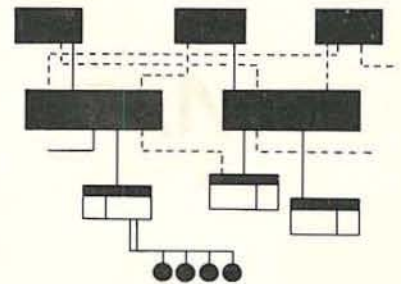


GE-625/635 FORTRAN IV Math Library

SYSTEM
SUPPORT
INFORMATION




ABSTRACT

This manual describes FORTRAN IV Math Routines available for use with all configurations of the GE-625/635.

*replaced by
1083B*

HO HO HO!

GENERAL  ELECTRIC COMPUTER DEPARTMENT	GE-600 SERIES TECHNICAL INFORMATION BULLETIN	DATE FEB. 1966
		NO. 600-82
SUBJECT: Corrections to GE-600 Series FORTRAN IV Math Library SSI		REF. TIB600-66 CPB-1083

This Technical Information Bulletin replaces TIB 600-66 and provides changes that affect four of the FORTRAN IV Math Library programs. Corrections should be made by pen and ink insertions to the existing pages of the manual. These changes will be incorporated in any future revised editions of the subject manual.

Instructions for making corrections:

<u>Program</u>	<u>Page</u>	
	iv	In the 3rd line, 1st word, change XP1 to read: FXP1
	v	In the 7th, 8th, and 9th lines, 1st words, change XP1, XP2, and XP3 to read: FXP1, FXP2, and FXP3, respectively.
CD600D2.001	1	In the program title heading, 1st word, change XP1 to read: FXP1 paragraph III, item 1, change .XP1. to read: .FXP1. item 2, change XP1 to read FXP1
	2	In the circle at the upper left-hand part of the page, change .XP1. to read: .FXP1.
CD600D2.002	1	In the program title heading, 1st word, change XP2 to read: FXP2 paragraph II, item 1, change XP1 to read: FXP1 item 4, 1st line change .XP2. to read: .FXP2. item 4, 2nd line, change .DXP1. to read: .FDXP1. paragraph III, item 1, 1st line change .XP2. to read: .FXP2. item 1, 2nd line change .DXP1. to read: .FDXP1. item 2, change XP2 to read FXP2
	2	Find the two circles at the upper left-hand part of the page. In the circle with .XP2., change to read: .FXP2. In the circle with .DXP1., change to read: .FDXP1.

These corrections require corrections then to the Intran I/O manual CPB-1137 on pages 35

<u>Program</u>	<u>Page</u>	
CD600D2.003	1	In the program title heading, 1st word, change XP3 to read: FXP3 paragraph III, item 1, change .XP3. to read: .FXP3. item 2, change XP3 to read: FXP2
	2	In the circle at the upper left-hand part of the page, change .XP3. to read: .FXP3.
CD600D2.004	1	In paragraph III, item 1, change .CXP1. to read: .FCXP1. <i>In paragraph III, item 1, change XP2 to read FXP2</i>
	2	In the circle at the upper left-hand part of the page, change .CXP1. to read: .FCXP1.
CD600D2.005	1	In paragraph III, item 1, change .DXP2. to read: .FDXP2. <i>In paragraph II, item 1, change XP3 to read FXP3</i>
	2	In the circle at the upper left-hand part of the page, change .DXP2. to read: .FDXP2.
CD600D4.001	1	In paragraph III item 1, line 1, change .CFMP. to read: .FCFMP. item 1, line 2, change .CFDP. to read: .FCFDP.
	3	In the circle at the upper left-hand part of the page, change .CFDP. to read: .FCFDP.
		In the circle at the upper right-hand part of the page, change .CFMP. to read: .FCFMP.

See TIB 600-82 (with noted exceptions) 2/23/66

Technical Publications Group, S4PO
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General Electric Co
PO Box 2961
Phoenix Arizona

no acknowledgement

In reference to TIB 600-66 dated January 1966
(received on 2/23/66) which
references the 600-series Titan II Mach Library
SSI manual, CPB-1083, ~~may~~ ^{should like to} make the following
comments.

Note
There is an
A revision of
dated 7/27/65
but the errors
still apply


~~At~~ At first, I thought I had the wrong
manual edition because the instructions did not
agree with the page or program name
indicated for the first and third corrections. When
I realized that there had been no revised
edition since the September 1964 edition, it became
apparent that the instructions given were more
than likely made up from the paste-up of the
revised edition-to-be. Working from this assumption
the following corrections (and additions) should
be made to your ~~instructions~~ in TIB 600-66

Subject Pages

1. In the first change iii to read iv ~~in the~~
instruction
2. Change CD600D1.001 to CD600D2.001
3. Under CD600D2.002 add the instruction:
Page 1, paragraph III, item 2, change XP2 to FXP2
4. Under CD600D2.004 add the instruction:
Page 1, paragraph II, item 1, change XP2 to FXP2 not included
5. Under CD600D2.005 add the instruction:
Page 1, paragraph II, item 1, change XP3 to FXP3 not included

(ZERO DEFECTS program doesn't seem to be in effect!)

note the additions for BJE ✓

GENERAL  ELECTRIC COMPUTER DEPARTMENT	GE-600 SERIES TECHNICAL INFORMATION BULLETIN	DATE Jan. 1966
		NO. 600-66
SUBJECT: Corrections to GE-600 Series FORTRAN IV Math Library SSI		REF. CPB-1083

recd 2/23/66

This Technical Information Bulletin provides changes that affect four of the FORTRAN IV Math Library programs. Corrections should be made by pen and ink insertions to the existing pages of the manual. These changes will be incorporated in any future revised editions of the subject manual.

Instructions for making corrections:

<u>Program</u>	<u>Page</u>	
	<i>iii</i>	In the 3rd line, 1st word, change XP1 to read: FXP1
	v	In the 7th, 8th, and 9th lines, 1st words, change XP1, XP2, and XP3 to read: FXP1, FXP2, and FXP3, respectively.
CD600D1.001	1	In the program title heading, 1st word, change XP1 to read: FXP1 paragraph III, item 1, change .XP1. to read: .FXP1. item 2, change XP1 to read FXP1
	2	In the circle at the upper left-hand part of the page, change .XP1. to read: .FXP1.
CD600D2.002	1	In the program title heading, 1st word, change XP2 to read: FXP2 paragraph II, item 1, change XP1 to read: FXP1 item 4, 1st line change .XP2. to read: .FXP2. item 4, 2nd line, change .DXP1. to read: .FDXP1. paragraph III, item 1, 1st line change .XP2. to read: .FXP2. item 1, 2nd line change .DXP1. to read: .FDXP1. <i>item 2, change XP2 to FXP2</i>
	2	Find the two circles at the upper left-hand part of the page. In the circle with .XP2., change to read: .FXP2. In the circle with .DXP1., change to read: .FDXP1.

20 → *iii*

DZ

item 2, change XP2 to FXP2

<u>Program</u>	<u>Page</u>	
CD600D2.003	1	In the program title heading, 1st word, change XP3 to read: FXP3 paragraph III, item 1, change .XP3. to read: .FXP3. item 2, change XP3 to read: FXP2
	2	In the circle at the upper left-hand part of the page, change .XP3. to read: .FXP3.
CD600D2.004	1	<i>Paragraph II, item 1, change XP2 to FXP2</i> In paragraph III, item 1, change .CXP1. to read: .FCXP1.
	2	In the circle at the upper left-hand part of the page, change .CXP1. to read: .FCXP1.
CD600D2.005	1	<i>Paragraph II, item 1, change XP3 to FXP3</i> In paragraph III, item 1, change .DXP2. to read: .FDXP2.
	2	In the circle at the upper left-hand part of the page, change .DXP2. to read: .FDXP2.
CD600D4.001	1	In paragraph III item 1, line 1, change .CFMP. to read: .FCFMP. item 1, line 2, change .CFDP. to read: .FCFDP.
	3	In the circle at the upper left-hand part of the page, change .CFDP. to read: .FCFDP. In the circle at the upper right-hand part of the page, change .CFMP. to read: .FCFMP.



GENERAL ELECTRIC COMPUTER DEPARTMENT	GE-600 SERIES TECHNICAL INFORMATION BULLETIN	DATE August 1965
		NO. 600-33
SUBJECT: Corrections to GE-600 Series FORTRAN IV Math Library		REF. CPB-1083

Please insert the attached page in your FORTRAN IV Math Library manual.

GE-625/635
FORTRAN IV
MATH LIBRARY

September 1964
Rev. November 1965

*no differences noted
other than new cover format
& table page format*

GENERAL  ELECTRIC

COMPUTER DEPARTMENT

PREFACE

The FORTRAN IV Math Routines described in this manual are part of an integrated programming system available for the Compatibles/600. The numbers assigned to the writeups are the same as those assigned to the actual programs which they explain. The numbering system is described on the following page.

As is true of all programs for the GE-600 Series, The FORTRAN IV Math Library Routines are upward compatible. Any program described in this manual can be executed by any central processor in the GE-600 Series of computer systems.

The FORTRAN IV Math Library Manual is distributed in loose leaf form to facilitate the incorporation of additions and changes. As soon as new programs are completed, corresponding writeups will be made available to users. When changes become necessary, change pages will be distributed. Revised pages will be identified by the date at the top of the page, and revisions within pages will be identified by a bar in the margin beside the sentence or sentences changed.

NUMBERING SYSTEM

FXP1 The FORTRAN IV Math Routines included in this publication are each assigned a number in accordance with a numbering system used for all 600-Series programming routines. For example, XPI--Exponential--Integer Base and Exponent is assigned the number CD600D2.001. This number is described to illustrate the numbering system.

CD600D2.001

The last three digits, which always follow a decimal point, make a sequential listing of the routines in the order they are made available to the Program Library. The sequence is within the classification of the number and letter to the left of the decimal point.

The digit before the decimal point makes a grouping of routine types within the alphabetic classification described in the following paragraph. The Math Routines are classified in eight categories:

1. Programmed Arithmetic
2. Elementary Functions
3. Statistical Routines
4. Operations on Matrices, Vectors and Simultaneous Equations
5. Polynomial and Special Functions
6. Curve Fitting and Other Approximations
7. Operations Research
8. Numerical Integration and Differentiation and Solutions of Differential Equations

The alphabetic letter in the center of the number classifies the routines according to the following list:

- A. Diagnostic Routines
- B. Service Routines
- C. Internal Data Manipulation
- D. Math Routines
- E. Input/Output Routines
- F. Assembly Systems
- G. Generators
- H. Compilers/Translators
- I. Simulators
- J. Service Systems
- K. Special Systems

The 600 means that the programs are programmed for use on the GE-600 Series Computer Systems.

The CD means that the program was originated by the General Electric Computer Department.

~~CALEN - GE600 Calendar 0765 A9.001~~
~~UTILITY - Utility Program 0507 B3.001~~
~~BHC - Binary - Hexadecimal Conversions 0765 C2.001~~
~~SORTR - Intram Internal Sort 070265 C5.001 352~~

CONTENTS

	VERSION	CD600 Program No.	BREA.
FDMD--Double-Precision Modulus	070465	D1.001	22
FDEX FDXP--Double-Precision Exponential	"	D1.002 D2.010	122
FDSQ--Double-Precision Square Root	"	D1.003 D2.011	76
FDSN FDSC--Double-Precision Sine and Cosine	"	D1.004 D2.012	160
FDAT--Double-Precision Arctangent	"	D1.005 D2.013	326
FDLG--Double-Precision Logarithm	"	D1.006 D2.014	216
FPRO - False Subroutines FXP1--Exponential--Integer Base and Exponent	7/05 070465	D1.007	146
F1XP → FXP2--Exponential--Floating-Point Base, Integer Exponent	"	D2.001	106
F2XP → FXP3--Exponential--Real Base and Exponent	"	D2.002	120
F3XP → FXP3--Exponential--Real Base and Exponent	"	D2.003	120
FCXP FDX1--Exponential--Complex Base, Integer Exponent	"	D2.004	130
ALGT base? log ASIN arcsin/cos TANG tan/cot SINH hyperbolic sin/cos FDX2--Exponential--Double-Precision Base and Exponent	070465	D2.005	122
FXPF--Real Natural Exponential	070465 D2.015	D3.001	110
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FATN--Real Arctangent	" D2.017	D3.003	150
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FTNH--Real Hyperbolic Tangent	" D2.019	D3.005	62
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URAN Uniform Random Number Generator	062905	D3.008	44
RNGM → FCAS--Complex Multiplication and Division	070465	D4.001 D1.008	15
FCMP FCAB--Complex Absolute Value	030366	D4.002 D1.009	50
FCEX FCXP--Complex Exponential	070465	D4.003 D2.021	116
FCLG--Complex Logarithm	"	D4.004 D2.022	62
FCSQ--Complex Square Root	"	D4.005 D2.023	64
FCSN FCSC--Complex Sine and Cosine	"	D4.006 D2.024	143
→ MINV Matrix Inverse		D4.007	
MADD matrix add		D4.010	
MSUB " sub		D4.011	
MMPY " multiply		D4.012	
MTCN " transpose		D4.013	
MMOV " move		D4.014	
BESSL Bessel Functions		D5.002	
INTP Interpolate Routine		D6.002	

GE-600 SERIES

PROGRAMMING ROUTINES

FDMD--DOUBLE-PRECISION MODULUS

I. PURPOSE

To compute $A = X \pmod{Y}$ for $\text{DMOD}(X, Y)$ in an expression.

II. METHOD

1. If $Y = 0$, then $A = X$. Otherwise, compute

$Z =$ the greatest integer $\leq \frac{|X|}{|Y|}$ and give

Z the same sign as that of $\frac{X}{Y}$. Then $A = X - Y * Z$.

2. A , X , and Y are double-precision numbers, with values from -2^{127} to $2^{127} - 2^{64}$ inclusive.
3. A is accurate to 63 binary positions.

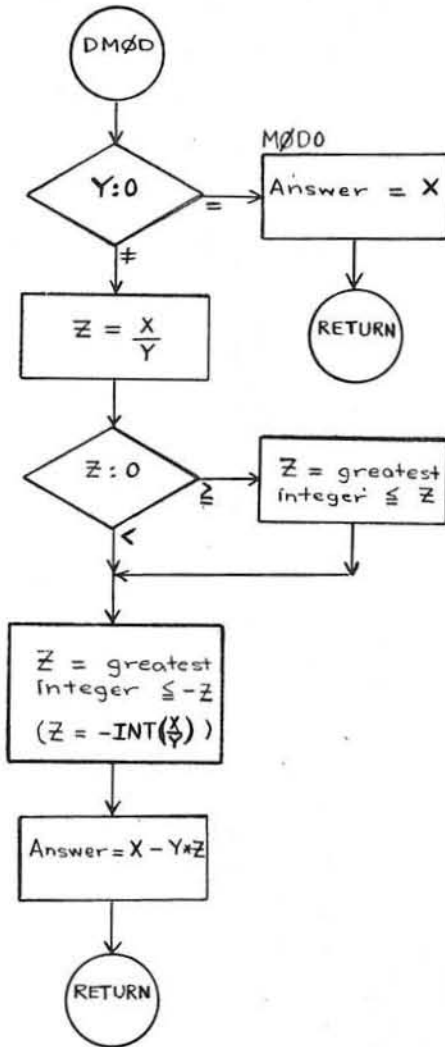
III. USAGE

1. Calling Sequence--CALL $\text{DMOD}(X, Y)$
2. FDMD uses ¹⁸16 words. (2, 2, 2)
3. No error conditions.

IV. RESTRICTIONS

None.

COMPUTE X (MOD Y) FOR DOUBLE PRECISION X AND Y



FDXP--DOUBLE-PRECISION EXPONENTIAL

I. PURPOSE

To compute e^X for EXP(X) in an expression.

II. METHOD

- where e is double precision*
1. Use the same method as in FXPF--Real Natural Exponential, CD600D3.001, except that $2^F = 1 + F \log_e 2 + \frac{(F \log_e 2)^2}{2} + \dots + \frac{(F \log_e 2)^{13}}{13}$
 2. X and e^X are double-precision numbers, with $|X| \leq 88.028$
 3. e^X is accurate to 16 decimal positions.

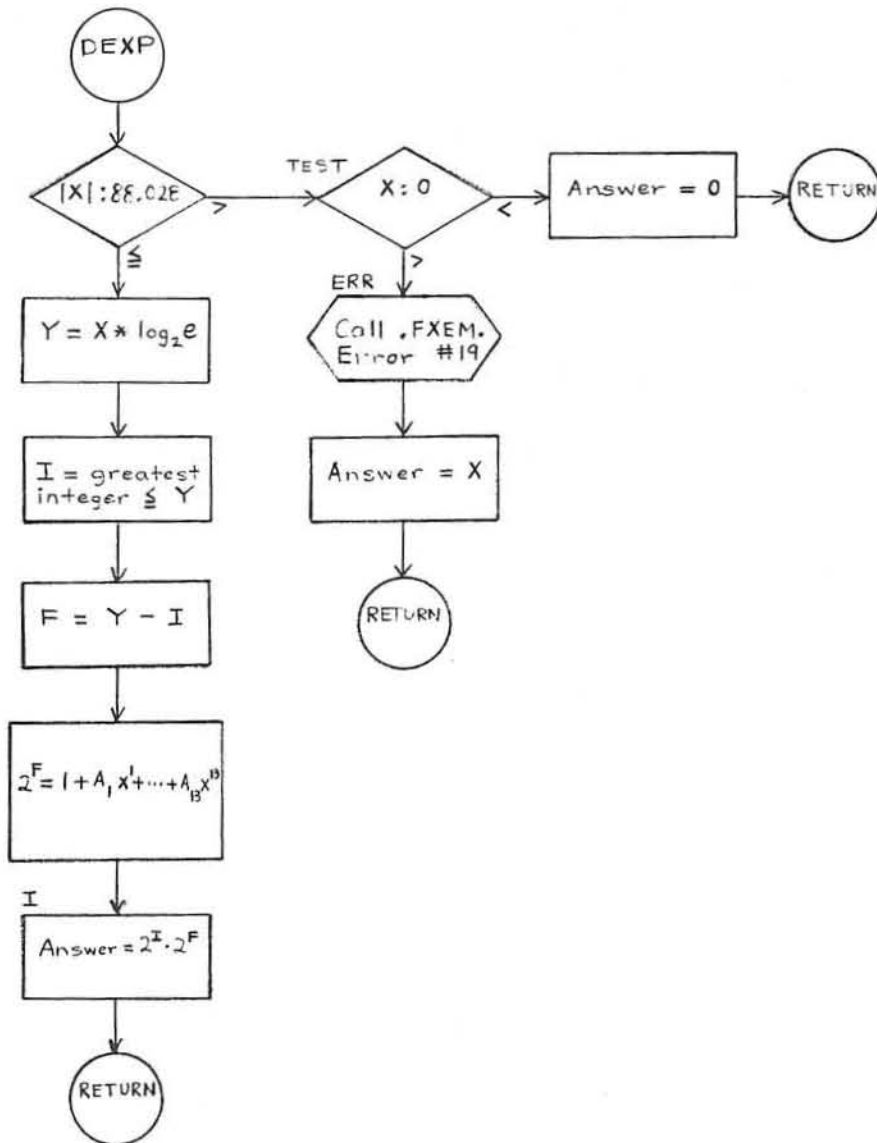
III. USAGE

1. Calling Sequence--CALL DEXP(X)
2. FDXP uses ~~68~~ words. *122(8)*
3. The error condition is:
FXEM Error #19 if $|X| > 88.028$. Then $e^X = X$.

IV. RESTRICTIONS

The subprogram FXEM must be in memory.

COMPUTE e^X FOR DOUBLE PRECISION X



FDSQ--DOUBLE-PRECISION SQUARE ROOT

I. PURPOSE

To compute \sqrt{X} for DSQRT(X) in an expression.

II. METHOD

1. Use the same method as in FSQR--Real Square Root, CD600D3.006

except that $P_3 = \frac{1}{2} * (P_2 + \frac{F}{P_2})$ and $\sqrt{X} = 2^{A-1} * (P_3 + \frac{F}{P_3})$.

2. X and \sqrt{X} are double-precision numbers, with values of X from 0 to $2^{127} - 2^{64}$ inclusive.

3. \sqrt{X} is accurate to 18 decimal positions.

III. USAGE

1. Calling Sequence--CALL DSQRT(X)

2. FDSQ uses 50 words. *62₁₀ 76₈*

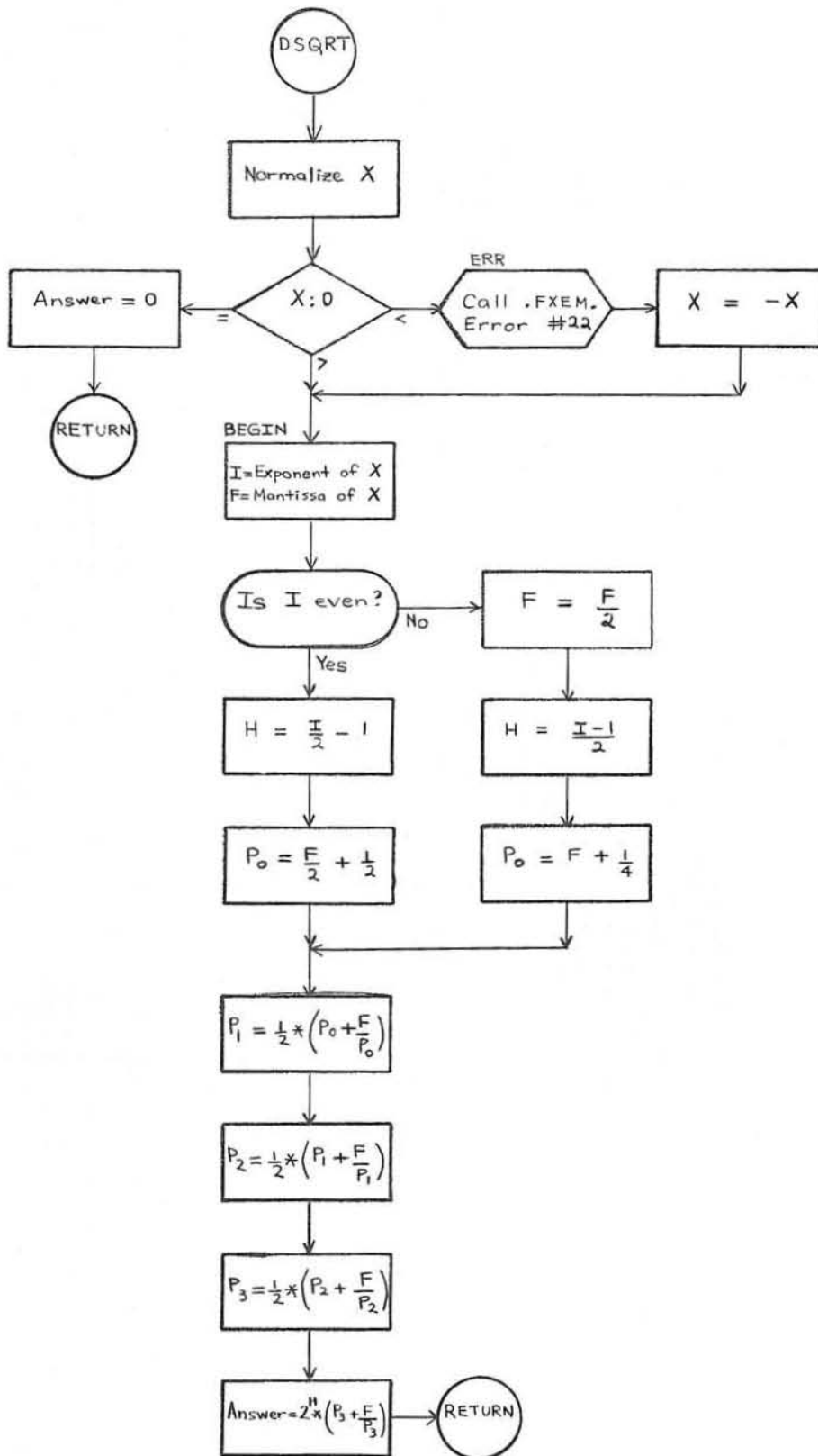
3. The error condition is:

FXEM Error #22 if $X < 0$. Then $\sqrt{X} = \sqrt{|X|}$.

IV. RESTRICTIONS

The subprogram FXEM must be in memory.

COMPUTE \sqrt{X} FOR DOUBLE PRECISION X



FDSN

FDSC--DOUBLE-PRECISION SINE AND COSINE

I. PURPOSE

To compute sin X or cos X for DSIN(X) or DCOS(X) in an expression, where X is in radians.

II. METHOD

1. Use the same method as in FSCN--Real Sine and Cosine, CD600D3.004, with the following exceptions:

a. Do not make $X < \frac{1}{256}$ a special case. Use $\frac{\pi}{2}$ instead of 0.3 as the breakpoint.

b. Use a Taylor Series approximation instead of a Continued Fraction:

$$\sin X = X - \frac{X^3}{3} + \frac{X^5}{5} - \dots \text{ or } \cos X = 1 - \frac{X^2}{2} + \frac{X^4}{4} - \dots$$

Include enough terms in the series until $\frac{X^n}{n} < \frac{\text{first term}}{10^{18}}$.

(When $\frac{\text{first term}}{10^{18}} = 0$, include only the first term in the series.)

2. X, sin X, and cos X are double-precision numbers with $|X| < 2^{54}$.

3. The answer is accurate to 18 decimal positions.

III. USAGE

1. Calling Sequence--CALL DSIN(X) for sin X
CALL DCOS(X) for cos X

2. DSCN uses 98 words.

160(8)

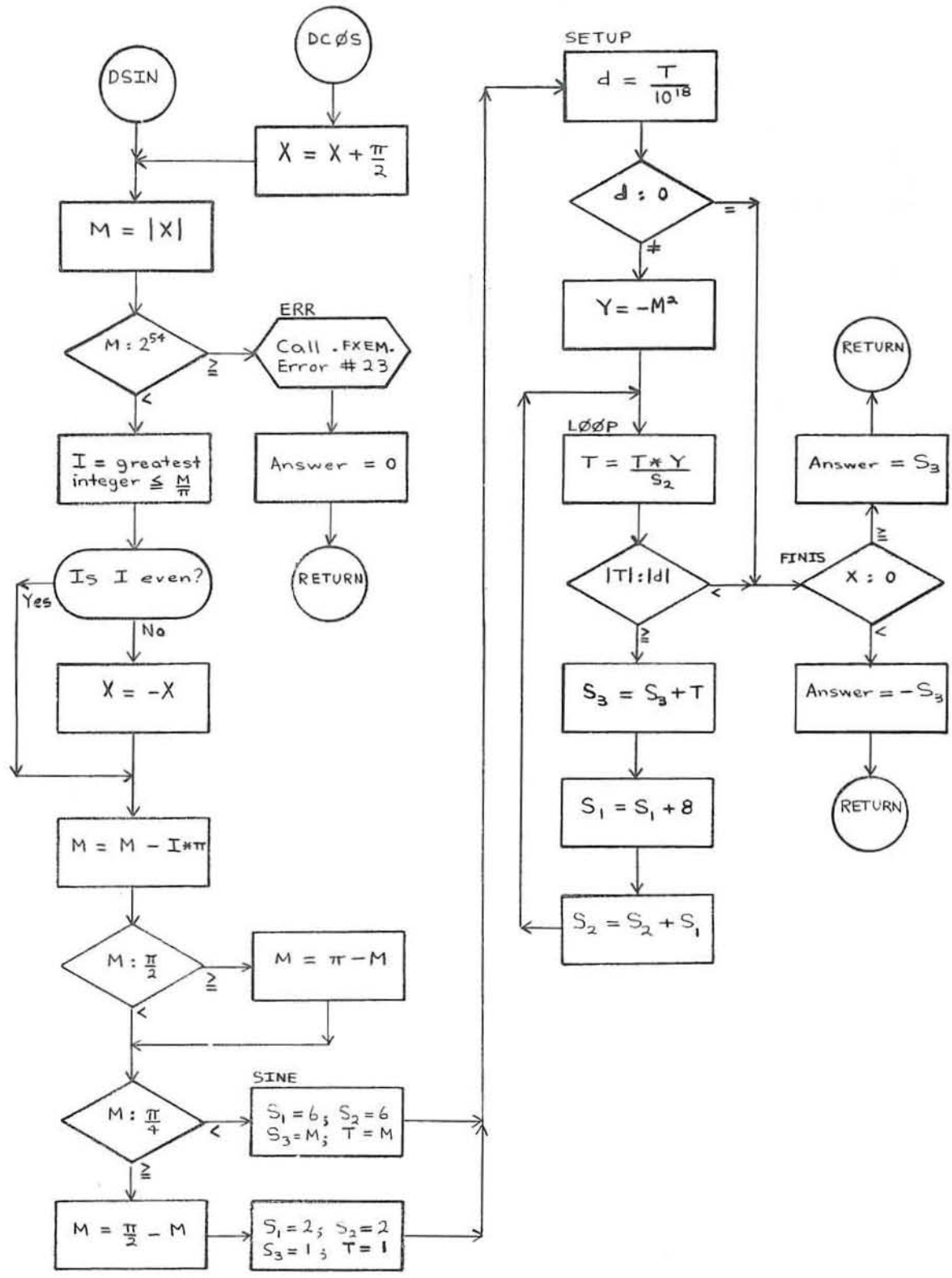
3. The error condition is:

FXEM Error #23 if $|X| \geq 2^{54}$. Then the answer is 0.

IV. RESTRICTIONS

The subprogram FXEM must be in memory.

COMPUTE SIN X OR COS X FOR DOUBLE PRECISION X



FDAT--DOUBLE-PRECISION ARCTANGENT

I. PURPOSE

To compute the principal value of $\arctan X$ or $\arctan \frac{Y}{Z}$ (in radians) for DATAN(X) or DATAN2 (Y,Z) in an expression.

II. METHOD

1. Use the same method as in FATN--Real Arctangent, CD600D3.003 with the following exceptions:

a. The intervals are $0^\circ - 7.5^\circ$, $7.5^\circ - 22.5^\circ$, $22.5^\circ - 37.5^\circ$, $37.5^\circ - 52.5^\circ$, $52.5^\circ - 67.5^\circ$, and $67.5^\circ - 82.5^\circ$. For $82.5^\circ - 90^\circ$, compute $\frac{\pi}{2} - \arctan \frac{1}{X}$, where $\arctan \frac{1}{X}$ is in the first interval.

b. For $0^\circ - 7.5^\circ$, $T = AL_6 * X$. Otherwise, $T = AL_1 - \frac{BETA_1}{G_1 + X}$.

c. $\arctan X = N_1 + \frac{C_{12} * T}{C_{12} * C_{14} - C_8}$, where $C_{14} = B + T^2$,
 $C = B_2 + T^2$, $C_2 = B_4 + T^2$, $C_4 = B_6 + T^2$, $C_6 = C_2 * C_4 - A_4$,
 $C_8 = A * C_6$, $C_{10} = C * C_6$, $C_{12} = C_{10} - A_2 * C_4$.

2. X, Y, and Z are double-precision numbers, with values from $- (2^{127})$ to $(2^{127} - 2^{64})$ inclusive. The answer is a double-precision number.
3. The answer is accurate to 16 decimal positions.

III. USAGE

1. Calling Sequence--CALL DATAN(X) for $\arctan X$
 CALL DATAN2(Y,Z) for $\arctan \frac{Y}{Z}$

2. FDTN uses 204 words.

3. The error condition is:

FXEM Error #24 if $Y = 0$ and $Z = 0$. Then $\arctan \frac{Y}{Z} = 0$.

IV. RESTRICTIONS

The subprogram FXEM must be in memory.

FDLG--DOUBLE-PRECISION LOGARITHM

I. PURPOSE

To compute $\log X$ for DLOG(X) or DLOG10(X) in an expression.

*DLOG(X) computes LOG_e X
 DLOG10(X) computes LOG₁₀ X*

II. METHOD

1. $\log_2 X = \log_2 (2^I * F) = I + \log_2 F$, where $X = 2^I * F$.

2. $\log_e X = \log_e 2^{(\log_2 X)} = (\log_2 X) * (\log_e 2)$
 $= I * \log_e 2 + (\log_2 F) * (\log_e 2)$
 $= I * \log_e 2 + \log_e 2^{(\log_2 F)}$
 $= I * \log_e 2 + \log_e F$

3. Let A = most significant 5 bits of F and let $Z = \frac{F - A}{F + A}$

Then $\log_e F = \log_e A + 2 * \left(Z + \frac{Z^3}{3} + \dots + \frac{Z^{11}}{11} \right)$

4. $\log_{10} X = (\log_e X) * (\log_{10} e)$

5. X and log X are double-precision numbers; values of X range from 2^{-129} to $2^{127} * 2^{64}$ inclusive.

6. log X is accurate to 16 places.

III. USAGE

1. Calling Sequence--CALL DLOG(X) for $\log_e X$
 CALL DLOG10(X) for $\log_{10} X$

2. FDLG uses ¹⁴²120 words. 2168

3. The error conditions are:

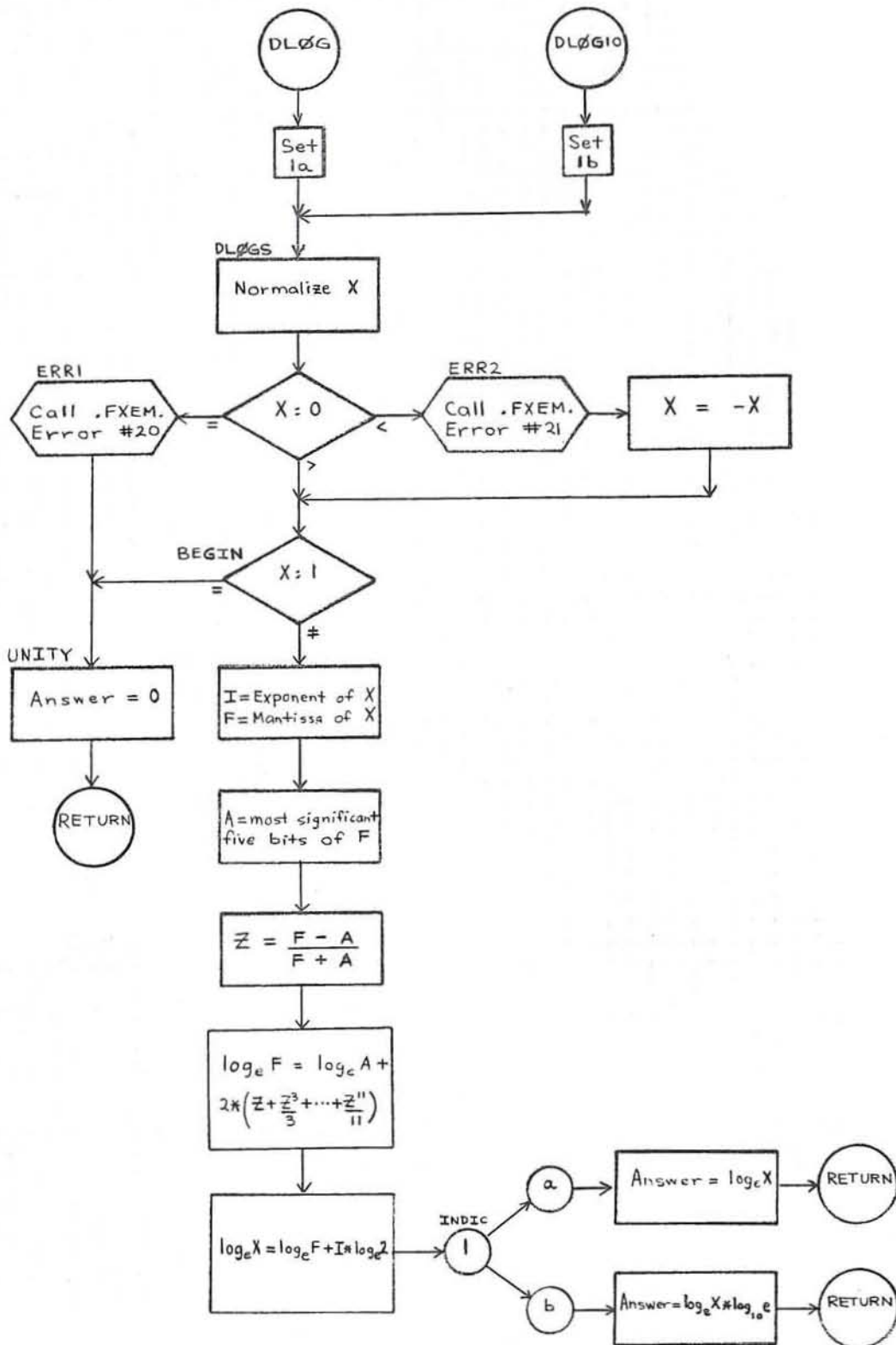
- a. FXEM Error #20 if X = 0. Then log X = 0.
- b. FXEM Error #21 if X < 0. Then log X = log |X| .

Handwritten notes:
 2/
 1.7
 102/6

IV. RESTRICTIONS

The subprogram FXEM must be in memory.

COMPUTE $\log_e X$ OR $\log_{10} X$ FOR DOUBLE PRECISION X



FXP1--EXPONENTIAL--INTEGER BASE AND EXPONENT

I. PURPOSE

To compute I^J for $I^{**}J$ in an expression.

II. METHOD

1. For positive values of J, let $k_m \dots k_2 k_1 k_0$ be the binary representation of J, where $0 \leq m \leq 34$.

$$\begin{aligned} \text{Then } I^J &= I^{(k_0 + 2*k_1 + 4*k_2 + \dots + 2^m*k_m)} \\ &= (I^1)^{k_0} * (I^2)^{k_1} * (I^4)^{k_2} * \dots * (I^{(2^m)})^{k_m} \end{aligned}$$

= the product of those powers of I above for which $k_n = 1$, where $0 \leq n \leq m$.

2. For negative values of J, $I^J = 0$ if $|I| \neq 1$. Use the method above with $J \pmod 2$ if $|I| = 1$.
3. I, J, and I^J are integers with values from -2^{35} to $2^{35}-1$ inclusive.
4. The algorithm uses integer multiplication (MPY) exclusively.
5. I^J is accurate to 35 binary positions.

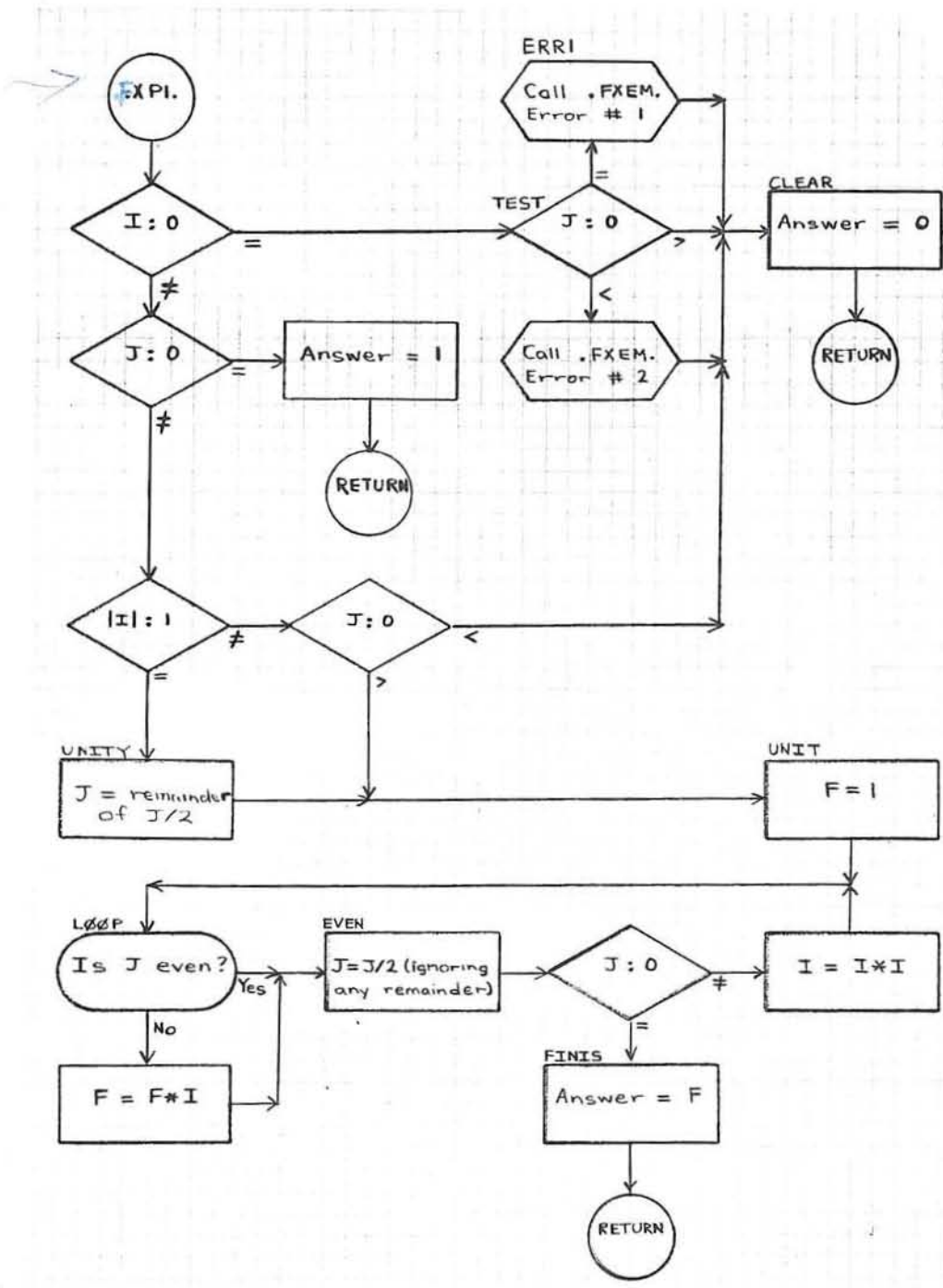
III. USAGE

1. Calling Sequence--CALL ^{vFXP1.} .FXP1. (I,J)
2. ~~FXP1~~ uses 52 words. ^{70₁₀} ¹⁰⁶⁸
3. The error conditions are:
 - a. FXEM Error #1 if $I = 0$ and $J = 0$. Then $I^J = 0$.
 - b. FXEM Error #2 if $I = 0$ and $J < 0$. Then $I^J = 0$.

IV. RESTRICTIONS

The subprogram FXEM must be in memory.

COMPUTE I^J FOR INTEGERS I AND J



FXP2--EXPONENTIAL--FLOATING-POINT BASE, INTEGER EXPONENT

I. PURPOSE

To compute A^K for $A^{**}K$ in an expression.

II. METHOD

1. For positive values of K, use the same method as in FXP1--Exponential--Integer Base and Exponent, CD600D2.001.
2. For negative values of K, proceed with $|K|$ as above, and then take the reciprocal of the result.
3. K is an integer with values from -2^{35} to $2^{35}-1$ inclusive; A and A^K are floating-point numbers with values from -2^{127} to $2^{127}-2^{64}$ inclusive.
4. A^K is accurate to 8 decimal positions for FXP2.
or 16 decimal positions for DXP1, FDXP1.

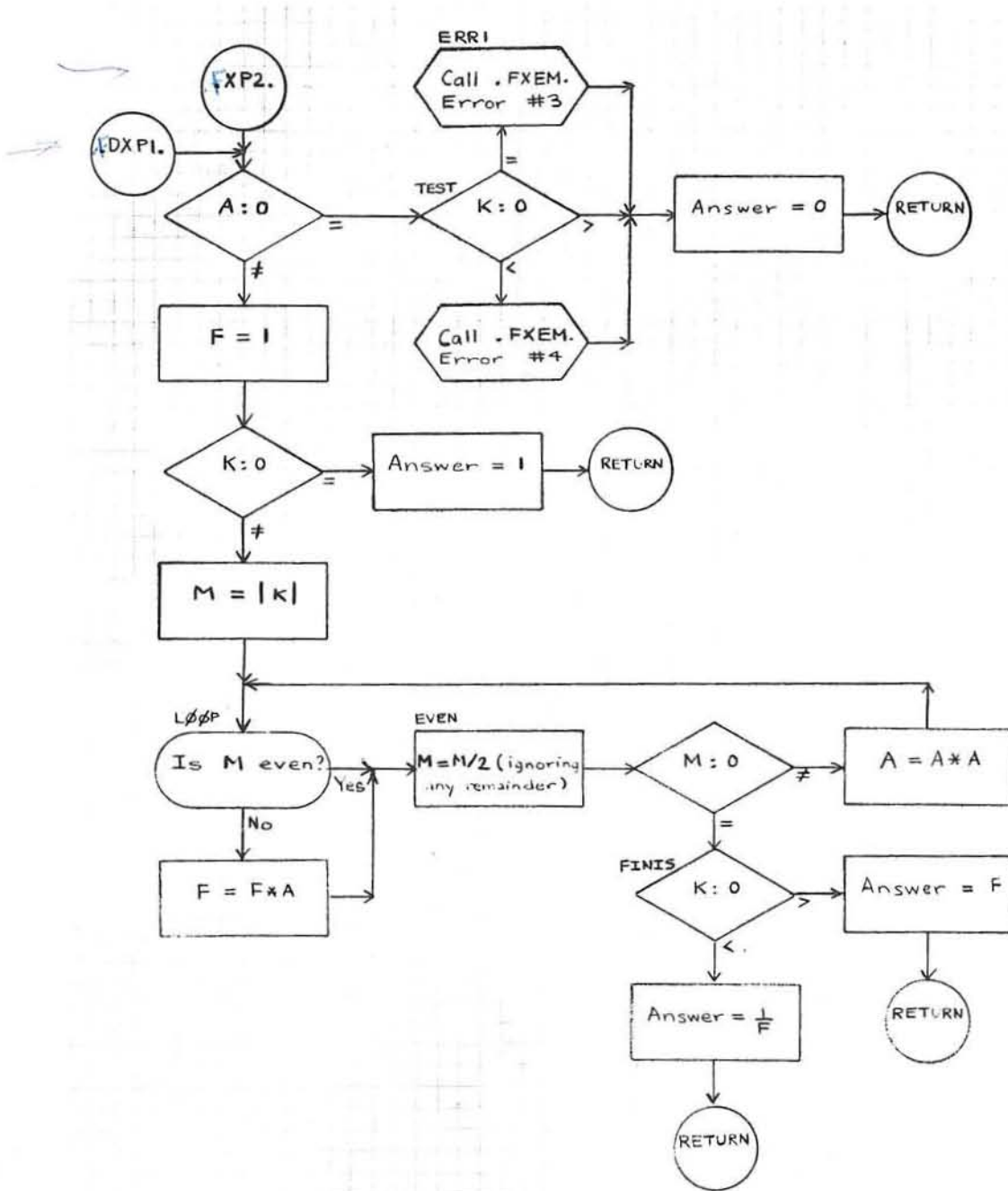
III. USAGE

1. Calling Sequence--CALL FXP2. (A,K) for Real A
CALL DXP1. (A,K) for Double-Precision A
2. FXP2 uses 60 words. 80_w 120_s
3. The error conditions are:
 - a. FXEM Error #3 if $A = 0$ and $K = 0$. Then $A^K = 0$.
 - b. FXEM Error #4 if $A = 0$ and $K < 0$. Then $A^K = 0$.

IV. RESTRICTIONS

The subprogram FXEM must be in memory.

COMPUTE A^K FOR FLOATING POINT A AND INTEGER K



F3XP

FXP3--EXPONENTIAL--REAL BASE AND EXPONENT

I. PURPOSE

To compute A^B for $A^{**}B$ in an expression.

II. METHOD

1. $A^B = (e^{\log_e A})^B = e^{(B \cdot \log_e A)}$
2. A, B, and A^B are real numbers with values from -2^{127} to $2^{127}-2^{100}$ inclusive.
3. A^B is accurate to 7 decimal positions.

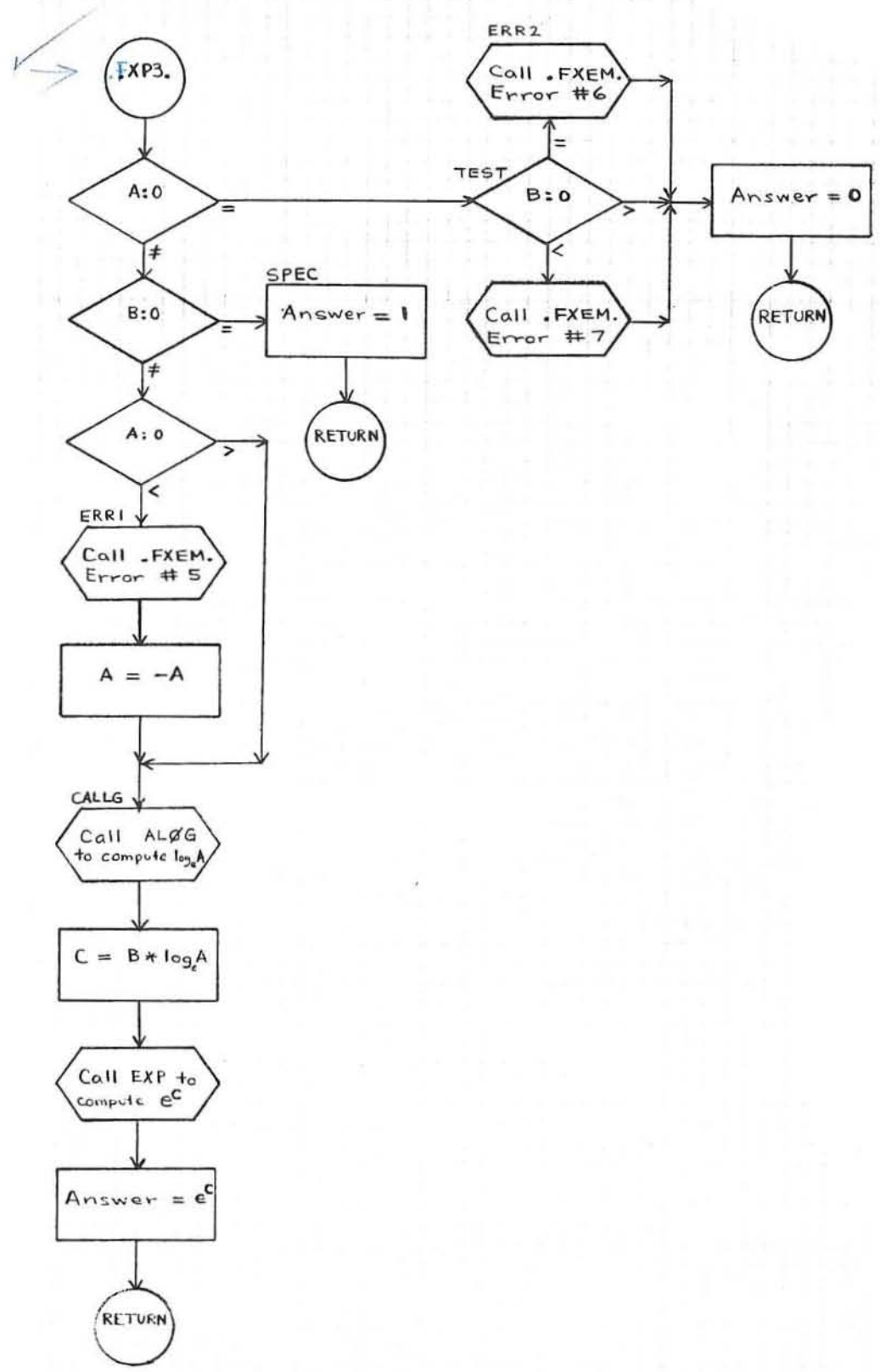
III. USAGE

1. Calling Sequence--CALL FXP3. (A,B)
2. FXP3 uses 50 words. *80₁₀ 120₈*
3. The error conditions are:
 - a. FXEM Error #5 if $A < 0$ and $B \neq 0$. Then $A^B = |A|^B$.
 - b. FXEM Error #6 if $A = 0$ and $B = 0$. Then $A^B = 0$.
 - c. FXEM Error #7 if $A = 0$ and $B < 0$. Then $A^B = 0$.

IV. RESTRICTIONS

The subprograms FLOG, FXPF, and FXEM must be in memory.

COMPUTE A^B FOR REAL A AND B



FCXP

FDX1--EXPONENTIAL--COMPLEX BASE, INTEGER EXPONENT

I. PURPOSE

To compute A^K for $A^{**}K$ in an expression.

II. METHOD

- 1. Use the same method as in FXP2--Exponential--Floating Point Base, Integer Exponent, CD600D2.002. *F2 XP*
2. A is a complex number (X, Y), with values of X and Y from -2^{127} to 2^{127} -2^{100} inclusive. K is an integer, with values from -2^{35} to $2^{35} - 1$ inclusive.
3. A^K is accurate to 8 decimal positions.

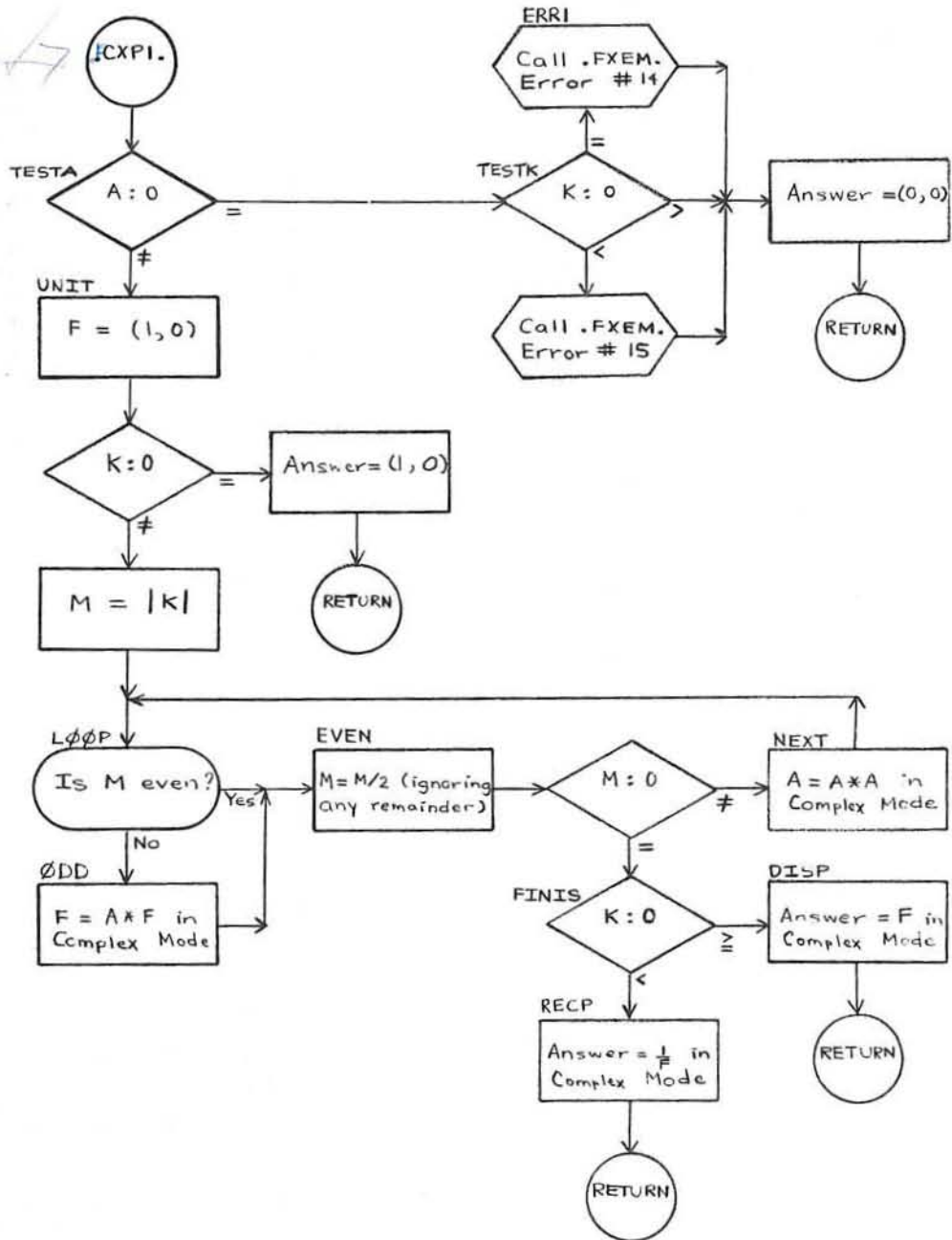
III. USAGE

- ✓ 1. Calling Sequence--CALL, FCXP1. (A,K)
2. FDX1 uses 68 words. *88(10) 130₈*
3. The error conditions are:
- a. FXEM Error #14 if $A = (0,0)$ and $K = 0$.
Then $A^K = (0,0)$.
 - b. FXEM Error #15 if $A = (0,0)$ and $K < 0$.
Then $A^K = (0,0)$.

IV. RESTRICTIONS

The subprograms FCAS and FXEM must be in memory.

COMPUTE A^K FOR COMPLEX A AND INTEGER K



FDXP

FDX2--EXPONENTIAL--DOUBLE-PRECISION BASE AND EXPONENT

I. PURPOSE

To compute A^B for $A^{**}B$ in an expression.

II. METHOD



1. Use the same method as in *FXP* ~~FXP3~~--Exponential--Real Base and Exponent, CD600D2.003.
2. A, B, and A^B are double-precision numbers, with values from -2^{127} to $2^{127}-2^{64}$ inclusive.
3. A^B is accurate to 16 decimal digits.

