

Documentaion Shopping List for Next NSW Proposal

This is a brief list of ideas for our next proposal. Any comments, suggestions, or selling tactics would be appreciated.

Documentaion Shopping List for Next NSW Proposal

DOCUMENTATION IDEAS FOR NEXT NSW PROPOSAL

1

1. Online Documentation Data Base Maintenance

The Help multi-file data base is an encyclopedic description of NLS tools and NSW procedures designed for quick online how-to reference by the user. To be effective it must be comprehensive and current. Methods to keep the Help data bases up-to-date and keep their extensive cross-referencing accurate are needed.

1a

Index generation and maintenance:

Current experience shows that the automatic creation and maintenance of an alphabetic index in a multifile data base is essential if the online Help is to grow and evolve as planned for NSW tools. This index would be generated from all named statements and perhaps all meaningful words. This needs the automatic link maintenance facility described below. This feature is also necessary for #3, below, "Hardcopy Production from Online Documentation."

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Back links:

It is essential that automatic link maintenance via back links be implemented in order to reduce the tremendous overhead and inherent mistakes in the current procedure for discovering bad links and updating them manually. This should be implemented as a property of a node. See below, Back links have the added benefit of automatic "forward references", a list of back links to what has been written about a document since it was published.

1a2

Comment feature:

The comment feature would allow any arbitrary amount of designated text to dissappear when viewspec capital T is in effect. The text reappears when viewspec capital S is turned on. This feature is important for four separate functions,

1a3

-Making user-invisible comments to other Help writers.

This would do away with the current percent sign convention which requires a special sequence generator or content analyzer pattern since it is not a part of the standard Nls capabilities.

1a3a

-Making output processor directives invisible in Help.

This would do away with the necessity of having two separate directories of files, one with Output Processor (OP) directives and one without. And it would do away with

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having to delete directives and update to the second directory whenever a modification is made,

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-Placing links invisibly next to referenced text.

This is needed to place link syntax in a node to define how that node will be viewed. (See #2, below.) It would also automatically take the user to enriching references.

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-The comment feature would be one way of implementing the backlink property, where the links to a node are invisibly backlinked from that node.

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Simple Boolean expression searches:

Once automatic index maintenance is implemented it will provide the added advantage of being the basis for providing more sophisticated and efficient searching capabilities. This will speed searching. It will also allow standard Boolean arguments such as "X AND Y OR Z AND NOT a" and eventually, natural language typed in (and spoken?) English queries.

1a4

2. Augmenting the Help Command

Several features have emerged as essential in the evolution of the Help Command. More effective user control of the information available and a closer integration with other capabilities are two areas that need attention now.

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Do feature:

The "do" feature is the capability of having Help execute a command for you or a task consisting of a scenario of commands. Should user specification be necessary in the process, the do feature will tell in English sentences what is expected at every step of the way. This is an active tutorial/example/service which would make Help much more valuable as a teaching aid and provide a new service as a task doer. It would be implemented by writing commands branches which appear as menu items under Help descriptions. A special symbol placed after the right anglebracket of a link will process the commands branch. Uparrow or ^, indicates that Help is to process the commands in the branch addressed by the link. Backarrow or ←, indicates that Help is to process the command(s) between the link delimiters.

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Point with mouse to words and lines:

Help would be far more flexible if the Display user could point with the mouse. With this feature the user would be able to simply point to words and lines of text, and Help would display the descriptions of the words pointed to, or the descriptions pointed to by links contained in the lines.

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Outline and verbose description views:

This feature would allow users to specify whether they would like to see a brief, outline view of the description and its menu, or see the full description.

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Descriptions for two levels of users:

A difficulty with the present Help data bases is that the

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References to additional online information:

A complete Help system points users to information of various sorts besides how to use tools. For example, hardcopy documentation, source files, mail indices, directories of people, and program lists could all be made available via Help.

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3. Production of Hardcopy from Online Documentation

Although online documentation is flexible and immediately accessible for user reference, hardcopy is preferred by some users, and is helpful for some applications. This endeavor would entail a variety of software and writing tasks to make online documentation such as the Help data bases automatically translatable into readable hardcopy.

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Features already cited in this document:

Many of the features cited above would aid in making online documentation into hardcopy, including the "Comment feature", "Backlinks" and the "Index generation" features listed under #1; and "Outline and verbose descriptions views" listed under #2.

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Text that would make hardcopy more readable:

With the comment feature, documentors would be able to include textual passages, such as transitions, headings, and references, in the online document that would only be turned on for hard copy. This would help transform the essentially "reference" online documentation into a form which could be read from front to back.

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4. New Documentation

Documentation of proposed software or software changes.

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5. Documentation Maintenance

Existing documentation must be updated to accurately describe

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that require much effort to maintain are:

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Help data bases:

| | |
|--------------|-------------|
| Base | Sendmail |
| Programs | Calculator |
| Graphics | Useroptions |
| Publications | Message |
| Letter | Core |
| Helpd | |

1e1

Documentaion Shopping List for Next NSW Proposal

User manuals:

Secretarial Functions Guide

DEX User's Manual

1e2

Systems documentation:

Tool Suppliers documentation

FE System Interface documentation

1e3

Documentaion Shopping List for Next NSW Proposal

(J26324) 22-AUG-75 17:27;;; Title: Author(s): Beverly Boli, Kirk E.
Kelley/BEV KIRK; Distribution: /ARC-DEV([ACTION]); Sub=Collections:
SRI-ARC ARC-DEV; Clerk: BEV; Origin: < BOLI, DOCPROP,NLS;3, >
21-AUG-75 20:23 BEV ;;;####;

26324 Distribution

Mary Ann Kellan, Andy Poggio, David L. Retz, Jan A. Cornish, Larry L. Garlick, Delorse M. Brooks, Beverly Boli, James E. (Jim) White, Ann Weinberg, Kenneth E. (Ken) Victor, Dirk H. Van Nouhuys, Jonathan B. Postel, Elizabeth K. Michael, David S. Maynard, Karolyn J. Martin, Harvey G. Lehtman, Kirk E. Kelley, Charles H. Irby, Joseph L. Ehardt, Robert Louis Belleville, Don I. Andrews, Richard W. Watson, Douglas C. Engelbart,

Documentation Weekly Report

AFM format manual, AFM formatter debugged, Glossary to SRI printing, Xhelp, Base file , proposal ideas.

Documentation Weekly Report

BEV KIRK 22-AUG-75 18:43 26325

| | |
|---|------|
| Week ending 8/22/75 | 1 |
| Bev | 1a |
| This Week | 1a1 |
| Worked on Xhelp,Base file, | 1a1a |
| Went over Format SS (Dirk is writing), | 1a1b |
| Wrote Proposal ideas with Kirk for next NSW proposal, | 1a1c |
| With Dirk, sent Glossary to be printed, | 1a1d |
| Went over milestones with Jon, | 1a1e |
| Next Week | 1a2 |
| Try to get Sec. Func. Guide printed, including Format SS and Preface, | 1a2a |
| Continue working on Base Help file, | 1a2b |
| Kirk | 1b |
| Done | 1b1 |
| Updated the manual for formatting Airforce Manuals, | 1b1a |
| Debugged the AFM volume formatter and formatted table of contents for volumes III, IV, and V, | 1b1b |
| Worked with Bev on essential Help needs list, | 1b1c |
| Do | 1b2 |
| Finish getting Help files in order for bringing up 8.5, | 1b2a |
| Write the step by step DPCS procedures for the Air Force Manual, | 1b2b |
| Continue to add bells, whistles, and necessary changes to AFMFormat, | 1b2c |
| Decide for sure whether or not to punt the Letter Program, | 1b2d |
| Continue transfer to Jan of Help and Class-I user programs, | 1b2e |
| Put the current list of development documentation on line, | 1b2f |

Documentation Weekly Report

(J26325) 22-AUG-75 18:43;;; Title: Author(s): Beverly Boli, Kirk
E. Kelley/BEV KIRK; Distribution: /DIRT([ACTION]) ARC-DEV([
INFO-ONLY]) JHB([INFO-ONLY]) ; Sub-Collections: SRI-ARC DIRT
ARC-DEV; Clerk: BEV;

26325 Distribution

Elizabeth K. Michael, David S. Maynard, Karolyn J. Martin, Harvey G. Lehtman, Kirk E. Kelley, Charles H. Irby, Joseph L. Ehardt, Robert Louis Belleville, Don I. Andrews, Richard W. Watson, Douglas C. Engelbart, James H. Bair, Jonathan B. Postel, Priscilla A. Wold, Rita Hysmith, Pamela K. Allen, Delorse M. Brooks, Elizabeth F. Finney, Beverly Boli, Lawrence A. Crain, Kirk Sattley, Susan Gail Roetter, Robert N. Lieberman, Ann Weinberg, Kenneth E. (Ken) Victor, Douglas C. Engelbart, James H. Bair, Elizabeth K. Michael, Richard W. Watson, Elizabeth J. Feinler, Harvey G. Lehtman, Kirk E. Kelley, Laura E. Gould, Jeanne M. Beck, Dirk H. Van Nouhuys, James C. Norton, Mary Ann Kellan, Andy Poggio, David L. Retz, Jan A. Cornish, Larry L. Garlick, Delorse M. Brooks, Beverly Boli, James E. (Jim) White, Ann Weinberg, Kenneth E. (Ken) Victor, Dirk H. Van Nouhuys, Jonathan B. Postel

A Resend of Documentation Shopping List for NSW Proposal

This is a resend of earlier item Documentation Shopping List for NSW Proposal. If you are going to print the file out using Output Printer, this file will work best. Other one is fine for online.

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(J26326) 22-AUG-75 18:59;;; Title: Author(s): Beverly Boli/BEV;
Distribution: /ARC-DEV([INFO-ONLY]) ; Sub-Collections: SRI-ARC
ARC-DEV; Clerk: BEV; Origin: < BOLI, DOCPROP,NLS;4, >, 22-AUG-75
18:54 BEV ;;;;####;

26326 Distribution

Mary Ann Kellan, Andy Poggio, David L. Retz, Jan A. Cornish, Larry L. Garlick, Delorse M. Brooks, Beverly Boli, James E. (Jim) White, Ann Weinberg, Kenneth E. (Ken) Victor, Dirk H. Van Nouhuys, Jonathan B. Postel, Elizabeth K. Michael, David S. Maynard, Karolyn J. Martin, Harvey G. Lehtman, Kirk E. Kelley, Charles H. Irby, Joseph L. Ehardt, Robert Louis Belleville, Don I. Andrews, Richard W. Watson, Douglas C. Engelbart,

Graphics demo

1:15 friday is fine (1:15)

Graphics demo

(J26327) 25-AUG-75 19:27;;; Title: Author(s): Robert Louis
Belleville/RLB2; Distribution: /JHB([ACTION]); Sub-Collections:
SRI-ARC; Clerk: RLB2;

26327 Distribution
James H. Bair,

Output (to) Proof

Since it is clear that new generalized output commands are needed for the various output processors, sources, and destinations, I would like to add the "Output (to) Proof" command if it is not already included in the design. This command would be a part of the Base Output command (assuming "Output" remains the same and is not changed to something more intuitive like "Print") and format the currently loaded file and place it on the Tektronix. This could be accomplished by doing an "Output Com File" into the user's directory and then Goto Proof (loading it if necessary), and display the processed file on the Tektronix thus saving the user from learning and having to do these several steps.

1

Output (to) Proof

(J26328) 26-AUG-75 00:54;;; Title: Author(s): Kirk E. Kelley/KIRK;
Distribution: /EKM([ACTION]) FEEDBACK([ACTION]) NDM([ACTION]
) HGL([ACTION]) RLB2([ACTION]) SRI-ARC([INFO-ONLY]);
Sub-Collections: SRI-ARC FEEDBACK; Clerk: KIRK;

26328 Distribution

Jonathan B. Postel, Elizabeth J. Feinler, Kirk E. Kelley, N. Dean Meyer, James E. (Jim) White, Douglas C. Engelbart, Martin E. Hardy, J. D. Hopper, Charles H. Irby, Harvey G. Lehtman, James C. Norton, Jeffrey C. Peters, Dirk H. Van Nouhuys, Kenneth E. (Ken) Victor, Richard W. Watson, Don I. Andrews, Elizabeth K. Michael, Special Jhb Feedback, N. Dean Meyer, Harvey G. Lehtman, Robert Louis Belleville, Mary Ann Kellan, Buddie J. Pine, Andy Poggio, David L. Retz, Laura J. Metzger, Karolyn J. Martin, Jan A. Cornish, Larry L. Garlick, Priscilla A. Wold, Pamela K. Allen, Delorse M. Brooks, Beverly Boli, Rita Hysmith, Log Augmentation, Joseph L. Ehardt, Raymond R. Panko, Susan Gail Roetter, Robert Louis Belleville, Rene C. Ochoa, Ann Weinberg, Joan Hamilton, Adrian C. McGinnis, Robert S. Ratner, David S. Maynard, Robert N. Lieberman, Sandy L. Johnson, James H. Bair, Jeanne M. Leavitt, Rodney A. Bondurant, Jeanne M. Beck, Marcia L. Keeney, Elizabeth K. Michael

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(J26329) 26-AUG-75 23:01;;; Title: Author(s): Kirk E. Kelley/KIRK;
Distribution: /DMB([ACTION] dpcs notebook please) &DPCS([INFO-ONLY
]) KIRK([INFO-ONLY] rejournalized to add to dpcs subcollection, hint
hint hint) ; Sub=Collections: DPCS SRI-ARC; Clerk: DVN;

26329 Distribution

Delorse M. Brooks, Documentation Production and Control System
Interest Group , Kirk E. Kelley,

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(J26330) 26-AUG-75 23:05;;; Title: Author(s): Beverly Boli, Kirk E. Kelley/BEV KIRK; Distribution: /DMB([ACTION] dirt and dpcs notebooks please) DLS([INFO-ONLY]) EFF([INFO-ONLY]) PWO([INFO-ONLY]) BEV([INFO-ONLY] rejournalized for dirt and dpcs subcollections, hint, hint, hint) &DPCS([INFO-ONLY]) &DIRT([INFO-ONLY]) ;
Sub-Collections: DPCS DIRT SRI-ARC; Clerk: DVN;

26330 Distribution

Delorse M. Brooks, Duane L. Stone, Elizabeth F. Finney, Pat Whiting
O'Keefe, Beverly Boli, Documentation Production and Control System
Interest Group, Documentation Instigation and Review Team,

DVN 26-AUG-75 23:19 26331

Printing and the NLS-8 Command Summary

response to 33342

Printing and the NLS-8 Command Summary

The print commands are on page 10.

