;                                               09621
  BUMP helpcnt;                                        09622
  &cinstptr _ work.currinst;                           09623
  END;                                                  09624
% output the helpstring %                                09625
  fbbldhlp( $helpstr, achn, helpcnt, ncols);            09626
(fbrhelp):                                             09627
% restore current node pointer in pathst %               09628
  list.curnodeptr _ savecptr;                           09629
IF hlpblk THEN dlfmb( hlpblk := 0);                    09630
IF svllcmd AND svrec1 = mexpert THEN                  09631
  BEGIN                                                  09632
  recogmode _ svrec1;                                09633
  recog2mode _ svrec2;                               09634
  END;                                                  09635
RETURN;                                                09636
END.                                                    09637

(ap2clstr) PROCEDURE (string, apstring);               09810
  %append apstring to string separated by two CRLF's%  09815

```

```

REF string, apstring;                                09811
*string* _ *string*, CR, LF, CR, LF, *apstring*;    09812
RETURN;                                              09813
END.                                                 09814
(addhelp) PROCEDURE( index, hlpblk, work, ncols, lev2str, clvl,
achn, helpcnt, reclmd, cinstptr ); % edits name and adds to
helpstr %                                           04648
  LOCAL                                             04649
    ablk, temp, psent,                               04650
    nsptr,      % ptr for getting noise words %     04651
    char,      % first char in keywordstr %        04652
    i,                                                 04653
    l;                                                04654
  LOCAL TEXT POINTER tp1, tp2, tp3;                 04886
  LOCAL STRING                                       04655
    blkstr[10],                                     04656
    nsstr[100],                                     04657
    keywordstr[100]; % vocabulary string %         04658
  REF helpcnt, achn, ablk, lev2str, work, nsptr, cinstptr; 04659
  %-----%                                         04660
  % initialize balnk string %                       04891
  *blkstr* _ " ";                                   04661
  % deal with ENTER and REPEAT Commands and ^Q %   04892
  IF NOT helpcnt THEN                               05923
    BEGIN                                           05924
      IF NOT add2help($"<CTRL-Q>: HELP", hlpblk, &lev2str,
&achn, ncols, clvl) THEN RETURN( FALSE );         05926
      BUMP helpcnt;                                 05927
      IF NOT add2help($"<CTRL-S>: SYNTAX", hlpblk, &lev2str,
&achn, ncols, clvl) THEN RETURN( FALSE );         07110
      BUMP helpcnt;                                 07111
      IF basestateflag AND (NOT kwrstate) AND (clvl OR reclmd #
mexpert) THEN                                     04662
        BEGIN                                       04663
          IF [ $sbstack + sbstkx - $sbentsize ].sbptr =
          $nlseeditor THEN                          04888
            BEGIN                                   04889
              IF NOT add2help($"<ENTER>", hlpblk, &lev2str,
&achn, ncols, clvl) THEN RETURN( FALSE );         04664
              BUMP helpcnt;                         04665
              END;                                  04890
              IF NOT add2help($"<REPEAT>", hlpblk, &lev2str, &achn,
ncols, clvl) THEN RETURN( FALSE );               04666
              BUMP helpcnt;                         04667
              END;                                  04668
            END;                                    05925
          % take care of parse function prompts %   04878
          IF cinstptr.opcode = $pfcall THEN         04881
            BEGIN                                   04882
              *keywordstr* _ NULL;                 04910
              % call the parsefunction to get string % 04915
              [cinstptr.addr]( 0, parsegmark, $keywordstr); 04893
              % find and handle first entity %      04916
              *nsstr* _ 0;                          04905
              FIND SF(*keywordstr*) ^tp1           04894
              [ *nsstr* ^tp3 ^tp2 _tp2 / ENDCHR ^tp3 ^tp2]; 04906
            END;
          END;
        END;
      END;
    END;
  END;

```



```

      *nsstr* _ tp1 tp2;                                04896
      IF nsstr.L THEN                                    04911
          BEGIN                                          04917
              IF NOT add2help($nsstr, hlpblk, &lev2str, &achn,
              ncols, clvl) THEN RETURN( FALSE );        04895
              END                                        04918
          ELSE RETURN( TRUE );                            04919
      % deal with the remaining (if any) entities %     04920
      LOOP                                              04897
          BEGIN                                          04898
              *nsstr* _ 0;                                04907
              FIND tp3 > ^tp1                            04899
              [ *nsstr* ^tp3 ^tp2 _tp2 / ENDCHR ^tp3 ^tp2];
                                                         04921
              *nsstr* _ tp1 tp2;                          04900
              IF nsstr.L THEN                              04922
                  BEGIN                                  04924
                      IF NOT add2help($nsstr, hlpblk, &lev2str, &achn,
                      ncols, clvl) THEN RETURN( FALSE );  04901
                      END                                04925
                  ELSE EXIT LOOP;                          04923
                  BUMP helpcnt;                            04902
                  END;                                    04904
              RETURN( TRUE );                              04903
          END;                                            04885
      % get a block for this entry %                     04669
      IF NOT &ablk _                                     04670
          dlgtblk( hlpblk, ((ncols+4)/5)+1+$fbhlp1 ) THEN RETURN(
          FALSE );                                        04671
          ablk.hbastr _ &ablk+$fbhlp1;                    04672
          [ablk.hbastr].M _ ncols;                          04673
      % get symbolic representation for the keyword %    04674
      [ $keywordstr+1 ] _ 0;                               04675
      vocab( index, $keywordstr );                         04676
      % get value of this keyword for sorting %          04677
      ablk.hbval _ [ $keywordstr+1 ] / 2;                  04678
      % get print representation for non-printing symbols (if any) %
                                                         04679
      IF keywordstr.L = 1                                  04680
          AND (char _ *keywordstr*[1]) < 40B % non printing chars %
                                                         04681
          THEN *keywordstr* _ *[ npstrad( char ) ]*;      04682
      % test for optional keywords %                     04683
      IF work.optcount AND NOT work.optflag               04684
          THEN *keywordstr* _ '[, *keywordstr*, '];      04685
      % take care of level 2 commands %                  04686
      IF clvl THEN                                        04687
          BEGIN                                          04688
              &nsptr _ work.currpath;                      04689
              &nsptr _ nsptr.curnodeptr;                  04690
              IF nsptr.opcode = $keyop AND NOT nsptr.ctrl.llcmd THEN
                                                         04691
                  *keywordstr* _ *lev2str*, *keywordstr*  04692
              ELSE                                        04693
                  *keywordstr* _ *blnkstr*[1 TO lev2str.L],
                  *keywordstr*;                            04694
          END
    
```

```

        END;
% edit in noise words %
  &nsptr _ work.currpath;
  &nsptr _ nsptr.curnodeptr;
  *nsstr* _ NULL;
  WHILE &nsptr _ nsptr.nsuccessor DC
    IF nsptr.opcode # $necho THEN EXIT LOOP
    ELSE
      IF nsstr.L THEN
        *nsstr* _ *nsstr*, SP, *&nsptr.addr]*
      ELSE
        *nsstr* _ *&nsptr.addr]*;
% edit the string %
  temp _ ncols - keywordstr.L - 4;
  IF nsstr.L > temp THEN
    *nsstr* _ *nsstr*[1 TO (temp-3)], "...";
  IF nsstr.L THEN
    *&ablk.hbstr]* _ *keywordstr*, "(", *nsstr*, ")"
  ELSE
    *&ablk.hbstr]* _ *keywordstr]*;
% put this block where it belongs %
  IF NOT (&nsptr _ achn.hbfor) THEN achn.hbfor _ &ablk
  ELSE
    IF &ablk.hbval < nsptr.hbval THEN % special for first one
      %
      BEGIN
        &ablk.hbfor _ &nsptr;
        achn.hbfor _ nsptr.hbbck _ &ablk;
      END
    ELSE
      CASE TRUE OF
        ENDCASE
        IF NOT nsptr.hbfor THEN
          BEGIN
            nsptr.hbfor _ &ablk;
            &ablk.hbbck _ &nsptr;
          END
        ELSE
          IF &ablk.hbval < [&nsptr.hbfor].hbval THEN
            BEGIN
              nsptr.hbfor.hbbck _ &ablk;
              &ablk.hbfor _ nsptr.hbfor;
              &ablk.hbbck _ &nsptr;
              nsptr.hbfor _ &ablk;
            END
          ELSE
            BEGIN
              &nsptr _ nsptr.hbfor;
              REPEAT CASE;
            END;
          END;
    END;
RETURN( TRUE );
END.
(fbbldhlp) PROCEDURE ( helpstr, achn, helpcnt, ncols);
  LOCAL nrows, i, j, temp, tptr;

```

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04744  
04745  
04599  
04600