III. USAGE

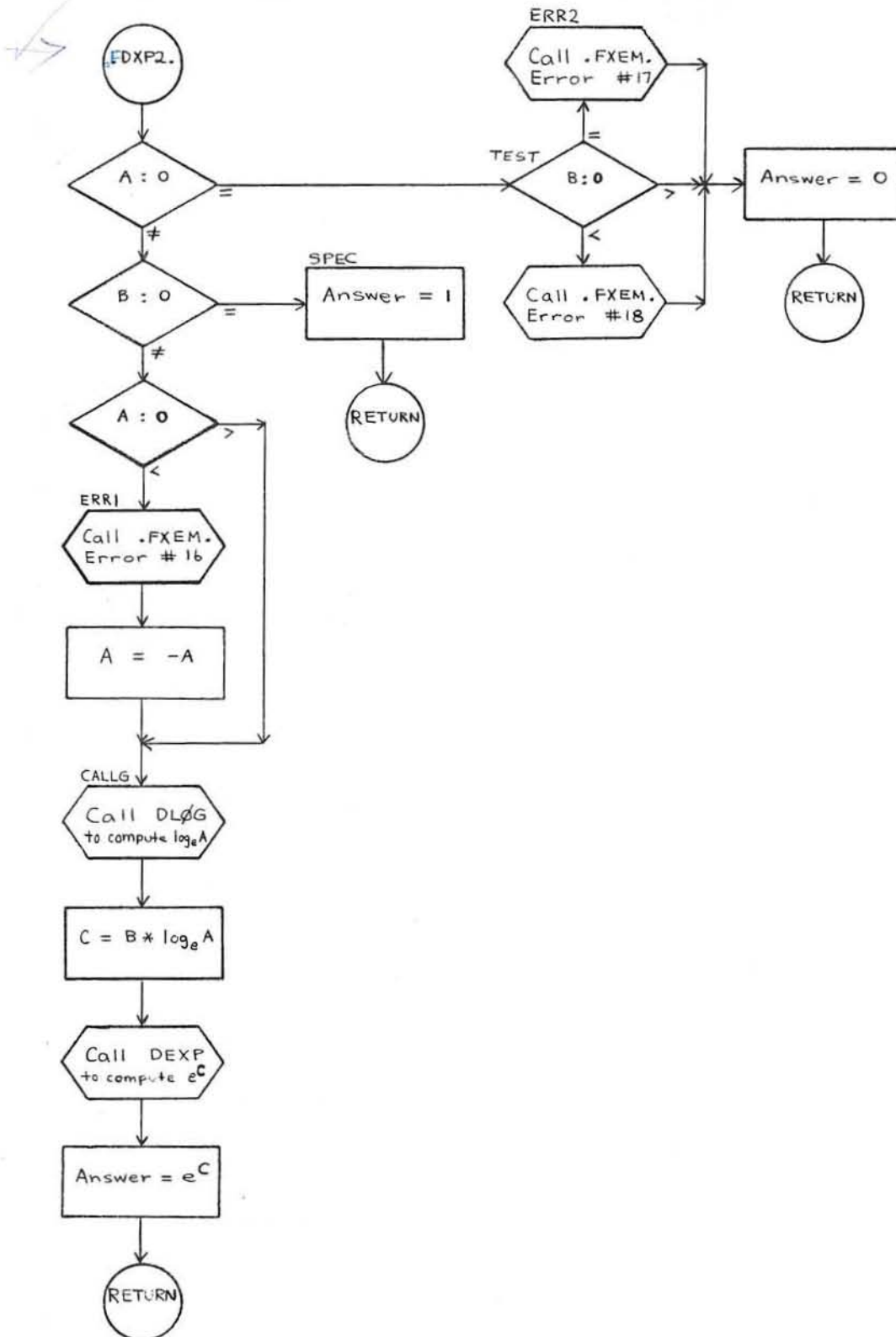


1. Calling Sequence--CALL, *FDXP2*. (A, B)
2. ~~FDX2 uses 52 words.~~ *82 words (122 words)*
3. The error conditions are:
 - a. FXEM Error #16 if $A < 0$ and $B \neq 0$. Then $A^B = |A|^B$.
 - b. FXEM Error #17 if $A = 0$ and $B = 0$. Then $A^B = 0$.
 - c. FXEM Error #18 if $A = 0$ and $B < 0$. Then $A^B = 0$.

IV. RESTRICTIONS

The subprograms FDLG, FDXP, and FXEM must be in memory.

COMPUTE A^B FOR DOUBLE PRECISION A AND B



REAL AND DOUBLE-PRECISION LOGARITHM, BASE 2 (ALGT)

PURPOSE

Real and Double-Precision Logarithm (ALGT) computes $A = \log_2 X$ in a FORTRAN expression.

METHOD

The double-precision $\log_2 X$ is divided by $\log_2 2$ and the result returned. Because of the hardware representation, this result is valid for both double and single precision.

USAGE

ALGT is designed to be used as a FORTRAN IV function:

$A = \underline{A}LOG2(X)$ for single precision;

$A = \underline{D}LOG2(X)$ for double precision.

RESTRICTIONS

The argument for ALGT must be ≥ 0 .

If $X = 0$, FXEM Error #20 is returned and $\log_2 X = 0$.

If $X < 0$, FXEM Error #21 is returned and $\log_2 X = \log_2 |X|$.

ARCSINE AND ARCCOSINE (ASIN)

PURPOSE

Arcsine and Arccosine routine (ASIN) computes $\sin^{-1}X$ or $\cos^{-1}X$ in a FORTRAN IV expression.

METHOD

The arcsine or arccosine is calculated by computing the complementary function (sine or cosine), and calling ATAN2 (sin,cos) to get the resulting angle in radians. The computation is done entirely in double precision.

USAGE

ASIN is used as a FORTRAN IV function in the following ways:

- A = ASIN(X) for real arcsine;
- A = ACOS(X) for real arccosine;
- A = DASIN(X) for double-precision arcsine;
- A = DACOS(X) for double-precision arccosine.

TANGENT & COTANGENT (TANG)

PURPOSE

The Tangent and Cotangent routine (TANG) computes $\tan X$ or $\cot X$ in a FORTRAN IV expression.

METHOD

Using double-precision arithmetic, $\tan X$ and $\cot X$ are computed from the trigonometric identities:

- $\tan X = \sin X / \cos X$
- $\cot X = \cos X / \sin X$

If the divisor is zero, the largest possible floating-point number is returned.

USAGE

TANG is used as a FORTRAN IV function in the following ways:

- $A = \text{TAN}(X)$ for real tangent;
- $A = \text{COT}(X)$ for real cotangent;
- $A = \text{DTAN}(X)$ for double-precision tangent;
- $A = \text{DCOT}(X)$ for double-precision cotangent.

RESTRICTIONS

TANG produces FXEM Error #23 if $|X| > 2^{54}$.

HYPERBOLIC SINE AND COSINE (SINH)

PURPOSE

The Hyperbolic Sine and Cosine routine (SINH) computes $\sinh X$ or $\cosh X$ in a FORTRAN IV expression.

METHOD

$\sinh X$ and $\cosh X$ are computed, using double-precision arithmetic, from the definitions:

- $\sinh X = 0.5(e^X - e^{-X})$
- $\cosh X = 0.5(e^X + e^{-X})$

USAGE

SINH is used as a FORTRAN IV function in the following ways:

- $A = \text{SINH}(X)$ for real hyperbolic sine;
- $A = \text{COSH}(X)$ for real hyperbolic cosine;
- $A = \text{DSINH}(X)$ for double-precision hyperbolic sine;
- $A = \text{DCOSH}(X)$ for double-precision hyperbolic cosine.

RESTRICTIONS

SINH produces FXEM Error #19 if $|X| > 88.028$.

MATRIX ADDITION ROUTINE (MADD)

PURPOSE

The Matrix Addition routine (MADD) performs addition of two real matrices.

USAGE

The matrices A and B and the result C are assumed to be stored as i by j matrices in m by n arrays. Associated with each matrix is a dimension vector of four integers (i, j, m, n).

The calling sequence to MADD is:

CALL MADD (A,IA,B,IB,C,IC,IND) to calculate $[C] = [A] + [B]$

with IA, IB, and IC being the dimension vectors of A, B, and C, respectively.

IND is an error indicator set as follows:

- IND = 0 for correct results;
- IND = 1 if results would have been larger than m_c by n_c ;
- IND = 2 if the dimensions are not consistent.

Consistent dimensions are $i_a = i_b = i_c$ and $j_a = j_b = j_c$.

MATRIX SUBTRACTION ROUTINE (MSUB)

PURPOSE

The Matrix Subtraction routine (MSUB) performs subtraction of two real matrices.

USAGE

The matrices A and B and the result C are assumed to be stored as i by j matrices in m by n arrays. Associated with each matrix is a dimension vector of four integers (i, j, m, n).

The calling sequence to MSUB is:

CALL MSUB (A,IA,B,IB,C,IC,IND) to calculate $[C] = [A] - [B]$

with IA, IB, and IC being the dimension vectors of A, B, and C, respectively.

IND is an error indicator set as follows:

- IND = 0 for correct results;
- IND = 1 if results would have been larger than m_c by n_c ;
- IND = 2 if the dimensions are not consistent.

Consistent dimensions are $i_A = i_B = i_C$ and $j_A = j_B = j_C$.

MATRIX MULTIPLY ROUTINE (MMPY)

PURPOSE

The Matrix Multiply routine (MMPY) calculates the product of two real matrices.

USAGE

The matrices A and B and the result C are assumed to be stored as i by j matrices in m by n arrays. Associated with each matrix is a dimension vector of four integers (i, j, m, n).

The calling sequence to MMPY is:

CALL MMPY (A,IA,B,IB,C,IC,IND) to calculate $[C] = [A] \times [B]$

with IA, IB, and IC being the dimension vectors of A, B, and C, respectively.

IND is an error indicator set as follows:

- IND = 0 for correct results;
- IND = 1 if results would have been larger than m_c by n_c ;
- IND = 2 if the dimensions are not consistent.

Consistent dimensions are $j_a = i_b$, $i_c = i_a$, and $j_c = j_b$.

MATRIX TRANSPOSE ROUTINE (MTRN)

PURPOSE

The Matrix Transpose routine (MTRN) transposes a matrix.

USAGE

The matrix A and its transpose C are stored as i by j matrices in m by n arrays. Associated with each matrix is a dimension vector of four integers (i, j, m, n).

The calling sequence to MTRN is

CALL MTRANS (A, IA, C, IC, IND) to form $[C] = [A]^T$

with IA and IC being the dimension vectors of A and C, respectively.

IND is an error indicator set as follows:

- IND = 0 for correct results;
- IND = 1 if results would not have fit within an m_c by n_c array.
- IND = 2 if the dimensions are not consistent.

Consistent dimensions are $i_a = j_c$ and $j_a = i_c$.

MATRIX MOVE ROUTINE (MMOV)

PURPOSE

The Matrix Move routine (MMOV) moves a submatrix to another matrix.

USAGE

The sending matrix A and the receiving matrix C are stored as i by j matrices in m by n arrays. Associated with each matrix is a dimension vector of four integers (i, j, m, n).

The calling sequence to MMOV is:

CALL MMOV (A, IA, C, IC, IS, JS, IR, JR, I, J, IND) to move an I by J submatrix whose upper left element is A_{I_S, J_S} into an area whose upper left element is C_{I_R, J_R} .

IND is an error indicator whose value is 0 for normal execution and 1 if this call would have stored any elements beyond $C_{m, n}$.

BESSEL FUNCTIONS SUBROUTINE (BESSL)†

PURPOSE

The Bessel Functions subroutine (BESSL) calculates the two Bessel Functions of the first kind quickly and accurately. This method is particularly adapted to the problem of calculating more than one order for a given X. For $p = NMIN, NMIN+1, \dots, NMAX$, where NMIN and NMAX are zero or positive integers, and for $X > 0$, either $J_p(X)$ or $I_p(X)$ is calculated depending on a parameter ITYPE.

METHOD

The method used by BESSL is discussed in an article by Irene Stegun and Milton Abramowitz.* It consists of three steps for J_p which are:

- A. k is chosen the larger of $1.5X$ and $NMAX$,
then $k = k+10$ for sufficient accuracy,
then $\bar{J}_{k+2} = 0$

$J_{k+1} = \alpha$, an arbitrarily small constant which is $0.1000E-10$
in this program.

- B. The recursion formula

$$\bar{J}_p = \frac{2(p+1)}{X} \bar{J}_{p+1} - \bar{J}_{p+2}$$

is used to generate \bar{J}_p for $p = k$ down to $p = 0$.

- C. The results can be normalized, since

$$J_0 + 2 \sum_{m=1}^{\infty} J_{2m} = 1,$$

therefore a constant $c = J_0 + 2 \sum_{m=1}^{k/2} \bar{J}_{2m}$

is determined and then

$$J_p = \bar{J}_p / c \quad \text{for } p = NMIN, NMIN+1, \dots, NMAX$$

The procedure for I_p is essentially the same except that in step B the recursion formula is:

$$\bar{I}_p = \frac{2(p+1)}{X} \bar{I}_{p+1} + \bar{I}_{p+2}$$

†Portions of this routine have been reprinted from C. B. Chandler's "BESSL - Bessel Functions Subroutine," TIS No. 64TIP5, issued by the Telecommunications & Information Processing Department of the General Electric Company at Schenectady, New York.

*Stegun, Irene A., and Abramowitz, Milton, "Generation of Bessel Functions on High Speed Computers," "Mathematics and Other Aids to Computation, 1957, 11:255-257.

and in step C the normalization is due to:

$$I_0 + 2 \sum_{m=1}^{\infty} I_m = e^x$$

and therefore the constant $c = (I_0 + 2 \sum_{m=1}^k I_m) / e^x$.

USAGE

The calling sequence for this routine is:

```
CALL BESSL (ITYPE,X,NMIN,NMAX,BESJI)
```

where ITYPE = 1 for Bessel Function $J_p(X)$;
ITYPE = 2 for Modified Bessel Function $I_p(X)$;
X = independent variable > 0 ;
NMIN } = 0, 1, 2, ... giving range of orders of $J_p(X)$ or $I_p(X)$ desired;
NMAX }
BESJI() = a vector where answers are stored in increasing order. The
maximum size of this vector is determined by the user.

RESTRICTIONS

The generated \bar{J}_p (or \bar{I}_p) must fall within the limits 10^{-36} and 10^{+36} . If either $\geq 10^{+36}$ then ITYPE is set equal to zero and control is transferred to RETURN. If \bar{J}_p (or \bar{I}_p) $\leq 10^{-36}$ then that term is set equal to zero and the program continues. The user can check on overflow by branching on ITYPE although normally overflow will not occur.

INTERPOLATION ROUTINE (INTP)**PURPOSE**

Using a vector of X values in ascending order and a corresponding vector of Y values, the Interpolation routine (INTP) finds, by three-point interpolation, the value of Y for a given value of X.

METHOD

The routine first finds the first X equal to or greater than the given value (X_2). If there is no X meeting this requirement, exit is made with a dummy Y value of plus bits. If X_2 is one of the end points of the X vector, the next value is chosen as X_2 . The preceding X is chosen as X_1 and the following as X_3 . Assuming a curve of the form

$$Y = a + bx + cx^2$$

to pass through these three points, the unknown constants a, b, and c can be expressed in terms of $X_1, Y_1, X_2, Y_2, X_3, Y_3$.

Substituting these known values and the given value of X yields a value of Y.

USAGE

INTP is called by a sequence of the form:

```
CALL INTPL (X,Y,N,XVAL,YVAL)
```

where X and Y are the vectors required, each of dimension N.

XVAL is the given X value, and the interpolated value of Y will be stored by INTP into YVAL.

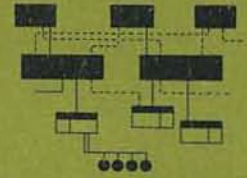
RESTRICTIONS

The vector of X values must be stored in ascending order.

EIGENT

GE-625 / 635 Math Routines

EIGENT



**GE-625/635
MATH ROUTINES
EIGENJ**

A FORTRAN SUBROUTINE TO CALCULATE
EIGEN SYSTEMS OF SYMMETRIC MATRICES

Program Number
CD600D4.009

October 1965

GENERAL  ELECTRIC
COMPUTER DEPARTMENT

CREDITS

The source material used in this manual is taken from a document published by the General Electric Telecommunications and Processing Department, titled EIGENJ - A FORTRAN Subroutine to Calculate EIGEN Systems of Symmetric Matrices by H. W. Moore. Permission to use the original document was given by D. L. Shell, Manager, Computer Applications and Processing of the Telecommunications and Information Processing Department, General Electric Company.

Comments on this publication may be addressed to Technical Publications, Computer Department, General Electric Company, P. O. Box 2961, Phoenix, Arizona, 85002.

GENERAL ELECTRIC INFORMATION SYSTEMS DIVISION COMPUTER EQUIPMENT DEPARTMENT	GE-600 SERIES TECHNICAL INFORMATION BULLETIN	DATE Nov. 1966
		NO. 600-117
SUBJECT: Calling Sequence for the EIGENJ Math Routine, GE-625/635 Math Routines EIGENJ, CPB-1166		REF. CPB-1166

INSTRUCTIONS

Replace page 11 in the subject manual with the attached revised page 11.

EXPLANATION OF CHANGES

One of the arguments for the CALL EIGENJ statement was omitted.

TIB DISPOSITION

The revised page will appear in the next edition of GE-625/635 Math Routines EIGENJ, CPB-1166.

3. USAGE

CALL AND DIMENSION STATEMENTS

Normally, the subroutine is called by CALL EIGENJ (A, M, N, V, IV, E) where

A is a one-dimensional array containing the elements of the symmetric matrix to be placed in columns.

N is the order of the matrix A (that is, N = the number of rows)

M is the maximum order of matrix to be solved

V is the NxN matrix of eigenvectors

IV is an indicator; if IV = 0, the vectors will not be included. If IV equals 1, the routine will calculate all of the vectors.

Only the upper triangle of elements is to be stored. The elements are to be stored in the natural order--each row I begins with element X_{11} . For example, the matrix

$$\begin{array}{cccc} X_{11} & X_{12} & X_{13} & X_{14} \\ X_{21} & X_{22} & X_{23} & X_{24} \\ X_{31} & X_{32} & X_{33} & X_{34} \\ X_{41} & X_{42} & X_{43} & X_{44} \end{array}$$

is set up as follows

$$\begin{array}{cccccccccccc} A_1 & A_2 & A_3 & A_4 & A_5 & A_6 & A_7 & A_8 & A_9 & A_{10} \\ X_{11} & X_{12} & X_{13} & X_{14} & X_{22} & X_{23} & X_{24} & X_{33} & X_{34} & X_{44} \end{array}$$

Therefore, the length of the array must be $N(N + 1)/2$.

The vectors are stored in columns in the same order as the values are stored.

The subroutine stores the eigenvalues in the E array. To conserve space, the programmer is free to overlay the matrix A with the eigenvalues (that is, use A instead of E).

The foregoing discussion shows that the dimension statement should be

DIMENSION A(K), V(M, M), E(M)
where $K = M(M + 1)/2$ and M is the maximum order to be solved.

As explained in Chapter 2, the statement $MAX = 6$ (which is two statements above statement 31 in the listing) controls the accuracy of the calculation. For double precision compilation, this must be changed to $MAX = 7$. For less accuracy with a moderate increase in speed, MAX can be set equal to 5. If the value of $M = 5$ is used, the vectors may not be very good, although this does not affect the eigenvalues as much.

EXTENSIONS AND MODIFICATIONS

The discussion of the Jacobi method for Symmetric Matrices in Chapter 3 included a proof that the matrix T in equation (17), $T=O_1 O_2 \dots O_R$, was the matrix of eigenvectors. The Programming Considerations discussion noted that the program computed T simultaneously with the development of eigenvalues, starting with the identity matrix and successively multiplying on the right by the orthogonal matrix O_i , as shown in equation (48).

Obviously,

$$T = O_1 O_2 \dots O_K I \quad (49)$$

yields exactly the same results. However, equation (49) implies that T is calculated by starting with the Identity matrix and multiplying by the O_i 's on the left using them in the reverse order; that is, multiplying by the last O_K , then by the next to last, and so forth, until O_1 is used. This latter approach has two significant advantages:

1. This approach develops the matrix T by columns, and the i th column is the eigenvector corresponding to the i th eigenvalue. Therefore, if only selected vectors are wanted (like those corresponding to the five largest eigenvalues), they can be developed independently, since there is no need to calculate any of the remaining columns. The work thus saved can be considerable. To do this, the program must save the O_i 's and use them in reverse order; it only uses the columns of the Identity matrix corresponding to the desired eigenvalues. For each O_i , only four numbers need to be saved (namely, I_i , J_i , $\cos O_i$, and $\sin O_i$). These can be stored on tape or DSU or punched on cards.
2. This approach can allow the solution of a much larger matrix, even though all of the vectors are needed. Since only half of the vectors must be in memory at a given time, they can overlay the area originally occupied by the matrix A .

EIGENP PROGRAM

EIGENJ is also available as a free-standing program package called EIGENP. Input to EIGENP is as follows:

One card containing identification alphanumeric

A second card containing further identification

\$SIZE/N= ,IV \$

where N and IV are as above

\$DATA/I= ,J= ,LL/BUF= , , , \$ (basic input card.)

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1. GENERAL DESCRIPTION

EIGENJ is a FORTRAN subroutine which calculates the eigenvalues and eigenvectors of a real symmetric matrix. It uses a modified Threshold Jacobi Method that does not require a square root and stores only the upper triangle of coefficients. An option to omit the calculation of the vectors is provided.

Chapter 3 on Usage, and the Programming Considerations discussed in Chapter 2 provide information on the modifications of the subroutine to provide more efficient calculation when only selected vectors are needed (such as those corresponding to the 10 largest or 10 smallest eigenvalues).

2. MATHEMATICAL METHOD

GENERAL INFORMATION ON EIGEN SYSTEMS

The latent roots or eigenvalues of a square matrix A are defined as the values of λ for which the set of homogeneous equations

$$A\bar{X} = \lambda\bar{X} \quad (1)$$

has a nonzero solution \bar{X} . Equation (1) may be written

$$(A - \lambda I)\bar{X} = 0 \quad (2)$$

and in this form it is clear that for a nonzero \bar{X} the determinant must be zero; that is,

$$A - \lambda I = 0 \quad (3)$$

Explicit expansion gives the algebraic equation

$$a + a_1 \lambda + \dots + a_{n-1} \lambda^{n-1} + (-1)^n \lambda^n = 0 \quad (4)$$

which clearly shows that any square matrix A with real or complex coefficients has n eigenvalues. Equation (4) is called the characteristic equation of the matrix A and is always of degree n for a matrix of n th order.

If all the roots of the characteristic equation are distinct, then the following results can be proved:

- (a) If the roots are denoted by $\lambda_1, \lambda_2, \dots, \lambda_n$ then for each equation i

$$(A - \lambda_i I)\bar{X}_i = \bar{0} \quad (5)$$

has only one independent solution, determined apart from an arbitrary multiplier.

- (b) The vectors \bar{X}_i form an independent set, so that an arbitrary vector may be expressed as a linear combination of the \bar{X}_i .

- (c) A matrix T exists such that

$$T^{-1}AT = \begin{bmatrix} \lambda_1 & & & 0 \\ & \lambda_2 & & \\ & & \ddots & \\ 0 & & & \lambda_n \end{bmatrix} \quad (6)$$

The calculation of the eigenvectors for a characteristic equation with repeated roots is more complicated and is not discussed here. However, these properties can be shown to hold for symmetric matrices. Symmetric matrices recur frequently and their eigen systems have important special properties. The most fundamental property of symmetric matrices is that all their

elementary divisors are linear. This means that although the matrix may have coincident roots there is never any deficiency in the number of independent eigenvectors. There is always a matrix T so that (6) applies even when some of the roots are multiple roots. In particular, the matrix T can be chosen so that

$$T^{-1} = T' \text{ (the transpose of } T) \quad (7)$$

which implies $TT' = I = T'T$.

Such a matrix is called an orthogonal matrix. The eigenvectors corresponding to different values of λ are orthogonal.

JACOBI'S METHOD FOR SYMMETRIC MATRICES

If T is any nonsingular matrix, then the matrix

$$B = T^{-1} A T \quad (8)$$

has the same eigenvalues as A . For if

$$A\bar{X} = \lambda\bar{X} \quad (9)$$

$$T^{-1}A\bar{X} = \lambda T^{-1}\bar{X} \quad (10)$$

giving

$$T^{-1}A(TT^{-1})\bar{X} = \lambda T^{-1}\bar{X} \quad (11)$$

or

$$(T^{-1}AT) T^{-1}\bar{X} = \lambda (T^{-1}\bar{X}) \quad (12)$$

λ is, therefore, an eigenvalue of $T^{-1}AT$, and the corresponding eigenvector is $T^{-1}\bar{X}$. If the matrix T is orthogonal,

$$TT' = I \quad (13)$$

Therefore,

$$T' = T^{-1} \quad (14)$$

The product of two orthogonal matrices O_1 and O_2 is itself orthogonal.

For

$$\begin{aligned} (O_1 O_2) (O_1 O_2)' &= O_1 O_2 O_2' O_1' \\ &= O_1 (O_2 O_2') O_1' = O_1 O_1' = I \end{aligned} \quad (15)$$

Jacobi's method depends on the choice of a sequence of simple orthogonal matrices O_r such that

$$A_r = O_r' \dots O_2' O_1' A O_1 O_2 \dots O_r = \text{diagonal matrix} \quad (16)$$

The roots of each of the A_r are the same as the roots of A , so that, when the process has been continued until A_r is effectively diagonal (that is, until all of the off diagonal elements are zero to machine accuracy), the diagonal elements are the eigenvalues of A .

$$T = O_1 O_2 \dots O_r \quad (17)$$

$$T'AT = \begin{bmatrix} \lambda_1 & & & \\ & \lambda_2 & & \\ & & \ddots & \\ & & & \lambda_n \end{bmatrix} \quad (18)$$

$$a_{jp}^{(s)} = -a_{ip}^{(s-1)} \sin \theta + a_{jp}^{(s-1)} \cos \theta \quad p \neq i, j \quad (25)$$

$$a_{ii}^{(s)} = a_{ii}^{(s-1)} \cos^2 \theta + 2 a_{ij}^{(s-1)} \cos \theta \sin \theta + a_{jj}^{(s-1)} \sin^2 \theta \quad (26)$$

$$a_{ij}^{(s)} = a_{ji}^{(s)} = -a_{ii}^{(s-1)} \sin \theta \cos \theta - a_{ij}^{(s-1)} \sin^2 \theta + a_{ij}^{(s-1)} \cos^2 \theta + a_{jj}^{(s-1)} \sin \theta \cos \theta \quad (27)$$

$$a_{jj}^{(s)} = a_{ii}^{(s-1)} \sin^2 \theta - 2 a_{ij}^{(s-1)} \sin \theta \cos \theta + a_{jj}^{(s-1)} \cos^2 \theta \quad (28)$$

From (26) and (28)

$$a_{ii}^{(s)} + a_{jj}^{(s)} = a_{ii}^{(s-1)} + a_{jj}^{(s-1)} \quad (29)$$

This relation is to be expected since the transformation leaves the roots, and, therefore, the spur (trace), unchanged. The matrix also remains symmetric since

$$O_s' A_{s-1} O_s = O_s' A_{s-1}' O_s = O_s' A_{s-1} O_s \quad (30)$$

Equation (27) gives

$$a_{ij}^{(s)} = a_{ij}^{(s-1)} (\cos^2 \theta - \sin^2 \theta) + \sin \theta \cos \theta (a_{jj}^{(s-1)} - a_{ii}^{(s-1)}) \quad (31)$$

If θ is chosen so that

$$\tan 2 \theta = \frac{2 a_{ij}^{(s-1)}}{a_{ii}^{(s-1)} - a_{jj}^{(s-1)}} \quad (32)$$

then $a_{ij}^{(s)} = 0$. Squaring (22) and (23) and adding gives

$$[a_{pi}^{(s)}]^2 + [a_{pj}^{(s)}]^2 = [a_{pi}^{(s-1)}]^2 + [a_{pj}^{(s-1)}]^2 \quad p \neq i, j \quad (33)$$

Squaring (24) and (25) and adding gives

$$[a_{ip}^{(s)}]^2 + [a_{jp}^{(s)}]^2 = [a_{ip}^{(s-1)}]^2 + [a_{jp}^{(s-1)}]^2 \quad p \neq i, j \quad (34)$$

The sum of squares of nondiagonal terms excluding the (i, j) term has, therefore, remained constant while the (i, j) term will have become zero if θ is chosen to satisfy (32). Jacobi's method is based on the choice of a sequence of rotations, each of which is chosen to make an off-diagonal element equal to zero. The element of the current matrix which has the largest absolute value should be chosen as the (i, j) term.

SEQUENTIAL AND THRESHOLD MODIFICATIONS

Since a computer takes considerable time to search for the largest current a_{ij} , EIGENJ uses the Sequential Jacobi Method. This method utilizes off diagonal elements in the natural sequence to make a_{ij} equal to zero. The order is (1, 2) (1, 3) . . . (1, n) (2, 3) (2, 4) . . . (2n) . . . (n-1, n); a return to (1, 2); and another sweep. The subroutine also uses a further improvement because of the following condition: Suppose that at an early stage of the iteration an a_{ij} to be made zero is already small. Making this zero has little value, since the sum of the squares of the off diagonal terms will not be decreased appreciably. Therefore, assuming that at least 6 sweeps will be necessary, rotation may be omitted as follows: During the r th sweep, a rotation is omitted if $|a_{ij}| \leq E_r$. The set of E_r will be a decreasing set such that $E_r = 0$ (to 9 significant figures) for $r > 6$, so that after the 6th sweep no "nonzero" locations are skipped.

An appropriate choice is

$$\begin{aligned}
 E_1 &= 2^{-2} a \\
 E_2 &= 2^{-3} a \\
 E_3 &= 2^{-5} a \\
 E_4 &= 2^{-9} a \\
 E_5 &= 2^{-17} a \\
 E_6 &= 2^{-33} a
 \end{aligned}
 \tag{35}$$

where a is the largest off diagonal element of the original matrix. This is known as the Threshold Jacobi Method.

Equation (32) gives

$$\tan 2\theta = \frac{a}{b} = \frac{a'}{|b|}
 \tag{36}$$

where $a' = \pm a$ according to the sign of b . The following is written for convenience:

$$a' = p \text{ and } |b| = q \text{ so that } q \text{ is positive.}$$

Then

$$\sec^2 2\theta = 1 + p^2/q^2
 \tag{37}$$

$$\cos^2 2\theta = \frac{q^2}{p^2 + q^2}
 \tag{38}$$

$$\cos 2\theta = \frac{q}{\sqrt{p^2 + q^2}}
 \tag{39}$$

$$2 \cos^2 \theta = 1 + \frac{q}{\sqrt{p^2 + q^2}}
 \tag{40}$$

$$\cos \theta = \sqrt{\frac{1}{2} \left(1 + \frac{q}{\sqrt{p^2 + q^2}} \right)}
 \tag{41}$$

and using

$$\sin^2 2\theta = \frac{p^2}{p^2 + q^2}
 \tag{42}$$

$$\sin 2\theta = \frac{p}{\sqrt{p^2 + q^2}}
 \tag{43}$$

$$\sin \theta = \frac{p}{2 \cos \theta} \cdot \frac{1}{\sqrt{p^2 + q^2}}
 \tag{44}$$

MODIFICATION TO ELIMINATE SQUARE ROOTS

Any plane rotations may be applied without altering the eigenvalues. There is no need to bring an off diagonal term exactly to zero at each stage. If the $\sin \theta$ and the $\cos \theta$ of the rotation are correctly related and the derived matrix is produced accurately, the derived matrix remains equivalent to the original matrix. In order to avoid computation as complex as that in (41) and (44), the angle used is computed from the formula

$$\tan \theta/2 \quad \left\{ \begin{array}{l} = \frac{a_{ij}}{2(a_{ii} - a_{jj})} \\ \text{or} \\ = \text{Sign} \left\{ a_{ij} / (a_{ii} - a_{jj}) \right\} \tan \pi/8 \end{array} \right. \quad (45)$$

whichever has the smallest absolute value. If the second case is chosen, $\theta = \pm \pi/4$, which is clearly the largest useful rotation, is used.

This scheme has the advantage that the functions

$$\sin \theta = \frac{2 \tan \theta/2}{1 + \tan^2 \theta/2} \quad (46)$$

and

$$\cos \theta = \frac{1 - \tan^2 \theta/2}{1 + \tan^2 \theta/2} \quad (47)$$

may be computed without extracting square roots.

REFERENCES FOR CONVERGENCE, ERROR ANALYSIS

1. Convergence is proved for this method by D. Pope and C. Tompkins, Maximizing Function of Rotation. J. Assoc. Comput. March 4 (1957) pp 459-466
2. An error analysis is given by J. H. Wilkinson, Error Analysis of Eigenvalue Techniques. J. S. I. A. M. March 1962, pp 162-195

PROGRAMMING CONSIDERATIONS

Characteristics

Successive derived matrices in the EIGENJ program are symmetric. This feature provides for an economical storage procedure in which only the upper triangles of the original matrix are stored and all subsequent matrices are overwritten in the same storage location. Bent lines such as those shown in the following diagram are considered instead of the rows and columns of the original matrix and its derivatives. Therefore, $n(n + 1) / 2$ storage locations are sufficient for the eigenvalue calculations.

```
0  0  0  X  0  X  0  0
      0  0  X  0  X  0  0
            0  X  0  X  0  0
                  X  X  X  X  X
                        0  X  0  0
                              X  X  X
                                    0  0
                                          0
```

The eigenvectors are the columns of the matrix $O_1 O_2 \dots O_K = T$ where O_K is the last rotation performed (see Equation (20)). If λ_r is the r th diagonal element of A_K (the ultimate matrix resulting from the rotation) then the eigenvector corresponding to λ_r is the r th column of T . The vectors, when desired, are calculated by starting with the unit matrix I of order n and performing the rotation on the right; that is,

$$T = IO_1 O_2 \dots O_K \quad (48)$$

Therefore, the full $n \times n$ matrix for the eigenvector must be held in storage and is developed at the same time as the eigenvalue. The elements of the rotation matrices are discarded when used. (See Extensions and Modifications Chapter 3 for an alternate procedure)

Calculation

The calculation procedure is as follows:

1. Initialize subroutine and set vector matrix equal to Identity. K is the index for the $A(I, J)$ term.
2. Search for the largest off diagonal element and set threshold. Threshold = E_1 from the equation (35).
3. Compute for each successive off diagonal element greater than E_1

Sin θ from equation (46)
Cos θ from equation (47)
 a_{ii} from equation (26)
 a_{jj} from equation (28)
 a_{ij} from equation (31), $A(K) = a_{ij}$

4. Reset threshold to E_{t-1} and repeat step 3 until threshold becomes equal to minimum (E_{ϵ}).
5. Repeat step 3 until every off diagonal is less than E_{ϵ} .
6. Copy eigenvalues into eigenvalue array.
7. Return

The logic for finding the largest off diagonal element in step 2 and the logic for finding successive elements greater than E_t in step 3 is the same. Therefore, the search is programmed only once and a switch (GO TO (7, 8), IND) on IND is used to proceed to the resetting of AMAX or to the calculation.

The option of bypassing the vector calculation is provided by the indicator IV. The setting of the vector matrix to the Identity in steps 1 and 3 is bypassed if $IV = 0$.

If the input matrix is already diagonal (if off diagonals all equal zero) statement 29 in the listing provides a quick return with the correct answer.

In the subroutine the variable MAX is set equal to 6. This value controls the size of the minimum threshold, so that it is equal to 2^{-23} (1.16×10^{-11}) times the largest off diagonal element of the original matrix. If less accuracy is needed (say only 4 significant figures in the eigenvalues) and some speedup is wanted, the programmer can set $MAX = 5$. This will make the minimum threshold equal to 2^{-17} (or 7.6×10^{-6}) times the largest off diagonal elements. CAUTION: The eigenvectors will be considerably less accurate than the eigenvalues since they are much more sensitive. If this routine is to be compiled in the Double Precision Mode the programmer should set $MAX = 7$ which will make the minimum threshold equal to 2^{-25} (or 2.7×10^{-23}) times the largest off diagonal element.

3. USAGE

CALL AND DIMENSION STATEMENTS

Normally, the subroutine is called by CALL EIGENJ (A, N, V, IV, E) where

A is a one-dimensional array containing the elements of the symmetric matrix to be placed in columns.

N is the order of the matrix A (that is, N = the number of rows)

V is the N x N matrix of eigenvectors

IV is an indicator; if IV = 0, the vectors will not be included. If IV equals 1, the routine will calculate all of the vectors.

Only the upper triangle of elements is to be stored. The elements are to be stored in the natural order--each row I begins with element X_{11} . For example, the matrix

$$\begin{array}{cccc} X_{11} & X_{12} & X_{13} & X_{14} \\ X_{21} & X_{22} & X_{23} & X_{24} \\ X_{31} & X_{32} & X_{33} & X_{34} \\ X_{41} & X_{42} & X_{43} & X_{44} \end{array}$$

is set up as follows

$$\begin{array}{cccccccccccc} A_1 & A_2 & A_3 & A_4 & A_5 & A_6 & A_7 & A_8 & A_9 & A_{10} \\ X_{11} & X_{12} & X_{13} & X_{14} & X_{22} & X_{23} & X_{24} & X_{33} & X_{34} & X_{44} \end{array}$$

Therefore, the length of the array must be $N(N + 1)/2$.

The vectors are stored in columns in the same order as the values are stored.

The subroutine stores the eigenvalues in the E array. To conserve space, the programmer is free to overlay the matrix A with the eigenvalues (that is, use A instead of E).

The foregoing discussion shows that the dimension statement should be

$$\text{DIMENSION A(K), V(M, M), E(M)}$$

where $K = M(M + 1)/2$ and M is the maximum order to be solved.

As explained in Chapter 2, the statement $MAX = 6$ (which is two statements above statement 31 in the listing) controls the accuracy of the calculation. For double precision compilation, this must be changed to $MAX = 7$. For less accuracy with a moderate increase in speed, MAX can be set equal to 5. If the value of $M = 5$ is used, the vectors may not be very good, although this does not affect the eigenvalues as much.

EXTENSIONS AND MODIFICATIONS

The discussion of the Jacobi method for Symmetric Matrices in Chapter 3 included a proof that the matrix T in equation (17), $T=O_1 O_2 \dots O_R$, was the matrix of eigenvectors. The Programming Considerations discussion noted that the program computed T simultaneously with the development of eigenvalues, starting with the identity matrix and successively multiplying on the right by the orthogonal matrix O_i , as shown in equation (48).

Obviously,

$$T = O_1 O_2 \dots O_K I \quad (49)$$

yields exactly the same results. However, equation (49) implies that T is calculated by starting with the Identity matrix and multiplying by the O_i 's on the left using them in the reverse order; that is, multiplying by the last O_K , then by the next to last, and so forth, until O_1 is used. This latter approach has two significant advantages:

1. This approach develops the matrix T by columns, and the i th column is the eigenvector corresponding to the i th eigenvalue. Therefore, if only selected vectors are wanted (like those corresponding to the five largest eigenvalues), they can be developed independently, since there is no need to calculate any of the remaining columns. The work thus saved can be considerable. To do this, the program must save the O_i 's and use them in reverse order; it only uses the columns of the Identity matrix corresponding to the desired eigenvalues. For each O_i , only four numbers need to be saved (namely, I_i , J_i , $\cos O_i$, and $\sin O_i$). These can be stored on tape or DSU or punched on cards.
2. This approach can allow the solution of a much larger matrix, even though all of the vectors are needed. Since only half of the vectors must be in memory at a given time, they can overlay the area originally occupied by the matrix A .

EIGENP PROGRAM

EIGENJ is also available as a free-standing program package called EIGENP. Input to EIGENP is as follows:

One card containing identification alphanumerics

A second card containing further identification

\$SIZE/N= , IV \$

where N and IV are as above

\$DATA/I= , J= , LL/BUF= , , , \$ (basic input card.)

I and J are row and column numbers, and the remaining blanks are elements of the input matrix. Elements not read in are set to zero by the program. The packing into the triangular form mentioned above is done by the program. (Note that J is never read in less than I; that is, only the upper elements are entered.)

The end of a case is signaled by a \$DATA card with I=0.

Further cases may be read in, starting with the two cards of identification. The end of run is signaled by a \$SIZE card with N=0.

Several test matrices of various orders through 25 have been run. These have been checked with the results of the other subroutines and with analytical solutions. Those with analytical solutions checked to 8 significant figures.

Input for one case is illustrated on the following pages. Additional input sheets are furnished at the back of this manual. A listing of input cards and an output listing are also included in this section.

Input Coding Form (With Sample Data)

EIGENP INPUT

Col

2

TEST CASE FOR EIGENP

ID CARD 1

ID CARD 2

\$SIZE/N=6, IV=I\$

\$DATA/I=1, J=1, LL/BUF=.51179022, .061142881, .15690355\$, _____,

_____, _____\$

\$DATA/I=2, J=2, LL/BUF=.43923729, -.11061734, 0.0, -.051441047,

-.072385722\$, _____\$

\$DATA/I=3, J=3, LL/BUF=.1485492, 0.0, -.072385722, -.1018582\$,

_____, _____\$

\$DATA/I=4, J=4, LL/BUF=.51179022, -.061142881, -.15690355\$, _____,

_____, _____\$

\$DATA/I=5, J=5, LL/BUF=.43923729, -.11061734\$, _____, _____,

_____, _____\$

\$DATA/I=6, J=6, LL/BUF=.1485492\$, _____, _____, _____,

_____, _____\$

\$DATA/I=0\$, J=____, LL/BUF=____, _____, _____, _____,

_____, _____\$

\$DATA/I=____, J=____, LL/BUF=____, _____, _____, _____,

_____, _____\$

\$DATA/I=____, J=____, LL/BUF=____, _____, _____, _____,

_____, _____\$

\$DATA/I=____, J=____, LL/BUF=____, _____, _____, _____,

_____, _____\$

\$DATA/I=____, J=____, LL/BUF=____, _____, _____, _____,

_____, _____\$

Note to Key punch: Discontinue after written \$
First two cards must be included, even if blank.

EIGENP INPUT

Col

2

TEST CASE FOR EIGENP (CONT.)

ID CARD 1

ID CARD 2

\$SIZE/N= 01, IV=___\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

\$DATA/I=___, J=___, LL/BUF=_____, _____, _____, _____,
_____, _____\$

Note to Key punch: Discontinue after written \$
First two cards must be included, even if blank.

Listing of Input Cards

```

TEST CASE FOR EIGEN
SEE MANUAL
$SIZE/N=6,IV=TS
$DATA/I=1,J=1,LL/BUF=.51179022,.061142881,.15690355$
$DATA/I=2,J=2,LL/BUF=.43923729,-.11061734,0.0,-.051441047,-.072385722$
$DATA/I=3,J=3,LL/BUF=1.1485492,0.0,-.072385722,-.1018582$
$DATA/I=4,J=4,LL/BUF=.51179022,-.061142881,-.15690355$
$DATA/I=5,J=5,LL/BUF=.43923729,-.11061734$
$DATA/I=6,J=6,LL/BUF=1.1485492$
$DATA/I=0$
$SIZE/N=0$
$      ENDJOB
$      EXECUTE
$      INCODE  IBMF
    
```

Output Listing

```

EIGENVALUES AND VECTORS
TEST CASE FOR EIGEN
SEE MANUAL
    
```

I	J	LAMBDA(I,J)	E(1,J+1)	E(1,J+2)	E(1,J+3)	E(1,J+4)	E(1,J+5)
1	1	4.77009706E-01	-3.14937904E-01	1.39143988E-01	-6.1342141E-01	5.04980020E-01	1.26614834E-01
2	1	5.17694983E-01	3.97230083E-01	-2.26922745E-01	-3.40902657E-01	-4.00902261E-01	-1.23840298E-01
3	1	-7.84260772E-01	2.10070712E-01	0.92909613E-01	6.3759055E-01	-1.17124934E-01	6.72164463E-01
4	1	4.77009336E-01	3.14937778E-01	1.39144022E-01	6.13421604E-01	5.04979976E-01	-1.26614818E-01
5	1	-5.17594924E-01	3.97230096E-01	-2.26923137E-01	-3.40902916E-01	4.00902291E-01	-1.23840292E-01
6	1	7.84260731E-01	2.10070709E-01	-0.92909973E-01	6.37592183E-01	1.17124947E-01	6.72164232E-01

APPENDIX A PROGRAM LISTING

```

$ IDENT AAV,GE,FORTRAN,EIGENP EIGP0000
$ OPTION FORTRAN,GO EIGP0010
$ FORTRAN LSTOU,DECK,STAB EIGP0020
$ INCODE IRMF EIGP0030
*EIGENP EIGEN PROGRAM EIGP0040
* CD60004.009 DATE 05/05/65 EIGP0050
DIMENSION V(120,120),A(7260),E(120),NAME(12),ID(12),BUF(6) EIGP0060
LOGICAL IV EIGP0070
NAMelist/size/ii,iv/data/i,j,buf,ll EIGP0080
1 WRITE(6,2) EIGP0090
2 FORMAT(26H1 EIGENVALUES AND VECTORS) EIGP0100
READ 3,NAME EIGP0110
READ 3,ID EIGP0120
3 FORMAT(12A6) EIGP0130
WRITE(6,3)NAME EIGP0140
WRITE(6,3)ID EIGP0150
READ(5,SIZE) EIGP0160
N23=N+N+3 EIGP0170
IF(N.EQ.0)CALL EXIT EIGP0180
II=N*(N+1)/2 EIGP0190
DO 13 I=1,II EIGP0200
13 A(I)=0.0 EIGP0210
5 READ(5,DATA) EIGP0220
IF(I.EQ.0)GO TO 9 EIGP0230
K=(I*(N23-I))/2+J-N-1 EIGP0240
DO 8 L=1,LL EIGP0250
A(K)=BUF(L) EIGP0260
8 K=K+1 EIGP0270
GO TO 5 EIGP0280

```

9 CALL EIGENJ(A,120,N,V,IV,E)	EIGP0290
WRITE(6,10)	EIGP0300
10 FORMAT(23H0 I LAMBDA(I))	EIGP0310
WRITE(6,11)(I,E(I),I=1,N)	EIGP0320
11 FORMAT(I7,1PE20.8)	EIGP0330
IF(.NOT.IV)GO TO 1	EIGP0340
WRITE(6,12)	EIGP0350
12 FORMAT(98H0 I J E(I,J) E(I,J+1) E(I,J+2)	EIGP0360
1 E(I,J+3) E(I,J+4) E(I,J+5))	EIGP0370
CALL PMAT(V,120,120,N,N)	EIGP0380
GO TO 1	EIGP0390
END	EIGP0400
\$ FORTRAN LSTOU,DECK,STAB	EIGJ0000
\$ INCODE IBMF	EIGJ0010
*EIGENJ EIGENVALUE AND EIGENVECTOR SUBROUTINE	EIGJ0020
* CD600D4.009 DATE 05/05/65	EIGJ0030
SUBROUTINE EIGENJ(A,MSIZE,NN,V,IV,E)	EIGJ0040
DIMENSION A(20100),V(MSIZE,MSIZE),E(MSIZE)	EIGJ0050
LOGICAL IV	EIGJ0060
* EIGENJ FINDS THE EIGENVALUES AND EIGENVECTORS OF	EIGJ0070
* A SYMMETRIC MATRIX (A) USING A MODIFIED THRESHOLD JACOBI METHOD	EIGJ0080
* ONLY THE UPPER TRIANGLE IS STORED	EIGJ0090
* DIMENSION A(K=M(M+1)/2),V(M,M),E(M) WHERE M=MAXIMUM ORDER	EIGJ0100
* DIMENSION A(K=M(M+1)/2),V(M,M),E(M) WHERE M=MAXIMUM ORDER	EIGJ0110
N=NN	EIGJ0120
IND=1	EIGJ0130
NM2=N-2	EIGJ0140
AMAX=0.0	EIGJ0150
NM=N-1	EIGJ0160

IF(.NOT.IV)GO TO 5	EIGJ0170
* SET UP VECTOR MATRIX	EIGJ0180
1 DO 3 I=1,N	EIGJ0190
DO 2 J=1,N	EIGJ0200
2 V(I,J)=0.0	EIGJ0210
3 V(I,I)=1.0	EIGJ0220
5 K=2	EIGJ0230
DO 28 I=1,NM	EIGJ0240
IP=I+1	EIGJ0250
DO 27 J=IP,N	EIGJ0260
Y=A(K)	EIGJ0270
X=ABS(Y)	EIGJ0280
IF(X-AMAX)27,27,6	EIGJ0290
6 GO TO (7,8),IND	EIGJ0300
7 AMAX=X	EIGJ0310
GO TO 27	EIGJ0320
* TRANSFORMATION SETUP FOLLOWS	EIGJ0330
8 II=K+I-J	EIGJ0340
JJ=(J*(N+N-J+3))/2-N	EIGJ0350
ITEST=1	EIGJ0360
X=A(II)-A(JJ)	EIGJ0370
IF(X)10,11,10	EIGJ0380
10 X=Y/X	EIGJ0390
Y=.5*X	EIGJ0400
IF(ABS(Y)-.414213562)14,11,11	EIGJ0410
11 C=.707106781	EIGJ0420
IF(Y)12,12,13	EIGJ0430
12 S=-C	EIGJ0440
GO TO 15	EIGJ0450

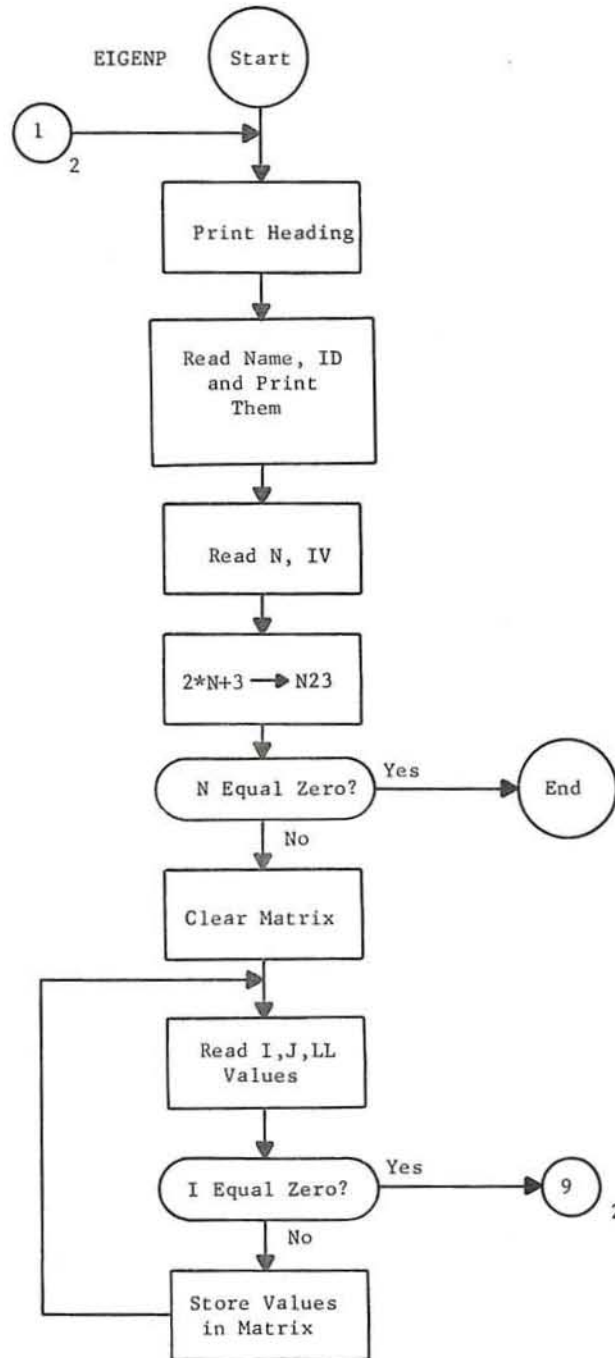
13 S=C	EIGJ0460
GO TO 15	EIGJ0470
14 X=Y*Y	EIGJ0480
C=1.+X	EIGJ0490
S=2.*Y/C	EIGJ0500
C=(1.-X)/C	EIGJ0510
15 X=S*S	EIGJ0520
Y=C*C	EIGJ0530
XY=S*C	EIGJ0540
AXY=2.*A(K)*XY	EIGJ0550
Z=A(II)*Y+AXY+A(JJ)*X	EIGJ0560
W=A(II)*X-AXY+A(JJ)*Y	EIGJ0570
A(K)=A(K)*(Y-X)+XY*(A(JJ)-A(II))	EIGJ0580
A(II)=Z	EIGJ0590
A(JJ)=W	EIGJ0600
IF(NM2)24,24,16	EIGJ0610
16 IT=I	EIGJ0620
JT=J	EIGJ0630
* TRANSFORM A	EIGJ0640
DO 23 M=1,NM2	EIGJ0650
NP=N-M	EIGJ0660
IF(JT-K)20,17,18	EIGJ0670
17 IT=IT+1	EIGJ0680
JT=JT+NP	EIGJ0690
ITEST=2	EIGJ0700
18 IF(IT-K)20,19,19	EIGJ0710
19 IT=IT+1	EIGJ0720
JT=JT+1	EIGJ0730
ITEST=3	EIGJ0740

20	X=A(IT)*C+A(JT)*S	EIGJ0750
	A(JT)=A(JT)*C-A(IT)*S	EIGJ0760
	A(IT)=X	EIGJ0770
	GO TO (21,22,23),ITEST	EIGJ0780
21	IT=IT+NP	EIGJ0790
	JT=JT+NP	EIGJ0800
	GO TO 23	EIGJ0810
22	IT=IT+1	EIGJ0820
	JT=JT+NP-1	EIGJ0830
23	CONTINUE	EIGJ0840
24	IF(.NOT.IV)GO TO 27	EIGJ0850
*	TRANSFORM V	EIGJ0860
25	DO 26 M=1,N	EIGJ0870
	X=V(M,I)*C+V(M,J)*S	EIGJ0880
	V(M,J)=V(M,J)*C-V(M,I)*S	EIGJ0890
26	V(M,I)=X	EIGJ0900
27	K=K+1	EIGJ0910
28	K=K+1	EIGJ0920
*	SEQUENCE TO ADJUST THRESHOLD FOR EACH SWEEP	EIGJ0930
	GO TO (29,31),IND	EIGJ0940
29	IF(AMAX)30,35,30	EIGJ0950
30	AT=AMAX	EIGJ0960
	IND=2	EIGJ0970
	F=.25	EIGJ0980
	AMAX=F*AT	EIGJ0990
	MAX=6	EIGJ1000
	GO TO 5	EIGJ1010
31	MAX=MAX-1	EIGJ1020
	IF(MAX)34,33,32	EIGJ1030

32	F=2.0*F*F	EIGJ1040
	AMAX=AT*F	EIGJ1050
33	C=0.0	EIGJ1060
	GO TO 5	EIGJ1070
34	IF(C)33,35,33	EIGJ1080
*	COPY EIGENVALUES INTO E	EIGJ1090
35	MM=1	EIGJ1100
	NM=N+1	EIGJ1110
	DO 36 M=1,N	EIGJ1120
	E(M)=A(MM)	EIGJ1130
36	MM=MM+NM-M	EIGJ1140
	RETURN	EIGJ1150
	END	EIGJ1160
\$	FORTRAN LSTOU,DECK	PMAT0000
\$	INCODE IBMF	PMAT0010
*PMAT	SUBROUTINE TO PRINT MATRIX	PMAT0020
*	CD600D4.009 DATE 05/04/65	PMAT0030
	SUBROUTINE PMAT(A,MM,NN,NR,NC)	PMAT0040
	DIMENSION A(MM,NN),P(6)	PMAT0050
	NROW=NR	PMAT0060
	NCOL=NC	PMAT0070
	I=1	PMAT0080
	J=1	PMAT0090
1	IP=I	PMAT0100
	JP=J	PMAT0110
	DO 2 K=1,6	PMAT0120
	KK=K	PMAT0130
	P(K)=A(I,J)	PMAT0140
	J=J+1	PMAT0150

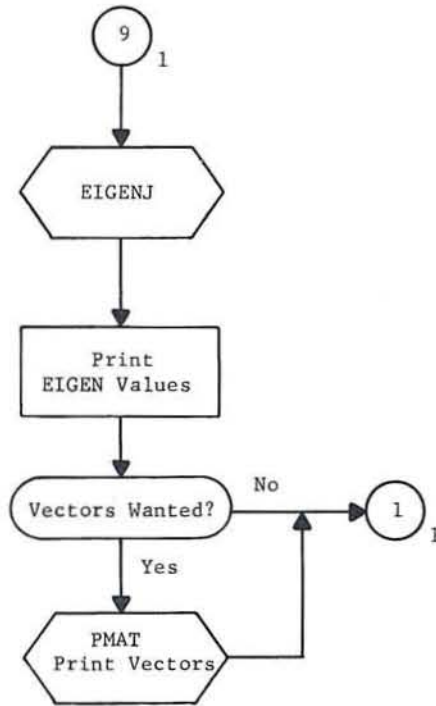
IF(J.GT.NCOL)GO TO 3	PMAT0160
2 CONTINUE	PMAT0170
WRITE(6,4)IP,JP,(P(K),K=1,KK)	PMAT0180
4 FORMAT(2I4,6(1PE16.8))	PMAT0190
GO TO 1	PMAT0200
3 WRITE(6,4)IP,JP,(P(K),K=1,KK)	PMAT0210
I=I+1	PMAT0220
J=1	PMAT0230
IF(I.LE.NROW)GO TO 1	PMAT0240
RETURN	PMAT0250
END	PMAT0260