Printing and the NLS-8 Command Summary

(J26331) 26-AUG-75 23:19;;; Title: Author(s): Dirk H. Van
Nouhuys/DVN; Distribution: /SRI-ARC([INFO-ONLY]) DIRT([INFO-ONLY]
) FEEDBACK([INFO-ONLY]) ; Sub-Collections: SRI-ARC DIRT FEEDBACK;
Clerk: DVN;

26331 Distribution

Douglas C. Engelbart, Martin E. Hardy, J. D. Hopper, Charles H. Irby, Harvey G. Lehtman, James C. Norton, Jeffrey C. Peters, Dirk H. Van Nouhuys, Kenneth E. (Ken) Victor, Richard W. Watson, Don I. Andrews, Jonathan B. Postel, Priscilla A. Wold, Rita Hysmith, Pamela K. Allen, Delorse M. Brooks, Elizabeth F. Finney, Beverly Boli, Lawrence A. Crain, Kirk Sattley, Susan Gail Roetter, Robert N. Lieberman, Ann Weinberg, Kenneth E. (Ken) Victor, Douglas C. Engelbart, James H. Bair, Elizabeth K. Michael, Richard W. Watson, Elizabeth J. Feinler, Harvey G. Lehtman, Kirk E. Kelley, Laura E. Gould, Jeanne M. Beck, Dirk H. Van Nouhuys, James C. Norton, Special Jhb Feedback Mary Ann Kellan, Buddie J. Pine, Andy Poggio, David L. Retz, Laura J. Metzger, Karolyn J. Martin, Jan A. Cornish, Larry L. Garlick, Priscilla A. Wold, Pamela K. Allen, Delorse M. Brooks, Beverly Boli, Rita Hysmith, Log Augmentation, Joseph L. Ehardt, Raymond R. Panko, Susan Gail Roetter, Robert Louis Belleville, Rene C. Ochoa, Ann Weinberg, Joan Hamilton, Adrian C. McGinnis, Robert S. Ratner, David S. Maynard, Robert N. Lieberman, Sandy L. Johnson, James H. Bair, Jeanne M. Leavitt, Rodney A. Bondurant, Jeanne M. Beck, Marcia L. Keeney, Elizabeth K. Michael, Jonathan B. Postel, Elizabeth J. Feinler, Kirk E. Kelley, N. Dean Meyer, James E. (Jim) White

Procedure for PR at Gunter to input columnar material into NLS

TABLES PROCEDURE

1

There is a new feature in NLS 8,5 at ISIC that makes it easier to use TABS to line up columns when typing in tables than it is in NLS=8 at Office-1. The Useroptions command, Space (for Tabs), sets up NLS so that the appropriate number of spaces are inserted in your line when you hit TAB to go to the next tabstop you have set. Its other effect is that the first character of your TYPEIN will always appear at the left margin, so that the position of the characters you type in corresponds to where the columns will appear when you print your file. Here is the procedure worked out with Jo Wagner and Cindy Pattillo for using this feature to enter columnar material using NLS at ISIC and getting that text merged into the rest of the document at Office-1.

2

SETTING UP:

3

PR inserts the normal text of their document into the appropriate NLS file at Office-1. When the typist reaches a table of columnar text of more than a couple of lines, she inputs only the title of the table, skips the columnar text, and resumes typing the statement following the table. She should note, on her hardcopy, the statement address (usually the SID) of the last statement which is to precede the table.

3a

When she is ready to input several of the skipped tables, she will logout of Office-1 and close the connection (by typing "@ c <CR>").

3b

@ o <SP> 244 <CR> [Open a connection to USC=ISIC]

3c

@ LOG <SP> ROETTER <SP> SGR <SP> <CR>

3d

The @'s in this step and those immediately following are not typed by user, they are printed by TENEX as heralds,

3d1

@ TSET <CR>

3e

@ NLS <CR>

3f

INPUTTING YOUR FIRST TABLE:

4

BASE C: Goto Useroptions <CR>

4a

I've capitalized the letters of each command=word that user types,

4a1

USER C: <SP>Space (for tabs) <CR>

4b

Procedure for PR at Gunter to input columnar material into NLS

USER C: <SP>Printoptions C: Tab (stop settings) T:
 <SP> <SP> <SP> <SP> <SP> X <SP> <SP> <SP> X <SP> <SP> <SP> X <CR> 4c

[i.e, type a number of spaces, then a character where you want your first tab stop to be, space over to your next tab stop, type a character, etc. -- to set the tab stops you need for your first table. You have a 72-character line to work with.] 4c1

USER C: Show C: <SP>Printoptions <CR>
 *** 4d
 tabstops: 10,15,38,55

This optional command will show you the numbers of the columns where you set the tabstops in the previous command; this is useful information because you can set the tabstops using the column numbers the next time you have a similar table, without re-spacing through that table. 4d1

USER C: Quit Nls <CR> 4e

@ NLS <CR> 4f

The Useroptions commands you have just given will take effect only in your next NLS session, so quit and recall NLS. 4f1

BASE C: <SP>Create File T: FILENAME <CR> 4g

FILENAME Conventions:
 The filename given to the table file should be the name of the corresponding chapter file at Office-1, followed by a "T" and a number. For example, the first table you input for AFM 85-652CH3 would carry the filename "AFM85-652CH3T1. 4g1

Wait for "<ROETTER, AFM,...,>" to appear to indicate that the file has been successfully created and loaded before going on: 4g2

BASE C: Insert Text (to follow) A: 0 +e <CR>
 T:
 This table is to follow statement # XXX. <CR> 4h

[where XXX = the SID or statement # of the statement in the Office-1 file which this table is to follow.] 4h1

BASE C: Insert Statement ... 4i

Start typing the table. Use <CTRL-I> to tab to the next column position. Use <CTRL-V><CR> to put in second lines of table entries. Use <CTRL-E> to end statement and input the next one. Using <CTRL-A> and <CTRL-W> to backspace your input will move

Procedure for PR at Gunter to input columnar material into NLS

your carriage back and overprint and leave you in the right column position, <CTRL=V><CR> will mess up your spacing by printing <EOL> at the beginning of the next line, but your next TAB will put you in the right position; the <EOL> will not go into your file.

411

BASE C: Update File <CR>

4j

--when you have finished typing this table, Only one table is to go into each file, If you have been using <CTRL=E> to insert statements, remember to type <CTRL=X> before you Update,

4j1

INPUTTING ANOTHER TABLE=NEW FILE=SAME TABSTOPS:

5

BASE C: <SP>Create File T: AFM85-652CH3T2 <CR>

5a

BASE C: Insert Text (to follow) A: 0 +e <CR>

T:

This table is to follow statement # XXX, <CR>

5b

[where XXX = the SID or statement # of the statement in the Office-1 file which this table is to follow,]

5b1

BASE C: Insert Statement ...

5c

Start typing the table, Use <CTRL-I> to tab to the next column position, Use <CTRL=V><CR> to put in second lines of table entries, Use <CTRL=E> to end statement and input the next one, Using <CTRL=A> and <CTRL=W> to backspace your input will move your carriage back and overprint and leave you in the right column position, <CTRL=V><CR> will mess up your spacing by printing <EOL> at the beginning of the next line, but your next TAB will put you in the right position; the <EOL> will not go into your file,

5c1

BASE C: Update File <CR>

5d

--when you have finished typing this table, Only one table is to go into each file, If you have been using <CTRL=E> to insert statements, remember to type <CTRL=X> before you Update,

5d1

INPUTTING ANOTHER TABLE/FILE WITH DIFFERENT TABSTOPS:

6

BASE C: Goto Useroptions <CR>

6a

USER C: <SP>Printoptions C: Tab (stop settings) T:

<SP> <SP> <SP> <SP> <SP> X <SP> <SP> <SP> X <SP> <SP> <SP> X <CR>
[or]

Procedure for PR at Gunter to input columnar material into NLS

25,35,42,65 <CR> [if you have already worked out the tabstops
for this type of table and noted the column numbers] 6b

USER C: Quit Nls <CR> 6c

@ NLS <CR> 6d

BASE C: <SP>Create File T: AFM85-652CH3T3 <CR> 6e

BASE C: Insert Text (to follow) A: 0 +e <CR>
T:
This table is to follow statement # XXX, <CR> 6f

[where XXX = the SID or statement # of the statement in the
Office-1 file which this table is to follow.] 6f1

BASE C: Insert Statement ... 6g

Start typing the table. Use <CTRL-I> to tab to the next column
position. Use <CTRL-V><CR> to put in second lines of table
entries. Use <CTRL-E> to end statement and input the next one.
Using <CTRL-A> and <CTRL-W> to backspace your input will move
your carriage back and overprint and leave you in the right
column position. <CTRL-V><CR> will mess up your spacing by
printing <EOL> at the beginning of the next line, but your next
TAB will put you in the right position; the <EOL> will not go
into your file. 6g1

BASE C: Update File <CR> 6h

--when you have finished typing this table. Only one table is
to go into each file. If you have been using <CTRL-E> to
insert statements, remember to type <CTRL-X> before you Update. 6h1

WHEN SEVERAL TABLE/FILES HAVE BEEN CREATED & UPDATED: 7

BASE C: Goto Tenex <CR> 7a

@ SNDMSG <CR> 7b

To: weinberg@usc-isc, beck@bbnb,
roetter@bbnb,wold@bbnb,weinberg@bbnb 7b1

cc: dsdc-pr@office-1 7b2

Subject: Please transfer files to DSDC=PR at Office-1 7b3

Message: Please FTP the following files:
<AFMXXXT1,>

Procedure for PR at Gunter to input columnar material into NLS

<AFMXXXT2,>

to the appropriate chapter of AF manual at Office-1, RSVP to
 DSDC=PR@Office-1,signed
 <CTRL=Z> <CR>

7b4

@ LOGO <CR>

7c

TRANSFERRING THE FILES TO O-1 & MERGING THE TABLES INTO THE DOCUMENT:

8

These steps in the procedure will be carried out by SRI-ARC
 personnel until the procedures are more detailed and a Gunter
 person has been trained to take this over,

8a

When the message from a PR person is received, the specified files
 in Roetter's directory at USC-ISIC should be FTP'd to directory
 DSDC=PR at Office-1, to files of the same name,

8b

At Office-1, each transferred file should be loaded in turn and
 the origin statement printed to find the statement address for the
 location of the table in the document-proper,

8c

Load the chapter file and look at the statement whose SID is
 specified in the tables file to check that a table belongs there,

8d

Copy the Plex: <AFMXXXT1, 1> to follow <AFMXXX, SID>

8e

Recheck the chapter file to verify that the tables are included
 correctly (It will later be formatted so that tables appear at the
 left margin, so some lines may overlap now tho they will later
 accomodate 72 characters to the line). Update the chapter file,

8f

Delete the files AFMXXXT1, etc, from the directory DSDC=PR,

8g

Log in to USC-ISIC, and delete the files of the same name from
 Roetter's directory,

8h

Send a SNDMSG, from your own directory, to DSDC=PR, including in
 the Subject line the name of the PR person who did the tables,
 List the files that have been successfully transferred, cc: copy
 to all those in the original distribution,

8i

Procedure for PR at Gunter to input columnar material into NLS

(J26332) 27-AUG-75 11:58;;; Title: Author(s): Jeanne M. Beck/JMB;
Distribution: /CFP([ACTION]) JVW([ACTION]) US([INFO-ONLY])
POOH([INFO-ONLY]) RWW([INFO-ONLY]) KIRK([INFO-ONLY]) LAC([
INFO-ONLY]) MAS2([INFO-ONLY]) DVN([INFO-ONLY] Ann said she
thought you might possibly be interested) JHB([INFO-ONLY]);
Sub-Collections: SRI=ARC US; Clerk: JMB; Origin: < BECK,
TABLES,NLS;6, >, 27-AUG-75 11:54 JMB ;;;;####;

26332 Distribution

Cynthia F. Pattillo, Josephine V. Wagner, Susan Gail Roetter,
Priscilla A. Wold, Jeanne M. Beck, Pamela K. Allen, Rita Hysmith,
Sandy L. Johnson, Ann Weinberg, Richard W. Watson, Kirk E. Kelley,
Lawrence A. Crain, Marilynne A. Sims, Dirk H. Van Nouhuys, James H.
Bair,

Outline of Changes in Output Processor to handle both Singer and
Comp80 COM from the same system

The syntax of the Output command MUST be changed immediately before we tech Gunter about the COM stuff. Dean's design of long ago was good. We need applications approval before we can act, however. We also MUST document all the new directives mentioned in earlier messages. Hope this holds together in my absence!

Outline of Changes in Output Processor to handle both Singer and
Comp80 COM from the same system

Introduction

1

I have made the following changes to the output processor which permit switching between character tables and spacing algorithms for the Singer 6000 and the Comp80 on the basis of a parameter passed to the OP through a cell in the initialization table. Further work must be done to interface the syntax of the user command to this code: we currently must set a global in DDT for the switch to work; the user should be able to say something like Output COM Singer (or something similarly appropriate.) Code algorithms and character spacing tables for the Singer were taken from the <SRINLS> directory. Additionally, I fixed a bug in these algorithms which put out the wrong font size number for dot split directives for the Singer. The SRINLS version should no longer be necessary; the PORGEN version should be brought up as the running OP as soon as a new GNLS is brought up. Note that these changes were made both to PORGERN and XPORGEN (which has the diagram directives). Also, changes in the NLS code were made in both NLS and NIC=NLS, but they should be compatible with the old OP.

1a

Modifications to the OP:

2

LSGCOL:

2a

CHARSP is REFD at the beginning of the file

2a1

The former procedure charsp has been replaced by two procedures (porgen, lsgcol, c80charsp) and (porgen, lsgcol, singcharsp). Charsp is now a cell set up at initialization time which contains the address of one of these procedures depending on the variable COMDEV passed in the initialization table. CHARSP must be REFD at the beginning of each file in which it is called for the correct dispatch to occur.

2a2

Two tables contain the character sizes for Comp80 and Singer 6000: they begin at c80start and singstart respectively; they end at c80end andnd c80start. The former tables (which contain overlapping subtables for various fonts) are set up with the Comp80 default. At initialization, OPEXEC BLTs the appropriate table into this space. (See below under OPEXEC.)

2a3

OPEXEC:

2b

Code added to initialize charsp with the address of the appropriate spacing procedure (or the default) and to BLT the appropriate character size tables on the basis of the value of COMDEV which is passed as the sixteenth cell of the initialization table. COMDEV is zero for Comp80, 1 for Singer.

2b1

Outline of Changes in Output Processor to handle both Singer and
Comp80 COM from the same system

| | |
|---|----------|
| (opexec) PROC... | 2b1a |
| . | 2b1a1 |
| . | 2b1a2 |
| . | 2b1a3 |
| LOCAL ..., sptabstrt % char space table starting address%, spsize, lw, ... | 2b1a4 |
| . | 2b1a5 |
| . | 2b1a6 |
| . | 2b1a7 |
| comdev = [table + 15]; | 2b1a8 |
| . | 2b1a9 |
| . | 2b1a10 |
| . | 2b1a11 |
| % set default charsp routine; may be changed depending on comdev value, % | 2b1a12 |
| charsp = sc80charsp; | 2b1a12a |
| . | 2b1a13 |
| . | 2b1a14 |
| . | 2b1a15 |
| CASE dev OF | 2b1a16 |
| . | 2b1a16a |
| . | 2b1a16b |
| . | 2b1a16c |
| = comm... | 2b1a16d |
| . | 2b1a16d1 |

Outline of Changes in Output Processor to handle both Singer and
Comp80 COM from the same system

| | |
|---|--------|
| New declarations: | 2c1 |
| comdev== set from 16th element of initialization table passed from NLS, | 2c1a |
| singer = 1, comp80 = 0== legal values of comdev, | 2c1b |
| charsp== contains the address of appropriate character spacing procedure: set up in OPEXEC, | 2c1c |
| PSTPRC: | 2d |
| CHARSP is REF'd at the beginning of the file | 2d1 |
| (porgen, pstprc, 0943)== for dotsplit code; (porgen, pstprc, 0931) for other line segments, Both of these are in the procedure postcom, | 2d2 |
| CASE comdev OF | 2d2a |
| = singer: | 2d2a1 |
| BEGIN | 2d2a1a |
| DIV (72*lsdfont, fsize)/1000, numpts, rem; | 2d2a1b |
| out1b (0); | 2d2a1c |
| out1b (numpts); | 2d2a1d |
| END; | 2d2a1e |
| ENDCASE %comp80% | 2d2a2 |
| BEGIN | 2d2a2a |
| out2b (lsdfont, fsize); | 2d2a2b |
| END; | 2d2a2c |
| DLIBE, STFMT, NUMBER, DOCFMT: | 2e |
| CHARSP is REF'd at the beginning of the file | 2e1 |
| Modifications to NLS: (made in <NLS> and <NIC=NLS>) | 3 |
| (nls, seqfil, opinit) | 3a |

Outline of Changes in Output Processor to handle both Singer and
Comp80 COM from the same system

takes and additional parameter comdev which is placed into
oprwrk[15]. 1 if singer com or 0 if comp80 or default.