```

LOCAL STRING blkstr[40];                                04601
REF helpstr, achn, tptr;                                04602
nrows _ (helpcnt+2)/3;                                  04603
*blkstr* _ "                                           04604
fbctl( typenulllit, );                                  04605
fbctl( fbaddlit, &helpstr);                             04606
FOR i _ 0 UP UNTIL = nrows DO                            04607
  IF &achn THEN                                          04608
    BEGIN                                              04609
      IF (inptrf := FALSE) THEN EXIT LOOP;             04610
      *helpstr* _ NULL;                                  04611
      % do first one %                                  04612
      temp _ ncols - [achn.hbastr].L;                   04613
      *helpstr* _                                       04614
        *helpstr*, *[achn.hbastr]*, *blkstr*[1 TO temp]; 04615
      % do second one %                                  04616
      &tptr _ &achn;                                     04617
      FOR j _ 1 UP UNTIL > nrows DO                     04618
        IF &tptr THEN &tptr _ tptr.hbfor              04619
        ELSE EXIT LOOP;                                 04620
        IF &tptr THEN                                    04621
          BEGIN                                          04622
            temp _ ncols - [tptr.hbastr].L;             04623
            *helpstr* _                                  04624
              *helpstr*, *[tptr.hbastr]*, *blkstr*[1 TO
            temp];                                       04625
          END;                                           04626
        % do third one %                                  04627
        IF &tptr THEN                                    04628
          BEGIN                                          04629
            FOR j _ 1 UP UNTIL > nrows DO               04630
              IF &tptr THEN &tptr _ tptr.hbfor         04631
              ELSE EXIT LOOP;                           04632
              IF &tptr THEN                              04633
                *helpstr* _ *helpstr*, *[tptr.hbastr]*; 04634
              END;                                       04635
            % finish the line %                           04636
            *helpstr* _ *helpstr*, CR, LF;               04637
            % give the user the line %                   04638
            fbctl( fbaddlit, &helpstr );                04639
            % go to the next line %                     04640
            &achn _ achn.hbfor;                           04641
          END                                             04642
        ELSE EXIT LOOP;                                  04643
      *helpstr* _ CR, LF, "---", *fbstr*;                04644
      fbctl( fbendlit, &helpstr);                       04645
      RETURN;                                            04646
    END.
END.                                                     04647

(add2help) PROCEDURE( kstring, hlpblk, lev2str, achn, ncols, clvl
); % edits name and adds to helpstr %                   04819
LOCAL                                                  04820
  ablk, temp,                                           04821
  nsptr, % ptr for getting noise words %                04822
  char, % first char in keywordstr %                    04823

```

```

1, 04824
1; 04825
LOCAL STRING 04826
  blkstr[10], 04827
  nsstr[100], 04828
  keywordstr[100]; % vocabulary string % 04829
REF kstring, achn, ablk, lev2str, nsptr; 04830
%-----% 04831
*blkstr* _ " "; 04832
% get a block for this entry % 04833
  IF NOT &ablk 04834
    dlgtblk( hlpblk, ((ncols+4)/5)+1+$fbhlp1 ) THEN RETURN(
      FALSE ); 04835
  ablk.hbastr _ &ablk+$fbhlp1; 04836
  [ablk.hbastr].M _ ncols; 04837
% get symbolic representation for the keyword % 04838
*keywordstr* _ *kstring*; 04839
% get value of this keyword for sorting % 04840
  ablk.hbval _ 35M; 04841
% take care of level 2 commands % 04842
  IF clvl THEN 04843
    *keywordstr* _ *blkstr*[1 TO lev2str.L], *keywordstr*; 04844
% edit the string % 04845
  % Truncate first if length larger than ncols. % 07747
  IF keywordstr.L > ncols THEN keywordstr.L _ ncols; 07748
  *[ablk.hbastr]* _ *keywordstr*; 04846
% put this block where it belongs % 04847
  IF NOT (&nsptr _ achn.hbfor) THEN achn.hbfor _ &ablk 04848
  ELSE 04849
    IF ablk.hbval < nsptr.hbval THEN % special for first one
    % 04850
    BEGIN 04851
      ablk.hbfor _ &nsptr; 04852
      achn.hbfor _ nsptr.hbbck _ &ablk; 04853
    END 04854
  ELSE 04855
    CASE TRUE OF 04856
      ENDCASE 04857
      IF NOT nsptr.hbfor THEN 04858
        BEGIN 04859
          nsptr.hbfor _ &ablk; 04860
          ablk.hbbck _ &nsptr; 04861
        END 04862
      ELSE 04863
        IF ablk.hbval < [nsptr.hbfor].hbval THEN 04864
          BEGIN 04865
            nsptr.hbfor.hbbck _ &ablk; 04866
            ablk.hbfor _ nsptr.hbfor; 04867
            ablk.hbbck _ &nsptr; 04868
            nsptr.hbfor _ &ablk; 04869
          END 04870
        ELSE 04871
          BEGIN 04872
            &nsptr _ nsptr.hbfor; 04873

```





```

        ckshwcmd( csstk[0] );                                09732
        END;                                                09733
    IF svllcmd AND svrec1 = mexpert THEN                    09734
        BEGIN                                              09735
            recogmode _ svrec1;                            09736
            recog2mode _ svrec2;                           09737
            END;                                            09738
        END;                                                09739
% output the helpstring %                                  09740
    inptrf _ 0;                                            09741
    IF nlmode = fulldisplay THEN fbctl( addcalit )         09742
    ELSE                                                    09743
        BEGIN                                              09744
            *helpstr* _ CR, LF, "----";                    09745
            IF fstrm THEN *helpstr* _ *helpstr*, *fbstr*;  09746
            fbctl( fbendlit, $helpstr);                     09747
            END;                                            09748
% restore current node pointer in pathst %                 09749
    list.curnodeptr _ savecptr;                             09750
RETURN;                                                    09751
END.                                                        09752

(prspathst) PROCEDURE                                     07006
% FORMALS %                                               07007
    ( cmode ); % current recognition mode %                07008
% LOCALS %                                                 07009
    LOCAL j, jtop, pathptr;                                07010
REF pathptr;                                              07011
                                                            07012
csstkx _ csstkb _ 0;                                       07013
jtop _ pathx / $totalrecsize;                             07014
FOR j _ 0 UP UNTIL = jtop DO                               07015
    BEGIN                                                  07016
        &pathptr _ $pathst + (j*$totalrecsize);           07017
        CASE j OF                                         07018
            = 0:                                          07019
                csstk[csstkx := csstkx+1] _ pathptr.curnodeptr; 07020
            ENDCASE                                       07021
            CASE pathptr.begnodeptr OF                    07022
                = pathptr.curnodeptr:                    07023
                    csstk[csstkx := csstkx+1] _ pathptr.curnodeptr; 07024
            ENDCASE fndwhere( &pathptr );                 07025
        END;                                              07026
    CASE csstkx OF                                         07027
        = 1:                                              07028
            IF pathst.begnodeptr = pathst.curnodeptr THEN 07029
                BEGIN                                      07030
                    csstkx _ -1;                          07031
                    RETURN( 0 );                          07032
                END                                        07033
            ELSE REPEAT CASE( 2 );                          07034
        ENDCASE                                           07035
        CASE [csstk[csstkx-1]].opcode OF                   07036
            = $keyop:                                       07037
                CASE kwrstate OF                             07038

```

```

    < 0: RETURN( 1 );                                07039
    = 0:                                              07040
      BEGIN                                          07041
      BUMP DOWN csstkx;                             07042
      RETURN( 1 );                                  07043
      END;                                          07044
    > 0: RETURN( 2 );                                07045
  ENDCASE;                                         07046
ENDCASE                                           07047
BEGIN                                             07048
CASE [csstk[csstkx-1]].opcode OF                 07049
  = $option, = $pfcall: BUMP DOWN csstkx;       07050
ENDCASE;                                         07051
RETURN( 1 );                                     07052
END;                                             07053