APPENDIX B FLOW CHARTS



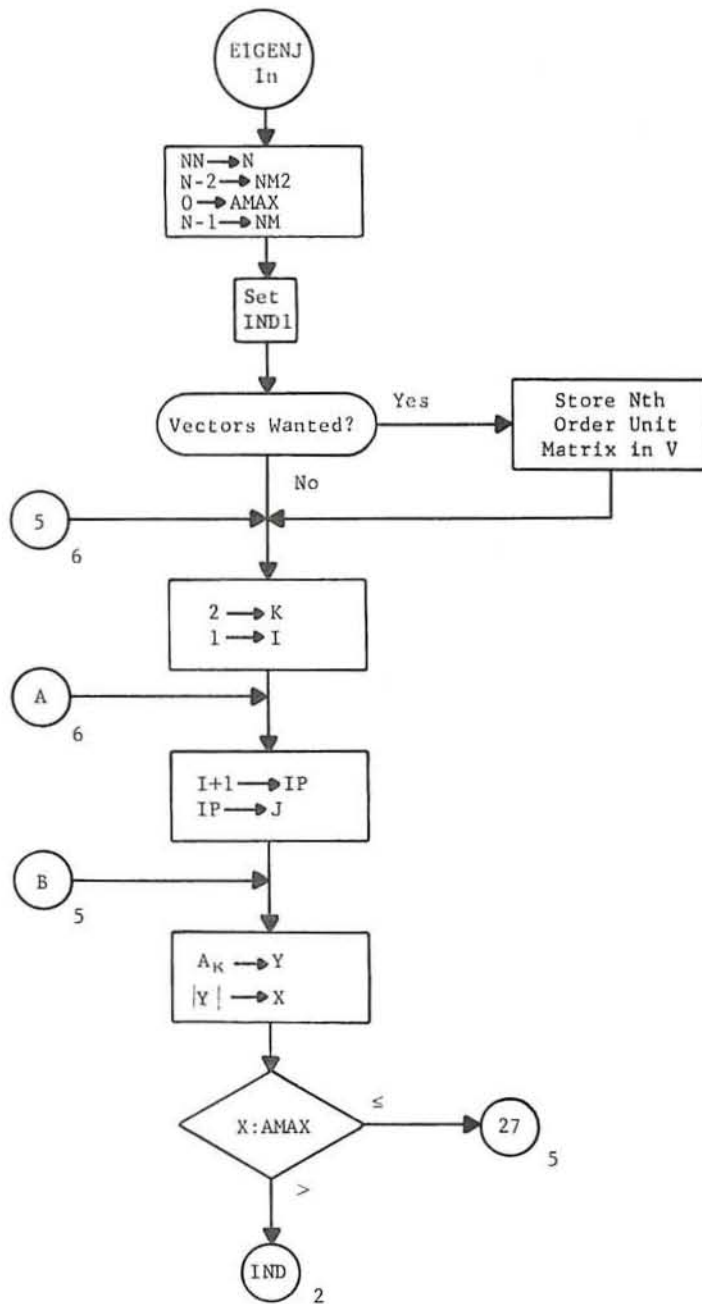
EIGENP

①



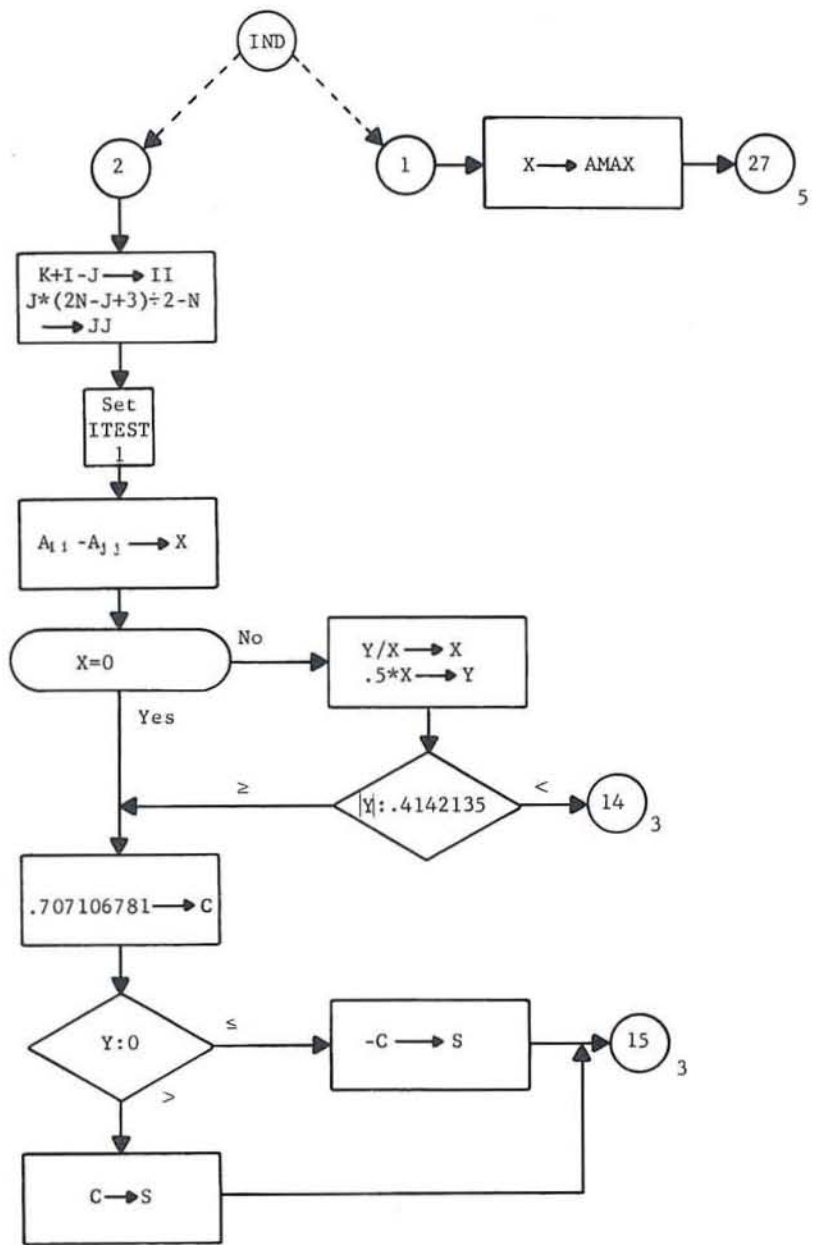
EIGENP

2



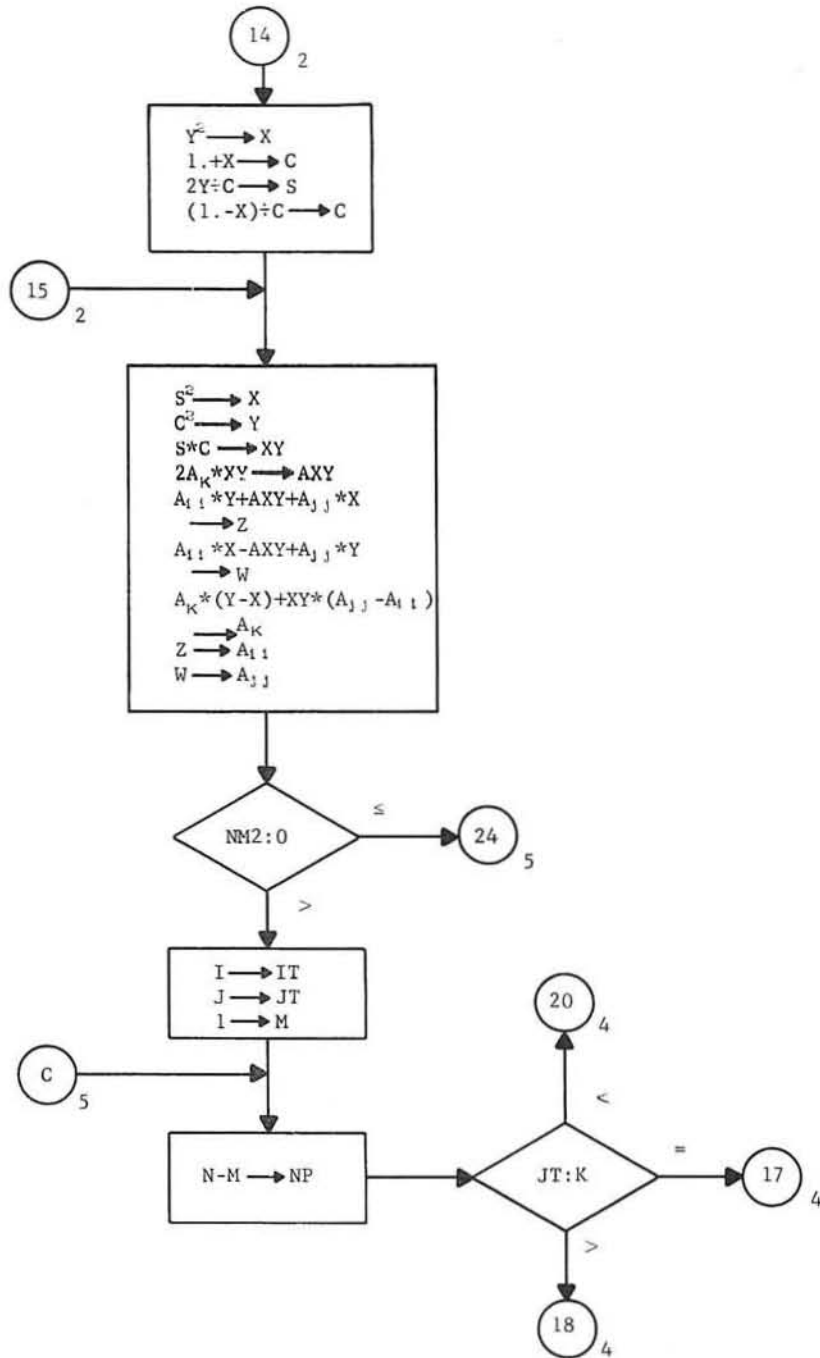
EIGENJ

①



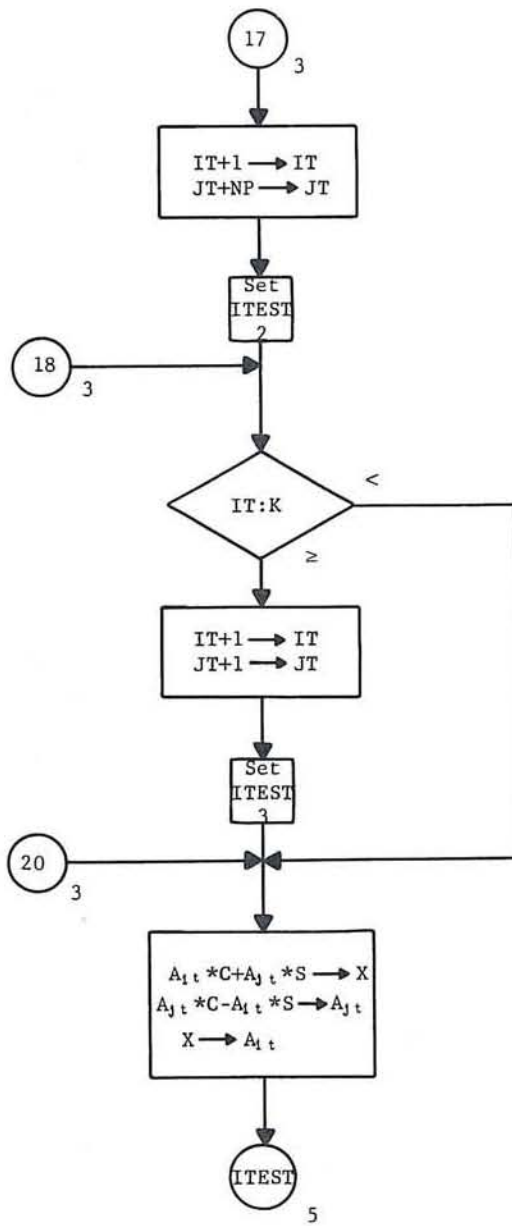
EIGENJ

2



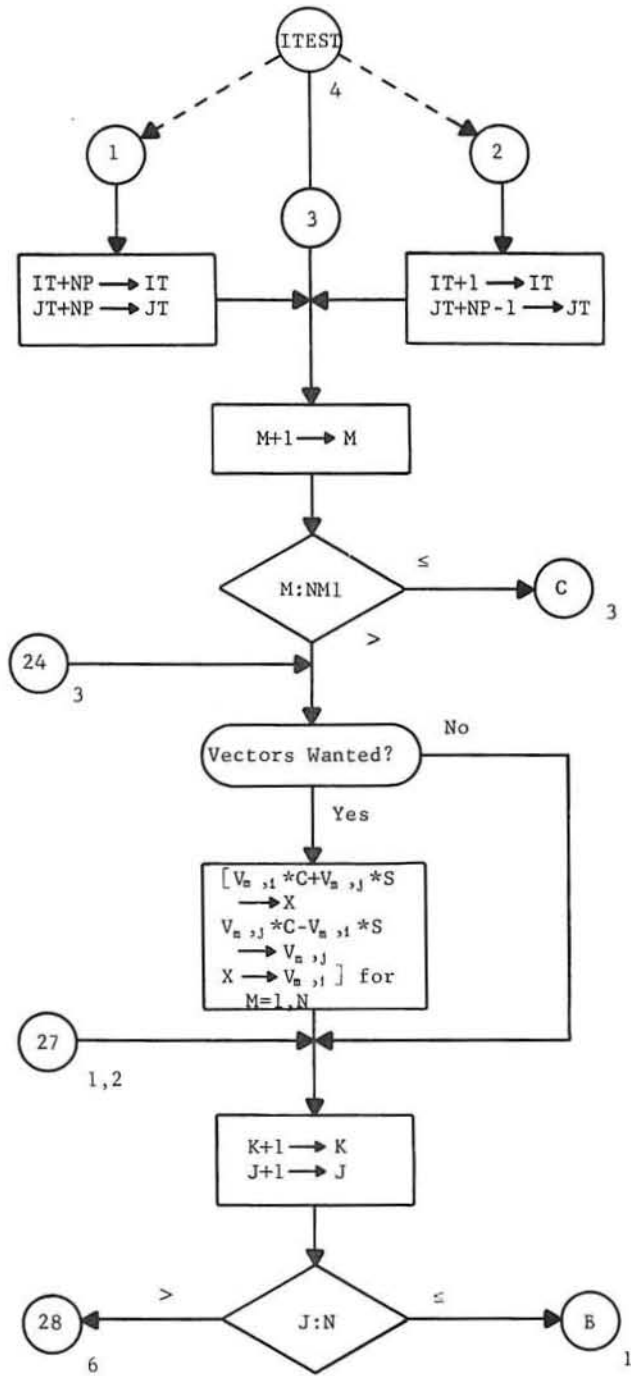
EIGENJ

3



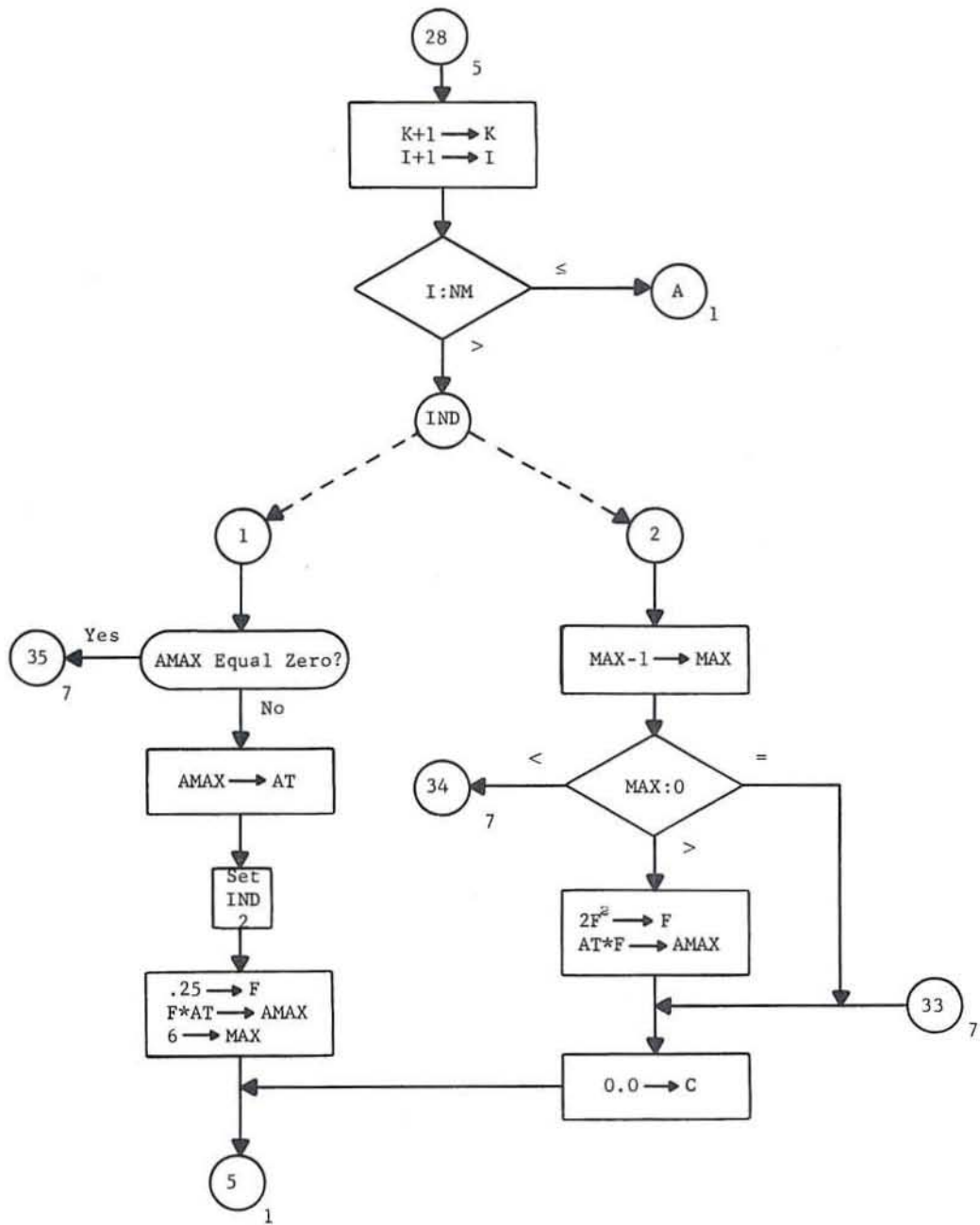
EIGENJ

4



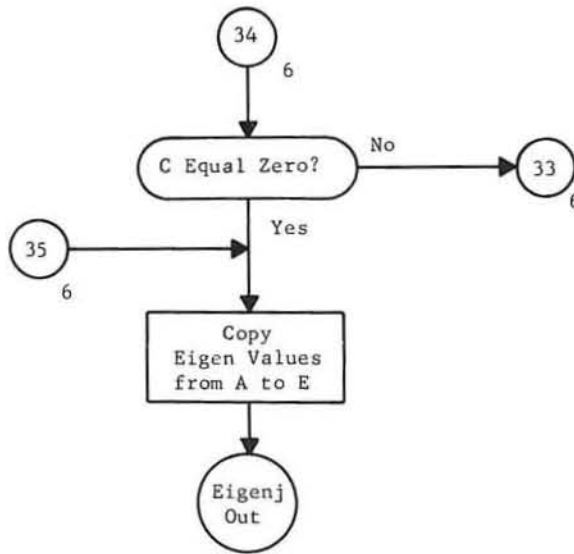
EIGENJ

5



EIGENJ

6



EIGENJ
①

EIGENP INPUT

Col
2

ID CARD 1

ID CARD 2

\$SIZE/N=__, IV=__ \$

\$DATA/I=__, J=__, LL/BUF=_____, _____, _____, _____
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Note to Keypunch: Discontinue after written \$
First two cards must be included, even if blank.

EIGENP INPUT

Col
2

ID CARD 1

ID CARD 2

\$SIZE/N=__, IV=__ \$

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Note to Keypunch: Discontinue after written \$
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EIGENP INPUT

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ID CARD 1

ID CARD 2

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Note to Keypunch: Discontinue after written \$
First two cards must be included, even if blank.

EIGENP INPUT

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ID CARD 1

ID CARD 2

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Note to Key punch: Discontinue after written \$
First two cards must be included, even if blank.

EIGENP INPUT

Col
2

ID CARD 1

ID CARD 2

\$SIZE/N= __, IV= __\$

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Note to Keypunch: Discontinue after written \$
First two cards must be included, even if blank.

Progress Is Our Most Important Product

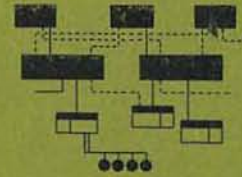
GENERAL  ELECTRIC

COMPUTER DEPARTMENT • PHOENIX, ARIZONA

SIMEQ

GE-625 / 635 Math Routines

SIMEQ



**GE-625/635
MATH ROUTINES
SIMEQ**

**A SET OF FORTRAN SUBROUTINES
FOR SOLVING LINEAR SYSTEMS**

**Program Number
CD600D4.008**

October 1965

GENERAL  ELECTRIC
COMPUTER DEPARTMENT

CREDITS

The source material used in this manual is taken from a document published by the General Electric Telecommunications and Information Processing Department, titled SIMEQ: A Set of FORTRAN Subroutines for Solving Linear Systems by H. W. Moore and R. F. Jordan. Permission to use the original document was given by D. L. Shell, Manager, Computer Applications and Processing of the Telecommunications and Information Processing Department, General Electric Company.

Comments on this publication may be addressed to Technical Publications, Computer Department, General Electric Company, P. O. Box 2961, Phoenix, Arizona, 85002.

GENERAL  ELECTRIC INFORMATION SYSTEMS DIVISION COMPUTER EQUIPMENT DEPARTMENT	GE-600 SERIES TECHNICAL INFORMATION BULLETIN	DATE
		June 1967
SUBJECT: Correction to CPB-1167		NO.
		600-158
		REF.
		CPB-1167

Update the GE-625/635 Math Routines SIMEQ, CPB-1167, by removing pages 11/12 and replace with the attached revised pages of the same numbers.

It is suggested that this cover sheet be placed in the front of the manual at the time the attached pages are inserted in the manual so it may serve as a quick check to indicate the changes made by this TIB have been incorporated in the manual.

3. PROGRAM USAGE

METHOD

A user employing the SIMEQ routines for the calculation of the determinant or the inverse of a matrix A must head his program with the statement

DIMENSION A(n, n), INTR (n)

where n is an integer not less than the order of the matrix. If the user employs SIMEQ to solve a system of linear equations having the column vector B as a constant term, he must head his program with the statement

DIMENSION A(n, n), INTR (n), B (n, m)

where m is an integer equal to or greater than 1. B is treated as a matrix with double subscripts rather than as a vector or a single-subscripted array, to permit the solution of the system for M sets of constant terms with only one call for the SOLV subroutine. Of course, m must always be equal to or greater than M.

Prior to calling any other SIMEQ subroutines, the user must call DECOM to prepare his matrix for further calculation. This may be done with the statement

CALL DECOM (A, INTR, MSIZE, N)

where A is the name of the matrix, INTR is the name of the auxiliary vector, MSIZE is the dimension of A given in the DIMENSION statement, and N is the order of the matrix. DECOM destroys the original matrix in the process of calculating the decomposed matrix. Therefore, the user must provide additional storage for his matrix if he needs the matrix for later calculation. If the user's matrix has been determined to be singular, a return will be made to the main program with the Nth element of the INTR array set equal to 0. Therefore, the user should test INTR(N) for 0 before proceeding further, since the other SIMEQ subroutines return directly to the calling program without performing any calculation if INTR(N) is 0. If INTR(N) is 0 upon return from DECOM, the user may determine the row in which the matrix was found singular by examining the INTR vector for an element satisfying the relation $INTR(K) = K$, indicating that the singularity was discovered in the Kth row of the matrix.

Once the user's matrix has been decomposed by DECOM, any of three subroutines may be called, subject only to the restriction that no subroutine can be called after INVRS, which destroys the decomposed matrix in the process of calculating the inverse matrix. (DTMN and INVRS are included in the MINV routine CD600D4.007.)

In order to find the determinant of his matrix, the user calls the DTMN subroutine with the statement

```
CALL DTMN (A, INTR, MSIZE, N, DET)
```

where DET is the storage location reserved for the answer. The subroutine returns to the main program with the scaled value of the determinant stored in DET and the integral power of ten by which DET is to be multiplied stored in INTR (N). This form is chosen to avoid overflow or underflow in the calculation of extremely large determinants.

In order to calculate the inverse of this matrix, the user calls the INVRS subroutine with the statement

```
CALL INVRS (A, INTR, MSIZE, N)
```

The subroutine returns with the inverse stored in the locations originally occupied by the original matrix. For this reason no other subroutine of SIMEQ, except possibly DECOM, can be called after INVRS has been called.

SIMEQ will probably be used most often to obtain the solutions of systems of simultaneous linear equations. Frequently, several such systems must be solved in one program, all having the same matrix of coefficients and differing only in the constants on their right-hand sides. The SOLV subroutine has been arranged to handle this situation efficiently by allowing the various right-hand sides to be entered as a single matrix each of whose columns represents a right-hand side of the system of equations to be solved. All of the systems are solved simultaneously with a single call of the subroutine.

The user calls SOLV with the statement

```
CALL SOLV (A, B, INTR, MSIZE, ISIZE, N, M)
```

where B is the name of the matrix of constant vectors, ISIZE is the maximum number of vectors allowed by the DIMENSION statement, and M is the number of right-hand sides to be solved.

The user stores the right-hand sides in the manner indicated above in the B matrix referred to in the opening DIMENSION statements.

If there is only one right-hand side to be solved for, M is, of course, set equal to 1. Before returning to the main program, the SOLV subroutine stores the solutions of the unknowns in the corresponding positions of the B matrix, destroying in the process the original right-hand sides.

Note that both the right-hand side constants and the unknowns finally obtained must be stored in a double subscripted array even when there is only one right-hand side and one vector of unknown quantities.

CAUTION: Do not solve a system of linear equations by first using DECOM and INVRS to get the inverse of a matrix of coefficients and then multiplying the right-hand side by the inverse to find the solution of the system. This procedure is far more inefficient and time-consuming than the more direct method outlined above, using DECOM and SOLV.

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.1. GENERAL DESCRIPTION

SIMEQ consists of an input/output program and four FORTRAN subroutines called DECOM, SOLV, INVRS, and DTMN. The SIMEQ program uses DECOM and SOLV to solve sets of simultaneous linear equations. The routines may be incorporated in a user's program for equation solutions, matrix inversion, or determinant evaluation.

Storage requirements for the entire system, exclusive of the program instructions, consist of n^2 locations for the user's matrix plus n locations for an auxiliary vector used by all the subroutines. In addition, the SOLV subroutine requires $n \times m$ locations for the storage of m vectors, each representing a set of constant terms (a right-hand side) for the system of simultaneous equations to be solved. The required dimensions are passed to the subroutines via the calling sequences, eliminating the necessity of recompiling them for use with different programs.

The basic subroutine of the system is DECOM, and it must, in general, be called before any of the other subroutines may be used. DECOM decomposes the user's matrix into the upper and lower triangular matrices which are used by the other subroutines for further calculation. The user's original matrix is destroyed in the process. This subroutine uses the single library function ABS.

The SOLV subroutine uses the decomposed matrix given by DECOM to solve up to m sets of right-hand sides for the given matrix. The constant terms (right-hand side) of each of the m sets is destroyed in the process.

The DTMN subroutine calculates the determinant of the user's matrix merely by multiplying together the diagonal elements of the decomposed matrix. In order to ensure that this product does not underflow or overflow the arithmetic capabilities of the machine, the determinant is calculated as a fraction and an integral power of ten.

The INVRS subroutine calculates the explicit inverse of the user's matrix from the decomposed matrix, assuming that the original matrix is not singular. The decomposed matrix is destroyed in the process.

2. MATHEMATICAL METHOD

SAMPLE PROBLEM

Although the basic method used by SIMEQ is known as "left-right decomposition," or the decomposition of a matrix into the product of an upper triangular and a lower triangular matrix, it will be advantageous to explain the method initially in terms of an equivalent method created by C. F. Gauss, known as Gaussian elimination.

The following discussion covers the solution of the linear algebraic system

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + a_{14}x_4 = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + a_{24}x_4 = b_2$$

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 + a_{34}x_4 = b_3$$

$$a_{41}x_1 + a_{42}x_2 + a_{43}x_3 + a_{44}x_4 = b_4$$

The Gaussian elimination method uses the first equation, which is known as the pivot equation, to eliminate x_1 from each of the other three equations in turn. This is done by dividing the pivot equation by its leading element, known as the pivot element, multiplying it by the leading element of the equation from which x_1 is to be eliminated, and then subtracting it from that equation. In the example below, the first x_1 is to be eliminated from the second equation. The procedure gives

$$(a_{21} - \frac{a_{21}}{a_{11}} \cdot a_{11})x_1 + (a_{22} - \frac{a_{21}}{a_{11}} \cdot a_{12})x_2 + (a_{23} - \frac{a_{21}}{a_{11}} \cdot a_{13})x_3 + (a_{24} - \frac{a_{21}}{a_{11}} \cdot a_{14})x_4 =$$

$$b_2 - \frac{a_{21}}{a_{11}} \cdot b_1$$

That is,

$$0 + a'_{22}x_2 + a'_{23}x_3 + a'_{24}x_4 = b'_2,$$

where

$$a'_{2j} = a_{2j} - \frac{a_{21}}{a_{11}} a_{1j} \text{ and } b'_2 = b_2 - \frac{a_{21}}{a_{11}} b_1.$$

Applied to each of the remaining equations in turn, this procedure results finally in the complete elimination of x_1 from all but the first equation:

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + a_{14}x_4 &= b_1 \\ 0 + a'_{22}x_2 + a'_{23}x_3 + a'_{24}x_4 &= b'_2 \\ 0 + a'_{32}x_2 + a'_{33}x_3 + a'_{34}x_4 &= b'_3 \\ 0 + a'_{42}x_2 + a'_{43}x_3 + a'_{44}x_4 &= b'_4 \end{aligned}$$

The second equation may be used as a new pivot equation to eliminate x_2 from equations three and four. The procedure used before (that is, dividing the new second equation by its leading element, multiplying it by the leading element of the equation from which x_2 is to be eliminated, and subtracting) gives the new reduced system

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + a_{14}x_4 &= b_1 \\ 0 + a'_{22}x_2 + a'_{23}x_3 + a'_{24}x_4 &= b'_2 \\ 0 + 0 + a''_{33}x_3 + a''_{34}x_4 &= b''_3 \\ 0 + 0 + a''_{43}x_3 + a''_{44}x_4 &= b''_4 \end{aligned}$$

Finally, the new third equation may be used as the pivot equation and the same procedure may be applied to equation four, giving

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + a_{14}x_4 &= b_1 \\ 0 + a'_{22}x_2 + a'_{23}x_3 + a'_{24}x_4 &= b'_2 \\ 0 + 0 + a''_{33}x_3 + a''_{34}x_4 &= b''_3 \\ 0 + 0 + 0 + a'''_{44}x_4 &= b'''_4 \end{aligned}$$

At this point, the system of equations is virtually solved. The only unknown in the last equation is x_4 , which can, therefore, be determined. When x_4 is known, the only unknown in the third equation is x_3 , which can similarly be determined and used to find x_2 from the second equation. Finally, x_1 can be determined from the first equation. The above example shows that Gaussian elimination consists of two basic processes:

- (1) A forward course in which the matrix of coefficients is reduced to an upper triangular matrix.
- (2) A return course, or "back substitution," in which the unknowns are found recursively, starting with the last equation, which contains only a single unknown quantity.

The pivot element, or leading coefficient of the pivot equation might be 0 or a very small number and, consequently, unsuitable for use in dividing the pivot equation. Thus, one slight modification of the procedure is desirable. As shown above, the first step of the procedure is to eliminate x_1 from all equations after the i th. When the pivot element is 0, it is only necessary to choose an equation after the i th with a nonzero coefficient for x_1 as a substitute pivot equation and proceed as before. It can be shown that if at the i th step all the coefficients of x_1 are 0, the original matrix of coefficients is singular, and, consequently, the system of equations does not have a unique

solution. Hence, assuming the system has a unique solution, a nonzero pivot element can always be found. In practice, partly to avoid numerical problems, the steps listed below are used in choosing the i th pivot equation:

- (1) Examine the i th column for the largest coefficient of x_i .
- (2) Move the equation containing this coefficient to the i th row as the new pivot equation.
- (3) Move the old i th equation down to the row originally occupied by the new pivot equation.

This procedure is known as "pivoting on the largest element."

With this modification, Gaussian elimination becomes a highly efficient method of solving linear algebraic systems and is extremely well adapted to digital computers. In fact, it is vastly superior to the more familiar "Cramer's Rule," even for hand calculation, since the number of operations required by Cramer's Rule to evaluate $n + 1$ determinants is far greater than the number of operations required by Gaussian elimination.

In addition, Gaussian elimination enables any number of sets of equations having the same matrix of coefficients to be solved simultaneously; this problem arises frequently in practice. Suppose, for example that the system of equations given as the original example was to be solved not only with the right-hand side,

b_1

b_2

b_3

b_4

but also for the right-hand sides

c_1		d_1		e_1
c_2		d_2		e_2
c_3	and	d_3	and	e_3
c_4		d_4		e_4

It would only be necessary to write the system of equations as

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + a_{14}x_4 = b_1, c_1, d_1, e_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + a_{24}x_4 = b_2, c_2, d_2, e_2$$

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 + a_{34}x_4 = b_3, c_3, d_3, e_3$$

$$a_{41}x_1 + a_{42}x_2 + a_{43}x_3 + a_{44}x_4 = b_4, c_4, d_4, e_4$$

and then perform the i th pivot operation, previously performed on b_i , simultaneously on b_i , c_i , d_i and e_i . The back substitution process would consist of simultaneously obtaining the values of each of the four unknowns corresponding to each distinct right-hand side. A comparison of this simple procedure with the steps which would be required by Cramer's Rule to handle this problem demonstrates the power of Gauss' method.

A discussion of one further extension of Gaussian elimination leads almost directly to the process known as left-right decomposition. The elimination process can be performed on the matrix of coefficients before the right-hand sides for the equations are known, and, if certain necessary information is retained, the back substitution process can later be performed when the right-hand sides have been specified. To see what information must be retained from the forward course, consider again the problem of eliminating x_1 from the i th equation, assuming that the first equation is being used as a pivot:

$$\begin{array}{r} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + a_{14}x_4 = b_1 \\ \hline a_{i1}x_1 + a_{i2}x_2 + a_{i3}x_3 + a_{i4}x_4 = b_i \end{array}$$

Dividing the first equation by a_{11} , multiplying it by a_{i1} , and performing subtraction gives for the i th equation

$$0 + (a_{i2} - a_{i1} \cdot a_{12} / a_{11})x_2 + (a_{i3} - a_{i1} \cdot a_{13} / a_{11})x_3 + (a_{i4} - a_{i1} \cdot a_{14} / a_{11})x_4 = b_i - a_{i1} \cdot b_1 / a_{11}$$

Now if $m_{i1} = -a_{i1} / a_{11}$ is defined, then the i th equation may be written

$$0 + (a_{i2} + a_{i2} m_{i1})x_2 + (a_{i3} + a_{i3} m_{i1})x_3 + (a_{i4} + a_{i4} m_{i1})x_4 = b_i + b_1 m_{i1}$$

and, in this case, it is only necessary to know the multiplier m_{i1} to be able to perform the necessary reduction on the right-hand side of the i th equation. In general, assuming that no interchanges have been made, the new right-hand side can be calculated from the multipliers m_{ij} saved from the j th pivot operation, as j goes from 1 to $N-1$. That is, when $j = 1$, the following is calculated

$$b_i' = b_i + m_{i1} \cdot b_1 \text{ for } i = 2, N$$

and then

$$b_i'' = b_i' + m_{i2} b_2' \text{ for } i = 3, N$$

etc.

Except for the necessity of storing all the multipliers m_{ij} , this delayed calculation of the new right-hand side is just as efficient as the concurrent calculation of the right-hand side and the upper triangular matrix, since it requires no additional operations. Note also that only one set of stored multipliers is required no matter how many different right-hand sides are to be solved for, since the transformation is completely determined by the matrix of coefficients.

Finally, if the rows of the matrix are to be interchanged at any point in the reduction to an upper triangular matrix, it is only necessary to interchange right-hand side elements at the corresponding point in the calculation. For example, suppose that on the i th pivot operation on the matrix of coefficients, the $(i + j)$ th row was chosen as the new pivot row, causing the i th and $(i + j)$ th rows to be interchanged. If a record of this fact is preserved when the corresponding point in the calculation of the right-hand side is reached, b_i and b_{i+j} are merely interchanged and the calculation proceeds as before. Establishing an interchange vector consisting of N elements, one for each row, facilitates preserving the record of the interchanges. If an interchange

of the i th and $(i + j)$ th rows takes place, the i th element of the interchange vector is set equal to $i + j$; otherwise, it is 0. In calculating the right-hand side, before performing the i th pivot operation, the i th element of the interchange vector is examined, and, if it is not 0, the indicated interchange is made before proceeding.

The multipliers m_{ij} may also be stored conveniently by using the positions in the matrix of coefficients where 0's have been introduced. For example, when the first pivot operation is performed on the second row, the leading coefficient of that row becomes 0 and will not be used again. This permits the multiplier $m_{21} = -a_{21}/a_{11}$ to be stored in the leading coefficient's position; similar action may be taken for remaining rows. Hence, after the first pivot operation is concluded, the matrix of coefficients for the fourth degree system used above as an example takes the form

$$\begin{array}{cccc} a_{11} & a_{12} & a_{13} & a_{14} \\ m_{21} & a'_{22} & a'_{23} & a'_{24} \\ m_{31} & a''_{32} & a''_{33} & a''_{34} \\ m_{41} & a'''_{42} & a'''_{43} & a'''_{44} \end{array}$$

This may be repeated for the second pivot operation until finally, at the conclusion of the third pivot operation, when the matrix has been completely reduced to upper triangular form, the multipliers are all stored in the lower half as follows:

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ m_{21} & a'_{22} & a'_{23} & a'_{24} \\ m_{31} & m_{32} & a''_{33} & a''_{34} \\ m_{41} & m_{42} & m_{43} & a'''_{44} \end{pmatrix}$$

If an interchange vector has also been made, the above matrix may be used to solve the system of equations represented for any right-hand side or group of right-hand sides.

The DECOM and SOLV subroutines of the SIMEQ system use the above method for solving systems of linear equations as follows:

- (1) DECOM initially reduces the matrix of coefficients to the above form recording row interchanges in an interchange vector.
- (2) SOLV applies the multipliers m_{ij} and the interchange vector in the manner indicated above to perform the corresponding operations on the right-hand side, and solves the system completely by recursively calculating x_n, x_{n-1}, \dots, x_1 by the above mentioned process of "back substitution."

The process known as left-right decomposition must be examined before the methods that SIMEQ uses in securing the determinant and the inverse of a matrix can be clarified.

The Gaussian elimination process which has been discussed above can also be represented by a series of matrix multiplications according to the following steps:

- (1) Starting with the fourth order matrix of coefficients used as an example above, define a multiplying matrix M_1 as

$$M_1 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ m_{21} & 1 & 0 & 0 \\ m_{31} & 0 & 1 & 0 \\ m_{41} & 0 & 0 & 1 \end{pmatrix}$$

where the elements m_{i1} are as previously defined.
If the original matrix is represented as

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{pmatrix}$$

It is easily verified that the matrix product $M_1 A$ is given by

$$M_1 A = \begin{pmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ 0 & a'_{22} & a'_{23} & a'_{24} \\ 0 & a'_{32} & a'_{33} & a'_{34} \\ 0 & a'_{42} & a'_{43} & a'_{44} \end{pmatrix} = A_2$$

where the elements a'_{ij} are exactly the same as those secured from Gaussian elimination.

- (2) Define a new multiplying matrix M_2

$$M_2 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & m_{32} & 1 & 0 \\ 0 & m_{42} & 0 & 1 \end{pmatrix}$$

where $m_{3j} = -a'_{j2}/a'_{22}$ as before, and form the product

$$M_2 A_2 = \begin{pmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ 0 & a'_{22} & a'_{23} & a'_{24} \\ 0 & 0 & a''_{33} & a''_{34} \\ 0 & 0 & a''_{43} & a''_{44} \end{pmatrix} = A_3$$

Again the elements a_{11}'' are exactly the same as those secured at this step by Gaussian elimination.

(3) Proceed in the same fashion for the final step. This gives

$$M_3 A_3 = \begin{pmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ 0 & a_{22}' & a_{23}' & a_{24}' \\ 0 & 0 & a_{33}'' & a_{34}'' \\ 0 & 0 & 0 & a_{44}'' \end{pmatrix} = A_4$$

where $A_4 = M_3 M_2 M_1 A$

Now, the following equation may be set up to secure the representation of A as a product of an upper triangular and a lower triangular matrix

$$M = M_3 \cdot M_2 \cdot M_1.$$

Since each matrix M_1 is lower triangular, with 1's on the diagonal, it is easy to show that the product matrix M is also lower triangular with 1's on the diagonal. Therefore,

$$A_4 = M \cdot A$$

and

$$A = M^{-1} A_4$$

where the inverse matrix M^{-1} is also lower triangular with 1's on the diagonal. Thus, A is represented as the product of an upper and a lower triangular matrix. Further, although the matrix M and its inverse are not calculated explicitly in the Gaussian process, it is obviously simple to do so from the multipliers m_{1j} used to reduce the matrix A to upper triangular form.

Having represented the matrix A as the product of an upper and a lower triangular matrix, the solution of a set of linear equations is simple, for, if the equations are represented as

$$A \cdot X = B,$$

substituting $M^{-1} A_4$ for A gives

$$M^{-1} \cdot A_4 \cdot X = B$$

so that

$$A_4 \cdot X = M \cdot B.$$

Having calculated A_4 and M, the matrix product $M \cdot B$ forms the right hand side and A_4 the left hand side ready for the same process of back substitution used in the Gaussian elimination.

Finding the inverse of the matrix A once the decomposition has taken place is also quite simple, for since

$$A \cdot A^{-1} = I,$$

making the substitution

$$A = M^{-1} \cdot A_4$$

gives

$$M^{-1} \cdot A_4 \cdot A^{-1} = I,$$

so that

$$A_4 \cdot A^{-1} = M.$$

Since A_4 and M are known and triangular, the elements of A^{-1} could easily be solved for recursively, starting with the last row and working up just as in back substitution. However, it is also possible to proceed by operating further on A_4 and M in the above equation until A_4 becomes the identity matrix; at this point, M must equal A^{-1} . As a first step in accomplishing this, the elements of A_4 above the diagonal must be replaced by 0's; this may be done by the method of elimination used to introduce 0's below the diagonal in obtaining A_4 . After these steps have been performed on A_4 and M , division of A_4 and M by the corresponding diagonal element completes the reduction of A_4 to the identity matrix and leaves the inverse matrix stored in M .

The INVRS subroutine of the SIMEQ system uses this method to calculate the inverse of a matrix, once the DECOM subroutine has reduced the matrix to triangular form. DECOM does not, however, calculate explicitly the matrix M shown in the equation on the preceding page, but rather merely stores the multiplier m_{ij} in columns below the diagonal of the reduced matrix. Hence, before further reductions can take place, the INVRS subroutine must first multiply these columns together in the manner required to produce the matrix M which is the product of the multiplier matrices M_1 , M_2 , and M_3 . The complete reduction of A_4 then proceeds in a manner which allows the newly calculated elements to be stored over the original matrix, making provision of additional storage locations for the inverse unnecessary. If any row interchanges were recorded in the interchange vector in the process of reducing A to triangular form, the corresponding column interchange must be made in the inverse matrix.

Finally, the determinant of the matrix A may be found almost immediately from the decomposed matrix, for

$$\begin{aligned}\det(A_4) &= \det(M \cdot A) \\ &= \det(M) \cdot \det(A)\end{aligned}$$

But

$$\det(M) = 1$$

since M is lower triangular, and its determinant is consequently the product of its diagonal elements, which are all 1's. Hence

$$\det(A) = \det(A_4).$$

But A_4 is upper triangular, so that its determinant also is given by the product of its diagonal elements; therefore

$$\det(A) = a_{11} \cdot a_{22}' \cdot a_{33}'' \cdot a_{44}'''$$

If row interchanges took place in the reduction of A because of pivot operations, the sign of the calculated determinant must be changed only once for each such interchange, as is well known from the theory of determinants. The DTMN subroutine of the SIMEQ system uses this method to calculate the determinant of a given matrix once DECOM has reduced it to triangular form.

REFERENCES

Further descriptions of Gaussian elimination and left-right decomposition can be found in almost any standard book on numerical analysis. An excellent discussion is contained in "Computational Methods of Linear Algebra" by V. N. Faddeeva, Dover Publications, 1959.

3. PROGRAM USAGE

METHOD

A user employing the SIMEQ routines for the calculation of the determinant or the inverse of a matrix A must head his program with the statement

```
DIMENSION A(n, n), INTR (n)
```

where n is an integer not less than the order of the matrix. If the user employs SIMEQ to solve a system of linear equations having the column vector B as a constant term, he must head his program with the statement

```
DIMENSION A(n, n), INTR (n), B (n, m)
```

where m is an integer equal to or greater than 1. B is treated as a matrix with double subscripts rather than as a vector or a single-subscripted array, to permit the solution of the system for M sets of constant terms with only one call for the SOLV subroutine. Of course, m must always be equal to or greater than M.

Prior to calling any other SIMEQ subroutines, the user must call DECOM to prepare his matrix for further calculation. This may be done with the statement

```
CALL DECOM (A, INTR, MSIZE, N)
```

where A is the name of the matrix, INTR is the name of the auxiliary vector, MSIZE is the dimension of A given in the DIMENSION statement, and N is the order of the matrix. DECOM destroys the original matrix in the process of calculating the decomposed matrix. Therefore, the user must provide additional storage for his matrix if he needs the matrix for later calculation. If the user's matrix has been determined to be singular, a return will be made to the main program with the Nth element of the INTR array set equal to 0. Therefore, the user should test INTR(N) for 0 before proceeding further, since the other SIMEQ subroutines return directly to the calling program without performing any calculation if INTR(N) is 0. If INTR(N) is 0 upon return from DECOM, the user may determine the row in which the matrix was found singular by examining the INTR vector for an element satisfying the relation $INTR(K) = K$, indicating that the singularity was discovered in the Kth row of the matrix.

Once the user's matrix has been decomposed by DECOM, any or all of the other three SIMEQ subroutines may be called, subject only to the restriction that no subroutine can be called after INVRS, which destroys the decomposed matrix in the process of calculating the inverse matrix.

In order to find the determinant of his matrix, the user calls the DTMN subroutine with the statement

```
CALL DTMN (A, INTR, MSIZE, N, DET)
```

where DET is the storage location reserved for the answer. The subroutine returns to the main program with the scaled value of the determinant stored in DET and the integral power of ten by which DET is to be multiplied stored in INTR (N). This form is chosen to avoid overflow or underflow in the calculation of extremely large determinants.

In order to calculate the inverse of this matrix, the user calls the INVRS subroutine with the statement

```
CALL INVRS (A, INTR, MSIZE, N)
```

The subroutine returns with the inverse stored in the locations originally occupied by the original matrix. For this reason no other subroutine of SIMEQ, except possibly DECOM, can be called after INVRS has been called.

SIMEQ will probably be used most often to obtain the solutions of systems of simultaneous linear equations. Frequently, several such systems must be solved in one program, all having the same matrix of coefficients and differing only in the constants on their right-hand sides. The SOLV subroutine has been arranged to handle this situation efficiently by allowing the various right-hand sides to be entered as a single matrix each of whose columns represents a right-hand side of the system of equations to be solved. All of the systems are solved simultaneously with a single call of the subroutine.

The user calls SOLV with the statement

```
CALL SOLV (A, B, INTR, MSIZE, ISIZE, N, M)
```

where B is the name of the matrix of constant vectors, ISIZE is the maximum number of vectors allowed by the DIMENSION statement, and M is the number of right-hand sides to be solved.

The user stores the right-hand sides in the manner indicated above in the B matrix referred to in the opening DIMENSION statements.

If there is only one right-hand side to be solved for, M is, of course, set equal to 1. Before returning to the main program, the SOLV subroutine stores the solutions of the unknowns in the corresponding positions of the B matrix, destroying in the process the original right-hand sides.

Note that both the right-hand side constants and the unknowns finally obtained must be stored in a double subscripted array even when there is only one right-hand side and one vector of unknown quantities.

CAUTION: Do not solve a system of linear equations by first using DECOM and INVRS to get the inverse of a matrix of coefficients and then multiplying the right-hand side by the inverse to find the solution of the system. This procedure is far more inefficient and time-consuming than the more direct method outlined above, using DECOM and SOLV.

INPUT/OUTPUT

SIMEQ is also available as a free-standing package program, with input as follows:

\$P/NAME=60H	Alphanumeric identification (Note comma on separate card)
CASE=60H	Second card of identification (Note comma on separate card)
TITLE=60H	Third card of identification (Note comma on separate card)

N= , M= , NEW= \$

where

N is the number of equations
M is the number of constant vectors (up to 6)
If this is a new case, NEW is T
If this is only a new set of constant vectors, NEW is F

\$X/L /C= , , , , , , \$ (basic input card)

The blank after L is filled with A for as many cards as needed to read in the coefficients, then with B for the constant vectors, and, finally, with E to mark the end of the case. The first two blanks after the = sign are for row number and column number. Succeeding blanks are filled with elements, by rows. Any elements not entered are set to zero by the program.

Further cases may be read in by repeating the above, starting with the \$P card.

Input for a sample case is illustrated on the following page. Additional input sheets are furnished at the back of this manual for the user's convenience. A listing of input cards and an output listing are also included in this section.

Input Coding Form

SIMEQ
INPUT CODING FORM

Col
2

\$P/NAME=60H MATRIX SOLUTION

,
CASE=60H _____

,
TITLE=60H _____

,
N= 6, M= 1, NEW= I \$

\$X/L.A /C= 1, 1, -475.69, -22.854, 20.493, -18.404, 16.755,
-15.38, _____, _____, _____, _____, _____ \$

\$X/L.A /C= 2, 1, 11.427, 487.47, 12.222, -11.628, 10.99,
-10.308, _____, _____, _____, _____, _____ \$

\$X/L.A /C= 3, 1, 6.83, -8.148, -491.593, -8.292, 8.055,
-7.618, _____, _____, _____, _____, _____ \$

\$X/L.A /C= 4, 1, 4.401, -5.814, 6.219, 493.68, 6.26,
-6.068, _____, _____, _____, _____, _____ \$

\$X/L.A /C= 5, 1, 3.351, -4.38, 4.833, -5.008, -494.9,
-4.8728, _____, _____, _____, _____, _____ \$

\$X/L.A /C= 6, 1, 2.55, -3.44, 3.84, -4.04, 4.075,
499.968, _____, _____, _____, _____, _____ \$

\$X/L.B /C= 1, 1, 39.3088, _____, _____, _____, _____,
_____, _____, _____, _____, _____ \$

\$X/L.B /C= 2, 1, 12.5558, _____, _____, _____, _____,
_____, _____, _____, _____, _____ \$

\$X/L.B /C= 3, 1, 6.30068, _____, _____, _____, _____,
_____, _____, _____, _____, _____ \$

\$X/L.B /C= 4, 1, 3.83278, _____, _____, _____, _____,
_____, _____, _____, _____, _____ \$

\$X/L.B /C= 5, 1, 2.59668, _____, _____, _____, _____,
_____, _____, _____, _____, _____ \$

\$X/L.B /C= 6, 1, 1.88448, _____, _____, _____, _____,
_____, _____, _____, _____, _____ \$

\$X/L.E /C= 8, _____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____ \$

\$X/L. /C= _____, _____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____ \$

\$X/L. /C= _____, _____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____ \$

\$X/L. /C= _____, _____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____ \$

- Notes: 1. Values not entered are set to zero
2. Punch all data starting in column 2
3. Discontinue punching after handwritten \$

SIMEQ
INPUT CODING FORM

Col
2

\$P/NAME=60H MATRIX SOLUTION

CASE=60H _____

TITLE=60H _____

N= 6 , M= 1 , NEW= T \$

\$X/L A /C= 1 , 1 , -275.69 , -22.854 , 20.493 , -18.404 , 16.755 ,
-15.35 , _____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L A /C= 2 , 1 , 11.427 , 287.47 , 12.222 , -11.628 , 10.99 ,
-10.32 , _____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L A /C= 3 , 1 , 6.83 , -8.148 , -291.593 , -8.292 , 8.055 ,
-7.685 , _____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L A /C= 4 , 1 , 4.601 , -5.814 , 6.219 , 293.68 , 6.26 ,
-6.065 , _____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L A /C= 5 , 1 , 3.351 , -4.38 , 4.833 , -5.008 , -294.9 ,
-4.8725 , _____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L A /C= 6 , 1 , 2.55 , -3.44 , 3.84 , -4.04 , 4.075 ,
299.965 , _____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L B /C= 1 , 1 , 39.3085 , _____ , _____ , _____ , _____ ,
_____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L B /C= 2 , 1 , 12.5555 , _____ , _____ , _____ , _____ ,
_____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L B /C= 3 , 1 , 6.30065 , _____ , _____ , _____ , _____ ,
_____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L B /C= 4 , 1 , 3.83275 , _____ , _____ , _____ , _____ ,
_____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L B /C= 5 , 1 , 2.59665 , _____ , _____ , _____ , _____ ,
_____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L B /C= 6 , 1 , 1.88445 , _____ , _____ , _____ , _____ ,
_____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L E /C= 5 , _____ , _____ , _____ , _____ , _____ , _____ ,
_____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L _____ /C= _____ , _____ , _____ , _____ , _____ , _____ , _____ ,
_____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L _____ /C= _____ , _____ , _____ , _____ , _____ , _____ , _____ ,
_____ , _____ , _____ , _____ , _____ , _____ \$

\$X/L _____ /C= _____ , _____ , _____ , _____ , _____ , _____ , _____ ,
_____ , _____ , _____ , _____ , _____ , _____ \$

- Notes 1. Values not entered are set to zero
2. Punch all data starting in column 2
3. Discontinue punching after handwritten \$

Listing of Input Cards

```
SP/NAME=60HMATRIX SOLUTION
,
CASE=60H
,
TITLE=60H
,
N=6,M=1,NEW=TS
$X/LA/C=1,1,-475.69,-22.854,20.493,-18.404,16.755,-15.35
$X/LA/C=2,1,11.427,487.47,12.222,-11.628,10.99,-10.325
$X/LA/C=3,1,6.83,-8.148,-491.593,-8.292,8.055,-7.685
$X/LA/C=4,1,4.601,-5.814,6.219,493.68,6.26,-6.065
$X/LA/C=5,1,3.351,-4.38,4.833,-5.008,-494.9,-4.8725
$X/LA/C=6,1,2.55,-3.44,3.84,-4.04,4.075,499.965
$X/LB/C=1,1,39.3085
$X/LB/C=2,1,12.5555
$X/LB/C=3,1,6.30065
$X/LB/C=4,1,3.83275
$X/LB/C=5,1,2.59665
$X/LB/C=6,1,1.88445
$X/LE/C5
SP/NAME=60HMATRIX SOLUTION
```

```
,
CASE=60H
,
TITLE=60H
,
N=6,M=1,NEW=TS
$X/LA/C=1,1,-275.69,-22.854,20.493,-18.404,16.755,-15.35
$X/LA/C=2,1,11.427,287.47,12.222,-11.628,10.99,-10.325
$X/LA/C=3,1,6.83,-8.148,-291.593,-8.292,8.055,-7.685
$X/LA/C=4,1,4.601,-5.814,6.219,293.68,6.26,-6.065
$X/LA/C=5,1,3.351,-4.38,4.833,-5.008,-294.9,-4.8725
$X/LA/C=6,1,2.55,-3.44,3.84,-4.04,4.705,299.965
$X/LB/C=1,1,39.3085
$X/LB/C=2,1,12.5555
$X/LB/C=3,1,6.30065
$X/LB/C=4,1,3.83275
$X/LB/C=5,1,2.59665
$X/LB/C=6,1,1.88445
$X/LE/C5
```

MATRIX SOLUTION

INPUT MATRIX

1	1	-4.75689999E 02	-2.28540001E 01	2.04930000E 01	-1.84040000E 01	1.67550001E 01	-1.53000000E 01
2	1	1.14270000E 01	4.87470001E 02	1.22220000E 01	-1.16280000E 01	1.09900000E 01	-1.03200001E 01
3	1	6.82999998E 00	-8.14800000E 00	-4.91592999E 02	-8.29200006E 00	8.05499995E 00	-7.68000001E 00
4	1	4.60100001E 00	-5.81400001E 00	6.21899998E 00	-4.93680000E 02	6.25999999E 00	-6.06000000E 00
5	1	3.35100001E 00	-4.38000000E 00	4.83300000E 00	-5.00800002E 00	-4.94900002E 02	-4.87199998E 00
6	1	2.55000001E 00	-3.44000000E 00	3.84000000E 00	-4.04000002E 00	-4.07499999E 00	-4.99959999E 02

CONSTANT VECTORS

1	1	3.93080001E 01
2	1	1.25549999E 01
3	1	6.30059999E 00
4	1	3.83270001E 00
5	1	2.59660000E 00
6	1	1.88440000E 00

SOLUTION

1	1	-8.53752512E-02
2	1	2.85896577E-02
3	1	-1.48090016E-02
4	1	9.22009815E-03
5	1	-6.36143453E-03
6	1	4.64135903E-03

MATRIX SOLUTION

INPUT MATRIX

1	1	-2.75689999E 02	-2.28540001E 01	2.04930000E 01	-1.84040000E 01	1.67550001E 01	-1.53000000E 01
2	1	1.14270000E 01	2.87470001E 02	1.22220000E 01	-1.16280000E 01	1.09900000E 01	-1.03200001E 01
3	1	6.82999998E 00	-8.14800000E 00	-2.91592999E 02	-8.29200006E 00	8.05499995E 00	-7.68000001E 00
4	1	4.60100001E 00	-5.81400001E 00	6.21899998E 00	2.93680000E 02	6.25999999E 00	-6.06000000E 00
5	1	3.35100001E 00	-4.38000000E 00	4.83300000E 00	-5.00800002E 00	-2.94900002E 02	-4.87199998E 00
6	1	2.55000001E 00	-3.44000000E 00	3.84000000E 00	-4.04000002E 00	4.70499998E 00	2.99959999E 02

CONSTANT VECTORS

1	1	3.93080001E 01
2	1	1.25549999E 01
3	1	6.30059999E 00
4	1	3.83270001E 00
5	1	2.59660000E 00
6	1	1.88440000E 00

SOLUTION

1	1	-1.51385216E-01
2	1	5.23641114E-02
3	1	-2.76868069E-02
4	1	1.74900496E-02
5	1	-1.22016157E-02
6	1	8.95102869E-03

APPENDIX A PROGRAM LISTING

\$	IDENT AAV,GE,FORTRAN,SIMEQ	SIMEQ000
\$	OPTION FORTRAN,GO	SIMEQ010
\$	FORTRAN LSTOU,DECK,STAB	SIMEQ020
\$	INCODE IRMF	SIMEQ030
*SIMEQ	SOLUTION OF SIMULTANEOUS EQUATIONS	SIMEQ040
*	CD600D4.008 DATE 05/04/65	SIMEQ050
	LOGICAL NEW,LAST	SIMEQ060
	COMMON A(150,150),B(150,6),INTR(150)	SIMEQ070
	DIMENSION C(33)	SIMEQ080
	DIMENSION NAME(10),CASE(10),TITLE(10)	SIMEQ090
	NAMELIST/P/NAME,CASE,TITLE,N,N,NEW	SIMEQ100
	NAMELIST/X/A,B,C,LA,LB,LE	SIMEQ110
	CALL FLGE0F(5,LAST)	SIMEQ120
1	READ(5,P)	SIMEQ130
	IF(LAST)CALL EXIT	SIMEQ140
	WRITE(6,2)NAME,CASE,TITLE	SIMEQ150
2	FORMAT(1H15X,10A6/(1H05X,10A6))	SIMEQ160
	IF(.NOT.NEW)GO TO 4	SIMEQ170
*	CLEAR MATRIX	SIMEQ180
	DO 3 J=1,N	SIMEQ190
	DO 3 I=1,N	SIMEQ200
3	A(I,J)=0.0	SIMEQ210
*	CLLAR VECTORS	SIMEQ220
4	DO 5 J=1,M	SIMEQ230
	DO 5 I=1,N	SIMEQ242
5	B(I,J)=0.0	SIMEQ250
*	READ DATA	SIMEQ260
6	LA=0	SIMEQ270
	READ(5,X)	SIMEQ280
	IF(LA.EQ.0)GO TO 8	SIMEQ290
	I=C(1)	SIMEQ300