3a1

(nls, cedit1, coutproc)

3b

call on opinit changed:

3b1

opinit (&da, jfn, device, opflags, gproc, IF comexflag THEN
1 %singer% ELSE 0 %comp80%); % Fix this when the command
syntax is fixed!!! Get rid of comexflag== use for now as
flag to be set in DDT, %

3b1a

(nls, bdata,)

3c

COMEXFLAG declared and initialized to 0. To get singer tables,
it must be set to be 1 in ddt. It is a kludge and should be
deleted when we can get the information from the user through
the OUTPUT command,

3c1

OPRWRK increased to 16 cells.

3c2

Outline of Changes in Output Processor to handle both Singer and
Comp80 COM from the same system

(J26333) 27-AUG-75 17:43;;; Title: Author(s): Harvey G.
Lehtman/HGL; Distribution: /EKM([ACTION]) RLB2([ACTION]) KIRK([
INFO-ONLY]) POOH([INFO-ONLY]) NDM([INFO-ONLY]) JCN([
INFO-ONLY]) RWW([INFO-ONLY]) ; Sub-Collections: SRI-ARC; Clerk:
HGL; Origin: < LEHTMAN, OPDOC,NLS;2, >, 27-AUG-75 17:38 HGL
;;;#####

26333 Distribution

Elizabeth K. Michael, Robert Louis Belleville, Kirk E. Kelley, Ann
Weinberg, N. Dean Meyer, James C. Norton, Richard W. Watson,

Distribution and Cataloging of Journal Items Related to Documentation
Production

Jeanne,
yes I am interested in the contents of (ijournal,26332,). So probably are a number of other people. For a long time we have kept a distribution group of people interested in document production, it is called DPCS. It is also a catalog subcollection that has been extracted a couple of times from the overall journal catalogs when information on that area was needed e.g. for the final report. For the last year or so some one (Currently Dee) has collected all items sent to DPCS into a notebook in her office for easy reference. For example Jake is very interested in manipulation of columns and she is on that distribution. This note is to encourage you and anyone having journal itmes related to publishing through NLS to add DPCS to the distribution for information.

Distribution and Cataloging of Journal Items Related to Documentation
Production

(J26334) 28-AUG-75 11:30;;; Title: Author(s): Dirk H. Van
Nouhuys/DVN; Distribution: /US([ACTION]) DMB([ACTION] dpcs
notebook please) SRI-ARC([INFO-ONLY]) DPCS([INFO-ONLY]);
Sub-Collections: SRI-ARC US DPCS; Clerk: DVN;

26334 Distribution

Douglas C. Engelbart, James C. Norton, Richard W. Watson, Charles H. Irby,
Elizabeth K. Michael, Jonathan B. Postel, Elizabeth J. Feinler, Kirk E. Kelley, N. Dean Meyer, James E. (Jim) White, Douglas C. Engelbart, Martin E. Hardy, J. D. Hopper, Charles H. Irby, Harvey G. Lehtman, James C. Norton, Jeffrey C. Peters, Dirk H. Van Nouhuys, Kenneth E. (Ken) Victor, Richard W. Watson, Don I. Andrews, Marilynne A. Sims, Delorse M. Brooks, Elizabeth F. Finney, Beverly Boli, Joseph L. Ehardt, James H. Bair, Robert N. Lieberman, Pat Whiting O'Keefe, James H. Bair, Robert Louis Belleville, Ann Weinberg, Thomas L. Humphrey, Jeanne M. Leavitt, Kirk E. Kelley, Duane L. Stone, Elizabeth J. Feinler, N. Dean Meyer, Dirk H. Van Nouhuys
Susan Gail Roetter, Priscilla A. Wold, Jeanne M. Beck, Pamela K. Allen, Rita Hysmith, Sandy L. Johnson, Delorse M. Brooks, Mary Ann Kellan, Buddie J. Pine, Andy Poggio, David L. Retz, Laura J. Metzger, Carolyn J. Martin, Jan A. Cornish, Larry L. Garlick, Priscilla A. Wold, Pamela K. Allen, Delorse M. Brooks, Beverly Boli, Rita Hysmith, Log Augmentation, Joseph L. Ehardt, Raymond R. Panko, Susan Gail Roetter, Robert Louis Belleville, Rene C. Ochoa, Ann Weinberg, Joan Hamilton, Adrian C. McGinnis, Robert S. Ratner, David S. Maynard, Robert N. Lieberman, Sandy L. Johnson, James H. Bair, Jeanne M. Leavitt, Rodney A. Bondurant, Jeanne M. Beck, Marcia L. Keeney

DDSI Asks for Each File Only Once on a Tape

It has been our custom to put each file intended for processing into COM at DDSI twice on the tape sent from ISI. Although this duplication was intended for security in case there was a problem on the tape, that has never happened and the two copies have confused production people at DDSI a couple of times. They have asked us to begin putting each file on only once. We will agree to do that unless one of you raises objections.

1

DDSI Asks for Each File Only Once on a Tape

(J26335) 28-AUG-75 11:38;;; Title: Author(s): Dirk H. Van
Nouhuys/DVN; Distribution: /DMB([ACTION] dpcs notebook please) DPCS(
[ACTION]) MEH([ACTION] what do you think of this?) IMM([ACTION]
) SLJ([INFO-ONLY]) ; Sub-Collections: SRI-ARC DPCS; Clerk: DVN;

26335 Distribution

Delorse M. Brooks, Marilynne A. Sims, Delorse M. Brooks, Elizabeth F. Finney, Beverly Boli, Joseph L. Ehardt, James H. Bair, Robert N. Lieberman, Pat Whiting O'Keefe, James H. Bair, Robert Louis Belleville, Ann Weinberg, Thomas L. Humphrey, Jeanne M. Leavitt, Kirk E. Kelley, Duane L. Stone, Elizabeth J. Feinler, N. Dean Meyer, Dirk H. Van Nouhuys, Douglas C. Engelbart, James C. Norton, Richard W. Watson, Charles H. Irby, Martin E. Hardy, Inez M. Mattiuz, Sandy L. Johnson,

Past and Future AMC Training

Sounds like last week was a very busy week. I'd be interested in your impressions of how the training went and any suggestions you might have on the follow-up for all these new users. It would be good for us to coordinate other future plans - the following is a list of what's happening that I'm aware of:

1

We're planning a trip to Ft. Monmouth, New Jersey, Sept. 10-11, to give Grobstein and Dames and possibly some of their secretaries some Basic NLS training. Priscilla Wold is planning to do that training.

1a

Rita Hysmith is prepared to work with the people in the Washington area (Murdock and Edgewood Arsenal) on MSG when you arrange the schedule. I'd like to know what thoughts you have on dates for these two additional places so we can coordinate with Rita's other training commitments.

1b

One problem that I understand was significant at the various Mid-West locations was getting access to a TIP, ANTS etc. You might be able to obtain better service for the users of the AMC slot by making arrangements for them to dial a TIP that is closer geographically. I've talked with Jake Feinler and she suggested that the most likely place to gain access would be the WPAFB-TIP in Dayton, Ohio. In order to find out the Autovon numbers, arrangements will have to be made between yourself (as AMC's architect) and a person at WPAFB. The ARPANET liaison there is Leonard Fall and his phone number is (513) 255-6247. He would probably be the first person to check with.

2

Past and Future AMC Training

(J26336) 28-AUG-75 12:24;;; Title: Author(s): Susan Gail
Roetter/SGR; Distribution: /ESV([ACTION]) US([INFO-ONLY]) JCN([
INFO-ONLY]) BJP([INFO-ONLY]) ; Sub-Collections: SRI=ARC US;
Clerk: SGR;

26336 Distribution

E. S. VonGehren, Susan Gail Roetter, Priscilla A. Wold, Jeanne M. Beck, Pamela K. Allen, Rita Hysmith, Sandy L. Johnson, James C. Norton, Buddie J. Pine,

Fall KWAC Meeting

I assume from your message of 19-AUG-75 that October 13-17 are definitely the dates for the next KWAC meeting. Accordingly, I am reserving those dates on my calendar; I definitely plan to attend.

1

DAP 28-AUG-75 13:58 26337

Fall KWAC Meeting

(J26337) 28-AUG-75 13:58;;; Title: Author(s): David A. Potter/DAP;
Distribution: /RMS2([ACTION]) ; Sub-Collections: NIC; Clerk: DAP;

26337 Distribution
Robert M. Sheppard,

Automatic Letter Typing

Does anybody out there have a clean, efficient way to use NLS as an automatic typewriter -- i.e., for producing form letters? What we'd like to be able to do is to (for example) have a full mailing list in one file, complete both with the full mailing address and with the appropriate salutation for each intended recipient; put a letter in another file; then have the system generate said letter for each recipient, putting in the inside address and salutation for each. It ought to be fairly simple, but it apparently isn't, or at least not for me...But other systems, like IBM's SCRIPT package, provide for this sort of thing, and I keep telling everyone how much better NLS is than those greasy kid stuff imitations, so...Can anyone help?

Regards,

David

1

Automatic Letter Typing

(J26338) 28-AUG-75 14:07;;; Title: Author(s): David A. Potter/DAP;
Distribution: /AID([ACTION]) JHB([INFO-ONLY]) FEEDBACK([
INFO-ONLY]) JCN([INFO-ONLY]) ; Sub-Collections: NIC AID FEEDBACK;
Clerk: DAP;

26338 Distribution

Frank G. Brignoli, Inez M. Mattiuz, Connie K. McLindon, Michael A. Placko, David A. Potter, Terry H. Proch, Rudy L. Ruggles, Robert M. Sheppard, Duane L. Stone, Stanley M. (Stan) Taylor, Ronald P. Uhlig, James H. Bair, Special Jhb Feedback, James C. Norton,

KWAC Fall Meeting Agenda Suggestions

Here are five suggestions for items to be included on the agenda for our fall meeting. I don't promise not to send more; these are some of my current and enduring concerns.

KWAC Fall Meeting Agenda Suggestions

DEX

1

After many months of no experience with DEX, I remain convinced that it's the way to go if one is to make NLS a maximally cost-effective tool. But I still don't know much about how it works out for users who are going in over the network. I have the impression from a paper Connie sent out a few months ago (I can't find it, but the title was "Flaky DEX" or something like that) that there are still many problems to be worked out. I'd like very much to find out more, as I suspect that DEX is something that would make NLS much more attractive to the non-users around here who foot the bill.

1a

Pricing Changes

2

What does the future hold? Will NLS cost more? Less? Will it shift from a flat rate for a slot to something hopefully more responsive to shifting usage patterns? What would be the impact of other potential developments (see 3 below)?

2a

PDP-11 as Interface

3

Jim Norton has mentioned the possibility/probability of (sometime around January) being able to use a PDP-11 of some sort to run the frontend of (I think) NLS-9. As I understand it this would hold the possibility of greatly increasing the number of users who could peacefully coexist on one slot (I may be mistaken on this), which for an organization with its own 11 would significantly increase cost-effectiveness. I'd like to learn a great deal more about this if it's not science fiction.

3a

Stupid Calculator

4

This has been a pet peeve of mine for many months. I get the feeling that other user groups aren't very quantitative, or maybe just can do all these petty numeric operations without the aid of artificial intelligence. So if nobody else is interested, maybe this doesn't belong on the agenda...If you ARE interested, please send Frank a note seconding my suggestion, which is basically that CALCULATOR ought to be able to outperform my little Bowmar pocket model.

4a

It can't. For example, most statistical techniques, even a simple descriptive one like the standard deviation, require that you perform different operations on the same set of numbers. To continue with the standard deviation example, one must square each number in the set, find the total of the numbers and find the total of the squares of the numbers. Now my little Bowmar (and most every other halfway decent little brain on the market) can

KWAC Fall Meeting Agenda Suggestions

find the sum of the numbers and the sum of the squares simultaneously, but CALCULATOR can't, or at least I haven't found a decent way to do it,

4b

That's a simple example. Of course, some pocket calculators can do much more -- e.g., a Texas Instruments machine selling for somewhere around \$100 finds the standard deviation for you at the push of a button (of course, you still do have to enter the numbers). Let's not even think about what the \$750 or so H-P calculators can do.,.

4c

CALCULATOR is by contrast a garden-variety mental defective. It's a four-function, 10-memory calculator and nothing more; it's handy for doing my expense account, and maybe for balancing the checkbook, and not much else. It seems to me that with the resources of a PDP-10 at its disposal, CALCULATOR ought to be user-programmable to some extent at least. It seems, though, to be a pretty low-priority item at SRI; if other user groups need something more, however, perhaps SRI's priorities might be changed.

4d

Graphics

5

Last February I couldn't even SPELL graphics. I'm still not sure what it is. But there are many occasions when it sure would be nice to be able to get some graphs or tables or figures in the middle of a document without having to stand on my research assistant's head. So I thought it would be nice to find out what's happening in this area.,.

5a

KWAC Fall Meeting Agenda Suggestions

(J26339) 28-AUG-75 16:10;;; Title: Author(s): David A. Potter/DAP;
Distribution: /FGB([ACTION]) KWAC([INFO-ONLY]) ;
Sub-Collections: NIC KWAC; Clerk: DAP; Origin: < POTTER,
AGENDA,NLS;1, >, 28-AUG-75 16:07 DAP ;;;;####;

26339 Distribution

Frank G. Brignoli, Marilynne A. Sims, Elizabeth F. Finney, Lawrence A. Crain, E. S. VonGehren, Glenn A. Sherwood, Kathey L. Mabrey, Jeanne M. Beck, David A. Potter, Robert N. Lieberman, Terry H. Proch, Ronald P. Uhlig, Susan Gail Roetter, Michael A. Placko, Stanley M. (Stan) Taylor, Elizabeth J. Feinler, Rudy L. Ruggles, Frank G. Brignoli, Robert M. Sheppard, Richard W. Watson, Douglas C. Engelbart, James C. Norton, James H. Bair, Duane L. Stone, Inez M. Mattiuz, Connie K. McLindon,

Altmode in TNLS

It would really be useful if ALTMODE were also available for the completion of directory and filenames in TNLS as well as DNLS. Due to the number of files I maintain (and I would believe other users doing documentation might have a similar amount of files) many of them have long or similar names. It is time consuming checking the names in order to load them when in most cases ALTMODE would do the trick or indicate that the choice was not the right one. Is this a particular problem in TNLS, or just one of those things we haven't had a chance to implement as yet?

1

JAKE 28-AUG-75 18:37 26340

Altmode in TNLS

(J26340) 28-AUG-75 18:37;;; Title: Author(s): Elizabeth J.
Feinler/JAKE; Distribution: /FEEDBACK([ACTION]) SRI-ARC([INFO-ONLY
]) ; Sub-Collections: SRI-ARC FEEDBACK; Clerk: JAKE;

26340 Distribution

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Special Jhb Feedback, Mary Ann Kellan, Buddie J. Pine, Andy Poggio, David L. Retz, Laura J. Metzger, Karolyn J. Martin, Jan A. Cornish, Larry L. Garlick, Priscilla A. Wold, Pamela K. Allen, Delorse M. Brooks, Beverly Boli, Rita Hysmith, Log Augmentation, Joseph L. Ehardt, Raymond R. Panko, Susan Gail Roetter, Robert Louis Belleville, Rene C. Ochoa, Ann Weinberg, Joan Hamilton, Adrian C. McGinnis, Robert S. Ratner, David S. Maynard, Robert N. Lieberman, Sandy L. Johnson, James H. Bair, Jeanne M. Leavitt, Rodney A. Bondurant, Jeanne M. Beck, Marcia L. Keeney, Elizabeth K. Michael, Jonathan B. Postel, Elizabeth J. Feinler, Kirk E. Kelley, N. Dean Meyer

1st rough draft of the Programmers' Guide to Writing Language Modules
for the Debugger

i would appreciate any comments (and especially comments relavent to
design flaws or problems).