END.
%%                                              07054
%%                                              07055
```





```

(fndxec) PROCEDURE                                07080
% FORMALS %                                       07081
  (xecptr,                                        07082
   objptr);                                       07083
% LOCALS %                                        07084
  LOCAL instptr;                                  07085
  REF instptr, xecptr;                            07086
                                                    07087
&instptr _ xecptr.addr;                          07088
WHILE &instptr DO                                 07089
  IF &instptr = objptr THEN                       07090
  BEGIN                                           07091
    csstk[csstkx := csstkx+1] _ &xecptr;         07092
    csstk[csstkx := csstkx+1] _ objptr;         07093
    RETURN( TRUE );                              07094
  END                                             07095
  ELSE CASE instptr.opcode OF                    07096
    = $execute, = $option:                       07097
    BEGIN                                         07098
      csstk[csstkx := csstkx+1] _ &xecptr;       07099
      IF fndxec( &instptr, objptr) THEN RETURN( TRUE ) 07100
      ELSE BUMP DOWN csstkx;                     07101
      REPEAT CASE( -1 );                         07102
    END;                                          07103
  ENDCASE                                        07104
    IF &instptr = instptr.alternative THEN &instptr _ 0
                                                    07105
    ELSE &instptr _ instptr.alternative;         07106
  RETURN( FALSE );                               07107
END.                                             07108
%%                                              07109

```

GASZ, 14-Feb-79 22:40

< NLS, PARSER.NLS.35, > 76

FINISH

02625

P DATA

```

< NLS, PDATA.NLS;3, >, 20-APR-76 23:45 DSM ;;;;
FILE pdata % L10 <REL-NLS>PDATA %% (L10,) (rel-nls,PDATA.rel,) %
02
% CONSTANTS % 0154
  % SIZE DECLARATIONS % 0155
    SET EXTERNAL 0156
      prsvsize= 30, % room for 10 parse rule replacements % 0212
      funrecsize= 10, % size of funstaterec % 0157
      pathrecsize= 3, % size of pathsr % 0158
      totalrecsize= 13, % total rec size % 0159
      psdepth= 180, % total entries in path stack% 0160
      pssize= 2340, % psdepth * totalrecsize % 0161
      selstatesize= 3, % size of selstate record % 0162
      ptrssize= 20, % size of ptrstk % 0163
        % CHANGE DECLARATIONS IN PARSER ALSO % 0213
          % use following pattern to find spots to change 0215
            ["ptrssize (in PDATA)"]; % 0216
      evalsize= 40, % size of eval stack % 0164
      sbstksize= 20, % size of sbstack % 0165
      sbentsize= 2, % size of sbentry record % 0166
      framesize= 4, % size of subsystem definition frame % 0167
      sdptsize= 84, % size of nlssubs and allsubs % 0168
      fbstrmax= 50, % max size of feedback string % 0169
      wasize= 15; % work area word size (5+fbstrmax/5) % 0170
        % CHANGE DECLARATIONS IN PARSER ALSO % 0218
          % use following pattern to find spots to change 0219
            ["wasize (in PDATA)"]; % 0220
    % VALIDATION CODE FOR SUBSYSTEM DISPATCH RECORD % 0172
      % This 18 bit validation code is output by the CML compiler and
      % checked by dfnsubsys routine to make sure that the pointer being
      % handed that routine actually points to a subsystem dispatch record
      % 0173
      SET EXTERNAL 0174
        dptvldationcode= 110473; 0227
    % KEYWORD DELIMITER CHARS % 0175
      SET EXTERNAL 0176
        eschar= 140B, % ESC for recognition purposes % 0177
        leftdelim=SP; % left delimiter for keywords % 0178
    % INTERPRETER EVALUATION MODES % 0179
      SET EXTERNAL 0180
        unknown= 0, % dont know what type it is % 0181
        parallel= 1, % parallel recognition % 0182
        serial= 2, % serial recognition % 0183
        parsefunction= 3; % interpreted by parsing function % 0184
    % INTERPRETER OPCODE DECLARATIONS % 0185
      SET EXTERNAL 0186
        % RECOGNIZERS % 0187
          keyop=1B, % keyword recognition operator % 0188
          confirm=2B, % get command confirmation % 0189
          ssel=3B, % source selection % 0190
          dsel=4B, % destination selection % 0191
          lsel=5B, % literal selection % 0192
          pca=6B, % ca recognizer % 0193
          vwspecs=7B, % gets viewspecs % 0194

```

```

    levadj=10B, % get level adjust string %                0195
% OPTIONAL ELEMENTS %                                     0196
    option=11B, % optional parameter %                    0197
    anyof=12B, % repeated list with failure %             0198
% CONTROL ELEMENTS %                                     0199
    pfcall=21B, % parse function call %                   0200
    xecute=22B, % transfer to another point in tree %    0201
    call=23B, % subroutine call %                        0202
% FEEDBACK ELEMENTS %                                    0203
    fbclear=31B, % clear feedback buffer %                0204
    necho=32B, % echo noise word string %                 0205
    recho=33B, % replace last thing echoed %              0206
% VALUE MANIPULATIONS %                                  0207
    store=41B, % store value into variable %              0208
    pload=42B, % load variable to ptr stack %             0209
    enter=43B, % enter constant into stack %              0210
    valueof=44B; % valueof built in function %            0211
% parser flags %                                         03
    DECLARE EXTERNAL                                     04
    littakedown= 1; % TRUE IFF literal is to be taken down (see
    <select,getlit> %                                     05
% repeat command state info %                             06
    DECLARE EXTERNAL STRING                              07
    keyinpstr[50]; % actual chars typed to get recognition % 08
    DECLARE EXTERNAL STRING                              09
    keyrptstr[50]; % recognition string at end of last command %
                                                         010
    DECLARE EXTERNAL                                     011
    keysaveflag= 1; % TRUE if keyword inpt chars are to be saved %
                                                         012
% parser variables %                                       013
    DECLARE EXTERNAL                                     014
    %directory and archive directory commands%           015
    gparam,                                             016
    gparam2,                                           017
    gparam3,                                           018
    gparam4,                                           019
    aheadfilename,                                     020
    dent,                                              021
    dest,                                              022
    ent,                                               023
    filtre,                                           024
    namfil,                                           025
    ff,                                               026
    fromwhom,                                         027
    level,                                            028
    literal,                                          029
    param,                                            030
    param1,                                           031
    param2,                                           032
    param3,                                           033
    param4,                                           0149
    pb,                                              034
    port,                                             035
    retfilename,                                     036
    sl,                                              037

```

```

s2, 038
sent, 039
sim, 040
source, 041
vs; 043
%These symbols mysteriously disappeared from PDATAin late 1974% 0231
DECLARE EXTERNAL 0232
  curmkr[2], 0233
  cspupdate, 0234
  usesrr, 0235
  cspcacode, 0236
  cspusqcod, 0237
  cspvs[2]; 0238
% writeable data for parser % 044
% INTERPRETER CONTROL VARIABLES % 045
  % PTR TO THE INPUT ROUTINE % 063
  DECLARE EXTERNAL 064
    inpt; 065
  % CURRENT GRAMMAR % 066
  DECLARE EXTERNAL 067
    grammar; % ptr to start of grammar % 068
  % FRAME COUNTER % 069
  DECLARE EXTERNAL 070
    framecounter= 0; 071
  % CUT BACK POINTER % 0224
  DECLARE EXTERNAL 0225
    cutstop= 0; 0226
  % TERMINATION CHARACTERS FOR NLS COMMANDS % 072
  DECLARE EXTERNAL 073
    cachar=4, % ^D % 074
    optchar=25B, % ^U % 075
    rptchar=140B, % ^B % 076
    inschar=5; % ^E % 077
% INTERPRETER STATE DATA % 078
  % PROMPTS STRING % 079
  DECLARE EXTERNAL STRING 080
    promptstr[72]; 081
  % COMMAND HEARALD STRING % 082
  DECLARE EXTERNAL STRING 083
    hrdstr[30]; % TNLS herald string % 0230
  % STRING FOR PROMPTS FOR PFCALL FUNCTIONS % 084
  DECLARE EXTERNAL STRING 085
    savhelpstr[25]; 0229
  % SUBSYSTEM NAME STRING % 086
  DECLARE EXTERNAL STRING 087
    ssysname[30]; 0228
  % SUBSYSTEM STACK % 088
  % The subsystem stack (sbstack) contains a one word entry for
  each subsystem executed. The information in the stack drives
  the supervisor control routine. The execution functions for
  the GOTO, QUIT, and EXECUTE commands manipulate entries in this
  stack % 089
  DECLARE EXTERNAL 090
    sbstkx=0, % index to next entry in sbstack % 091
    sbstack[ sbstksize ]; % subsystem control stack % 092
  % SUBSYSTEM DISPATCH STACK % 093

```