J=C(2)	SIMEQ310
DO 7 K=3,LA	SIMEQ320
A(I,J)=C(K)	SIMEQ330
7 J=J+1	SIMEQ340
GO TO 6	SIMEQ350
* ONE CARD FROM B READ WHILE READING A	SIMEQ360
8 I=C(1)	SIMEQ370
J=C(2)	SIMEQ380
DO 17 K=3,LB	SIMEQ390
B(I,J)=C(K)	SIMEQ400
17 J=J+1	SIMEQ410
LB=0	SIMEQ420
READ(5,X)	SIMEQ430
IF(LB.NE.0) GO TO 8	SIMEQ440
IF(.NOT.NEW)GO TO 10	SIMEQ450
* PRINT MATRIX AND CALL DECOM	SIMEQ460
WRITE(6,9)	SIMEQ470
9 FORMAT(///13H INPUT MATRIX)	SIMEQ480
CALL PMAT(A,150,150,N,N)	SIMEQ490
CALL DECOM(A,INTR,150,N)	SIMEQ500
* PRINT VECTORS AND CALL SOLV	SIMEQ510
10 WRITE(6,11)	SIMEQ520
11 FORMAT(///17H CONSTANT VECTORS)	SIMEQ530
CALL PMAT(B,150,6,N,M)	SIMEQ540
CALL SOLV(A,B,INTR,150,6,N,M)	SIMEQ550
IF(INTR(N))14,12,14	SIMEQ560
12 WRITE(6,13)	SIMEQ570
13 FORMAT(//9H SINGULAR)	SIMEQ580
GO TO 1	SIMEQ590
14 WRITE(6,15)	SIMEQ600
15 FORMAT(///9H SOLUTION)	SIMEQ610
CALL PMAT(B,150,6,N,M)	SIMEQ620
GO TO 1	SIMEQ630

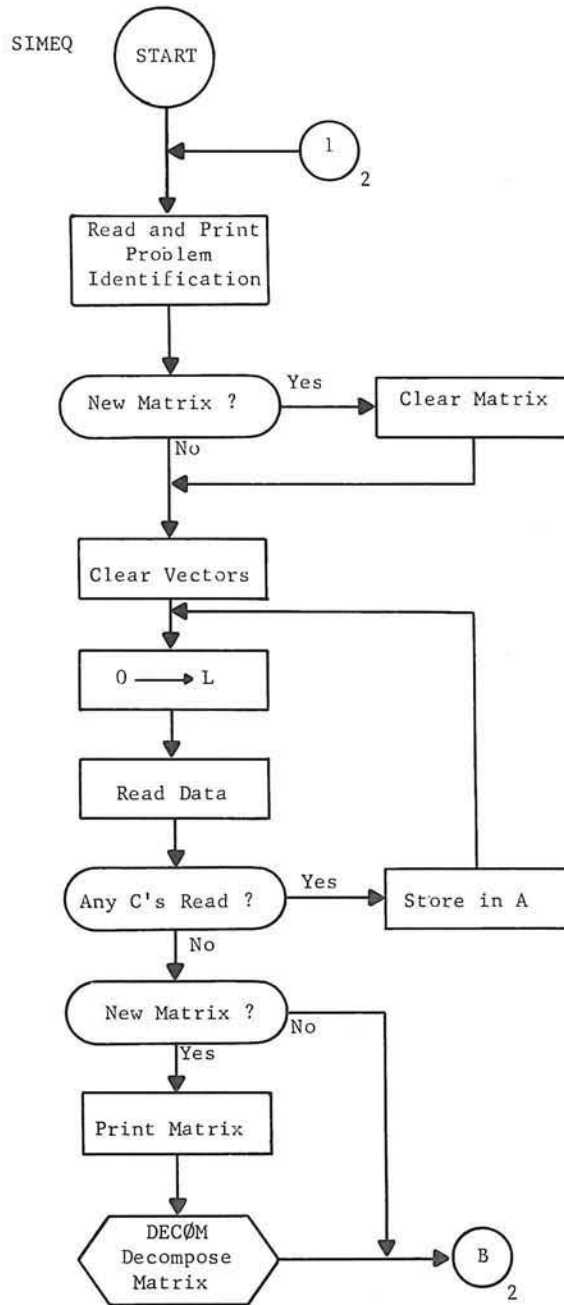
END	SIMEQ640
\$ FORTRAN LSTOU,DECK,STAB	DECOM000
\$ INCODE IBMF	DECOM010
*DECOM SUBROUTINE TO DECOMPOSE MATRIX FOR SIMULTANEOUS EQUATIONS	DECOM020
* CD600D4.008 DATE 05/04/65	DECOM030
SUBROUTINE DECOM(A,INTR,MSIZE,NN)	DECOM040
DIMENSION A(MSIZE,MSIZE),INTR(MSIZE)	DECOM050
* MATRIX DECOMPOSITION USED WITH SOLV SUBROUTINE FOR SOLUTION	DECOM060
* OF LINEAR SYSTEMS	DECOM070
* IF MATRIX A IS SINGULAR INTR(N) WILL BE SET TO ZERO	DECOM080
N=NN	DECOM090
NTR=1	DECOM100
NM=N-1	DECOM110
DO 10 J=1,NM	DECOM120
AMAX=ABS(A(J,J))	DECOM130
JP=J+1	DECOM140
IN=0	DECOM150
DO 2 I=JP,N	DECOM160
AT=ABS(A(I,J))	DECOM170
IF(AMAX-AT)1,2,2	DECOM180
1 AMAX=AT	DECOM190
IN=I	DECOM200
2 CONTINUE	DECOM210
IF(AMAX)4,3,4	DECOM220
3 INTR(J)=J	DECOM230
GO TO 11	DECOM240
4 IF(IN)5,7,5	DECOM250
5 NTR=-NTR	DECOM260
DO 6 I=J,N	DECOM270
AT=A(J,I)	DECOM280
A(J,I)=A(IN,I)	DECOM290
6 A(IN,I)=AT	DECOM300
7 INTR(J)=IN	DECOM310

AMAX=-1.0/A(J,J)	DECOM320
DO 10 I=JP,N	DECOM330
IF(A(I,J))8,10,8	DECOM340
8 AT=A(I,J)*AMAX	DECOM350
A(I,J)=AT	DECOM360
DO 9 K=JP,N	DECOM370
9 A(I,K)=A(J,K)*AT+A(I,K)	DECOM380
10 CONTINUE	DECOM390
IF(A(N,N))12,11,12	DECOM400
11 NTR=0	DECOM410
12 INTR(N)=NTR	DECOM420
RETURN	DECOM430
END	DECOM440
\$ FORTRAN LSTOU,DECK,STAB	SOLV0000
\$ INCODE IBMF	SOLV0010
*SOLV SUBROUTINE TO SOLVE LINEAR SYSTEMS, CALL DECOM FIRST	SOLV0020
* CD600D4.008 DATE 05/04/65	SOLV0030
SUBROUTINE SOLV(A,B,INTR,MSIZE,ISIZE,NN,MM)	SOLV0040
DIMENSION A(MSIZE,MSIZE),B(MSIZE,ISIZE),INTR(MSIZE)	SOLV0050
* DECOM SUBROUTINE MUST BE CALLED BEFORE SOLV TO GET SOLUTIONS	SOLV0060
* OF M SETS OF N EQUATIONS IN N UNKNOWNNS	SOLV0070
N=NN	SOLV0080
M=MM	SOLV0090
IF(INTR(N))1,15,1	SOLV0100
1 NM=N-1	SOLV0110
DO 8 K=1,NM	SOLV0120
L=INTR(K)	SOLV0130
IF(L)2,4,2	SOLV0140
2 DO 3 I=1,M	SOLV0150
X=B(K,I)	SOLV0160
B(K,I)=B(L,I)	SOLV0170
3 B(L,I)=X	SOLV0180
4 KP=K+1	SOLV0190

DO 7 I=KP,N	SOLV0200
X=A(I,K)	SOLV0210
IF(X)5,7,5	SOLV0220
5 DO 6 J=1,M	SOLV0230
6 B(I,J)=B(K,J)*X+B(I,J)	SOLV0240
7 CONTINUE	SOLV0250
8 CONTINUE	SOLV0260
* BACK SUBSTITUTION	SOLV0270
DO 14 K=1,N	SOLV0280
L=N-K	SOLV0290
KP=L+1	SOLV0300
X=1.0/A(KP,KP)	SOLV0310
DO 9 J=1,M	SOLV0320
9 B(KP,J)=B(KP,J)*X	SOLV0330
IF(L)10,14,10	SOLV0340
10 DO 13 I=KP,N	SOLV0350
X=A(L,I)	SOLV0360
IF(X)11,13,11	SOLV0370
11 DO 12 J=1,M	SOLV0380
12 B(L,J)=B(L,J)-B(I,J)*X	SOLV0390
13 CONTINUE	SOLV0400
14 CONTINUE	SOLV0410
15 RETURN	SOLV0420
END	SOLV0430
\$ FORTRAN LSTOU,DECK	PMAT0000
\$ INCODE IBMF	PMAT0010
*PMAT SUBROUTINE TO PRINT MATRIX	PMAT0020
* CD600D4.008 DATE 05/04/65	PMAT0030
SUBROUTINE PMAT(A,MM,NN,NR,NC)	PMAT0040
DIMENSION A(MM,NN),P(6)	PMAT0050
NROW=NR	PMAT0060
NCOL=NC	PMAT0070
I=1	PMAT0080

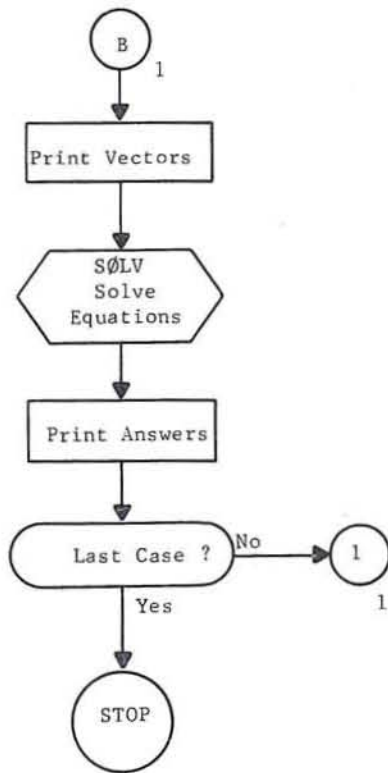
J=1	PMAT0090
1 IP=I	PMAT0100
JP=J	PMAT0110
DO 2 K=1,6	PMAT0120
KK=K	PMAT0130
P(K)=A(I,J)	PMAT0140
J=J+1	PMAT0150
IF(J.GT.NCOL)GO TO 3	PMAT0160
2 CONTINUE	PMAT0170
WRITE(6,4)IP,JP,(P(K),K=1,KK)	PMAT0180
4 FORMAT(2I4,6(1PE16.8))	PMAT0190
GO TO 1	PMAT0200
3 WRITE(6,4)IP,JP,(P(K),K=1,KK)	PMAT0210
I=I+1	PMAT0220
J=1	PMAT0230
IF(I.LE.NROW)GO TO 1	PMAT0240
RETURN	PMAT0250
END	PMAT0260

APPENDIX B FLOW CHARTS



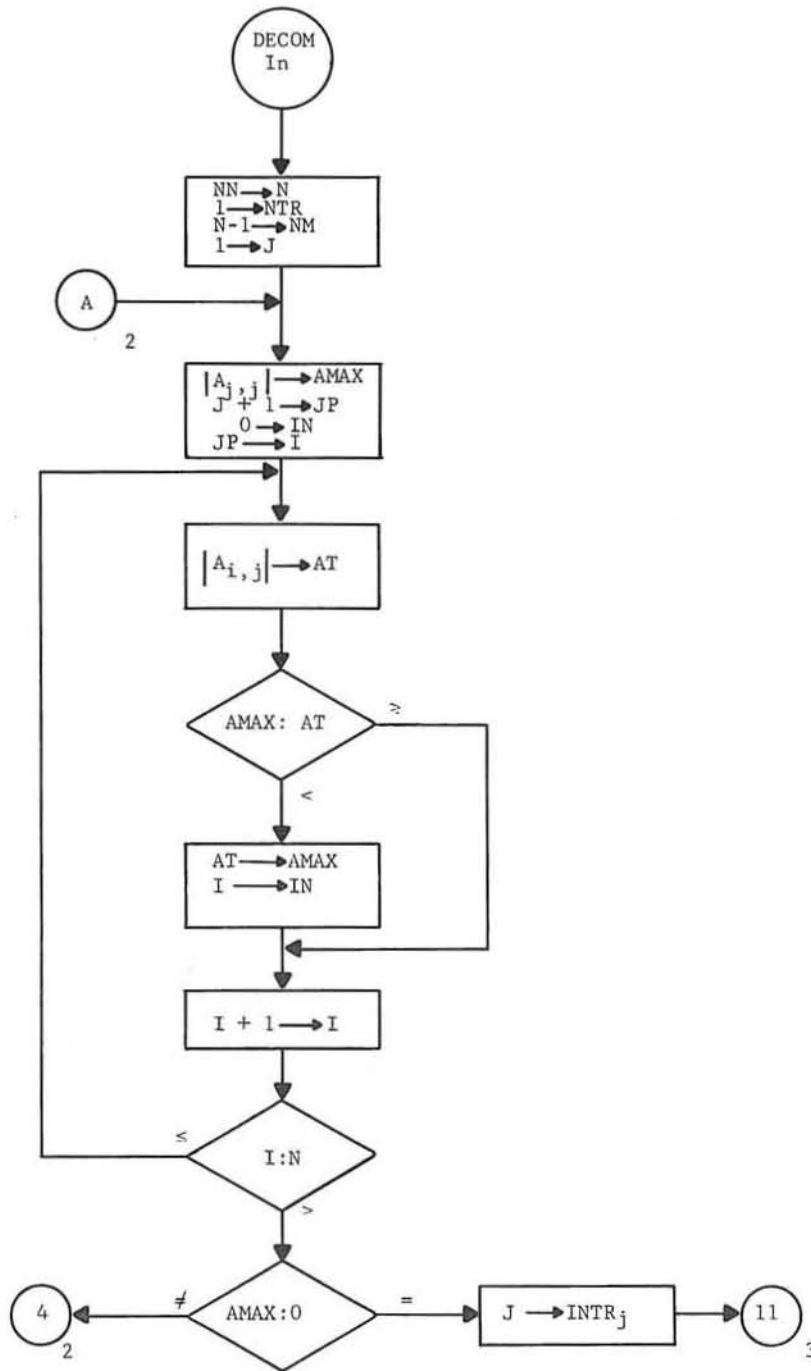
SIMEQ

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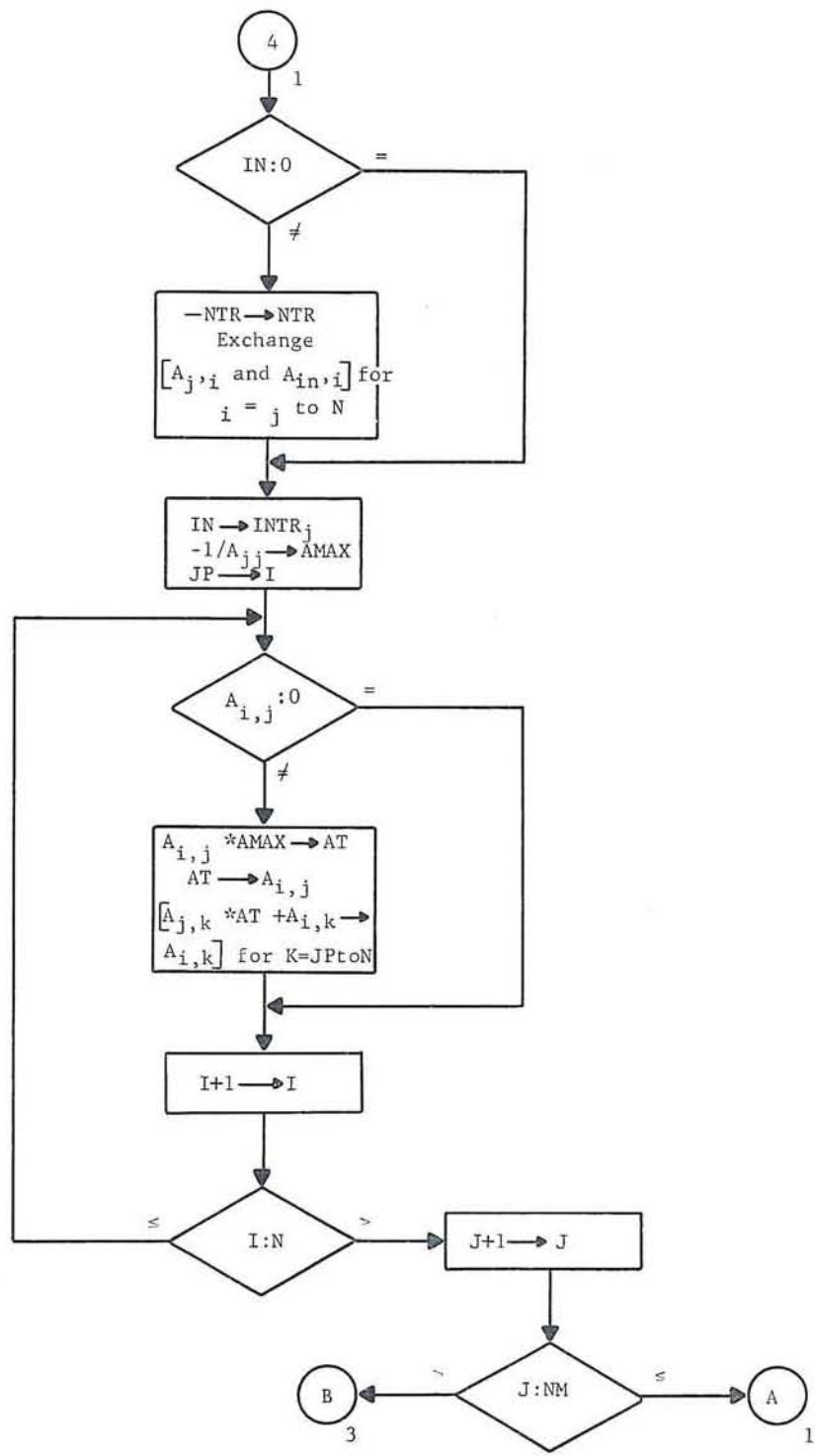
SIMEQ

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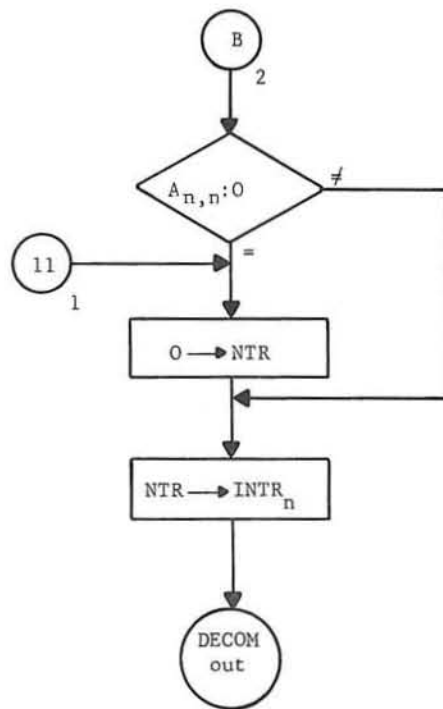
DECØM

①



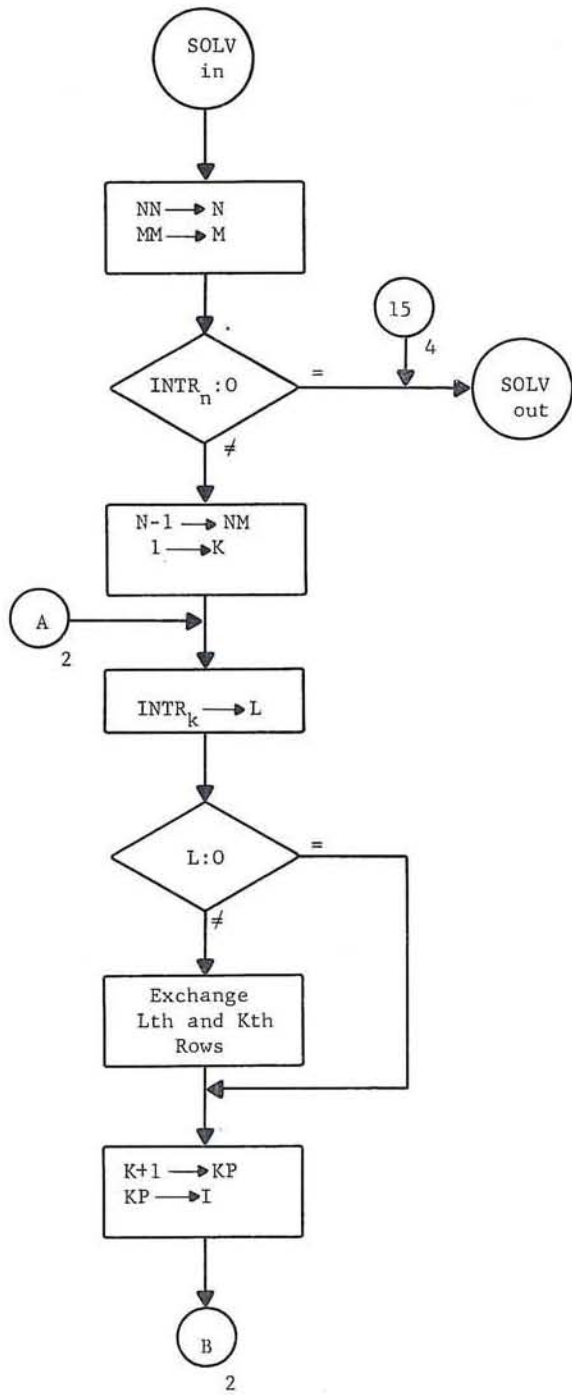
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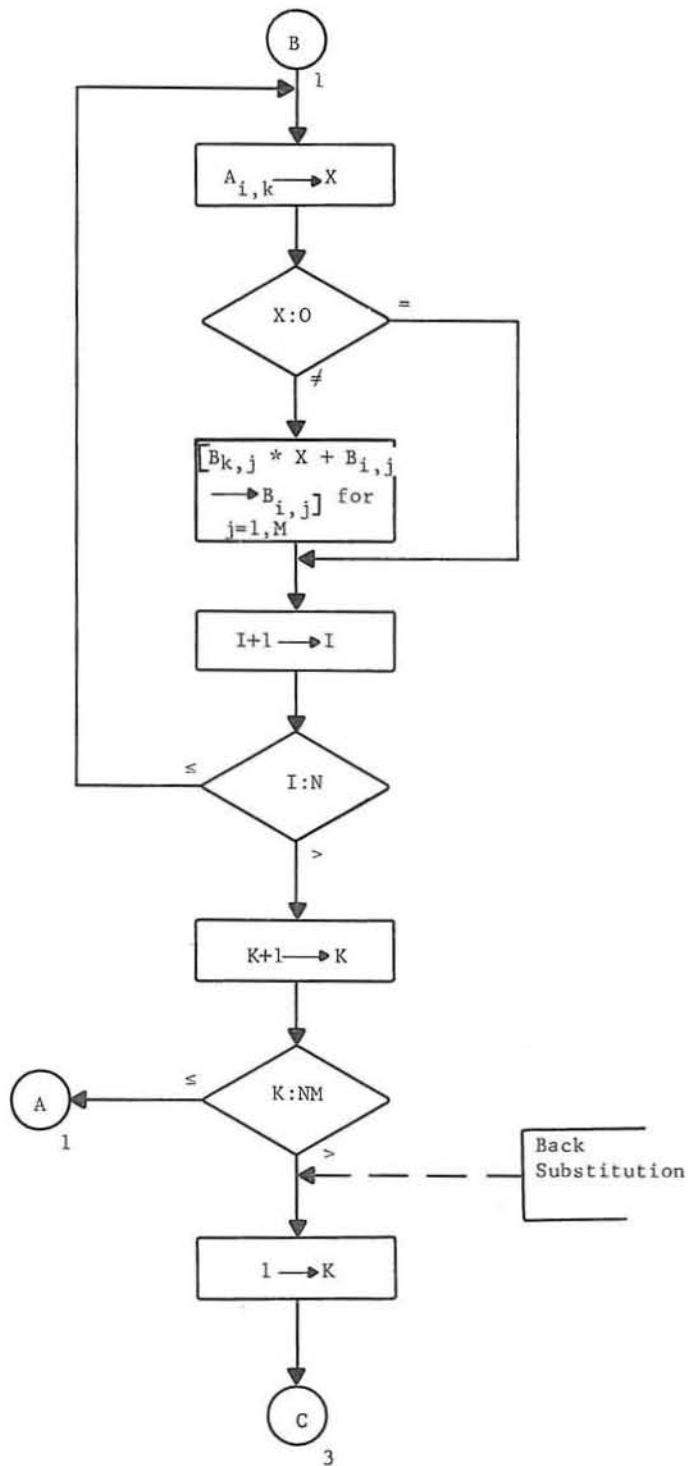
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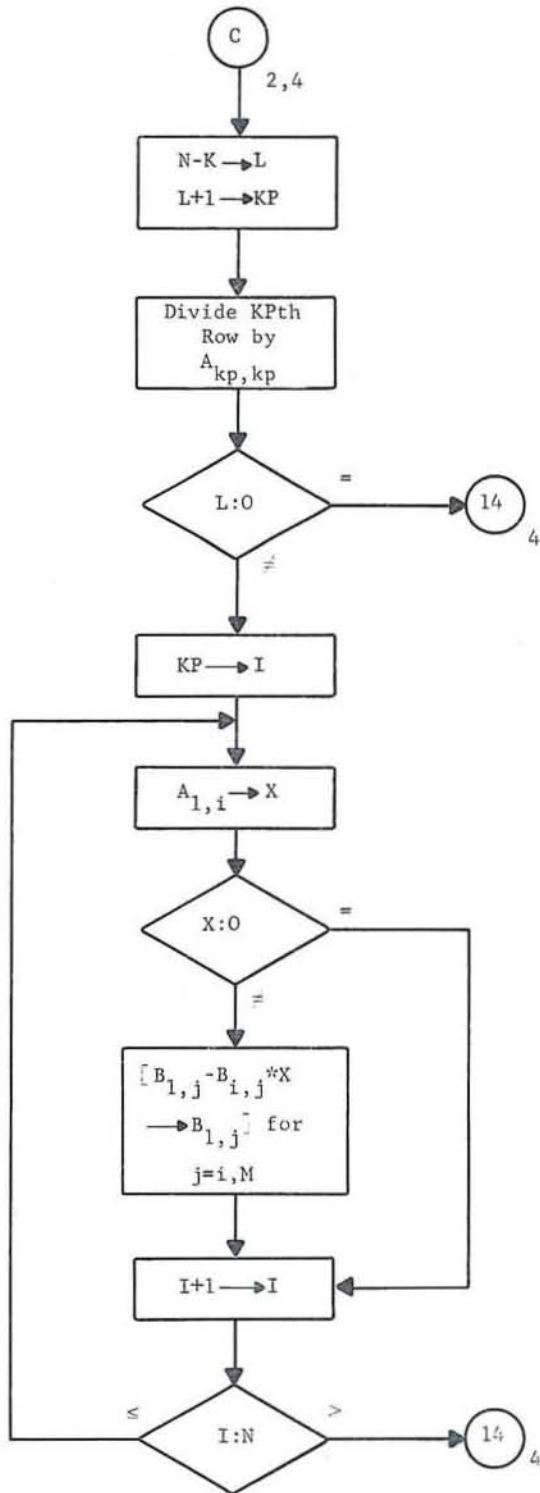
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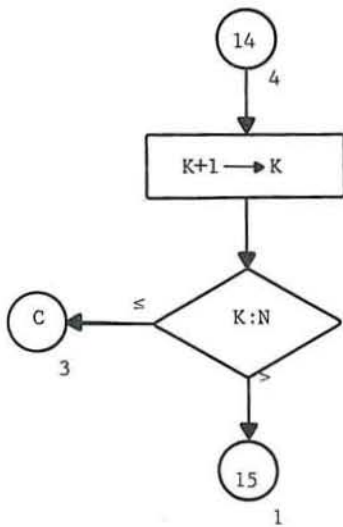
SØLV

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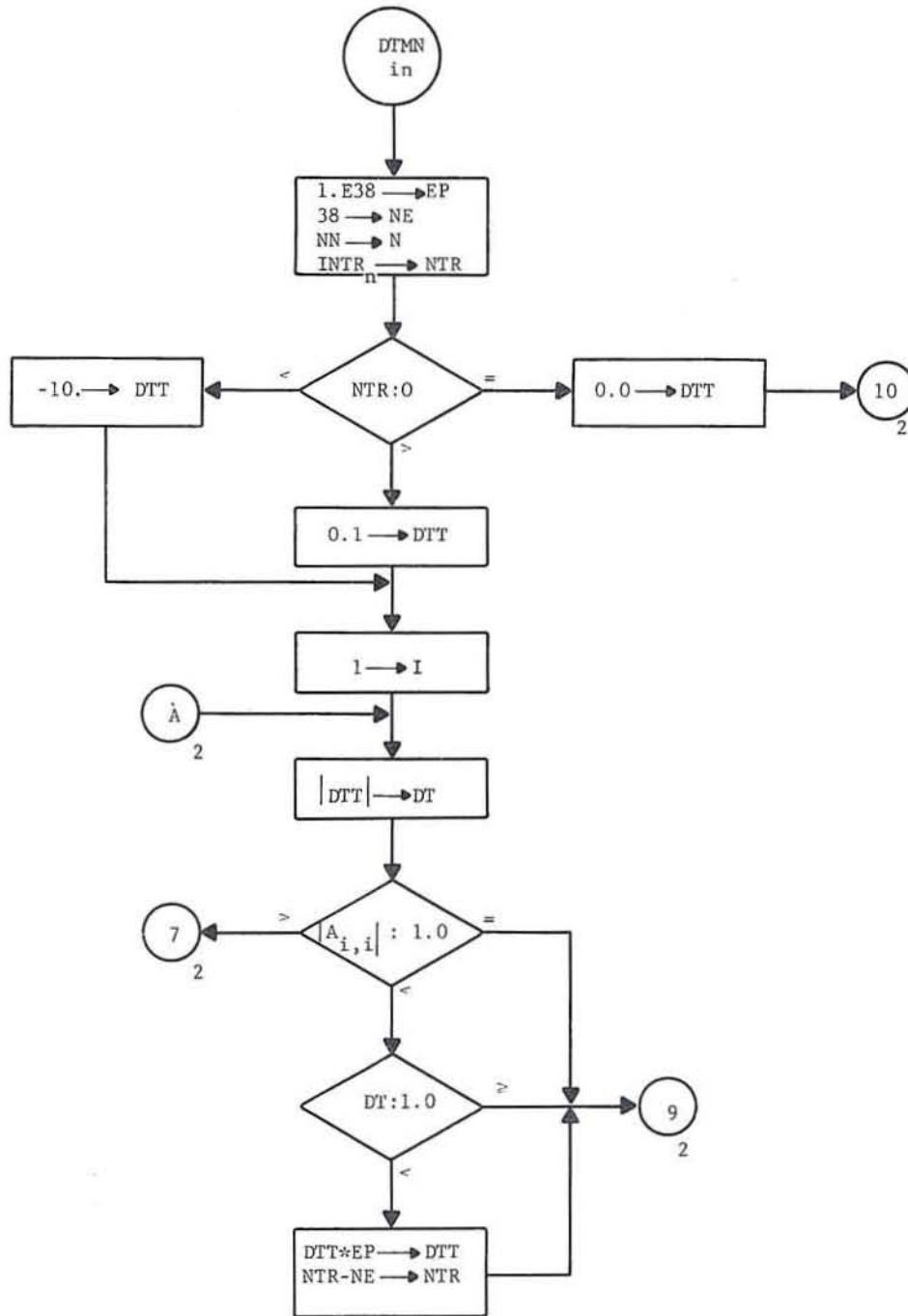
SOLV

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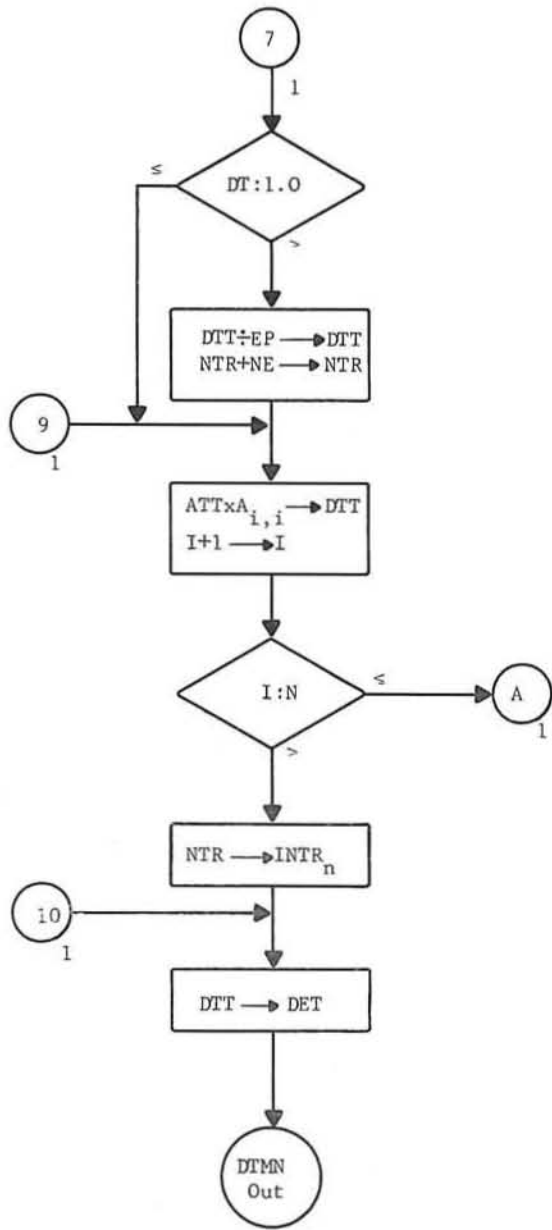
SØLV

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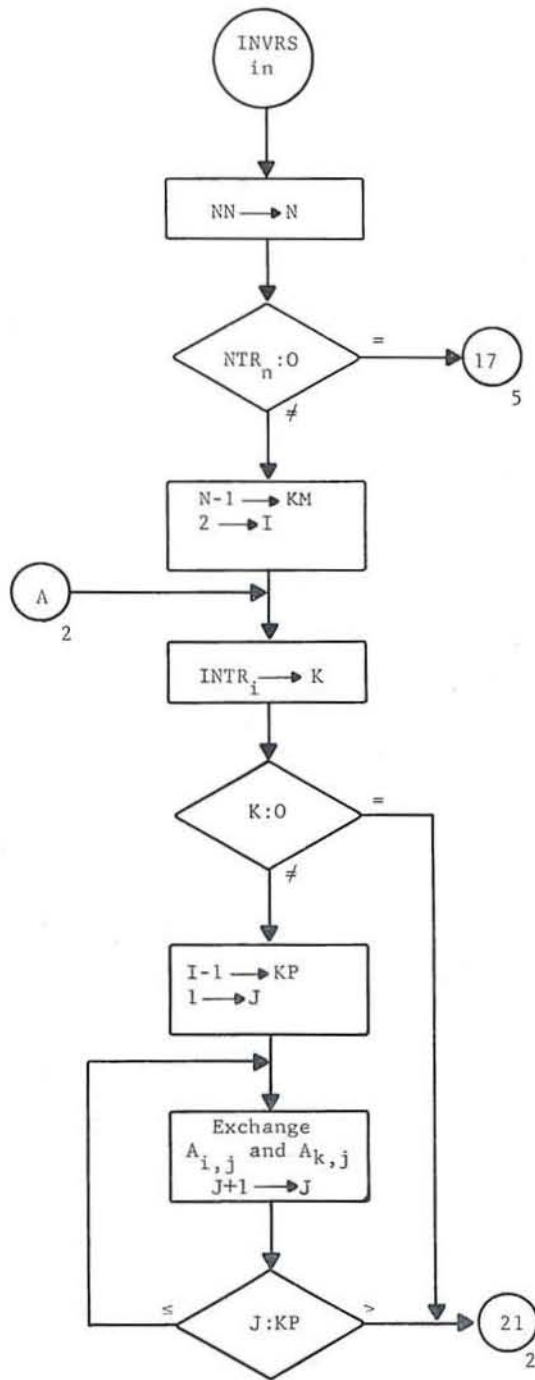
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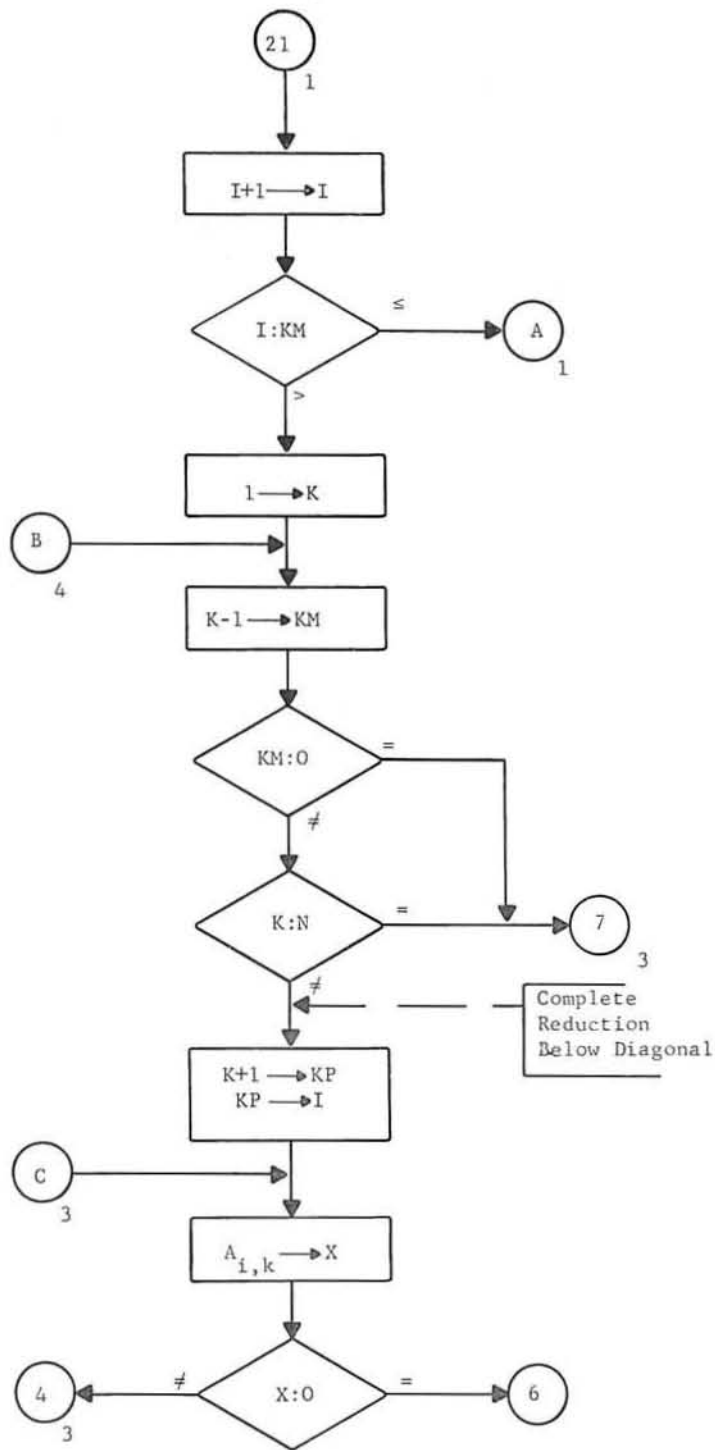
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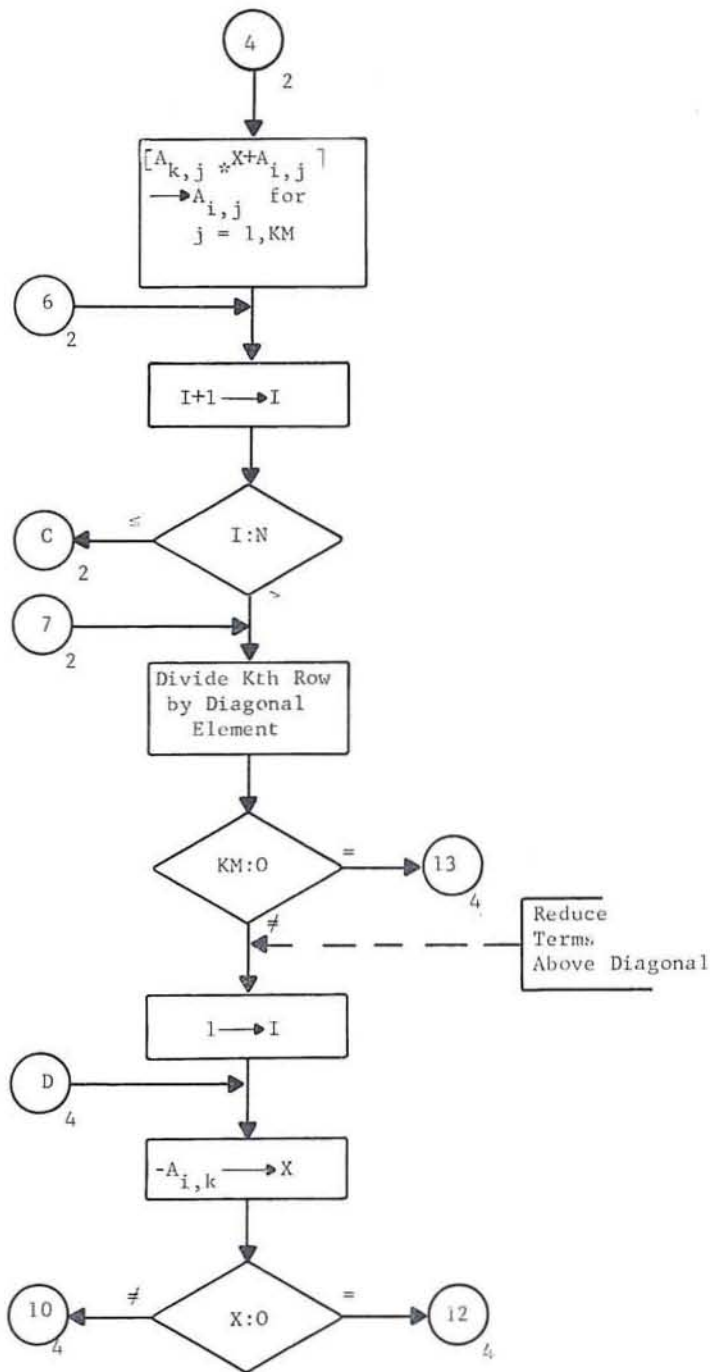
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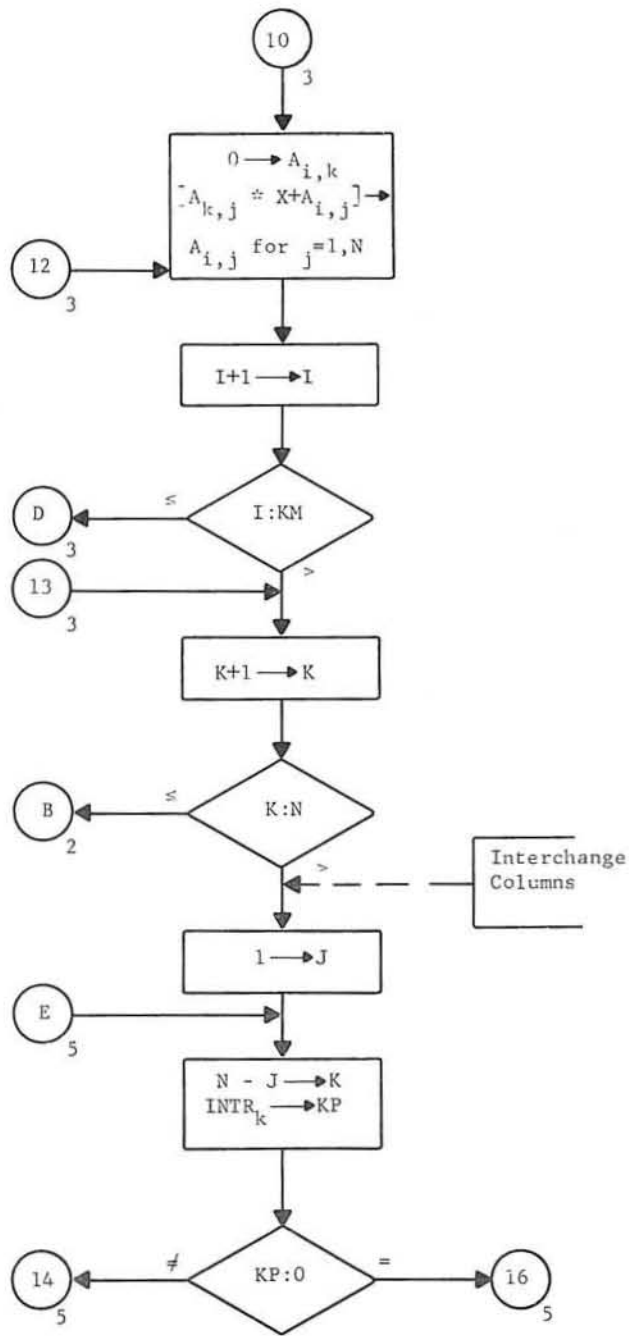
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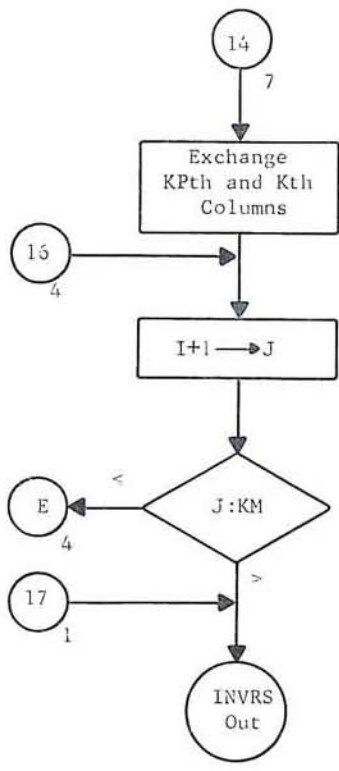
INVRS

3



INVR5

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INVRS

5

SIMEQ
INPUT CODING FORM

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- Notes:
1. Values not entered are set to zero
 2. Punch all data starting in column 2
 3. Discontinue punching after handwritten \$

SIMEQ
INPUT CODING FORM

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- Notes: 1. Values not entered are set to zero
2. Punch all data starting in column 2
3. Discontinue punching after handwritten \$

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- Notes:
1. Values not entered are set to zero
 2. Punch all data starting in column 2
 3. Discontinue punching after handwritten \$

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- Notes:
1. Values not entered are set to zero
 2. Punch all data starting in column 2
 3. Discontinue punching after handwritten \$

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- Notes:
1. Values not entered are set to zero
 2. Punch all data starting in column 2
 3. Discontinue punching after handwritten \$

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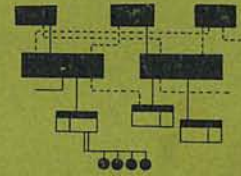
GENERAL  ELECTRIC

COMPUTER DEPARTMENT • PHOENIX, ARIZONA

GE-625 / 635 Math Routines

DIFFE

DIFFE



**GE-625/635
MATH ROUTINES
DIFFE**

**SIMULTANEOUS LINEAR
DIFFERENTIAL EQUATIONS**

**Program Number
CD600D8.001**


October 1965

**GENERAL  ELECTRIC
COMPUTER DEPARTMENT**

CREDITS

The source material used in this manual is taken from a document, published by General Electric, titled DIFFE--Computer Program for Solution of a System of N First-Order Ordinary (Linear or Nonlinear) Differential Equations, by R. G. Claussen. Permission to use the original document was given by D. L. Shell, Manager, Computer Applications and Processing, G-E's Telecommunications and Information Processing Department.

Comments on this publication may be addressed to Technical Publications, Computer Department, General Electric Company, P. O. Box 2961, Phoenix, Arizona, 85002.

GENERAL  ELECTRIC COMPUTER DEPARTMENT	GE-600 SERIES TECHNICAL INFORMATION BULLETIN	DATE March 1966
		NO. 600-86
SUBJECT: GE-625/635 Math Routines - DIFFE, Additions to Existing Manual		REF. CPB-1168

INSTRUCTIONS

Clip and add the following note to pages 18 and 20 of the GE-625/635 Math Routines - DIFFE, CPB-1168.

Page 18.

Special Use of NAMELIST Input

In this case, the first two lines of identification are retained from the previous case (page 16). The 60H on the third line of the form is changed to 59H to allow the input with the additional dollar sign to be placed within 72 columns (see NAMELIST in the GE-625/635 FORTRAN IV Reference Manual, CPB-1006.)

Page 20.

Special Use of NAMELIST Input

In this case, the first two lines of identification are retained from the previous case (page 16). The 60H on the third line of the form is changed to 59H to allow the input with the additional dollar sign to be placed within 72 columns (see NAMELIST in the GE-625/635 FORTRAN IV Reference Manual, CPB-1006.)

TIB DISPOSITION

The revised pages will appear in the next edition of GE-625/635 Math Routines-DIFFE, CPB-1168.

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1. INTRODUCTION

DIFFE is a program for the solution of a system of N first-order ordinary (linear or nonlinear) differential equations. Equations to be solved are written in the FORTRAN language, observing certain minor rules. Nth order equations are written as N first-order equations. Input data, such as initial conditions, error bounds, and values of the independent variable at which print-out is required are entered on a simple input sheet.

Some of the features of the program are: automatic restart when singularities are encountered in the dependent variable calculations, negative integration, relative error bounds, easily coded input sheets and a simple output format.

2. RESTART

A signal is set to tell the main program when a singularity occurs in the calculation of the dependent variables. Then, depending upon the direction of integration, new initial conditions are set up and integration is continued.

Suppose singularity at x_1 . The values of y (dependent variables) at x_1 are assumed to be the conditions at x_0 ($x_1 + E$)

$$E = (x_1 - x_0) (0.1) (ERI)$$

where ERI is the number of times singularity occurred at x_1 . The present limit on this number is 3.

The calculated values of the dependent variables (y) are compared with the predicted values (yp) and, if each agrees within EMAX, the calculated value is assumed correct.

If EMAX is positive: $|yp - y| < |EMAX|$ to pass.

If EMAX is negative: $|yp - y| < |EMAX \cdot y|$ to pass.

Note: When y goes to zero, care must be taken in using relative error bounds.

3. MATHEMATICAL METHOD

DIFFE is programmed using the Adams-Moulton method as modified by Shell. This is a polynomial predictor-corrector method in which the interval size is automatically controlled by desired accuracy.

Since the Adams-Moulton method requires several starting values, the integration is initiated by using a special start-up procedure to obtain the first set of derivatives. Then, calling the user's routine for derivative calculations, the program predicts and corrects a further point and checks the result against the given tolerance. If more accuracy is needed, the program reduces the interval size and tries again. If excess accuracy is found, the program increases the interval size. The calculation proceeds in this manner until the given final value of the independent variable is reached.

The Adams-Moulton method is discussed in "Advanced Calculus for Engineers" by F. B. Hildebrand, Prentice Hall, 1948.

4. EXPLANATION OF INPUT SHEETS

There are three input sheets; one describes the differential equations, and two are devoted to program control, covering initial conditions and constants, respectively.

In filling out the sheets, the independent variable is X and the dependent variable is Y. Therefore, all equations are to be in the $\frac{dy}{dx}$ format. For the following equation:

$$\frac{dx}{dt} + x = 0$$

simply substitute and get

$$\frac{dy}{dx} + y = 0$$

INPUT SHEET 1--FORTRAN DIFFERENTIAL EQUATIONS

The differential equations used in the program must be written in FORTRAN notation observing these rules:

1. Signs are denoted as follows:

plus	+
minus	-
multiplication	*
division	/
exponentiation	**
2. F is the value of the derivative.
3. Y is the dependent variable.

Thus,

$$F(1) = \frac{dy}{dx}$$

$$F(2) = \frac{d^2y}{dx^2}$$

$$F(N) = \frac{d^ny}{dx^n}$$

and

$$Y(1) = Y$$

$$Y(2) = \frac{dy}{dx}$$

$$Y(3) = \frac{d^2y}{dx^2}$$

$$Y(N) = \frac{d^{n-1}y}{dx^{n-1}}$$

As shown later in the example equation

$$\frac{d^2x}{dt^2} + \frac{dx}{dt} + x + x^2 + x^3 = \sin t$$

This may be rewritten in one of the following two ways:

$$\frac{d^2y}{dx} + \frac{dy}{dx} + y + y^2 + y^3 = \sin x$$

or

$$\frac{d^2y}{dx} = -\frac{dy}{dx} - y - y^2 - y^3 + \sin x$$

Then, using the FORTRAN notation, the above equation can be written as two first-order equations as follows:

$$F(1) = Y(2)$$

$$F(2) = -Y(2) - Y(1) - Y(1)**2 - Y(1)**3 + \text{SIN}(x)$$

INPUT SHEETS D1 AND D2

The input sheet formats are shown below.

Input Sheet D1

ORDER must be filled in and it signifies the highest order of the equation or the number of first-order equations. SIZMAX* and SIZMIN are optional. If they are not filled in, they are set to 10^{-3} and 10^{-10} , respectively. XO and as many YO's as necessary (depending on the size of ORDER) must be filled in. As many EMAX's as necessary must be filled in.

\$/NAME=60H	(Alphanumeric identification)	} Comma denotes separate card.
,		
ADDRES=60H	(More identification)	
,		
IDENT=60H	(Further identification)	

*If SIZMAX is negative, integration will be negative.

ORDER= , SIZMAX= , SIZMIN= ,
XO=
YO= , , , , , (as needed)
EMAX= , , , , , (as needed)

Input Sheet D2

The step size for printout may be selected in two ways, constant step or variable step. DELTA is the constant step size terminated at FINAL. If DELTA = 0, the values found in VAR are used. The last VAR terminates integration.

DELTA= , FINAL= ,
VAR= , , , , , (as needed)
A= , , , , , (optional constants for
the equations)
IOF= \$ (T if last case, F if more cases follow.)

Input Coding

After the input sheets are completed, the program is run as a FORTRAN compile and execute job. Of course, the binary deck from the equations can be retained for further use with new input sheets D1 and D2.

As an example, the FORTRAN coding for the previous example is shown:

```
SUBROUTINE DE (X, Y, F)
DIMENSION Y (25), F(25)
COMMON A(200)
F(1)=Y(2)
F(2)=-Y(2)-Y(1)-Y(1)**2-Y(1)**3+A(1)*SIN(X)
RETURN
END
```

In this example, the term A(1) is used because two cases are to be solved, the previous example and a similar equation without sin x. On the input sheets for one case A(1) is entered as 1, and for the other, as 0.