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INTRODUCTION

1

A language module (LM) is that module in the debugger that is responsible for any language specific function, e.g. interpreting symbolic input according to the semantical and syntactical rules of the current high level language, or displaying a cell in the current high level language. Each language module in the debugger is designed to:

1a

be run under a specific operating system, and to

1a1

provide support for one and only one language, running in a specific environment, e.g. there is a separate BCPL language module for support of BCPL on a TENEX and for support of BCPL on an ELF.

1a2

A LM is loaded dynamically by the debugger dispatcher (DD) in response to certain commands by a user. Each LM is responsible for providing a number of routines (with well defined interfaces) and has available to it a number of routines and data structures in the DD and operating system (OS) modules (also with well defined interfaces).

1b

This document is a programmers guide to writing and implementing language modules (with specific detail to writing LMs to run under a TENEX environment).

1c

GROSS STRUCTURE OF A LANGUAGE MODULE

2

A language module consists basically of a dispatch table, routines and data structures that will be called and referenced by other modules of the debugger (hereafter referred to as external routines and data structures), and any routines and data structures (hereafter referred to as support routines and data structures) needed for the support of the external routines and data structures.

2a

At the heart of any LM is its dispatch table. The dispatch table contains:

2b

addresses of external routines, and

2b1

addresses of external data structures, and

2b2

in some instances, a dispatch table entry is itself an external data structure. (A dispatch table entry that is itself a data structure will be called a simple data structure.)

2b3

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When the debugger dispatcher receives a language specific request from the debugger frontend (in response to some user action), the DD looks in the LM dispatch table for the address of the LM routine that supports the requested function. The DD will then call the LM routine and expect the LM routine to perform its function and optionally to return some results.

2c

(If a function is not supported by a language module, then the appropriate entry in the dispatch table shall be 0.)

2c1

To perform its function, a language module routine may find it necessary to call routines provided by the DD and/or the OS modules, or to reference data structures in these other modules. To do so, the LM routine will use the dispatch table for these other modules and can thus call or reference routines and/or data structures that it does not provide itself.

2d

GENERATING A LANGUAGE MODULE

3

The following discussion is specific for generating a language module designed to run under TENEX. However, the principles involved are the same regardless of what operating system the language module will be run under.

3a

Language modules designed to run under TENEX live in the address space of the debugger in pages 240(octal) - 377(octal). The language module dispatch table MUST be the first thing in each language module.

3b

A language module is a TENEX SSAVE file that will be "GET"ted at the appropriate time.

3c

To generate a language module, the debugger loader must be used. The debugger loader contains:

3d

debugger-wide definitions,

3d1

the L10 runtime environment (for the debugger dispatcher and any other modules written in L10), and

3d2

the debugger frontend to backend communication package,

3d3

The following are the current TENEX and debugger loader commands to generate a language module (comments are bracketed by percent signs; atsign is the TENEX prompt character indicating willingness to accept a TENEX command; asterick is the debugger loader prompt character indicating willingness to accept a debugger loader