```

DECLARE EXTERNAL                                094
  sdptx= 0, % index to next cell in nlssubs %    095
  nlssubs[ sdptsize ], % attached subsystems dispatch stack %
                                                    096
  sdptxa= 0, % index to next cell in allsubs %    0222
  allsubs[ sdptsize ]; % all subsystems dispatch stack % 0223
% RECOGNITION STATE VARIABLES %                097
DECLARE EXTERNAL                                098
  cmdmode, % command recognition flag %          099
  nofail=1, % TRUE if recognizers cannot fail % 0100
  fbstr; % ptr to current feedback string %      0101
  % this pointer is kept in a global to avoid having to
  % pass it around as a actual argument among the feedback
  % utility routines. Note that the actual feedback string
  % resides in the stack frame. fbptr must be reconstructed
  % when popping states so it reflects the "current" feedback
  % string %                                     0102
% REPLACE PARSE RULE SAVE AREA %                0103
DECLARE EXTERNAL                                0104
  prsavx= 0, % index to next cell in prsavearea % 0105
  prsavearea[prsvsize]; % save area for replaced
  % interpreter instructions %                  0106
% COMMAND COMPLETION CODE %                    0107
DECLARE EXTERNAL                                0108
  complcode= 1; %                               0109
% ACTION DATA BLOCKS %                        0110
DECLARE EXTERNAL                                0111
  defaction[2], % record for processing default chars % 0112
  caaction[2], % record for processing ca char %      0113
  optaction[2]; % record for processing opt char %    0114
% FLAGS %                                       0115
DECLARE EXTERNAL                                0116
  slink= 0, % TRUE when doing a link/filelink selection %
                                                    0150
  nwlk= 0, % TRUE when doing a new filelink selection %
                                                    0153
  cdlnk= 0, % TRUE to put comma after dir name %      0151
  clpsw= 0, % TRUE means doing a password selection % 0152
  auxinflag= 0, % TRUE when reading input from aux
  % source %                                     0117
  basestateflag= 0, % TRUE when interpreter is in base state
  % %                                             0118
  needconfirm=0, % flag for confirms after bugs %    0119
  lastsel; % previous selection opcode %            0120
DECLARE EXTERNAL                                0121
  cueflg; % TRUE when inprompts have been done %    0122
% PATH STACK %                                  0123
% the path stack contains entries each of which are composed of
% two records. The first record is the control record for the
% path stack entry and is used only by the interpreter to record
% interpreter state information for the entry. The second record
% is the function state record and it is used by the processing
% function to record return values and save any local state
% associated with the function %                  0124
% If a processing function requires more space for recording
% state information than is available in the function state

```



record, then it should allocate the needed space and record a pointer to the allocated space in the function state record. Note that the function has the responsibility for recording its own state information and allocating and deallocating space as required. The interpreter passes control to the functions, passing them a pointer to the function state record and a control word, and it is up to the function to manage the saving of state if required. %

```

0125
0126
0127
DECLARE EXTERNAL
    pathx=0,      % next available cell in path stack %
    pathstk[psize],% storage for path stack entries %
    pathbase= pathstk; % ptr to base for this subsys %
% EXECUTION POINTER STACK %
% the execution pointer stack (ptrstk) whose next position is
indexed by ptrx contains pointers to "xecute" instructions in
the grammar and marks the points where control has been
transferred out of line. This stack is external because it is
also manipulated by the keyword recognition processor, which
must chase down the alternate control paths in order to
discover the actual path %
DECLARE EXTERNAL
    ptrx= 0,      % index of next position in ptrstk %
    ptrstk[ ptrssize ]; % stack for recording tree switches %
% EVAL STACK %
DECLARE EXTERNAL
    evalx=0,      % next available cell in eval stack %
    evalstk[evalsize];% storage for eval stack %
% HELP SUBSYSTEM INTERFACE POINTERS %
DECLARE EXTERNAL
    hlpcmdstk= 0, % ptr to array with command path to be shown to
user; 0 if array not allocated %
    npcmdmax= 50; % maximum number of words in path %
% jump return rings data%
DECLARE EXTERNAL
    trrcnt, %used for jump file return%
    srrcnt; %used for jump return%
FINISH of pdata

```

PKM SPL

&lt; NLS, PRMSPC.NLS;4, &gt;, 19-OCT-76 17:07 DSM ;;;;

```

FILE prmspc % L10 <REL-NLS>PRMSPC %% (L10,) (rel-nls,PRMSPC.rel,) %
%variable declarations%
REF rawchr, tda;
DECLARE
  name=1, word=2, contnt=3, sid=4, gotchr=0, getchr=1,
  frstchr=1;
REGISTER a1 = 12, m = 10;
%INPUT support routines%
(inbug) PROCEDURE(bg);
  an();
  arm();
  CASE lookc() OF
    =CD:
      BEGIN
        input();
        GOTO STATE;
      END;
    =CA, =C.:
      BEGIN
        input();
        strbug(bg);
        RETURN ;
      END;
    =BC:
      BEGIN
        input();
        BUMP [m];
        RETURN ;
      END;
  ENDCASE
  BEGIN
    BUMP [m], [m];
    RETURN;
  END;
END.
(instid) PROCEDURE(bg);
LOCAL cnt;
an();
arm();
CASE lookc() OF
  =CD:
    BEGIN
      input();
      GOTO STATE;
    END;
  =BUG, =C.:
    BEGIN
      input();
      strbug(bg);
      RETURN ;
    END;

```

```

=BC:
  BEGIN
    input();
    BUMP [m];
    RETURN ;
  END;
=SP:
  BEGIN
    input();
    *stp* _ NULL;
    cnt _ 0;
    [bg] _ origin;
    [bg].stfile _ lcfile();
    inname($stn); %can return +1, +2, +3 past call%
    BUMP cnt, cnt;
    CASE cnt OF
      =2:
        BEGIN
          input();
          specreg($stn, name, bg);
          IF [bg] = endfil THEN
            err($"No such statement encountered");
          RETURN;
        END;
      =1:
        BEGIN
          BUMP [m];
          RETURN;
        END;
    ENDCASE
    BEGIN
      BUMP [m],[m];
      RETURN;
    END;
  END;
ENDCASE
BEGIN
  BUMP [m], [m];
  RETURN;
END;
END.

```

01141  
01142  
01143  
01144  
01145  
01146  
01154  
01155  
01156  
01157  
01158  
01234  
01235  
01159  
01160  
01161  
01162  
01163  
01378  
01164  
01294  
01295  
01165  
01166  
01167  
01168  
01169  
01170  
01171  
01172  
01173  
01174  
01175  
01176  
01177  
01147  
01148  
01149  
01150  
01151

```

(intext)
  %This routine reads literal input from a display terminal, appends
  it to an A-string, and displays it in the literal feedback area.
  The argument passed this routine should be the address of the
  A-string to which the literal input is to be appended. (Note that
  this routine does not clear the A-string before it begins reading
  characters.) TEXT = arbitrary number of characters up to but not
  including a CA or Center dot. DOES A SKIP RETURN IF A BC OR BW IS
  INPUT AND THE STRING IS EMPTY%
  %-----%
  PROCEDURE(astrng);
  REF astrng;
  &tda _ lda(); %for tabs%

```

01152  
0272  
0273  
0279  
02080  
0280  
0282  
02063

