

COMPANY CONFIDENTIAL

PROJECT STRETCH

FILE MEMORANDUM # 35

SUBJECT: Practical Multiple Precision Division

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DATE: June 6, 1956

Mr. W. Wolensky in File Memorandum #36 discusses the theoretical possibilities of coding multiple precision division. Nothing in this memo disagrees with any of his conclusions, but it does point out some practical things regarding multiple precision division (plus implicitly also multiplication).

To program a code to find  $\frac{1}{B_1 + B_2}$  we can use the following equations:

$$\begin{aligned} 1. \quad \frac{1}{B_1 + B_2} &= \frac{1}{B_1} \left( \frac{1}{1 + \frac{B_2}{B_1}} \right) = \frac{1}{B_1} \left( 1 - \frac{B_2}{B_1} + \left(\frac{B_2}{B_1}\right)^2 - \dots \right) \\ &\approx \frac{1}{B_1} \left( 1 - \frac{B_2}{B_1} \right) \end{aligned}$$

Let us assume the following:

- a.) Fraction is n bits long.
- b.) Exponent of  $B_2$  is n less than exponent of  $B_1$ .

Then we can solve equation 1 as follows:

- a.)  $\frac{1}{B_1}$  can be divided twice, thus getting  $\sim 2n$  bits accuracy.
- b.)  $\frac{B_2}{B_1}$  can be divided once, getting  $\sim n$  bits accuracy.
- c.) Since  $\frac{B_2}{B_1} \approx 2^{-n}$ ,  $1 - \frac{B_2}{B_1}$  is  $\sim 2n$  bits accurate.

d.)  $\frac{1}{B_1} (1 - \frac{B_2}{B_1})$  is then  $\sim 2n$  bits accurate.

It would have required about twice as many operations to yield  $2n$  bits guaranteed accuracy, and this is the major point of this memo.

Similarly with triple precision, Wolensky's equation  $\frac{A_1 + A_2}{B_1 + B_2 + B_3}$

$$= (A_1 + A_2) (Z - B_3 Z^2 + B_3 Z^3 - B_3 Z \dots)$$

can be more simply expressed as

$$\frac{A_1 + A_2}{B_1 + B_2 + B_3} = \left(\frac{A_1 + A_2}{B_1}\right) \left(1 - \frac{B_2 + B_3}{B_1} + \left(\frac{B_2 + B_3}{B_1}\right)^2 - \dots\right)$$

As a practical matter,

$$2. \frac{1}{B_1 + B_2 + B_3} \approx \frac{1}{B_1} \left(1 - \frac{B_2 + B_3}{B_1} + \frac{(B_2)^2}{(B_1)^2}\right)$$

then we can solve equation 2 as follows:

a.)  $\frac{1}{B_1}$  can be divided three times, thus getting  $\sim 3n$  bits accuracy.

b.)  $\frac{B_2 + B_3}{B_1}$  can be divided twice, thus getting  $\sim 2n$  bits accuracy.

c.)  $\frac{(B_2)}{(B_1)}$  was obtained as part of (b) above, so

$\frac{(B_2)^2}{(B_1)^2}$  can be obtained by one multiplication and one obtains  $\sim 1n$  bits accuracy.

d.) Since  $\frac{(B_2)^2}{B_1} = 2^{-2n}$ , and  $\frac{B_2 + B_3}{B_1} = 2^{-n}$ , the sum

$1 - \frac{B_2 + B_3}{B_1} + \frac{(B_2)^2}{(B_1)^2}$  is approximately  $3n$  bits accurate.

The largest error term ignored was  $\frac{2B_2B_3}{B_1^2} = 2.2^{-3n}$  or less.

The product  $\frac{1}{B_1} \left( 1 - \frac{B_2 + B_3}{B_1} + \frac{(B_2)^2}{(B_1)^2} \right)$  is probably accurate to

$3n - 3$  or  $3n - 4$  bits.

Again, if one wished to guarantee  $3n$  bit accuracy, one would have had to approximately double the program length.

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6/6/56