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```

command; upper case refers to primitives that are discussed
below):
    @get <nsw=debugger>beldr.sav      % get the debugger loader %    3e1
    @reenter                          % start it properly %        3e2
    */240000c                          % start loading the language module at page
    240 %                               3e3
    *FILE1                               3e4
    ...                                   3e5
    *FILEn                               3e6
    *<ALTMODE>                          % done loading command to the loader % 3e7
    @OPTIONAL                            3e8
    @SSAVE (pages from) 240 (to) 377 (on)
    <nsw=debugger>FILENAME.sav          3e9

```

FILE1 ... FILEn are the rel files that comprise the language module, NOTE THAT THE DISPATCH TABLE MUST BE THE FIRST CELLS LOADED. 3f

OPTIONAL is an opportunity for the language module to perform some pre-initialization (such as saving the symbol table pointer in the 2nd entry in the dispatch table). 3g

FILENAME consists of the language name followed by a slash (/) followed the environment that this module is designed to run under, followed by a dash (-), followed by the name of the target process' environment. Thus a BCPL module designed to run under TENEX to debug code running under ELF would have the FILENAME: BCPL/TENEX=ELF 3h

THE DISPATCH TABLE 4

The symbolic offset names for the entries in the language module dispatch table are contained in the file <nsw=debugger>landsp.nls. Also, the debugger loader contains these definitions. (Note that an offset of 0 refers to the first entry in the dispatch table, i.e., the word loaded at 240000(octal) on a TENEX.) 4a

| | |
|---------|----------|
| | symbolic |
| decimal | offset |

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| offset ----- | name ----- | meaning ----- | |
|-----------------|-----------------------------|--|------|
| 0 | lnini | address of initialization procedure | 4b1 |
| 1 | lnsymp | symbol table pointer for this module | 4b2 |
| 2 | lnbpte breakpoint is hit | address of procedure to call when a breakpoint is hit | 4b3 |
| 3 | lnbpt1 resuming | address of procedure to call prior to from a breakpoint | 4b4 |
| 4 | ---- | RESERVED FOR FUTURE USE | 4b5 |
| 5 | lnsadr assigning | address of coroutine for displaying and to address ranges | 4b6 |
| 6 | lnmem assigning | address of coroutine for displaying and to content searches | 4b7 |
| 7 | ---- | RESERVED FOR FUTURE USE | 4b8 |
| 8 | lnmass | address of procedure for setting search mask | 4b9 |
| 9 | ---- | RESERVED FOR FUTURE USE | 4b10 |
| 10 | lnmems command | address of procedure to execute "memory set" command | 4b11 |
| 11-50 | ---- | RESERVED FOR FUTURE USE | 4b12 |

GENERAL DISCUSSION OF THE FUNCTIONS OF EXTERNAL ROUTINES 5

CALLING SEQUENCES & DATA STRUCTURES 5a

The language of the debugger is L10. This means that all inter-module communication must conform to L10 standards. This applies; 5a1

to all procedure calls, returns, argument passing, and result returning; 5a1a

to all coroutine OPENPORTs, PCALLs, argument passing, and result returning; 5a1b

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and to all external data structures (those data structures maintained by one module and accessible to other modules through the appropriate dispatch table),

5a1c

This does not mean, however, that a LM cannot be written in a language other than L10. A LM could be written in any language as long as all inter-module communication and all external data structures and references conform to L10 standards.

5a2

COROUTINES

5b

Most external coroutines conform to the following standards;

5b1

When they are OPENPORTED they are passed some (or no) arguments that remain valid for this instance of the coroutine;

5b1a

The PORT ENTRY code for a coroutine does some initialization code (e.g. opening of other ports) that is valid for this instance of the coroutine and then does its EXIT PCALL;

5b1b

No arguments are returned to the owning routine in the EXIT PCALL;

5b1c

The results specified in the EXIT PCALL (or a terminating PCALL) phrase become the arguments for the first (or nth) cycle of the coroutine;

5b1d

(A cycle is considered to start after the EXIT PCALL or after the PCALL that terminates a cycle; a cycle is considered to terminate when the coroutine (or some routine on the coroutine's behalf) does a PCALL to the coroutine's owner with the first argument returned being 0.)

5b1d1

Usually, one of the arguments for a coroutine is the address of an output string to be filled in with one line of information for the user;

5b1e

The coroutine writes this output string with one line of information and then PCALLs its owner.

5b1f

The value of the first argument in this returning PCALL is interpreted in the following manner:

5b1f1

If the value is greater than 0, then the output string should have a carriage-return linefeed sequence appended to it and then it should be presented to the

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user; the coroutine has not completed a cycle yet and expects to be PCALLED again (with no new arguments) to continue its operation. This type of return will be called a positive return.

5b1f1a

If the value is less than 0, then the output string should have a space, followed by the assignment operator character, followed by several spaces, appended to it and then it should be presented to the user; the coroutine has not completed a cycle yet and expects to be PCALLED again to continue its operation; however, in this case, the coroutine usually expects to get 2 new arguments returned as results of this PCALL. This type of return will be called a negative return.

5b1f1b

These 2 new arguments usually consist of the address of a (potentially NULL) new value string (or FALSE if the user did not specify a new value), and the address of a current input mode record to be used to interpret the new value string.

5b1f1b1

If the value is equal to 0, then the coroutine has completed a cycle; if the output string has a non-zero length, then it (the output string) is considered to contain an error message to be presented to the user. At this time, the coroutine is ready to accept new arguments to start a new cycle. This type of return will be called a terminating return or a 0 return.

5b1f1c

DEBUGGER WIDE DATA STRUCTURES

5c

Many external routines in the language module must maintain certain data structures in the DD module. They do this either by calling routines in the dispatcher (through the DD's dispatch table) or by manipulating the data structures directly (once again, however, the location of the data structure is obtained through the DD's dispatch table). It is the responsibility of language module external routines to see that the following data structures are kept current:

5c1

LSTVDIS - this is a simple data structure which consists of one cell in the DD dispatch table which contains the most recently displayed value

5c1a

(the user represents this value by entering ESCAPECHAR=0) 5c1a1

LSTEADR - this is a simple data structure which consists of

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one cell in the DD dispatch table which contains the value of the most recently evaluated address range element 5c1b

(the user represents this value by entering ESCAPECHAR=L) 5c1b1

LSTADIS - this is a data structure containing the addresses of the last n displayed cells 5c1c

(n is currently set to 4) 5c1c1

(language module routines maintain this data structure by using the DD external routine whose address is at offset ddarn in the DD's dispatch table) 5c1c2

(the user represents this value by entering ESCAPECHAR=A) 5c1c3

(For a more detailed discussion of these data structures and routines see the appendix and the Programmers' Guide to the Debugger Dispatcher.) 5c2

INPUT / OUTPUT MODE RECORDS 5d

Many LM external routines take as arguments the address of the current input or output mode records. These records lie at the heart of the debugger and are used to govern the way input from a user is interpreted and the way output is formatted. Both of these are L10 records, and what follows is the L10 declarations for these records and an explanation of the possible values and meaning of the individual fields. 5d1

(All the following symbolic definitions are a part of the debugger loader and are thus available to all LMs.) 5d1a

THE INPUT MODE RECORD 5d2

(inmode) RECORD 5d2a

- ihlang[5], 5d2a1
- iclang[2], 5d2a2
- iradix[5], 5d2a3
- itmode[5], 5d2a4
- ibytesize[6], 5d2a5
- irname[ADDRESS]; 5d2a6

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| field ----- | possible values ----- | meaning ----- | |
|---|-----------------------------|---|----------------------------------|
| ihlang level level is considered rules | | this field specifies what the current high language for input is; i.e. if the current of language in use (as specified by iclang) is highlanguage, then user input should be to conform to the semantical and syntactical of this high level language | 5d2b 5d2c |
| ihlang language in | l10 | the current high level use is L10 | 5d2d |
| language in | cobol | the current high level use is COBOL | 5d2e |
| language in | fortran | the current high level use is FORTRAN | 5d2f |
| language in | bcpl | the current high level use is BCPL | 5d2g |
| language in | pl1 | the current high level use is PL1 | 5d2h |
| iclang should | | this field specifies what level of language be used for the interpretation of user input | 5d2i |
| iclang in | machine | the current level of language use is machine language | 5d2j |
| in | assembly | the current level of language use is assembly language | 5d2k |

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| | | | |
|---|--------------|---|------|
| language in | bcpl | the current high level use is BCPL | 5d3g |
| language in | pl1 | the current high level use is PL1 | 5d3h |
| oclang should | | this field specifies what level of language be used for the formatting of output | 5d3i |
| oclang in | machine | the current level of language use is machine language | 5d3j |
| in | assembly | the current level of language use is assembly language | 5d3k |
| in language | highlanguage | the current level of language use is the current high level | 5d3l |
| oradix base | a number | all numeric output should be formatted as numbers in the specified by this field | 5d3m |
| otmode | | this field specifies what the current output mode is | 5d3n |
| otmode formatted language oclang | tmcurlang | user output should be according to the current specifications of fields and ohlang | 5d3o |
| formatted | tmascii | user output should be as ascii values | 5d3p |
| formatted | tmsixbit | user output should be as sixbit values | 5d3q |

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| | | | |
|---|-----------|--|------|
| formatted | tmrad50 | user output should be as radix 50 values | 5d3r |
| formatted | tmfloat | user output should be as floating point numbers | 5d3s |
| formatted each byte specified by | tmbyte | user output should be as successive bytes, with having a bytesize as obytesize | 5d3t |
| formatted base | tmnumeric | user output should be numerically as numbers in the specified by oradix | 5d3u |
| formatted data level | tmstring | user output should be strings conforming to string types of the current high language | 5d3v |
| formatted named by orname, types language | tmrecord | user output should be as instances of the record, the string pointed to by conforming to record data of the current high level | 5d3w |
| formatted as level | tmlist | user output should be lists conforming to list data types of the current high language | 5d3x |

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| | | | |
|---|------------|---|-------|
| formatted as data level | tmarray | user output should be arrays conforming to array types of the current high language | 5d3y |
| tell the input | tmequal | this output mode means to user the numeric value of address lists | 5d3z |
| tell the symbol is defined | tmquestion | this output mode means to user in which block an input (as part of an address list) | 5d3aø |
| obytesize current output | a number | bytesize to use if the mode is tbyte | 5d3aa |
| osymadr display offset this addresses | BOOLEAN | if this field is TRUE, then addresses as a symbol plus an (as discussed elsewhere); if field is FALSE, then display numerically | 5d3ab |
| orname this record | address | the L10 string pointed to by field is the name of the descriptor to be used if the current output mode is | 5d3ac |
| tmrecord | | | 5d3ac |

CHARACTER SET

5e

Since the debugger is designed to support a number of different languages, and since most languages do not use the same character sets as valid characters in identifiers, etc., the

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interpretation of strings input by a user cannot be handled by the DD but must be handled by individual LMs. In order to maintain some consistency for users while debugging many languages, the following approach has been adopted:

5e1

The DD contains an external data structure (Generic Function String = GFS) that is a 128 character L10 string whose address is in the DD dispatch table. The iTH character of this string contains a value that represents the generic function for ascii character code i.

5e1a

When a LM wishes to interpret user input strings, the LM must look up each character in the user input string in the DD GFS to determine the function of the user character and then act accordingly.

5e1b

If a LM wishes to modify the GFS it MUST use the DD external routine whose address is at offset ddchrs in the DD's dispatch table.

5e1c

For documentation and communication purposes, it is convenient to have a generic name to refer to the character that is currently serving a specific generic function. Thus, while the specific character may change, it can still be referred to by its generic name. The generic name for a character is the uppercase word of the generic function symbolic name, e.g. the generic name for the character that is currently serving the generic function of an address list delimeter (semicolonchar) is SEMICOLONCHAR.

5e2

The symbolic names for the generic function values are maintained in the file <nsw-debugger>ddtdef.nls and are defined in the debugger loader. Thus, these symbolic values are available for all LM modules. The symbolic names and the meaning of these generic functions are as follows (the debugger default character, in the absence of user or LM modification, for a generic function will appear under the meaning column delimited by a left angle bracket (<) and a right angle bracket followed by a semicolon (>);):

5e3

| generic function | symbolic name | meaning of character i |
|------------------|---------------|------------------------|
| ----- | ----- | ----- |

5e3a

| | | |
|----------|--|---|
| normchar | | this character is a normal character that can be interpreted in any manner the LM chooses |
|----------|--|---|

5e3b

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| | | |
|------------|--|------|
| pluschar | <+>; the user is using this character as the arithmetic addition operator | 5e3c |
| minuschar | <->; the user is using this character as the arithmetic subtraction operator | 5e3d |
| timeschar | <*>; the user is using this character as the arithmetic multiplication operator | 5e3e |
| dividechar | <'/>; the user is using this character as the arithmetic division operator | 5e3f |
| lparenchar | <(>; the user is using this character as the arithmetic left grouping character | 5e3g |
| rparenchar | <)>; the user is using this character as the arithmetic right grouping character | 5e3h |
| blockchar | <&>; the user is using this character as a block delimiter; e.g. the string: string1&string2 should be interpreted as symbol string2 in block string1 if & is the current | 5e3i |
| BLOCKCHAR | | 5e3i |
| fieldchar | <.>; the user is using this character to delimit the fields of a record; if the current language does not support records, then this character may be interpreted as a normchar | 5e3j |
| escapechar | <altmode or escape>; the user is using this character to mean interpret the next | |
| character | as a debugger builtin variable; e.g., ESCAPECHAR followed by a 'Q (or 'q) refers to the builtin debugger variable which has the value of the last displayed cell | 5e3k |
| spacechar | <space>; the user is using this character as a space character; the SPACECHAR should normally be interpreted as an entity delimiter, however, in the evaluating of address range elements, two strings separated only by SPACECHARS should be interpreted as having a PLUSCHAR between the 2 strings | 5e3l |
| commachar | <,>; the user is using this character as an | |

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| | | |
|---------------|---|------|
| | address range delimiter to separate the two elements of an address range; under normal circumstances, a LM will never see the COMMACHAR in user input strings | 5e3m |
| semicolonchar | <;>; the user is using this character to separate address ranges within address lists; under normal circumstances, a LM will never see the SEMICOLONCHAR in user input strings | 5e3n |
| larrowchar | <_>; the user is using this character as the debugger assignment character; under normal circumstances, a LM will never see the LARROWCHAR in user input strings | 5e3o |
| tabchar | <tab>; the user is using this character to mean display the cell addressed by the most recently displayed cell; under normal circumstances, a LM will never see the TABCHAR in user input strings | 5e3p |
| poundchar | <#>; the user is using this character to mean back up to the previous displayed cell; under normal circumstances, a LM will never see the POUNDCHAR in user input strings | 5e3q |
| lfchar | <linefeed>; the user is using this character to mean display the next sequential cell; under normal circumstances, a LM will never see the LFCHAR in user input strings | 5e3r |
| uparrowchar | <^>; the user is using this character to mean display the previous sequential cell; under normal circumstances, a LM will never see the UPARROWCHAR in user input strings | 5e3s |
| bslashchar | <\>; the user is using this character to mean display an address list in string mode; under normal circumstances, a LM will never see the BSLASHCHAR in user input strings | 5e3t |
| equalchar | <=>; the user is using this character to mean display the value of the input address list; under normal circumstances, a LM will never see the EQUALCHAR in user input strings | 5e3u |
| excmakchar | <!>; the user is using this character to mean | |

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| | | |
|-------------|--|------|
| | display cells as ascii values; under normal circumstances, a LM will never see the EXCMARKCHAR in user input strings | 5e3v |
| lsquarechar | <[>; the user is using this character to mean display an address list numerically; under normal circumstances, a LM will never see the LSQUARECHAR in user input strings | 5e3w |
| qmarkchar | <?>; the user is using this character to mean tell where symbols in an address list are defined; under normal circumstances, a LM will never see the QMARKCHAR in user input strings | 5e3x |
| rsquarechar | <]>; the user is using this character to mean display an address list as records; under normal circumstances, a LM will never see the RSQUARECHAR in user input strings | 5e3y |
| slashchar | </>; the user is using this character to mean display an address list symbolically; under normal circumstances, a LM will never see the SLASHCHAR in user input strings | 5e3z |

ADDRESS RANGES

5f

Due to the wide variety of syntactical and semantical rules of different languages for expression evaluation, it is not possible for the DD to evaluate address ranges. Thus many LM external routines take as input the addresses of the 2 ARE strings that compose an address range and it is the responsibility of the LM to evaluate the AREs.

5f1

However, each LM is expected to obey certain debugger standards in the evaluation of the AREs:

5f2

all characters must be checked to determine what generic function they are currently serving (see the above discussion on character sets),

5f2a

before evaluating an individual ARE, the LM must call the DD external routine whose address is at offset dddca in the DD's dispatch table to determine the gross type of the address range it has received,

5f2b

The following are the symbolic names (available to LMS

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| | |
|--|---------|
| since the definitions are a part of the debugger loader) and the meanings of the gross address range types: | 5f2b1 |