5. PRODUCTION DECK SETUP

The following deck setup is used for compiling and executing the DIFFE program:

```
$      IDENT
$      COMMENT
$$     OPTION  FORTRAN
$$     FORTRAN DECK , LSTOU
$      INCODE  IBMF
```

Binary Deck (main program, other subroutines)
DE Subroutine deck (input sheet 1)

```
$      EXECUTE
```

(input sheets D1, and D2)

```
$      ENDJOB
***EOF
```

The following deck setup is used for executing a previously compiled DE program:

```
$      IDENT
$      COMMENT
$      OPTION  FORTRAN
```

BINARY DECK (main program, other subroutines including DE)

```
$      EXECUTE
```

(input sheets D1, D2)

```
$      ENDJOB
***EOF
```

6. TEST CASE EXAMPLES

The following examples show that the same derivative (DE) subroutine can be used for several different equations:

$$\text{Eq. 1) } \frac{d^2x}{dt^2} + \frac{dx}{dt} + x + x^2 + x^3 = \sin(t)$$

$$\text{Eq. 2) } \frac{d^2x}{dt^2} + \frac{dx}{dt} + x + x^2 + x^3 = 0$$

Note that all terms in the equations above are alike except those to the right of the equals sign. The equation can, therefore, be determined by controlling A in the term A sin(t).

$$\frac{d^2x}{dt^2} + \frac{dx}{dt} + x + x^2 + x^3 = A \sin(t)$$

Thus, in equation 1) A = 1 and in equation 2) A = 0

Example (1)

Solve the differential equation

$$\frac{d^2x}{dt^2} + \frac{dx}{dt} + x + x^2 + x^3 = \sin t,$$

with the initial condition that at $t = 0$

$$x = 0 \text{ and } \frac{dx}{dt} = 0$$

The required values of the independent variables are:

VAR = 0.878, 1.216, 1.469, 1.700, 1.941, 2.262, 2.589, 2.911, 3.200, 3.438, 3.626,
3.795, 3.953, 4.105, 4.253, 4.397, 4.538, 4.678, 4.819, 5.106, 5.938, 6.220

Thus, for this example,

ORDER = 2

SIZMAX = 1/-3 (10⁻³)

SIZMIN = 1/-10 (10⁻¹⁰)

DELTA = 0

FINAL = 6.220

$$XO = 0$$

$$EMAX = 1/-7, 1/-7 \quad (10^{-7})$$

$$YO = 0, 0 \quad (x = 0, \frac{dx}{dt} = 0)$$

$$A = 1.0$$

Example (2)

Solve the differential equation

$$\frac{d^2x}{dt^2} + \frac{dx}{dt} + x + x^2 + x^3 = 0,$$

with the initial condition that at $t = 0$

$$x = 1 \text{ and } \frac{dx}{dt} = 0$$

The required values of the independent variable are:

$$\text{VAR} = 0.290, 0.418, 0.527, 0.629, 0.729, 0.829, 0.933, 1.043, 1.163, 1.297, 1.451, \\ 1.635, 1.875, 2.295, 2.643, 3.069, 3.741, 4.260, 4.812, 5.552, 6.797$$

Thus, for this example,

$$\text{ORDER} = 2$$

$$\text{SIZMAX} = 1/-3 \quad (10^{-3})$$

$$\text{SIZMIN} = 1/-10 \quad (10^{-10})$$

$$\text{DELTA} = 0$$

$$\text{FINAL} = 6.797$$

$$XO = 0$$

$$EMAX = 1/-7, 1/-7 \quad (10^{-7})$$

$$YO = 1.0, 0 \quad (x = 1, \frac{dx}{dt} = 0)$$

$$A = 0$$

SAMPLE INPUT FORMS

GENERAL ELECTRIC		FORTRAN CODING FORMS	
PROBLEM DIFFE INPUT (EQUATIONS)			
PROGRAMMER		DATE	PAGE OF
Statement No.	Continuation	FORTRAN STATEMENT	
1			
5		SUBROUTINE DE(X, Y, F)	
6		COMMON A	
7		DIMENSION Y(25), F(25)	
		F(1) = Y(2)	
		F(2) = -Y(2) - Y(1) - Y(1)**2 - Y(1)**3 + A(1)*SIN(X)	
		RETURN	
		END	

DIFFE INPUT (SHEET D1)

\$\$/NAME=60H DIFFE TEST CASE
,
ADDRES=60H USING THE TEST CASES FROM EVENDALE WRITEUP
,
IDENT=60H EXAMPLE 1
,
ORDER= 2, SIZMAX=1.E-3, SIZMIN=1.E-10,
XO= 0,
YO= 0, 0, _____, _____,
_____, _____, _____, _____,
_____, _____, _____, _____,
_____, _____, _____, _____,
EMAX= 2 * 1.E-7, _____, _____, _____,
_____, _____, _____, _____,
_____, _____, _____, _____,
_____, _____, _____, _____,

DIFFE INPUT (SHEET D2)

DELTA= _____, FINAL= _____,

VAR= .878 , 1.216 , 1.469 , 1.7 , 1.941 , 2.262 ,

<u>2.589</u>	<u>2.911</u>	<u>3.22</u>	<u>3.438</u>	<u>3.626</u>	<u>3.795</u>
<u>3.953</u>	<u>4.105</u>	<u>4.253</u>	<u>4.397</u>	<u>4.538</u>	<u>4.678</u>
<u>4.819</u>	<u>5.106</u>	<u>5.43</u>	<u>5.938</u>	<u>6.22</u>	

_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

A= 1.0 , _____ , _____ , _____ , _____ , _____ ,

_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

IOF= F \$

T if last case
 F is not last case

DIFFE INPUT (SHEET D1)

\$S/NAME=60H _____
,
ADDRESS=60H _____
,
#s/⁵⁹IDENT=60H EXAMPLE 1B _____
,
ORDER= 2 , SIZMAX= 1.E-3 , SIZMIN= 1.E-10 ,
XO= 0 ,
YO= 0 , 0 , _____ , _____ , _____ ,
_____, _____ , _____ , _____ , _____ ,
_____, _____ , _____ , _____ , _____ ,
_____, _____ , _____ , _____ , _____ ,
EMAX= 2 * 1.E-7 , _____ , _____ , _____ , _____ ,
_____, _____ , _____ , _____ , _____ ,
_____, _____ , _____ , _____ , _____ ,
_____, _____ , _____ , _____ , _____ ,

DIFFE INPUT (SHEET D1)

\$S/NAME=60H _____
,
ADDRESS=60H _____
,
#S/IDENT=⁵⁹~~60~~H EXAMPLE 2 _____
,
ORDER= 2 , SIZMAX= 1.E-3 , SIZMIN= 1.E-10 ,
XO= 0 ,
YO= 1.0 , 0 , _____ , _____ , _____ ,

EMAX= 1.E-7 , 1.E-7 , _____ , _____ , _____ ,

DIFFE INPUT (SHEET D2)

DELTA= _____, FINAL= _____,

VAR= .29, .418, .527, .629, .729, .829,
.933, 1.043, 1.163, 1.297, 1.451, 1.635,
1.875, 2.295, 2.643, 3.069, 3.741, 4.26,
4.812, 5.552, 6.797,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,

A= 0, _____, _____, _____, _____,

IOF= T \$

T if last case
F if not last case

LISTING OF INPUT CARDS

```

*DE          DE ROUTINE FOR DIFFEE TEST CASE          DE 0020
*          CD600,XX          DATE 05/06/65          DE 0030
          SUBROUTINE DE(X,Y,F)          DE 0040
          COMMON A(200)          DE 0050

          DIMENSION Y(25),F(25)          DE 0060
          F(1)=Y(2)          DE 0070
          F(2)=-Y(2)-Y(1)-Y(1)**2-Y(1)**3+A(1)*SIN(X)          DE 0080
          RETURN          DE 0090
          END          DE 0100

$          EXECUTE

$          INCODE IBMF

$$/NAME=60HDIFFE TEST CASE

/
ADDRESS=60HUSING THE TEST CASES FROM EVENDALE WRITE-UP
/
IDENT=60HEXAMPLE 1
/
ORDER=2,SIZMAX=1.E-3,SIZMIN=1.E-10,
XO=0,YO=0,0,EMAX=2*1.E-7,
VAR=.878,1.216,1.469,1.7,1.941,2.262,2.589,2.911,3.22,3.438,3.626,
3.795,3.953,4.105,4.253,4.397,4.538,4.678,4.819,5.106,5.43,5.938,6.22,
A=1.0,
IOF=F$
$$/IDENT=54HEXAMPLE 1B
/
ORDER=2,SIZMAX=1.E-3,SIZMIN=1.E-10,
XO=0,YO=0,0,EMAX=2*1.E-7,
DELTA=1.0,FINAL=25,
A=1,
IOF=F$
$$/IDENT=54HEXAMPLE 2
/
ORDER=2,SIZMAX=1.E-3,SIZMIN=1.E-10,
XO=0,YO=1.0,0,EMAX=1.E-7,1.E-7,
VAR=.29,.418,.527,.629,.729,.829,.933,1.043,1.163,1.297,1.451,1.635,
1.875,2.295,2.643,3.069,3.741,4.26,4.812,5.552,6.797,
A=0,
IOF=T$
$          ENDJOB
    
```


OUTPUT FOR SAMPLE CASES

SOLUTION OF A SYSTEM OF ORDINARY LINEAR OR
NON=LINEAR DIFFERENTIAL EQUATIONS

PAGE 1

DATE OF RUN 052365

DIFFE TEST CASE

USING THE TEST CASES FROM EVENDALE WRITE-UP

EXAMPLE 1

* * * * * INPUT DATA * * * * *

NUMBER OF EQUATIONS. 2
MAXIMUM STARTING INTERVAL SIZE (SIZMAX) 1.00000E-03
MINIMUM PERMITTED INTERVAL SIZE (SIZMIN) 1.00000E-10

INITIAL VALUE OF THE INDEPENDENT VARIABLE 0.
INITIAL CONDITIONS OF THE DEPENDENT VARIABLES

1) 0. 2) 0.

ERROR BOUNDS OF THE DEPENDENT VARIABLES

1) 1.00000E-07 2) 1.00000E-07

INTEGRATE FROM	0.	AT THESE VALUES
1) 8.78000E-01	2) 1.21600E 00	3) 1.46900E 00
4) 1.70000E 00	5) 1.94100E 00	6) 2.26200E 00
7) 2.58900E 00	8) 2.91100E 00	9) 3.22000E 00
10) 3.43800E 00	11) 3.62600E 00	12) 3.79500E 00
13) 3.95300E 00	14) 4.10500E 00	15) 4.25300E 00
16) 4.39700E 00	17) 4.53800E 00	18) 4.67800E 00
19) 4.81900E 00	20) 5.10500E 00	21) 5.43000E 00
22) 5.93800E 00	23) 6.22000E 00	

CONSTANTS USED IN THE DE SUBROUTINE EQUATIONS

1) 1.00000E 00

APPENDIX A PROGRAM LISTING

```

***EOF
$ IDENT AAV,GE,FORTRAN,DIFFE DIFF0000
$ OPTION FORTRAN,GO DIFF0010
$ FORTRAN LSTOU,DECK,STAB DIFF0020
$ INCODE IBMF DIFF0030
*DIFFE DIFFERENTIAL EQUATIONS SOLVER DIFF0040
* CD600D7.002 DATE 05/06/65 DIFF0050
COMMON A(200) DIFF0060
DIMENSION YO(25),EMAX(25),Y(25),VAR(300) DIFF0070
DIMENSION NAME(10),ADDRES(10),IDENT(10) DIFF0080
LOGICAL IOF DIFF0090
INTEGER HOURS,SECNDS,STIME,SSEC,STIMEP,SSECP,STIMEL,SSECL,STIMEN DIFF0100
INTEGER SSECN,ETIME,ESEC DIFF0110
NAMelist/S/NAME,ADDRES,IDENT,ORDER,EMAX,SIZMAX,SIZMIN,XO,YO,DELTA,DIFF0120
1FINAL,VAR,A,N,HO,HMIN,IOF DIFF0130
CALL EFMOUT DIFF0140
NER=3 DIFF0150
CALL CLOCK( DATE,HOURS,SECNDS) DIFF0160
STIME=HOURS DIFF0170
SSEC=SECNDS DIFF0180
IP=0 DIFF0190
CALL MAR(BITS) DIFF0200
SIZMAX=1.E-3 DIFF0210
SIZMIN=1.E-10 DIFF0220
1 NA=0 DIFF0230
NV=0 DIFF0240

```

CALL CLOCK(DATE,HOURS,SECNDS)	DIFF0250
STIMEP=HOURS	DIFF0260
SSECP=SECNDS	DIFF0270
STIMEL=HOURS	DIFF0280
SSECL=SECNDS	DIFF0290
DO 405 I=1,200	DIFF0300
405 A(I)=BITS	DIFF0310
DO 406 I=1,300	DIFF0320
406 VAR(I)=BITS	DIFF0330
DELTA=BITS	DIFF0340
IER=0	DIFF0350
I0F=.FALSE.	DIFF0360
READ(5,S)	DIFF0370
DO 407 I=1,200	DIFF0380
IF(A(I).EQ.BITS)GO TO 408	DIFF0390
407 CONTINUE	DIFF0400
408 NA=I-1	DIFF0410
IF(DELTA.EQ.BITS)GO TO 411	DIFF0420
420 IF(DELTA)412,411,412	DIFF0430
411 DELTA=0.0	DIFF0440
DO 409 I=1,300	DIFF0450
IF(VAR(I).EQ.BITS)GO TO 410	DIFF0460
409 CONTINUE	DIFF0470
410 NV=I-1	DIFF0480
IF(NV)2017,2017,2040	DIFF0490
2040 CONTINUE	DIFF0500
FINAL=VAR(NV)	DIFF0510
GO TO 2042	DIFF0520
412 IF(DELTA)2045,411,2046	DIFF0530
2045 IF(X0+DELTA-FINAL)2017,2017,2042	DIFF0540
2046 IF(X0+DELTA-FINAL)2042,2017,2017	DIFF0550
2042 N=ORDER	DIFF0560

```

NLL=ORDER/3.,+.9                                DIFF0570
IF(N.GT.10)GO TO 2017                            DIFF0580
HO=SIZMAX                                         DIFF0590
HMIN=SIZMIN                                       DIFF0600
IF(N.GT.6)GO TO 41                               DIFF0610
K=N                                                DIFF0620
GO TO 42                                          DIFF0630
41 K=6                                             DIFF0640
42 IP=IP+1                                        DIFF0650
WRITE(6,100)IP,DATE,NAME,ADDRES,IDENT           DIFF0660
100 FORMAT(1H1,14X,42HSOLUTION OF A SYSTEM OF ORDINARY LINEAR OR,8X, DIFF0670
A4HPAGE,I3/18X,33HNON-LINEAR DIFFERENTIAL EQUATIONS//2X,11HDATE OF DIFF0680
BRUN,3X,A6///8X,10A6//8X,10A6//8X,10A6///)      DIFF0690
WRITE(6,99)N,HO,HMIN,X0,(I,YO(I),I=1,N)        DIFF0700
99 FORMAT(1X,7(4H* ),12HINPUT DATA,7(4H *)//6X,19HNUMBER OF EQDIFF0710
1ATIONS,I8/6X,41HMAXIMUM STARTING INTERVAL SIZE (SIZMAX)1PE17.5/6DIFF0720
2X,41HMINIMUM PERMITTED INTERVAL SIZE (SIZMIN)1PE17.5//42H INITIALDIFF0730
3 VALUE OF THE INDEPENDENT VARIABLE,1PE17.5/6X,45HINITIAL CONDITIONDIFF0740
4S OF THE DEPENDENT VARIABLES//(1X,I7,1H)1PE15.5,I7,1H)1PE15.5,I7,1DIFF0750
5H)1PE15.5))                                     DIFF0760
WRITE(6,98)(I,EMAX(I),I=1,N)                   DIFF0770
98 FORMAT(1H0/7X,39HERROR BOUNDS OF THE DEPENDENT VARIABLES//(1X,I7,1DIFF0780
1H)1PE15.5,I7,1H)1PE15.5,I7,1H)1PE15.5))      DIFF0790
NLA=0                                             DIFF0800
NLV=0                                             DIFF0810
IF(NV)2017,2000,2001                            DIFF0820
2001 VN=NV                                        DIFF0830
VLN=VN/3.,+.9                                    DIFF0840
NLV=VLN                                           DIFF0850
IF(NLV.GT.16)GO TO 2003                          DIFF0860
WRITE(6,96)X0,(I,VAR(I),I=1,NV)                DIFF0870
96 FORMAT(1H0/7X,15HINTEGRATE FROM,1PE19.5,7X,15HAT THESE VALUES/(1XDIFF0880
A,I7,1H)1PE15.5,I7,1H)1PE15.5,I7,1H)1PE15.5)) DIFF0890

```

NPV=20-NLV	DIFF0900
GO TO 2007	DIFF0910
2003 WRITE(6,96)X0,(I,VAR(I),I=1,48)	DIFF0920
IF(NV.GT.201)GO TO 2005	DIFF0930
IP=IP+1	DIFF0940
WRITE(6,961)IP,(I,VAR(I),I=49,NV)	DIFF0950
961 FORMAT(1H1,58X,4HPAGE,I7/9X,37HINTEGRATION (INDEPENDENT) VARIABLDIFF0960	
1ES//(1X,I7,1H)1PE15.5,I7,1H)1PE15.5,I7,1H)1PE15.5))	DIFF0970
NPV=67-NLV	DIFF0980
GO TO 2007	DIFF0990
2005 IP=IP+1	DIFF1000
WRITE(6,961)IP,(I,VAR(I),I=49,201)	DIFF1010
IF(NV.GT.300)GO TO 2017	DIFF1020
IP=IP+1	DIFF1030
WRITE(6,951)IP,(I,VAR(I),I=202,NV)	DIFF1040
NPV=118-NLV	DIFF1050
GO TO 2007	DIFF1060
2000 WRITE(6,97)X0,FINAL,DELTA	DIFF1070
97 FORMAT(1H0/7X,15HINTEGRATE FROM1PE16.5,5H TO1PE19.5/14X,11HIN SDIFF1080	
1TEPS OF1PE19.5)	DIFF1090
NPV=16	DIFF1100
2007 IF(NA)2008,2009,2008	DIFF1110
2008 AN=NA	DIFF1120
ALN=AN/3,+.9	DIFF1130
NA=AN	DIFF1140
IF(NPV.GT.16)GO TO 2011	DIFF1150
IF(NLA.GT.12)GO TO 2013	DIFF1160
WRITE(6,95)(I,A(I),I=1,NA)	DIFF1170
95 FORMAT(1H0/12X,49HCONSTANTS USED IN THE DE SUBROUTINE EQUATIONDIFF1180	
1S//(1X,I7,1H)1PE15.5,I7,1H)1PE15.5,I7,1H)1PE15.5))	DIFF1190
GO TO 2021	DIFF1200
2013 WRITE(6,95)(I,A(I),I=1,36)	DIFF1210

IF(NA.GT.189)GO TO 2015	DIFF1220
IP=IP+1	DIFF1230
WRITE(6,951)IP,(I,A(I),I=37,NA)	DIFF1240
951 FORMAT(1H1,11X,49HCONSTANTS USED IN THE DE SUBROUTINE EQUATIONDIFF1250	
1S//(1X,I7,1H)1PE15.5,I7,1H)1PE15.5,I7,1H)1PE15.5))	DIFF1260
GO TO 2021	DIFF1270
2015 IP=IP+1	DIFF1280
WRITE(6,951)IP,(I,A(I),I=37,189)	DIFF1290
IF(NA.GT.200)GO TO 2017	DIFF1300
IP=IP+1	DIFF1310
WRITE(6,951)IP,(I,A(I),I=190,NA)	DIFF1320
GO TO 2021	DIFF1330
2011 IF(NA.GT.153)GO TO 2019	DIFF1340
IP=IP+1	DIFF1350
WRITE(6,951)IP,(I,A(I),I=1,NA)	DIFF1360
GO TO 2021	DIFF1370
2019 IP=IP+1	DIFF1380
WRITE(6,951)IP,(I,A(I),I=1,153)	DIFF1390
IF(NA.GT.200)GO TO 2017	DIFF1400
IP=IP+1	DIFF1410
WRITE(6,951)IP,(I,A(I),I=154,NA)	DIFF1420
GO TO 2021	DIFF1430
2009 NPA=0	DIFF1440
2021 IF(NLA+NLV-5)2022,2022,2023	DIFF1450
2022 WRITE(6,101)	DIFF1460
101 FORMAT(1H0//1X,24(3H*)//13X,9HVARIABLES//2X,11HINDEPENDENT9X,9HDDIFF1470	
1EPENDENT//)	DIFF1480
NCT=45	DIFF1490
GO TO 2024	DIFF1500
2023 IP=IP+1	DIFF1510
WRITE(6,1010)IP	DIFF1520
1010 FORMAT(1H164X,4HPAGEI3/13X,9HVARIABLES//2X,11HINDEPENDENT9X,9HDEPEDIFF1530	
1NDENT//)	DIFF1540

NCT=5	DIFF1550
2024 IX=1	DIFF1560
IF (DELTA)5,6,5	DIFF1570
5 XF=X0+DELTA	DIFF1580
GO TO 9	DIFF1590
6 L=1	DIFF1600
XF=VAR(L)	DIFF1610
9 WRITE(6,102)X0,(I,Y0(I),I=1,N)	DIFF1620
102 FORMAT(1PE13.4,2X,3(I4,1H)1PE13.5)/(15X,I4,1H)1PE13.5,I4,1H)1PE13.5,I4,1H)1PE13.5))	DIFF1630
10 IERR=0	DIFF1650
CALL AMSINT(IX,XF,Y,EMAX,N,H0,X0,Y0,HMIN,X,IERR)	DIFF1660
IF(IERR)2060,2070,2060	DIFF1670
2060 IER=IER+1	DIFF1680
IF(IER-1)2062,2061,2062	DIFF1690
2061 XFP=XF	DIFF1700
IER=1	DIFF1710
GO TO 2064	DIFF1720
2062 IF(XFP-XF)2061,2063,2061	DIFF1730
2063 IF(IER-NER)2064,2064,301	DIFF1740
301 WRITE(6,105)	DIFF1750
105 FORMAT(1H0//12(6H *)/6X,55HERROR FOUND IN THIS CASE -- WILL	DIFF1760
IPROCEED TO NEXT CASE/12(6H *)	DIFF1770
GO TO 80	DIFF1780
2064 DO 2065 J=1,N	DIFF1790
2065 YO(J)=Y(J)	DIFF1800
ERI=IER	DIFF1810
X0=X+(XF-X)*0.1*ERI	DIFF1820
IX=1	DIFF1830
GO TO 10	DIFF1840
2070 CONTINUE	DIFF1850
WRITE(6,102)XF,(I,Y(I),I=1,N)	DIFF1860

NCT=NCT+NULL	DIFF1870
IF(NCT.LT.50)GO TO 61	DIFF1880
IP=IP+1	DIFF1890
WRITE(6,1010)IP	DIFF1900
NCT=5	DIFF1910
61 CONTINUE	DIFF1920
30 IF(HO)2051,2017,2050	DIFF1930
2050 IF(FINAL-XF)12,12,11	DIFF1940
2051 IF(FINAL-XF)11,12,12	DIFF1950
11 IF(DELTA)15,16,15	DIFF1960
15 XF=XF+DELTA	DIFF1970
IX=2	DIFF1980
GO TO 10	DIFF1990
16 L=L+1	DIFF2000
XF=VAR(L)	DIFF2010
IX=2	DIFF2020
GO TO 10	DIFF2030
12 CONTINUE	DIFF2040
80 CALL CLOCK(DATE,HOURS,SECNDS)	DIFF2050
STIMEN=HOURS	DIFF2060
SSECN=SECNDS	DIFF2070
ETIME=STIMEN-STIMEP	DIFF2080
ESEC=SSECN-SSECP	DIFF2090
IP=IP+1	DIFF2100
ITIME=ESEC	DIFF2110
WRITE(6,103)IP,ETIME,ITIME	DIFF2120
103 FORMAT(1H163X,4HPAGEI4/6X,44HALL DEPENDENT VARIABLES HAVE BEEN CALDIFF2130	
1CULATED//6X,33HFOR THE PREVIOUS INPUT QUANTITIES////14X,19HELAPSEDDIFF2140	
2 TIME OF RUNI10,12H HOURS ***I6,12H SECONDS)	DIFF2150
IF(I0F)GO TO 300	DIFF2160
GO TO 1	DIFF2170
2017 WRITE(6,955)NA,IV,N,DELTA,HO	DIFF2180

```

955 FORMAT(1H15X,34HERROR IN NUMBER OF INPUT VARIABLES/6X,3HNA=I7/6X,3DIFF2190
      1HNV=I7/6X,2HN=I8/6X,6HDELTA=1PE12.5/6X,3HHO=1PE15.5)          DIFF2200
300 IETIME=STIMEN-STIME                                               DIFF2210
      IESEC=SSECN-SSEC                                               DIFF2220
      ITIME=IESEC                                                    DIFF2230
      WRITE(6,104)IETIME,ITIME                                       DIFF2240
104 FORMAT(1H0//8X,25HTOTAL ELAPSED TIME OF RUN,I10,12H  HOURS  *** ,I6DIFF2250
      A,12H  SECONDS  )                                             DIFF2260
      STOP                                                            DIFF2270
      END                                                            DIFF2280
$      FORTRAN LSTOU,DECK,STAB                                       AMSN0000
$      INCODE  IBMF                                                 AMSN0010
*AMSINT                      DIFFERENTIAL EQUATION SUBROUTINE     AMSN0020
*                      CD600D7.002      DATE 05/06/65             AMSN0030
*      SOLVES A SET OF N SIMULTANEOUS FIRST ORDER DIFFERENTIAL EQUATIONSAMSN0040
*      USING THE GENERALIZED ADAMS-MOULTON METHOD                   AMSN0050
      SUBROUTINE AMSINT(IX,XF,Y,EMAX,N,H1,X0,Y0,HF,X,IERR)          AMSN0060
      DIMENSION Y(25),EMAX(25),Y0(25),YP(25),Y1(25),Y2(25)        AMSN0070
      DIMENSION F(25,6),DYP(25),DYC(25),E(25),P(6,27),C(5,9)      AMSN0080
      DATA P/16128.,22808.,8218.,1645.,107.,.0203,3840.,5512.,2135., AMSN0090
      A570.,107.,.0277,1152.,1675.,694.,278.,107.,.0339,768.,1163., AMSN0100
      B648.,278.,25.,.0335,192.,297.,187.,107.,25.,.043,96.,151.,106., AMSN0110
      C91.,40.,.0502,360.,589.,625.,455.,59.,.0497,96.,161.,206.,200., AMSN0120
      D59.,.0597,126.,215.,322.,469.,236.,.0663,2016.,3880.,2366.,539., AMSN0130
      E37.,.0358,480.,952.,625.,190.,37.,.0477,144.,293.,206.,94.,37., AMSN0140
      F.0573,96.,211.,200.,94.,9.,.0563,24.,55.,59.,37.,9.,.0704,30., AMSN0150
      G71.,85.,80.,36.,.0804,90.,229.,415.,320.,44.,.0792,6.,16.,35., AMSN0160
      H36.,11.,.0924,126.,347.,889.,1372.,704.,.1008,504.,1648.,1526., AMSN0170
      J413.,31.,.0588,120.,416.,415.,150.,31.,.0756,36.,131.,140.,76., AMSN0180
      K31.,.0882,6.,25.,36.,19.,2.,.0861,6.,27.,44.,31.,8.,.1033,30., AMSN0190
      L143.,260.,275.,128.,.1148,45.,242.,665.,550.,82.,.1127,6.,35., AMSN0200
      M116.,128.,41.,.1268,63.,388.,1505.,2492.,1312.,.1353/      AMSN0210
      DATA C/2016.,856.,1246.,91.,5.,96.,40.,61.,6.,1.,144.,59.,94., AMSN0220

```

A14.,5.,96.,37.,72.,14.,1.,24.,9.,19.,5.,1.,30.,11.,25.,10.,4.,	AMSN0230
B90.,31.,95.,40.,4.,6.,2.,7.,4.,1.,126.,41.,161.,140.,64./	AMSN0240
GO TO (1,3),IX	AMSN0250
* COMPUTE A STARTING H	AMSN0260
1 ASSIGN 12 TO ICHOCE	AMSN0270
H=32.	AMSN0280
10 H=H/2.	AMSN0290
IF(ABS(H1)-H)10,11,11	AMSN0300
11 H=H*ABS(H1)/H1	AMSN0310
* GO THROUGH INITIAL EXTRAPOLATION	AMSN0320
12 CALL DE(X0,Y0(1),F(1,2))	AMSN0330
DO 101 I=1,N	AMSN0340
101 Y1(I)=Y0(I)+H*F(I,2)/4.	AMSN0350
X=X0+H/4.	AMSN0360
CALL DE(X,Y1(1),F(1,3))	AMSN0370
DO 102 I=1,N	AMSN0380
102 Y2(I)=Y1(I)+H*(3.*F(I,3)-F(I,2))/8.	AMSN0390
X=X+H/4.	AMSN0400
CALL DE(X,Y2(1),F(1,4))	AMSN0410
DO 103 I=1,N	AMSN0420
103 YP(I)=Y2(I)+H*(19.*F(I,4)-20.*F(I,3)+7.*F(I,2))/12.	AMSN0430
1031 X=X+H/2.	AMSN0440
* PERFORM INITIAL CORRECTION AND TEST	AMSN0450
CALL DE(X,YP(1),F(1,5))	AMSN0460
ASSIGN 107 TO ITEST	AMSN0470
DO 104 I=1,N	AMSN0480
Y(I)=Y0(I)+H*(37.*F(I,2)+72.*F(I,3)-14.*F(I,4)+F(I,5))/384.	AMSN0490
IF(EMAX(I))1039,1040,1040	AMSN0500
1039 IF(ABS(Y1(I)-Y(I))-ABS(EMAX(I)*Y(I)))104,104,1041	AMSN0510
1040 IF(ABS(Y1(I)-Y(I))-EMAX(I))104,104,1041	AMSN0520
1041 ASSIGN 1031 TO ITEST	AMSN0530
104 Y1(I)=Y(I)	AMSN0540
X=X0+H/4.	AMSN0550

CALL DE(X,Y1(1),F(1,3))	AMSN0560
DO 105 I=1,N	AMSN0570
Y(I)=Y1(I)+H*(-5.*F(I,2)+56.*F(I,3)+46.*F(I,4)-F(I,5))/384.	AMSN0580
IF(EMAX(I))1049,1050,1050	AMSN0590
1049 IF(ABS(Y2(I)-Y(I))-ABS(EMAX(I)*Y(I)))105,105,1051	AMSN0600
1050 IF(ABS(Y2(I)-Y(I))-EMAX(I))105,105,1051	AMSN0610
1051 ASSIGN 1031 TO ITEST	AMSN0620
105 Y2(I)=Y(I)	AMSN0630
X=X+H/4.	AMSN0640
CALL DE(X,Y2(1),F(1,4))	AMSN0650
DO 106 I=1,N	AMSN0660
Y(I)=Y2(I)+H*(F(I,2)-4.*F(I,3)+7.*F(I,4)+2.*F(I,5))/12.	AMSN0670
IF(EMAX(I))1059,1060,1060	AMSN0680
1059 IF(ABS(YP(I)-Y(I))-ABS(EMAX(I)*Y(I)))106,106,1061	AMSN0690
1060 IF(ABS(YP(I)-Y(I))-EMAX(I))106,106,1061	AMSN0700
1061 ASSIGN 1031 TO ITEST	AMSN0710
106 YP(I)=Y(I)	AMSN0720
GO TO ITEST,(1031,107)	AMSN0730
107 X=X+H/2.	AMSN0740
IT1=-1	AMSN0750
IT2=-1	AMSN0760
IT3=0	AMSN0770
20 CALL DE(X,YP(1),F(1,5))	AMSN0780
200 ITC=3*IT1+IT2	AMSN0790
ITP=-3*ITC-IT3+14	AMSN0800
ITC=5-ITC	AMSN0810
DO 201 I=1,N	AMSN0820
DYP(I)=(P(2,ITP)*F(I,5)-P(3,ITP)*F(I,4)+P(4,ITP)*F(I,3)-P(5,ITP)*	AMSN0830
F(I,2))*H/P(1,ITP)	AMSN0840
201 Y1(I)=YP(I)+DYP(I)	AMSN0850
X=X+H	AMSN0860
CALL DE(X,Y1(1),F(1,6))	AMSN0870
DO 202 J=1,N	AMSN0880

DYC(J)=(C(2,ITC)*F(J,6)+C(3,ITC)*F(J,5)-C(4,ITC)*F(J,4)+C(5,ITC)*	AMSN0890
1F(J,3))*H/C(1,ITC)	AMSN0900
E(J)=P(6,ITP)*(DYC(J)-DYP(J))	AMSN0910
IF(EMAX(J)-ABS(E(J)))210,202,202	AMSN0920
202 Y(J)=DYC(J)-E(J)+YP(J)	AMSN0930
ASSIGN 204 TO LOW	AMSN0940
DO 203 I=1,N	AMSN0950
Y2(I)=YP(I)	AMSN0960
YP(I)=Y(I)	AMSN0970
F(I,1)=F(I,2)	AMSN0980
F(I,2)=F(I,3)	AMSN0990
F(I,3)=F(I,4)	AMSN1000
F(I,4)=F(I,5)	AMSN1010
F(I,5)=F(I,6)	AMSN1020
IF(EMAX(I)/40.-ABS(E(I)))2031,2031,203	AMSN1030
2031 ASSIGN 205 TO LOW	AMSN1040
203 CONTINUE	AMSN1050
ITT=1	AMSN1060
IT0=0	AMSN1070
GO TO LOW,(204,205)	AMSN1080
204 IT0=-1	AMSN1090
H=H*2.	AMSN1100
205 IT4=IT3	AMSN1110
IT3=IT2	AMSN1120
IT2=IT1	AMSN1130
IT1=IT0	AMSN1140
ASSIGN 211 TO ICH0CE	AMSN1150
2 IF((X-XF)/H)20,206,250	AMSN1160
206 RETURN	AMSN1170
3 IF((X-XF)/H)20,30,250	AMSN1180
30 DO 31 I=1,N	AMSN1190
31 Y(I)=YP(I)	AMSN1200
GO TO 206	AMSN1210

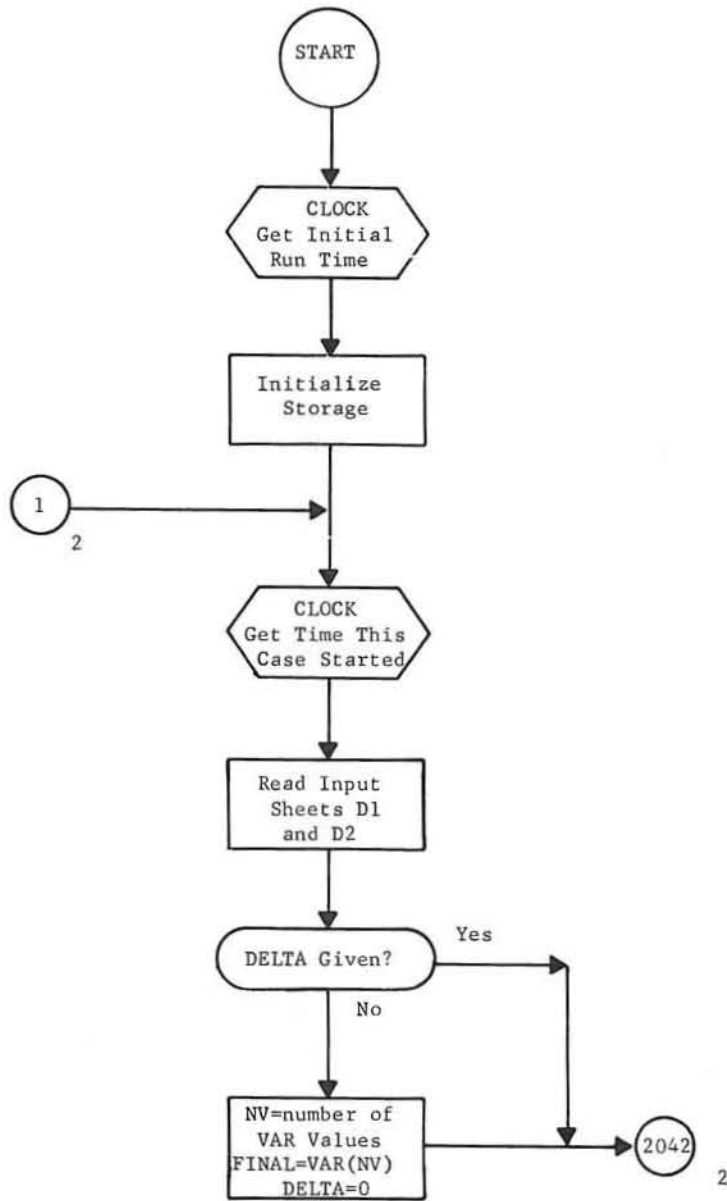
* REDUCE INTERVAL SIZE AND RECALCULATE	AMSN1220
210 H=H/2.	AMSN1230
IF(ABS(HF)-ABS(H))2100,2100,220	AMSN1240
2100 GO TO ICHOCE,(12,211)	AMSN1250
211 IF(IT1)212,212,213	AMSN1260
212 IT1=IT1+1	AMSN1270
X=X-2.*H	AMSN1280
GO TO 200	AMSN1290
213 IF(ITT)220,2131,2131	AMSN1300
2131 IF(IT2)214,214,220	AMSN1310
214 IT1=IT2+1	AMSN1320
IT2=IT3	AMSN1330
IT3=IT4	AMSN1340
H=2.*H	AMSN1350
X=X-3.*H	AMSN1360
DO 215 I=1,N	AMSN1370
YP(I)=Y2(I)	AMSN1380
F(I,5)=F(I,4)	AMSN1390
F(I,4)=F(I,3)	AMSN1400
F(I,3)=F(I,2)	AMSN1410
215 F(I,2)=F(I,1)	AMSN1420
ITT=-1	AMSN1430
GO TO 200	AMSN1440
* TAKE CARE OF SINGULARITY OUTPUT	AMSN1450
220 CALL SING(X,Y,N,J)	AMSN1460
IERR=J	AMSN1470
GO TO 206	AMSN1480
* COMPUTE SPECIAL VALUES OF Y	AMSN1490
250 IF(IT1)2503,2501,2502	AMSN1500
2501 HI=H	AMSN1510
GO TO 251	AMSN1520
2502 HI=2.*H	AMSN1530
GO TO 251	AMSN1540

2503 HI=H/2.	AMSN1550
251 IF(IT2)2511,2513,2512	AMSN1560
2511 H2=HI/2.	AMSN1570
GO TO 252	AMSN1580
2512 H2=2.*HI	AMSN1590
GO TO 252	AMSN1600
2513 H2=HI	AMSN1610
252 IF(IT3)2521,2523,2522	AMSN1620
2521 H3=H2/2.	AMSN1630
GO TO 253	AMSN1640
2522 H3=2.*H2	AMSN1650
GO TO 253	AMSN1660
2523 H3=H2	AMSN1670
253 Q1=H2+HI	AMSN1680
Q2=H2+H3	AMSN1690
R1=H3+Q1	AMSN1700
U=XF-X+HI	AMSN1710
U1=((U/4.+(H2+Q2)/3.)*U+H2*Q2/2.)*U/(HI*Q1*R1)	AMSN1720
U2=((U/4.-(HI-H2-Q2)/3.)*U-(HI*H2-H2*Q2+Q2*HI)/2.)*U/(HI*H2*Q2)-1.	AMSN1730
U3=((U/4.-(HI-Q2)/3.)*U-HI*Q2/2.)*U/(H2*H3*Q1)	AMSN1740
U4=((U/4.-(HI-H2)/3.)*U-HI*H2/2.)*U/(H3*Q2*R1)	AMSN1750
DO 260 I=1,N	AMSN1760
260 Y(I)=Y2(I)+U*(U1*F(I,5)-U2*F(I,4)+U3*F(I,3)-U4*F(I,2))	AMSN1770
GO TO 206	AMSN1780
END	AMSN1790
\$ GMAP DECK	EFM00000
*EFMOUT SUBROUTINE TO INHIBIT FLOATING FAULT	EFM00010
* CD600D7.002 DATE 05/06/65	EFM00020
LIBL EFMOUT	EFM00030
SYMDLF EFMOUT	EFM00040
EFMOUT STI IND	EFM00050
LDA (04000,DL	EFM00060
ORSA IND	EFM00070

LDI	IND		EFM00080
TRA	0,1		EFM00090
IND BSS	1		EFM00100
END			EFM00110
\$	GMAP	DECK	CLCK0000
*CLOCK		FORTRAN CLOCK ROUTINE	CLCK0010
*		CD600D7.002 DATE 05/06/65	CLCK0020
*		CALL CLOCK[DATE,IHOUR,ISEC]	CLCK0030
LBL	CLOCK		CLCK0040
SYMDEF	CLOCK		CLCK0050
CLOCK STX1	A		CLCK0060
MME	GETIME		CLCK0070
A LDX1	0,DU		CLCK0080
STA	2,1*	STORE MODAYR IN DATE	CLCK0090
DIV	(64000,DL	TOTAL SECONDS TO Q	CLCK0100
DIV	(3600,DL	HOURS TO Q, SECONDS TO A	CLCK0110
STQ	3,1*	PUT HOURS IN IHOUR	CLCK0120
STA	4,1*	PUT SECONDS IN ISEC	CLCK0130
TRA	0,1		CLCK0140
END			CLCK0150
\$	GMAP	DECK	MAB 0000
*MAB		SUBROUTINE TO GIVE PLUS BITS	MAB 0010
*		CD600D7.002 DATE 05/06/65	MAB 0020
LBL	MAB		MAB 0030
SYMDEF	MAB		MAB 0040
*		CALL MAB[BITS]	MAB 0050
MAB LDA	BITS		MAB 0060
STA	2,1*		MAB 0070
TRA	0,1		MAB 0080
BITS OCT	377777777777		MAB 0090
END			MAB 0100
\$	FORTRAN	LSTOU,DECK,STAB	SING0000
\$	INCODE	IRMF	SING0010

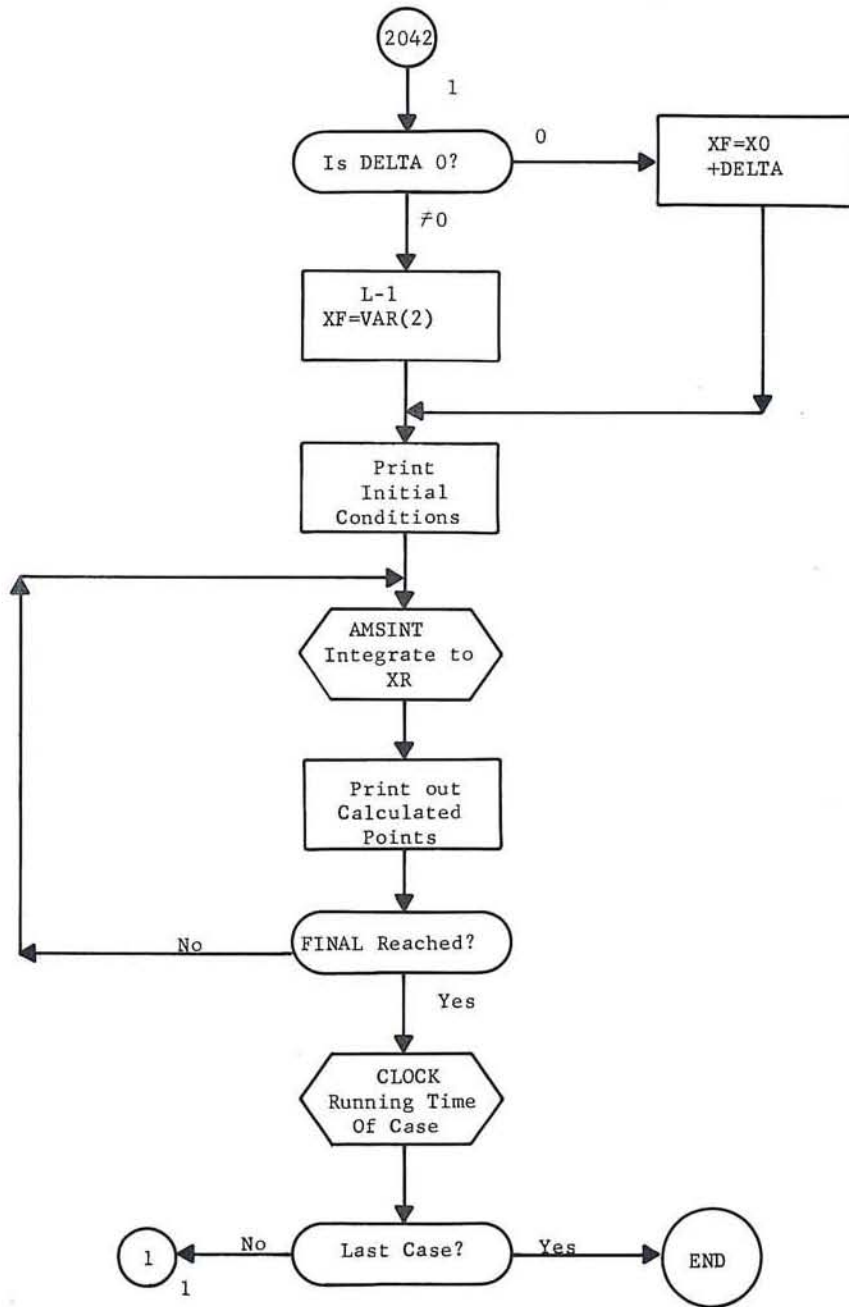
*SING	SINGULARITY SUBROUTINE FOR TEST CASE	SING0020
*	CD600D7.002 DATE 05/06/65	SING0030
	SUBROUTINE SING(X,Y,N,J)	SING0040
	DIMENSION Y(25)	SING0050
	WRITE(6,100)J,X,(Y(I),I=1,N)	SING0060
100	FORMAT(1H05X,25HSINGULARITY DETECTED IN YI5/6X,4HTIME1PE15.6/6X,	SING0070
	A9HFUNCTIONS/(4(1PE16.6)))	SING0080
	RETURN	SING0090
	END	SING0100
\$	FORTRAN LSTOU,DECK,STAB	DE 0000
\$	INCODE IBMF	DE 0010
*DE	DE ROUTINE FOR DIFFEE TEST CASE	DE 0020
*	CD600D7.002 DATE 05/06/65	DE 0030
	SUBROUTINE DE(X,Y,F)	DE 0040
	COMMON A(200)	DE 0050
	DIMENSION Y(25),F(25)	DE 0060
	F(1)=Y(2)	DE 0070
	F(2)=-Y(2)-Y(1)-Y(1)**2-Y(1)**3+A(1)*SIN(X)	DE 0080
	RETURN	DE 0090
	END	DE 0100

APPENDIX B FLOW CHARTS



DIFFE

①



DIFFE

2

DIFFE INPUT (SHEET D2)

DELTA= _____ , FINAL= _____ ,

VAR= _____ , _____ , _____ , _____ , _____ , _____ ,

A= _____ , _____ , _____ , _____ , _____ , _____ ,

IOF= _____ \$

T if last case
 F if not last case

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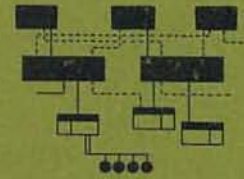
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GE-625 / 635 Math Routines

LSPF

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**Program Number
CD600D6.001**

October 1965

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1. GENERAL DESCRIPTION

The sequential least squares for polynomials program determines the coefficients of a polynomial in X which give the least squares fit to given data.

Five features make this least squares curve fitting program unique:

- (1) Virtually any polynomial model in one variable may be specified. For example, a model such as $y = a_0 + a_1 x^7 + a_2 x^5 + a_3 x^2$ could be specified.
- (2) All reduced models of the original can be obtained with a few additional calculations. Thus, in the example $y = b_0 + b_1 x^7 + b_2 x^5$, $y = c_0 + c_1 x^7$ and $y = d_0$ could also be obtained.
- (3) Predictions are computed for all models.
- (4) A complete set of statistical parameters are computed for each model such as F-test, t-test for coefficients and standardized deviates for predictions.
- (5) The program is free standing and simple to use. No programming is required of the user.

2. MATHEMATICAL METHOD

The method used to solve the simultaneous equations represented by the product moment matrix and vector is called left-right decomposition. A complete inverse of the product-moment matrix is not needed. This method is as efficient as a normal approach for a given M and provides a much faster procedure for the calculation of the reduced models.

Briefly, the method is as follows:

The original equation is $A\hat{x} = \hat{b}$

where A = product-moment matrix S
 \hat{b} = product-moment vector Sy
 \hat{x} = vector of coefficients--the unknowns

The matrix A, which is symmetric, can be reduced to the product of 2 matrices L and R. That is, $A = LR$ where

$$L = \begin{bmatrix} 1 & 0 & 0 & \cdot & 0 \\ l_{21} & 1 & 0 & \cdot & 0 \\ l_{31} & l_{32} & 1 & \cdot & 0 \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ l_{N1} & l_{N2} & l_{N3} & \cdot & 1 \end{bmatrix} \quad \text{and } R = \begin{bmatrix} r_{11} & r_{12} & r_{13} & \cdot & r_{1N} \\ 0 & r_{22} & r_{23} & \cdot & r_{2N} \\ 0 & 0 & r_{33} & \cdot & r_{3N} \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ 0 & 0 & 0 & \cdot & r_{NN} \end{bmatrix}$$

and where $l_{ij} = r_{ji}/r_{jj}$

and for $i = 1, r_{ij} = A_{ij}$ with $j = 1, N$

for $i > 1, r_{ij} = A_{ij} - \sum_{K=1}^{i-1} r_{Ki} r_{Kj} / r_{KK}$ with $j = i, N$

This gives the equation $A\hat{x} = LR\hat{x} = \hat{b}$

Let $\hat{y} = R\hat{x}$

Then $L\hat{y} = \hat{b}$

and \hat{y} can be determined by forward substitution. That is, consider $L\hat{y} = \hat{b}$.

$$\begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ l_{21} & \cdot & 0 & \cdot & 0 \\ l_{31} & l_{32} & 1 & \cdot & 0 \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ l_{N1} & l_{N2} & l_{N3} & \cdot & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \cdot \\ y_N \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ \cdot \\ b_N \end{bmatrix}$$

Then $y_1 = b_1$

$$y_2 = b_2 - l_{21} y_1$$

$$y_3 = b_3 - l_{31} y_1 - l_{32} y_2$$

etc.

Now, since $R\hat{X} = \hat{y}$, \hat{X} -- the desired coefficients -- can be determined by backward substitution.

$$\begin{bmatrix} r_{11} & \cdot & r_{1,N-1} & r_{1,N} \\ \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \\ 0 & \cdot & r_{N-1,N-1} & r_{N-1,N} \\ 0 & \cdot & 0 & r_{N,N} \end{bmatrix} \begin{bmatrix} X_1 \\ \cdot \\ \cdot \\ X_{N-1} \\ X_N \end{bmatrix} = \begin{bmatrix} y_1 \\ \cdot \\ \cdot \\ y_{N-1} \\ y_N \end{bmatrix}$$

Then, $X_N = y_N / r_{N,N}$

$$X_{N-1} = (y_{N-1} - r_{N-1,N} X_N) / r_{N-1,N-1}$$

etc.

The diagonal of the inverse of A , needed for the variance and t-test calculations, is obtained by the same method. That is, $A\hat{X} = LR\hat{X} = \hat{b}$.

If b is successively

$$\begin{bmatrix} 1 \\ 0 \\ 0 \\ \cdot \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \\ \cdot \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \\ \cdot \\ 0 \end{bmatrix}, \dots, \begin{bmatrix} 0 \\ 0 \\ 0 \\ \cdot \\ 1 \end{bmatrix}$$

then the resulting \hat{X} vectors will give the inverse although only the diagonal is saved.

The primary advantage of this method is provided by its use of left-right decomposition. For the reduced models, the representation discussed above (reduced accordingly) is correct. Therefore, the forward substitution need not be repeated.

SAMPLE PROBLEM

A sample output is included in Chapter 3, Usage. The model was

$$\hat{Y} = C_{11} + C_{12} X^5 + C_{13} X^3 + C_{14} X + C_{15} X^2 + C_{16} X^4$$

The reduced models were then

$$\hat{Y} = C_{21} + C_{22} X^5 + C_{23} X^3 + C_{24} X + C_{25} X^2$$

$$\hat{Y} = C_{31} + C_{32} X^5 + C_{33} X^3 + C_{34} X$$

$$\hat{Y} = C_{41} + C_{42} X^5 + C_{43} X^3$$

$$\hat{Y} = C_{51} + C_{52} X^5$$

$$\hat{Y} = C_{61}$$

The data for this problem was taken casually from e^x ; that is $y \sim e^x$.
The data, with weights used, was:

<u>X</u>	<u>Y</u>	<u>W</u>
-2.50	0.05	1.0
-1.50	0.20	2.0
-0.50	0.50	3.0
0.75	2.10	3.0
1.00	2.7182818	4.0
1.75	5.50	4.0
2.00	7.3890560	5.0
2.75	15.50	5.0
3.00	20.085536	5.0

The additional output under the option IOP2 includes the moment matrix S (NS) and the moment vector SY(NT). The listing also includes the coefficients desired and the diagonal of the inverse of the product moment matrix of each reduced model in sequence.

3. USAGE

RESTRICTIONS

The restrictions listed below govern the construction of the polynomial model:

1. The number of terms in the model being fitted may not exceed 15; that is, $NT \leq 15$.
2. The number of observations specified may be from $NX = NT$ up to $NX = 9999$.
3. If the number of observations is greater than 200, a tape 3 is required.
4. If the number of observations is less than 201, all data is stored in core memory rather than on tape. Therefore, tapes will not be used.
5. The exponents $K_1, K_2, K_3, \dots, K_n$ must be positive integers or 0. No two of these exponents may be equal.
6. The fit obtained for lesser order models will not necessarily suffer from ill-conditioning which can occur with higher order models.
7. Conditioning of the product-moment matrix may be improved by subtracting a number X_0 , close to the mean of the X_i 's, from each of the X_i 's prior to obtaining the model. The model would then be of the form

$$\hat{Y} = C_1 (X - X_0)^{K_1} + C_2 (X - X_0)^{K_2} + \dots + C_n (X - X_0)^{K_n}$$

This program permits the user to specify an arbitrary " X_0 " which will be subtracted from each of the X_i 's as they are read.

8. The maximum value for any " K_i " is 30.
9. The weighting factor W , if used, may be any floating-point number -- not necessarily an integer.

DEFINITIONS AND OUTPUT DESIGNATION

The glossary on the following page defines the statistical parameters computed and gives the symbols used. If no weighting is used, the definitions are true for $W = 1$.

<u>Parameter</u>	<u>Program Symbol</u>	<u>Definition</u>
Degree of Freedom Total	NX	$NX_{total} = \Sigma 1$
Sum of Squares Total	SYSQ	$SYSQ = \Sigma WY^2$
Sum of Squares due to regression	SSREG	$SSREG = C_1 \Sigma WX^{k_1} Y + C_2 \Sigma WX^{k_2} Y + \dots + C_m \Sigma WX^{k_m} Y$
Sum of Squares due to residual	SSYX	$SSYX = SYSQ - SSREG$
Degrees of Freedom due to regression	DFREG	$DFREG = M$
Degrees of Freedom due to residual	DFYX	$DFYX = NX - DFREG$
Mean Square due to regression	S2REG	$S2REG = SSREG / DFREG$
Mean Square due to residual	S2YX	$S2YX = SSYX / DFYX$
F-value	F	$F = S2REG / S2YX$

In addition, the term NS gives the number of elements in the upper half of the product moment matrix.

$$NS = (NT * NT - NT) / 2 + NT.$$

When the analysis of variance table is complete, the coefficients and their variances are printed and a t-test for statistical significance different from zero is computed and printed.

<u>Coefficient</u>	<u>Variance of Coefficient</u>	<u>t-test</u>
C_1	$v(C_1) = c_{11} \cdot S2YX$	$t_{c_1} = C_1 / \sqrt{v(C_1)}$
C_2	$v(C_2) = c_{22} \cdot S2YX$	$t_{c_2} = C_2 / \sqrt{v(C_2)}$
C_3	$v(C_3) = c_{33}$	$t_{c_3} = C_3 / \sqrt{v(C_3)}$
.	.	.
$C_{/M}$	$v(C_M) = c_{MM} \cdot S2YX$	$t_{c_M} = C_M / \sqrt{v(C_M)}$

The " t_{c_k} " in the table has DFYX degrees of freedom. The $c_{11}, c_{22}, c_{33}, \dots, c_{MM}$ form the diagonal of the inverse of the product-moment matrix.

This information, including the above analysis of variance calculations, is repeated for each of the lesser models (if that option was taken). Finally, X_1 and Y_1 are printed with the determined \hat{Y}_1 . The standardized deviate, $(Y_1 - \hat{Y}_1) / \sqrt{S2YX}$, is calculated and printed.

All of the models and their corresponding standardized deviates are calculated for each point X_1, Y_1 .

INPUT/OUTPUT

Input is as follows:

\$PARA/NX = , NT = , NP = , NW = , IOP1 = , IOP2 = , XZER = \$

Where

NX is the number of points to be read in

NT is the number of terms in the model

NP is the highest exponent of X

NW is 1 for weighting, 0 for no weighting

IOP1 is 1 for reduced models, 0 for original model only

IOP2 is 1 for intermediate printout, 0 for results only

XZER, if nonzero, is the value of X to be used as zero for the resulting curve.

\$EXP/KSEQ = , , , , \$

A list of the exponents in the desired order

\$DATA/X = , Y = , W = , \$

One card per input point. W is optional, depending on NW

Another case may be entered by beginning with another \$PARA card. If no more cases are to be run, a \$PARA card with NX=0 will stop the run.

Input for a sample case is illustrated on the following two pages. Additional input sheets are furnished at the back of this manual for the user's convenience. A listing of input cards and an output listing are also included in this section.