```

af();
disarm();
setlit(); %set up for literal collection%
CASE rdlit(&astrng, 0) OF
  = 1: %CA or CDOT%
    BEGIN
      unput();
      RETURN;
    END;
  = 3: %BC or BW%
    BEGIN
      BUMP [m];
      RETURN;
    END;
ENDCASE RETURN;
END.

```

(innum)

%This routine reads digits from the work station, appends them to an A-string, and displays them in the name register. The argument is the address of the register into which the A-string is to be put. (Note that this routine does not clear the A-string before appending characters to it).%

-----%

```

PROCEDURE(astrng);
LOCAL char;
REF astrng;
af();
disarm();
LOOP
  BEGIN
    dn(&astrng);
    CASE char - lookc() OF
      = '-:
        IF astrng.L = empty THEN
          *astrng* - *astrng*, char
        ELSE
          BEGIN
            BUMP [m], [m];
            RETURN;
          END;
      =CA, =C.:
        BEGIN
          IF astrng.L = empty THEN
            BEGIN
              input();
              strbug($b1);
              <TXTEDT, ndr>($b1, $p1, $p2);
              *astrng* - p1 p2;
            END;
          RETURN;
        END;
      =CD:
        BEGIN
          input();

```

0283  
01178  
02081  
02087  
02088  
02090  
01962  
0295  
02091  
02089  
02092  
0987  
0988  
02093  
02094  
0306  
0307  
0308  
0309  
0310  
0313  
0314  
0315  
0316  
0317  
0318  
0319  
0320  
0321  
01179  
0322  
0323  
0324  
0325  
01180  
01182  
01183  
01184  
01185  
01186  
01187  
01188  
0326  
0327  
01189  
01190  
01191  
01192  
01193  
01194  
01195  
0329  
0330  
0331  
0332  
0999

```

        an();                                0333
        GOTO STATE;                          0334
        END;                                  0335
=D:                                           0336
        IF astrng.L >= astrng.M THEN         01463
            dismes(2, $"number too long -- last character(s)
            lost")                            01464
        ELSE *astrng* _ *astrng*, char;      01465
=BC:                                           0337
        IF astrng.L = empty THEN            01001
            BEGIN                             01002
                input();                      01003
                BUMP [m];                    01004
                RETURN;                      01005
            END                                01006
        ELSE <INPFBK, bkc>(&astrng);         01007
=BW:                                           0338
        IF astrng.L = empty THEN            01008
            BEGIN                             01009
                input();                      01010
                BUMP [m];                    01011
                RETURN;                      01012
            END                                01013
        ELSE <INPFBK, bkw>(&astrng);         01014
ENDCASE                                       0339
        BEGIN                                 0340
            BUMP [m], [m];                   01015
            RETURN;                          01016
        END;                                  0343
        input();                             01017
        END;                                  0344
END.                                          0345
                                           0346
(insr)                                       0347
%This routine reads characters from the work station, 0348
appends them to an A-string, and displays them in the name 0349
register. The argument should be the address of the 0350
register into which the A-string is to be put. (Note that 0351
this routine does not clear the A-string before appending 0352
characters to it.)%                          0353
%-----%                                    0354
PROCEDURE(astrng);                          0355
LOCAL char;                                 0356
REF astrng;                                 0357
af();                                       0358
disarm();                                  01196
LOOP                                       0359
    BEGIN                                   0360
        dn(&astrng);                        0361
        CASE char _ lookc() OF             0362
            =CD:                            0363
                BEGIN                       0364
                    input();                01018
                    GOTO STATE;            0366
                END;                        0367
            =CA:                            0368

```

```

        BEGIN                                01380
        IF astrng.L = empty THEN incont(&astrng); 01381
        RETURN;                                01382
        END;                                    01383
=C.:                                          01379
        RETURN;                                0371
=BC:                                          01019
        IF astrng.L = empty THEN              01020
        BEGIN                                  01021
            input();                          01022
            BUMP [m];                          01023
            RETURN;                            01024
        END                                    01025
        ELSE <INPFBK, bkc>(&astrng);          01026
=BW:                                          01027
        IF astrng.L = empty THEN              01028
        BEGIN                                  01029
            input();                          01030
            BUMP [m];                          01031
            RETURN;                            01032
        END                                    01033
        ELSE <INPFBK, bkw>(&astrng);          01034
ENDCASE                                       0375
        IF astrng.L >= astrng.M THEN          01467
            dismes(2, $"name too long -- last character(s) lost")
                                                01468
        ELSE                                   01469
            *astrng* _ *astrng*, char;        01466
input();                                     01035
END;                                          0376
END.                                          0377
                                                0378
(incont) PROCEDURE(string);                  01282
    %puts bugged text entity in string passed it% 01283
    LOCAL TEXT POINTER bug1, bug2, ptr1, ptr2; 01284
    REF string;                               01285
    INPUT BUG bug1 BUG bug2;                 01286
    <TXTEDT, tdr> ($bug1, $bug2, $ptr1, $ptr2); 01287
    *string* _ ptr1 ptr2;                    01288
    dn(&string);                              01333
    RETURN;                                   01289
END.

(invsbl) PROCEDURE(astrng);                  01290
    CASE innmwd(astrng, FALSE, $vdr) OF      01202
    =0:                                       01203
        RETURN;                               01204
    =1:                                       01205
        BEGIN                                  01206
            BEGIN                              01207
                BUMP [m];                      01208
                RETURN;                        01209
            END;                               01210
        ENDCASE                               01211
        BEGIN                                  01212
            BUMP [m], [m];                    01213

```

```

        RETURN;                                01214
        END;                                    01215
    END.

(inword) PROCEDURE(astrng);                    01216
    CASE innmwd(astrng, TRUE, $nmdr) OF        01349
        =0:                                     01350
            RETURN;                             01351
        =1:                                     01352
            BEGIN                               01353
                BUMP [m];                       01354
                RETURN;                         01355
            END;                                01356
        ENDCASE                                01357
        BEGIN                                  01358
            BUMP [m],[m];                      01359
            RETURN;                            01360
        END;                                    01361
    END.                                        01362

(inname) PROCEDURE(astrng);                    01363
    CASE innmwd(astrng, FALSE, $nmdr) OF      01217
        =0:                                     01218
            RETURN;                             01219
        =1:                                     01220
            BEGIN                               01221
                BUMP [m];                       01222
                RETURN;                         01223
            END;                                01224
        ENDCASE                                01225
        BEGIN                                  01226
            BUMP [m],[m];                      01227
            RETURN;                            01228
        END;                                    01229
    END.                                        01230

(innmwd)                                       01231
    %This routine reads characters from the work station, appends them
    to a register, and displays them in the nameregister. Alphabetic
    characters are forced to upper case before insertion into the
    A-string if the wordflag is false. The argument should be the
    address of the register into which the A-string is to be put.
    (Note that this routine does not clear the A-string before
    appending characters to it).%
    %-----%
    PROCEDURE(astrng, wordflag, delimproc);    0380
    LOCAL char;                                0387
    REF astrng, delimproc;                    0388
    af();                                      0389
    disarm();                                  0390
    LOOP                                       0391
        BEGIN                                  0392
            dn(&astrng);                        0393
            CASE char _ lookc() OF             0394
                =CD:                            0395
                    BEGIN                      0396

```



```

        input();                                01036
        GOTO STATE;                             0399
        END;                                    0400
=CA, =C.:                                     0401
        BEGIN                                  01198
        IF astrng.L = empty THEN               0404
            BEGIN                               0405
                input();                       01292
                strbug($b1);                   01037
                delimproc($b1, $p1, $p2);     0407
                IF wordflag THEN *astrng* _ p1 p2 0408
                ELSE *astrng* _ +p1 p2;       01232
                dn(&astrng);                   0409
            END;                                0411
        RETURN(0);                             0412
        END;                                    0413
=BC:                                         01038
        IF astrng.L = empty THEN               01039
            BEGIN                               01040
                input();                       01041
                RETURN(1);                    01043
            END                                 01044
        ELSE <INPFBK, bkc>(&astrng);          01045
=BW:                                         01046
        IF astrng.L = empty THEN               01047
            BEGIN                               01048
                input();                       01049
                RETURN(1);                    01051
            END                                 01052
        ELSE <INPFBK, bkw>(&astrng);          01053
ENDCASE                                     0416
        BEGIN                                  0417
        IF NOT wordflag AND char IN ['a','z'] THEN 0418
            char _ char - 40B;                 01233
        IF astrng.L >= astrng.M THEN          01470
            dismes(2, $"name too long -- last character(s) lost")
                                                01471
        ELSE                                    01472
            *astrng* _ *astrng*, char;        0419
        END;                                    0420
        input();                                01054
        END;                                    0421
END.                                         0422
                                           0423
(inch) PROCEDURE(char);                     01102
LOCAL nchar;                                01371
af();                                        01199
disarm();                                    01200
CASE nchar _ lookc() OF                     01103
    =char:                                    01104
        BEGIN                                  01105
            input();                          01106
            RETURN;                            01107
        END;                                    01108
    =CD:                                       01109
        BEGIN                                  01110

```