| dill - | 5f2b1a |
| this is an illegal address range | 5f2b1a1 |
| dmem - | 5f2b1b |
| this address range refers to cells in the address space of the target process | 5f2b1b1 |
| dfra - | 5f2b1c |
| this address range refers to stack frames that reflect the target process' current language state for stack oriented languages | 5f2b1c1 |
| dfor - | 5f2b1d |
| this address range refers to the formal parameters of a procedure in a procedural oriented language | 5f2b1d1 |
| dcat - | 5f2b1e |
| this address range refers to the catchphrases for a procedure in a procedural oriented language that supports exceptional clauses (CATCHPHRASES in L10; ON CONDITIONS in PL1) | 5f2b1e1 |
| dsig - | 5f2b1f |
| this address range refers to the signal status of the target process | 5f2b1f1 |
| dadr - | 5f2b1g |
| this address range refers to the memory utilization of the address space of the target process (e.g. a TENEX EXEC MEMSTAT command) | 5f2b1g1 |
| if a specific gross type is not supported by a specific LM, it must generate the appropriate error return rather than interpreting the ARE in some other manner. | 5f2c |

DETAILED DISCUSSION OF EACH ENTRY IN THE LANGUAGE MODULE DISPATCH
TABLE

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This section will discuss in detail each entry in a language module's dispatch table. Each entry will be discussed under its symbolic offset name.

lnini

entry type = procedure address

procedure function (brief) =

perform language and/or module initialization

when called =

This procedure is called (once and once only) after the language module has been loaded by the debugger. (This is guaranteed to occur after the OS module has been loaded and initialized.)

arguments =

1st argument:

The address of the debugger dispatch table,

2nd argument:

The address of the permanent output mode record,

3rd argument:

The address of the permanent input mode record,

4th argument:

The address of an output string to be used for potential error conditions or for presenting an initialization message to the user.

results =

1st result:

If initialization is successful then this procedure should return TRUE as its first result; if initialization is not successful, then this procedure should return FALSE as its first result. In either case, this procedure may write the output string (whose address is

6a

6b

6b1

6b2

6b2a

6b3

6b3a

6b4

6b4a

6b4a1

6b4b

6b4b1

6b4c

6b4c1

6b4d

6b4d1

6b5

6b5a

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passed as the 4th argument) with a message to be presented to the user,

6b5a1

error conditions -

6b6

Any error conditions detected by this procedure should either be dealt with by this procedure or translated into a FALSE return with an appropriate error message written in the output string,

6b6a

external data structures maintained -

6b7

may wish to modify the DD GFS

6b7a

discussion -

6b8

The function of this procedure is to perform any language and/or module initialization required by the language module,

6b8a

This procedure should set up the permanent input and output mode records with the defaults for this language. Specifically, the fields OHLANG and OCLANG should be set up in the output mode record; and the fields IHLANG and ICLANG should be set up in the input mode record. In addition any other fields (such as the default radix to be used) may be setup,

6b8b

An example of language specific initialization might be:

6b8c

The default debugger character for the address range delimiter character (COMMACHAR) is a comma (','); however, a comma has syntactical and semantical meaning for L10 (and indeed for many languages), therefore a language module initialization procedure might wish to redefine the character that will be used as an address range delimiter at this time (in fact, the L10 module changes a comma to a colon (':') at this time and also changes some other character definitions),

6b8c1

(For a detailed discussion of how to change generic characters see the Programmers' Guide to the Debugger Dispatcher.)

6b8c1a

This procedure may also wish to copy entries from the DD's dispatch table into local variables to speed up future references. This is not necessary, but merely an efficiency consideration, as the address of the DD dispatch table, and

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its entries (with the exception of those entries that are simple data data structures), is guaranteed not to change for the lifetime of an instance of an LM,

6b8d

(Note: the addresses of the permanent input and output mode records passed as arguments should not be "remembered" as the passed addresses are merely instances used for LM initialization purposes. Any external routines that reference these records (or the current (as opposed to permanent) input/output mode records) will be passed addresses for the pertinent records (which will probably be a separate instance.)

6b8d1

lnsymp

6c

entry type - symbol table pointer

6c1

discussion -

6c2

This entry is a symbol table pointer for the symbol table for the LM. (For most languages running on a TENEX this consists of the lefthalf of the word being a negative count of the number of words in the symbol table and the righthalf of the word being the address of the first word of the symbol table.) This entry is not used by the debugger, but is merely a convenience to aid in the debugging of the LM itself.

6c2a

(Note that the LM symbol table must reside in the same part of the debugger address space allocated to the LM.)

6c2a1

lnbpte

6d

entry type - procedure address

6d1

procedure function (brief) -

6d2

Perform any language and/or module specific action required at breakpoint hit (and other, see below) time(s).

6d2a

when called -

6d3

This procedure will be called:

6d3a

when a target process is specified, and

6d3a1

when a breakpoint is encountered in the target process, and

6d3a2

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| | |
|---|--------|
| when a tracepoint is encountered in the target process, | 6d3a3 |
| (In all instances, this procedure will not be called until after the OS module enter breakpoint procedure has been called.) | 6d3b |
| arguments - | 6d4 |
| 1st argument: | 6d4a |
| a value (n) that indicates why the procedure is being called this time as follows: | 6d4a1 |
| n = 0: user has just specified a target process | 6d4a1a |
| n > 0: n is the number of the breakpoint just encountered | 6d4a1b |
| n < 0: -n is the number of the tracepoint just encountered | 6d4a1c |
| results - | 6d5 |
| NONE | 6d5a |
| error conditions - | 6d6 |
| NONE | 6d6a |
| external data structures maintained - | 6d7 |
| NONE | 6d7a |
| discussion - | 6d8 |
| The function of this procedure is to obtain the language state of the target process and to build any support data structures that may be required to reflect this state, | 6d8a |
| For example, when this procedure is called after a target process has been specified, it will probably want to obtain the symbol table for the target process, | 6d8b |
| Also for example, in the LM for a stack oriented procedural language such as L10 or ALGOL, this procedure might wish to build support data structures to represent the current state of the stack and the current frame (perhaps including the name of the routine that was interrupted), | 6d8c |

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This procedure will be called after a breakpoint or tracepoint is encountered in the target process or when a new (or the first) target process is specified by the user. It will be called after the OS module enter breakpoint routine has been called and it therefore will have available to it the OS state of the target process (e.g, the registers of the target process).

| | |
|--|------|
| | 6d8d |
| lnbpt1 | 6e |
| entry type = procedure address | 6e1 |
| procedure function (brief) = | 6e2 |
| address of to call prior to resuming from a breakpoint | 6e2a |
| when called = | 6e3 |
| to be specified later | 6e3a |
| arguments = | 6e4 |
| to be specified later | 6e4a |
| results = | 6e5 |
| to be specified later | 6e5a |
| error conditions = | 6e6 |
| to be specified later | 6e6a |
| external data structures maintained = | 6e7 |
| NONE | 6e7a |
| discussion = | 6e8 |
| to be specified later | 6e8a |
| linsadr | 6f |
| entry type = coroutine address | 6f1 |
| coroutine function (brief) = | 6f2 |

The function of this coroutine is to build strings (using the current output mode) for the display of, and optionally

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| | |
|--|--------|
| to assign to (using the current input mode), the address ranges specified by the user, | 6f2a |
| when called - | 6f3 |
| This coroutine will be called in response to user requests to display and/or assign to address lists, | 6f3a |
| arguments - | 6f4 |
| at openport time - | 6f4a |
| 1st argument: | 6f4a1 |
| a boolean that is TRUE if this instance of this coroutine should perform assignments to, as well as displaying, address ranges; the boolean will be FALSE if this instance is to be used only for the display of address ranges, | 6f4a1a |
| at cycle start time - | 6f4b |
| 1st argument: | 6f4b1 |
| the address of a starting ARE string | 6f4b1a |
| 2nd argument: | 6f4b2 |
| the address of the corresponding ending ARE string | 6f4b2a |
| 3rd argument: | 6f4b3 |
| the address of the output string that should be written by this coroutine | 6f4b3a |
| 4th argument: | 6f4b4 |
| the address of a 2 word block that contains in the first word the address of the current output mode record, and in the second word the address of the current input mode record | 6f4b4a |
| at pulse after a positive return - | 6f4c |
| NONE | 6f4c1 |
| at pulse after a negative return - | 6f4d |

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| | |
|---|--------|
| 1st argument: | 6f4d1 |
| FALSE, meaning no new value specified by the user; or the address of a string which must be evaluated according to the current input mode record passed as the second argument (note that this may be a NULL string which for some cases is different than not specifying a new value string). The value of this string should then be assigned to the previously displayed entity. | 6f4d1a |
| 2nd argument: | 6f4d2 |
| The address of the current input mode record to be used to evaluate the 1st argument. | 6f4d2a |
| results - | 6f5 |
| at openport time - | 6f5a |
| NONE | 6f5a1 |
| all other times - | 6f5b |
| returns > 0 means it has written the output string and that string should be presented to the user, it is not finished and expects to be called again with no arguments. | 6f5b1 |
| returns = 0 means it is done, i.e. it has completed the current cycle; the output string may be NULL or if non null, then it has detected an error and the output string is the error condition to be presented to the user, in either case it may be called again, but it must be presented fresh arguments. | 6f5b2 |
| (Note that if this error return occurs on a "first" pulse, it more than likely means that this coroutine got invalid or unsupported address range elements.) | 6f5b2a |
| returns < 0 means it has written the output string and that string should be presented to the user and that the user should be asked for a new value to replace the old value just presented to him/her. In this case it expects to be called again with the new value string and new input mode record. | 6f5b3 |
| error conditions - | 6f6 |

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any error conditions detected by this coroutine should be translated into a 0 return with an appropriate error message written in the passed output string. The coroutine should then be ready to accept new arguments to start a new cycle, 6f6a

external data structures maintained = 6f7

may wish to update LSTADIS, LSTVDIS, and LSTEADR depending on the specific operation of this instance (discussed below) 6f7a

discussion = 6f8

This is the main routine for displaying, and modifying, the address space and state information of a target process. This routine is invoked by the DD in response to a number of commands by the user to display and/or assign to address lists, 6f8a

When this coroutine is OPENPORTed, it will be passed a boolean to indicate if this instance is to be used for displaying and assigning to address ranges, or only for the display of address ranges, 6f8b

A (complete) cycle consists of the display of, and optionally the assignment to, all the referenced cells in the passed address range. After each cycle, this coroutine must be ready to accept new arguments and to start a new cycle. This coroutine indicates cycle completion by giving a 0 return, with an optional error message written in the output string, 6f8c

This routine is designed to present a "line" of information at a time to the user. Thus this routine should format the passed output string with a line of information and then PCALL appropriately its caller. In the case of merely displaying address ranges, the formatted output string will have a carriage-return, linefeed sequence appended to it before it is displayed to the user. In the case of an assignment, the formatted output string will have a space followed by the LARROWCHAR (by default a left arrow ('_')) followed by several spaces appended to it before being presented to the user, 6f8d

The output line should be formatted according to the current output mode record, 6f8e

The following guidelines should be adhered to in normal cases: 6f8ei

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The DD will display a header line that indicates the address range currently being displayed (and optionally being assigned to), 6f8e1a

For the display of data structures, the first line output should be a header that indicates the type of the data structure and the address (discussed below) of the instance of this data structure (and optionally other data structure dependent information, e.g., the length of a record), 6f8e1b

Successive lines of output should contain either the entire data structure (e.g., an entire string) or successive elements of the data structure (e.g., successive fields of a record), 6f8e1b1

(It is recommended that these successive lines have 3 spaces at their front,) 6f8e1b1a

For the display of certain gross address range types (e.g., stack frames), the first output line should be a header indicating the type of gross address range and any other pertinent header type information, 6f8e1c

Successive lines of output should contain further information relevant to this address range, 6f8e1c1

(It is recommended that these successive lines have 3 spaces at their front,) 6f8e1c1a

For the normal display of cells in the address space of the target process the output line should be formatted as follows: 6f8e1d

the address of the current cell being displayed, 6f8e1d1

addresses should be displayed either numerically in the current output mode radix, or as a symbol optionally followed by a plus sign and a numeric offset (in the current output mode radix), depending on the current output mode record field OSYMADR. Even if OSYMADR indicates that addresses should be displayed as a symbol plus an offset, if the offset is greater than MAXOFFSET (in the DD dispatch table), then the address should be displayed numerically, 6f8e1d1a

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the address should be followed by a slash character
('/'), followed by 3 spaces, 6f8e1d2

and finally the value of the cell(s) according to
the current output mode record, 6f8e1d3

The following guidelines should be adhered to for
exceptional cases: 6f8e2

If the current output mode specifies a data structure
not supported for the current language, e.g. output as
lists for COBOL, then this coroutine ought to give an
0 return with an appropriate message, 6f8e2a

If the current output mode specifies a data mode not
yet implemented for the current language, e.g. output
floating point numbers for L10, then this coroutine
ought to give an 0 return with an appropriate message, 6f8e2b

If the current output mode specifies a data mode not
yet implemented for the current language, e.g. output
in source language for L10, then this coroutine may
substitute a subset output mode for this case, e.g.
output in assembly language, 6f8e2c

If the combination of address range gross type and
current output mode conflict, e.g. an output mode of
tmquestion (tell where symbols are defined) and a
gross type of dfra (stack frame), then the gross type
of address range should take precedence and this
coroutine should format the output string in the
manner appropriate to the gross type, 6f8e2d

If this instance of the coroutine is an assignment
instance, and the address range specifies a type for
which assignment is not meaningful (e.g. signal
status), then this instance should be treated as only
a display instance for the current cycle, 6f8e2e

Note that for some address ranges it may be
meaningful to assign to part of the address range
and only to display other parts of the address
range. Remember that this coroutine can control
what will and will not be assigned to by the type
of PCALL back to its owner that it performs
(greater than 0 for display only; or less than 0
for display and assign), 6f8e2e1

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This coroutine is responsible for maintaining the following
DD data structures according to the following guidelines: 6f8f

LSTEADR - after this coroutine evaluates an ARE it should
write the resulting value in lsteadr. 6f8f1

(Note: it is the discretion of the LM to decide
whether or not to do this for certain gross address
ranges, e.g., the LM may wish to update LSTEADR for a
normal memory range address range but not for a signal
status address range.) 6f8f1a

LSTADIS - just prior to displaying a line of information,
this coroutine should update the data structure LSTADIS
(using the appropriate DD external routine) with the
value of the address about to be displayed. 6f8f2

(Once again it is the discretion of the LM to decide
whether or not to do this for certain gross address
ranges, e.g., the LM may wish to update LSTADIS for a
normal memory range address range but not for a signal
status address range.) 6f8f2a

LSTVDIS - just prior to displaying a line of information,
this coroutine should update the data structure LSTVDIS
with the value of the cell about to be displayed. 6f8f3

(Once again it is the discretion of the LM to decide
whether or not to do this for certain gross address
ranges or certain data structure types, e.g., the LM
may not wish to update LSTVDIS for displaying of
memory as lists.) 6f8f3a

lnfmem 6g

entry type - coroutine address 6g1

coroutine function (brief) - 6g2

The function of this coroutine is to build strings (using
the current output mode) for the display of, and optionally
to assign to (using the current input mode), cells within
the specified address range that meet certain specified
content requirements. 6g2a

when called - 6g3

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This coroutine will be called in response to the user
issuing the FIND command, 6g3a

arguments = 6g4

at openport time = 6g4a

1st argument: 6g4a1

a boolean that is TRUE if this instance of this
coroutine should perform assignments to, as well as
displaying, filtered address ranges; the boolean will
be FALSE if this instance is to be used only for the
display of address ranges, 6g4a1a

at cycle start time = 6g4b

1st argument: 6g4b1

the address of a 3 word parameter block that contains
the following: 6g4b1a

1st word: a value indicating what kind of search to
perform as follows: 6g4b1a1

cmlreferences: 6g4b1a1a

search for cells whose address portion is
equal to the passed searchee value in the
passed address range (when both have been
appropriately masked), 6g4b1a1a1

cmlcontent: 6g4b1a1b

search for cells in the passed address range
whose content is equal to the passed searchee
value (when both have been appropriately
masked), 6g4b1a1b1

cmlnot: 6g4b1a1c

search for cells in the passed address range
whose content is not equal to the passed
searchee value (when both have been
appropriately masked), 6g4b1a1c1

2nd word: FALSE indicating that no mask should be
used in performing the search; or the address of a

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string that is to be evaluated to become the mask to use. If this string is a NULL string, then use the default debugger mask (DEFMASK), 6g4b1a2

Even if this word is FALSE implying no mask, if this is a reference search an implicit mask may be used for some environments (e.g. under TENEX a reference search actually uses a mask that only causes the right half of words to be examined). 6g4b1a2a

