Department 539 South Road Laboratory November 5, 1958

FILE MEMO

SUBJECT:

Character and Control Codes

BY:

W. Buchholz

In order to get the new Channel Adapter under way, it is necessary to obtain agreement on the general assignment of character and control codes. A specific proposal, very similar to one circulated recently, is attached.

It should be noted that the leftmost bit (bit 0) is assumed to be zero in the code chart. If this bit is one, the Channel Adapter will transmit it, provided the parity is correct. It will no longer be possible for the Channel Adapter to suppress a one in bit position 0 because this would indicate a parity error.

Unless improvements are suggested or objections are raised by 5:00 P.M., Friday, November 7, the attached codes will be accepted as final with the exception that the assignment of specific symbols in the special character positions of the code chart is still tentative.

WB/pkb

Attach.

cc: Mr. J. D. Calvert Mr. H. K. Wild 7000 Product Planning 7000 Planning

D. H. S. Kolchy

Control Decoder

The Channel Adapter contains a decoder which provides the control functions for all units. Control may be indicated in one of two ways:

- 1. A single byte of the right effective address (bits 42-49) of a CONTROL instruction.
- 2. Any byte transmitted during a WRITE instruction, which is coded as shown below, will be interpreted as control rather than data to be written.

The Channel Adapter will always interpret CONTROL instructions as in (1). The interpretation of data bytes as in (2) will be set up only for those units which need it, primarily the typewriter at this point.

In the table below, decimal symbols are used to indicate the coding of the eight bits as follows:

Bit 0123 4567 XX - YY

where XX(YY) stands for the numbers 0 to 15. Thus, "01011110" is shown as "5-14".

The table below shows several typical interpretations of the control codes. The underlined controls will be wired in as standard functions of the Channel Adapter. The other codes are defined in the various units, and if necessary, may be given different interpretations. Any control code not defined will be treated as "No Operation" for CONTROL, or "Ignore" for WRITE.

11/5/58

Attachment to File Memo: Character and Control Codes

Control Codes				
Code	WRITE (Inquiry Station and Console)	CONTROL		
0+0	Blank	Sound gong		
0-14	Erase or Check Light On	Check Light On (Note 2)		
0-15	End	Write Tape Mark		
1-14	Line Feed	Rewind		
1-15	Carriage Return and Line Feed	Rewind and Unload		
2-14	Tabulate	Space Block (Note 2)		
2-15	Carriage Return Only	Space File (Note 2)		
3-14	Backspace	Backspace Block		
3-15	Blank (Note 1)	Backspace File (Note 2)		
4-14	Reserved Light Off	Reserved Light Off		
4-15	Reserved Light On	Reserved Light On Even Parity Mode		
5-14	Black Ribbon			
5-15	Red Ribbon	Odd Parity Mode		
6-14	(Ignore)	Erase Long Gap		
6-15	(Ignore)	(No Operation)		
7-14	(Ignore)	(No Operation)		
7-15	Ignore	(No Operation)		
8-0 to 15-15	(Not decoded; may cause parity errors)	(Not defined)		

Note 1: Code 3-15 is the only Blank recognized by the Console display units. The typewriter and printer will print a blank space for Code 3-15 as well as 0-0 (the collatable Blank).

Note 2:

These functions will be omitted on the 729 tapes.

RELISED CODE CHART

	BITS					BITS 1-2.3 (S-RS.R.) Lower Shift Upper Shift							
		- 6 - 7			000					•			
		0			BLANK	C d	o P	0 1	NIL :	C D	о Р	< >	517 ASSIGNMENT; 01234567 05R5R, R2R, AT2T1
) 		U	\$	e f	9 r	2	! ?	E F	Q R	L J	Bit 0 : 1/ways 2000 5 : 56.44
		0 0			cr cr	9 L		4 5	(p (p	G H	S T	()	SYMBOLS: CP Chain Prints Data NIL Not Used
		•			CP CP	1 1 1	u u u u u u u u u u u u u u u u u u u	6	(P (P	I J	U V		O Period for Consola BLANK Blank for Console CTL Control Codes
) C) 0			2	k 1	×	8 9	;	K	k X	∧ ∨	
,	Ū			0 -	a b	m	Y z	· · · · · · · · · · · · · · · · · · ·	- A - B	M	Y Z		
1)		*	NIL NIL	WIL VIL	WIL	1 1 HIL	NIL.	MIL	NIL WIL	
			1	0	0-14 CTL 0-15 CTL	1-14 CTL 1-15 CTL	2-14 CTL 2-15	3-14 FTL	4-14 -CTL 45	5 14 CTL 5-15 CTL	6.14 CTL 6.15 CTL	T 14 C T L GNORE	

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