```

        input();                                01111
        GOTO STATE;                             01112
        END;                                    01113
=BC:                                          01114
    BEGIN                                       01115
        input();                                01116
        BUMP [m];                               01117
        RETURN ;                               01118
    END;                                        01119
ENDCASE                                       01120
    BEGIN                                       01121
        BUMP [m],[m];                           01122
        RETURN;                                01123
    END;                                        01124
END.                                          01125

(oldanswer) %this procedure accepts a yes or no answer from the
keyboard, and returns with a 0 if the answer was negative, and a 1 if
it was positive%                               01424
%-----%                                     01425
PROCEDURE;                                    01426
CASE nmode OF                                  02167
    = fulldisplay:                             02168
        CASE inpcuc() OF                       01427
            = 'Y, = CA, = SP:                  01428
                BEGIN                           01429
                    DSP(?OFF Yes);              01430
                    RETURN(TRUE);               01431
                END;                             01432
            = 'N:                               01433
                BEGIN                           01434
                    DSP(?OFF No);               01435
                    RETURN(FALSE)               01436
                END;                             01437
            = CD: GOTO STATE;                   01438
        ENDCASE                                 01439
            BEGIN                               01440
                qm();                             01441
                REPEAT;                           01442
            END;                                 01443
    = typewriter:                              02169
        BEGIN                                   02200
            echoff();                             02174
            CASE inpcuc() OF                     02175
                = 'Y, =SP, = CA:                 02176
                    BEGIN                         02177
                        echo($"Yes ");             02178
                        curchr _ 'Y;              02179
                        RETURN(TRUE);             02180
                    END;                           02181
                = 'N:                             02182
                    BEGIN                         02183
                        echo($"No ");              02184
                        curchr _ 'N;              02185
                        RETURN(FALSE)             02186
                    END;                           02187
            END;

```

```

= CD: GOTO STATE;                                02188
= '?:                                             02189
  BEGIN                                           02190
    typeas("$
    Type CD to abort; 'y, SP, or CA for YES; 'n for NO:
    ");                                           02191
  REPEAT;                                         02192
  END;                                             02193
ENDCASE                                          02194
  BEGIN                                           02195
    typeas("$ ?? ");                             02196
  REPEAT;                                         02197
  END;                                             02198
END;                                              02201
ENDCASE err($"Illegal parsing mode detected in ANSWER"); 02170
END.

(infilename) PROCEDURE (string); %input a file name (DNLS)% 01444
  LOCAL bugf;                                     02095
  LOCAL TEXT POINTER bugf, start, end;           02104
  REF string;                                     02105
  LOOP                                           02106
  BEGIN                                           02109
  INPUT (BUG bugf _ TRUE; / VISIBLE string bugf _ FALSE;); 02110
  IF bugf THEN                                    02096
  BEGIN                                           02097
    flndr($bugf, $start, $end);                  02098
    *string* _ start end;                        02099
    dn(&string);                                  02100
  END;                                           02108
CASE input() OF                                  02101
= BC:                                            02112
  BEGIN                                           02124
    string.L _ MAX(string.L-1, 0);               02125
    INPUT VISIBLE string;                        02129
    REPEAT CASE;                                 02128
  END;                                           02130
= CA : RETURN;                                   02126
= CD : GOTO STATE;                               02126
ENDCASE                                          02126
  BEGIN                                           02126
    IF bugf THEN delbm();                        02119
    *string* _ NULL;                             02120
    dn(&string);                                  02121
  END;                                           02122
END;                                              02122
END.                                              02116
(invspec) PROCEDURE (srcdpa);                    02117
%This routine reads characters from the work station and changes 02118
viewspecs. The original viewspecs are taken from the appropriate 02123
display area and stored in sysvspec. The viewspecs changed are 02111
those in sysvspec. That's where the new viewspecs will be on 02103
return.. It sets the viewspecs large upon entry, and small upon 0458
exit.
A CD does a GOTO STATE. A CA or Centerdot causes a return of the

```

```

display area where the cursor is. No need to call dpset.% 01451
%-----% 0465
LOCAL da, save, sav1, sav2; 01642
REF srcdpa, da; 01453
flagut(20, $setfg); %to see if this procedure is being used% 02244

savvspc (&srcdpa); %move viewspecs to sysvspec% 0468
dspvsp (sysvspec, sysvspec[1], 3); %display them% 01450
ltl (); 0469
af (); 0470
RESET savevspec; 01647
*vspstr* _ NULL; 01648
CASE input () OF 0472
  =CD: 0473
    BEGIN 0474
      savvspc (&srcdpa); 0475
      lts (); 0476
      dn("$"); 01651
      an (); 0477
      GOTO STATE; 0478
    END; 0479
  =CA, =C.: 0480
    BEGIN 0481
      lts (); 0483
      an (); 0484
      dn("$"); 01650
      RETURN (lda ()); 0485
    END; 0486
  ='f: %recreate the display% 01625
    BEGIN 01628
      &da _ lda (); 01629
      IF sysvspec.vsrlev THEN 01630
        sysvspec _ <SEQGEN, reslev>(sysvspec, getlev(da.dacsp)); 01631
      save _ da.davspec.vsdafit := TRUE; 01634
      sav1 _ da.davspec := sysvspec; 01643
      sav2 _ da.davspec2 := sysvspec[1]; 01644
      dafmt (&da, 0); 01635
      da.davspec.vsdafit _ save; 01636
      da.davspec _ sav1; 01645
      da.davspec2 _ sav2; 01646
      REPEAT CASE; 01649
    END 01641
  ENDCASE %includes BC% 0495
    BEGIN 0496
      IF curchr = BC AND vspstr.L = empty THEN RETURN(0); 01675
      sysvspec _ 0497
        stklit (curchr, sysvspec, sysvspec[1] : sysvspec[1]); 01452
      dn($vspstr); 01655
      dspvsp (sysvspec, sysvspec[1], 3); 0498
      REPEAT CASE; 0499
    END; 0500
END. 0501
(inlevadj) PROCEDURE(astrng); 0502
01676

```

```

%this procedure gets characters for LEVADJ. It collects
characters until it encounters something other than a U or D (or
backspace). It puts these characters into the string passed it
and displays them in the name register. Note that the string will
be empty upon RETURN if the user does no level adjust.%
%-----%
LOCAL char;
REF astrng;
*astrng* _ NULL;
LOOP
  BEGIN
  dn(&astrng);
  CASE (char _ lookc()) OF
    =CA, =C.:
      BEGIN
      EXIT LOOP;
      END;
    =SP:
      BEGIN
      input();
      EXIT LOOP;
      END;
    ='u, ='d:
      *astrng* _ *astrng*, char;
    =BC:
      IF astrng.L > empty THEN BUMP DOWN astrng.L
      ELSE
      BEGIN
      input();
      BUMP [m];
      EXIT LOOP;
      END;
    =BW, =$ascbst: *astrng* _ NULL;
    =CD:
      BEGIN
      input();
      GOTO STATE;
      END;
  ENDCASE BEGIN
  resetb( &astrng ); % put collected chars back into input
  buffer %
  *astrng* _ NULL;
  dn( &astrng ); % clear name buffer %
  EXIT LOOP;
  END;
  input();
  END;
RETURN;
END.
%input BUG's CA%
(inlca) PROC(bg1);
LOCAL cdot;
REF bg1;
INPUT BUG bg1 (CA cdot _ 0; / C. cdot _ 1);

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01061

RETURN (cdot) END.

01062

(in2ca) PROC(bg1, bg2);

01063

LOCAL cdot;

01064

REF bg1, bg2;

01065

INPUT BUG bg1 BUG bg2 (CA cdot \_ 0; / C. cdot \_ 1);

01066

RETURN (cdot) END.