3rd word: the address of the searchee string that must be evaluated to the searchee value according to the current input mode record, 6g4b1a3

2nd argument: 6g4b2

the address of a 2 word data block containing the following: 6g4b2a

1st word: the address of the first ARE string of an address range 6g4b2a1

2nd word: the address of the corresponding second ARE string of the above address range 6g4b2a2

3rd argument: 6g4b3

the address of a 2 word block that contains in the first word the address of the current output mode record, and in the second word the address of the current input mode record 6g4b3a

4th argument: 6g4b4

the address of the output string that should be written by this coroutine 6g4b4a

at pulse after a positive return = 6g4c

NONE 6g4c1

at pulse after a negative return = 6g4d

1st argument: 6g4d1

FALSE, meaning no new value specified by the user; or the address of a string which must be evaluated

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| | |
|---|--------|
| according the current input mode record passed as the second argument (note that this may be a NULL string which for some cases is different from not specifying a new value string). The value of this string should then be assigned to the previously displayed entity, | 6g4d1a |
| 2nd argument: | 6g4d2 |
| The address of the current input mode record to be used to evaluate the 1st argument, | 6g4d2a |
| results - | 6g5 |
| at openport time - | 6g5a |
| NONE | 6g5a1 |
| all other times - | 6g5b |
| returns > 0 means it has written the output string and that string should be presented to the user, it is not finished and expects to be called again with no arguments, | 6g5b1 |
| returns = 0 means it is done, i.e. it has completed the current cycle; the output string may be NULL or if non null, then it has detected an error and the output string is the error condition to be presented to the user, in either case it may be called again, but it must be presented fresh arguments, | 6g5b2 |
| returns < 0 means it has written the output string and that string should be presented to the user and that the user should be asked for a new value to replace the old value just presented to him/her. In this case it expects to be called again with the new value string and new input mode record, | 6g5b3 |
| error conditions - | 6g6 |
| any error conditions detected by this coroutine should be translated into a 0 return with an appropriate error message written in the passed output string. The coroutine should then be ready to accept new arguments to start a new cycle, | 6g6a |
| external data structures maintained - | 6g7 |
| LSTADIS, LSTVDIS, and LSTEADR | 6g7a |

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discussion =

6g8

This routine is used for displaying, and optionally assigning to, cells within an address range that meet certain content requirements. This routine is called by the DD in response to the FIND command issued by the user.

6g8a

When this coroutine is OPENPORTed, it will be passed a boolean to indicate if this instance is to be used for displaying and assigning to the cells in the passed address range that meet the specified content requirements, or only for the display of those cells.

6g8b

The operation of this routine is identical to the operation of `insadr` (see above) and it should obey all the same conventions (including the maintenance of the debugger wide data structures). The only difference is that before a cell is considered for display (and optional modification), it must pass the specified content requirements as follows:

6g8c

Both the potential cell to be displayed and the passed searchee value are masked (logically anded) with the appropriate mask.

6g8c1

If the user does not specify to use a mask (indicated by word 2 of the 1st argument being FALSE), then the mask to be used is one that will select an entire word for `cmcontent` or `cmnot` searches; or one that selects the address portion of a cell for `cmreferences` searches.

6g8c1a

If the user does specify a mask that is a non null string, then the mask to be used is the evaluation of this string according to the current input mode. This mask is used regardless of the type of search.

6g8c1b

If the user specifies a null string as a mask, then the mask to be used is the external data structure `DEFMASK` in the DD, once again regardless of the type of search.

6g8c1c

The resulting 2 masked values are then compared and if equal and if this is a `cmcontent` search or a `cmreferences` search, then this cell is considered to pass the filter and should be displayed to the user (and optionally modified).

6g8c2

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If the resulting 2 values are unequal, then this cell is
considered to pass only if this is a cmlnot search, 6g8c3

lnmass 6h

entry type = procedure address 6h1

procedure function (brief) = 6h2

to set the DD external data structure DEFMASK, the debugger
default mask for searches and memory setting 6h2a

when called = 6h3

This procedure is called by the DD in response to the user
command to set the default mask, 6h3a

arguments = 6h4

1st argument: 6h4a

FALSE or the address of a (possibly NULL) string to be
evaluated to become the debugger default mask 6h4a1

2nd argument: 6h4b

the address of the current input mode record to use in
the evaluation of the 1st argument 6h4b1

3rd argument: 6h4c

the address of an output string for possible (error)
messages 6h4c1

results = 6h5

1st result: TRUE indicating success; FALSE indicating error
detected, 6h5a

in either case, if the output string is non NULL (which
it should be for a FALSE return), it will be presented to
the user, 6h5a1

error conditions = 6h6

any error conditions detected by this procedure should be
translated into a 0 return with an appropriate error message
written in the output string, 6h6a

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| | |
|--|--------|
| external data structures maintained - | 6h7 |
| DEFMASK assuming all goes well (discussed below) | 6h7a |
| discussion - | 6h8 |
| The function of this procedure is to set the debugger default mask (a DD external simple data structure whose offset in the DD's dispatch table is dddfmk) which is used by the FIND and MEMORY SET commands. | 6h8a |
| The passed mask string should be evaluated according to the passed current input mode record and the resulting value written in DEFMASK. | 6h8b |
| Any error conditions, such as no mask string, a null mask string, or an invalid mask string, should generate a 0 return with an appropriate error message written in the output string. | 6h8c |
| This procedure should not modify any other external data structures. | 6h8d |
| lnmems | 6i |
| entry type - coroutine address | 6i1 |
| coroutine function (brief) - | 6i2 |
| to set all cells (masked appropriately) in the specified address range to the specified new value (masked appropriately). | 6i2a |
| when called - | 6i3 |
| This coroutine is invoked by the DD in response to a "MEMORY SET" command issued by the user. | 6i3a |
| arguments - | 6i4 |
| at OPENPORT time - | 6i4a |
| 1st argument: | 6i4a1 |
| FALSE or the address of a (possibly null) new value string. | 6i4a1a |
| 2nd argument: | 6i4a2 |

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| | |
|--|--------|
| the address of the current input mode record to use for the evaluation of the new value string and for the evaluation of any mask specified, | 614a2a |
| 3rd argument: | 614a3 |
| the address of the current output mode record to use for any output strings written | 614a3a |
| 4th argument: | 614a4 |
| TRUE to indicate the use of the mask as specified by the next argument; FALSE means don't use a mask, | 614a4a |
| 5th argument: | 614a5 |
| FALSE to mean use the debugger default mask as the mask to use; or the address of a (possibly null) string to be evaluated, according to the current input mode record, as the mask to use, | 614a5a |
| 6th argument: | 614a6 |
| the address of an output string for possible (error) messages, | 614a6a |
| at cycle start time - | 614b |
| 1st argument: | 614b1 |
| the address of an ARE string | 614b1a |
| 2nd argument: | 614b2 |
| the address of the corresponding second ARE string | 614b2a |
| 3rd argument: | 614b3 |
| the address of an output string | 614b3a |
| all other times - | 614c |
| NONE | 614c1 |
| results - | 615 |
| at OPENPORT time - | 615a |

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this coroutine should return a boolean in its EXIT PCALL phrase that is TRUE indicating that the passed arguments have been evaluated successfully, or FALSE if the passed arguments could not be evaluated successfully. In the case of a FALSE return the output string should contain an error message.

615a1

all other times -

615b

returns > 0 means it has written the output string and that string should be presented to the user. It is not finished and expects to be called again with no arguments.

615b1

returns = 0 means it is done, i.e. it has completed the current cycle; the output string may be NULL or if non null, then it has detected an error and the output string is the error condition to be presented to the user. In either case it may be called again, but it must be presented fresh arguments.

615b2

error conditions -

616

any error conditions detected by this routine should be translated into the appropriate 0 (or FALSE) return (at OPENPORT or other times) with an appropriate error message in the output string

616a

external data structures maintained -

617

LSTEADR

617a

discussion -

618

This routine is used to set all cells in a specified address range to a specific value. An optional mask may be employed to select only certain fields of the cells.

618a

If this routine completes a cycle successfully, it should generate a positive return indicating the number of words set (by writing the output string), and then give a cycle terminating PCALL back to its owner.

618b

If this routine encounters a problem during a cycle, it should generate a cycle terminating PCALL with an appropriate error message in the output string. The error message should include some indication of how many, and the addresses, of the cells that were set, as well as some

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indication of why it could not complete its cycle
completely, 618c

APPENDIX - SUMMARY OF THE DEBUGGER DISPATCHER'S DISPATCH TABLE 7

Each entry in the DD's dispatch table will be discussed under the
name its symbolic offset. The symbolic offsets are available to
LMs since they are a part of the debugger loader, 7a

ddios1 7b

entry type = procedure address 7b1

procedure function (brief) = 7b2

This is the OS module's first time initialization routine, 7b2a

use by a LM = 7b3

This procedure should not be used by a LM. However, before
the LM first time initialization routine is called, this
routine will have been called, 7b3a

ddbpte 7c

entry type = procedure address 7c1

procedure function (brief) = 7c2

This is the OS module's breakpoint entry routine, 7c2a

use by a LM = 7c3

This procedure should not be used by a LM. However, before
the LM breakpoint entry routine is called, this routine will
have been called, 7c3a

ddbptl 7d

entry type = procedure address 7d1

procedure function (brief) = 7d2

This is the OS module's breakpoint leave routine, 7d2a

use by a LM = 7d3

This procedure should not be used by a LM. However, before

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actually resuming from a breakpoint, or tracepoint, this procedure will be called after the LM's breakpoint leave routine is called.

ddmsta

entry type = coroutine address

coroutine function (brief) =

This is the OS module's coroutine that is used to show the utilization of the address space of the target process

use by a LM =

This courtine is used by a if the address range passed to `insadr` is of gross type `dadr` (represented by the user's typing `ESCAPECHAR=A`),

arguments =

at OPENPORT time =

NONE

at cycle start time =

1st argument: the address of an output string

(The LM `insadr` routine should pass the address of the output string it was passed to this routine,)

2nd argument: the address of the current output mode record

(The LM `insadr` routine should pass the address of the current output mode record it was passed to this routine,)

at all other times =

NONE

results =

at OPENPORT time =

NONE

7d3a

7e

7e1

7e2

7e2a

7e3

7e3a

7e4

7e4a

7e4a1

7e4b

7e4b1

7e4b1a

7e4b2

7e4b2a

7e4c

7e4c1

7e5

7e5a

7e5a1

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at all other times -

7e5b

This coroutine will generate either:

7e5b1

a positive return indicating that it has written the output string and that string should be presented to the user. The LM upon receiving a positive return from this routine should generate a positive return to its owner, passing along the same output string, and then the LM should PCALL this routine again so that it may continue its cycle,

7e5b1a

a cycle terminating 0 return indicating that it is done. The output string may or may not have something written in it. The LM upon receiving this return from this routine should generate the equivalent return to its owner, passing along the output string. If it wishes, the LM may again PCALL this routine, however, it must pass it fresh arguments so that this routine may start a new cycle.

7e5b1b

ddrdiw

7f

entry type = procedure address

7f1

procedure function (brief) =

7f2

This procedure is used to read one word in the address space of the target process.

7f2a

use by a LM =

7f3

Whenever a LM routine wishes to examine (for whatever reason) a word in the address space of the target process, it must use this procedure.

7f3a

arguments =

7f4

1st argument: the address of the word the LM wishes to read

7f4a

results =

7f5

1st result:

7f5a

a value (n) indicating the success or failure of this routine as follows:

7f5a1

n = 0: word read successfully

7f5a1a

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| | |
|---|--------|
| n < 0: invalid address passed to this routine | 7f5a1b |
| n > 0: address passed to this routine represents a non-existent page in the target process | 7f5a1c |
| 2nd result: | 7f5b |
| the contents of the addressed word, or 0 on error conditions | 7f5b1 |
| ddrdnw | 7g |
| entry type = procedure address | 7g1 |
| procedure function (brief) = | 7g2 |
| This procedure is used to read one or more words in the address space of the target process, | 7g2a |
| use by a LM = | 7g3 |
| Whenever a LM routine wishes to examine (for whatever reason) words in the address space of the target process, it must use this procedure, | 7g3a |
| arguments = | 7g4 |
| 1st argument: the address of the first word the LM wishes to read | 7g4a |
| 2nd argument: the number of words the LM wishes to read | 7g4b |
| 3rd argument: an address at which to store the read words | 7g4c |
| results = | 7g5 |
| 1st result: | 7g5a |
| the number of words read and returned to the LM | 7g5a1 |
| 2nd result: | 7g5b |
| a value (n) indicating the success or failure of this routine as follows: | 7g5b1 |
| n = 0: words read successfully | 7g5b1a |
| n < 0: invalid address passed to this routine | 7g5b1b |

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| | | |
|--------|---|--------|
| | n > 0; address passed to this routine represents a non-existent page in the target process | 7g5b1c |
| ddwriw | | 7h |
| | entry type = procedure address | 7h1 |
| | procedure function (brief) = | 7h2 |
| | This procedure is used to write one word in the address space of the target process. | 7h2a |
| | use by a LM = | 7h3 |
| | Whenever a LM routine wishes to write (for whatever reason) a word in the address space of the target process, it must use this procedure. | 7h3a |
| | arguments = | 7h4 |
| | 1st argument: the address of the word the LM wishes to write | 7h4a |
| | 2nd argument: the value to be written in the addressed word | 7h4b |
| | results = | 7h5 |
| | 1st result: | 7h5a |
| | TRUE if the word was written successfully; FALSE otherwise. | 7h5a1 |
| ddwrnw | | 7i |
| | entry type = procedure address | 7i1 |
| | procedure function (brief) = | 7i2 |
| | This procedure is used to write one or more words in the address space of the target process. | 7i2a |
| | use by a LM = | 7i3 |
| | Whenever a LM routine wishes to write (for whatever reason) one or more words in the address space of the target process, it must use this procedure. | 7i3a |
| | arguments = | 7i4 |

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| | |
|---|-------|
| 1st argument: the address of the word the LM wishes to write | 714a |
| 2nd argument: the number of words to write | 714b |
| 3rd argument: an address from which to get successive words to write in the target process' address space | 714c |
| results - | 715 |
| 1st result: | 715a |
| TRUE if the words were written successfully; FALSE otherwise. | 715a1 |
| 2nd result: | 715b |
| the number of words actually written if the first result is FALSE | 715b1 |
| ddsrcm | 7j |
| entry type = procedure address | 7j1 |
| procedure function (brief) = | 7j2 |
| This procedure will search the target process' address space between 2 passed addresses (inclusively) for cells that contain the passed value (after both have been masked appropriately). | 7j2a |
| use by a LM = | 7j3 |
| this procedure is used by the LM lnmem coroutine to perform content searches in the address space of the target process. | 7j3a |
| arguments - | 7j4 |
| 1st argument: a starting address | 7j4a |
| 2nd argument: an ending address | 7j4b |
| 3rd argument: value to search for | 7j4c |
| 4th argument: mask to apply to search value and words in target process | 7j4d |
| 5th argument: TRUE for a content search; FALSE for a not content search | 7j4e |

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| | |
|---|------|
| results = | 7j5 |
| 1st result: TRUE if this procedure found a word that met the passed requirements; FALSE if not. | 7j5a |
| 2nd result: the address of the found word on success; FALSE otherwise. | 7j5b |
| 3rd result: the contents of the found word on success; indeterminate otherwise | 7j5c |
| ddgpfs | 7k |
| entry type = procedure address | 7k1 |
| procedure function (brief) = | 7k2 |
| This is the OS module's procedure for obtaining the OS state of a target process. | 7k2a |
| use by a LM = | 7k3 |
| This procedure will not normally be used by a LM; rather the LM will use the external data structure that this routine sets up to reflect the OS state of the target process. | 7k3a |
| ddspfs | 7l |
| entry type = procedure address | 7l1 |
| procedure function (brief) = | 7l2 |
| This is the OS module's procedure for modifying the OS state of a target process. | 7l2a |
| use by a LM = | 7l3 |
| This procedure is used by the LM to modify the OS state of the target process. | 7l3a |
| arguments = | 7l4 |
| To be specified later. | 7l4a |
| results = | 7l5 |
| To be specified later. | 7l5a |

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| | |
|---|------|
| ddalos | 7m |
| entry type = procedure address | 7m1 |
| procedure function (brief) = | 7m2 |
| To be specified later, % adr get storage proc % | 7m2a |
| use by a LM = | 7m3 |
| To be specified later, | 7m3a |
| arguments = | 7m4 |
| To be specified later, | 7m4a |
| results = | 7m5 |
| To be specified later, | 7m5a |
| ddrels | 7n |
| entry type = procedure address | 7n1 |
| procedure function (brief) = | 7n2 |
| To be specified later, % adr free storage procedure % | 7n2a |
| use by a LM = | 7n3 |
| To be specified later, | 7n3a |
| arguments = | 7n4 |
| To be specified later, | 7n4a |
| results = | 7n5 |
| To be specified later, | 7n5a |
| ddcfrk | 7o |
| entry type = address of a data structure | 7o1 |
| data structure name = CURFORK | 7o2 |
| data structure meaning = | 7o3 |

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| | |
|---|------|
| this is a debugger internal name for the target process that is currently being debugged, | 7o3a |
| data structure type = | 7o4 |
| this data structure is a single word | 7o4a |
| use by a LM = | 7o5 |
| A LM probably wishes to maintain some internal data structures that correspond to which process is currently being debugged, e.g. the internal handle that corresponds to the process whose symbol table the LM is currently aware of. This data structure will always contain the internal debugger name of the current target process, | 7o5a |
| ddsvec | 7p |
| entry type = address of a data structure | 7p1 |
| data structure name = PFSTATE | 7p2 |
| data structure meaning = | 7p3 |
| this data structure contains the OS state of the current target process, | 7p3a |
| data structure type = | 7p4 |