Input Coding Form (With Sample Data)

LSPF INPUT

Col
2

\$PARA/NX= 9, NT= 6, NP= 5, NW= 1, IØP1= 1, IØP2= 0, XZER= 0\$

\$EXP/KSEQ= 0, 5, 3, 1, 2, 4\$

\$DATA/X= -2.5, Y= 0.05, W= 1 \$

\$DATA/X= -1.5, Y= 0.2, W= 2 \$

\$DATA/X= -0.5, Y= 0.5, W= 3 \$

\$DATA/X= 0.75, Y= 2.1, W= 3 \$

\$DATA/X= 1, Y= 2.7182818, W= 4 \$

\$DATA/X= 1.75, Y= 5.5, W= 4 \$

\$DATA/X= 2, Y= 7.389056, W= 5 \$

\$DATA/X= 2.75, Y= 15.5, W= 5 \$

\$DATA/X= 3, Y= 20.085536, W= 5 \$

\$DATA/X= _____, Y= _____, W= _____ \$

\$DATA/X= _____, Y= _____, W= _____ \$

\$DATA/X= _____, Y= _____, W= _____ \$

\$DATA/X= _____, Y= _____, W= _____ \$

\$DATA/X= _____, Y= _____, W= _____ \$

\$DATA/X= _____, Y= _____, W= _____ \$

\$DATA/X= _____, Y= _____, W= _____ \$

\$DATA/X= _____, Y= _____, W= _____ \$

LSPF INPUT

Col
2

\$PARA/NX 0, NT=___, NP=___, NW=___, IOP1=___, IOP2=___, XZER=___\$

\$EXP/KSEQ=___, ___, ___, ___, ___, ___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

\$DATA/X=___, Y=___, W=___\$

Listing of Input Cards

```

$ EXECUTE
$ INCODE IBMF
$PARA/NX=9,NT=6,NP=5,NW=1,IOP1=1,IOP2=0,XZER=0$
$EXP/KSEQ=0,5,3,1,2,4$
$DATA/X=-2.5,Y=0.05,W=1$
$DATA/X=-1.5,Y=0.2,W=2$
$DATA/X=-0.5,Y=0.5,W=3$
$DATA/X=0.75,Y=2.1,W=3$
$DATA/X=1,Y=2.7182818,W=4$
$DATA/X=1.75,Y=5.5,W=4$
$DATA/X=2,Y=7.389056,W=5$
$DATA/X=2.75,Y=15.5,W=5$
$DATA/X=3,Y=20.085536,W=5$
$PARA/NX=0$
$ ENDJOB
$ EXECUTE
$ INCODE IBMF
    
```

Output Listing

POLYNOMIAL FITTING BY SEQUENTIAL LEAST SQUARES

GIVEN MODEL
 $Y = C_0 X^0 + C_1 X^1 + C_2 X^2 + C_3 X^3 + C_4 X^4$

SYSQ= 3.65600320E 03 NX= 9 M= 6 NS= 21

ANALYSIS OF VARIANCE

SSREG	SSYX	DFREG	DFYX	S2REG	S2YX	F
3.65579779E 03	2.05413818E-01	6	3	6.09299629E 02	6.84712725E-02	8.89861694E 03

K	COEFFICIENT	VARIANCE	T-TEST
1	9.37171698E-01	1.72527863E-02	7.13492715E 00
2	2.08703391E-02	5.19765460E-05	2.65103719E 00
3	7.38368556E-02	4.44022584E-03	1.10807885E 00
4	1.12666719E 00	1.67327859E-02	8.70986700E 00
5	4.90458202E-01	1.45713576E-02	4.06304836E 00
6	5.25407619E-02	3.17335940E-04	2.94942078E 00

ANALYSIS OF VARIANCE

SSREG	SSYX	DFREG	DFYX	S2REG	S2YX	F
3.65520215E 03	8.01055908E-01	5	4	7.31040428E 02	2.00263977E-01	3.65038403E 03

K	COEFFICIENT	VARIANCE	T-TEST
1	6.68115020E-01	2.61214166E-02	4.13383245E 00
2	4.02950835E-02	5.44062609E-05	5.46295494E 00
3	-5.91219487E-02	7.04304385E-03	-7.04479806E-01
4	1.23179391E 00	4.52240999E-02	5.79232717E 00
5	8.35810430E-01	2.51803122E-03	1.66562500E 01

ANALYSIS OF VARIANCE

SSREG	SSYX	DFREG	DFYX	S2REG	S2YX	F
3.59964279E 03	5.63604126E 01	4	5	8.99910698E 02	1.12720824E 01	7.98353539E 01

K	COEFFICIENT	VARIANCE	T-TEST
1	2.63474232E 00	6.85596123E-01	3.18202782E 00
2	5.18953409E-02	3.03501615E-03	9.41993408E-01
3	9.28254686E-02	3.91741440E-01	1.48308961E-01
4	7.88094081E-01	2.50554755E 00	4.97882362E-01

ANALYSIS OF VARIANCE

SSREG	SSYX	DFREG	DFYX	S2REG	S2YX	F
3.59684860E 03	5.91546021E 01	3	6	1.19894952E 03	9.85910034E 00	1.21608410E 02

K	COEFFICIENT	VARIANCE	T-TEST
1	2.75364906E 00	5.49767420E-01	3.71380496E 00
2	2.89138339E-02	7.91038539E-04	1.02803254E 00
3	3.76819748E-01	5.80593478E-02	1.56385894E 00

ANALYSIS OF VARIANCE

SSREG	SSYX	DFREG	DFYX	S2REG	S2YX	F
3.57273666E 03	8.32669405E 01	2	7	1.78636833E 03	1.18952200E 01	1.50175306E 02

K	COEFFICIENT	VARIANCE	T-TEST
1	3.23539412E 00	5.48814580E-01	4.36731350E 00
2	7.19571728E-02	4.03931740E-05	1.13219205E 00

ANALYSIS OF VARIANCE

SSREG	SSYX	DFREG	DFYX	S2REG	S2YX	F
2.04793738E 03	1.60806583E 03		1	2.04793738E 03	2.01008228E 02	1.01883260E 01
K	COEFFICIENT	VARIANCE	T-TEST			
1	7.99987769E 00	5.28150713E 00	3.19191575E 00			
PREDICTED Y AND STANDARDIZED DEVIATE						
MODEL	YHAT	ST.DEV	MC	X	Y	
6	4.64210035E-02	1.36775103E-02	1	-2.50000000E 00	4.99999998E-02	
5	-1.98840929E-01	5.56058384E-01				
4	-5.85379529E 00	1.75844671E 00				
3	-5.95777613E 00	1.91335298E 00				
2	-3.79167354E 00	1.11386925E 00				
1	7.99987769E 00	-3.60729668E-01				
6	2.09005948E-01	-3.44171803E-02	2	-1.50000000E 00	1.99999999E-01	
5	5.94543397E-01	-8.81644219E-01				
4	7.45234981E-01	-1.62398361E-01				
3	1.26231796E 00	-3.38326398E-01				
2	2.68896931E 00	-7.21661121E-01				
1	7.99987769E 00	-5.50149702E-01				
6	4.89854638E-01	3.87715683E-02	3	-5.00000000E-01	5.00000000E-01	
5	2.67301686E-01	5.19986197E-01				
4	2.22747031E 00	-5.14527410E-01				
3	2.70564300E 00	-7.02451885E-01				
2	3.23314545E 00	-7.92458467E-01				
1	7.99987769E 00	-5.28989762E-01				
6	2.11078155E 00	-4.12028506E-02	4	7.50000000E-01	2.09999999E 00	
5	2.04672393E 00	1.19050356E-01				
4	3.27728859E 00	-3.50655667E-01				
3	2.91948122E 00	-2.60987896E-01				
2	3.25246987E 00	-3.34151447E-01				
1	7.99987769E 00	-4.16136771E-01				
6	2.70154500E 00	5.39514603E-02	5	1.00000000E 00	2.71828181E 00	
5	2.71689248E 00	3.10497620E-03				
4	3.56755716E 00	-2.52956852E-01				
3	3.15938261E 00	-1.40481526E-01				
2	3.30735129E 00	-1.70797020E-01				
1	7.99987769E 00	-3.72527428E-01				
6	5.64190835E 00	-5.42317566E-01	6	1.75000000E 00	5.50000000E 00	
5	5.72793370E 00	-5.09339236E-01				
4	5.36315608E 00	4.07589911E-02				
3	5.24773258E 00	8.03419789E-02				
2	4.41643333E 00	3.14173389E-01				
1	7.99987769E 00	-1.76324170E-01				
6	7.25153667E 00	5.25544681E-01	7	2.00000000E 00	7.38905603E 00	
5	7.29141164E 00	2.18195541E-01				
4	6.61418509E 00	2.30795477E-01				
3	6.69344968E 00	2.21536299E-01				
2	5.53802365E 00	5.36695279E-01				
1	7.99987769E 00	-4.30831569E-02				
6	1.55674634E 01	-2.57818464E-01	8	2.75000000E 00	1.55000000E 01	
5	1.54842770E 01	3.51344952E-02				
4	1.48943912E 01	1.80380719E-01				
3	1.51377850E 01	1.15358032E-01				
2	1.45525568E 01	2.74705254E-01				
1	7.99987769E 00	5.29007010E-01				
6	2.00521860E 01	1.27450494E-01	9	3.00000000E 00	2.00855360E 01	
5	2.00812030E 01	9.68253775E-03				
4	2.01158798E 01	-9.03789965E-03				
3	1.99538438E 01	4.19412446E-02				
2	2.07209871E 01	-1.84245074E-01				
1	7.99987769E 00	8.52439165E-01				