01067

(in3ca) PROC(bg1, bg2, bg3);

01068

LOCAL cdot;

01069

REF bg1, bg2, bg3;

01070

INPUT BUG bg1 BUG bg2 BUG bg3 (CA cdot \_ 0; / C. cdot \_ 1);

01071

RETURN (cdot) END.

01072

(in4ca) PROC(bg1, bg2, bg3, bg4);

01073

LOCAL cdot;

01074

REF bg1, bg2, bg3, bg4;

01075

INPUT BUG bg1 BUG bg2 BUG bg3 BUG bg4

01076

(CA cdot \_ 0; / C. cdot \_ 1);

01334

RETURN (cdot) END.

01078

%input BUG's TEXT CA%

(in0tca) PROC(astrng);

01079

LOCAL cdot;

01080

REF astrng;

01081

INPUT TEXT astrng (CA cdot \_ 0; / C. cdot \_ 1);

01082

RETURN (cdot) END.

01083

(in1tca) PROC(bg1, astrng);

01084

LOCAL cdot;

01085

REF bg1, astrng;

01086

INPUT BUG bg1 TEXT astrng (CA cdot \_ 0; / C. cdot \_ 1);

01087

RETURN (cdot) END.

01088

(in2tca) PROC(bg1, bg2, astrng);

01089

LOCAL cdot;

01090

REF bg1, bg2, astrng;

01091

INPUT BUG bg1 BUG bg2 TEXT astrng (CA cdot \_ 0; / C. cdot \_ 1);

01092

RETURN (cdot) END.

01093

(in3tca) PROC(bg1, bg2, bg3, astrng);

01095

LOCAL cdot;

01096

REF bg1, bg2, bg3, astrng;

01097

INPUT BUG bg1 BUG bg2 BUG bg3 TEXT astrng

01098

(CA cdot \_ 0; / C. cdot \_ 1);

01099

RETURN (cdot) END.

01100

01101

%input STID's CA%

(in1sca) PROC(bg1);

0903

LOCAL cdot;

0904

REF bg1;

0906

INPUT STID bg1 (CA cdot \_ 0; / C. cdot \_ 1);

0905

RETURN (cdot) END.

0907

	0908
(in2sca) PROC(bg1, bg2);	0914
LOCAL cdot;	0915
REF bg1, bg2;	0916
INPUT STID bg1 STID bg2 (CA cdot _ 0; / C. cdot _ 1);	0917
RETURN (cdot) END.	
	0918
(in3sca) PROC(bg1, bg2, bg3);	0909
LOCAL cdot;	0910
REF bg1, bg2, bg3;	0911
INPUT STID bg1 STID bg2 STID bg3	0912
(CA cdot _ 0; / C. cdot _ 1);	01373
RETURN (cdot) END.	
	0913
(in4sca) PROC(bg1, bg2, bg3, bg4);	0919
LOCAL cdot;	0920
REF bg1, bg2, bg3, bg4;	0921
INPUT STID bg1 STID bg2 STID bg3 STID bg4	0922
(CA cdot _ 0; / C. cdot _ 1);	0924
RETURN (cdot) END.	
	0923
%input STID*s TEXT CA%	
	0925
(in0stca) PROC(astrng);	0926
LOCAL cdot;	0927
REF astrng;	0928
INPUT TEXT astrng (CA cdot _ 0; / C. cdot _ 1);	0929
RETURN (cdot) END.	
	0930
(in1stca) PROC(bg1, astrng);	0977
LOCAL cdot;	0978
REF bg1, astrng;	0979
INPUT STID bg1 TEXT astrng (CA cdot _ 0; / C. cdot _ 1);	0980
RETURN (cdot) END.	
	0981
(in2stca) PROC(bg1, bg2, astrng);	0931
LOCAL cdot;	0932
REF bg1, bg2, astrng;	0933
INPUT STID bg1 STID bg2 TEXT astrng	0934
(CA cdot _ 0; / C. cdot _ 1);	01374
RETURN (cdot) END.	
	0935
(in3stca) PROC(bg1, bg2, bg3, astrng);	0936
LOCAL cdot;	0937
REF bg1, bg2, bg3, astrng;	0938
INPUT STID bg1 STID bg2 STID bg3 TEXT astrng	0939
(CA cdot _ 0; / C. cdot _ 1);	0948
RETURN (cdot) END.	
	0940
%input STID*s LEVADJ%	
	0949
(inlsadj) PROC(bg1, astrng);	0950
LOCAL cdot;	0951
REF bg1, astrng;	0952
*astrng* _ NULL;	0953
INPUT STID bg1 LEVADJ astrng	0954

```

        (CA cdot _ 0; / C. cdot _ 1);          0955
RETURN (cdot) END.
                                                    0956
(in2sadj) PROC(bg1, bg2, astrng);             0957
LOCAL cdot;                                   0958
REF bg1, bg2, astrng;                         0959
*astrng* _ NULL;                              0960
INPUT STID bg1 STID bg2 LEVADJ astrng         0961
        (CA cdot _ 0; / C. cdot _ 1);       01348
RETURN (cdot) END.
                                                    0963
(in3sadj) PROC(bg1, bg2, bg3, astrng);       0964
LOCAL cdot;                                   0965
REF bg1, bg2, bg3, astrng;                   0966
*astrng* _ NULL;                              0967
INPUT STID bg1 STID bg2 STID bg3 LEVADJ astrng 0968
        (CA cdot _ 0; / C. cdot _ 1);       0969
RETURN (cdot) END.
                                                    0970
%viewspec acceptor%
                                                    0456
(savvspec) PROCEDURE(dpa);                    0503
%Given the address of a display area, this routine will save the
viewspecs associated with the area in sysvspec and sysvspec[1]
(for massaging by setlt).%
%-----%
REF dpa;                                       0508
sysvspec _ dpa.davspec;                       0509
sysvspec[1] _ dpa.davspec2;                   0510
RETURN;                                        0511
END.
                                                    0512
(putvspec) PROCEDURE(dpa);                    0514
%Given the address of a display area, this routine will put the
viewspecs saved in sysvspec and sysvspec[1] in the display area.%
%-----%
REF dpa;                                       0519
(dpa.dapvs, dpa.dapvs2) _ (dpa.davspec, dpa.davspec2);%update
previous viewspec indicators%                 01454
dpa.davspec _ sysvspec;                       0520
dpa.davspec2 _ sysvspec[1];                   0521
RETURN;                                        0522
END.
                                                    0523
(stkit) PROCEDURE(setchr, vs1, vs2);          01656
%Puts input viewspec characters on stack, appends them to string
vspstr, and calls setlt to activate them.%    01657
%-----%
LOCAL vspec[2];                               01666
vspec _ vs1;                                  01667
vspec[1] _ vs2;                               01668
IF setchr = BC THEN                            01617
BEGIN                                          01618
    bkc($vspstr);                             01619
    POP savevspec TD vspec;                   01620

```



```

    RETURN(vspec, vspec[1]);                                01623
    END                                                    01621
    ELSE PUSH vspec ON savevspec;                          01624
    vspec _ settl(setchr, vs1, vs2:vspec[1]);              01665
    *vspstr* _ *vspstr*, setchr;                          01615
    RETURN(vspec, vspec[1]);                                01663
    END.                                                    01664

%feedlt and settl moved to (nls,adrmnp,) 15-OCT-76 %      02245
(softcd)                                                  0801
%This routine is generally used by the bug accepting routines. It is
called when they encounter a backspace character while waiting for a
bug mark. This routine goes to state if there are no lower entries
on the stack; otherwise, it pops the return stack, uses DELBM to
erase the most recent bug mark, and returns.%              0802
%-----%                                                0808
PROCEDURE;                                               0809
delbm();                                                 0812
RETURN;                                                  0813
END.

                                                    01335
(strbug) PROCEDURE(ptr);                                  01946
%this routine will store the current bug mark in the pointer passed
it.%                                                    01947
%-----%                                                01948
REF ptr;                                                 01949
IF bugreg = endfil THEN                                  01950
    ptr _ pbug(lccords() : ptr[1])                       01951
ELSE                                                    01952
    BEGIN                                                01953
        ptr _ bugreg;                                    01954
        ptr[1] _ bugreg[1];                              01955
    END;                                                 01956
RETURN;                                                 01957
END.

                                                    01958
FINISH of PRMSPC L10                                     0861