| this data structure is composed of 50 words (under TENEX, the first 16 of these words represent the registers of the target process; the meaning of the rest of the words will be specified later.) | 7p4a |
| use by a LM = | 7p5 |
| Whenever a LM wishes to read the OS state of the current target process, it should reference this data structure | 7p5a |
| ddland | 7q |
| entry type = address of a data structure | 7q1 |
| data structure name = LANDSP | 7q2 |
| data structure meaning = | 7q3 |
| this is the language module's dispatch table | 7q3a |

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| | |
|--|------|
| data structure type = | 7q4 |
| this data structure is composed of 50 words (see above for description of the entries) | 7q4a |
| use by a LM = | 7q5 |
| The LM must provide this data structure, but probably has no use for it directly. | 7q5a |
| ddadro | 7r |
| entry type = simple data structure | 7r1 |
| data structure name = MAXOFFSET | 7r2 |
| data structure meaning = | 7r3 |
| if addresses are being displayed as a symbol plus an offset, then if the offset is greater than the value of this cell, the address should be displayed numerically. | 7r3a |
| data structure type = | 7r4 |
| this data structure consists of the single word in the DD dispatch table | 7r4a |
| use by a LM = | 7r5 |
| The LM must use this cell whenever it is displaying addresses symbolically. | 7r5a |
| ddlste | 7s |
| entry type = simple data structure | 7s1 |
| data structure name = LSTEADR | 7s2 |
| data structure meaning = | 7s3 |
| the value of this data structure is the value of the last completely evaluated address range element. | 7s3a |
| data structure type = | 7s4 |
| this data structure consists of the single word in the DD dispatch table | 7s4a |

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| | |
|--|-------|
| use by a LM = | 7s5 |
| The LM should update this cell every time it evaluates an address range element for which it is meaningful to update this cell (e.g, it is not meaningful to update this cell after the evaluation of an ARE that corresponds to the target process' signal status). | |
| dddcda | 7s5a |
| entry type = procedure address | 7t |
| procedure function (brief) = | 7t1 |
| This procedure is used to determine the gross type of AREs., | 7t2 |
| use by a LM = | 7t2a |
| Before evaluating any ARE, the LM must call this procedure to determine the gross type of an address range. | 7t3 |
| arguments = | 7t3a |
| 1st argument: the address of the first ARE string | 7t4 |
| 2nd argument: the address of the corresponding second ARE string | 7t4a |
| results = | 7t4b |
| 1st result: | 7t5 |
| a value indicating the gross type of the address range | 7t5a |
| ddchrt | 7t5a1 |
| entry type = address of a data structure | 7u |
| data structure name = GFS | 7u1 |
| data structure meaning = | 7u2 |
| this is the DD Generic Function String | 7u3 |
| data structure type = | 7u3a |
| this is a 128 character L10 string | 7u4 |
| | 7u4a |

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| | |
|--|------|
| use by a LM - | 7u5 |
| Whenever the LM is reading user input strings, it must first look up in this data structure the generic function being served by the user characters before it can use the characters and it must use the characters according to the function specified in this data structure, | 7u5a |
| ddchrs | 7v |
| entry type = procedure address | 7v1 |
| procedure function (brief) = | 7v2 |
| This procedure is used to modify the GFS, | 7v2a |
| use by a LM = | 7v3 |
| If a LM wishes to change which character will be used for which generic function (e.g. at initialization time), the LM must use this procedure and NOT modify the GFS directly, | 7v3a |
| arguments = | 7v4 |
| 1st argument: the address of a string containing as its first character the ascii character that is to perform a generic function | 7v4a |
| 2nd argument: the generic function the character is to serve | 7v4b |
| 3rd argument: must be zero for LM use | 7v4c |
| results = | 7v5 |
| this procedure can generate L10 HELP and ABORT signals if it receives bad input. (details to be specified later,) | 7v5a |
| ddarnq | 7w |
| entry type = procedure address | 7w1 |
| procedure function (brief) = | 7w2 |
| This procedure is used for (reading or writing) the DD data structure LSTADIS (which contains the address of the last n displayed cells), | 7w2a |
| use by a LM = | 7w3 |

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The LM is responsible for updating the data structure (by using this procedure) whenever it displays a cell in the target process' address space,

7w3a

arguments -

7w4

1st argument:

7w4a

FALSE to indicate read an entry from the LSTADIS data structure; TRUE to make a new entry in LSTADIS,

7w4a1

2nd argument:

7w4b

if this is a read operation, then this argument is the index of the last displayed address desired, e.g. the most recently displayed address has an index of 0, the address displayed before that has an index of 1, etc.; if this is a write operation, then this is the new address to add to LSTADIS

7w4b1

results -

7w5

for write operations -

7w5a

NONE

7w5a1

for read operations -

7w5b

the index-th (mod n, where n is the number of entries maintained, and is currently set to 4) last displayed address

7w5b1

ddldval

7x

entry type = simple data structure

7x1

data structure name = LSTVDIS

7x2

data structure meaning -

7x3

this is the value of the last displayed cell

7x3a

data structure type -

7x4

this data structure consists of the single word in the DD dispatch table

7x4a

use by a LM -

7x5

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| | |
|---|------|
| The LM is responsible for maintaining this cell | 7x5a |
| dddfmk | 7y |
| entry type = simple data structure | 7y1 |
| data structure name = DEFMASK | 7y2 |
| data structure meaning = | 7y3 |
| this is the this is the debugger default mask for content searches and memory setting commands of the last displayed cell | 7y3a |
| data structure type = | 7y4 |
| this data structure consists of the single word in the DD dispatch table | 7y4a |
| use by a LM = | 7y5 |
| The LM lnmass routine is responsible for setting this cell; and the LM routines lnmem and lnmems may use this cell is responsible for maintaining this cell | 7y5a |

APPENDIX - SYMBOLS DEFINED IN THE DEBUGGER LOADER 8

The following are the symbols (and their values where appropriate) of the variables defined in the debugger loader and hence available to all LMs. All values are decimal unless a number is followed by an upper case B. Values are included here for the sake of completeness, but a LM should refer to these values symbolically.

| | | | |
|--------|-------|-----|-----|
| symbol | value | use | 8a |
| ----- | ----- | --- | 8a1 |

the following group of symbols are the symbolic offsets into the debugger dispatcher's dispatch table 8b

| | | | |
|--------|---|--|-----|
| ddios1 | 0 | address of OS module 1st time init procedure | 8b1 |
| ddbpte | 2 | address of OS module breakpoint enter procedure | 8b2 |
| ddbpt1 | 3 | address of OS module breakpoint resume procedure | 8b3 |

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| | | | |
|---------------------|----|--|------|
| ddmsta | 4 | address of OS module memstat coroutine | 8b4 |
| ddrd1w | 5 | address of OS module read 1 word procedure | 8b5 |
| ddrdnw | 7 | address of OS module read n words procedure | 8b6 |
| ddwrlw | 9 | address of OS module write 1 word procedure | 8b7 |
| ddwrnw | 11 | address of OS module write n words procedure | 8b8 |
| ddsrcm | 13 | address of OS module search memory procedure | 8b9 |
| ddgpfs procedure | 15 | address of OS module get state vector | 8b10 |
| ddspfs procedure | 16 | address of OS module set state vector | 8b11 |
| ddalos | 18 | address of OS module get storage procedure | 8b12 |
| ddrels | 19 | address of OS module free storage procedure | 8b13 |
| ddcfrk | 27 | address of target process internal handle | 8b14 |
| ddsvec | 28 | address of target process state vector | 8b15 |
| ddland | 29 | address of language dispatch table | 8b16 |
| ddadro | 30 | maximum offset for symbolic address display | 8b17 |
| ddlste | 31 | LSTEADR - last evaluated ARE value | 8b18 |
| dddca | 32 | address of decode address range procedure | 8b19 |
| ddchrt | 33 | address of character translation string | 8b20 |
| ddchrs | 34 | address of procedure to define character set | 8b21 |
| ddarng | 35 | address of procedure to manage LSTADIS | 8b22 |
| ddldval | 36 | LSTVDIS - last displayed value | 8b23 |
| dddfmk | 37 | DEFMASK - default search mask | 8b24 |

the following group of symbols are the symbolic offsets into the language module's dispatch table

8c

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| | | | |
|--------------------|----|---|-----|
| lnini procedure | 0 | address of LM 1st time initialization | 8c1 |
| lnsymp | 1 | symbol table pointer for the LM | 8c2 |
| lnbpte | 2 | address of LM enter breakpoint procedure | 8c3 |
| lnbptl | 3 | address of LM breakpoint resume procedure | 8c4 |
| lnsadr | 5 | address of LM display address range coroutine | 8c5 |
| lnfmem | 6 | address of LM find content coroutine | 8c6 |
| lnmass | 8 | address of LM set mask procedure | 8c7 |
| lnmems | 10 | address of LM memory set coroutine | 8c8 |

the following group of symbols are the symbolic offsets into the
operating system module's dispatch table 8d

| | | | |
|---------------------|----|--|------|
| osini procedure | 0 | address of OS module 1st time initialization | 8d1 |
| ossymp | 1 | symbol table pointer this module | 8d2 |
| osbpte procedure | 2 | address of OS module breakpoint enter | 8d3 |
| osbptl procedure | 3 | address of OS module breakpoint resume | 8d4 |
| osmsta | 4 | address of OS module memstat routine | 8d5 |
| osrd1w | 5 | address of OS module read 1 word procedure | 8d6 |
| osrdnw | 7 | address of OS module read n words procedure | 8d7 |
| oswriw | 9 | address of OS module write 1 word procedure | 8d8 |
| oswrnw | 11 | address of OS module write n words procedure | 8d9 |
| ossrcm | 13 | address of OS module search memory procedure | 8d10 |
| osgpfs procedure | 15 | address of OS module get state vector | 8d11 |
| osspfs procedure | 16 | address of OS module set state vector | 8d12 |

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| | | | |
|--|----|---|------|
| osalos | 18 | address of OS module get storage procedure | 8d13 |
| osrels | 19 | address of OS module free storage procedure | 8d14 |
| oscfrk handle | 27 | CURFORK = curretn target process internal | 8d15 |
| ossvec | 28 | target process state vector | 8d16 |
| osdspl | 78 | length of OS module dispatch table | 8d17 |
| symbol table types | | | 8e |
| l10syntab | 0 | L10=10 | 8e1 |
| l11syntab | 0 | L10=11 | 8e2 |
| m10syntab | 1 | macro=10 | 8e3 |
| gross types of address ranges | | | 8f |
| dill | 0 | illegal address range | 8f1 |
| dmem | 1 | normal memory display | 8f2 |
| dfra | 2 | stack frame | 8f3 |
| dfor | 3 | formal parameters | 8f4 |
| dcat | 4 | catchphrases | 8f5 |
| dsig | 5 | signal status | 8f6 |
| dadr | 6 | memstat | 8f7 |
| subtypes of normal memory adr ranges | | | 8g |
| dmnor | 1 | normal cell display | 8g1 |
| dmrec | 2 | record field | 8g2 |
| dmfor | 3 | procedure formal | 8g3 |
| dmloc | 4 | procedure local | 8g4 |
| generic funtion values (see discussion else where for meaning) | | | 8h |
| normchar | 0 | | 8h1 |

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| | | |
|-------------|----|------|
| agravechar | 25 | 8h2 |
| atsignchar | 26 | 8h3 |
| blockchar | 21 | 8h4 |
| bslashchar | 17 | 8h5 |
| colonchar | 27 | 8h6 |
| commachar | 10 | 8h7 |
| dividechar | 5 | 8h8 |
| dollarchar | 28 | 8h9 |
| dquotechar | 4 | 8h10 |
| equalchar | 15 | 8h11 |
| excmarkchar | 29 | 8h12 |
| fieldchar | 23 | 8h13 |
| langlechar | 14 | 8h14 |
| larrowchar | 20 | 8h15 |
| lcurlychar | 30 | 8h16 |
| lparenchar | 6 | 8h17 |
| lsquarechar | 16 | 8h18 |
| minuschar | 11 | 8h19 |
| percentchar | 31 | 8h20 |
| pluschar | 9 | 8h21 |
| poundchar | 32 | 8h22 |
| qmarkchar | 24 | 8h23 |
| ranglechar | 33 | 8h24 |
| rcurlychar | 34 | 8h25 |

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| | | |
|--|----|------|
| rparenchar | 7 | 8h26 |
| rsquarechar | 18 | 8h27 |
| semicolonchar | 13 | 8h28 |
| slashchar | 12 | 8h29 |
| spacechar | 22 | 8h30 |
| tildechar | 35 | 8h31 |
| timeschar | 8 | 8h32 |
| uparrowchar | 19 | 8h33 |
| vbarchar | 36 | 8h34 |
| lfchar | 2 | 8h35 |
| escapechar | 3 | 8h36 |
| tabchar | 1 | 8h37 |
| input output control (see discussion elsewhere for meanings) | | 8i |
| (outmode) RECORD | | 8i1 |
| ohlang[5], | | 8i1a |
| oclang[2], | | 8i1b |
| oradix[5], | | 8i1c |
| otmode[5], | | 8i1d |
| obytesize[6], | | 8i1e |
| osymadr[1], | | 8i1f |
| orname[ADDRESS]; | | 8i1g |
| (inmode) RECORD | | 8i2 |
| ihlang[5], | | 8i2a |
| iclang[2], | | 8i2b |

1st rough draft of the Programmers' Guide to Writing Language Modules
for the Debugger

| | | |
|--|---|------|
| iradix[5], | | 812c |
| itmode[5], | | 812d |
| ibysize[6], | | 812e |
| irname[ADDRESS]; | | 812f |
| values for fields ihlang and ohlang in input / output mode records | | 8j |
| l10 | 3 | 8j1 |
| cobol | 4 | 8j2 |
| fortran | 5 | 8j3 |
| pl1 | 6 | 8j4 |
| bcpl | 7 | 8j5 |
| values for fields iclang and oclang in input / output mode records | | 8k |
| machine | 0 | 8k1 |
| assembly | 1 | 8k2 |
| highlanguage | 2 | 8k3 |
| values for fields itmode and otmode in input / output mode records | | 8l |
| tmascii | 0 | 8l1 |
| tmsixbit | 1 | 8l2 |
| tmrad50 | 2 | 8l3 |
| tmbyte | 3 | 8l4 |
| tmcurlang | 4 | 8l5 |
| tmnumeric | 5 | 8l6 |
| tmstring | 6 | 8l7 |
| tmrecord | 7 | 8l8 |
| tmlist | 8 | 8l9 |

1st rough draft of the Programmers' Guide to Writing Language Modules
for the Debugger

| | | | |
|---|------|--------------------------------------|------|
| tmarray | 9 | | 8110 |
| tmfloat | 10 | | 8111 |
| tmequal | 11 | | 8112 |
| tmquestion | 12 | | 8113 |
| signal names | | | 8m |
| niy | 2000 | signal value for not yet implemented | |
| functions | | | 8m1 |
| cml punctuation character command word values | | | 8n |
| cmlgrave | 99 | | 8n1 |
| cmlampersand | 76 | | 8n2 |
| cmlasteric | 80 | | 8n3 |
| cmlatsign | 93 | | 8n4 |
| cmlbslash | 95 | | 8n5 |
| cmlcolon | 87 | | 8n6 |
| cmlcomma | 83 | | 8n7 |
| cml-dollar | 74 | | 8n8 |
| cmlquote | 72 | | 8n9 |
| cml-equal | 90 | | 8n10 |
| cml-excrark | 71 | | 8n11 |
| cml-fangle | 89 | | 8n12 |
| cml-arrow | 98 | | 8n13 |
| cml-curly | 100 | | 8n14 |
| cml-paren | 78 | | 8n15 |
| cml-square | 94 | | 8n16 |
| cml-minus | 84 | | 8n17 |

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| | | |
|--------------------------------------|-----|------|
| cmlpercent | 75 | 8n18 |
| cmlperiod | 85 | 8n19 |
| cmlplus | 81 | 8n20 |
| cmlpound | 73 | 8n21 |
| cmlquestion | 92 | 8n22 |
| cmlrangle | 91 | 8n23 |
| cmlrcurly | 102 | 8n24 |
| cmlrparen | 79 | 8n25 |
| cmlrsquare | 96 | 8n26 |
| cmlsemicolon | 88 | 8n27 |
| cmlslash | 86 | 8n28 |
| cmlspace | 70 | 8n29 |
| cmlsquote | 77 | 8n30 |
| cmltilde | 103 | 8n31 |
| cmluparrow | 97 | 8n32 |
| cmlvbar | 101 | 8n33 |
| cmllf | 104 | 8n34 |
| cmllesc | 105 | 8n35 |
| cmltab | 106 | 8n36 |
| cml machine type command word values | | 8o |
| cmlloctnx | 49 | 8o1 |
| cmllef | 50 | 8o2 |
| cmltenex | 51 | 8o3 |
| cml typeout mode command word values | | 8p |

1st rough draft of the Programmers' Guide to Writing Language Modules
for the Debugger

| | | |
|--|----|------|
| cmladdresses | 50 | 8p1 |
| cmlarray | 52 | 8p2 |
| cmlascii | 53 | 8p3 |
| cmlbyte | 54 | 8p4 |
| cmlfloating | 55 | 8p5 |
| cmllanguage | 56 | 8p6 |
| cmllist | 57 | 8p7 |
| cmlnumeric | 58 | 8p8 |
| cmlr50 | 59 | 8p9 |
| cmlradix | 60 | 8p10 |
| cmlrecord | 61 | 8p11 |
| cmlsixbit | 62 | 8p12 |
| cmlstring | 63 | 8p13 |
| cmlsymbolic | 51 | 8p14 |
| cmlabsolute | 52 | 8p15 |
| cmlmachine | 50 | 8p16 |
| cmlassembly | 51 | 8p17 |
| cmlhigh | 52 | 8p18 |
| cmlcobol | 53 | 8p19 |
| cmlfortran | 54 | 8p20 |
| cml110 | 55 | 8p21 |
| cml111 | 56 | 8p22 |
| cmlp11 | 57 | 8p23 |
| cml selection type command word values | | 8q |

1st rough draft of the Programmers' Guide to Writing Language Modules
for the Debugger

| | |
|---|-----|
| cmladdresslist 110 | 8q1 |
| cmlfaddresslist 111 | 8q2 |
| cmlmaddresslist 112 | 8q3 |
| cmlpaddresslist 113 | 8q4 |
| cmltaddresslist 114 | 8q5 |
| cmlvaddresslist 115 | 8q6 |
| cml breakpoint/tracepoint command word values | 8r |
| cmlbreakpoint 50 | 8r1 |
| cmltrace 51 | 8r2 |
| cmlall 50 | 8r3 |
| cmlread 51 | 8r4 |
| cmlwrite 52 | 8r5 |
| cml find command word values | 8s |
| cmlreferences 50 | 8s1 |
| cmlnot 51 | 8s2 |
| cmlcontent 52 | 8s3 |
| cml continue command word values | 8t |
| cmlnormal 70 | 8t1 |
| cml output command word values | 8u |
| cmlfile 50 | 8u1 |
| cmlterminal 51 | 8u2 |
| cml number base word values | 8v |
| cmlbinary 2 | 8v1 |
| cmldecimal 10 | 8v2 |

1st rough draft of the Programmers' Guide to Writing Language Modules
for the Debugger

| | | |
|----------|----|-----|
| cmloctal | 8 | 8v3 |
| cmhex | 16 | 8v4 |

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for the Debugger

(J26341) 28-AUG-75 17:29;;; Title: Author(s): Kenneth E. (Ken)
Victor/KEV; Distribution: /JBP([ACTION]) RWW([ACTION]) CHI([ACTION]) DIA([ACTION]) DSM([ACTION]) EKM([ACTION]) ;
Sub-Collections: SRI-ARC; Clerk: KEV; Origin: < NSW=DEBUGGER,
LANGUAGE-MODULES,NLS;2, >, 28-AUG-75 17:05 KEV ;;;;####;

26341 Distribution

Jonathan B. Postel, Richard W. Watson, Charles H. Irby, Don I.
Andrews, David S. Maynard, Elizabeth K. Michael,

Scrambled Markers Ride Again

I just updated my initial file and scrambled the markers.

1

Scrambled Markers Ride Again

(J26342) 28-AUG-75 23:53;;; Title: Author(s): Dirk H. Van
Nouhuys/DVN; Distribution: /FEEDBACK([ACTION]) JDH([INFO-ONLY])
KJM([INFO-ONLY]) ; Sub-Collections: SRI-ARC FEEDBACK; Clerk: DVN;

26342 Distribution

Special Jhb Feedback, J. D. Hopper, Karolyn J. Martin,

DVN 29-AUG-75 00:05 26343

DDSI and COM TAPES

follows 33362

DDSI and COM TAPES

Yes, I knew about your problem, but there was another occasion when by chance we did not put a file on twice and hence they never processed the succeeding file. They are something of screwups.

1

DDSI and COM TAPES

(J26343) 29-AUG-75 00:05;;; Title: Author(s): Dirk H. Van
Nouhuys/DVN; Distribution: /DMB([ACTION] dPcs notebook please) IMM([
INFO-ONLY]) &DPCS([INFO-ONLY]) ; Sub-Collections: SRI-ARC DPCS;
Clerk: DVN;

26343 Distribution

Delorse M. Brooks, Inez M. Mattiuz, Documentation Production and
Control System Interest Group ,

DVN 29-AUG-75 00:10 26344

Automatic Letter Writing

follows 26338

Automatic Letter Writing

Dave, Kirk is working on a automatic letter writing program for NSW, I don't know just where it stands. Jake has some programs that creat mailing lables from the ident list.

1

Automatic Letter Writing

(J26344) 29-AUG-75 00:10;;; Title: Author(s): Dirk H. Van
Nouhuys/DVN; Distribution: /&DPCS([INFO-ONLY]) DAP([INFO-ONLY])
KIRK([INFO-ONLY]) FEEDBACK([INFO-ONLY]) ; Sub-Collections:
SRI-ARC DPCS FEEDBACK; Clerk: DVN;

26344 Distribution

Documentation Production and Control System Interest Group , David A.
Potter, Kirk E. Kelley, Special Jhb Feedback,

Altmode in TNLS

Altmode (known as Escape since 1968) works for me, check your user options and terminal type. --jon,

1

JBP 29-AUG-75 01:04 26345

Altmode in TNLS

(J26345) 29-AUG-75 01:04;;; Title: Author(s): Jonathan B.
Postel/JBP; Distribution: /JAKE([ACTION]) FEEDBACK([INFO-ONLY])
; Sub-Collections: SRI-ARC FEEDBACK; Clerk: JBP;

26345 Distribution
Elizabeth J. Feinler, Special Jhb Feedback,

high level language note

if you havent seen it before you might be interested in (26083,) on
the proposed high order language, --jon,

1

high level language note

(J26346) 29-AUG-75 01:16;;; Title: Author(s): Jonathan B.
Postel/JBP; Distribution: /JGN([INFO-ONLY]) ; Sub-Collections:
SRI-ARC; Clerk: JBP;

26346 Distribution
J. Gregory Noel,

Ident RAR2 = Response to (33360,)

Looks like rar2 should be able to use dsdc-sc - is this what you wanted? Also, when you have questions or problems such as this it would be best not to send it to sri-arc. That distribution has about 40 people in it and many of them wonder why they are being asked questions such as the above. A good distribution is myself and feedback. I'll see that rar2 can use dsdc-sc - let me know if that's not right.

1

SGR 29-AUG-75 11:44 26347

Ident RAR2 - Response to (33360,)

(J26347) 29-AUG-75 11:44;;; Title: Author(s): Susan Gail
Roetter/SGR; Distribution: /JLC([ACTION]) US([INFO-ONLY])
FEEDBACK([INFO-ONLY]); Sub-Collections: SRI-ARC US FEEDBACK;
Clerk: SGR;

26347 Distribution

Johnny L. Crabtree, Susan Gail Roetter, Priscilla A. Wold, Jeanne M. Beck, Pamela K. Allen, Rita Hysmith, Sandy L. Johnson, Special Jhb Feedback,