END OF DATA
 END OF PROGRAM

APPENDIX A PROGRAM LISTING

```

***EOF
$   IDENT   AAV,GE,FORTRAN,LSPF           LSPF0000
$   OPTION  FORTRAN,GO                     LSPF0010
$   FORTRAN LSTOU,DECK,STAB               LSPF0020
$   INCODE  IRMF                           LSPF0030
*LSPF      LEAST SQUARES POLYNOMIAL CURVE FIT   LSPF0040
*
*           CD600D6.001      DATE 05/05/65    LSPF0050
*
*   SEQUENTIAL LEAST SQUARES                LSPF0060
*
*   DIMENSIONS FOR NX=ANY VALUE, NT=15,NP=30 LSPF0070
*
*   FOR NX LESS THAN 201, NO TAPES ARE USED  LSPF0080
*
*   AND XX PRODUCTS ARE REGENERATED         LSPF0090
*
*   OTHERWISE X,Y, AND XX ARE WRITTEN ON TAPE 3 LSPF0100
*
*   AND READ BACK FOR PREDICTIONS IN LOTS OF 25 LSPF0110
*
*   FOR NW=1, READ X,Y,W WHERE W=WEIGHT     LSPF0120
*
*   FOR NW=0, READ X,Y WITH NO WEIGHT       LSPF0130
*
*   DIMENSION YY(15),B(15),KSEQ(15),JXSEQ(15),XXT(15),SXX(15),A(120) LSPF0140
*
*   DIMENSION KORD(31),SRSYX(15),XYT(15),SXY(15),C(120) LSPF0150
*
*   DIMENSION STXN(15),YSAVE(15),XYS(426),SY(15),S(120) LSPF0160
*
*   DIMENSION WXXT(15),WXYT(15),WSXX(15),WSXY(15) LSPF0170
*
*   DIMENSION CNX(15)                       LSPF0180
*
*   DATA CNX/6H=C X ,6H+C X ,6H+C X ,6H+C X ,6H+C X ,6H+C X ,6H+LSPF0190
*
*   AC X ,6H+C X ,6H+C X ,6H+C X ,6H+C X ,6H+C X ,6H+C X ,6H+C LSPF0200
*
*   BX ,6H+C X /                             LSPF0210
*
*   NAMELIST/PARA/NX,NT,NP,NW,IOP1,IOP2,XZER LSPF0220
*
*   NAMELIST/DATA/X,Y,W/EXP/KSEQ           LSPF0230
*
*   2 FORMAT(I8,I6,I6,I6,I6,I6,I6,I6,I6,I6,I7,I7,I7,I7,I7,I7) LSPF0240
*
*   3 FORMAT(2H YA6,A6,Ab,A6,A6,A6,A6,A6,A6,A6,A6,1X,A6,1X,A6,1X,A6,1X,A6,1LSPF0250
*
*   AX,A6)                                   LSPF0260
*
*   4 FORMAT(12HOGIVEN MODEL/)             LSPF0270
*
*   5 FORMAT(25H SEQUENTIAL LEAST SQUARES) LSPF0280
*
*   6 FORMAT(22H POLYNOMIAL FITTING BY)    LSPF0290
*
*   7 FORMAT(I5,I6,I6,I6,I6,I6,I6,I6,I6,I6,I7,I7,I7,I7,I7,I7) LSPF0300
*
*   79 FORMAT(15H0END OF PROGRAM)          LSPF0310

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09	FORMAT(12H0END OF DATA)	LSPF0320
102	FORMAT(1PE17.8,1PE17.8,1PE17.8,1PE17.8,1PE17.8,1PE17.8)	LSPF0330
109	FORMAT(13H0MATRIX S(NS))	LSPF0340
112	FORMAT(14H0VECTOR SY(NT))	LSPF0350
113	FORMAT(7H0 SYSQ=1PE15.8,5H NX=I4,4H M=I4,5H NS=I4)	LSPF0360
114	FORMAT(21H ANALYSIS OF VARIANCE)	LSPF0370
115	FORMAT(109H SSREG SSYX DFREG	LSPF0380
1	DFYX S2REG S2YX F)	LSPF0390
120	FORMAT(1PE17.8,1PE17.8,2I17,1PE17.8,1PE17.8,1PE17.8)	LSPF0400
121	FORMAT(63H0 K COEFFICIENT VARIANCE	LSPF0410
1	T-TEST)	LSPF0420
124	FORMAT(I17,1PE17.8,1PE17.8,1PE17.8)	LSPF0430
128	FORMAT(37H0PREDICTED Y AND STANDARDIZED DEVIATE)	LSPF0440
129	FORMAT(92H MODEL YHAT ST.DEV	LSPF0450
1	MC X Y)	LSPF0460
134	FORMAT(I68,1PE17.8,1PE17.8)	LSPF0470
142	FORMAT(29H0RIGHT DECOMPOSITION OF S(NS))	LSPF0480
143	FORMAT(21H0PRODUCT VECTOR B(NT))	LSPF0490
148	FORMAT(14H0FORWARD YY(N))	LSPF0500
162	FORMAT(13H0COEFFICIENTS)	LSPF0510
163	FORMAT(5H J=I3,6H YJ=1PE15.8)	LSPF0520
164	FORMAT(10H0DIAGONALS)	LSPF0530
165	FORMAT(5H IB=I3,6H YIB=1PE15.8)	LSPF0540
166	FORMAT(37H0COEFFICIENTS AND DIAGONALS COMPLETED)	LSPF0550
175	FORMAT(7H0 SSYX=1PE15.8,27H SET SSYX=1.0 AND CONTINUE)	LSPF0560
*	BEGIN	LSPF0570
97	READ(5,PARA)	LSPF0580
	IF(NX)75,75,31	LSPF0590
*	READ MODEL DESCRIPTION	LSPF0600

31	READ(5,EXP)	LSPF0610
	NS=(NT*NT-NT)/2+NT	LSPF0620
	IOP1=IOP1-1	LSPF0630
	IOP2=IOP2-1	LSPF0640
	NW=NW-1	LSPF0650
*	ZERO S,SY,KORD	LSPF0660
	LK=0	LSPF0670
	DO 33 LR=1,15	LSPF0680
	DO 32 L=LR,15	LSPF0690
	LK=LK+1	LSPF0700
32	S(LK)=0.0	LSPF0710
33	SY(LR)=0.0	LSPF0720
	DO 80 LR=1,31	LSPF0730
80	KORD(LR)=0	LSPF0740
*	FORM KORD FROM KSEQ	LSPF0750
	DO 34 M=1,NT	LSPF0760
	KL=KSEQ(M)	LSPF0770
34	KORD(KL+1)=1	LSPF0780
	WRITE(6,6)	LSPF0790
	WRITE(6,5)	LSPF0800
	WRITE(6,4)	LSPF0810
	WRITE(6,2)(KSEQ(I),I=1,NT)	LSPF0820
	WRITE(6,3)(CNX(I),I=1,NT)	LSPF0830
	WRITE(6,7)(I,I=1,NT)	LSPF0840
*	FORM JXSEQ	LSPF0850
	NST=NT	LSPF0860
18	KMX=0	LSPF0870
	IS=1	LSPF0880
	DO 20 IL=1,NT	LSPF0890
	KST=KSEQ(IL)	LSPF0900
	IF(KST-KMX)20,19,19	LSPF0910
19	KMX=KST	LSPF0920
	IS=IL	LSPF0930

20	CONTINUE	LSPF0940
	JXSEQ(NST)=IS	LSPF0950
	NST=NST-1	LSPF0960
	IF(NST)98,98,91	LSPF0970
91	KSEQ(IS)=-1	LSPF0980
	GO TO 18	LSPF0990
*	START	LSPF1000
98	N=0	LSPF1010
	NP1=NP+1	LSPF1020
	NXYMX=201	LSPF1030
	IF(NX-NXYMX)11,101,101	LSPF1040
*	X,Y,XX ON TAPE 3	LSPF1050
*	POSITION TAPE 3	LSPF1060
101	ICASE=0	LSPF1070
	REWIND 3	LSPF1080
	NXMAX=26	LSPF1090
	GO TO 85	LSPF1100
*	X,Y, IN CORE, XX REGENERATED	LSPF1110
11	ICASE=-1	LSPF1120
	NXMAX=NXYMX	LSPF1130
85	NT1=NXMAX-1	LSPF1140
	LN1=NT1+NT1	LSPF1150
	NT2=LN1+NT1*NT	LSPF1160
	IDY=NT1	LSPF1170
	NTR=0	LSPF1180
	NXX=0	LSPF1190
	NXY=IDY	LSPF1200
	LN=LN1	LSPF1210
	SYSQ=0.0	LSPF1220
*	READ X,Y OR X,Y,W	LSPF1230
99	N=N+1	LSPF1240
41	READ (5,DATA)	LSPF1250
56	X=X-XZER	LSPF1260

NXX=NXX+1	LSPF1270
NXY=NXY+1	LSPF1280
IF(NXX-NXMAX)45,44,44	LSPF1290
* WRITE X,Y,XX ON TAPE 3	LSPF1300
44 WRITE(3)(XYS(I),I=1,NT2)	LSPF1310
NXX=1	LSPF1320
NXY=NXMAX	LSPF1330
LN=LN1	LSPF1340
NTR=NTR+1	LSPF1350
45 XYS(NXX)=X	LSPF1360
XYS(NXY)=Y	LSPF1370
* SEQUENTIAL POWERS OF X	LSPF1380
L=1	LSPF1390
M=0	LSPF1400
XX=1.0	LSPF1410
XY=Y	LSPF1420
35 IF(KORD(L))36,36,103	LSPF1430
103 M=M+1	LSPF1440
XXT(M)=XX	LSPF1450
IF(NW)76,57,57	LSPF1460
57 WXXT(M)=XX*W	LSPF1470
WXYT(M)=XY*W	LSPF1480
GO TO 36	LSPF1490
76 XYT(M)=XY	LSPF1500
36 IF(L-NP1)104,37,37	LSPF1510
104 L=L+1	LSPF1520
XX=XX*X	LSPF1530
XY=XY*X	LSPF1540
GO TO 35	LSPF1550
* DESIRED ORDERS	LSPF1560
37 DO 38 LJ=1,NT	LSPF1570
JX=JXSEQ(LJ)	LSPF1580
IF(NW)111,77,77	LSPF1590

77	WSXY(JX)=WXYT(LJ)	LSPF1600
	WSXX(JX)=WXXT(LJ)	LSPF1610
	GO TO 38	LSPF1620
111	SXY(JX)=XYT(LJ)	LSPF1630
38	SXX(JX)=XXT(LJ)	LSPF1640
*	FORM S AND SY	LSPF1650
	LK=0	LSPF1660
	DO 10 LI=1,NT	LSPF1670
	IF(NW)168,167,167	LSPF1680
167	SXXLI=WSXX(LI)	LSPF1690
	GO TO 169	LSPF1700
168	SXXLI=SXX(LI)	LSPF1710
169	DO 39 LJ=LI,NT	LSPF1720
	LK=LK+1	LSPF1730
39	S(LK)=S(LK)+SXXLI*SXX(LJ)	LSPF1740
	IF(NW)173,172,172	LSPF1750
172	SXYLI=WSXY(LI)	LSPF1760
	GO TO 10	LSPF1770
173	SXYLI=SXY(LI)	LSPF1780
10	SY(LI)=SY(LI)+SXYLI	LSPF1790
	WYTY=Y*Y	LSPF1800
	IF(NW)171,170,170	LSPF1810
170	WYTY=W*WYTY	LSPF1820
171	SYSQ=SYSQ+WYTY	LSPF1830
	IF(ICASE)86,26,26	LSPF1840
*	STORE XX IN XYS	LSPF1850
26	DO 27 L=1,NT	LSPF1860
	LN=LN+1	LSPF1870
27	XYS(LN)=SXX(L)	LSPF1880
*	IF LAST X,Y READ, GO TO SECTION JTG WITH S AND SY	LSPF1890
86	IF(N-NX)99,105,105	LSPF1900
105	IF(NTR)28,28,106	LSPF1910
*	WRITE X,Y,XX AND EOF ON TAPE 3 AND REWIND	LSPF1920

106	NTR=NTR+1	LSPF1930
	IXX=NX	LSPF1940
	IXY=NT1	LSPF1950
	ITST=NX	LSPF1960
	LASTX=IXX	LSPF1970
	ICNT=-1	LSPF1980
87	IXX=IXX+1	LSPF1990
	IXY=IXY+1	LSPF2000
	XYS(IXX)=XYS(IXY)	LSPF2010
	IF(IXY-ITST)87,107,107	LSPF2020
107	IF(ICNT)108,88,88	LSPF2030
108	LASTY=IXX	LSPF2040
	IXY=LN1	LSPF2050
	ITST=LN	LSPF2060
	ICNT=0	LSPF2070
	GO TO 87	LSPF2080
88	WRITE(3)(XYS(I),I=1,IXX)	LSPF2090
	END FILE 3	LSPF2100
	REWIND 3	LSPF2110
	LSTXX=IXX	LSPF2120
28	IF(IOP2)100,81,81	LSPF2130
81	WRITE(6,109)	LSPF2140
	WRITE(6,102)(S(MP),MP=1,NS)	LSPF2150
	WRITE(6,112)	LSPF2160
	WRITE(6,102)(SY(MP),MP=1,NT)	LSPF2170
	GO TO 100	LSPF2180
*	RETURN FROM SECTION JTG WITH A(COEFF) AND C(DIAG)	LSPF2190
*	ANALYSIS OF VARIANCE TABLE	LSPF2200
13	NF=NT	LSPF2210
	LK=1	LSPF2220
	MK=1	LSPF2230
	M=NT	LSPF2240
	WRITE(6,113)SYSQ,NX,M,NS	LSPF2250

IVFIT=-1	LSPF2260
14 NY=1	LSPF2270
WRITE(6,114)	LSPF2280
WRITE(6,115)	LSPF2290
IFIT=-1	LSPF2300
SSREG=0.0	LSPF2310
15 SSREG=SSREG+A(LK)*SY(NY)	LSPF2320
IF(NY-NF)116,16,16	LSPF2330
116 NY=NY+1	LSPF2340
LK=LK+1	LSPF2350
GO TO 15	LSPF2360
16 SSYX=SYSQ-SSREG	LSPF2370
IF(SSYX)176,176,177	LSPF2380
176 WRITE(6,175)SSYX	LSPF2390
SSYX=1.0	LSPF2400
177 DFREG=NF	LSPF2410
NFYX=NX-NF	LSPF2420
S2REG=SSREG/DFREG	LSPF2430
IF(NFYX)117,117,118	LSPF2440
117 S2YX=0.0	LSPF2450
FF=0.0	LSPF2460
TTEST=0.0	LSPF2470
VAR=0.0	LSPF2480
SRYX=0.0	LSPF2490
IFIT=0	LSPF2500
IVFIT=0	LSPF2510
GO TO 119	LSPF2520
118 DFYX=NFYX	LSPF2530
S2YX=SSYX/DFYX	LSPF2540
FF=S2REG/S2YX	LSPF2550
SRYX=SQRT(S2YX)	LSPF2560
119 SRSYX(NF)=SRYX	LSPF2570
WRITE(6,120)SSREG,SSYX,NF,NFYX,S2REG,S2YX,FF	LSPF2580

WRITE(6,121)	LSPF2590
MN=0	LSPF2600
21 MN=MN+1	LSPF2610
COMK=A(MK)	LSPF2620
IF(IFIT)122,123,123	LSPF2630
122 VAR=C(MK)*S2YX	LSPF2640
SRVAR=SQRT(VAR)	LSPF2650
TTEST=COMK/SRVAR	LSPF2660
123 WRITE(6,124)MN,COMK,VAR,TTEST	LSPF2670
MK=MK+1	LSPF2680
IF(MN-NF)21,125,125	LSPF2690
125 IF(IOP1)17,126,126	LSPF2700
126 NF1=NF-1	LSPF2710
IF(NF1)17,17,127	LSPF2720
127 NF=NF1	LSPF2730
LK=LK+1	LSPF2740
GO TO 14	LSPF2750
* PREDICTED Y AND STANDARDIZED DEVIATE	LSPF2760
17 WRITE(6,128)	LSPF2770
WRITE(6,129)	LSPF2780
MT=0	LSPF2790
IF(NTR)130,130,29	LSPF2800
* XX REGENERATED	LSPF2810
130 LX=0	LSPF2820
MCX=0	LSPF2830
MCY=NT1	LSPF2840
MSTRT=LN1	LSPF2850
NT1=NX	LSPF2860
90 IF(ICASE)131,22,22	LSPF2870
131 LN=LN1	LSPF2880
LX=LX+1	LSPF2890
X=XYS(LX)	LSPF2900
* SEQUENTIAL POWERS OF X	LSPF2910
L=1	LSPF2920

M=0	LSPF2930
XX=1.0	LSPF2940
92 IF(KORD(L))93,93,132	LSPF2950
132 M=M+1	LSPF2960
XXT(M)=XX	LSPF2970
93 IF(L-NP1)133,94,94	LSPF2980
133 L=L+1	LSPF2990
XX=XX*X	LSPF3000
GO TO 92	LSPF3010
* DESIRED ORDER	LSPF3020
94 DO 95 LJ=1,NT	LSPF3030
JX=JXSEQ(LJ)	LSPF3040
95 SXX(JX)=XXT(LJ)	LSPF3050
* STORE XX IN XYS	LSPF3060
DO 96 L=1,NT	LSPF3070
LN=LN+1	LSPF3080
96 XYS(LN)=SXX(L)	LSPF3090
MM=MSTRT	LSPF3100
GO TO 22	LSPF3110
12 MCX=0	LSPF3120
MCY=NXY	LSPF3130
MM=MSTRT	LSPF3140
22 MCX=MCX+1	LSPF3150
MCY=MCY+1	LSPF3160
MT=MT+1	LSPF3170
DO 23 NN=1,NT	LSPF3180
MM=MM+1	LSPF3190
23 STXN(NN)=XYS(MM)	LSPF3200
X=XYS(MCX)	LSPF3210
Y=XYS(MCY)	LSPF3220
WRITE(6,134)MT,X,Y	LSPF3230
IFIT=IVFIT	LSPF3240
MF1=NT	LSPF3250

MK=0	LSPF3260
24 MF=MF1	LSPF3270
SRYX=SRSYX(MF)	LSPF3280
YHAT=0.0	LSPF3290
DO 25 MN=1,MF	LSPF3300
MK=MK+1	LSPF3310
COMK=A(MK)	LSPF3320
XNP=STXN(MN)	LSPF3330
25 YHAT=YHAT+COMK*XNP	LSPF3340
IF(IFIT)135,110,110	LSPF3350
110 IFIT=-1	LSPF3360
STD=0.0	LSPF3370
GO TO 136	LSPF3380
135 STD=(Y-YHAT)/SRYX	LSPF3390
136 WRITE(6,124)MF,YHAT,STD	LSPF3400
IF(IOP1)43,137,137	LSPF3410
137 MF1=MF-1	LSPF3420
IF(MF1)43,43,24	LSPF3430
43 IF(MCX-NT1)90,138,138	LSPF3440
138 IF(ICASE)40,139,139	LSPF3450
139 IF(NTR)40,40,29	LSPF3460
29 NTR=NTR-1	LSPF3470
IF(NTR)30,30,82	LSPF3480
* READ X,Y,XX FROM TAPE 3	LSPF3490
82 READ(3)(XYS(I),I=1,NT2)	LSPF3500
NXY=NT1	LSPF3510
MSTRT=LN1	LSPF3520
GO TO 12	LSPF3530
* READ X,Y,XX FROM TAPE 3-LAST ENTRY	LSPF3540
30 READ(3)(XYS(I),I=1,LSTXX)	LSPF3550
NXY=LASTX	LSPF3560
MSTRT=LASTY	LSPF3570
NT1=LASTX	LSPF3580

GO TO 12	LSPF3590
* SEQ LEAST SQUARES SECTION JTG	LSPF3600
* RIGHT DECOMPOSITION OF S(NS) AND SY(NT)	LSPF3610
100 N=NT	LSPF3620
I=1	LSPF3630
L=N	LSPF3640
51 IF(I-N)140,54,54	LSPF3650
140 J=I	LSPF3660
I=I+1	LSPF3670
53 J=J+1	LSPF3680
K=1	LSPF3690
ID=0	LSPF3700
IT=N	LSPF3710
SUM=0.0	LSPF3720
52 IID=I+ID	LSPF3730
JID=J+ID	LSPF3740
KID=K+ID	LSPF3750
SUM=SUM+S(IID)*S(JID)/S(KID)	LSPF3760
IT=IT-1	LSPF3770
ID=ID+IT	LSPF3780
K=K+1	LSPF3790
IF(K-I)52,141,141	LSPF3800
141 L=L+1	LSPF3810
S(L)=S(L)-SUM	LSPF3820
IF(J-N)53,51,51	LSPF3830
54 KS=0	LSPF3840
IB=0	LSPF3850
IPM=0	LSPF3860
IDS=0	LSPF3870
IKS=0	LSPF3880
IP=1	LSPF3890
DO 55 J=1,N	LSPF3900
55 B(J)=SY(J)	LSPF3910

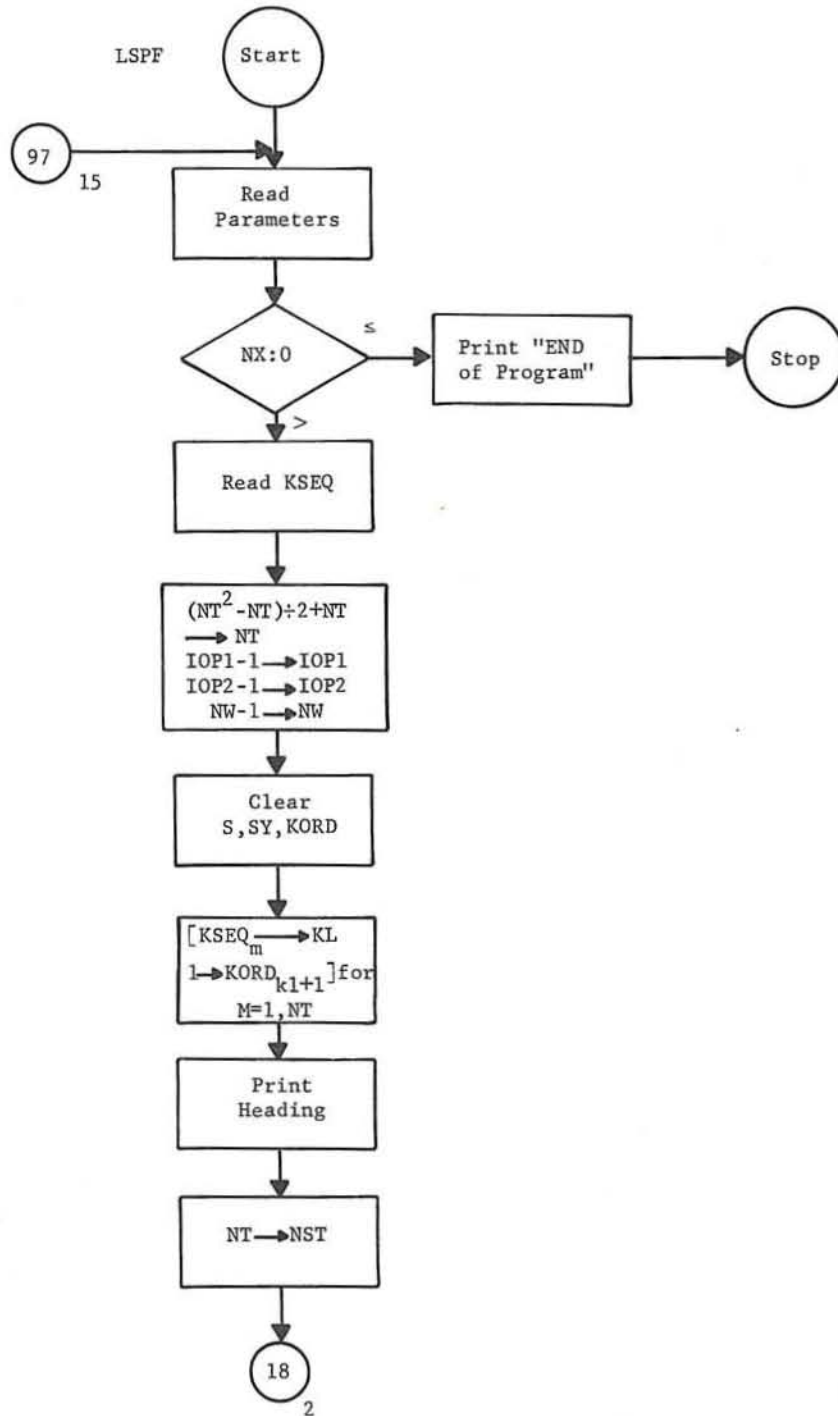
IF(IOP2)49,50,50	LSPF3920
50 WRITE(6,142)	LSPF3930
WRITE(6,102)(S(MP),MP=1,NS)	LSPF3940
WRITE(6,143)	LSPF3950
WRITE(6,102)(B(MP),MP=1,NT)	LSPF3960
* FORWARD SUBSTITUTION	LSPF3970
49 IPP=-1	LSPF3980
58 J=IP-1	LSPF3990
59 J=J+1	LSPF4000
SUM=0.0	LSPF4010
K=0	LSPF4020
ID=0	LSPF4030
IT=NT	LSPF4040
60 K=K+1	LSPF4050
IF(K-J)144,61,61	LSPF4060
144 JID=J+ID	LSPF4070
KID=K+ID	LSPF4080
SUM=SUM+S(JID)*YY(K)/S(KID)	LSPF4090
IT=IT-1	LSPF4100
ID=ID+IT	LSPF4110
GO TO 60	LSPF4120
61 YY(J)=B(J)-SUM	LSPF4130
IF(J-N)59,145,145	LSPF4140
145 IF(IPP)146,63,63	LSPF4150
146 IF(IOP2)48,147,147	LSPF4160
147 WRITE(6,148)	LSPF4170
48 IDDS=ID	LSPF4180
IDD=ID	LSPF4190
DO 62 J=1,N	LSPF4200
YJ=YY(J)	LSPF4210
YSAVE(J)=YJ	LSPF4220
IF(IOP2)62,47,47	LSPF4230
47 WRITE(6,102)YJ	LSPF4240

62	CONTINUE	LSPF4250
63	ID=IDD	LSPF4260
	DO 64 I=1,N	LSPF4270
64	B(I)=0.0	LSPF4280
*	BACKWARD SUBSTITUTION	LSPF4290
65	SUM=0.0	LSPF4300
	K=J	LSPF4310
	IT=N	LSPF4320
	ID=ID-IKS	LSPF4330
66	K=K+1	LSPF4340
	IF(K-N)149,149,67	LSPF4350
149	JID=J+ID	LSPF4360
	SUM=SUM+S(JID)*YY(IT)	LSPF4370
	IT=IT-1	LSPF4380
	ID=ID-1	LSPF4390
	GO TO 66	LSPF4400
67	JID=J+ID	LSPF4410
	YY(J)=(YY(J)-SUM)/S(JID)	LSPF4420
	J=J-1	LSPF4430
	IF(J-IPM)150,150,65	LSPF4440
150	IF(IPP)151,69,69	LSPF4450
*	COEFFICIENTS	LSPF4460
151	IPP=0	LSPF4470
	IF(IOP2)68,152,152	LSPF4480
152	WRITE(6,162)	LSPF4490
68	DO 174 J=1,N	LSPF4500
	YJ=YY(J)	LSPF4510
	IF(IOP2)83,153,153	LSPF4520
153	WRITE(6,163)J,YJ	LSPF4530
83	KSJ=KS+J	LSPF4540
	A(KSJ)=YJ	LSPF4550
174	CONTINUE	LSPF4560

* DIAGONALS	LSPF4570
IF(IOP2)70,154,154	LSPF4580
154 WRITE(6,164)	LSPF4590
GO TO 70	LSPF4600
69 YIB=YY(IB)	LSPF4610
IF(IOP2)84,155,155	LSPF4620
155 WRITE(6,165)IB,YIB	LSPF4630
84 KSB=KS+IB	LSPF4640
C(KSB)=YIB	LSPF4650
70 IF(IB-N)156,71,71	LSPF4660
156 IB=IB+1	LSPF4670
B(IB)=1.0	LSPF4680
IP=IB	LSPF4690
IPM=IP-1	LSPF4700
IF(IPM)58,58,157	LSPF4710
157 DO 78 J=1,IPM	LSPF4720
78 YY(J)=0.0	LSPF4730
GO TO 59	LSPF4740
* COMPLETION OF COEFF AND DIAG FOR ONE N	LSPF4750
71 KS=KS+N	LSPF4760
IF(IOP2)46,158,158	LSPF4770
158 WRITE(6,166)	LSPF4780
DO 72 J=1,KS	LSPF4790
WRITE(6,102)A(J),C(J)	LSPF4800
72 CONTINUE	LSPF4810
46 IF(IOP1)74,159,159	LSPF4820
159 N=N-1	LSPF4830
IF(N)74,74,160	LSPF4840
160 IPM=0	LSPF4850
IPP=-1	LSPF4860
IB=0	LSPF4870
IKS=IKS+1	LSPF4880
IDS=IDS+IKS	LSPF4890

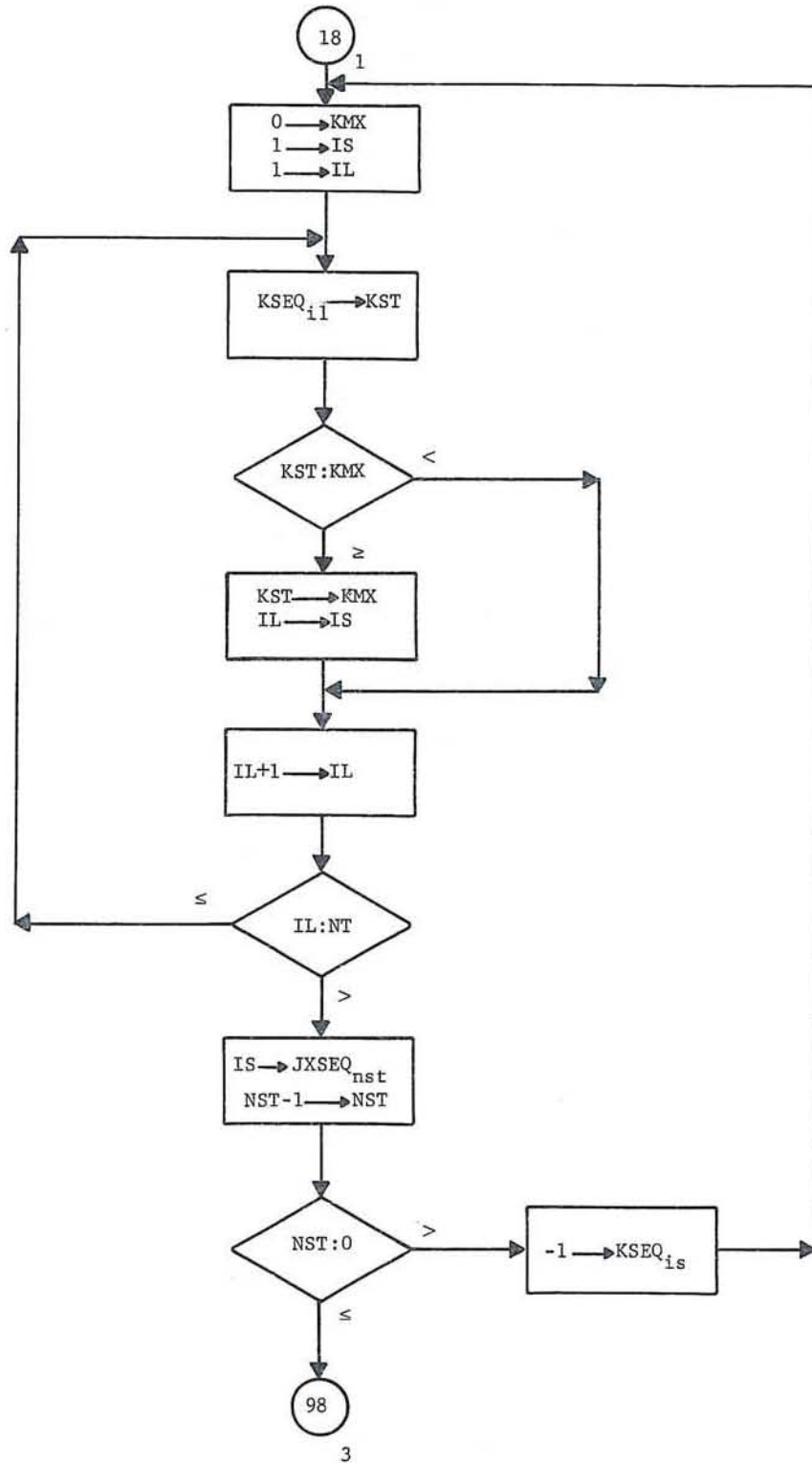
IDD=IDDS+IKS-IDS	LSPF4900
ID=IDD	LSPF4910
DO 73 J=1,N	LSPF4920
73 YY(J)=YSAVE(J)	LSPF4930
GO TO 65	LSPF4940
74 IF(IOP2)13,161,161	LSPF4950
161 WRITE(6,166)	LSPF1960
GO TO 13	LSPF4970
40 WRITE(6,89)	LSPF4980
GO TO 97	LSPF4990
75 WRITE(6,79)	LSPF5000
STOP	LSPF5010
END	LSPF5020

APPENDIX B FLOW CHARTS



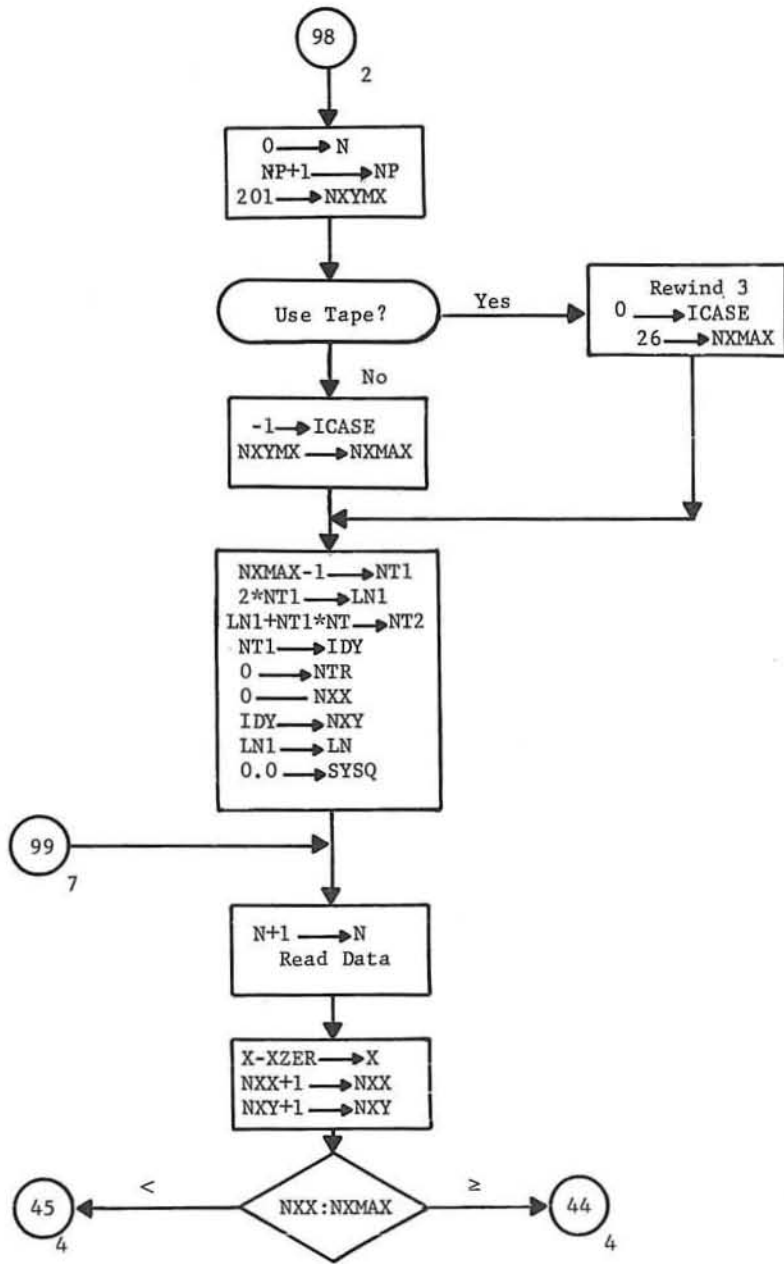
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①



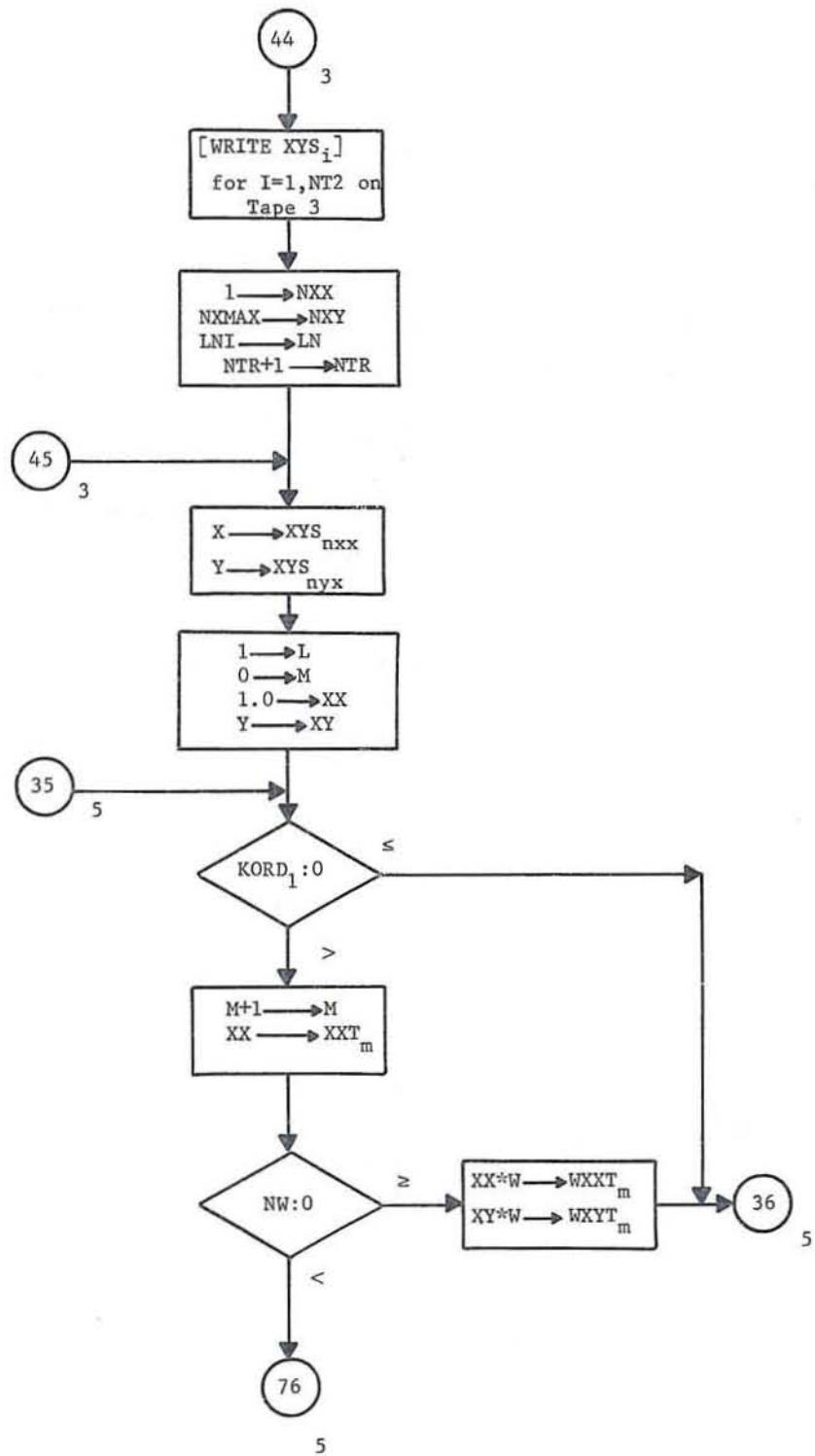
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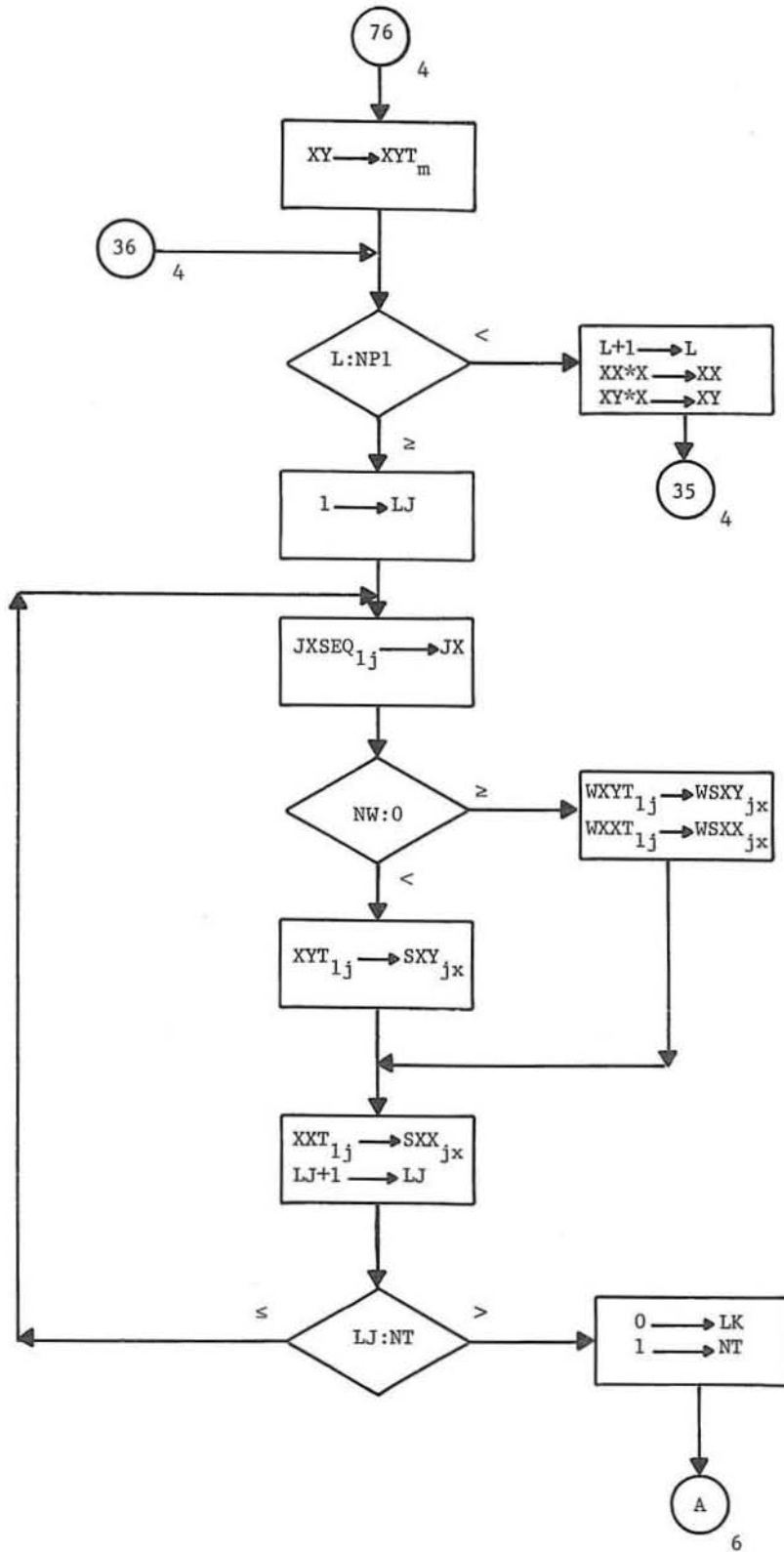
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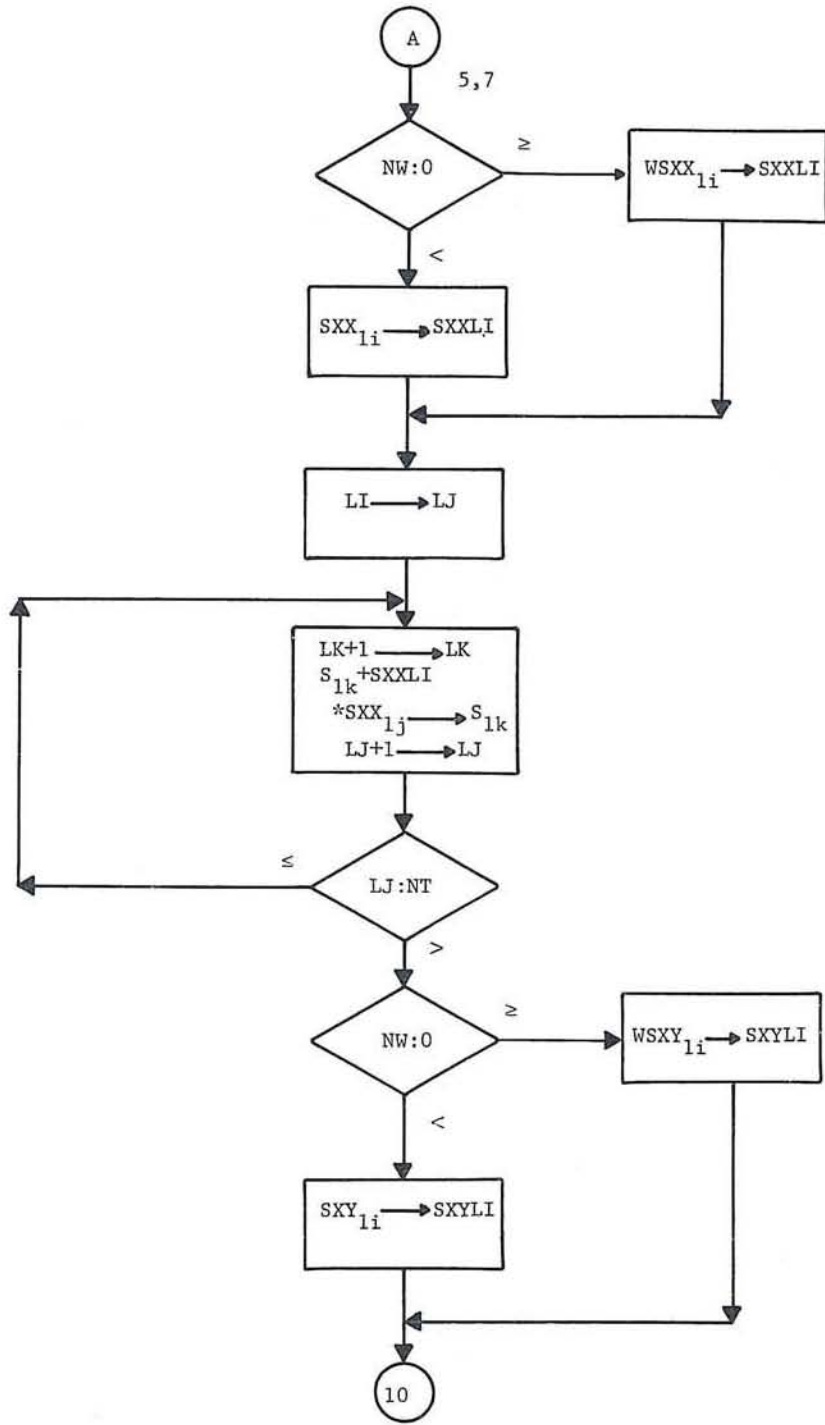
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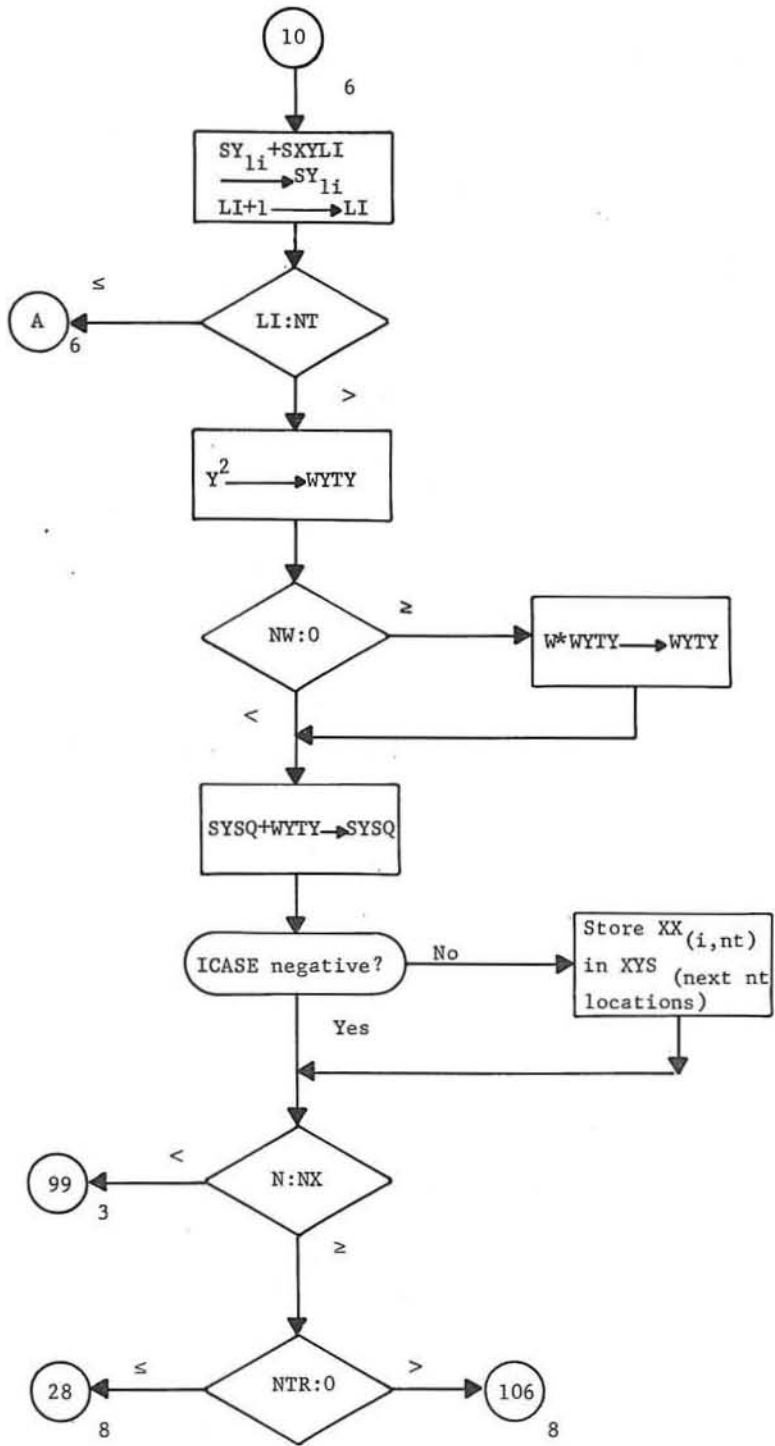
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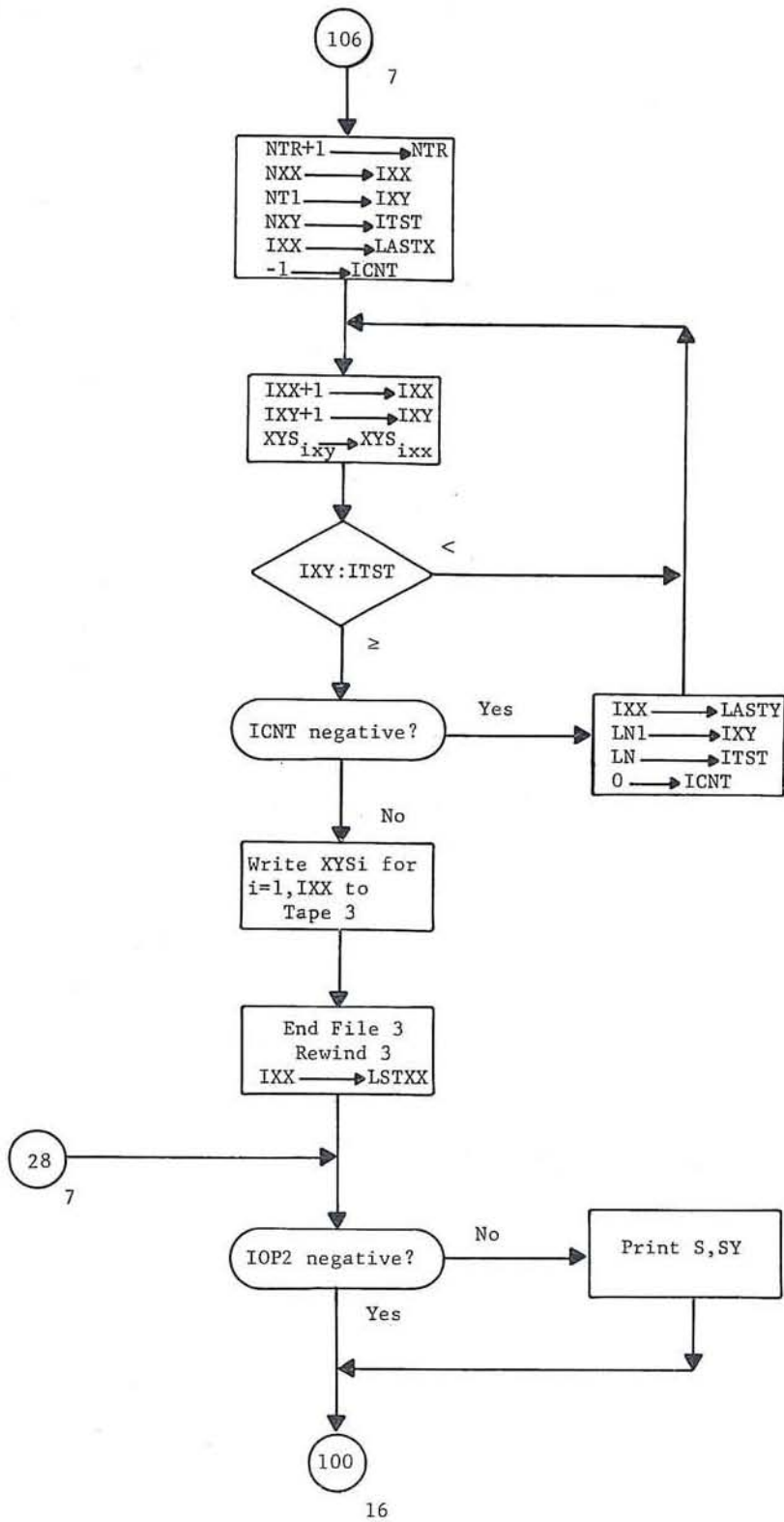
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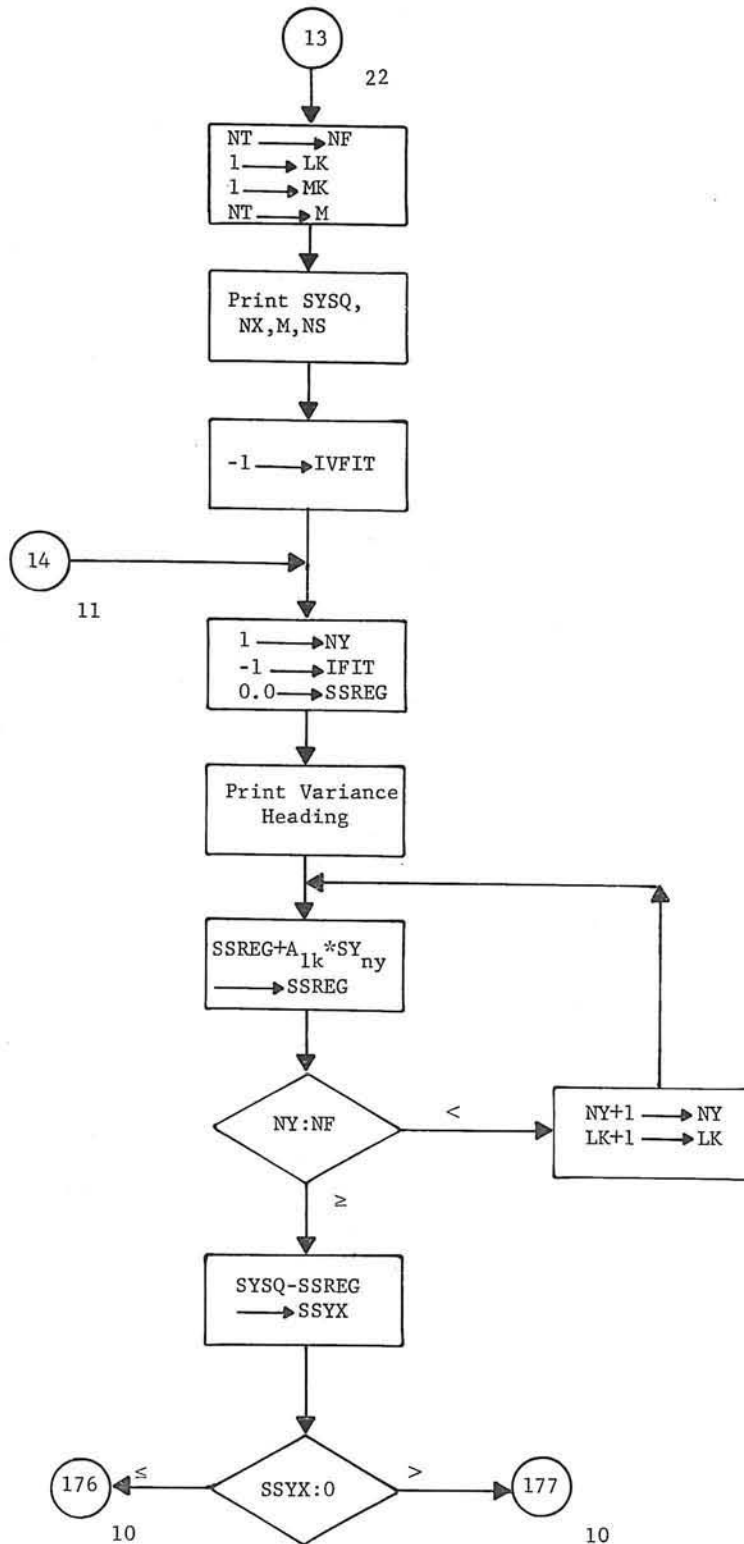
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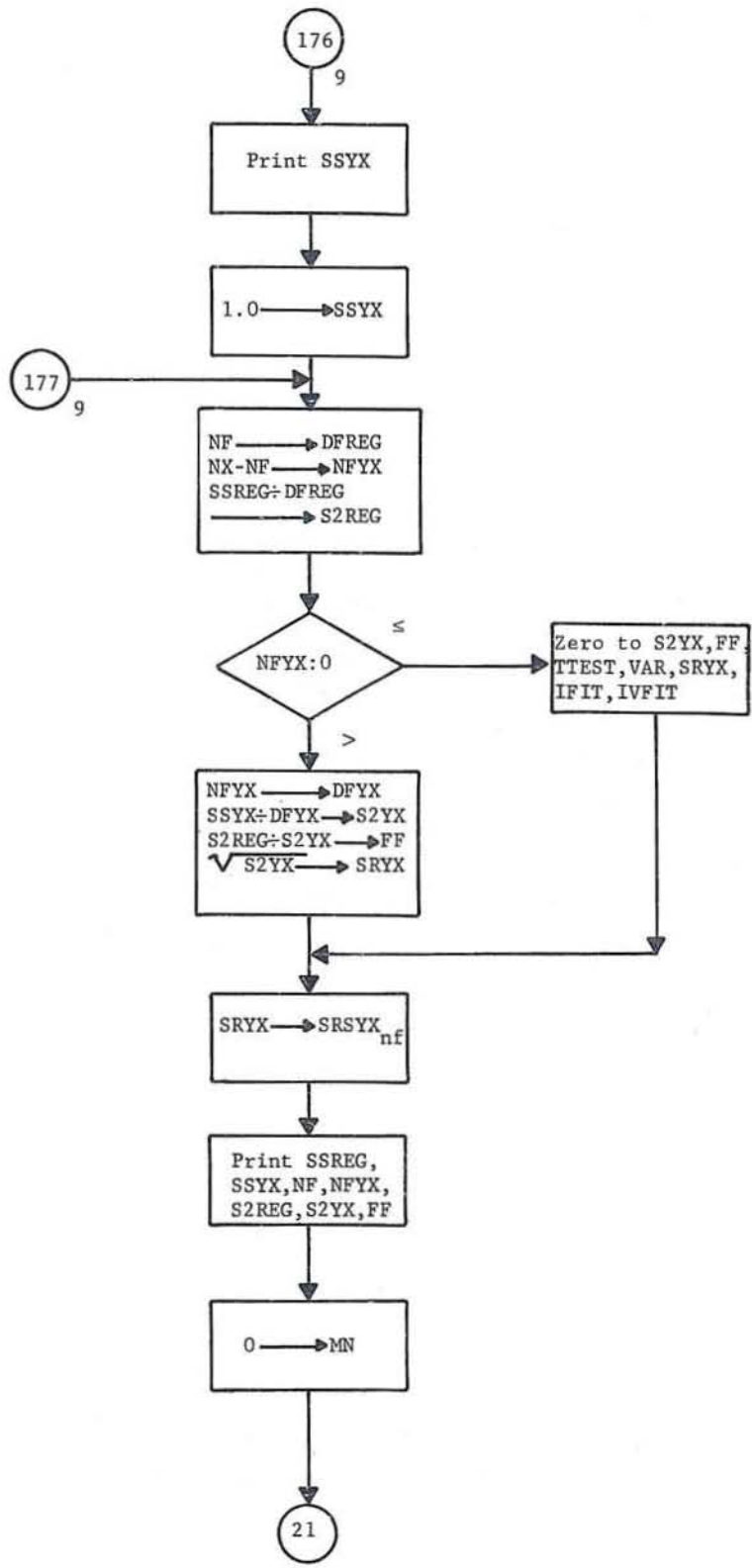
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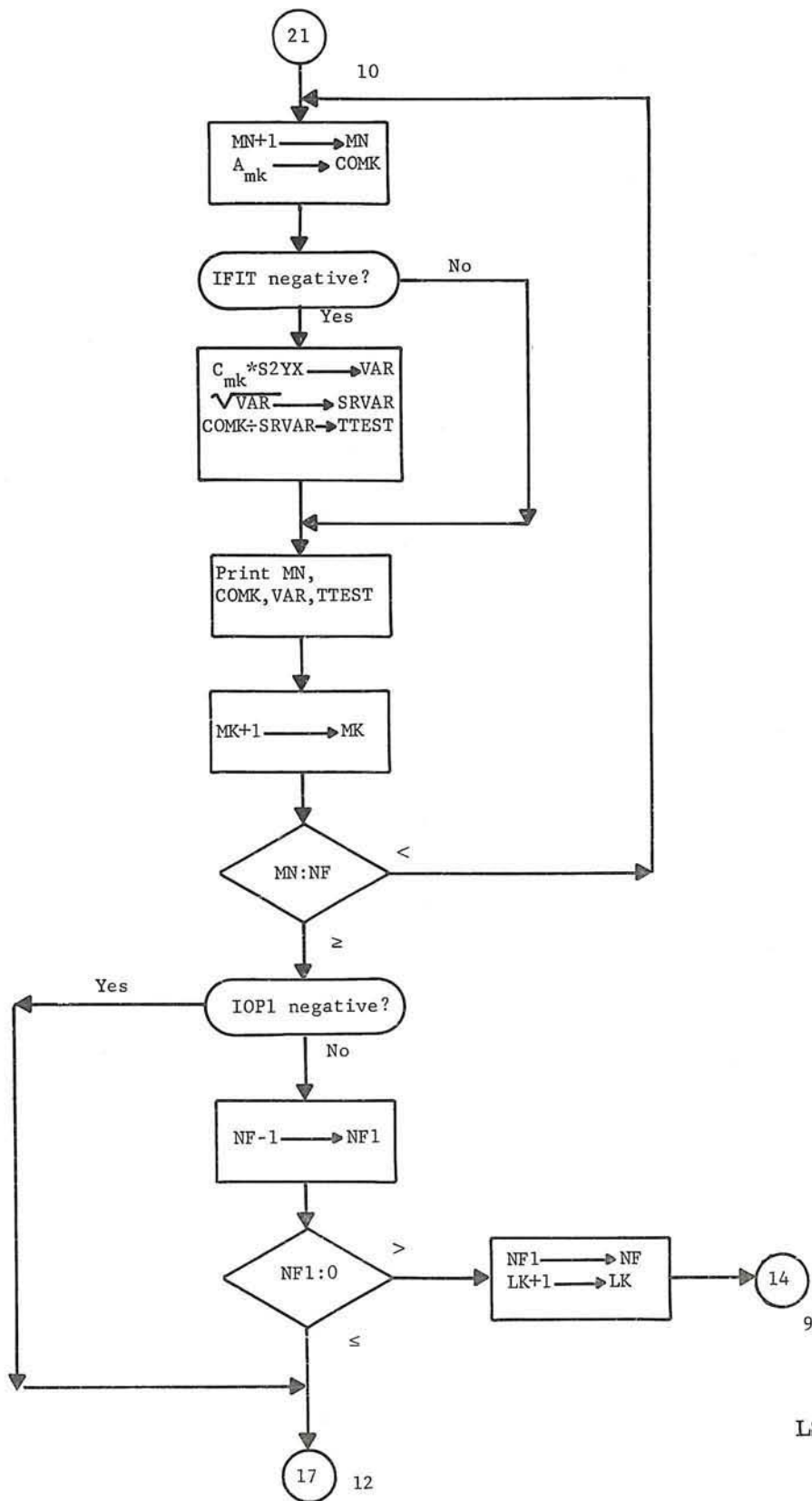
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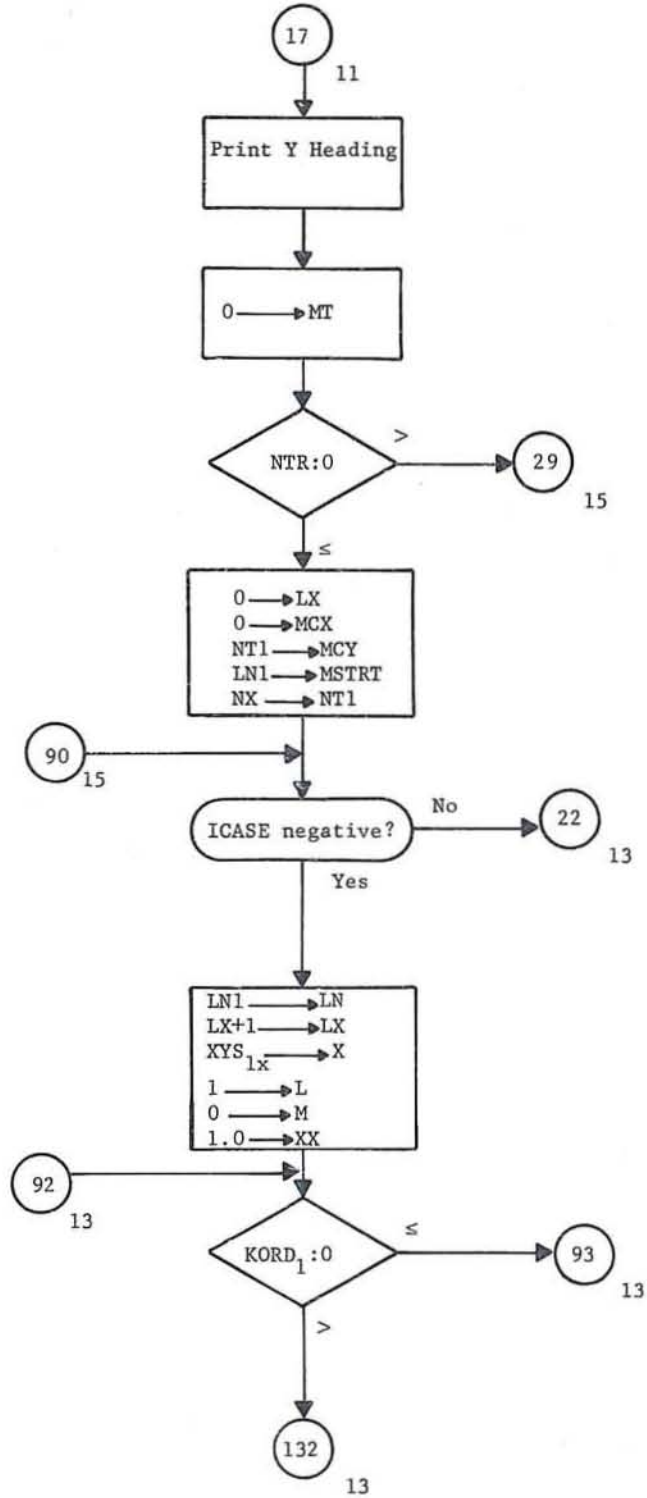
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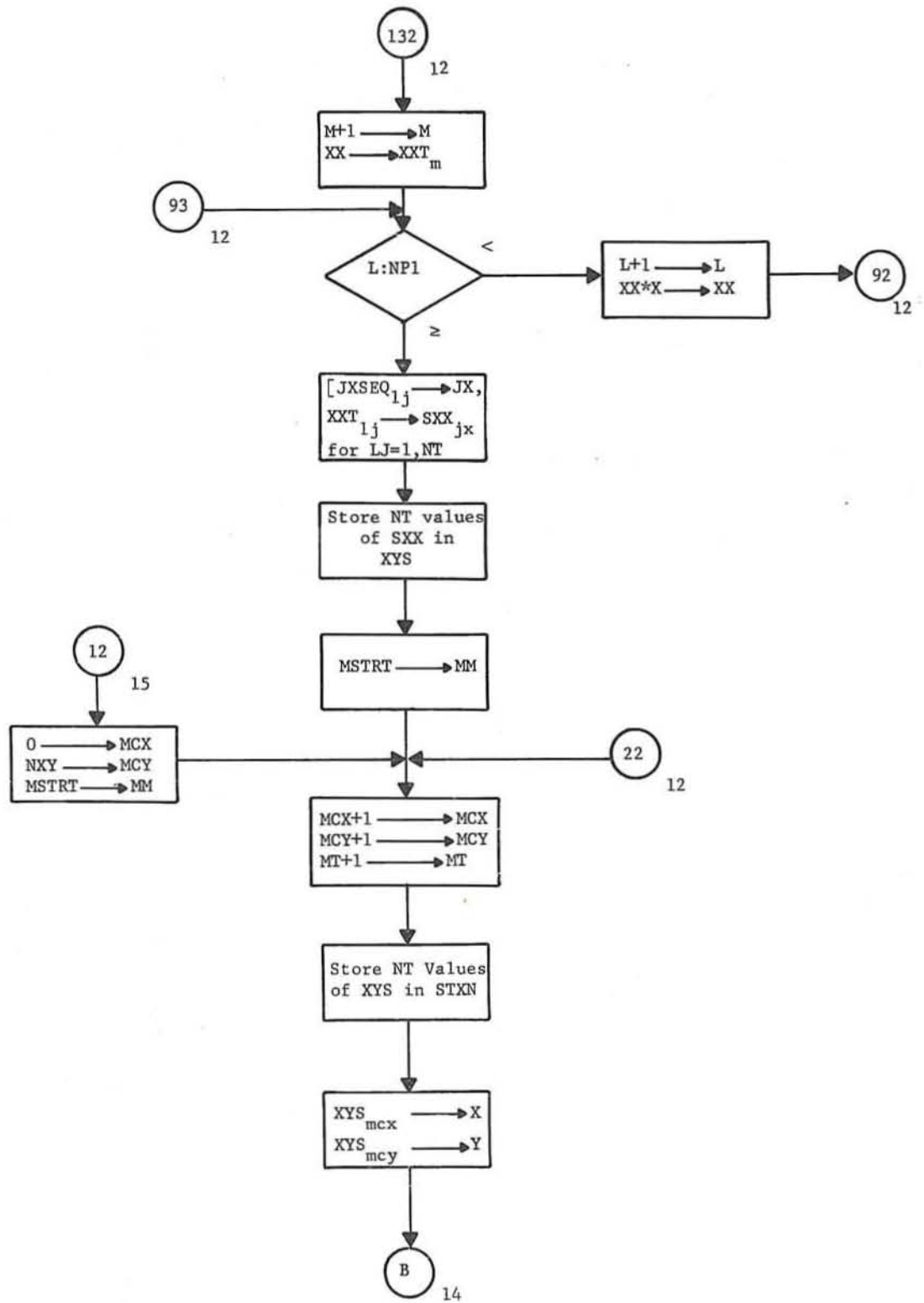
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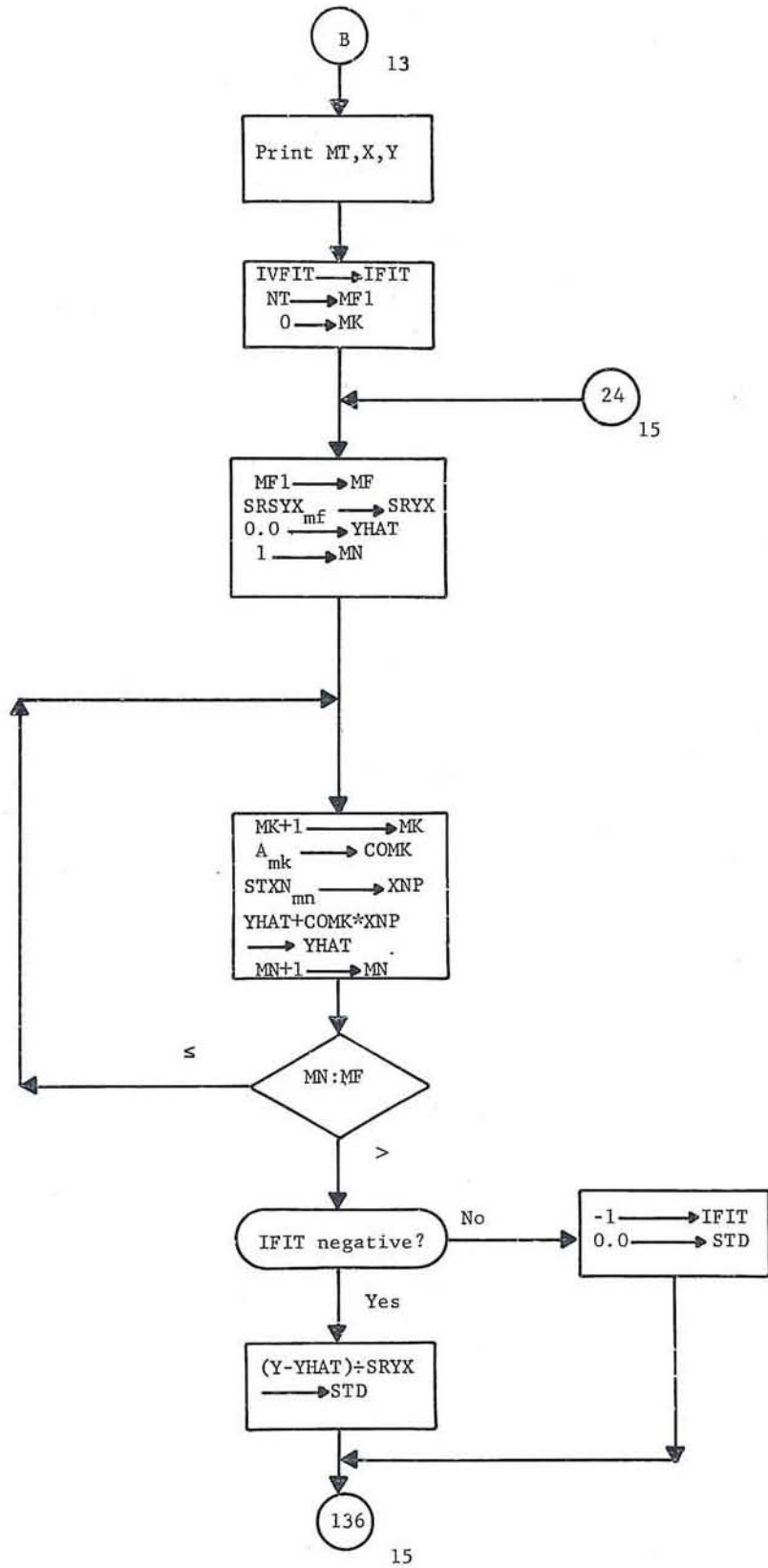
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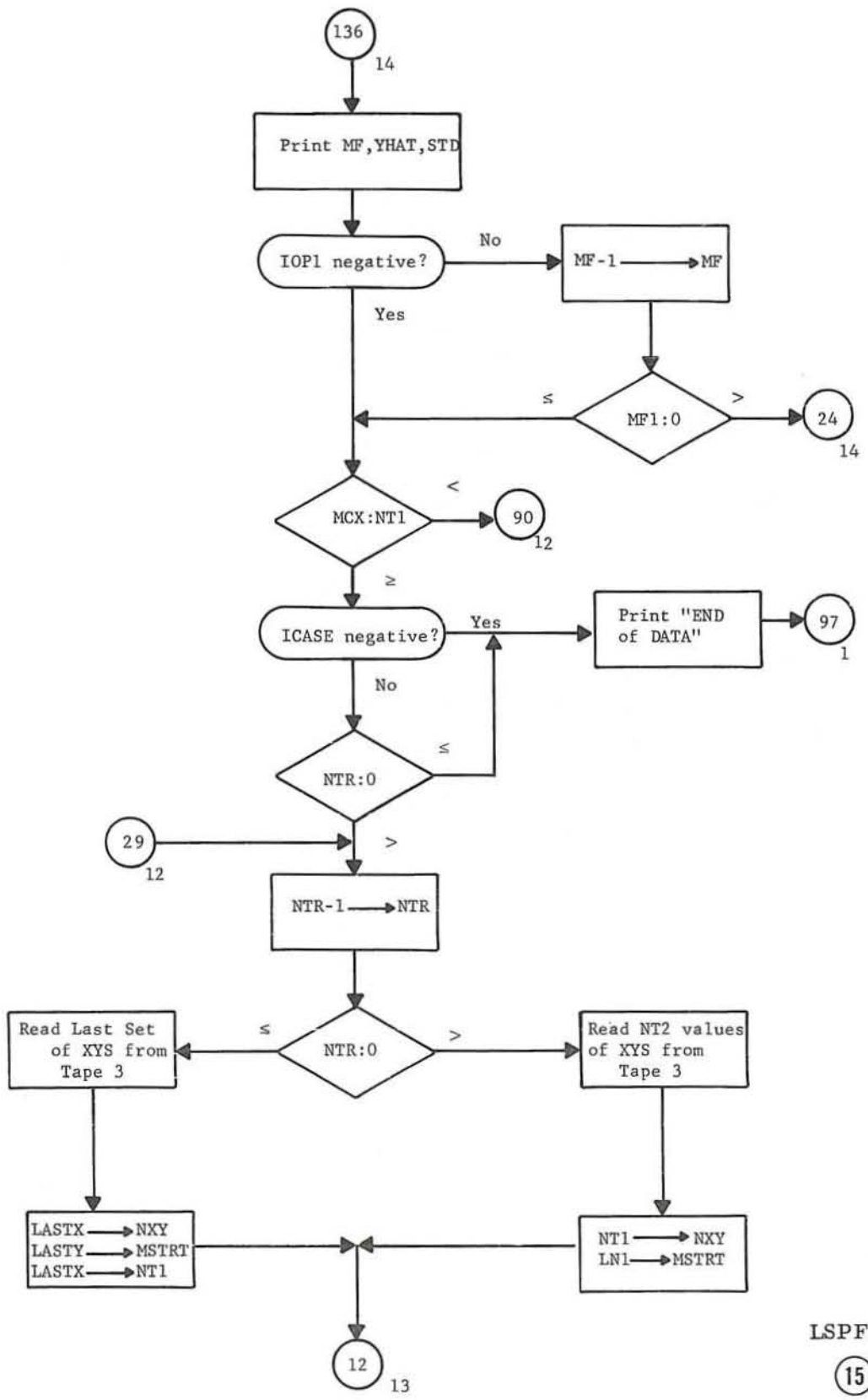


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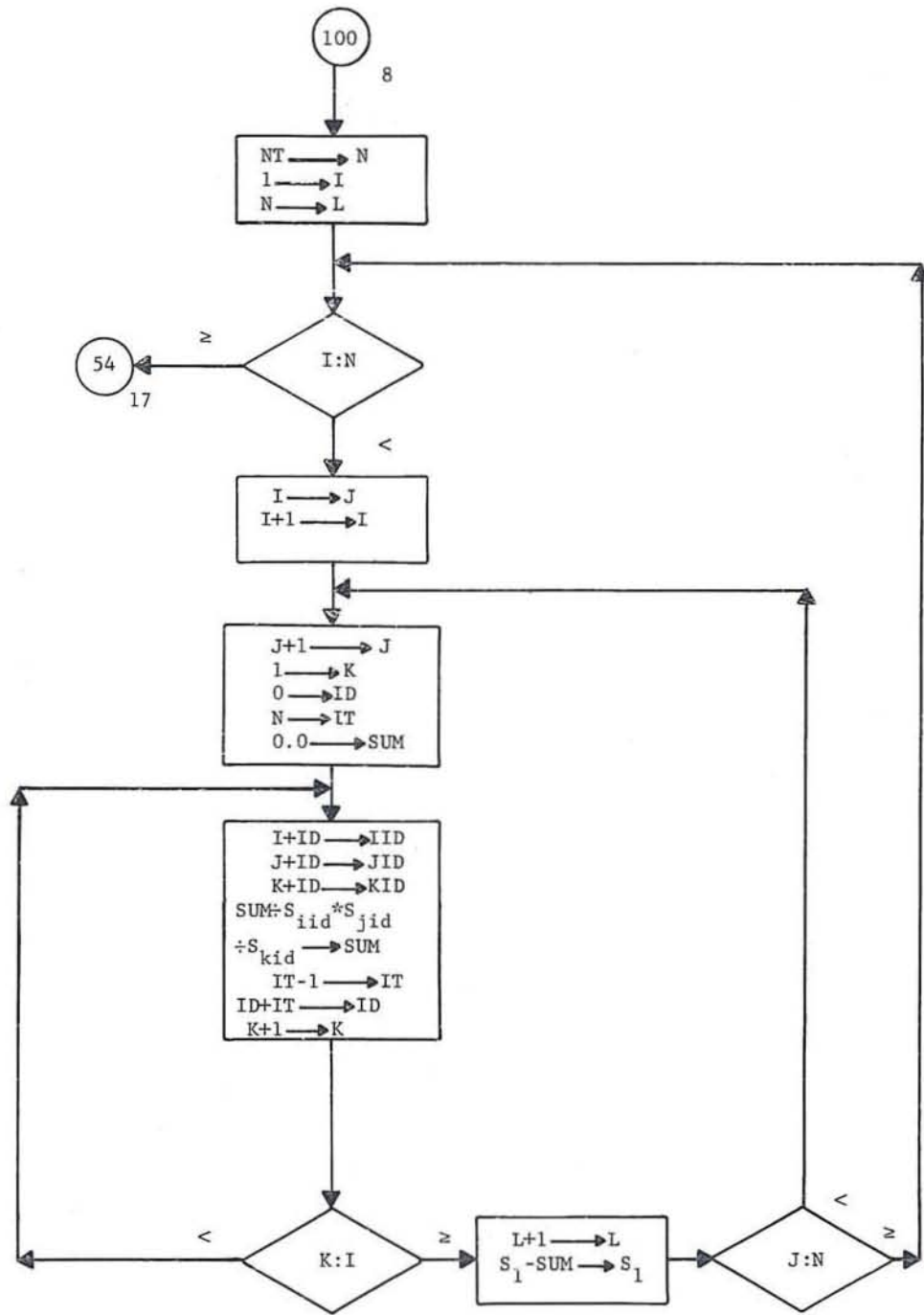
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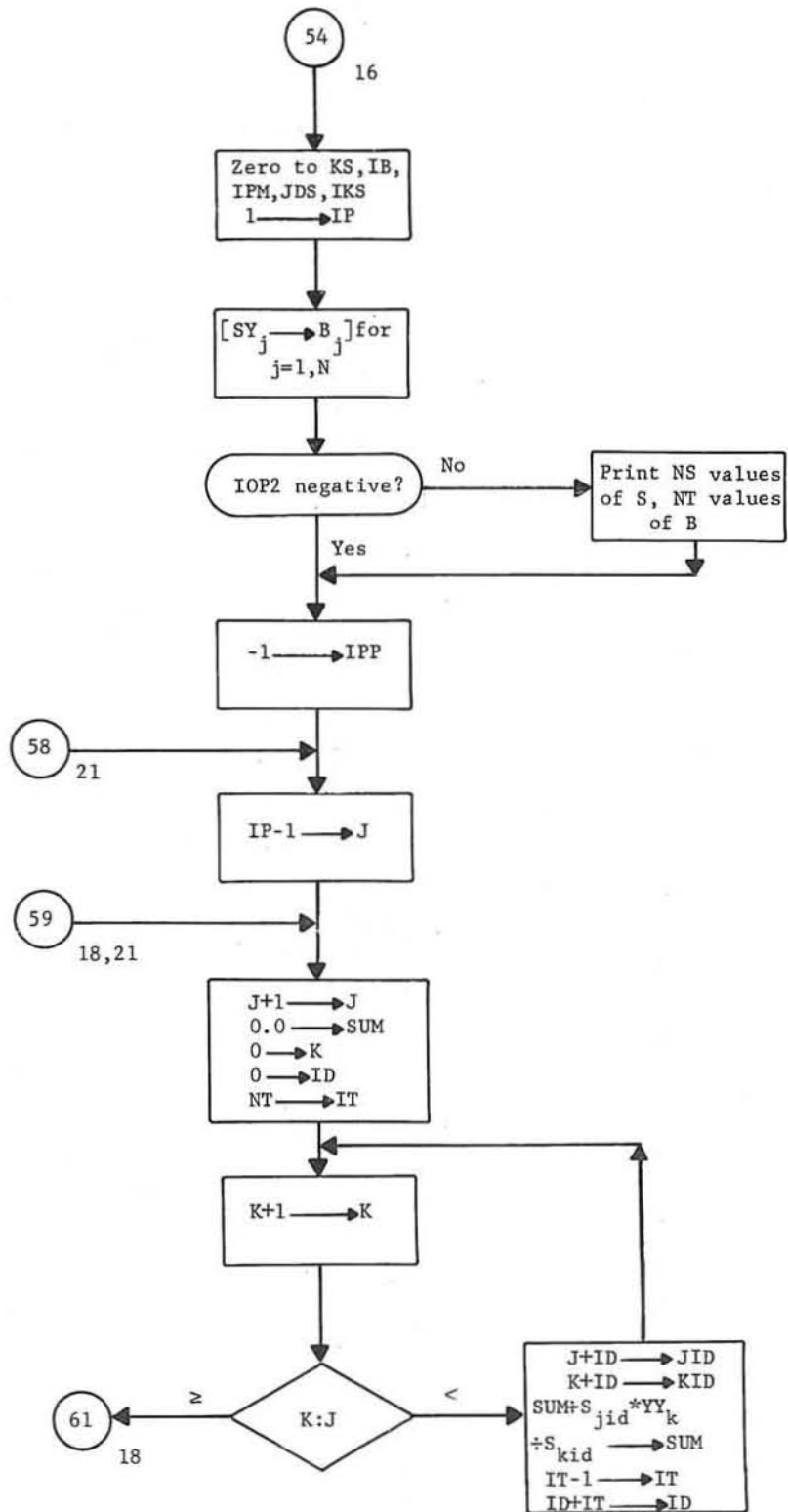


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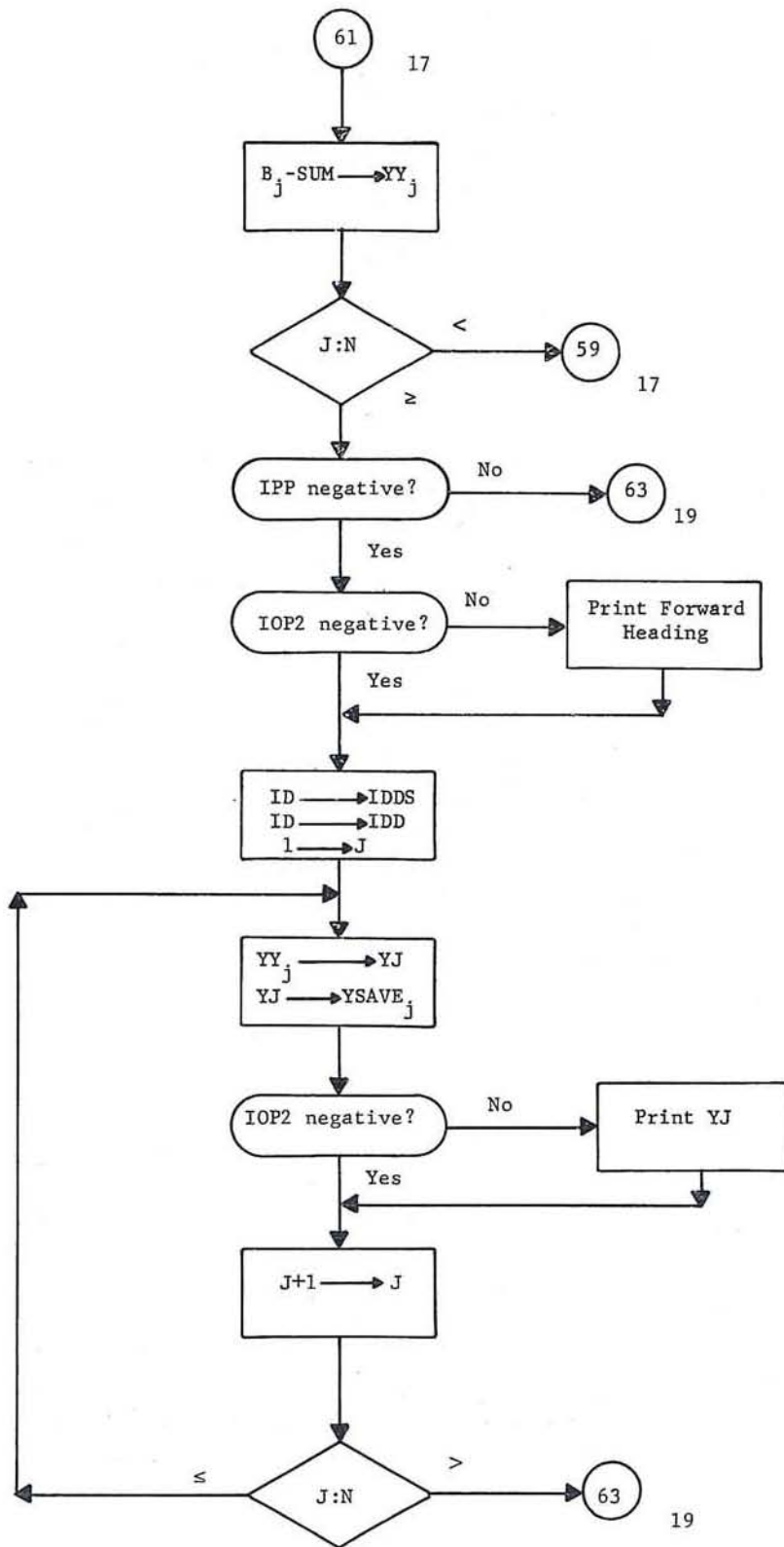
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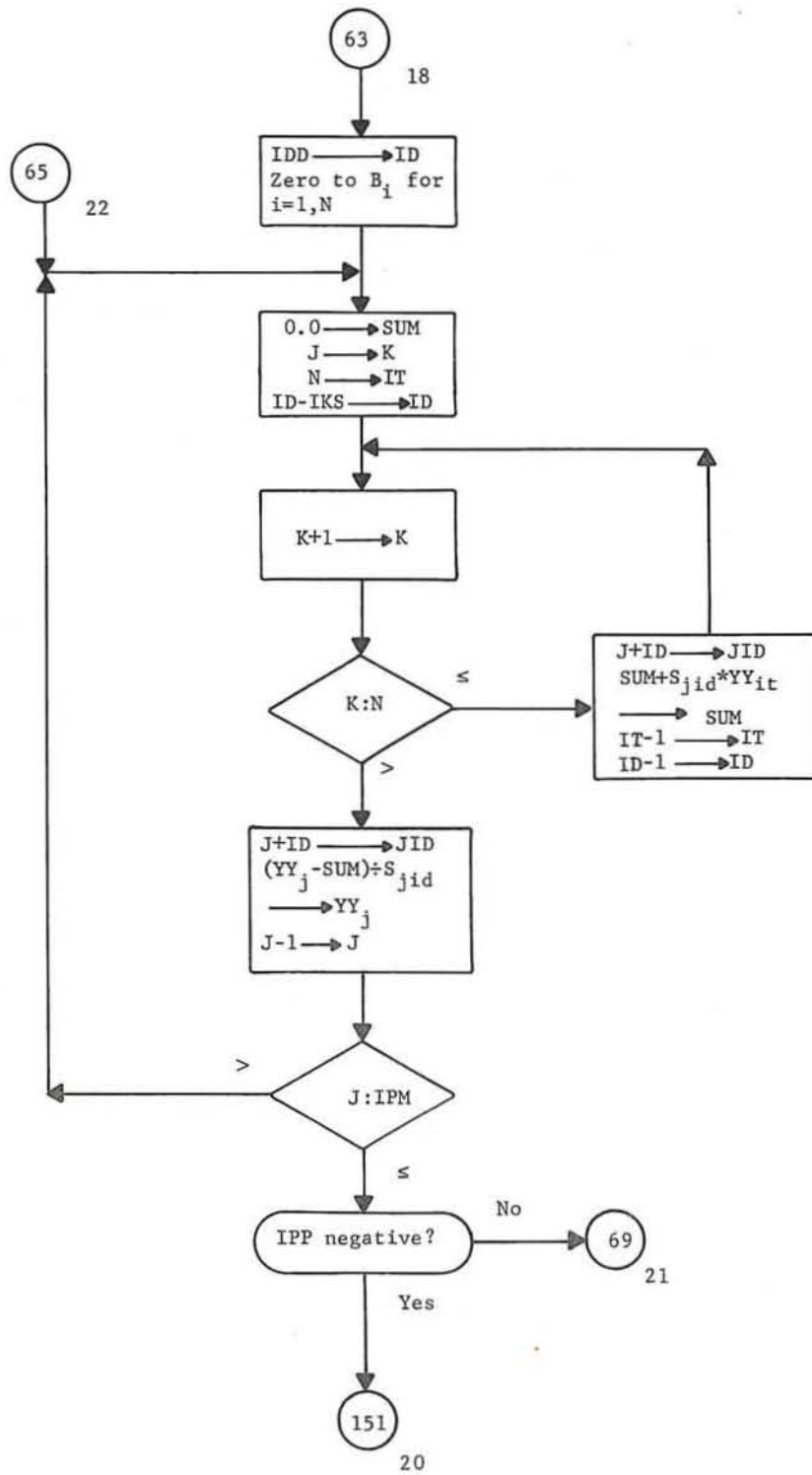
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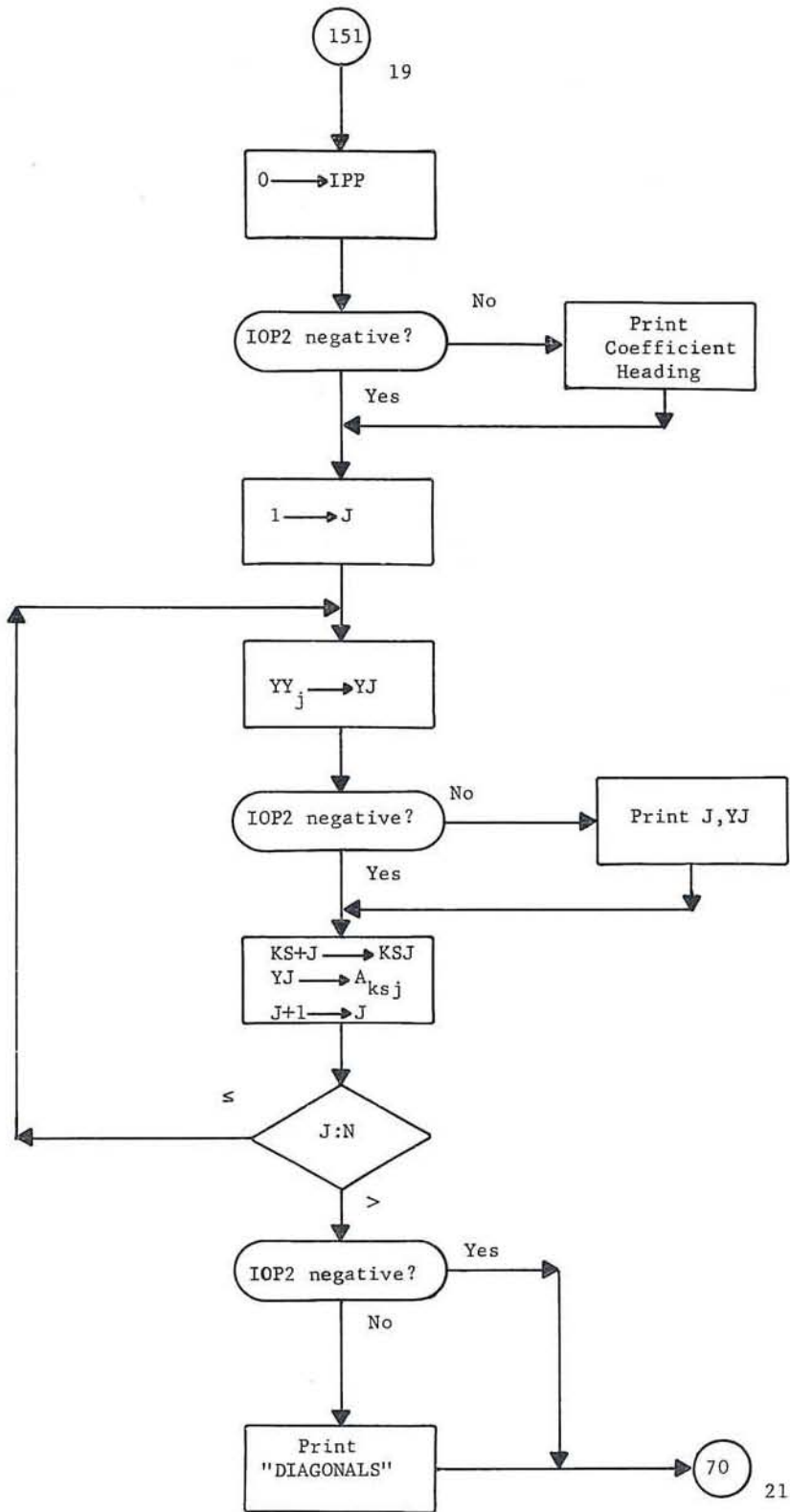
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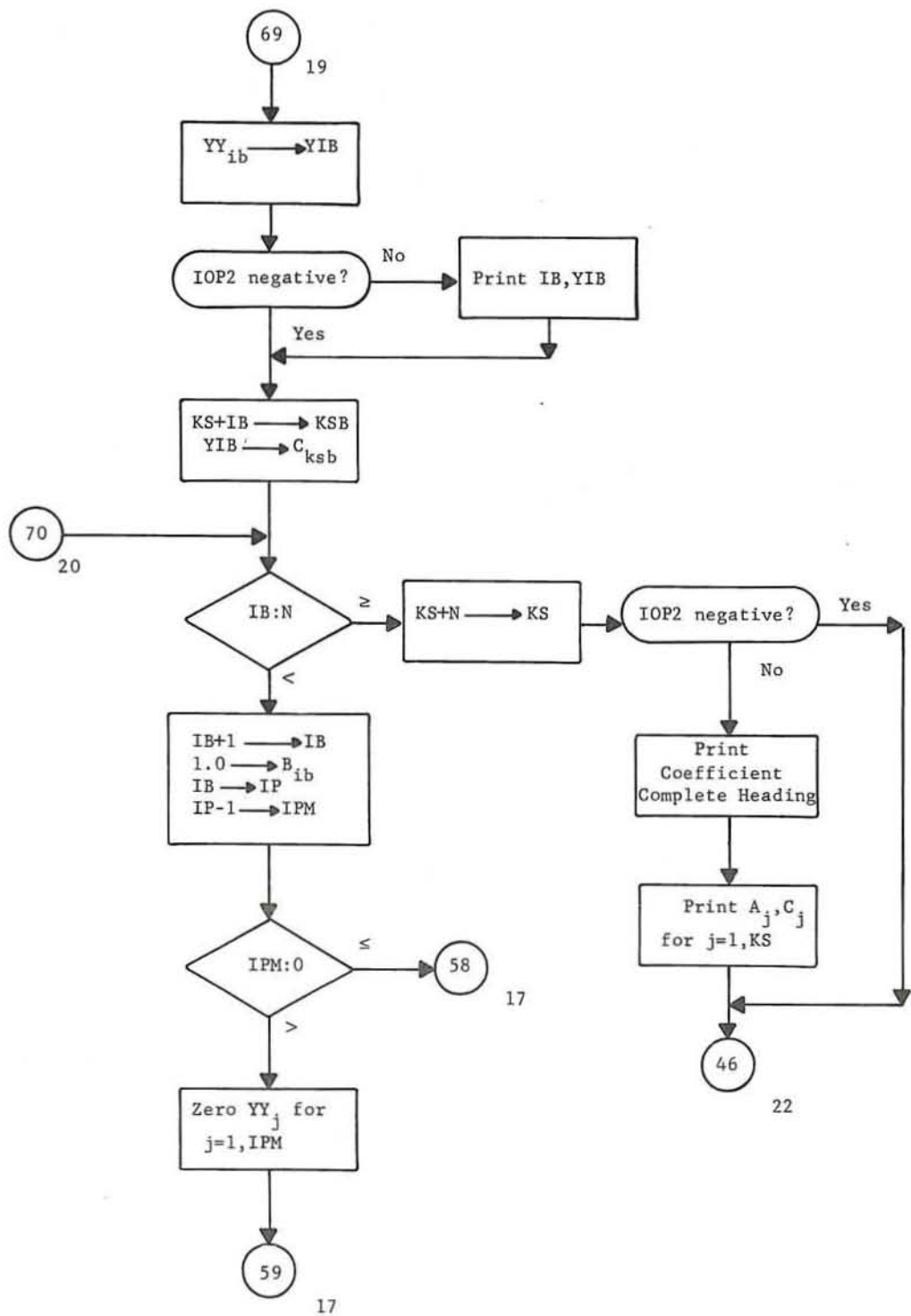


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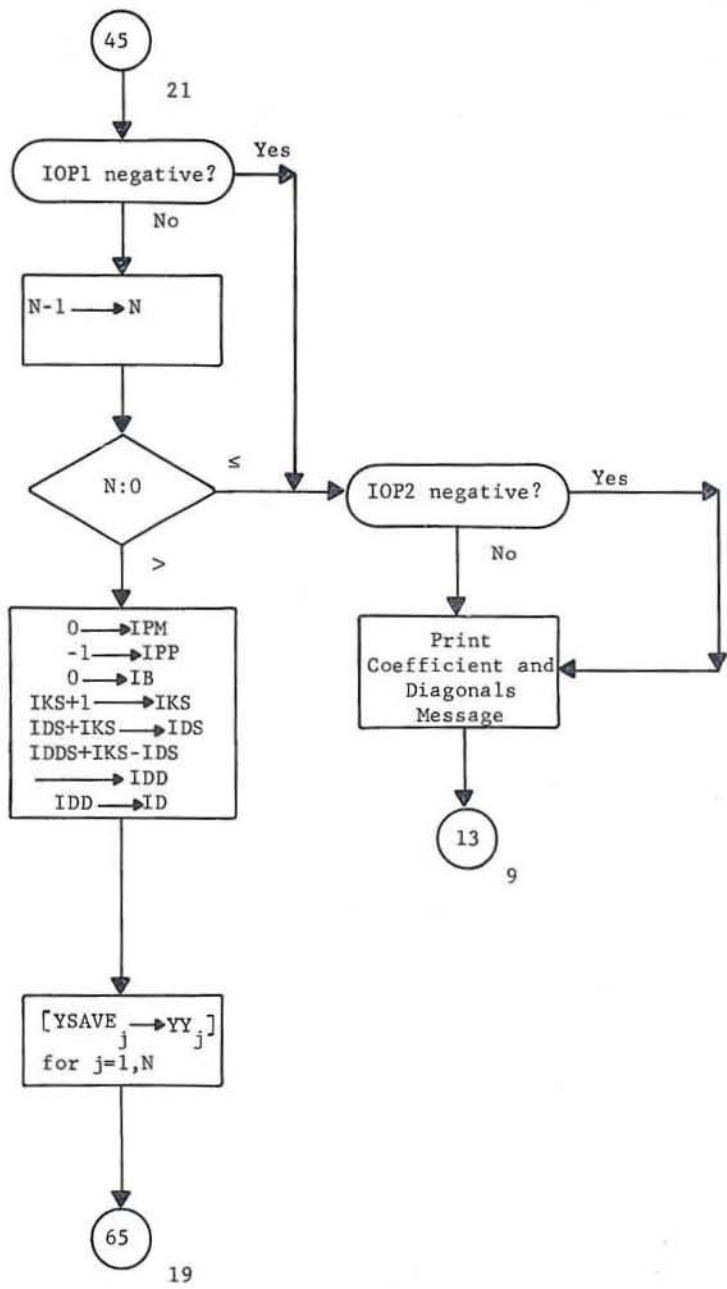


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LSPF

21



LSPF

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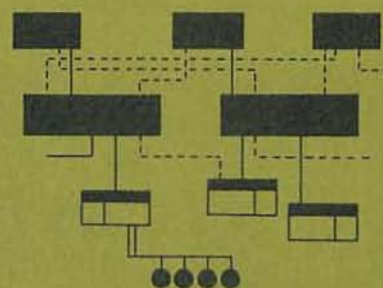
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ROOTS OF A POLYNOMIAL

Program Number
CD600D5.001

September 1965

Rev. June 1967

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INFORMATION SYSTEMS DIVISION

ACKNOWLEDGMENT

The source material used in this manual is taken from a document, published by General Electric, titled POLRTS--Bairstow's Method For Finding Polynomial Roots in FORTRAN, by R. F. Jordan and H. W. Moore. Permission to use the original document was given by D. L. Shell, Manager, Computer Applications and Processing, General Electric's Telecommunications and Information Processing Department.

PREFACE

This revised manual includes information previously published in CPB-1152, and supplemented with information previously published in Technical Information Bulletin 600-98. In this revised edition, changes in technical content from the previous edition are identified with a bar in the margin opposite the change.

Suggestions and criticisms relative to form, content, purpose, or use of this manual are invited. Comments may be sent on the Document Review Sheet in the back of this manual or may be addressed directly to Documentation Standards and Publications, B-90, Computer Equipment Department, General Electric Company, 13430 North Black Canyon Highway, Phoenix, Arizona 85029.

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1. GENERAL DESCRIPTION

The POLRTS subroutine is a FORTRAN subprogram for finding all the roots (both real and complex) of polynomials with real coefficients. The method used is a form of the Bairstow iteration algorithm for reducing the polynomial to quadratic factors which are readily solved by the quadratic formula. The subroutine accepts polynomials of any positive degree, subject only to the trivial restriction that the polynomial must have no zero roots. The initial guesses required to start the iteration are provided by the subroutine.

The POLRTS subroutine uses the two library routines, ABS and SQRT. In addition, the user must provide storage for three arrays as part of his main program. Each array must be of dimension at least $n + 1$, if n is the highest degree polynomial to be solved.

These arrays are used to store the coefficients of the polynomial and the real and imaginary parts of each root, as well as for intermediate working storage. The subroutine destroys the coefficients of the original polynomial in the course of the root-finding process.

The roots are usually found to at least six significant figures and the iteration normally converges at every stage. However certain ill-conditioned polynomials and polynomials having roots of high multiplicity require more elaborate routines employing multiple-precision arithmetic. In practice, the POLRTS subroutine has given very satisfactory results for polynomials of degree as high as 20 and, no doubt, will succeed at even higher degrees in favorable cases.

The subroutine performs approximately $4n + 10$ multiplications and $4n + 10$ additions per iteration in removing a quadratic factor from a polynomial of degree n . Once a factor has been removed, the following set of iterations will be performed on the reduced polynomial of degree $n-2$, and so forth, so that the number of operations will decrease rapidly as the factors are successively removed. The number of iterations required to find one quadratic factor cannot be predicted in advance. However, in practice a figure of 5 to 20 iterations is typical for a factor of a polynomial of moderate degree. If a factor is not found within 100 iterations, the subroutine executes a return to the main program with any roots previously found.

The Bairstow method appears to be the most satisfactory technique now known for finding roots of arbitrary polynomials. In practice, it has been found to be several times as fast as the more familiar Newton Raphson method, succeeding at least as often and giving results of equal or greater reliability. The program POLY is written to perform input/output for POLRTS, creating a free-standing package.

2. MATHEMATICAL METHOD

PROBLEM ANALYSIS

The discussion below describes Bairstow's method for finding the roots of the following polynomial:

$$P(z) = c_1 z^n + c_2 z^{n-1} + \dots + c_n z + c_{n+1}.$$

In Bairstow's approach, the roots are not looked for directly. Instead, an attempt is made to find an exact quadratic divisor of $P(z)$, say $Z(z) = z^2 + p^*z + q^*$ so that $P(z) = Q(z) \cdot R(z)$ where $R(z)$ is of degree $n - 2$. The roots of $Q(z)$ are readily found from the familiar quadratic formula. Any such root is clearly also a root of $P(z)$, for if $Q(r) = 0$, then $P(r) = Q(r) \cdot R(r) = 0$.

The problem may be solved by repeating this process (that is, finding an exact quadratic divisor of $R(z)$ whose roots will similarly be roots of $P(z)$) and continuing in this fashion until all the roots of $P(z)$ are found.

The first step in finding the exact quadratic divisor of $P(z)$ is to make an initial guess (p, q) and divide $P(z)$ by the factor $z^2 + pz + q$:

$$P(z) = (z^2 + pz + q) \cdot R(z) + Az + B.$$

If $A = B = 0$, then $z^2 + pz + q$ is the desired factor. In general, however, this will not be the case, and, therefore, the initial guess of (p, q) must be improved to make A and B as close to 0 as possible.

Since A and B are functions of p and q possessing continuous partial derivatives of all orders (as will be seen below), $A(p^*, q^*)$ and $B(p^*, q^*)$ may be represented by Taylor's series about the point (p, q) :

$$A(p^*, q^*) = A(p, q) + \left. \frac{\partial A}{\partial p} \right|_{p, q} \cdot \Delta p + \left. \frac{\partial A}{\partial q} \right|_{p, q} \cdot \Delta q + \dots$$

$$B(p^*, q^*) = B(p, q) + \left. \frac{\partial B}{\partial p} \right|_{p, q} \cdot \Delta p + \left. \frac{\partial B}{\partial q} \right|_{p, q} \cdot \Delta q + \dots$$

Because the expression $B(p^*, q^*) = A(p^*, q^*) = 0$ must be true, if the higher order terms in the Taylor's series are ignored, a first approximation shows:

$$\left. \frac{\partial A}{\partial p} \right|_{p, q} \Delta p + \left. \frac{\partial A}{\partial q} \right|_{p, q} \Delta q = -A(p, q)$$

$$\left. \frac{\partial B}{\partial p} \right|_{p, q} \Delta p + \left. \frac{\partial B}{\partial q} \right|_{p, q} \Delta q = -B(p, q).$$

Since $A(p, q)$ and $B(p, q)$ are simply the coefficients of the remainder when $P(z)$ is divided by $z^2 + pz + q$, these two linear equations may easily be solved by Cramer's rule for Δp and Δq , after the partial derivatives are evaluated. This gives the corrections to be made to p and q to cause $A(p + \Delta p, q + \Delta q)$ and $B(p + \Delta p, q + \Delta q)$ to be 0. Naturally, since only the first order terms of the Taylor's series have been retained, A and B are not expected to be exactly 0. However, $p + \Delta p$ and $q + \Delta q$ should be closer to p^* and q^* than p and q are, and may, therefore, be used as a basis for a further prediction. Convergence to p^* and q^* may be considered to have taken place when the magnitude of the change in Δp and Δq has ceased to be significant. The values of p and q at that point make $z^2 + pz + q$ an almost exact divisor of $P(z)$, and, thus, two of the roots of $P(z)$ may be found by solving the quadratic.

The following discussion describes the evaluation of the partial derivatives:

$$\frac{\partial A}{\partial p}, \quad \frac{\partial A}{\partial q}, \quad \frac{\partial B}{\partial p}, \quad \frac{\partial B}{\partial q}.$$

Suppose that the division of $P(z)$ by $z^2 + pz + q$ gives the quotient:

$$b_1 z^{n-2} + b_2 z^{n-3} + \dots + b_{n-2} z + b_{n-1}$$

and the remainder:

$$b_n z + b_{n+1} = Az + B.$$

It can be easily verified that the coefficients b_i are given by the relations:

$$\begin{aligned} b_1 &= c_1 \\ b_2 &= c_2 - pb_1 \\ b_i &= c_i - pb_{i-1} - qb_{i-2} \quad i=3, n \\ b_{n+1} &= c_{n+1} - qb_{n-1} \end{aligned}$$

where the c_i are the coefficients of $P(z)$. Differentiating these relations with respect to p and q gives the partial derivatives:

$$\begin{aligned} \frac{\partial b_1}{\partial p} &= \frac{\partial c_1}{\partial p} = 0 \\ \frac{\partial b_2}{\partial p} &= -b_1 - p \frac{\partial b_1}{\partial p} = -b_1 \\ \frac{\partial b_i}{\partial p} &= -b_{i-1} - p \frac{\partial b_{i-1}}{\partial p} - q \frac{\partial b_{i-2}}{\partial p}, \quad i=3, n \\ \frac{\partial b_{n+1}}{\partial p} &= -q \frac{\partial b_{n-1}}{\partial p} \end{aligned}$$

and:

$$\frac{\partial b_1}{\partial q} = \frac{\partial c_1}{\partial q} = 0$$

$$\frac{\partial b_2}{\partial q} = \frac{\partial b_1}{\partial q} = 0$$

$$\frac{\partial b_i}{\partial q} = -b_{i-2} - p \frac{\partial b_{i-1}}{\partial q} - q \frac{\partial b_{i-2}}{\partial q}, \quad i = 3, n$$

$$\frac{\partial b_{n+1}}{\partial q} = -b_{n-1} - q \frac{\partial b_{n-1}}{\partial q}$$

where:

$$\frac{\partial A}{\partial p} = \frac{\partial b_n}{\partial p}$$

$$\frac{\partial A}{\partial q} = \frac{\partial b_n}{\partial q}$$

$$\frac{\partial B}{\partial p} = \frac{\partial b_{n+1}}{\partial p}$$

$$\frac{\partial B}{\partial q} = \frac{\partial b_{n+1}}{\partial q}$$

Hence, the partial derivatives of A and B may be evaluated recursively by means of the above formulas. However, an inductive argument shows that:

$$\frac{\partial b_{i+1}}{\partial q} = \frac{\partial b_i}{\partial p}, \quad i = 1, \dots, n$$

Thus, the partial derivatives must be calculated only with respect to p. This may be done by an algorithm whose form is similar to that of the calculation of the coefficients b_i . In fact, the complete calculation of the remainder $Az + B$ and the partial derivatives of A and B is essentially accomplished by two successive divisions of $P(z)$ by the factor $a^2 + pz + q$. If the symbol D_i is used to represent the partial derivative of b_i , with respect to p, the calculation may be arranged as shown on the following page.

i	b_i	D_i
1	c_1	0
2	$c_2 - pb_1$	$-b_1$
3	$c_3 - pb_2 - qb_1$	$-b_2 - pD_2 - qD_1$
4	$c_4 - pb_3 - qb_2$	$-b_3 - pD_3 - qD_2$
.	.	.
.	.	.
.	.	.
.	.	.
.	.	.
n	$c_n - pb_{n-1} - qb_{n-1}$	$-b_{n-1} - pD_{n-1} - qD_{n-2}$
n+1	$c_{n+1} - qb_{n-2}$	$-q D_{n-1}$

Then, use of the relation

$$\frac{\partial b_{i+1}}{\partial q} = \frac{\partial b_i}{\partial p}$$

gives

$$\frac{\partial A}{\partial p} = D_n$$

$$\frac{\partial A}{\partial q} = D_{n-1}$$

$$\frac{\partial B}{\partial p} = D_{n+1}$$

$$\frac{\partial B}{\partial q} = D_n$$

and the equations for Δp and Δq become

$$D_n \cdot \Delta p + D_{n-1} \cdot \Delta q = -b_n$$

$$D_{n+1} \cdot \Delta p + D_n \cdot \Delta q = -b_{n+1}$$

Δp and Δq may readily be found from this equation.

Bairstow's method is discussed further in Numerical Methods for Scientists and Engineers by R. W. Hamming, McGraw Hill 1962, pp. 356-359, and in most standard texts on numerical analysis.

SUBROUTINE DESCRIPTION

The POLRTS subroutine begins by testing the degree of the polynomial to insure that it is positive. If it is 0 or negative, a return to the main program is executed with the IND indicator set to 0 (see page 9). Otherwise, the polynomial is converted to a monic polynomial by dividing every coefficient by the leading coefficient. The leading coefficient is thereafter assumed to be equal to 1 and is, consequently, not represented in the array of coefficients. Every coefficient is moved down into the preceding coefficient location to fill the vacancy thus created. The indicator ISW is calculated; it is -1, if the degree of the polynomial is odd, and 0, otherwise. The starting guess for p and q is formed by setting $p = c_{n-1}/c_{n-2}$ and $q = c_n/c_{n-2}$, unless c_{n-2} is 0: in this case, $p = q = c_n$. In order to prevent the initial guess for p from being 0, a small quantity is added to it.

If the polynomial at this point is of first degree, its real root, found without calculation, is placed in the appropriate position in the array of real roots and 0 is placed in the corresponding position of the array of imaginary roots (see Chapter 3, POLRTS Subroutine). A return to the main program is executed with the IND indicator set equal to N. If the degree is two, a branch is made to the section of the subroutine which solves for the roots of the quadratic factors. (This section is described below.)

Otherwise, the iteration counter IC is set equal to 1 and the iteration loop is entered. Using the algorithm explained in the discussion of the Sample Problem and the notation used in that discussion, the iteration loop calculates the values of A, B, D_{n-1} , D_n , D_{n+1} . The loop uses the following as temporary storage locations: the variable B1, B2, B3, B4, and the portions of the real and imaginary arrays which have not yet been occupied by roots. The b_i coefficients of the first quotient are stored in the RR array after each division and become the coefficients of the reduced polynomial when the iteration converges. Using Cramer's rule, the two simultaneous linear equations defining Δp and Δq are solved and the results are stored in B2 and B3, respectively.

The magnitudes of B2 and B3 are tested relative to P and Q, respectively, when the magnitudes of P and Q are greater than 1, and are tested absolutely, otherwise. When the tested magnitudes of B2 and B3 are both less than 5×10^{-6} convergence is considered to have taken place. Otherwise, B2 is added to P; B3 is added to Q; and IC, the iteration counter, is increased by 1. Assuming that IC is not now greater than 100, the iteration is repeated, using the new P and Q as a starting guess.

When IC becomes greater than 100, a convergence failure has occurred. Convergence failures can sometimes be caused by the presence of a single real root among complex roots; therefore, if ISW is equal to -1, indicating that the polynomial is of odd degree and, hence, has a real root, the polynomial is multiplied by the factor $(z + 1)$. This introduces the extra real root -1. ISW is then set equal to +1 as an indicator for future use, the IND indicator is set equal to the number of roots found prior to the convergence failure, and the present degree of the polynomial is increased by 1. The iteration procedure is then restarted with the new polynomial.

However, if ISW is equal to 0 or +1 after a convergence failure, indicating that the polynomial is of even degree, a return is executed to the main program; the IND indicator is set equal to the number of roots found before the convergence failure occurred, if ISW is 0, or to the number of roots found before the extra root was introduced, if ISW is +1.

When the test of B2 and B3 indicates that convergence has taken place, the polynomial could be reduced by dividing it by the factor $z^2 + Pz + Q$, using the last computed values of P and Q.

However, this division was already performed as the first step in the iteration loop, and the results were stored in the unused portion of the array of real roots. They may now be transferred from the array of real roots to the coefficient array (see Chapter 3, POLRTS Subroutine), thus destroying the coefficients of the previous polynomial. The coefficients are always stored up to location N of the coefficient array, and N remains constant. The counter I, which will be incremented by 2 before the next set of iterations, is used to mark the location of the first coefficient of the new polynomial in the coefficient array. Hence, I may also be used to mark the location of the last root found in the real and imaginary arrays.

Once the polynomial has been reduced in this fashion, the factor $z^2 + Pz + Q$ is solved by the quadratic formula. The two roots are stored in locations I and I + 1 of the real and imaginary arrays and I is incremented by 2. If I is not yet greater than N, a return is made to the iteration section with the reduced polynomial, in order to remove another quadratic factor. If I is greater than N, the polynomial has been completely reduced and all roots have been found.

Therefore, a return is made to the main program unless ISW is equal to +1. In this case, the extra root -1, which was previously introduced by the subroutine, must be removed from the array of real roots and the array of imaginary roots before a return to the main program can be made. If for any reason this root cannot be found, the return is made with the IND indicator set equal to the number of roots found before the extra root was introduced.

3. PROGRAM USAGE

POLRTS SUBROUTINE

Before calling the POLRTS subroutine, the user must dimension three arrays in his main program to contain the coefficients and the roots of the polynomials. These arrays are called the C (coefficient), RR (real-root), and RI (imaginary-root) arrays, and must be dimensioned at least $n + 1$, if n is the degree of the polynomial to be solved. Larger dimensions than necessary are acceptable. The POLY subroutine, which performs the input/output for POLRTS, is written to allow a 30th degree polynomial.

The polynomial itself must be written in descending powers of the independent variable:

$$c_1 z^n + c_2 z^{n-1} + \dots + c_n z + c_{n+1}.$$

In addition, the polynomial must have no 0 roots; that is, the coefficient c_{n+1} must not be 0. If c_{n+1} is 0, the polynomial must be rewritten as a polynomial of degree m :

$$c_1 z^m + c_2 z^{m-1} + \dots + c_m z + c_{m+1}$$

where $m = n - 1$. If c_{m+1} is 0, this must be repeated.

The coefficients are placed in the C array in order with $c_i = C(I)$ for $i = 1, 2, \dots, n + 1$. Since the subroutine will destroy the original coefficients in the course of solving the polynomial, they should also be stored in some other array if they are to be used again by the main program. The user does not have to specify the elements of the RR and RI arrays before calling the subroutine.

The subroutine is called by the statement:

```
CALL POLRTS (C, RR, RI, N, IND)
```

where N is the degree of the polynomial and IND is a dummy fixed point variable. Before returning to the main program, the subroutine sets the variable IND equal to the number of roots which have been found, and stores the real and imaginary parts of the roots in the first IND locations of the RR and RI arrays, respectively.

SAMPLE PROBLEMS

As many cases as desired may be stacked in one run.

The following six sample cases were used to test POLRTS. The first five sample cases have roots of 1, 2, 3, 4, and 5. The sixth case has both real and imaginary roots.

Case 1: $x - 1 = 0$

Case 2: $x^2 - 3x + 2 = 0$

Case 3: $x^3 - 6x^2 + 11x - 6 = 0$

Case 4: $x^4 - 10x^3 + 35x^2 - 50x + 24 = 0$

Case 5: $x^5 - 15x^4 + 65x^3 - 225x^2 + 274x - 120 = 0$.

Case 6: $1.5x^7 + 2.906x^6 + 10.6x^5 + 25.877x^4 + 2.3x^3 + 33x^2 + 1.234x + 543.2 = 0$

Input Preparation

Figure 1 shows how the sample cases are coded. Coding sheets are provided in the back of this manual for the user's convenience.

Case 1	\$DATA/NX= <u>1</u> , NC/C= <u>1</u> , <u>-1</u> \$
Case 2	\$DATA/NX= <u>2</u> , NC/C= <u>1</u> , <u>-3</u> , <u>2</u> \$
Case 3	\$DATA/NX= <u>3</u> , NC/C= <u>1</u> , <u>-6</u> , <u>11</u> , <u>-6</u> \$
Case 4	\$DATA/NX= <u>4</u> , NC/C= <u>1</u> , <u>-10</u> , <u>35</u> , <u>-50</u> , <u>24</u> \$
Case 5	\$DATA/NX= <u>5</u> , NC/C= <u>1</u> , <u>-15</u> , <u>85</u> , <u>-225</u> , <u>274</u> , <u>-120</u> \$
Case 6	\$DATA/NX= <u>7</u> , NC/C= <u>1.5</u> , <u>2.906</u> , <u>10.6</u> , <u>25.877</u> , <u>2.3</u> , <u>33</u> , <u>1.234</u> , <u>543.2</u> \$
Last card	\$DATA/NX=0\$

Figure 1. POLRTS Coding Form with Sample Input

Column 1 is always blank.

Each case starts with \$DATA/NX = highest power of x (maximum of 30) followed by a comma.

The list of coefficients starts with NC/C = followed by the coefficients of the equation in descending order of the powers of x. Each coefficient is followed by a comma except the last entry which is followed by a \$. Columns 73 through 80 may not be used for coefficient entries but may be used for identification. Coefficients may be continued on as many cards as necessary as shown in cases 5 and 6. All coefficients must be entered even though they are zero.

Leading or trailing blanks are allowable in any of the numeric entries.

The last card in the deck must have NX set equal to zero followed by a \$ to indicate the end of file.

Figure 2 is a listing of the input data deck.

```
$ EXECUTE
$ INCODE  IBMF
$DATA/NX=1,NC/C=1,-1$
$DATA/NX=2,NC/C=1,-3,2$
$DATA/NX=3,NC/C=1,-6,11,-6$
$DATA/NX=4,NC/C=1,-10,35,-50,24$
$DATA/NX=5,NC/C=1,-15,85,-225,274,-120$
$DATA/NX=0$
$ ENDJOB
```

Figure 2. Input Data Deck

Output Listings

In the output each polynomial to be solved and its roots is printed on a new page.

Figure 3 shows the output for the sample problems.

```
POLYNOMIAL TO BE SOLVED IS
.1.000000E 00 X
-1.000000E 00
-----
ROOTS ARE AS FOLLOWS
      REAL PORTION  IMAGINARY PORTION
.1  1.000000E 00  0.      I
```

Case 1

Figure 3. Output from Sample Problems

```

POLYNOMIAL TO BE SOLVED IS
-----
 1.000000E 00 X**2
-----
-3.000000E 00 X
-----
 2.000000E 00
-----

ROOTS ARE AS FOLLOWS
-----
   REAL PORTION   IMAGINARY PORTION
-----
 1  1.999998E 00  0.          I
-----
 2  1.000001E 00  0.          I
-----

```

Case 2

```

POLYNOMIAL TO BE SOLVED IS
-----
 1.000000E 00 X**3
-----
-6.000000E 00 X**2
-----
 1.100000E 01 X
-----
-6.000000E 00
-----

ROOTS ARE AS FOLLOWS
-----
   REAL PORTION   IMAGINARY PORTION
-----
 1  2.000000E 00  0.          I
-----
 2  1.000000E 00  0.          I
-----
 3  3.000000E 00  0.          I
-----

```

Case 3

Figure 3. Output from Sample Problems (cont.)


```

POLYNOMIAL TO BE SOLVED IS
  1.000000E 00 X**4
 -1.000000E 01 X**3
  3.500000E 01 X**2
 -5.000000E 01 X
  2.400000E 01

ROOTS ARE AS FOLLOWS
  REAL PORTION  IMAGINARY PORTION
  1  2.000000E 00  0.      I
  2  1.000000E 00  0.      I
  3  3.999996E 00  0.      I
  4  3.000003E 00  0.      I

```

Case 4

```

POLYNOMIAL TO BE SOLVED IS
  1.000000E 00 X**5
 -1.500000E 01 X**4
  8.500000E 01 X**3
 -2.250000E 02 X**2
  2.740000E 02 X
 -1.200000E 02

ROOTS ARE AS FOLLOWS
  REAL PORTION  IMAGINARY PORTION
  1  2.000000E 00  0.      I
  2  1.000000E 00  0.      I
  3  3.999995E 00  0.      I
  4  3.000003E 00  0.      I
  5  5.000003E 00  0.      I

```

Output Listing

Case 5

Figure 3. Output from Sample Problems (cont.)

POLYNOMIAL TO BE SOLVED IS

1.500000E 00 X**7

2.906000E 00 X**6

1.060000E 01 X**5

2.587700E 01 X**4

2.300000E 00 X**3

3.300000E 01 X**2

1.234000E 00 X

5.432000E 02

ROOTS ARE AS FOLLOWS

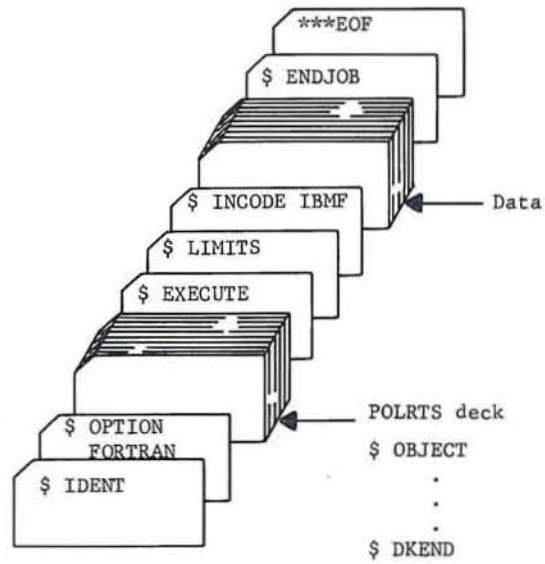
	REAL PORTION	IMAGINARY PORTION
1	2.137941E-01	2.873626E 00I
2	2.137941E-01	-2.873626E 00I
3	1.441992E 00	1.153711E 00I
4	1.441992E 00	-1.153711E 00I
5	-1.244203E 00	1.756273E 00I
6	-1.244203E 00	-1.756273E 00I
7	-2.760499E 00	0, I

Case 6

Figure 3. Output from Sample Problems (cont.)

Control Cards and Deck Setup

Figure 4 shows the cards used to run the sample problem on the GE-625/635 computers.



APPENDIX A PROGRAM LISTING

\$	IDENT AAV,GE,FORTRAN,FOOTS OF A POLYNOMIAL	POLY0000
\$	OPTION FORTRAN,GO	POLY0010
\$	FORTRAN LSTOU,DECK,STAB	POLY0020
\$	INCODE IRMF	POLY0030
*POLY	POLYNOMIAL ROOTS PROGRAM	POLY0040
*	CD600D5.001 DATE 05/05/65	POLY0050
	DIMENSION C(31),RR(31),RI(31),X(31)	POLY0060
	DATA X/6H X**30,6H X**29,6H X**28,6H X**27,6H X**26,6H X**25,	POLY0070
	A6H X**24,6H X**23,6H X**22,6H X**21,6H X**20,6H X**19,6H X**18,	POLY0080
	B6H X**17,6H X**16,6H X**15,6H X**14,6H X**13,6H X**12,6H X**11,	POLY0090
	C6H X**10,6H X**9 ,6H X**8 ,6H X**7 ,6H X**6 ,6H X**5 ,6H X**4 ,	POLY0100
	D6H X**3 ,6H X**2 ,6H X ,6H /	POLY0110
	NAMELIST/DATA/NC,NX,C	POLY0120
*	SAMPLE INPUT	POLY0130
*	\$DATA/NX=3,NC/C=12.3,4.45,7.5,123\$	POLY0140
*	NX IS HIGHEST POWER, C IS LIST OF NX+1 COEFFICIENTS (DESCENDING)	POLY0150
*	NX=0 SIGNALS END OF DATA	POLY0160
	1 READ(5,DATA)	POLY0170
	IF(NX.EQ.0)GO TO 16	POLY0180
	IF(NC.EQ.(NX+1))GO TO 3	POLY0190
	2 WRITE(6,4)	POLY0200
	4 FORMAT(34H1 WRONG NUMBER OF COEFFICIENTS)	POLY0210
	GO TO 1	POLY0220
	3 IF(C(NC))5,6,5	POLY0230
	6 WRITE(6,7)	POLY0240
	7 FORMAT(29H1 ZERO ROOT, REDUCE POWER)	POLY0250
	GO TO 1	POLY0260
	5 WRITE(6,8)	POLY0270
	8 FORMAT(31H1 POLYNOMIAL TO BE SOLVED IS/)	POLY0280
	J=31-NX	POLY0290
	DO 9 I=1,NC	POLY0300
	WRITE(6,10)C(I),X(J)	POLY0310
	9 J=J+1	POLY0320

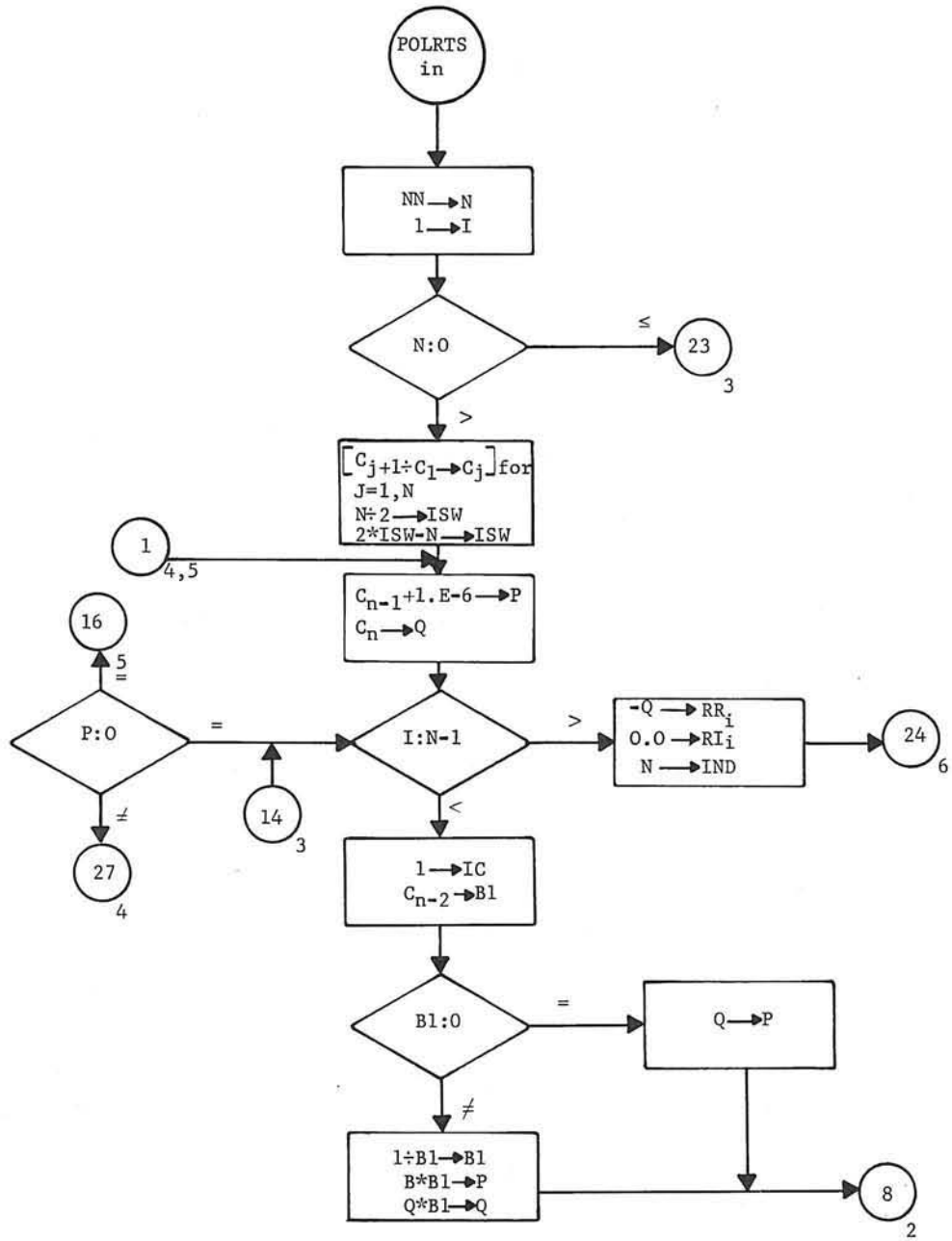
10	FORMAT(1H010X,1PE13.6,A6)	POLY0330
	CALL POLRTS(C,RR,RI,NX,IND)	POLY0340
	IF(IND.LT.NX)GO TO 11	POLY0350
	WRITE(6,12)	POLY0360
	WRITE(6,17)	POLY0370
12	FORMAT(//1H0,5X,20HROOTS ARE AS FOLLOWS)	POLY0380
	GO TO 13	POLY0390
11	WRITE(6,14)	POLY0400
	WRITE(6,17)	POLY0410
14	FORMAT(//1H0,5X,27HPARTIAL SOLUTION AS FOLLOWS)	POLY0420
13	WRITE(6,15)(I,RR(I),RI(I),I=1,IND)	POLY0430
15	FORMAT(1H010X,I2,1PE15.6,1PE15.6,1HI)	POLY0440
17	FORMAT(1H013X,32HREAL PORTION IMAGINARY PORTION)	POLY0450
	GO TO 1	POLY0460
16	STOP	POLY0470
	END	POLY0480
\$	FORTRAN LSTOU,DECK,STAB	POLR0000
\$	INCODE IBMF	POLR0010
*	POLRTS POLYNOMIAL ROOTS BY BAIRSTOW'S METHOD	POLR0020
*	CD600D5.001	POLR0030
	SUBROUTINE POLRTS(C,RR,RI,NN,IND)	POLR0040
*	BAIRSTOWS METHOD FOR FINDING POLYNOMIAL ROOTS	POLR0050
*	POLYNOMIALS HAVE N+1 COEFFICIENTS STORED IN C IN	POLR0060
*	ORDER OF DESCENDING POWERS, ZERO ROOTS NOT PERMITTED	POLR0070
	DIMENSION C(1),RR(1),RI(1)	POLR0080
	N=NN	POLR0090
	I=1	POLR0100
	IF(N)23,23,30	POLR0110
30	P=1.0/C(1)	POLR0120
	DO 4 J=1,N	POLR0130
4	C(J)=P*C(J+1)	POLR0140
	ISW=N/2	POLR0150

ISW=ISW+ISW-N	POLR0160
1 P=C(N-1)+1.E-6	POLR0170
Q=C(N)	POLR0180
IF(I-N+1)5,14,2	POLR0190
2 RR(I)=-Q	POLR0200
RI(I)=0.0	POLR0210
IND=N	POLR0220
GO TO 24	POLR0230
5 IC=1	POLR0240
B1=C(N-2)	POLR0250
IF(B1)7,28,7	POLR0260
7 B1=1.0/B1	POLR0270
P=P*B1	POLR0280
Q=Q*B1	POLR0290
8 B1=1.0	POLR0300
B3=1.0	POLR0310
B2=0.0	POLR0320
B4=0.0	POLR0330
DO 10 J=I,N	POLR0340
RR(J)=C(J)-P*B1-Q*B2	POLR0350
IF(J-N)9,10,10	POLR0360
9 RI(J)=RR(J)-P*B3-Q*B4	POLR0370
B2=B1	POLR0380
B4=B3	POLR0390
B1=RR(J)	POLR0400
B3=RI(J)	POLR0410
10 CONTINUE	POLR0420
RI(N-1)=RI(N-1)-RR(N-1)	POLR0430
B2=1.0	POLR0440
B3=RI(N-1)	POLR0450
B4=RI(N-2)	POLR0460
IF(I-N+2)3,6,3	POLR0470
3 B2=RI(N-3)	POLR0480

6	B1=B4*B4-B3*U2	POLR0490
11	B1=1.0/B1	POLR0500
	B2=(RR(N-1)*B4-RR(N)*B2)*B1	POLR0510
	B3=(RR(N-1)*B3-RR(N)*B4)*B1	POLR0520
	IF(ABS(B2)/(ABS(P)+1.0)-5.E-6)12,12,13	POLR0530
12	IF(ABS(B3)/(ABS(Q)+1.0)-5.E-6)21,21,13	POLR0540
13	P=P+B2	POLR0550
	Q=Q-B3	POLR0560
	IC=IC+1	POLR0570
	IF(IC-100)8,8,31	POLR0580
31	IF(ISW)32,23,24	POLR0590
32	ISW=1	POLR0600
	IND=I-1	POLR0610
	J=N	POLR0620
	N=N+1	POLR0630
	C(N)=0.	POLR0640
33	C(J+1)=C(J+1)+C(J)	POLR0650
	J=J-1	POLR0660
	IF(J)34,34,33	POLR0670
34	C(1)=C(1)+1.0	POLR0680
	GO TO 1	POLR0690
14	IF(P)27,16,27	POLR0700
27	B4=4.0*Q/(P*P)	POLR0710
	IF(ABS(B4)-1.E-6)15,15,16	POLR0720
15	RR(I)=-P	POLR0730
	RR(I+1)=-Q/P	POLR0740
	GO TO 19	POLR0750
16	RR(I)=-.5*P	POLR0760
	RR(I+1)=RR(I)	POLR0770
	B1=P*P-4.0*Q	POLR0780
	IF(B1)17,19,18	POLR0790
17	RI(I)=.5*SQRT(-B1)	POLR0800
	RI(I+1)=-RI(I)	POLR0810

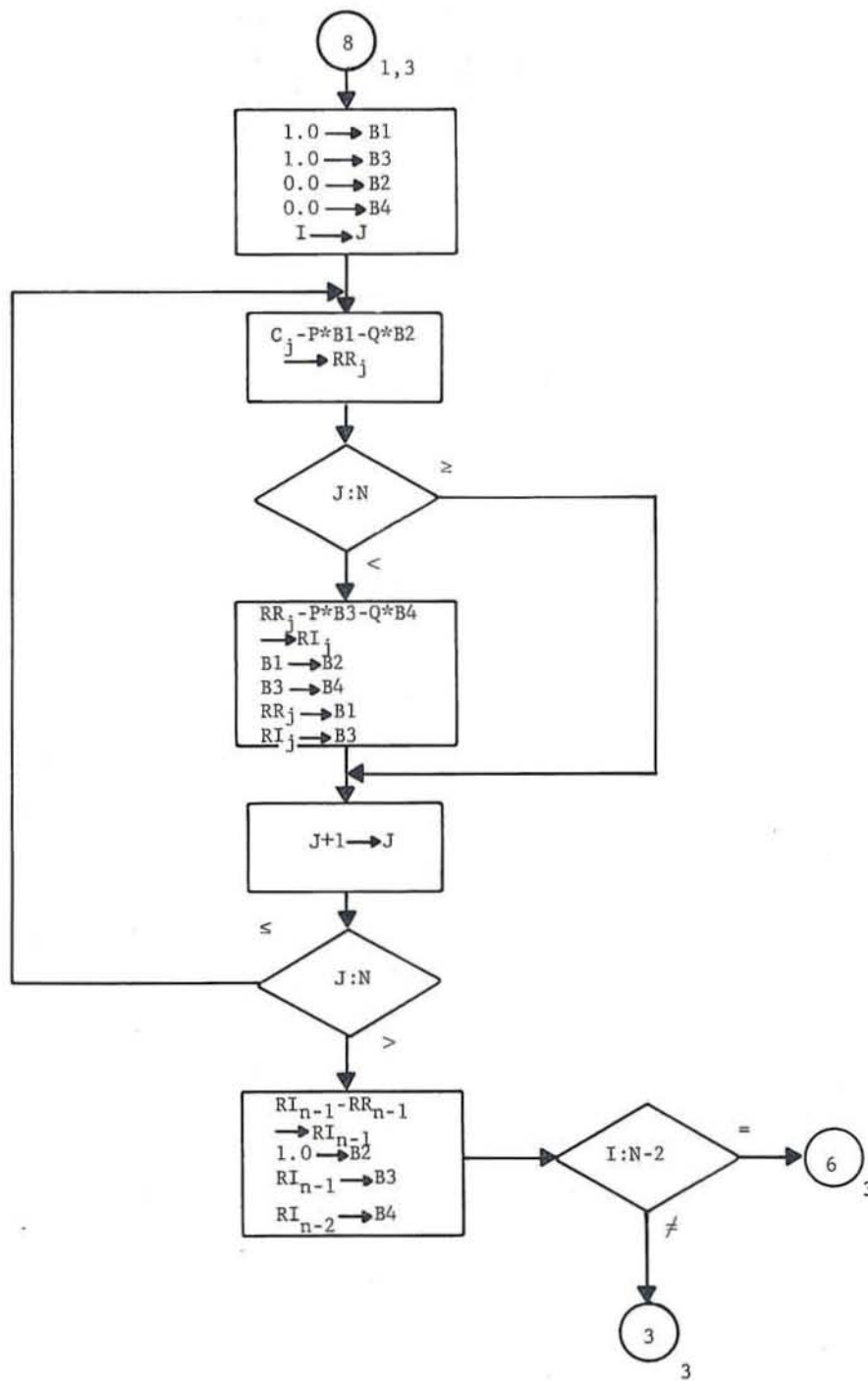
GO TO 20	POLR0820
18 B1=.5*SQRT(B1)	POLR0830
RR(I)=RR(I)+B1	POLR0840
RR(I+1)=RR(I+1)-B1	POLR0850
19 RI(I)=0.0	POLR0860
RI(I+1)=0.0	POLR0870
20 I=I+2	POLR0880
IF(I-N)1,1,35	POLR0890
35 IF(ISW)23,23,36	POLR0900
36 K=IND+1	POLR0910
DO 38 J=K,N	POLR0920
IF(ABS(RI(J))-1.E-6)37,37,38	POLR0930
37 IF(ABS(RR(J)+1.0)-1.E-6)39,39,38	POLR0940
38 CONTINUE	POLR0950
GO TO 24	POLR0960
39 DO 40 K=J,N	POLR0970
RR(K)=RR(K+1)	POLR0980
40 RI(K)=RI(K+1)	POLR0990
IND=N-1	POLR1000
GO TO 24	POLR1010
21 DO 22 J=I,N	POLR1020
22 C(J)=RR(J-2)	POLR1030
GO TO 14	POLR1040
23 IND=I-1	POLR1050
24 RETURN	POLR1060
28 P=Q	POLR1070
GO TO 8	POLR1080
END	POLR1090

APPENDIX B FLOWCHARTS



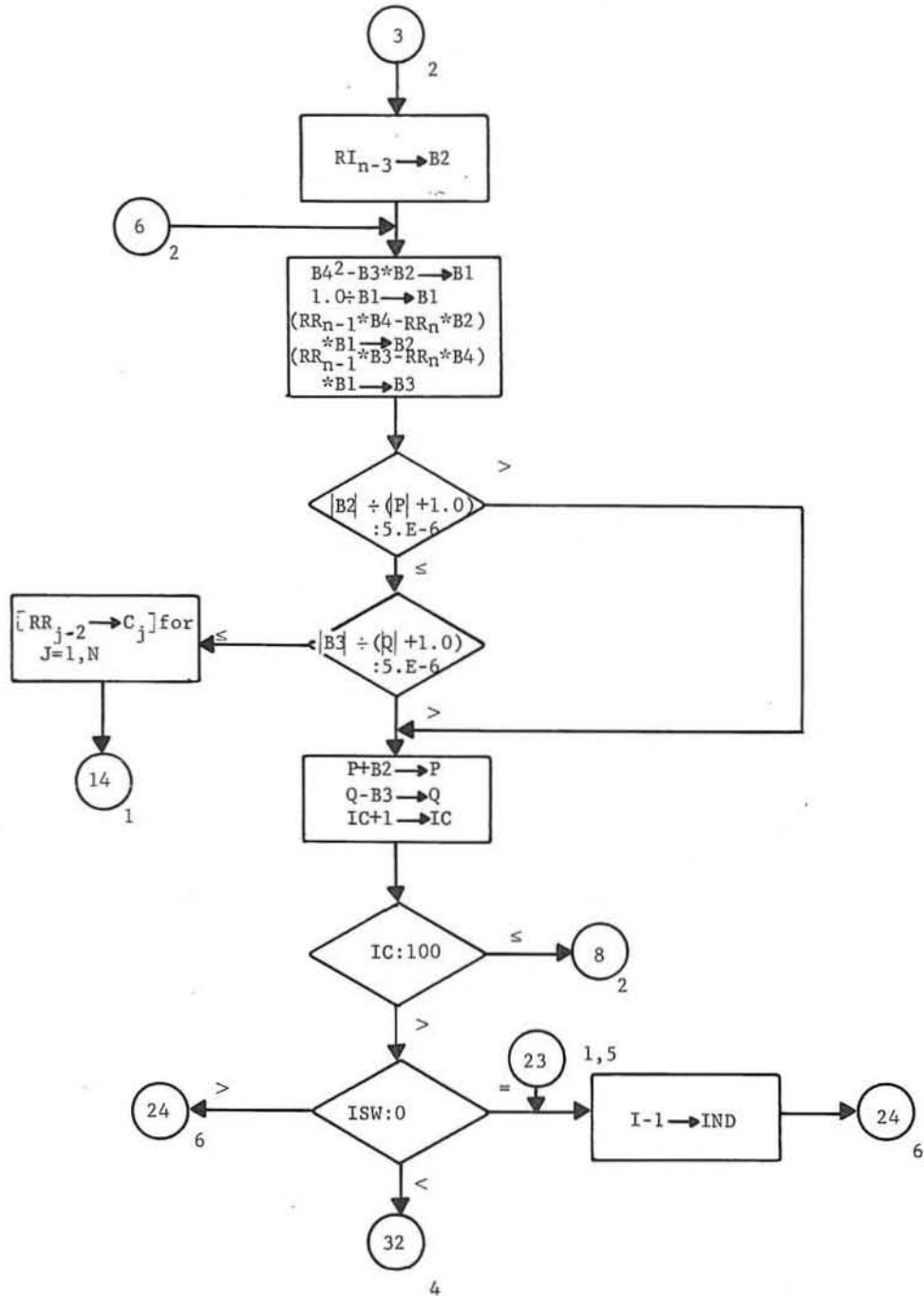
POLRTS

①



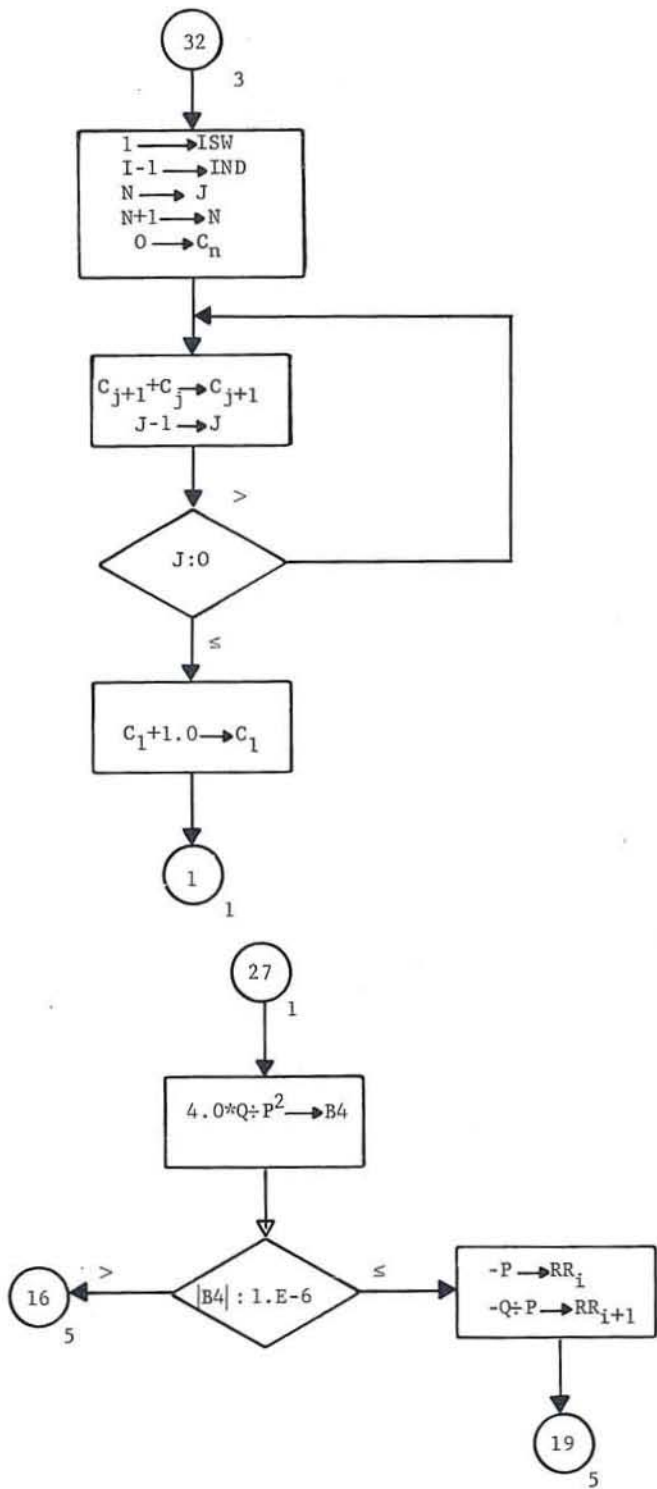
POLRTS

(2)



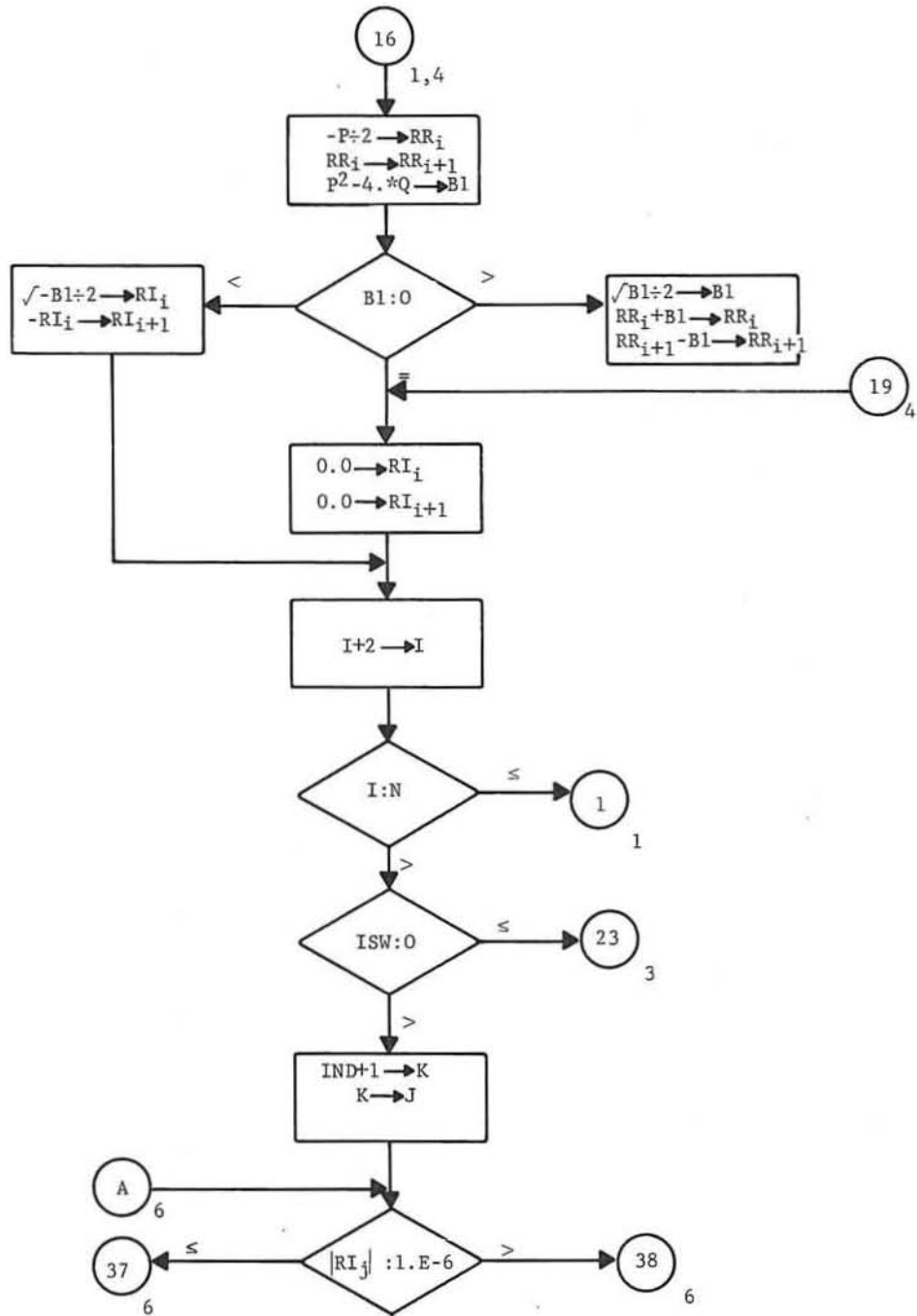
POLRTS

3



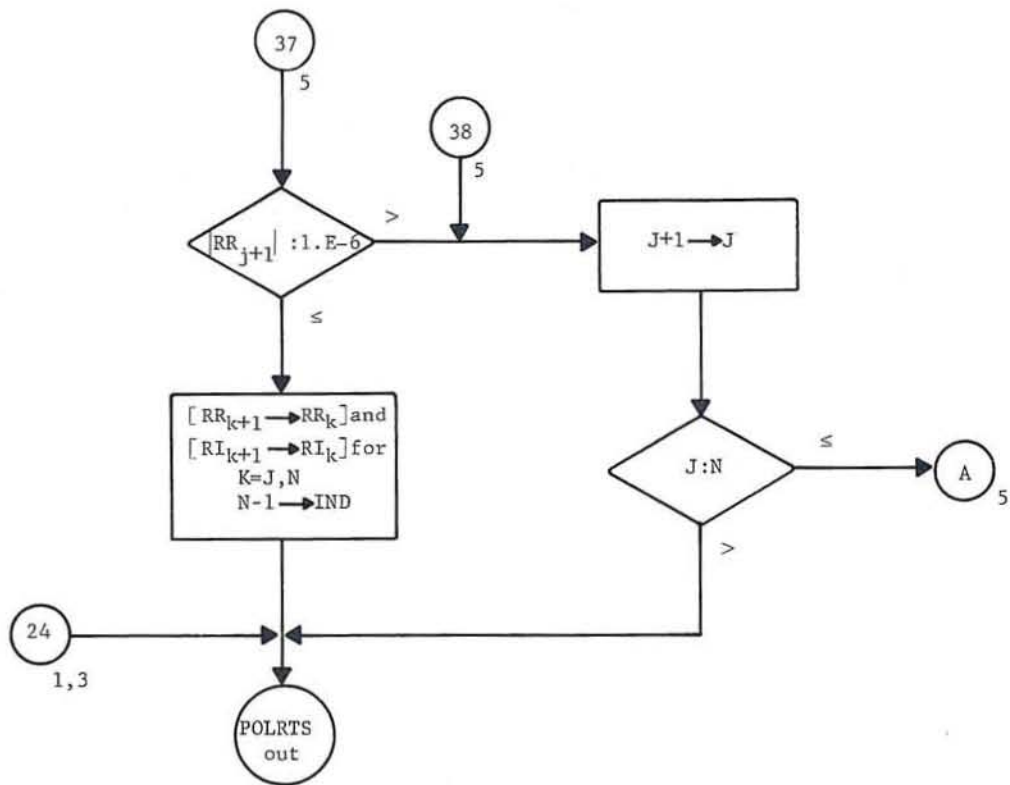
POLRTS

4



POLRTS

5



POLRTS

6

POLRTS Coding Sheet Instructions

For the general equations:

$$A_n x^n + A_{n-1} x^{n-1} + \dots + A_1 x + A_0 = 0$$

Enter data as:

NX = highest power of x (maximum value of 30)

NC/C = coefficients in descending order starting with A_n through A_0 followed by \$ after A_0

NX = 0 after last case to terminate run.

Example:

Equations to be solved:

Case 1: $x - 1 = 0$

Case 2: $x^2 - 3x + 2 = 0$

Case 3: $x^3 - 6x^2 + 11x - 6 = 0$

Case 4: $x^4 - 10x^3 + 35x^2 - 50x + 24 = 0$

Case 5: $x^5 - 15x^4 + 85x^3 - 225x^2 + 274x - 120 = 0$

Case 6: $1.5x^7 + 2.906x^6 + 10.6x^5 + 25.877x^4 + 2.3x^3 + 33x^2 + 1.234x + 543.2 = 0$

Above equations coded for POLRTS:

Case 1	\$DATA/NX= <u>1</u> , NC/C= <u>1</u> , <u>-1</u> \$
Case 2	\$DATA/NX= <u>2</u> , NC/C= <u>1</u> , <u>-3</u> , <u>2</u> \$
Case 3	\$DATA/NX= <u>3</u> , NC/C= <u>1</u> , <u>-6</u> , <u>11</u> , <u>-6</u> \$
Case 4	\$DATA/NX= <u>4</u> , NC/C= <u>1</u> , <u>-10</u> , <u>35</u> , <u>-50</u> , <u>24</u> \$
Case 5	\$DATA/NX= <u>5</u> , NC/C= <u>1</u> , <u>-15</u> , <u>85</u> , <u>-225</u> , <u>274</u> , <u>-120</u> \$
Case 6	\$DATA/NX= <u>7</u> , NC/C= <u>1.5</u> , <u>2.906</u> , <u>10.6</u> , <u>25.877</u> , <u>2.3</u> , <u>33</u> , <u>1.234</u> , <u>543.2</u> \$
Last card	\$DATA/NX=0\$

POLRTS Coding Sheet

Col. CASE 1

2

\$DATA/NX=_____,

NC/C= _____, _____, _____, _____, _____, _____,

A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .

_____ , _____ , _____ , _____ , _____ , _____ ,

_____ , _____ , _____ , _____ , _____ , _____ ,

_____ , _____ , _____ , _____ , _____ , _____ ,

Col. CASE 2

2

\$DATA/NX=_____,

NC/C= _____, _____, _____, _____, _____, _____,

A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .

_____ , _____ , _____ , _____ , _____ , _____ ,

_____ , _____ , _____ , _____ , _____ , _____ ,

_____ , _____ , _____ , _____ , _____ , _____ ,

Col. CASE N

2

\$DATA/NX=_____,

NC/C= _____, _____, _____, _____, _____, _____,

A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .

_____ , _____ , _____ , _____ , _____ , _____ ,

_____ , _____ , _____ , _____ , _____ , _____ ,

_____ , _____ , _____ , _____ , _____ , _____ ,

TERMINATION CARD

Col.

2

\$DATA/NX= 0\$

NOTE TO KEYPUNCH OPERATOR:

Start all cards in column 2.
 Terminate punching after \$ in a given case.

POLRTS Coding Sheet Instructions

For the general equations:

$$A_n x^n + A_{n-1} x^{n-1} + \dots + A_1 x + A_0 = 0$$

Enter data as:

NX = highest power of x (maximum value of 30)

NC/C = coefficients in descending order starting with A_n through A_0 followed by \$ after A_0 .

NX = 0 after last case to terminate run.

Example:

Equations to be solved:

Case 1: $x - 1 = 0$

Case 2: $x^2 - 3x + 2 = 0$

Case 3: $x^3 - 6x^2 + 11x - 6 = 0$

Case 4: $x^4 - 10x^3 + 35x^2 - 50x + 24 = 0$

Case 5: $x^5 - 15x^4 + 85x^3 - 225x^2 + 274x - 120 = 0$

Case 6: $1.5x^7 + 2.906x^6 + 10.6x^5 + 25.877x^4 + 2.3x^3 + 33x^2 + 1.234x + 543.2 = 0$

Above equations coded for POLRTS:

Case 1	\$DATA/NX= <u>1</u> ,
	NC/C= <u>1</u> , <u>-1</u> \$
Case 2	\$DATA/NX= <u>2</u> ,
	NC/C= <u>1</u> , <u>-3</u> , <u>2</u> \$
Case 3	\$DATA/NX= <u>3</u> ,
	NC/C= <u>1</u> , <u>-6</u> , <u>11</u> , <u>-6</u> \$
Case 4	\$DATA/NX= <u>4</u> ,
	NC/C= <u>1</u> , <u>-10</u> , <u>35</u> , <u>-50</u> , <u>24</u> \$
Case 5	\$DATA/NX= <u>5</u> ,
	NC/C= <u>1</u> , <u>-15</u> , <u>85</u> , <u>-225</u> ,
	<u>274</u> , <u>-120</u> \$
Case 6	\$DATA/NX= <u>7</u> ,
	NC/C= <u>1.5</u> , <u>2.906</u> , <u>10.6</u> , <u>25.877</u> ,
	<u>2.3</u> , <u>33</u> , <u>1.234</u> , <u>543.2</u> \$
Last card	\$DATA/NX=0\$

POLRTS Coding Sheet

Col. CASE 1

2

\$DATA/NX= _____,

NC/C= _____, _____, _____, _____, _____, _____,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,

Col. CASE 2

2

\$DATA/NX= _____,

NC/C= _____, _____, _____, _____, _____, _____,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,

Col. CASE N

2

\$DATA/NX= _____,

NC/C= _____, _____, _____, _____, _____, _____,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,

TERMINATION CARD

Col.

2

\$DATA/NX= 0\$

NOTE TO KEYPUNCH OPERATOR:

Start all cards in column 2.
Terminate punching after \$ in a given case.

POLRTS Coding Sheet Instructions

For the general equations:

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	NC/C= <u>1</u> , <u>-3</u> , <u>2</u> \$
Case 3	\$DATA/NX= <u>3</u> ,
	NC/C= <u>1</u> , <u>-6</u> , <u>11</u> , <u>-6</u> \$
Case 4	\$DATA/NX= <u>4</u> ,
	NC/C= <u>1</u> , <u>-10</u> , <u>35</u> , <u>-50</u> , <u>24</u> \$
Case 5	\$DATA/NX= <u>5</u> ,
	NC/C= <u>1</u> , <u>-15</u> , <u>85</u> , <u>-225</u> ,
	<u>274</u> , <u>-120</u> \$
Case 6	\$DATA/NX= <u>7</u> ,
	NC/C= <u>1.5</u> , <u>2.906</u> , <u>10.6</u> , <u>25.877</u> ,
	<u>2.3</u> , <u>33</u> , <u>1.234</u> , <u>543.2</u> \$
Last card	\$DATA/NX=0\$

POLRTS Coding Sheet

Col. CASE 1

2

\$DATA/NX=_____,

NC/C= _____, _____, _____, _____, _____, _____,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,

Col. CASE 2

2

\$DATA/NX=_____,

NC/C= _____, _____, _____, _____, _____, _____,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,

Col. CASE N

2

\$DATA/NX=_____,

NC/C= _____, _____, _____, _____, _____, _____,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,

TERMINATION CARD

Col.

2

\$DATA/NX= 0\$

NOTE TO KEYPUNCH OPERATOR:

Start all cards in column 2.
Terminate punching after \$ in a given case.

POLRTS Coding Sheet Instructions

For the general equations:

$$A_n x^n + A_{n-1} x^{n-1} + \dots + A_1 x + A_0 = 0$$

Enter data as:

NX = highest power of x (maximum value of 30)

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	NC/C= <u>1</u> , <u>-3</u> , <u>2</u> \$
Case 3	\$DATA/NX= <u>3</u> ,
	NC/C= <u>1</u> , <u>-6</u> , <u>11</u> , <u>-6</u> \$
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	NC/C= <u>1</u> , <u>-15</u> , <u>85</u> , <u>-225</u> ,
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	NC/C= <u>1.5</u> , <u>2.906</u> , <u>10.6</u> , <u>25.877</u> ,
	<u>2.3</u> , <u>33</u> , <u>1.234</u> , <u>543.2</u> \$
Last card	\$DATA/NX=0\$

POLRTS Coding Sheet

Col. CASE 1

2

\$DATA/NX=_____,

NC/C=_____ , _____ , _____ , _____ , _____ , _____ ,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .

Col. CASE 2

2

\$DATA/NX=_____,

NC/C=_____ , _____ , _____ , _____ , _____ , _____ ,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .

Col. CASE N

2

\$DATA/NX=_____,

NC/C=_____ , _____ , _____ , _____ , _____ , _____ ,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .

TERMINATION CARD

Col.

2

\$DATA/NX= 0\$

NOTE TO KEYPUNCH OPERATOR:

Start all cards in column 2.
Terminate punching after \$ in a given case.

POLRTS Coding Sheet Instructions

For the general equations:

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Enter data as:

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	NC/C= <u>1</u> , <u>-6</u> , <u>11</u> , <u>-6</u> \$
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	NC/C= <u>1.5</u> , <u>2.906</u> , <u>10.6</u> , <u>25.877</u> ,
	<u>2.3</u> , <u>33</u> , <u>1.234</u> , <u>543.2</u> \$
Last card	\$DATA/NX=0\$

POLRTS Coding Sheet

Col. CASE 1

2

\$DATA/NX=_____,

NC/C= _____, _____, _____, _____, _____, _____,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,

Col. CASE 2

2

\$DATA/NX=_____,

NC/C= _____, _____, _____, _____, _____, _____,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,

Col. CASE N

2

\$DATA/NX=_____,

NC/C= _____, _____, _____, _____, _____, _____,
 A_n A_{n-1} A_{n-2} A_{n-3} A_{n-4} . . .
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,
_____, _____, _____, _____, _____, _____,

TERMINATION CARD

Col.

2

\$DATA/NX= 0\$

NOTE TO KEYPUNCH OPERATOR:

Start all cards in column 2.
Terminate punching after \$ in a given case.

TITLE: GE-625/635 Math Routine

CPB #: 1152A

FROM:

Name: _____

Position: _____

Address: _____

Comments concerning this publication are solicited for use in improving future editions. Please provide any recommended additions, deletions, corrections, or other information you deem necessary for improving this manual. The following space is provided for your comments.

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