```

PRUC - GUIDE

&lt; NLS, PROC-GUIDE.NLS;4, &gt;, 12-OCT-76 09:27 KJM ;;;;

Users' Guide to NLS System Procedures

02

NLS has developed over the years a rich set of procedures for manipulating structured files. These routines constitute a set of primitive building blocks with which subsystems can be constructed. Subsystems written using them achieve more power with less work than do application programs written for linear file systems. Structured files permit parts of a file to be manipulated easily -- e.g. compile a branch, mail a group, output a plex. With this powerful and flexible set of procedures, operations on structured files become more accessible to the subsystem builder. 027

This document is a guide to the user-callable procedures in the NLS system. Most procedures listed here are "class G", which means that ARC guarantees they will exist with the same calling conventions and semantics. Subsystem builders who use only these procedures should have little or no conversion to do when new versions of NLS are brought up. Conversely, subsystems using lower-level procedures may have to be rewritten (possibly substantially) when NLS changes. 024

The set of procedures listed here may not be complete, in the sense that procedures to do some useful operation may not be included. Users are encouraged to suggest that ARC include other procedures if they encounter such a situation. 025

The procedures described here constitute the "heart" or "core" of NLS; hence they are called "core NLS procedures". 026

Command branch to generate the procedure guide 0388

The following plex of commands can be used to generate the procedure descriptions in this file. 0429

Execute Programs Delete All <CA> 0445

Execute Programs Load Program programs,primitives.rel,<CA> 0449

Execute Programs Compile Procedure nls,proc-guide,expand<CA> 0446

Execute Programs Institute Program expand<CA> Content <CA> 0447

Jump Link 0:wi<CA> 0448

(expand) % U: filter to expand procedure documentation links %  
PROCEDURE (seq % => no value %); 0457

% Declarations % 0458

LOCAL stid, doc; 0459

LOCAL TEXT POINTER tp1, tp2, tp3, tp4; 0460

LOCAL STRING temp[100]; 0461

% See if the statement contains a <link> % 0462

IF NOT FIND ^tp1 '< -SP ['] ^tp2 THEN 0463

RETURN (TRUE); 0464

% Expand the link % 0465

stid \_ this(seq); 0466

\*temp\* \_ tp1 tp2; 0467

IF NOT doc \_ compute(stid, \$temp) THEN 0468

RETURN (TRUE); 0469

% Replace the link with the procedure description % 0470

FIND SF(stid) ^tp1 SE(stid) ^tp2 SF(doc) ^tp3 SE(doc) ^tp4; 0471

creptex(\$tp1, \$tp2, \$tp3, \$tp4); 0472

doc \_ getsub(doc); 0473

ccopgro(stid, levdwn, doc, doc, FALSE, 0); 0474

RETURN (TRUE); 0475

END. %%

	0476
Conventions	03
The following conventions are used in the descriptions of the procedures below.	023
Arguments	016
TEXT POINTER	037
An argument described as type TEXT POINTER is the address of a text pointer.	04
STRING	038
An argument described as type STRING is the address of a string.	05
record type	039
An argument described as a record type is the address of an instance of the record.	06
VIEWSPECS	040
An argument described as type VIEWSPECS is the address of an instance of the viewspecs record. The viewspecs record is described in the NLS Programmers' Guide in the section titled "Additional L10 Capabilities".	035
other types	041
All other argument types (INTEGER, BOOLEAN, STID, ...) are the actual values, not addresses of the values.	07
Values	017
Most procedures return no values or one value. Some group procedures return the head and tail of a group.	022
Signals	018
No core routines trap any signals. However most can generate signals or call routines that generate signals. For example, most core routines generate an error if an argument is illegal, such as passing the stid of a statement which has been deleted.	019
Classification of Procedures	029
Each procedure is classified by its potential for use as a black box (e.g. as a procedure called by user-programs). The following class codes are used to characterize a procedure:	030
G = Guaranteed to stay around with the same user interface for some time to come.	031
U = Useful routine but not guaranteed to stay around from version to version.	032
L = Lower level routine that should only be used when higher level routines will not suffice. Absence of "L" implies a higher level routine.	033
B = NLS backend routine that is callable by any user program. Absence of "B" implies that the routine is not loaded with NLS.	034
Manipulating Text	09
<nls, cedit1, capptex>	0198
<nls, cedit1, ccoptex>	0206
<nls, cedit1, cdeltex>	0214
<nls, cedit1, cinstex>	0218
<nls, cedit1, cmovtex>	0225
<nls, cedit2, creptex>	0231
<nls, cedit2, csetctex>	0237
<nls, cedit2, ctratex>	0245
Manipulating Statements	08
<nls, cedit1, cappsta>	0197
<nls, cedit1, cbresta>	0199

<nls, cedit1, ccopsta>	0205
<nls, cedit1, cdelsta>	0213
<nls, cedit1, cinssta>	0217
<nls, cedit1, cmovsta>	0224
<nls, cedit2, crepsta>	0230
<nls, cedit2, cresnsta>	0233
<nls, cedit2, csetcsta>	0236
<nls, cedit2, csetnsta>	0240
<nls, cedit2, ctrasta>	0244
Eventually: cgetnsta -- currently getnmdl	0387
Manipulating Groups	010
<nls, cedit1, ccopgro>	0203
<nls, cedit1, cdelgro>	0210
<nls, cedit1, cmovgro>	0223
<nls, cedit2, crepgro>	0229
<nls, cedit2, cresngro>	0232
<nls, cedit2, csetcgro>	0234
<nls, cedit2, csetngro>	0239
<nls, cedit2, csorgro>	0242
<nls, cedit2, ctragro>	0243
Manipulating Files	014
<nls, cedit1, ccopfil>	0202
<nls, cedit1, ccopseqfil>	0204
<nls, cedit1, ccrefil>	0207
<nls, cedit1, cdelfil>	0209
<nls, cedit1, cdelmodfil>	0212
<nls, cedit1, cloafil>	0219
<nls, cedit1, cmovfil>	0222
<nls, cedit2, cprofil>	0226
<nls, cedit2, crensidfil>	0228
<nls, cedit2, csetlindef>	0238
<nls, cedit2, cundfil>	0246
<nls, cedit2, cupdfil>	0247
<nls, cedit2, cverfil>	0248
Manipulating Directories	020
<nls, cedit1, cconfildir>	0200
<nls, cedit1, ccopdir>	0201
<nls, cedit1, cexpcondir>	0216
<nls, cedit1, cexpdir>	0215
<nls, cedit2, cshodir>	0241
Manipulating Markers	0195
<nls, cedit1, cdelallmar>	0208
<nls, cedit1, cdelmar>	0211
<nls, cedit1, cmarcha>	0221
Miscellaneous Procedures	0189
<nls, cedit1, clogout>	0220
<nls, cedit2, csetcmod>	0235
Procedures not loaded with NLS -- have to be loaded explicitly	0384
These procedures together with documentation are in the file	0385
programs, primitives.	0386
Creating sequences	0352
<programs, primitives, statement>	0353
<programs, primitives, branch>	0354
<programs, primitives, group>	0355
<programs, primitives, plex>	0356
<programs, primitives, file>	0357

<programs, primitives, makesequence>	0358
Setting attributes of sequences	0359
<programs, primitives, setstatement>	0360
<programs, primitives, setviewspecs>	0361
<programs, primitives, setfilter>	0362
<programs, primitives, setgenerator>	0363
Generating and testing statements	0364
<programs, primitives, this>	0365
<programs, primitives, next>	0366
<programs, primitives, seek>	0367
<programs, primitives, match>	0368
<programs, primitives, compute>	0369
Manipulating statement names	0370
<programs, primitives, getname>	0371
<programs, primitives, putname>	0372
<programs, primitives, remname>	0373
<programs, primitives, matchname>	0374
<programs, primitives, seekname>	0375
<programs, primitives, seekanyname>	0376
Manipulating statement text	0378
<programs, primitives, gettext>	0379
<programs, primitives, puttext>	0380
<programs, primitives, remtext>	0381
<programs, primitives, matchtext>	0382
<programs, primitives, seektext>	0383